## LoadFile SaveObject #LoadFile(pathToFile:File):void +LoadFile(taskID:int):void +getTotal():long TableListener +SaveObject() void +collectCurrentTask() void +returnByTaskID(id:int):TaskObject +returnByTaskTittle(title:String):TaskObject +unpackFromCurrentTask() void +TableListener().void +col2().void +col3().void +col3().void +col5().void +getRow():String +row().void +tableList().void TextListener StopWatch +TextListener():void +textNotes():void +title():void -elapsed drong +ClockFormat(elapsed long) String +getClapsed long) String +getClapsed long +getGramstedElapsed glong +loadRecord(taskID int) void +resume() void +saceRecord(taskID int) void +saceRecord(taskID int) void +timeFormat(teld int) String WriteConfig TaskObject -notes String -notes String -notes String -notes String -row, int -tastell me long -tastel Dirt -timeElapsed fong -title-String -treate Tastel, you'd -tyestend Timeg long -tyestoses, String -tyestoses, S #WriteConfig(pathToConfig:File,pathToFile:File):void Tools +Tools():void +debug(output:String):void Hooks +Hooks() void +clearReport() void +collapse() void +collapse() void +deleteTask() void +editNotes() void +editTime() void +editTime() void +modeEnd() void +modeEnd() void +modeStar() void +pauseResume() void +pauseResume() void +tübListen() void +tübListen() void Main +allTrasks:Table +bottomPane:TabFolder +bottomPane:TabFolder +browseDialog Button +clearReport Button +clearReport Button +clockct.label +clockChcking boolean +cold:TableColumn +cold:TableColumn +cold:TableColumn +cold:TableColumn +cold:TableColumn +cold:TableColumn +cold:TableColumn +colf:TableColumn +display:TableColumn +display:TableColumn +display:TableColumn +display:TableColumn +display:TableColumn +display:TableColumn +column +cold:TableColumn +cold:TableColumn +column +co WriteFile -begin long +WriteFile(taskiD int, elapsed long) void +getElapsed). String +main(args String) void +saweRecord(taskiD int, totalTime long) void +timeFormat(filed int). String BrowsePath +BrowsePath():void +browseDialog():void +saveDialog():void