

GanzSe

Join the Workshop

Be part of the GanzSe community — get updates, previews, and exclusive free packs.


 **Discord:** <https://discord.gg/4tVwGYptXK>

Overview

GanzSe FREE Fantasy Low Poly Weapons Pack — a starter collection of stylized fantasy weapons from the GanzSe Workshop.

Featuring **15 hand-crafted models** — from **greatswords** to **hammers and shields** — this pack demonstrates the distinctive **low-poly, hand-painted aesthetic** of the GanzSe brand.

Clean silhouettes, lightweight topology, and ready-to-use prefabs make it ideal for **mobile and stylized Unity projects**. A perfect introduction to the **GanzSe ecosystem** — free to use and expand upon.

 Looking for a complete weapon collection? Check out the [GanzSe Fantasy Weapons Megapack Vol.1](#) on the Unity Asset Store.

★If this kit helped your project – please leave a review on the Asset Store!
Your feedback supports future updates and helps fellow devs know what to expect.

Thanks for creating with GanzSe!

Technical Appendix


Weapon Attachment Guide

To properly align weapons with character animations:

1. Locate the correct **bone in the character's rig** (for example, RightHand, LeftHand, or Spine depending on the animation set).
2. Attach the weapon model as a **child object** to that bone in the hierarchy.
3. If needed, create an **empty GameObject** under the bone and use it as a **mount point** for easier rotation or scale adjustments.
4. Use Unity's **Prefab variants** to save multiple positioning setups for different weapon types.

All meshes are **centered, uniformly scaled, and aligned to world origin** for quick integration.

Weapons are tested in Unity's Humanoid rig setup and compatible with most animation packs from the Asset Store.


 *Tip:* To ensure the correct animation grip, preview your weapon with an idle or attack pose before final prefab placement.

Future Plans

The **GanzSe Weapons line** will continue to expand with:

- New weapon categories — spears, staves, axes, daggers, crossbows, fantasy guns.
- Additional color palettes and fantasy materials (enchanted metal, bone, crystal).
- Environment prop integration — display stands, racks, and blacksmith workshop items.
- Community-inspired designs — submit your ideas via Discord!

Support & Feedback

 **Email:** ganzsergi@gmail.com (replies within 24h on weekdays)

 **Discord:** <https://discord.gg/4tVwGYptXK>