

# Cryptography and Network Security

## Chapter 9

Fourth Edition  
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Lecture slides by Lawrie Brown

The background of the slide features several sets of concentric circles in a lighter shade of purple, resembling ripples in water. These circles are positioned in the lower right and bottom center areas of the slide.

# Chapter 9 – Public Key Cryptography and RSA

*Every Egyptian received two names, which were known respectively as the true name and the good name, or the great name and the little name; and while the good or little name was made public, the true or great name appears to have been carefully concealed.*

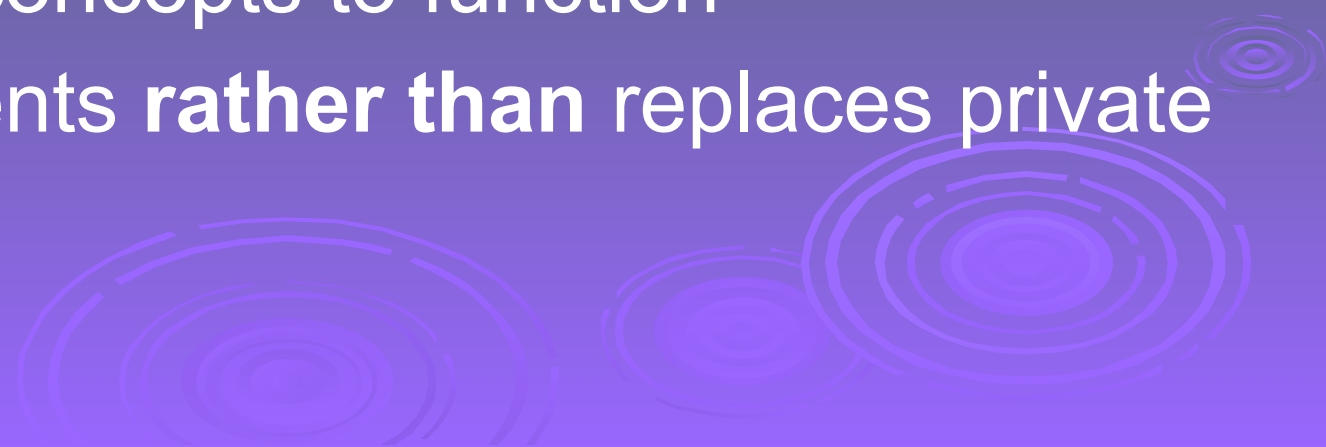
**—The Golden Bough, Sir James George Frazer**



# Private-Key Cryptography

- ❑ traditional **private/secret/single key** cryptography uses **one** key
- ❑ shared by both sender and receiver
- ❑ if this key is disclosed communications are compromised
- ❑ also is **symmetric**, parties are equal
- ❑ hence does not protect sender from receiver forging a message & claiming is sent by sender

# Public-Key Cryptography

- probably most significant advance in the 3000 year history of cryptography
  - uses **two** keys – a public & a private key
  - **asymmetric** since parties are **not** equal
  - uses clever application of number theoretic concepts to function
  - complements **rather than** replaces private key crypto
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- A decorative graphic in the bottom right corner consisting of several concentric circles of varying sizes and colors, including shades of blue, green, and yellow, creating a ripple effect.

# Why Public-Key Cryptography?

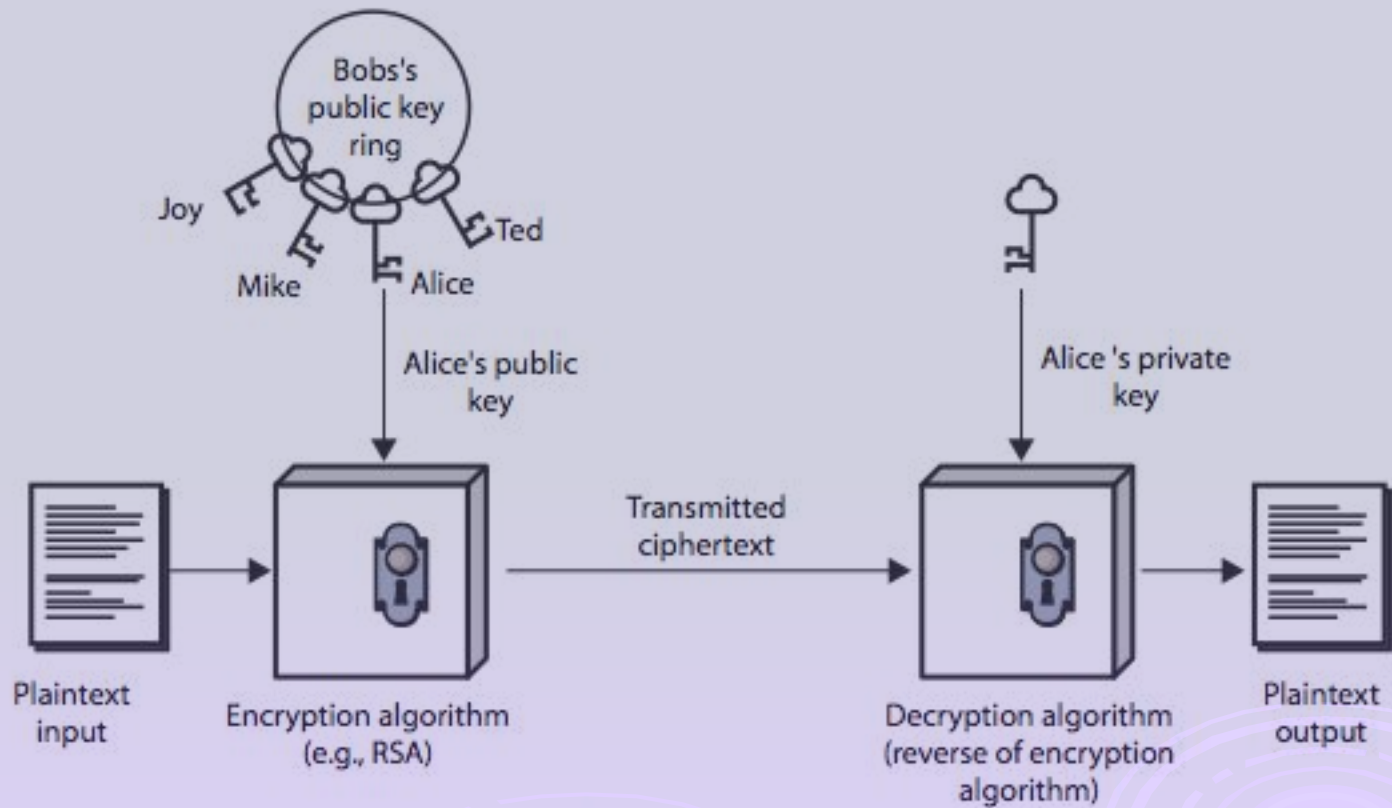
- developed to address two key issues:
  - **key distribution** – how to have secure communications in general without having to trust a KDC with your key
  - **digital signatures** – how to verify a message comes intact from the claimed sender
- public invention due to Whitfield Diffie & Martin Hellman at Stanford Uni in 1976
  - known earlier in classified community

# Public-Key Cryptography

- **public-key/two-key/asymmetric** cryptography involves the use of **two** keys:
  - a **public-key**, which may be known by anybody, and can be used to **encrypt messages**, and **verify signatures**
  - a **private-key**, known only to the recipient, used to **decrypt messages**, and **sign** (create) **signatures**
- is **asymmetric** because
  - those who encrypt messages or verify signatures **cannot** decrypt messages or create signatures



# Public-Key Cryptography



(a) Encryption

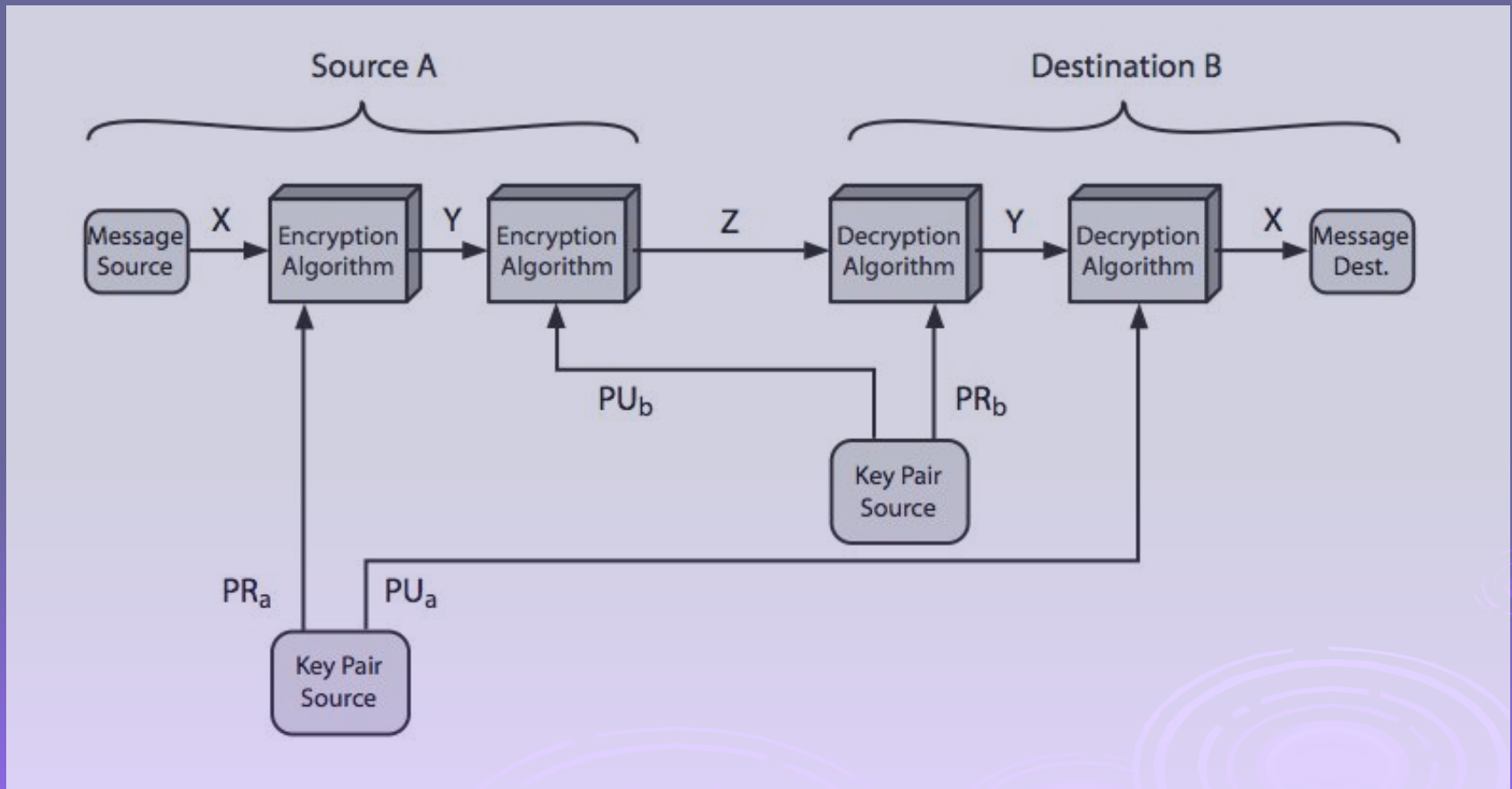
# Public-Key Characteristics

- Public-Key algorithms rely on two keys where:
  - it is computationally infeasible to find decryption key knowing only algorithm & encryption key
  - it is computationally easy to en/decrypt messages when the relevant (en/decrypt) key is known
  - either of the two related keys can be used for encryption, with the other used for decryption (for some algorithms)





# Public-Key Cryptosystems



# Public-Key Applications

- can classify uses into 3 categories:
  - **encryption/decryption** (provide secrecy)
  - **digital signatures** (provide authentication)
  - **key exchange** (of session keys)
- some algorithms are suitable for all uses, others are specific to one



# Security of Public Key Schemes

- like private key schemes brute force **exhaustive search** attack is always theoretically possible
- but keys used are too large (>512bits)
- security relies on a **large enough** difference in difficulty between **easy** (en/decrypt) and **hard** (cryptanalyse) problems
- more generally the **hard** problem is known, but is made hard enough to be impractical to break
- requires the use of **very large numbers**
- hence is **slow** compared to private key schemes

# RSA

- by Rivest, Shamir & Adleman of MIT in 1977
- best known & widely used public-key scheme
- based on exponentiation in a finite (Galois) field over integers modulo a prime
  - nb. exponentiation takes  $O((\log n)^3)$  operations (easy)
- uses large integers (eg. 1024 bits)
- security due to cost of factoring large numbers
  - nb. factorization takes  $O(e^{\log n \log \log n})$  operations (hard)

# RSA Key Setup

- each user generates a public/private key pair by:
- selecting two large primes at random -  $p, q$
- computing their system modulus  $n=p \cdot q$ 
  - note  $\phi(n) = (p-1)(q-1)$
- selecting at random the encryption key  $e$ 
  - where  $1 < e < \phi(n)$ ,  $\gcd(e, \phi(n)) = 1$
- solve following equation to find decryption key  $d$ 
  - $e \cdot d = 1 \pmod{\phi(n)}$  and  $0 \leq d \leq n$
- publish their public encryption key:  $PU = \{e, n\}$
- keep secret private decryption key:  $PR = \{d, n\}$

# RSA Use

- to encrypt a message  $M$  the sender:
  - obtains **public key** of recipient  $PU = \{e, n\}$
  - computes:  $C = M^e \bmod n$ , where  $0 \leq M < n$
- to decrypt the ciphertext  $C$  the owner:
  - uses their private key  $PR = \{d, n\}$
  - computes:  $M = C^d \bmod n$
- note that the message  $M$  must be smaller than the modulus  $n$  (block if needed)

# Why RSA Works

□ because of Euler's Theorem:

- $a^{\phi(n)} \bmod n = 1$  where  $\gcd(a, n) = 1$

□ in RSA have:

- $n = p \cdot q$
- $\phi(n) = (p-1)(q-1)$
- carefully chose  $e$  &  $d$  to be inverses  $\bmod \phi(n)$
- hence  $e \cdot d = 1 + k \cdot \phi(n)$  for some  $k$

□ hence :

$$\begin{aligned} C^d &= M^{e \cdot d} = M^{1+k \cdot \phi(n)} = M^1 \cdot (M^{\phi(n)})^k \\ &= M^1 \cdot (1)^k = M^1 = M \bmod n \end{aligned}$$

# RSA Example - Key Setup

1. Select primes:  $p=17$  &  $q=11$
2. Compute  $n = pq = 17 \times 11 = 187$
3. Compute  $\phi(n) = (p-1)(q-1) = 16 \times 10 = 160$
4. Select  $e$ :  $\gcd(e, 160) = 1$ ; **choose**  $e=7$
5. Determine  $d$ :  $de = 1 \pmod{160}$  **and**  $d < 160$   
Value is  $d=23$  **since**  $23 \times 7 = 161 = 10 \times 160 + 1$
6. Publish public key  $PU = \{7, 187\}$
7. Keep secret private key  $PR = \{23, 187\}$



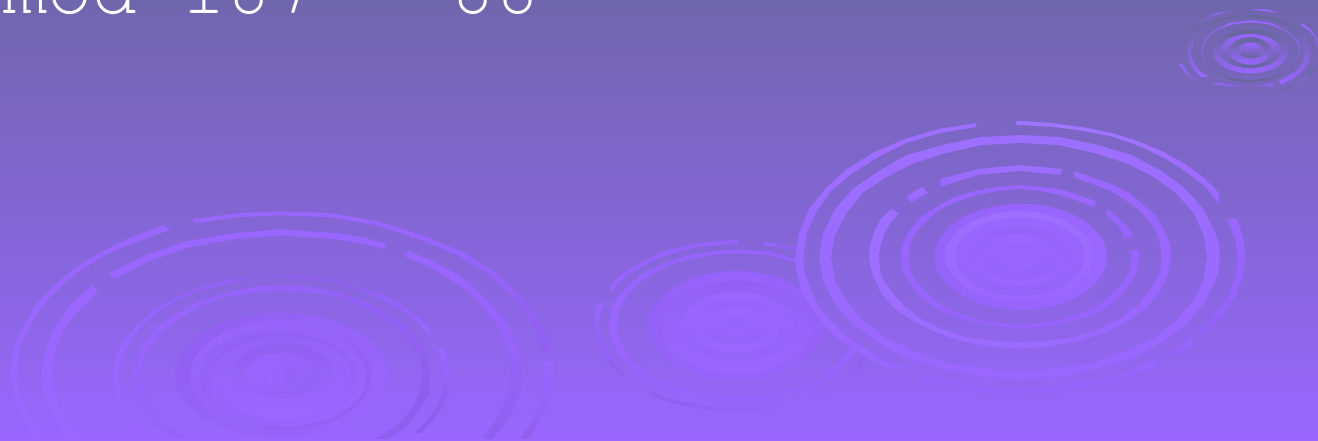
# RSA Example - En/Decryption

- sample RSA encryption/decryption is:
- given message  $M = 88$  (nb.  $88 < 187$ )
- encryption:

$$C = 88^7 \bmod 187 = 11$$

- decryption:

$$M = 11^{23} \bmod 187 = 88$$



# Exponentiation

- can use the Square and Multiply Algorithm
- a fast, efficient algorithm for exponentiation
- concept is based on repeatedly squaring base
- and multiplying in the ones that are needed to compute the result
- look at binary representation of exponent
- only takes  $O(\log_2 n)$  multiples for number  $n$ 
  - eg.  $7^5 = 7^4 \cdot 7^1 = 3 \cdot 7 = 10 \pmod{11}$
  - eg.  $3^{129} = 3^{128} \cdot 3^1 = 5 \cdot 3 = 4 \pmod{11}$

# Exponentiation

```
c = 0; f = 1
for i = k downto 0
    do c = 2 x c
       f = (f x f) mod n
    if  $b_i == 1$  then
        c = c + 1
        f = (f x a) mod n
return f
```

# Efficient Encryption

- encryption uses exponentiation to power  $e$
- hence if  $e$  small, this will be faster
  - often choose  $e=65537$  ( $2^{16}-1$ )
  - also see choices of  $e=3$  or  $e=17$
- but if  $e$  too small (eg  $e=3$ ) can attack
  - using Chinese remainder theorem & 3 messages with different moduli
- if  $e$  fixed must ensure  $\gcd(e, \phi(n)) = 1$ 
  - ie reject any  $p$  or  $q$  not relatively prime to  $e$

# Efficient Decryption

- ❑ decryption uses exponentiation to power  $d$ 
  - this is likely large, insecure if not
- ❑ can use the Chinese Remainder Theorem (CRT) to compute mod  $p$  &  $q$  separately.  
then combine to get desired answer
  - approx 4 times faster than doing directly
- ❑ only owner of private key who knows values of  $p$  &  $q$  can use this technique

# RSA Key Generation

- users of RSA must:
  - determine two primes at random -  $p$ ,  $q$
  - select either  $e$  or  $d$  and compute the other
- primes  $p$ ,  $q$  must not be easily derived from modulus  $n=p \cdot q$ 
  - means must be sufficiently large
  - typically guess and use probabilistic test
- exponents  $e$ ,  $d$  are inverses, so use Inverse algorithm to compute the other

# RSA Security

- possible approaches to attacking RSA are:
  - brute force key search (infeasible given size of numbers)
  - mathematical attacks (based on difficulty of computing  $\phi(n)$ , by factoring modulus  $n$ )
  - timing attacks (on running of decryption)
  - chosen ciphertext attacks (given properties of RSA)

# Factoring Problem

- mathematical approach takes 3 forms:
  - factor  $n=p \cdot q$ , hence compute  $\phi(n)$  and then  $d$
  - determine  $\phi(n)$  directly and compute  $d$
  - find  $d$  directly
- currently believe all equivalent to factoring
  - have seen slow improvements over the years
    - as of May-05 best is 200 decimal digits (663) bit with LS
  - biggest improvement comes from improved algorithm
    - cf QS to GHFS to LS
  - currently assume 1024-2048 bit RSA is secure
    - ensure  $p, q$  of similar size and matching other constraints



# Timing Attacks

- ❑ developed by Paul Kocher in mid-1990's
- ❑ exploit timing variations in operations
  - eg. multiplying by small vs large number
  - or IF's varying which instructions executed
- ❑ infer operand size based on time taken
- ❑ RSA exploits time taken in exponentiation
- ❑ countermeasures
  - use constant exponentiation time
  - add random delays
  - blind values used in calculations



# Chosen Ciphertext Attacks

RSA is vulnerable to a Chosen Ciphertext Attack (CCA)

attackers chooses ciphertexts & gets decrypted plaintext back

choose ciphertext to exploit properties of RSA to provide info to help cryptanalysis

- can counter with random pad of plaintext
- or use Optimal Asymmetric Encryption Padding (OASP)



# Summary

- have considered:
  - principles of public-key cryptography
  - RSA algorithm, implementation, security

