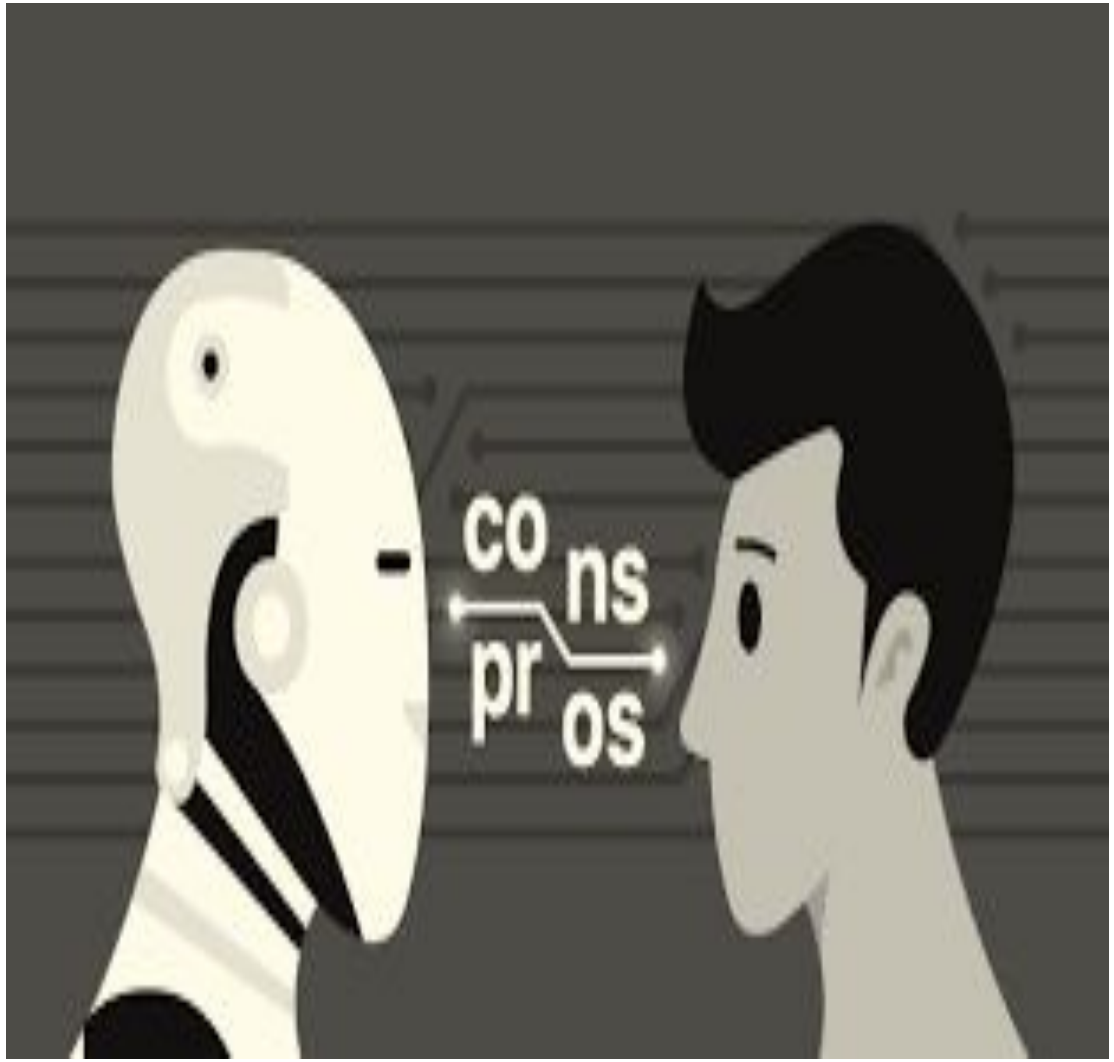
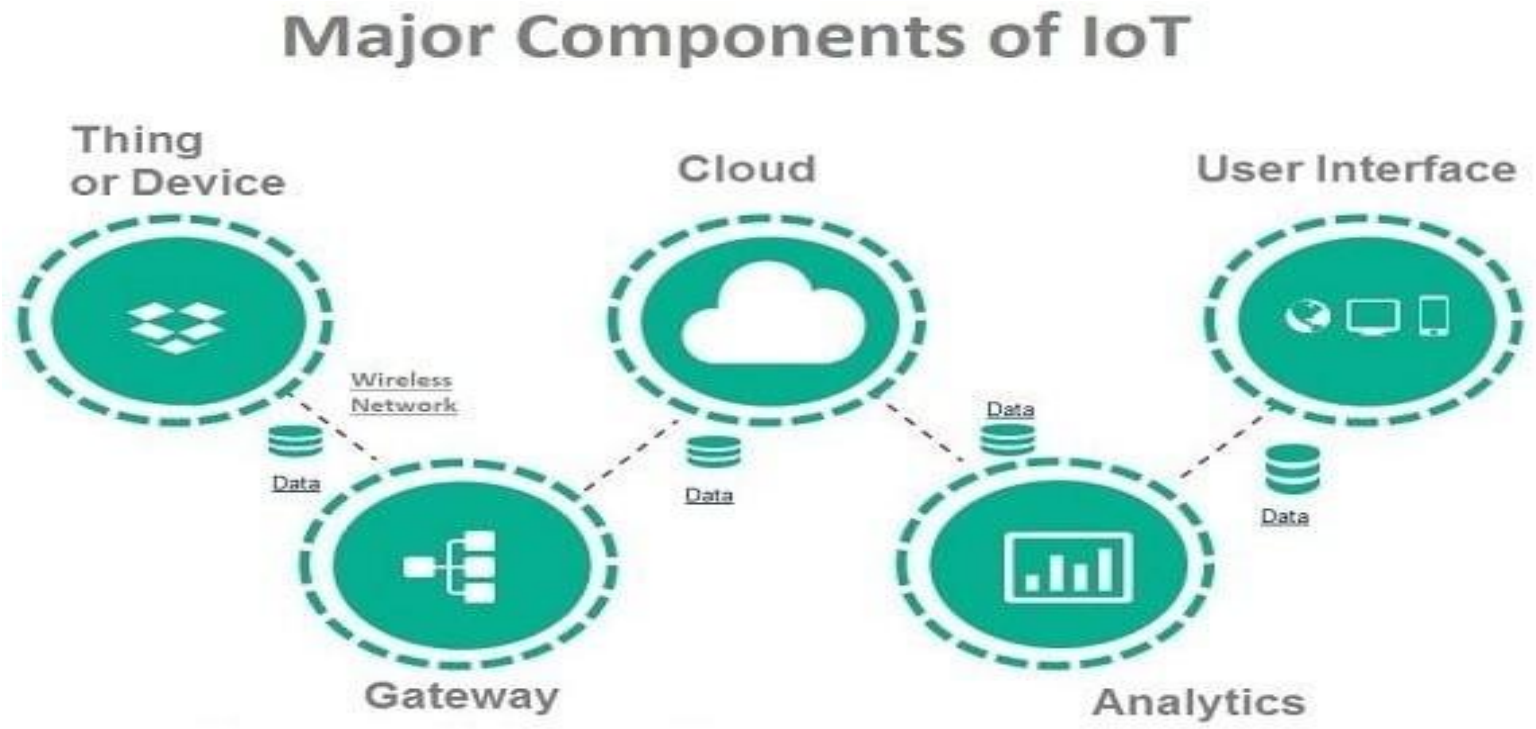
IoT Interfacing



IoT System

- 

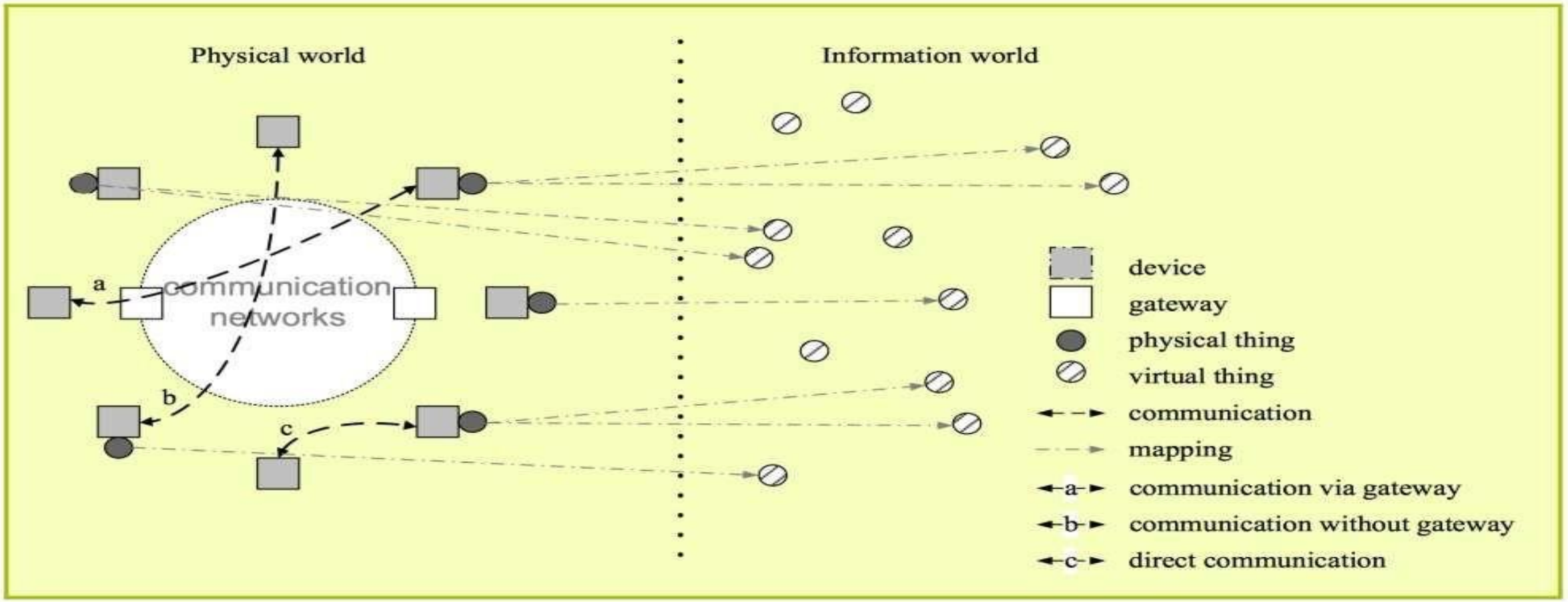
Source: Internet

Things

Physical things exist in the physical world and are capable of being sensed, actuated and connected. Examples of physical things include the surrounding environment, industrial robots, goods and electrical equipment.

Virtual things exist in the information world and are capable of being stored, processed and accessed. Examples of virtual things include multimedia content and application software.

Physical and Virtual World

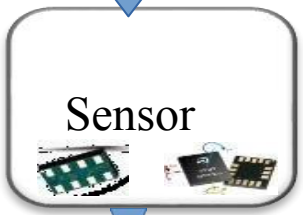


IoT System Design Cycle

Connected Devices

Information Flux

Statistics



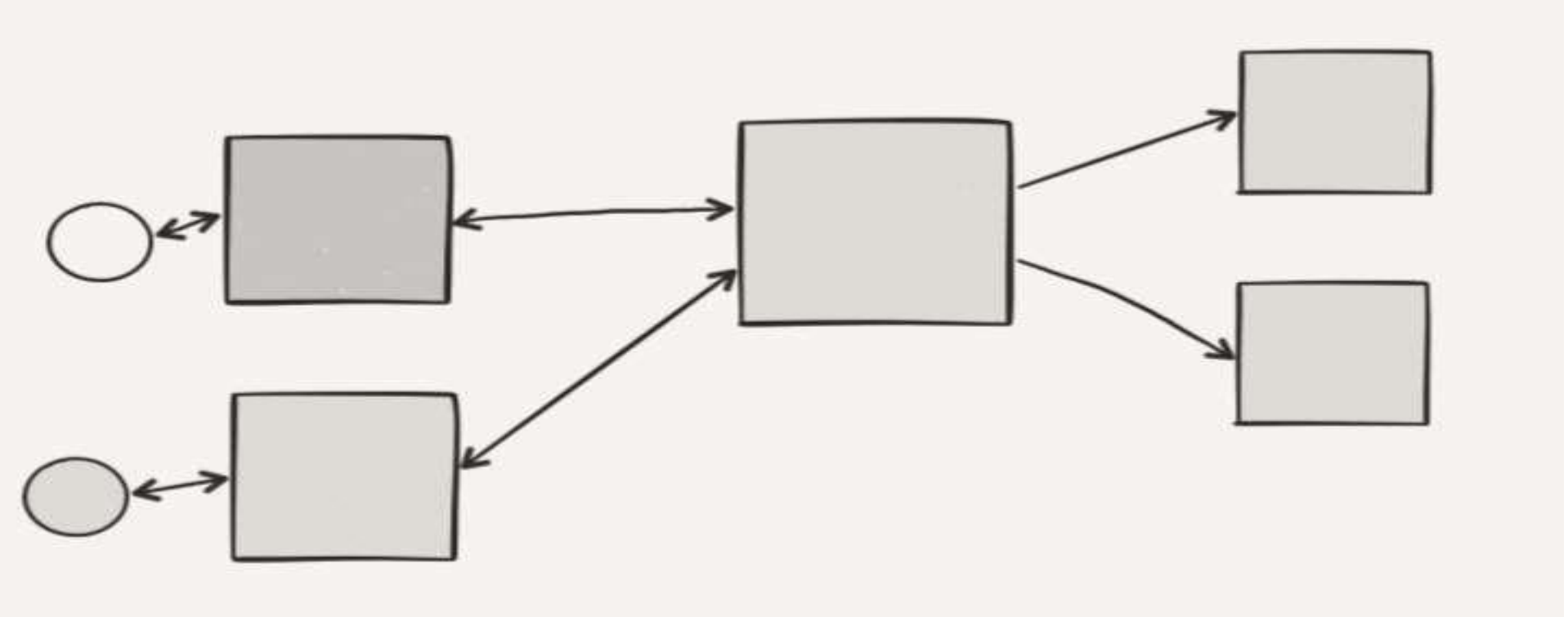
Service Companies

Third Party

HUB / Gateway

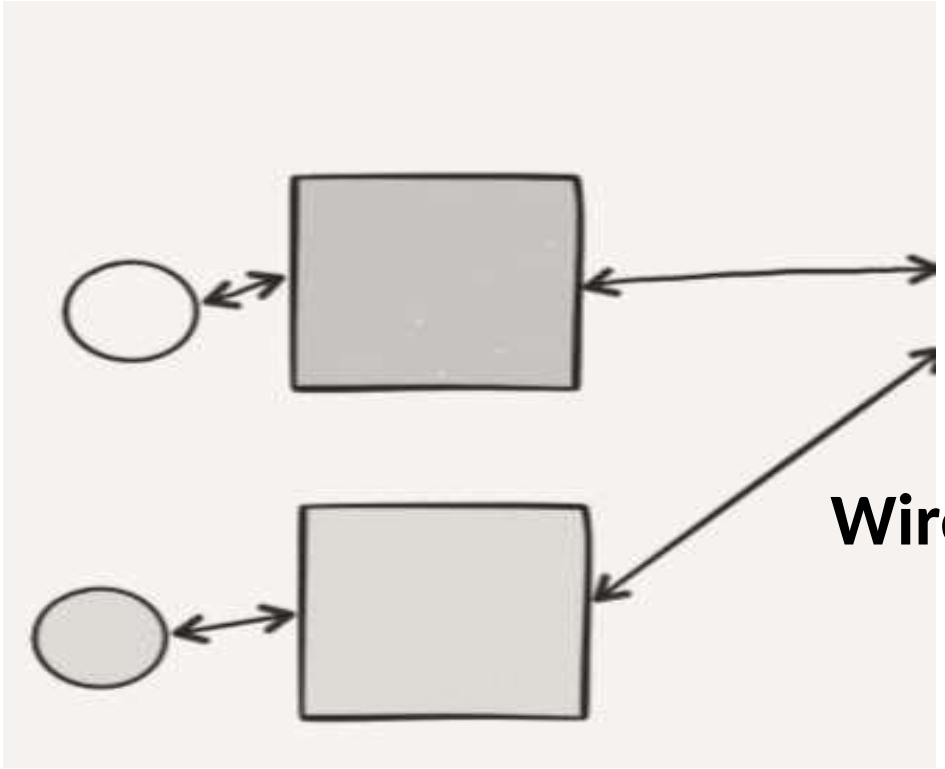
Cloud Companies

IoT Architecture

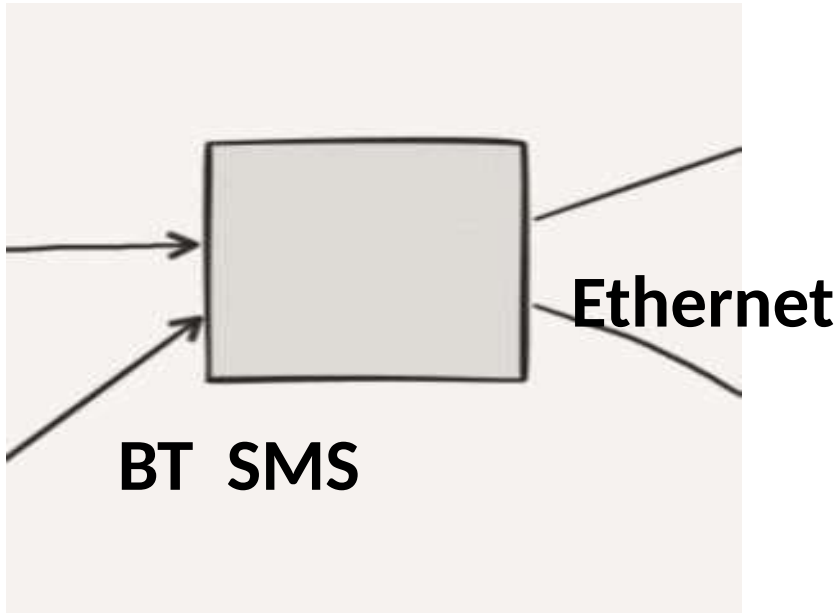


Node **Gateway** **Services**

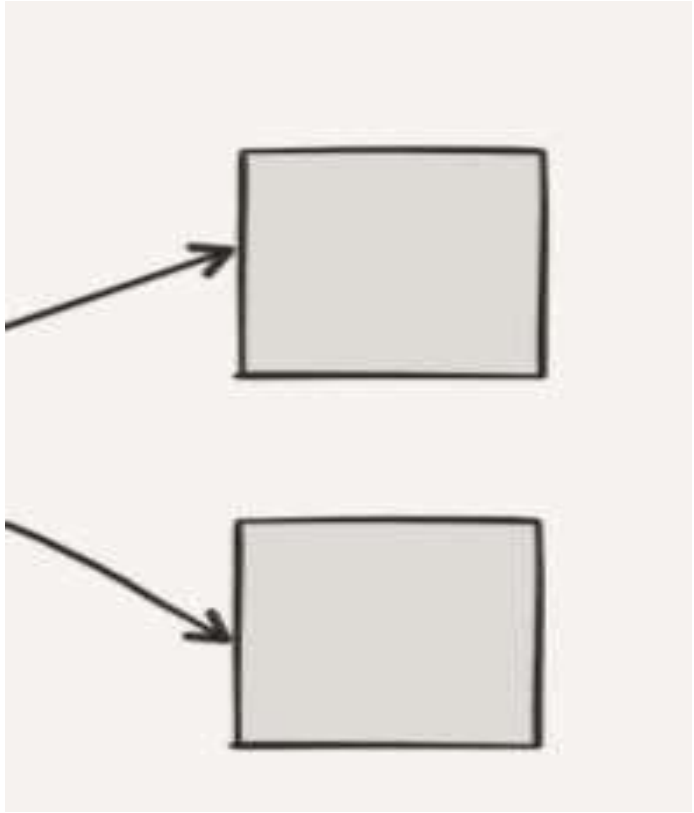
IoT Architecture : Node



IoT Architecture : Gateway



IoT Architecture : Services

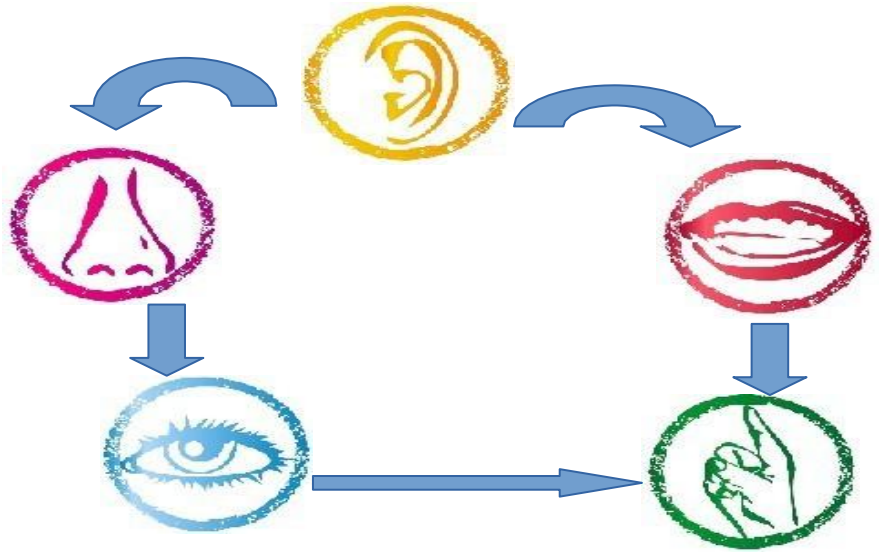


Graphing Machine
Learning Alerting

Sensors

- **Sensors measure or identify a particular quantity**

- Convert physical quantities to electrical signals understood by machines



Different Types of Sensors

Thermistor
(Temperature Sensor)

IR Sensor
(Transmissive Type)

IR Sensor
(Reflective Type)

Ultrasonic Sensor

Gyroscope
Sensor

Accelerometer
Sensor

Rain Sensor

Soil Moisture Sensor

Phototransistor
(Light Sensor)

Water Flow Sensor

Heartbeat Sensor

Alcohol Sensor

Color Sensor

PIR Sensor

Gas Sensor

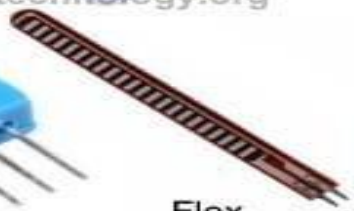
Smoke Sensor

LM35 (Temperature
Sensor)

IR
Receiver

LDR (Light
Sensor)

Humidity Sensor



Flex
Sensor

Touch Sensor

Solar Cell
Light Sensor

Metal
Dedector

Real Time
Clock Sensor

Vibration
Sensor

Some common Sensors

Laser head sensor

1 tracking sensor

Soil sensor

Tilt sensor

Vibration sensor

Clock module

Ultrasound module

Super regeneration module

Sound sensor

Flame sensor

Human body induction module

Raindrop sensor

Temperature and humidity sensor

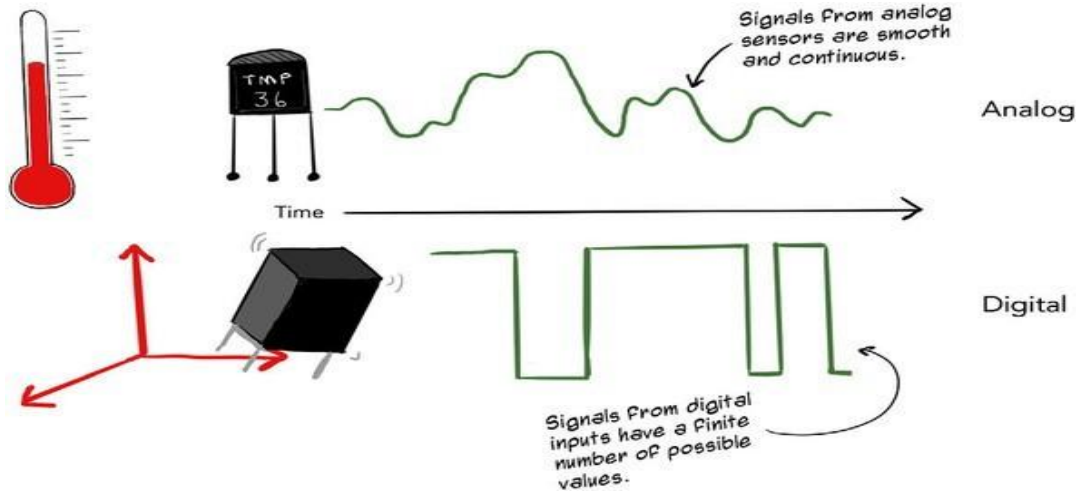
Light sensor

Infrared obstacle avoidance sensor

Smoke sensor

Source : Internet

Type of Sensors : Analog and Digital



Digital

DHT-22

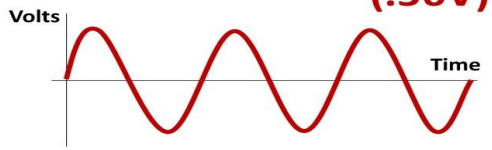
25.2°C → 25.2

10110100010101110010101101110100101110101011101010111010100

Analog

SEN-AP006G

25.2°C → 49kΩ (.56V)



Type of batteries

Commonly used rechargeable batteries

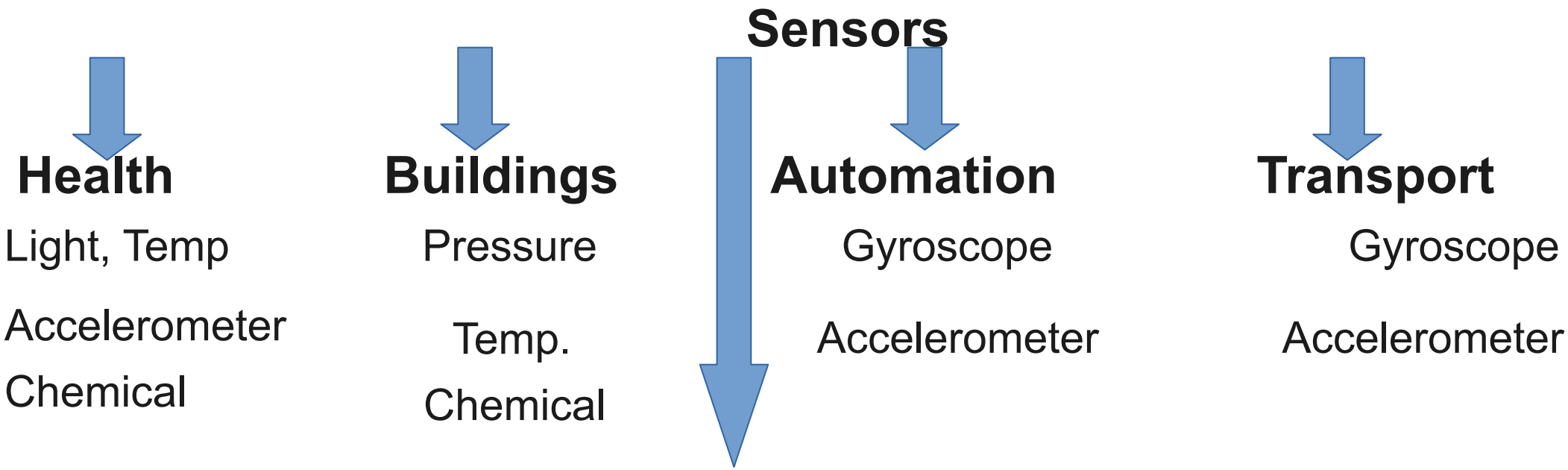
- **Li-ion / Li-Poly (Lithium ion / Lithium polymer)**
- **Pb-Acid (Lead Acid)**
- **NiCd (Nickle Cadmium)**
- **NiMH (Nickle Metal Hydride)**

- **Different chemistries, different terminal voltages**

Li-ion / Li-Poly: most popular for portable and wearable IoT

- Highest energy density
- Low maintenance
- Ease of handling

Sensors in IoT

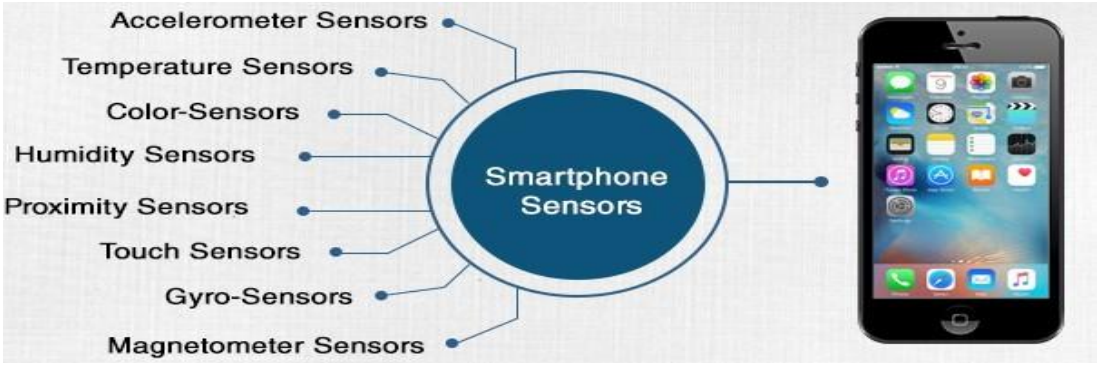


Mobile Phone : A Sensor Hub

Monitor Humans Through

Parental Control through mobile

Spying through mobile apps

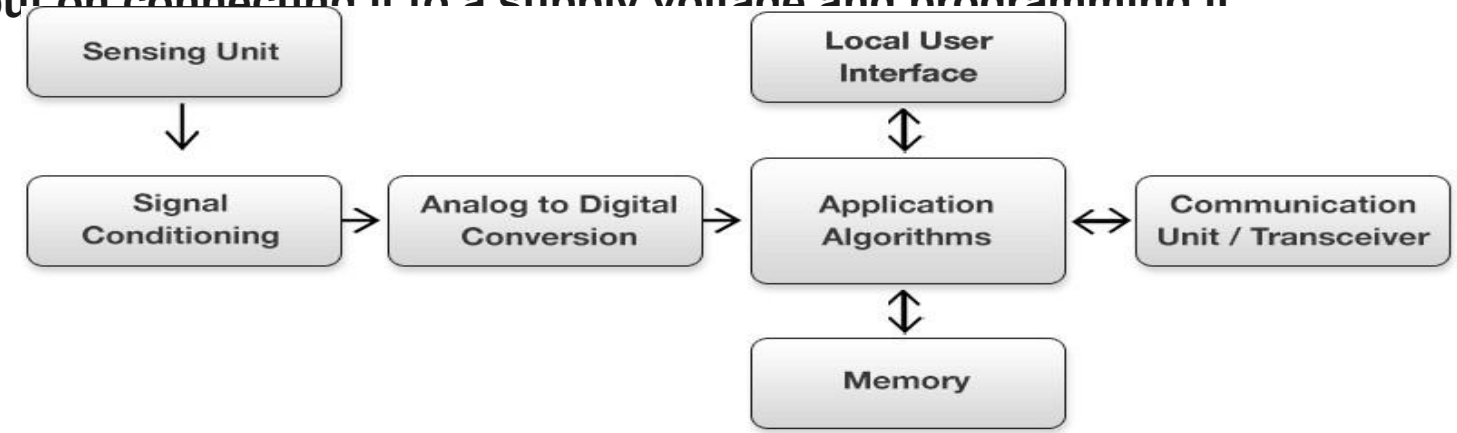


Mobile Phone : A Sensor Hub

Smart Sensor

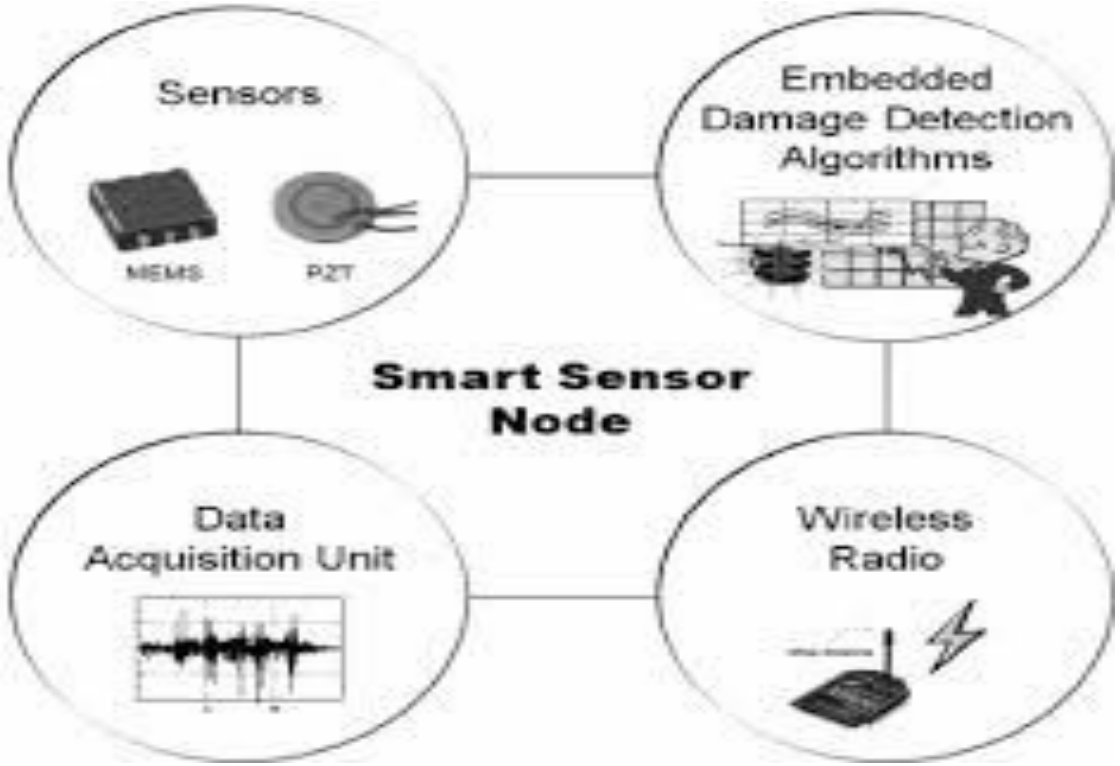
Sensors with integrated electronics that can perform Data conversion, Bidirectional communication, take decisions and perform logical operations

A sensor with built-in integrated circuit (microcontroller, and sensor) which provides the physical parameter as output on connecting it to a supply voltage and programming it

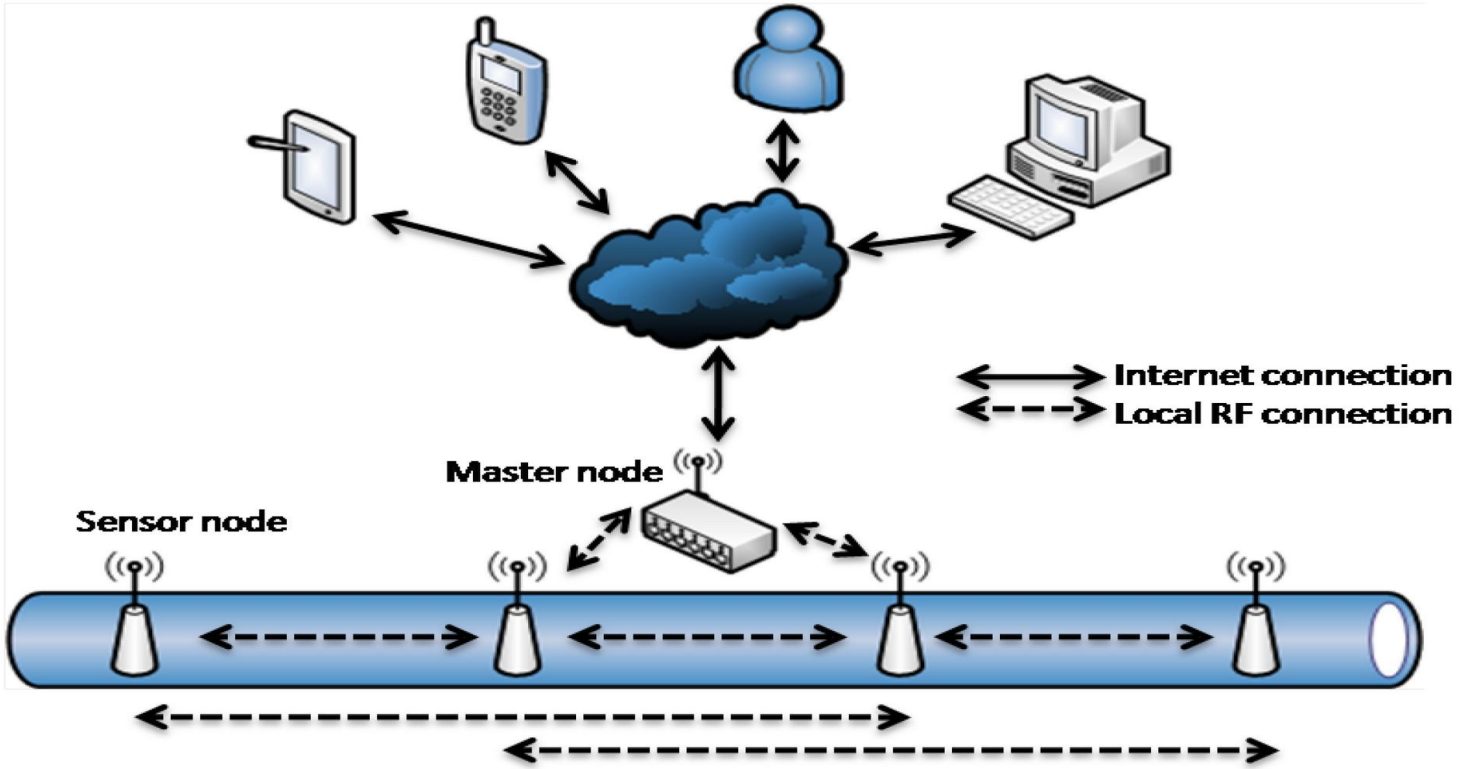


A smart sensor for temperature gives output as hex-digit - 10 UART serial bits according to the degree celsius. For ex. 01100100 is obtained for 100 degree Celsius considering the sensor has been calibrated

Smart Sensor Node



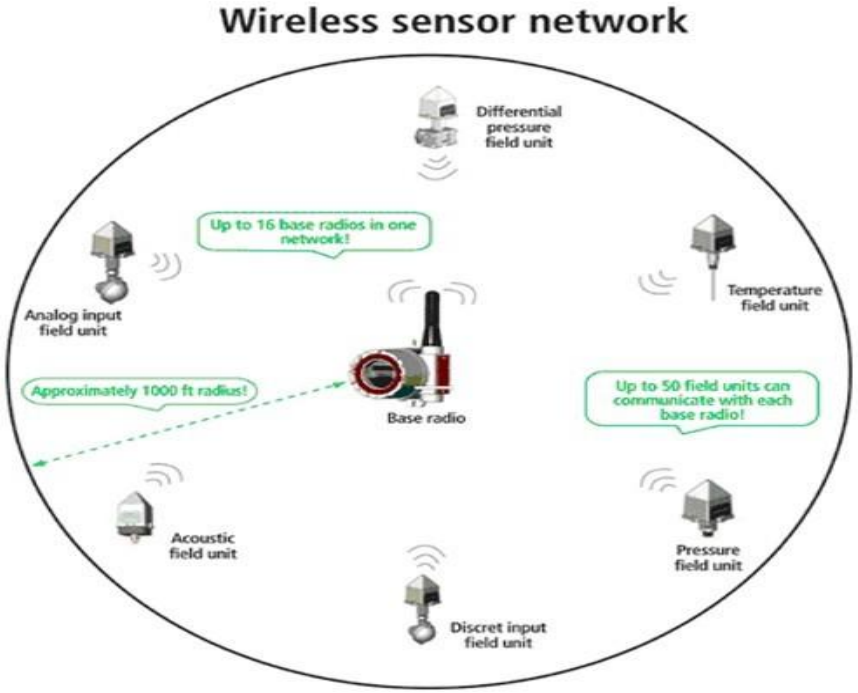
Smart Sensor Network



Wireless Sensor Network (WSN)

Network of sensor nodes which connect wirelessly

Nodes have capability of computation, data compaction, aggregation and analysis, communication and networking. Each node has independent computing power and capability to send and receive responses, data forward and routing capabilities

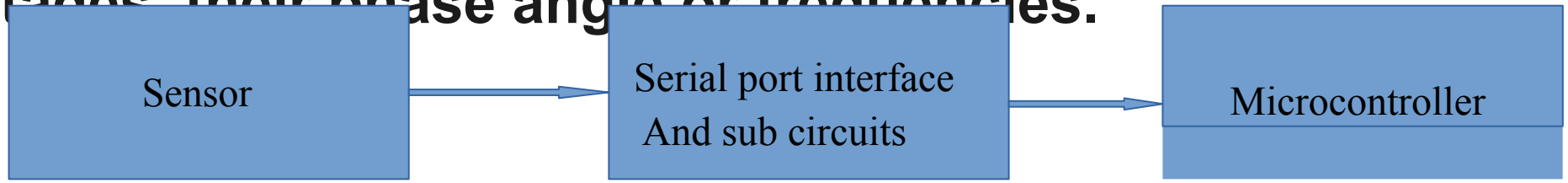


Sensing Circuit

Circuit input receives output of sensor/transducer

Circuit output variation is according to the variation in physical condition

The circuit receives energy in the form of variation in currents, voltages, their phase angle or frequencies.



Multi Sensor System

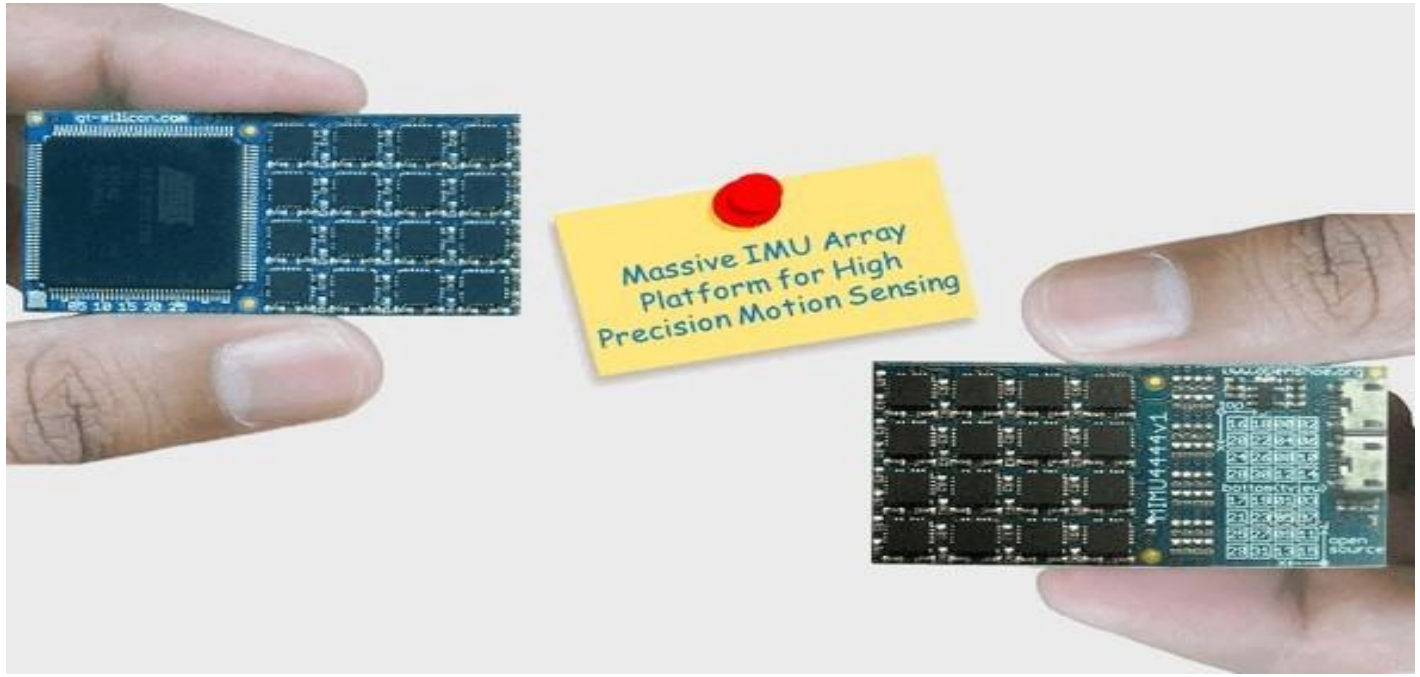


Figure Source : Inertial Elements

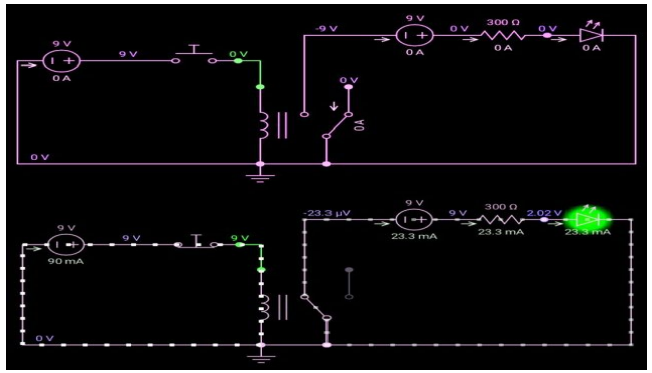
Actuator

A device that takes the actions as per the input command, pulse, state (1/0), set of 1s and 0s or control signal. An attached motor, speaker, LED or an output device converts electrical energy into physical action

Piezoelectric vibrator : Piezoelectric crystals when applied varying electric voltages at input generate vibrations

Motor : can be dc/ac; I/O modules available to receive control digital inputs of 1/0 deliver high currents. A cam converts rotator motion into linear motion when motor rotates.

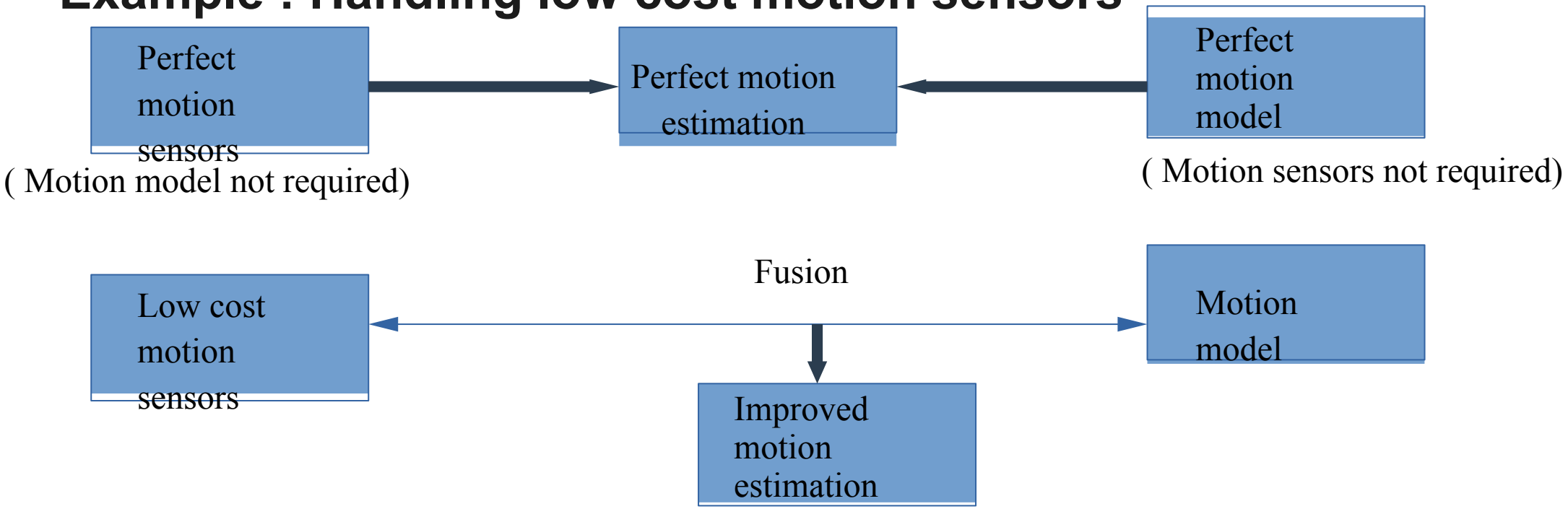
Relay Switch : An electronic switch can be controlled by 1/0 from the port pin of microcontroller. A relay switch makes mechanical contact when input magnetizes with a control circuit and pulls a lever to make the contact



Working with low cost Sensors

Problem : Noise and Non-aligned response Solution : Fusing sensors with computation models

Example : Handling low cost motion sensors



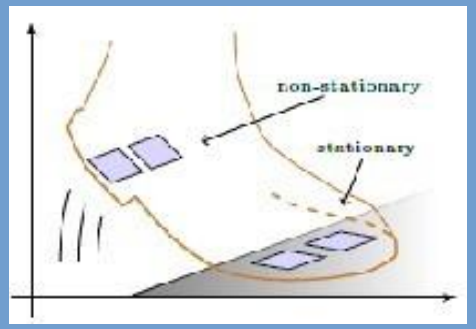
Multi Sensor System

Classical Multi Sensor System

Pressure Sensor Motion Sensor

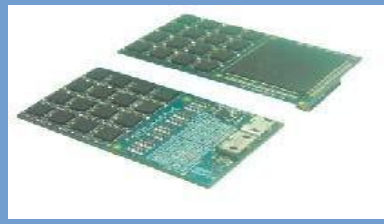
Fusing Data from different Sensors improves performance

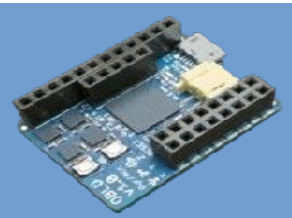
Multi Sensor Joint System



Multiple no-rigidly connect IMUs result in dynamic diversity

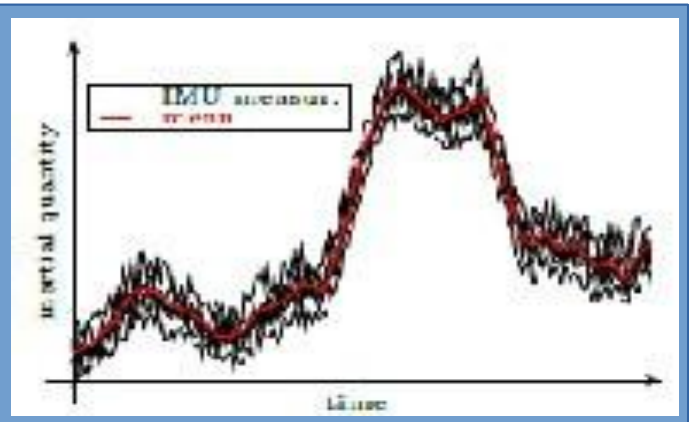
Co-located Multi Sensor System



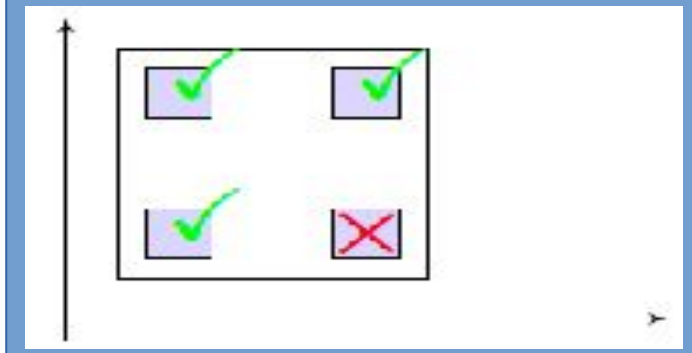


An array of well placed IMUs provides new opportunities for sensing

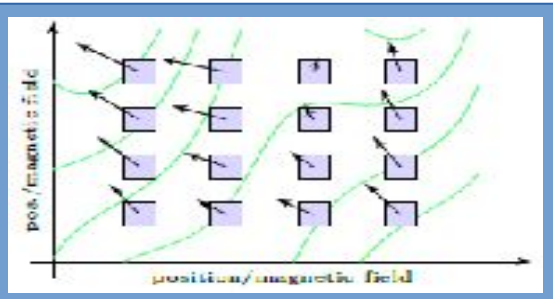
Multi Sensor System : Advantages

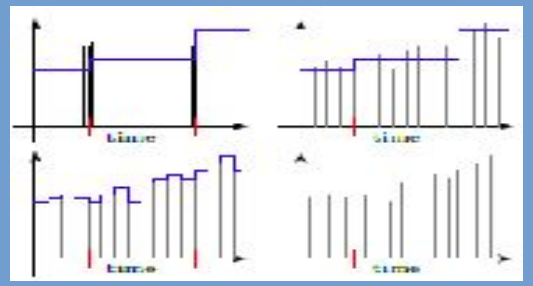


Noise Averaging



Fault Detection and Isolation



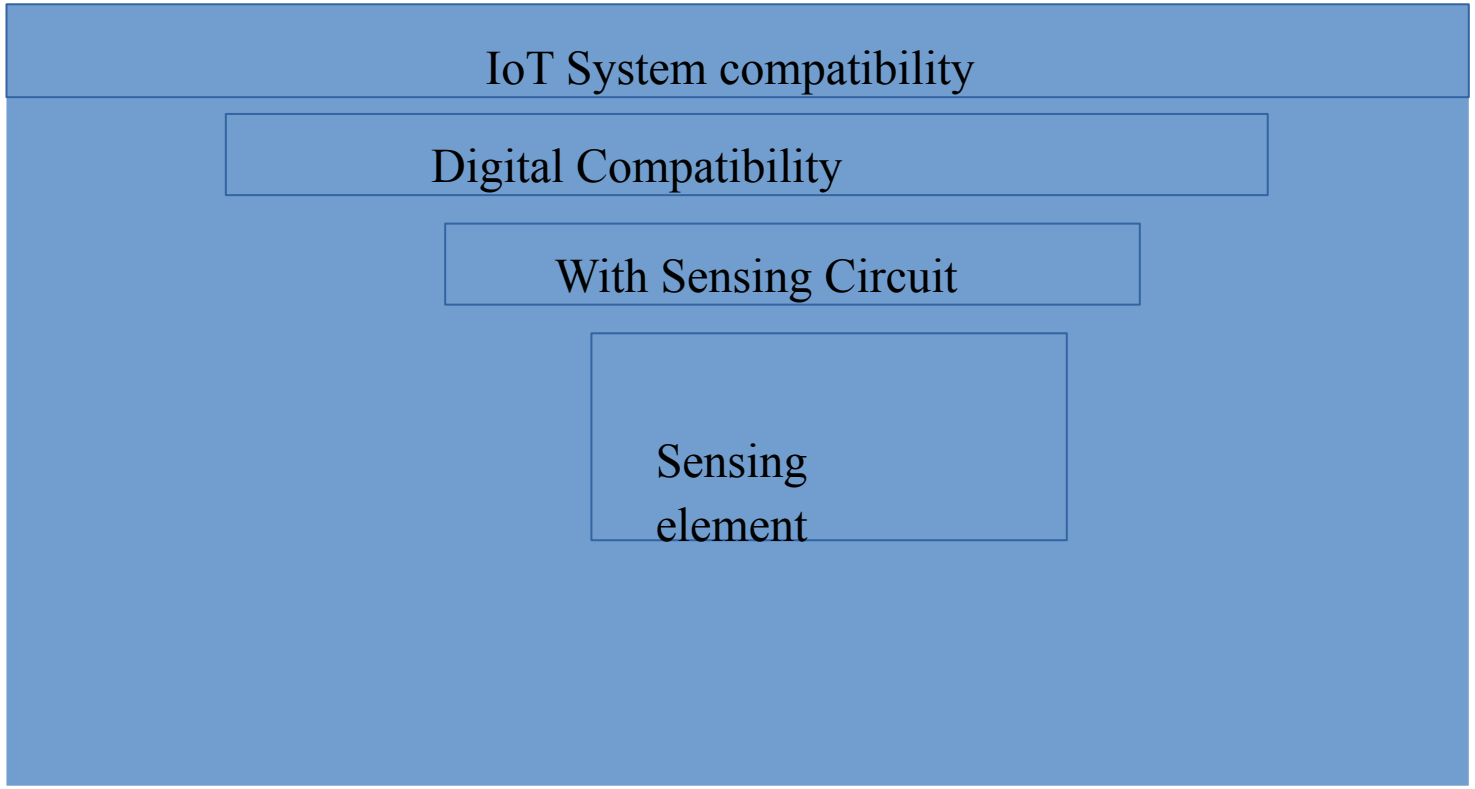


Spatial and temporal diversity

IoT System Component : Sensor Node

IoT System compatibility
- Computation
- Power mgmt. (battery)
- Wireless
- Data comm. Protocols

Digital Compatibility
- Analog to Digital
- data transfer protocols



Sensing Circuit
- excite electrically
- amplification

Sensing Element
- responds to physical world

Control Unit

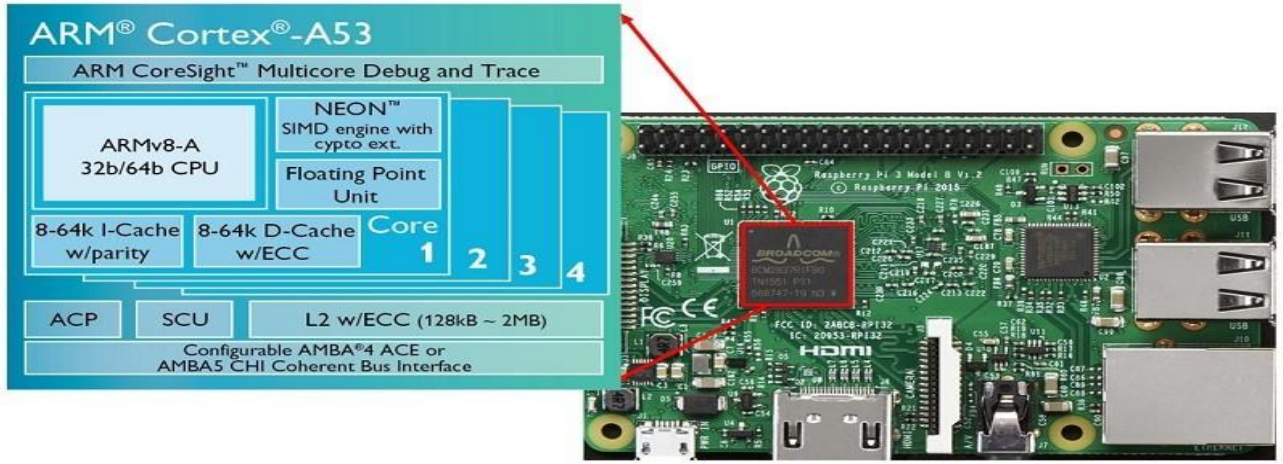
Single VLSI Chip ; A core in an application specific instruction set processor, microcontroller called

Commonly used control unit in IoT - Microcontroller unit; A core in System-on-Chip (SoC) with SD card for embedded software and OS software

Ex : ARM Cortex, ATmega328

Microcontroller components : Processor, Internal RAM, Internal Flash and

Firmware, Timers, Programmable I/O Ports, General purpose I/Os, Serial I/O Ports, PWM, ADC, Communication Netw

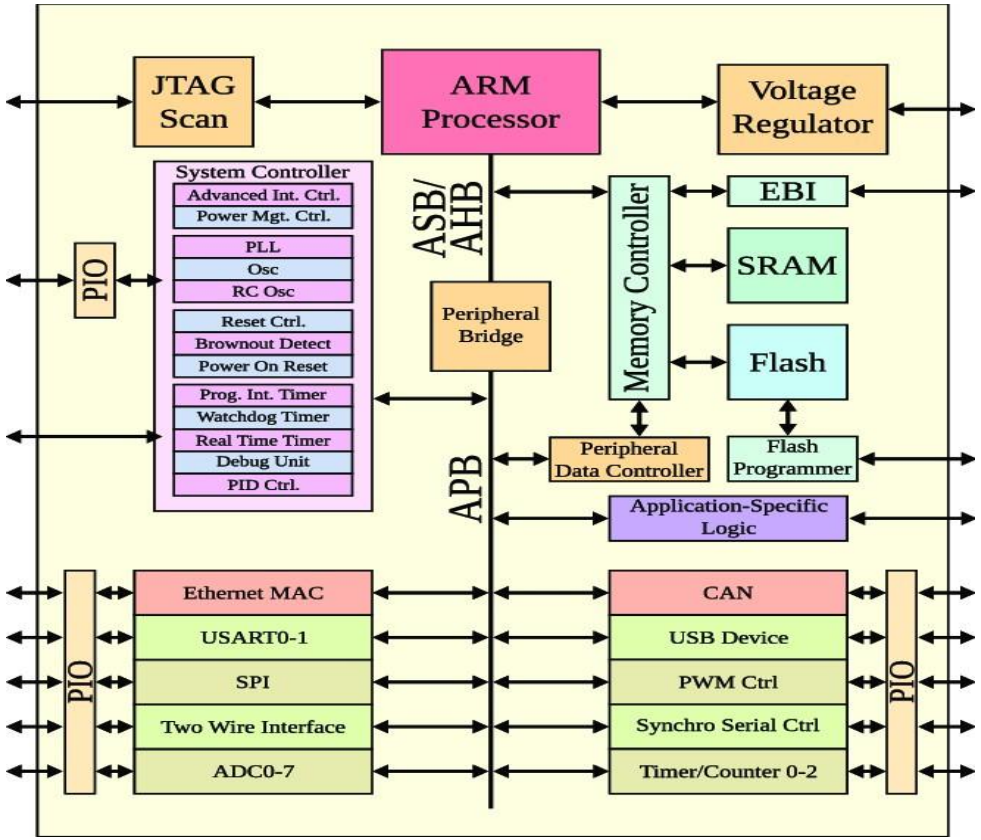


System on Chip

A circuit on a single silicon chip, consisting of multiple processors, hardware units and the embedded software

A VLSI chip that has multiple processors, software and all the needed digital as well as analog circuits' on-chip; A SD card stores external programs and OS and enables use of the chip distinctly for a particular purpose

A SoC can be of different platforms : Raspberry Pi



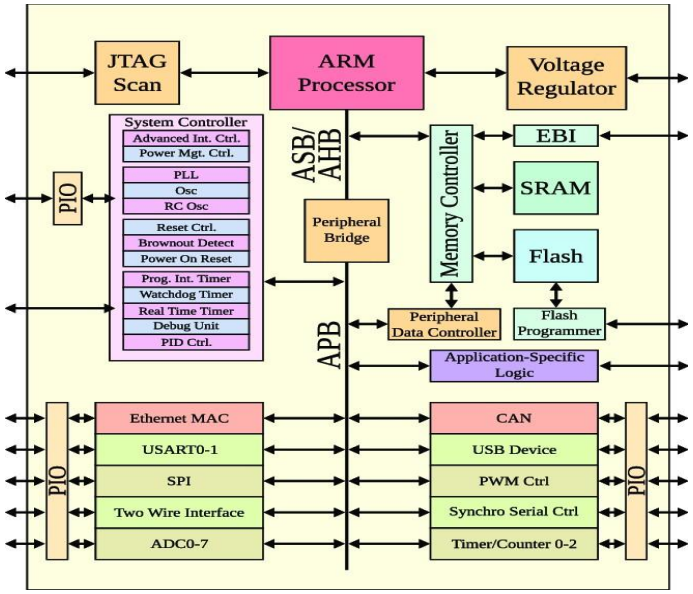
System-on-Chip

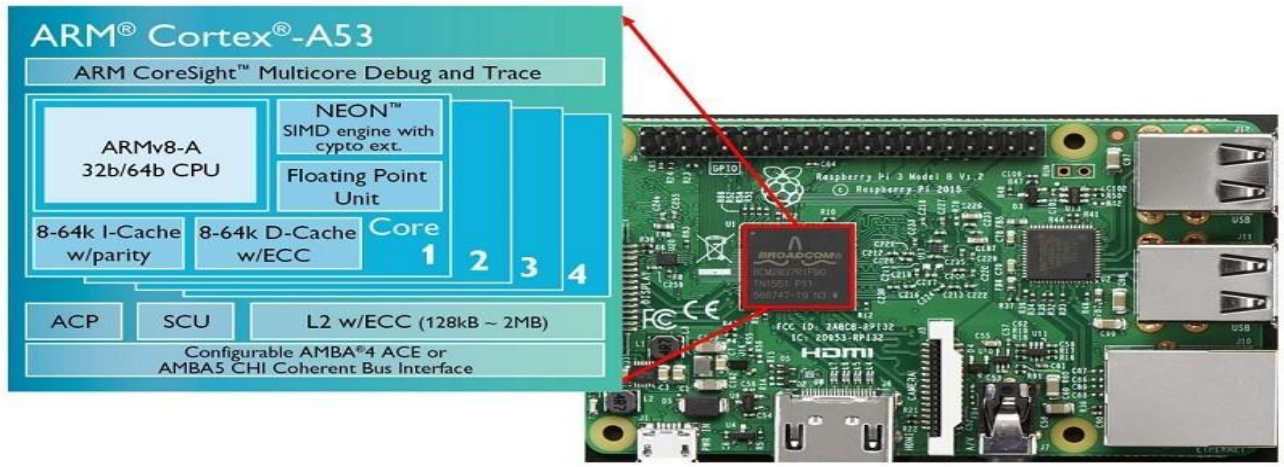
-A system on a chip is an integrated circuit that integrates multiple processors, hardware units, analog circuits and the embedded software

-Microcontroller unit with SD card for embedded software and OS software that enables use of the chip distinctly for a particular purpose

-Example : ARM Cortex, ATmega328

- Microcontroller components : Processor, Internal RAM, Internal Flash and Firmware, Timers, Programmable I/O Ports, General purpose I/Os, Serial I/O Ports, PWM, ADC, Communication Network Interfaces

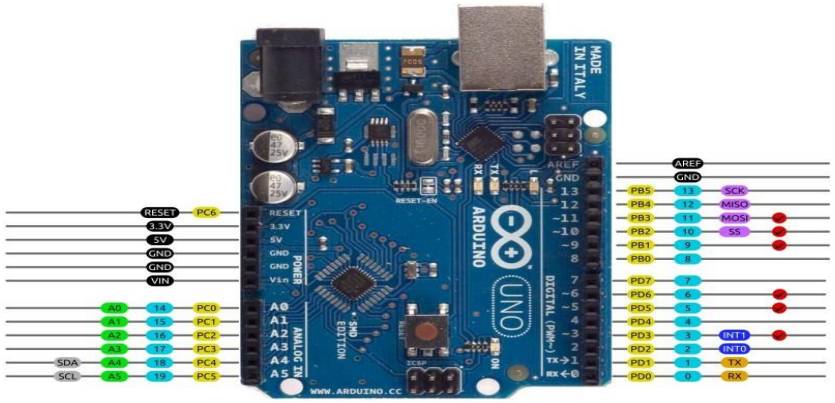


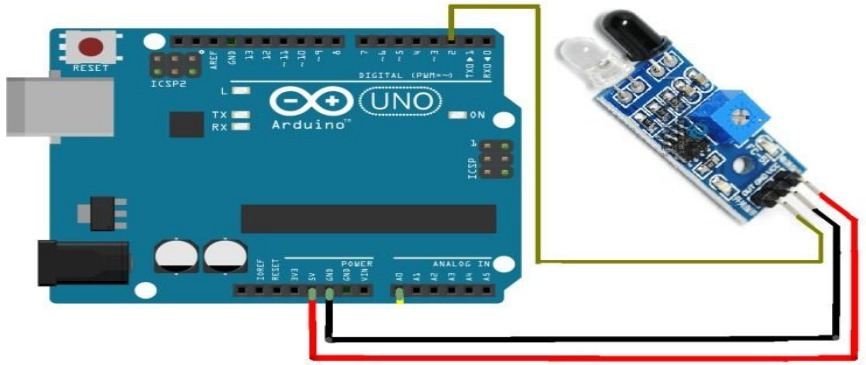


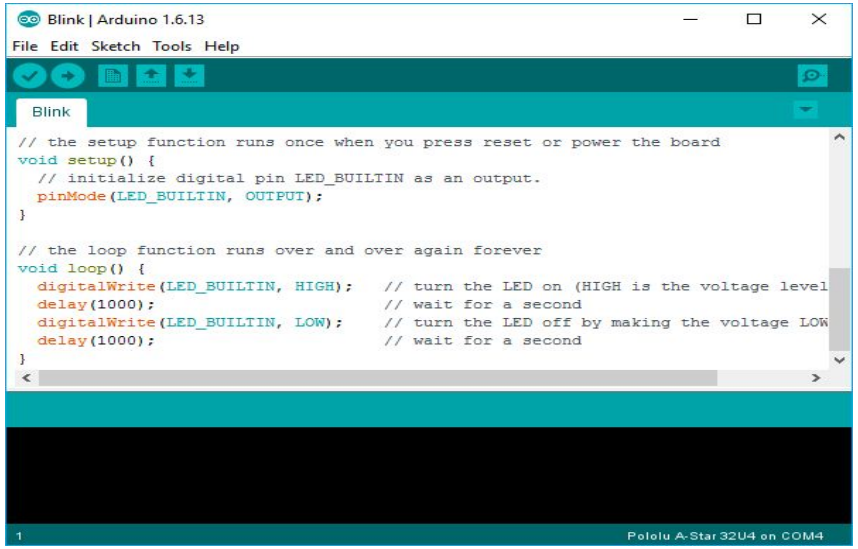
Raspberry Pi Board hosting the ARM Cortex A-53 System-on-Chip

Common IoT Computing Platforms : Arduino

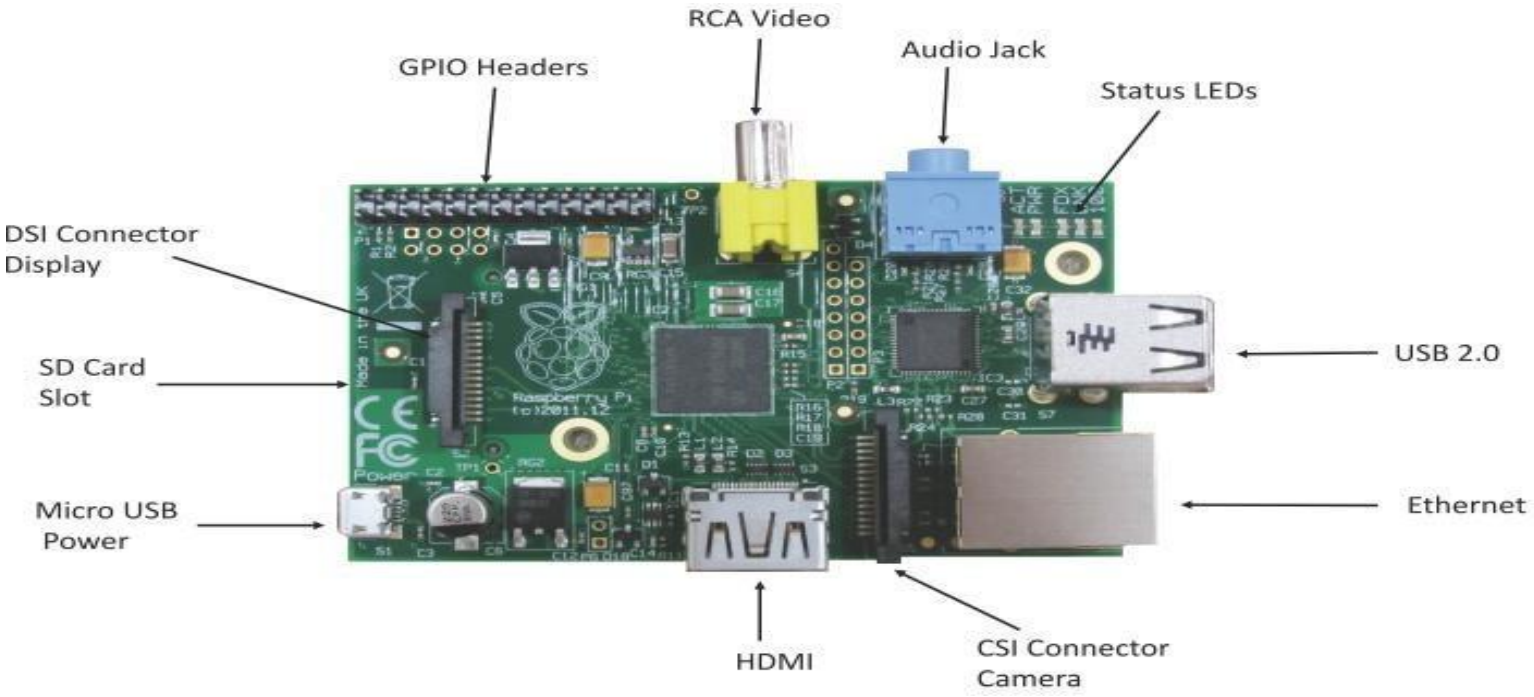
Arduino Uno SMD Pinout



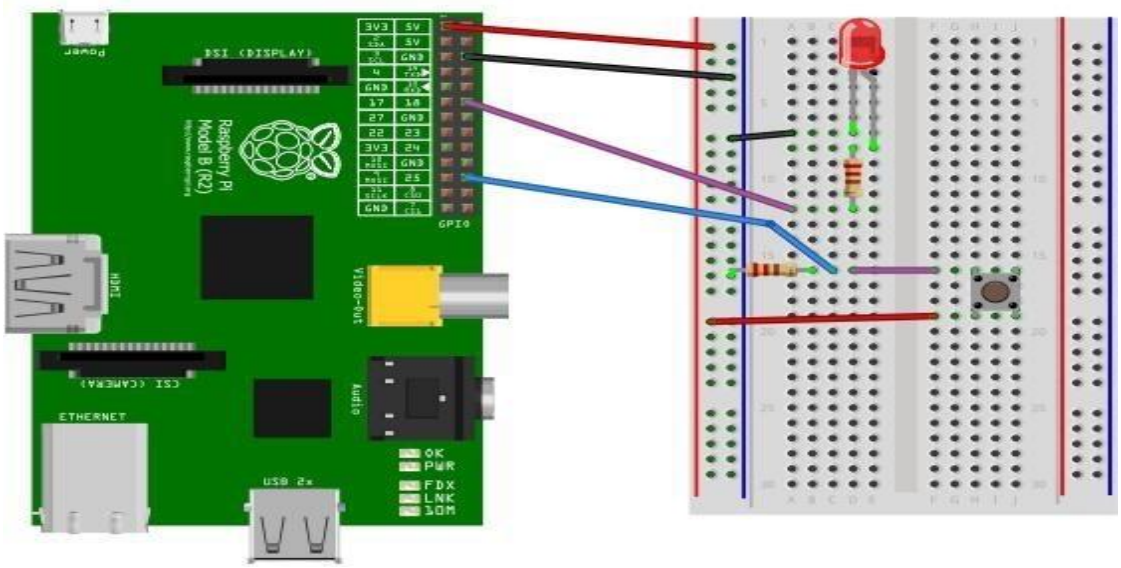




Low cost mini computer, allows interfacing sensors though GPIOs, runs Raspbian OS (a Liux variant), supports Python



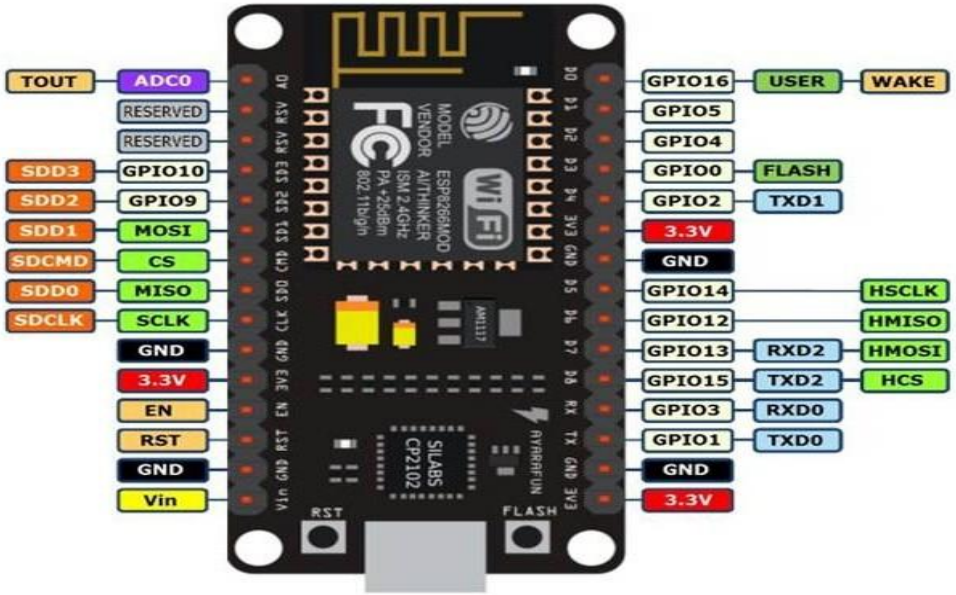
Interfacing devices to Raspberry Pi

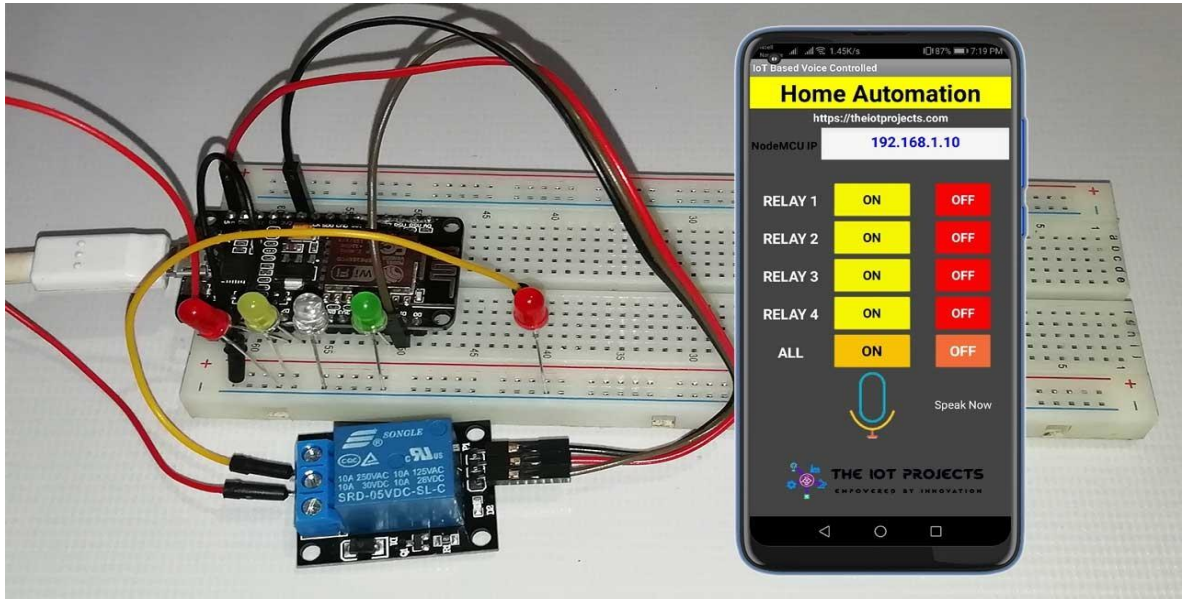



```
from time import sleep import
RPi.GPIO as GPIO
GPIO.setmode(GPIO.BCM)

 #Switch Pin
 GPIO.setup(25, GPIO.IN) #LED Pin
 GPIO.setup(18, GPIO.OUT) state=false

    def toggleLED(pin): state =

          not state

          GPIO.output(pin, state)


     while True:
           try:

               if (GPIO.input(25) == True):

                    toggleLED(pin)
               sleep(.01)
               except KeyboardInterrupt: exit()
```

Node MCU

- NodeMCU is a low-cost open source IoT platform. It initially included firmware which runs on the ESP8266 Wi-Fi SoC from Espressif Systems, and hardware which was based on the ESP-12 module. Later, support for the ESP32 32-bit MCU was added.
- Memory: 128kBytes
- Developer: ESP8266 Opensource Community CPU:



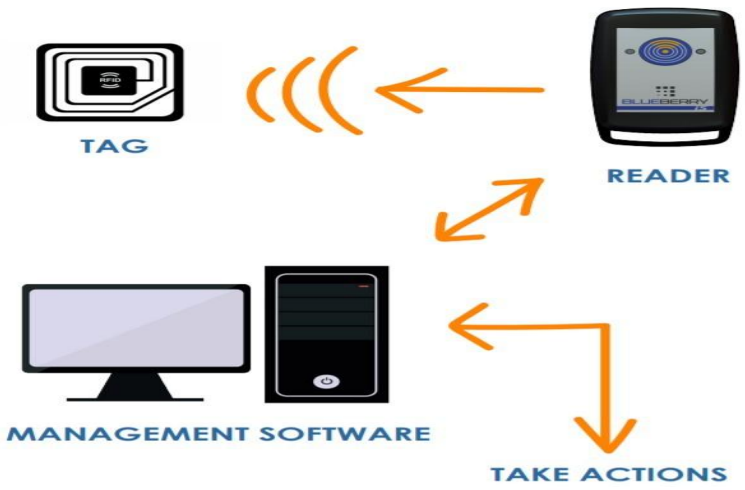


- Identification System – Tagging and Labelling
- Tiny chips : Passive/Active; battery powered when reader

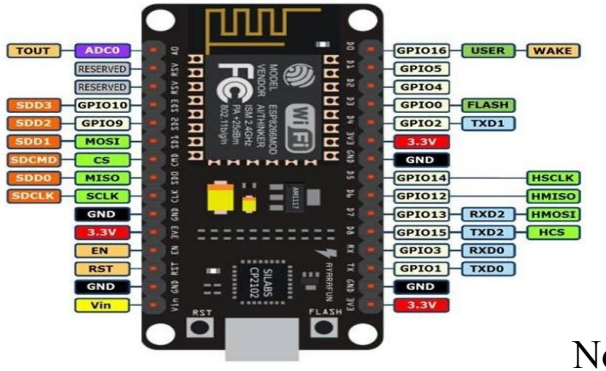
  near wireless Communication range : 10cm to 200m

- Standard frequency : 120- MHz and higher in UHF regions

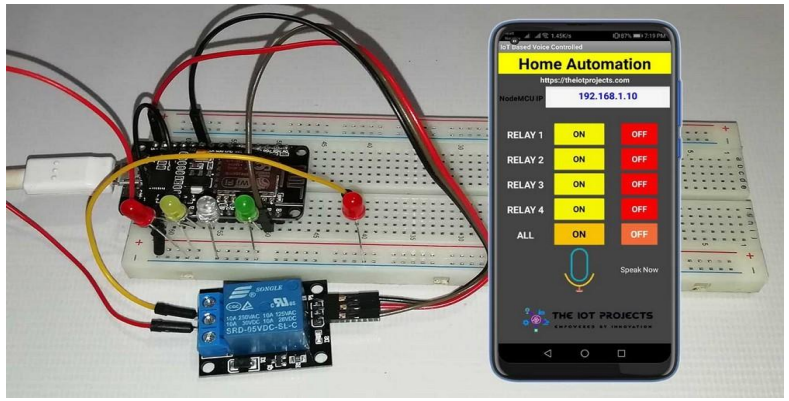
ing, inv

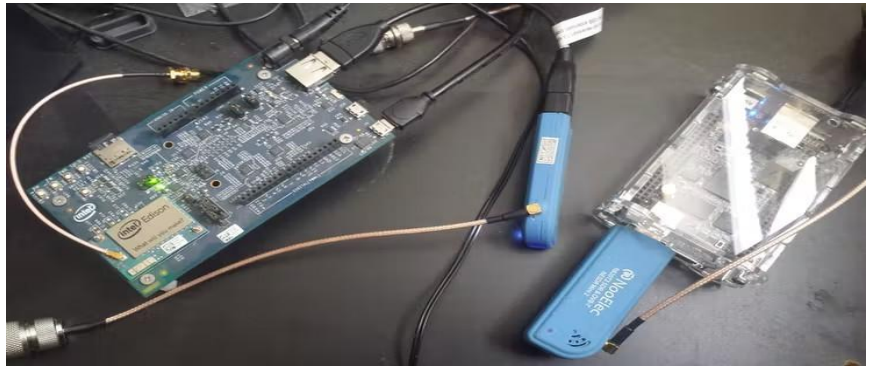


Other IoT Computing Platforms

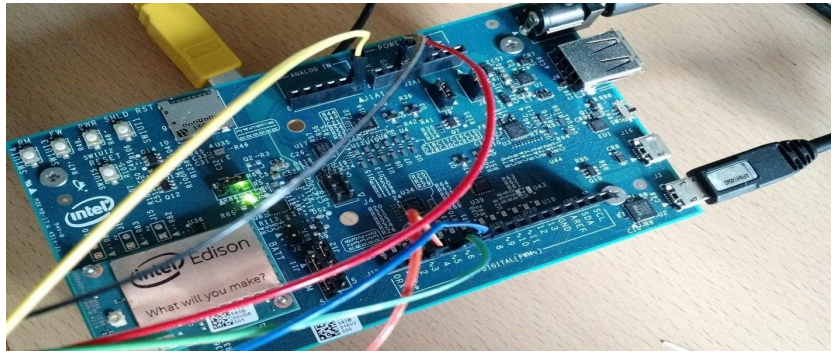


Node MCU





Beagle board



Intel Edison Board

Interfacing Sensors to Microcontrollers

The process of connecting devices together so that they can exchange is called interfacing

In order for these devices to swap their information, they must share a common communication protocol. Communication

protocols are of two types :

Parallel - multi line channel with each line capable of transmitting several bits of data simultaneously. usually require buses of data transmitting across eight, sixteen, or more wires
data is transferred as streams of 0's and 1's

Serial - stream their data, one single bit at a time.
operate as little as one wire, usually never more than four, Simple wiring,
serial interface cables can be longer than parallel interface cables since less crosstalk among conductors

Most hardware interfaces are serial interfaces sacrificing potential speed in parallel.

Serial interfaces generally use multiple wires to control the flow and timing of binary information along the primary data wire.

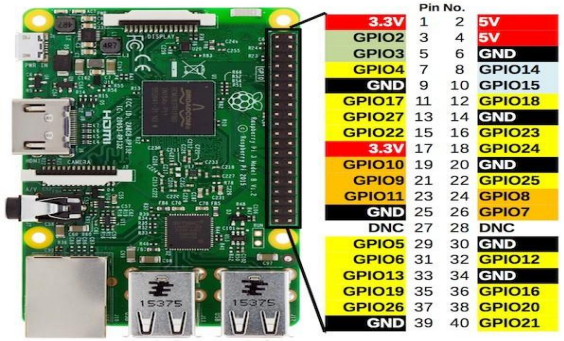
Each type of hardware interface defines a method of communicating between a peripheral and the central processor

Interfacing Sensors to Microcontrollers

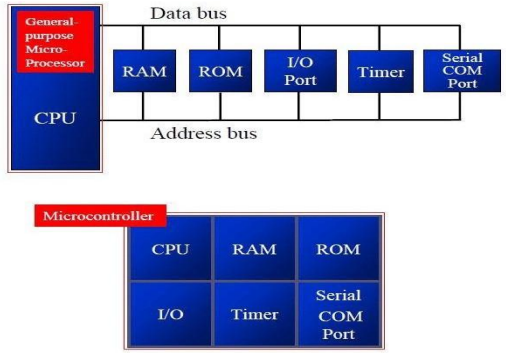
IoT hardware platforms use a number of common interfaces. Sensor and actuator modules can support one or more of these interfaces:

1. **Universal Serial Bus (USB)** - a technology that allows a person to connect an electronic device to a microcontroller. It is a fast serial bus.

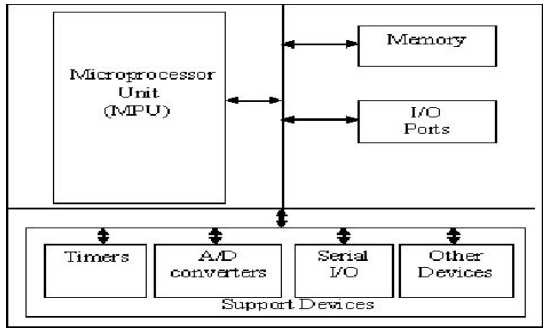
2. **General-purpose input/output pins (GPIO)** - generic pin on an integrated circuit or computer board whose behaviour (whether it is an input or output pin) is controllable by the user at run time. GPIO pins have no predefined purpose, and go unused by default. GPIO pins can be designed to carry digital or ar al pins have only two states: HIGH or LOW.



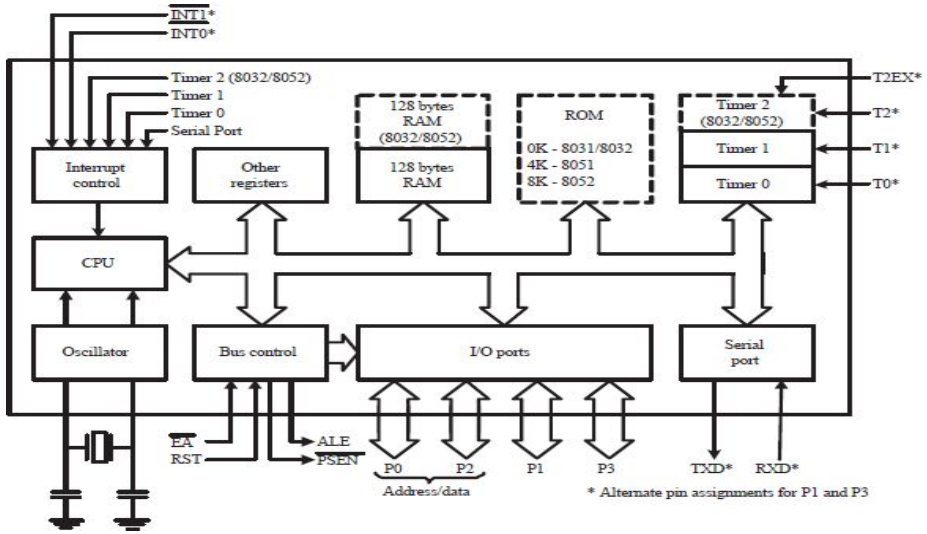
Microcontroller



Microprocessor Vs. Microcontroller



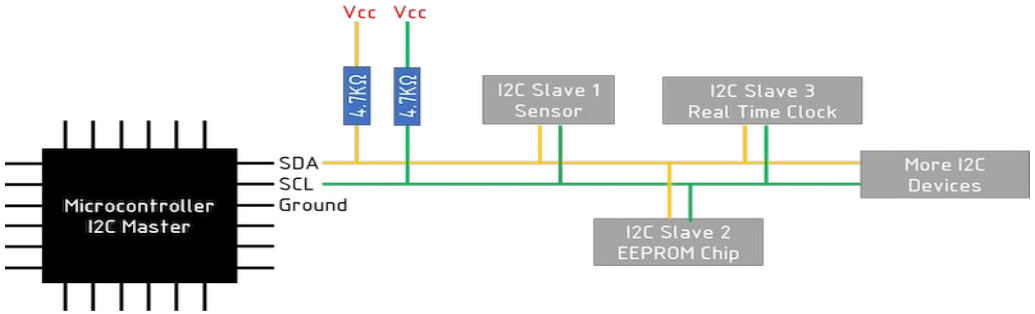
Block Diagram of Microcontroller showing its components

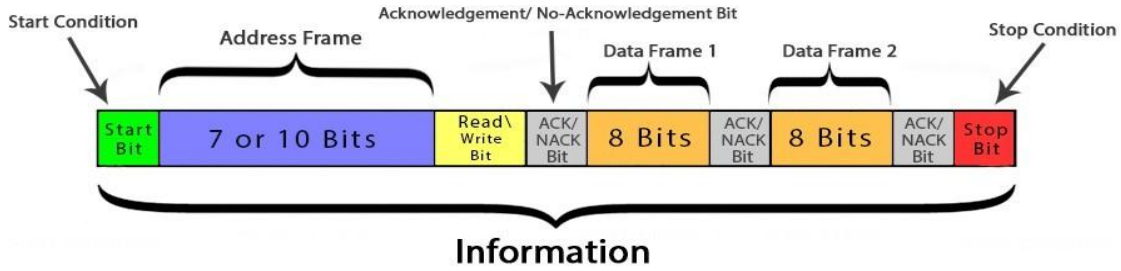


Block Diagram of 8051 Microcontroller

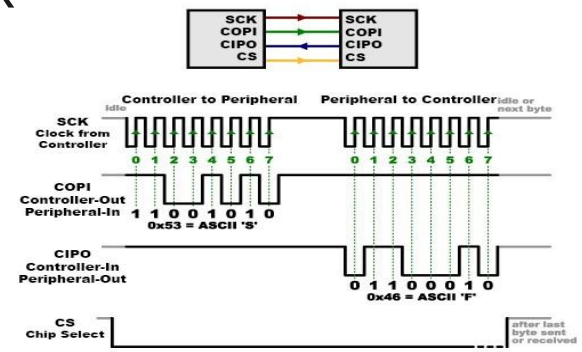
Interfacing Sensors to Microcontrollers

3. Inter-Integrated Circuit serial bus (I2C) - uses a protocol that enables multiple modules to be assigned a discrete address on the bus. I2C is sometimes pronounced “I two C”, “I-I-C”, or “I squared C”. I has two wires, a clock and data wire.



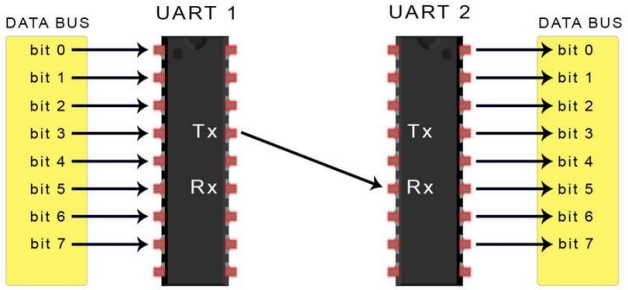


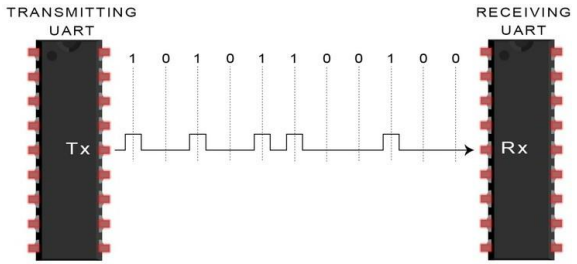
4. Serial Peripheral Interface/Interchange (SPI) - Bus devices employ a master- slave architecture, with a single master and full-duplex communication

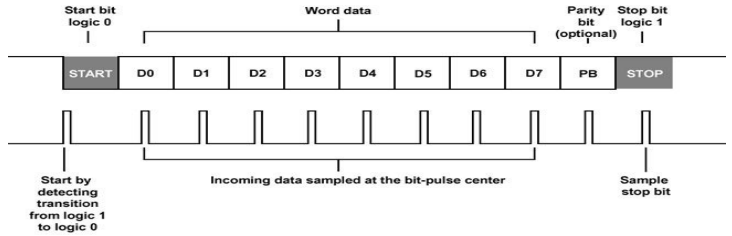


Interfacing Sensors to Microcontrollers

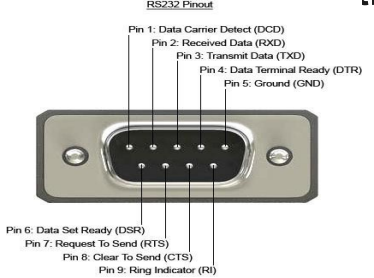
5. Universal Asynchronous Receiver/Transmitter (UART) - it is not a communication protocol like SPI and I2C, but a physical circuit in a microcontroller, or a stand-alone IC. devices translate data between serial and parallel forms at the point where the data is acted on by the processor. UART is required when serial data must be laid out in memory in a parallel fashion.

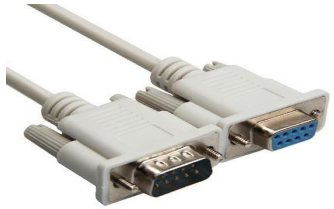


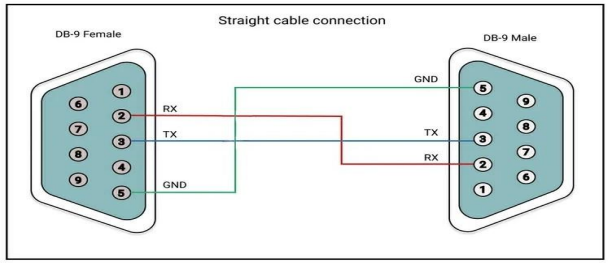




6. Recommended Standard 232(RS232) - is used for obtaining communication between the computer and circuit in order to transfer data



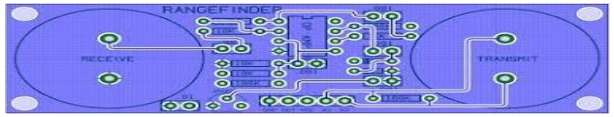


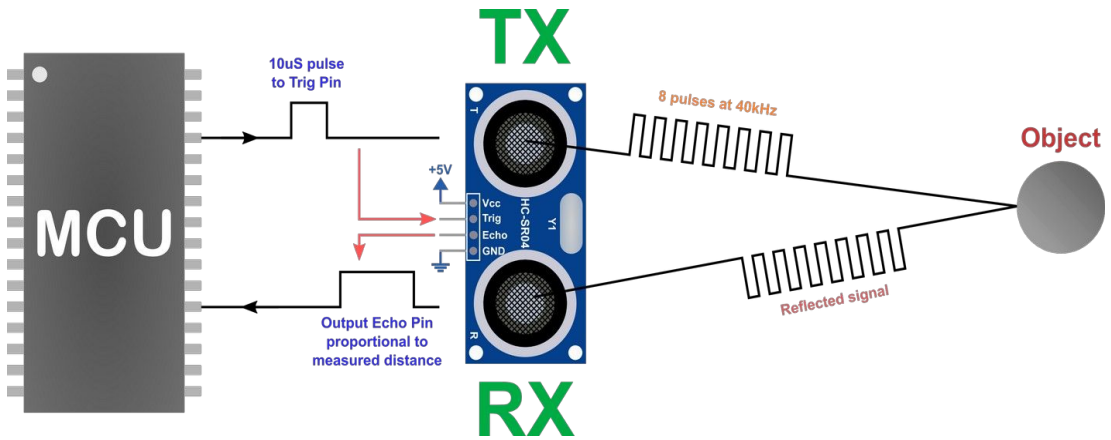


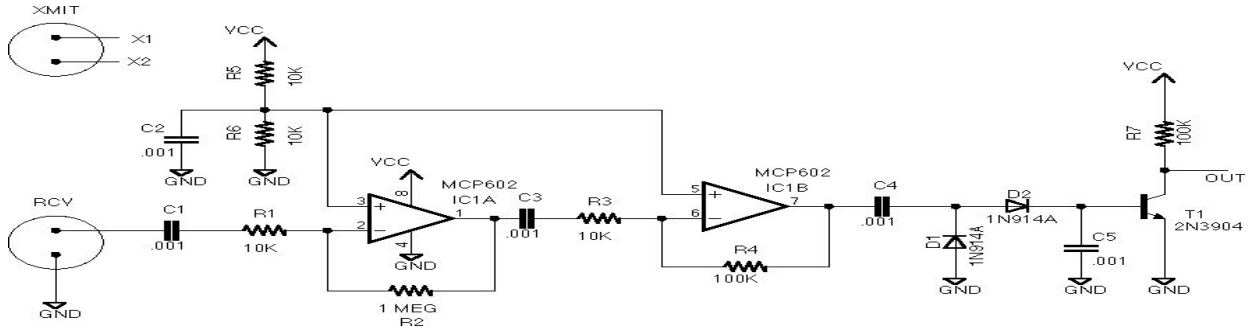
terfacing devices to

- **Interfacing Sonar Range finder to MCU**

Only two inputs are required : INIT : Start transmitting; ECHO – Return signal







// Pseudo-code showing the interfacing technique

// Setup

Set the Trig pin as output Set the Echo pin as input

Set the baud rate for serial communication

// Execution Loop()

{

//Sets the trigPin on HIGH state for 10 micro seconds

Write Trig pin = ‘ 1’ ; delay 10microsec; Write Trig pin = ‘ 0’ ;

// Reads the echoPin, returns the sound wave travel time in microseconds

Read the echo pin and record the duration of the pulse received;

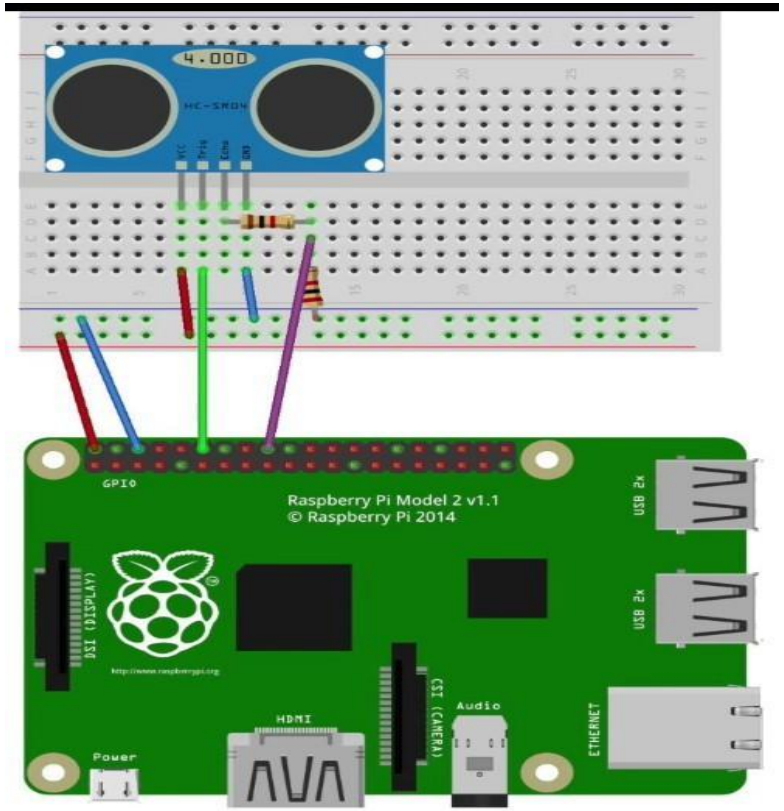
// calculate the distance from the duration of the echo pulse and print Distance =

*(duration of the echo pulse * 34300) / 2;*

Print Distance on the serial monitor; Insert a suitable delay;

}

Interface Sonar Range Finder with Raspberry Pi

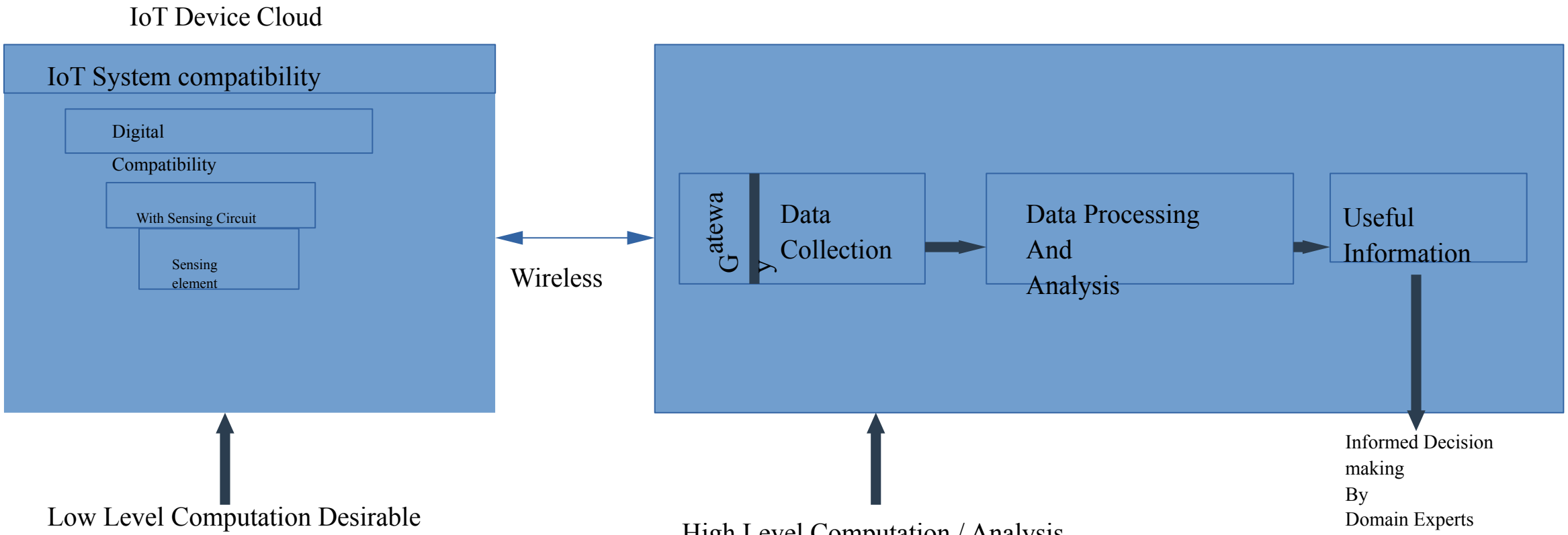



```
import RPi.GPIO as GPIO
import time, signal, sys
GPIO.setmode(GPIO.BCM)
pinTrigger = 18
pinEcho = 24

def close(signal, frame):
        print("\nTurning off ultrasonic detection...\n")
        GPIO.cleanup()
        sys.exit(0)

signal.signal(signal.SIGINT, close)
GPIO.setup(pinTrigger, GPIO.OUT)
GPIO.setup(pinEcho, GPIO.IN)

while True:
        # set Trigger to HIGH
        GPIO.output(pinTrigger, True)
        # set Trigger after 0.01ms to LOW
        time.sleep(0.00001)
  GPIO.output(pinTrigger, False)

  startTime = time.time()
  stopTime = time.time()

  # save start time
  while 0 == GPIO.input(pinEcho):
          startTime = time.time()

  # save time of arrival
  while 1 == GPIO.input(pinEcho):
          stopTime = time.time()

  TimeElapsed = stopTime - startTime
  distance = (TimeElapsed * 34300) / 2

  print ("Distance: %.1f cm" % distance)
  time.sleep(1)
```

Need for Computing

1. Sensors convert real world entities to electrical signals
2. Real world generates raw data that has to be interpreted to extract meaningful information
3. There is a strong need to store, transport and sort data
4. There is a strong need to process data and extract information
5. Right information means informed decision making
6. Informed decision means better life !!!

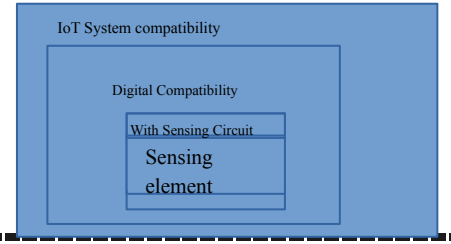
IoT System: Distribution of Computation



- Increased capabilities at local node
- Reduced requirements of connectivity
- Providing backend with high level information
- Simple data interface

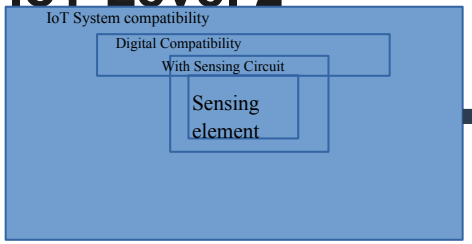
Types of IoT System: Distribution of Computation

IoT Level 1



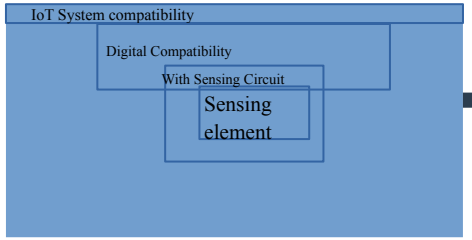
Monitoring node, Performs storage and analysis

IoT Level 2



Monitoring node, Performs analysis

IoT Level 3



Monitoring node

Types of IoT System: Distribution of Computation