CSE 113 Structured Programming Language

Control Statement: switch & Nested loop

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Find the output

```
#include <stdio.h>
int main () {
   for( ; ; ) {
      printf("hello \n");
   }
   return 0;
}
```

Find the output

```
#include <stdio.h>
int main () {
    int i=0, x=0;
    for(i=1; i<8; i++) {
        if(i%2==1)
            x+=i;
        else
            x--;
        printf("%d ",x);
    printf("\nx=%d",x);
    return 0;
```

Find the output

```
#include <stdio.h>
int main () {
    int i=0, x=0;
    for(i=1; i<8; i++) {
        if(i%2==1){
            x+=i;
            continue;
        else
            x--;
        printf("%d ",x);
    printf("\nx=%d",x);
    return 0;
```

Switch...case

The switch statement allows to execute one code block among many alternatives

Syntax of switch...case

```
switch (expression)
    case constant1:
      // statements
      break;
    case constant2:
      // statements
      break;
    default:
      // default statements
```

switch...case: example

```
int main(){
    int n;
    scanf("%d", &n);
    switch(n)
        case 1:
            printf("One\n");
            break;
        case 2:
            printf("Two");
            break;
        default:
            printf("value not matched");
    return 0;
```

switch...case: example

```
int main(){
    char ch;
    scanf("%c", &ch);
    switch(ch)
        case 'r':
        case 'R':
            printf("RED");
            break;
        case 'g':
        case 'G':
            printf("GREEN");
            break;
        case 'b':
        case 'B':
            printf("BLUE");
            break;
        default:
            printf("value not matched");
    return 0;
```

Nested Loop

```
for(i=1; i<=3; i++) {
    for(x=1; x<=5; x++) {
        // statements
    }
}</pre>
```

Nested Loop

```
int main () {
    int i=0, x=0;
    for(i=1; i<=3; i++) {
        for(x=1; x<=5; x++){
           printf("%d ",x);
       printf("\n");
    printf("\ni=%d, x=%d",i,x);
    return 0;
```