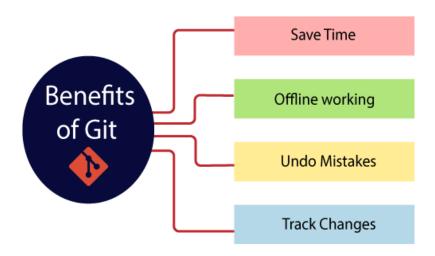
GIT(Global Information Tracker)

Git is a modern and widely used **distributed version control** system in the world. It is developed to manage projects with high speed and efficiency. The version control system allows us to monitor and work together with our team members at the same workspace.

Benefits of Git

A version control application allows us to **keep track** of all the changes that we make in the files of our project. Every time we make changes in files of an existing project, we can push those changes to a repository. Other developers are allowed to pull your changes from the repository and continue to work with the updates that you added to the project files. Some **significant benefits** of using Git are as follows:



GitHub is a Git repository hosting service. GitHub also facilitates with many of its features, such as access control and collaboration. It provides a Web-based graphical interface. GitHub is an American company. It hosts source code of your project in the form of different programming languages and keeps track of the various changes made by programmers.

It offers both **distributed version control and source code management (SCM)** functionality of Git. It also facilitates with some collaboration features such as bug tracking, feature requests, task management for every project.

Why is git needed?

When a team works on real-life projects, git helps ensure no code conflicts between the developers. Furthermore, the project requirements change often. So a git manages all the versions. If needed, we can also go back to the original code. The concept of branching allows several projects to run in the same codebase.

GitHub

By the name, we can visualize that it is a Hub, projects, communities, etc. <u>GitHub</u> is a <u>Git repository</u> hosting service that provides a web-based graphical interface. It is the largest community in the world. Whenever a project is open-source, that particular repository gains exposure to the public and invites several people to contribute.

The source code of several projects is available on github which developers can use in any means.

Using github, many developers can work on a single project remotely because it facilitates collaboration.

Git Install and Setup steps

- Download git from https://git-scm.com/download/win
- Install git and complete the setup
- Set environment variables
 - o Path C:\Program Files\Git\bin
 - Path C:\Program Files\Git\cmd
- Create account in GitHub
- Create any folder in d drive and add files in it. Right click on folder and click on "open git bash here"

Below Are the git commands which are to be performed to pull and push files.

1. git init

The git init command creates a new Git repository. It can be used to convert an existing, unversioned project to a Git repository or initialize a new, empty repository. Most other Git commands are not available outside of an initialized repository, so this is usually the first command you'll run in a new project.

2. git add .

Common usages and options for git add

- git add <path>: Stage a specific directory or file
- git add .: Stage all files (that are not listed in the .gitignore) in the entire repository
- git add -A: stages all files, including new, modified, and deleted files, including files in the current directory *and* in higher directories that still belong to the same git repository
- git add -u: stages modified and deleted files only, NOT new files

3. Make your first commit using below command

git commit -m "New added(Any Message)"

4. git remote add origin "https://github.com/lju/mern"

When GitHub creates your repository, it presents an HTTP link, which is required as part of the git remote add origin command. The URL provided that uniquely identifies the GitHub repository I created is: https://github.com/lju/mern

mern is the repository name that has been created on **github**.

Open a terminal window and run the following git remote add origin command:

git remote add origin "https://github.com/lju/mern"

This command will execute, but the system won't provide any feedback to the terminal window. To verify that the remote repo was added to your configuration, use the git remote – v command. This command will show that GitHub is the fetch and push targets of the local repository.

5. How you push your first commit see below command :

o git push origin master

Here master is the branch of the created repository on GITHUB.

Now if one made any changes locally in file test.txt and want to push only that file to repository mern

- git add test.txt
- git commit -m "updated file"
- git push origin master

Branch in git

• Listing current branches

Use the following command to view current branches in the code repository:

git branch

Making a new branch

The following command makes a new branch in the code repository:

git branch
 spranch-name>

Switching to a branch

The following command allows you to switch to a branch:

git checkout
branch-name>

• Pushing the branch to Git

To push the new branch to Git, we can use the following command:

git push origin
 sranch-name>

Assuming the repo you're working in contains pre-existing branches, you can switch between these branches using git checkout. To find out what branches are available and what the current branch name is, execute git branch.

• Rename your local branch

If you are on the branch you want to rename:

git branch -m new-name

If you are on a different branch:

git branch -m old-name new-name

git pull

The git pull command is used to fetch and download content from a remote repository and immediately update the local repository to match that content.

We can pull the repository by using the **git pull** command. The syntax is given below:

git pull origin master

- In the above syntax, the term **origin** stands for the repository location where the remote repository situated.
- Master is considered as the main branch of the project.
- It will overwrite the existing data of the local repository with a remote repository.

You can check the remote location of your repository. To check the remote location of the repository, use the below command:

git remote -v

If origin already exist and you want to add/move to new origin:

• First remove origin

git remote remove origin

Add New origin

git remote add origin "https://github.com/lju/Trial"

React App upload (commands to be written in vs code terminal > in your react app)

git init

git add.

git commit -m "Committed save"

git remote add origin "https://github.com/lju/FSD-2"

git push origin master

Modification in App.js and upload it

git add src/App.js

git commit -m "updated App.js"

git push origin master

Additional commands

• git status

The git status command displays the state of the working directory and the staging area. It lets you see which changes have been staged, which haven't, and which files aren't being tracked by Git.

Configure the proxy

You may need to configure a proxy server if you're having trouble cloning or fetching from a remote repository or getting an error like unable to access '...' Couldn't resolve host '...'.

You can configure these globally in your user ~/.gitconfig file using the --global switch, or local to a repository in its .git/config file.

Setting a global proxy

Configure a global proxy if all access to all repos require this proxy

git config --global http.proxy http://proxy address and port

Example: git config --global http.proxy http://192.168.10.252:808

• Setting Global Git Username and Email

Git allows you to set a global and per-project username and email address. You can set or change your git identity using the git config command. Changes only affect future commits. The name and email associated with the commits you made prior to the change are not affected.

The global git username and email address are associated with commits on all repositories on your system that don't have repository-specific values.

To set your global commit name and email address run the git config command with the -- global option:

git config --global user.name "Your Name"

git config --global user.email "youremail@yourdomain.com"