High-level Requirements

- 1. The expression manipulation page will allow the user to interact with the expression tree in order to transform it.
- 2. The expression manipulation page will display a goal expression into which the user must transform the current expression tree.
- 3. The expression manipulation page will have a history bar to allow the user to backtrack to an earlier expression state.
- 4. The expression manipulation page will render an expression as a graphical tree structure.
 - a. The expressions will be composed of non-mathematical symbols.
 - b. The expression tree should have an inviting appearance, and animate when interacted with.
- 5. Transformations of expression tree should follow simple discoverable algebraic laws.
- 6. The website should allow users to ask for help with a problem, for which an Al will determine an algebraic action to suggest to the user
- 7. The website should allow users to create their own problems using an editor that can both create an expression tree and a goal expression.
 - Users can have the option of publicly sharing the problems they create for other uses to potentially solve
 - b. Users can share links to problems.
- 8. The website should have an option to generate a problem
 - a. The user should be able to request problems regarding specific algebraic concepts.
 - b. The user should be able to request problems with random expression-goal pairs.
- 9. The website should have a tutorial system to give new users a quick walkthrough of the interface.
- 10. Users should have the option to create an account with the system. Registered users should be able to save problems and group problems into lessons.
- 11. A central database will store user account data, the problems users create, and links to problems and lessons.