

From Your Algorithm to Stan: BridgeStan

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From your algorithm to Stan

- Specify your algorithm (e.g., BayesComp 2023 talk/poster)
- 2 Develop prototype in BridgeStan
- 3 Evaluate using PosteriorDb



Stan - Key Components

- Stan probabilistic programming language
 - Stan program specifies a joint probability density
 - stanc compiler translates Stan code to efficient C++
- Math library
 - forward and reverse auto-diff fastest auto-diff for non-GPU/TPU machines
 - higher-order functions ODEs, algebraic solvers, forward or adjoint methods
 - distributions bernoulli, bessel, ..., weibull, wiener, wishart
 - linear algebra cholesky, QR decomposition, broadcast operators
 - vectorized operators, distributions
- Stan base model class object

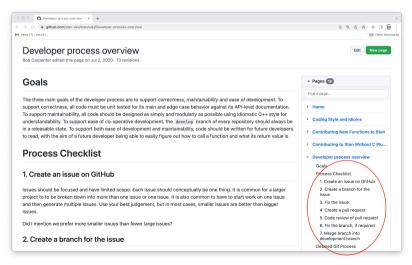


Inference Algorithms

- Available via command line, Julia, Python, and R wrapper interfaces
 - exact Bayesian inference using NUTS-HMC sampler
 - approximate Bayesian inference ADVI
 - point estimation MLE, MAP
 - Laplace sample from MAP stimate
 - Standalone Generated Quantities use existing sample to generate new quantities of interest
 - (LogProb extract log probabilities and gradients)
 - (Diagnostics compare initial gradients with finite-differences)
- Increasingly difficult to add new algorithms
 - mature code base has accumulated technical debt



Stan Developer Process



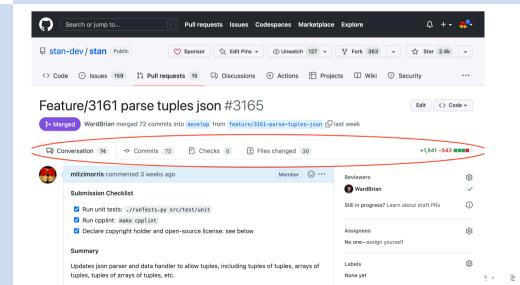


But

- It's never that straightforward any new feature involves
 - multiple iterations
 - successive refinements
 - extensive testing
 - developer review and consensus



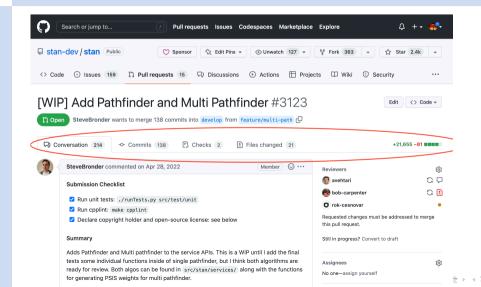
Example PR: JSON parser



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Example PR: Pathfinder





BridgeStan - https://roualdes.github.io/bridgestan/

- (No longer missing) Stan interface for algorithm developers
 - BridgeStan instantiates model given data
 - code in your comfort zone
 - common Stan math backend compare algorithm efficiency
- Efficient in-memory access to the methods of the Stan model class
 - log densities, gradients, Hessians
 - constraining and unconstraining transforms
 - if methods of the Stan model class change, BridgeStan will too.
- Interfaces for Python, Julia, and R
- Release v1.0.1, Feb 2023



BridgeStan - How it Works

In-memory access is a foreign-function call into compiled model .so file

BridgeStan documentation Getting Started Language Interfaces How It Works





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Foreign Function Interface Overview

Overview

BridgeStan works by wrapping the Stan Model class generated by the Stan compiler in a C-compatible interface which exposes the desired functionality. BridgeStan does this by using the extern "C" linkage available in C++ to expose functions which are callable from C and C-compatible sources.

BridgeStan clients are then built around their language's Foreign Function Interface (FFI).



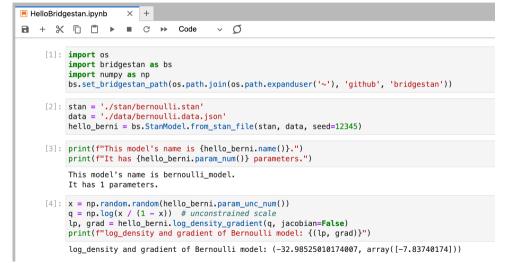
Bernoulli Example

Model bernoulli.stan

```
data {
  int<lower=0> N:
  array[N] int<lower=0,upper=1> y;
parameters {
  real<lower=0,upper=1> theta;
model {
 theta ~ beta(1,1); // uniform prior on interval 0,1
  v ~ bernoulli(theta);
Data bernoulli.data.json
\{ "N" : 10, "y" : [0,1,0,0,0,0,0,0,0,1] \}
```



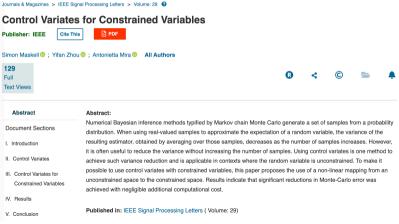
BridgeStan Python Example - Hello, World!





BridgeStan Python Example - Control Variates

https://github.com/zhouyifan233/ControlVariates





BridgeStan Python Example - Control Variates

Model

 $https://github.com/zhouyifan 233/Control Variates/blob/main/control variates/postprocess_bs.py$

```
def run postprocess(samples, model bs, cy mode='linear', output squared samples=False, output runtime=False):
35
        num samples = samples.shape[0]
36
37
        # Unconstraint mcmc samples.
38
        unconstrained samples = []
30
        for i in range(num samples):
40
            unconstrained_samples.append(model_bs.param_unconstrain(copy.copy(samples[i])))
41
        unconstrained samples = np.array(unconstrained samples)
42
        # Calculate gradients of the log-probability
44
        grad start time = time.time()
45
        grad log prob vals = []
        for i in range(num samples):
47
            log p. grad = model bs.log density gradient(copy.copy(unconstrained samples[i]), propto=True, jacobian=True)
48
            grad log prob vals.append(grad)
        grad log prob vals = np.array(grad log prob vals)
49
50
        grad_runtime = time.time() - grad_start_time
51
52
        # Run control variates
53
        cv start time = time.time()
        if cv mode == 'linear':
54
55
            cv samples = linear control variates(samples, grad log prob vals)
            cv runtime = time.time() - cv start time
            # print('Gradient time: {:.05f} --- Linear control variate time: {:.05f},'.format(grad runtime, cv runtime))
```



New sampling algorithms

To name a few:

MEADS - Tuning-Free Generalized HMC - Hoffman and Sounstov https://proceedings.mlr.press/v151/hoffman22a/hoffman22a.pdf (Prototype: https://github.com/roualdes/MCBayes.jl/blob/main/test/meads.jl)

■ MALT - Metropolis Adjusted Langevin Trajectories - Riou-Durand and Vogrinc https://arxiv.org/pdf/2202.13230

Developer Bob Carpenter:

"I think the combo of all these ideas will be the way forward for sampling."





Discussion: Which algorithms?

- Stan program model block fits the joint log prob of all parameters
 - no distinction between prior and likelihood statements
- Data is static
 - no natural way to stream new observations
- No discrete parameters
 - interface has params_i arg; the appendix in the guts of Stan



References

- BridgeStan announcement
- BridgeStan Discussion thread on Stan Forums
- Bob Carpenter, Andrew Gelman, Matthew D. Hoffman, Daniel Lee, Ben Goodrich, Michael Betancourt, Marcus Brubaker, Jiqiang Guo, Peter Li, and Allen Riddell. 2017. Stan: A probabilistic programming language. *Journal of Statistical Software* 76(1). 10.18637/jss.v076.i01
- Bob Carpenter, Matthew D. Hoffman, Marcus Brubaker, Daniel Lee, Peter Li, and Michael J. Betancourt. 2015. The Stan Math Library: Reverse-Mode Automatic Differentiation in C++. arXiv:1509.07164