TCP的厄运,网络协议侧信道分析及利用

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Research Interest

- Vulnerability discovery and exploitation techniques
 - CVE-2016-5696, CVE-2015-8950, CVE-2016-8756, CVE-2016-8757, CVE-2015-8950, CVE-2016-8758, CVE-2016-3683, ...
- Side channels analysis (system/network)
 - Live demo competition @ GeekPwn 2016 and 2017

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- Side channels analysis (system/network)
 - Live demo competition @ GeekPwn 2016 and 2017
- Measurement/characterization
 - Internet-wide scan
 - One-click root app

Real world side channel attacks – mafia game



Another example

Anyone at home?

???





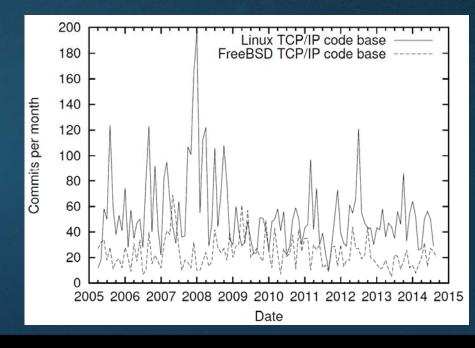
Why TCP?

Extremely widely used, any security issues could have

huge impact

But decades old

- Yet still under heavy development
 - TCP fast open
 - Security improvements
 - Maintenance



Outline

- Background on Off-Path TCP Exploits
- Off-Path TCP Exploits
 - Malware-assisted [Oakland 12, CCS 12]
 - Pure Off-Path [USENIX Security 16]
 - Unfixable WiFi timing [USENIX Security 18]

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Man-in-the-middle vs. Off-path attacks

- Man-in-the-middle attacks
 - On the communication path
 - Harder but possible: open wifi, route hijack, etc.
 - Prevention with crypto: PKI, complexity, overhead
 - Caching (HTTP-only) in mobile networks
 - Why bother, <45% of Alexa top 1M traffic encrypted in 2016 [wikipedia]



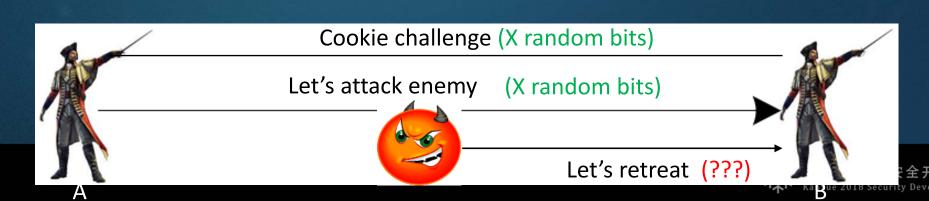


Let's retreat



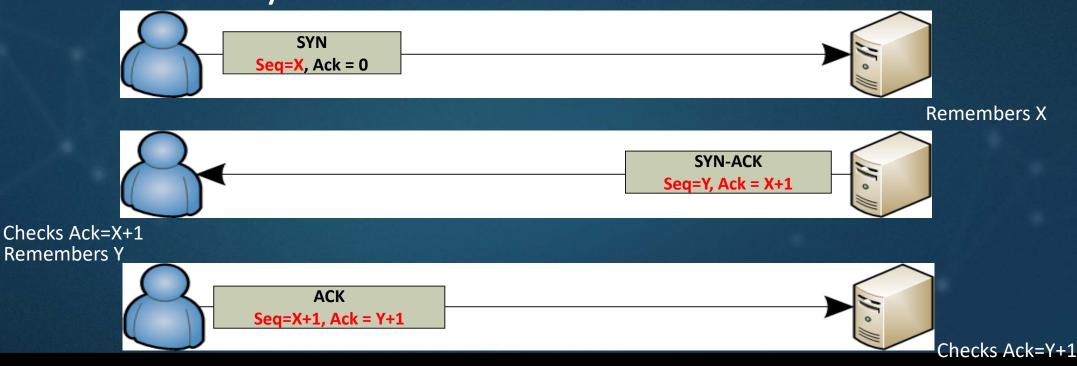
Man-in-the-middle vs. Off-path attacks

- Off-path attacks
 - Off the communication path
 - Cannot intercept/modify/block traffic
 - Prevention with challenge-response (e.g., cookie)
 - Subject to prediction or side channel attacks!



Initial TCP sequence number as challenge/response

☐Three-way handshake



TCP sequence number war timeline





Research contributions

- Uncover a new class of side channel attacks against TCP
- Real-world security vulnerabilities caused by
 - Firewall middleboxes
 - OS implementation
 - TCP specifications
- Develop program analysis tools to automatically identify such class of vulnerabilities

Outline

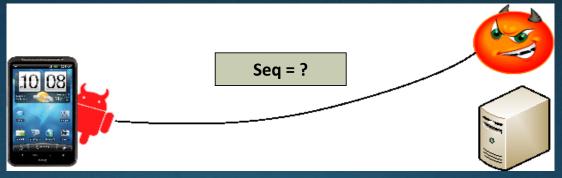
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Threat model and problem formulation



- Unprivileged malware + off-path attackers
- Attack goal
 - Write into a target connection owned by a different app (e.g., facebook connection)

TCP sequence number inference attack



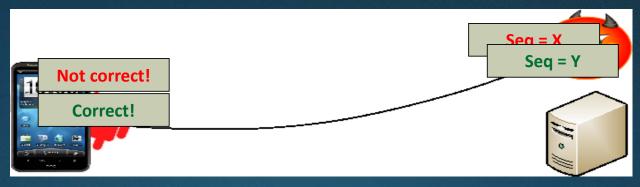
- Required information
 - Target four tuples: (source/dest IP, source/dest port)
 - Sequence number
 - How? Unprivileged malware is isolated from other apps

Req 1 – Obtaining target four tuples

- On-site unprivileged malware
 - netstat (no root required)

```
netstat -nn
Active Internet connections
Proto Recv-Q Send-Q Local Address
                                     Foreign Address
                                                       (state)
tcp4
      37
            0 192.168.1.102.50469
                                   199.47.219.159.443
                                                       CLOSE WAIT
tcp4
           0 192.168.1.102.50468
                                   174.129.195.86.443
                                                       CLOSE WAIT
      37
           0 192.168.1.102.50467
                                   199.47.219.159.443
tcp4
      37
                                                       CLOSE WAIT
tcp4
           0 192.168.1.102.50460
                                  199.47.219.159.443
                                                       LAST ACK
tcp4
           0 192.168.1.102.50457
                                  199.47.219.159.443
                                                      LAST ACK
tcp4
           0 192.168.1.102.50445 199.47.219.159.443
                                                       LAST ACK
           0 192.168.1.102.50441
                                  199.47.219.159.443
tcp4
                                                       LAST ACK
           0 127.0.0.1.26164
                                 127.0.0.1.50422
                                                    ESTABLISHED
tcp4
```

Req 2 – Feedback through side channels

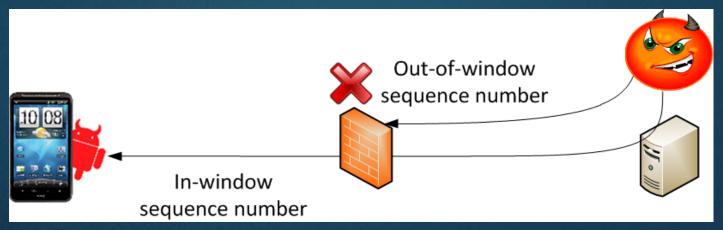


Expecting seq Y

 Intuition: actively guess sequence numbers and observe feedbacks through side channels

Firewall-enabled side channels

- Sequence-number-checking firewalls
 - Drop out-of-window (likely random or malicious packets)
 - Cut down resource waste and "supposedly" improve security
- However, we turn it into a side channel attack!



Popularity of sequence-number-checking firewalls

- 33% of the 179 tested carriers deploy such firewalls
 - Vendors: Checkpoint, Cisco, Juniper
 - Could be used in other networks as well



Host packet counter side channels

– What if no firewall is deployed?

Tcp:

157921111 segments receive

125446192 segments send out

39673 segments retransmited

489 bad segments received

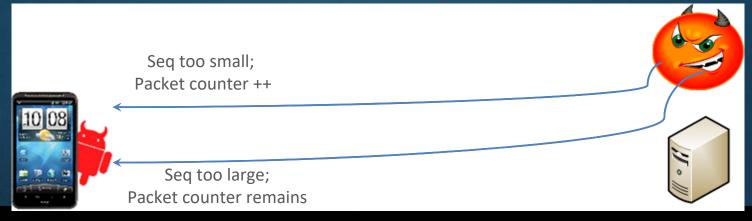
679561 resets sent

TcpExt:

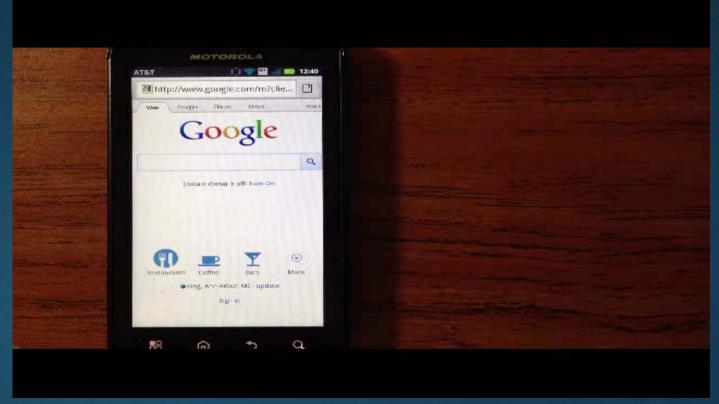
25508 ICMP packets dropped because they were out-of-window

9491 TCP sockets finished time wait in fast timer

Quick ack mode was activated 160830 times



Results



- Total inference time: ~1s
- Success rate: 62.5 97.5%

Impact

- Contacted security team in Linux, FreeBSD, Apple
 - Vulnerability partially patched in Linux
 - FreeBSD acknowledged this issue but cannot easily patch
- Backward compatibility is a challenge
- Side channels not always easy to patch



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Even worse problems?

- Malware assisted
 - With and w/o firewall
- What now? Is there still a vulnerability even without help of malware?



Off-Path TCP Exploits: Global Rate Limit Considered Dangerous

- GeekPwn 2016 most creative idea award
- Facebook Internet Defense Prize Finalist

Yet another side channel

- Discovered a subtle TCP side channel vulnerability in Linux 3.6+
 - CVE-2016-5696
- Can be used towards:
 - Privacy breach (which service you are visiting)
 - TCP connection termination attack
 - Malicious data injection attack

Global rate limit (from RFC 5961)

- sysctl_tcp_challenge_ack_limit: implemented in Linux 3.6+
 - Global limit of all challenge ACK per sec, shared across all connections
 - Default value: 100 (<u>reset</u> per second)



Exploit the vulnerability

- Example: to guess correct client-port number
 - If it's a correct guess:



Exploit the vulnerability

- Example: to guess correct client-port number
 - If it's a wrong guess:



Client

no challenge ACK



100 RST 100 challenge ACK



Server



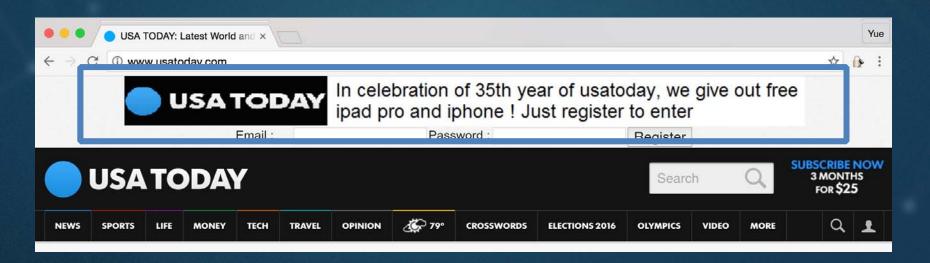
Attacker

Evaluation

• Existence of connection: <10 seconds

Sequence number: 30 seconds

• ACK number: <10 seconds



Defense

- Our proposed defenses:
 - Add random noise to the channel (global challenge ACK rate limit)

Adopted in Linux kernel 4.7 in July 2016 (within days)

Eliminate the side channel

Adopted in Linux kernel subsequently

TCP specification (RFC 5961) amended

https://tools.ietf.org/html/draft-lvelvindron-ack-throttling-02



What now?

- So far ...
- All side channels are software vulnerabilities
 - Relatively simple fixes
- Anything more fundamental?

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Off-Path TCP Exploit: How Wireless Routers Can Jeopardize Your Secret

GeekPwn 2017 award-winning pwn USENIX Security 2018

General research interest



TCP packet receiving basics



TCP packet receiving basics



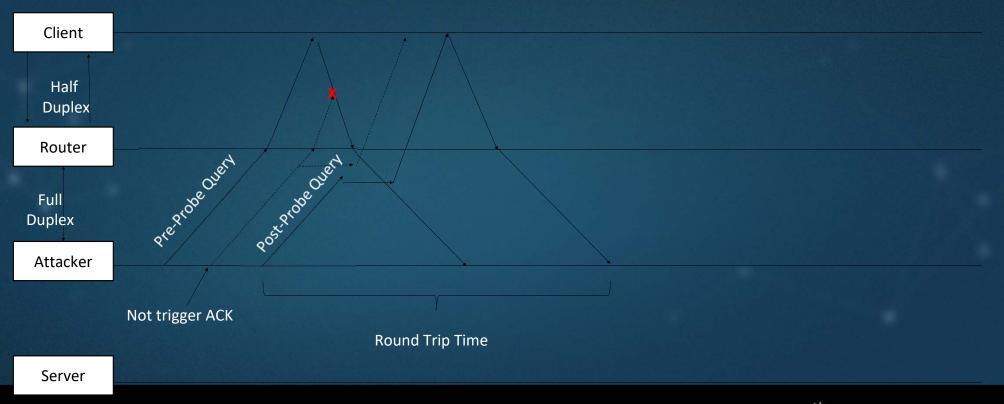


How can the attacker see the difference?

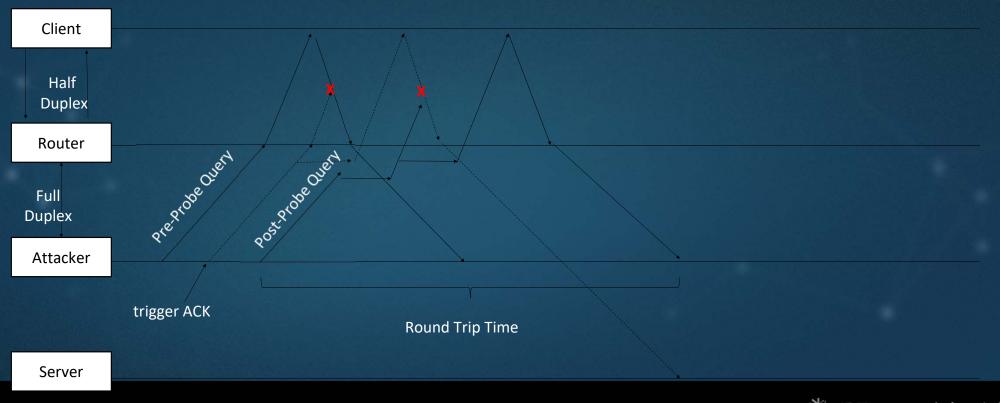
Timing channel

- Leaks information about whether the client has replied or not
 - Challenge: tiny amount of delay (on the order of us)
- But it becomes visible in wireless!
 - Root cause: Half-duplex
 - In all generations of WiFi and 802.11 technology

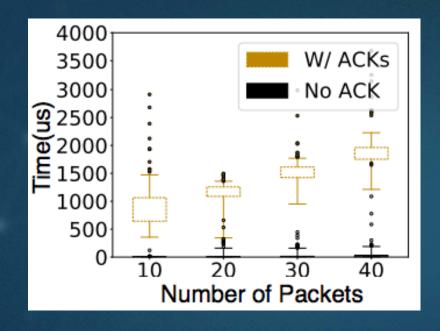
Timing difference – not trigger reply



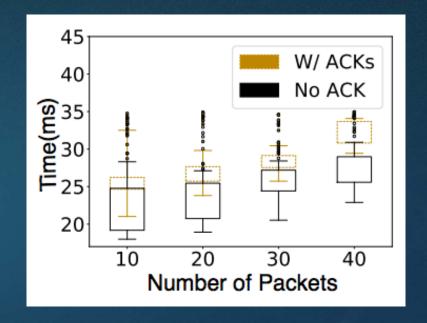
Timing difference – trigger reply



Timing difference – evaluation

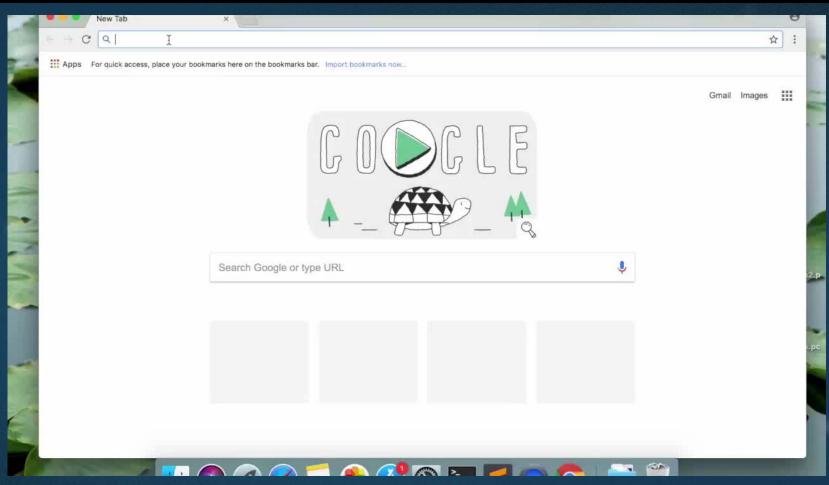


(a) Local experiment



(b) Remote experiment (RTT = ~ 20ms)

Web cache poisoning



Web cache poisoning

- Works against all major OSes + browsers:
 - Windows, macOS, Linux
 - Chrome, Firefox
- Success rate: 90%
- Time-to-succeed: 25s 600s

Conclusion

- TCP side channel problems are real!
 - Huge impact on network security
 - Variety of side channels
 - Variety of exploitation scenarios and techniques
 - Difficult to fix at times

Thank you! Q & A

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