LAB-4

SOLVED EXERCISE:

1) Program for evaluation of postfix expression in C.

```
<u>headerfile</u>: postfixfunc.h
Code:
#define MAX 20
typedef struct stack
  int data[MAX];
  int top;
} stack;
void init(stack *);
int empty(stack *);
int full(stack *);
int pop(stack *);
void push(stack *,int);
int evaluate(char x,int op1,int op2);
int evaluate(char x,int op1,int op2)
  if(x=='+')
     return(op1+op2);
  if(x=='-')
     return(op1-op2);
  if(x=='*')
     return(op1*op2);
  if(x=='/')
     return(op1/op2);
  if(x=='\%')
     return(op1%op2);
void init(stack *s)
  s->top=-1;
int empty(stack *s)
  if(s->top==-1)return(1);
  return(0);
int full(stack *s)
  if(s->top==MAX-1)return(1);
  return(0);
void push(stack *s,int x)
  s->top=s->top+1;
```

```
s \rightarrow data[s \rightarrow top] = x;
}
int pop(stack *s)
  int x;
  x=s->data[s->top];
  s->top=s->top-1;
  return(x);
Main function: postfixeval.c
Code:
#include <stdio.h>
#include <ctype.h>
#include "postfixfunc.h"
int main()
{
  stack s:
  char x;
  int op1,op2,val;
  init(&s);
  printf("Enter the expression(eg: 59+3*)\nsingle digit operand and operators only:");
  while((x=getchar())!='\n')
    if(isdigit(x))
                     /*x-'0'for removing the effect of ascii */
    push(&s,x-'0');
    else
      op2=pop(&s);
      op1=pop(&s);
      val=evaluate(x,op1,op2);
      push(&s,val);
    }
  val=pop(&s);
  printf("\nvalue of expression=%d\n",val);
  return 0:
}
Output:
Student@project-lab:~/Desktop/200905130/DSAlab4/programs$ gcc postfixfunc.h
Student@project-lab:~/Desktop/200905130/DSAlab4/programs$ gcc postfixeval.c
Student@project-lab:~/Desktop/200905130/DSAlab4/programs$ ./a.out
Enter the expression(eg: 59+3*)
single digit operand and operators only:24+3*
value of expression=18
```

Questions for Lab4

Write a C program to:

1)Evaluate a given prefix expression using stack.

```
Code:
#include<stdio.h>
#include<stdlib.h>
#include<string.h>
#define STACK_SIZE 50
#define EXPR_SIZE 50
typedef enum {lparan,rparan,plus,minus,times,divide,mod,eos,operand} PRECEDENCE;
int stack[STACK_SIZE];
char expr[EXPR_SIZE];
void push(int *top,int item)
  stack[++(*top)]=item;
int pop(int *top)
  return stack[(*top)--];
}
PRECEDENCE get_token(char *symbol,int *n)
  *symbol = expr[(*n)++];
  switch(*symbol)
  case '+':
    return plus;
  case '-':
    return minus;
  case '*':
    return times;
  case '/':
    return divide;
  case '%':
    return mod;
  case '(':
    return lparan;
  case ')':
    return rparan;
  case '\0':
    return eos;
  default:
    return operand;
  }
}
int eval()
```

```
PRECEDENCE token;
  char symbol;
  int n=0,c;
  int op1,op2;
  int top=-1;
  token = get_token(&symbol,&n);
  while(token!=eos)
    if(token==operand)
       c = symbol -'0';
       push(&top,c);
     }
    else
       op2 = pop(\&top);
       op1 = pop(\&top);
       if(token==plus)
         push(&top,op2+op1);
       else if(token==minus)
         push(&top,op2-op1);
       else if(token==times)
         push(&top,op2*op1);
       else if(token==divide)
         push(&top,op2/op1);
       else if(token==mod)
         push(&top,op2%op1);
    token = get_token(&symbol,&n);
//printf("%d\n",stack[top]);
  return pop(&top);
}
int main()
  char ex[50];
  int i,j=0;
  printf("Enter a prefix expression : \n");
  scanf("%s",ex);
```

```
for(i=strlen(ex)-1; i>=0; i--)
{
    expr[j]=ex[i];
    j++;
}
expr[j]='\0';
printf("Reverse is %s\n",expr);
printf("\nAnswer: %d\n",eval());
return 0;
}
```

Output:

```
Student@project-lab:~/Desktop/200905130/DSAlab4/programs$ gcc 4_1.c

Student@project-lab:~/Desktop/200905130/DSAlab4/programs$ ./a.out

Name : Manoj M Mallya

Reg.no : 200905130

Batch : C2

Enter a prefix expression :

+4*26

Reverse is 62*4+

Answer: 16
```

2)Convert an infix expression to prefix.

Code:

```
#define size 50
#include <stdio.h>
#include <stdlib.h>
#include <string.h>

typedef struct
{
    char s[size];
    int top;
} STACK;

void push(STACK *s1,char elem)
{
    s1->top++;
    s1->s[s1->top]=elem;
}

char pop(STACK *s1)
{
    return s1->s[s1->top--];
}
```

```
int pre(char elem)
  switch(elem)
  case '#':
     return 0;
  case '(':
     return 1;
  case '+':
  case '-':
     return 2;
  case '*':
  case '/':
     return 3;
  case '$':
     return 4;
}
int main()
  printf("Name : Manoj M Mallya\nReg.no : 200905130\nBatch : C2\n\n");
  STACK s1;
  s1.top=-1;
  char infix[50], prefix[50], revinf[50], revpref[50], elem, temp, ch;
  int i=0,k=0;
  printf("Enter infix expression\n");
  scanf("%s",infix);
  int len = strlen(infix);
  push(&s1,'#');
  for(i=len-1; i>=0; i--)
     revinf[k]=infix[i];
     k++;
  }
  revinf[k]='0';
  i=0,k=0;
  while((ch=revinf[i++])!='\0')
     switch(ch)
     case ')':
       push(&s1,ch);
       printf("PUSH %c\n",ch);
       break;
     case '(':
       while(s1.s[s1.top]!=')')
```

```
temp=pop(&s1);
       prefix[k++]=temp;
    elem=pop(&s1);
    break;
  case '+':
  case '-':
  case '*':
  case '/':
    while(pre(s1.s[s1.top])>pre(ch))
       temp=pop(&s1);
       prefix[k++]=temp;
       printf("POP and APPEND %c\n",temp);
    push(&s1,ch);
    printf("PUSH %c\n", ch);
    break;
  case '$':
    if(s1.s[s1.top]=='$')
     {
       temp=pop(&s1);
       prefix[k++]=temp;
       printf("POP and APPEND %c\n",temp);
    push(&s1,'$');
    break;
  default:
    prefix[k++]=ch;
  }
int m=0;
while(s1.s[s1.top]!='#')
  temp=pop(&s1);
  prefix[k++]=temp;
}
prefix[k]='\0';
for(i=len-1; i>=0; i--)
  revpref[m]=prefix[i];
  m++;
revpref[m]='0';
printf("\n\nGiven Infix Expn: %s Prefix Expn: %s\n",infix,revpref);
return 0;
```

}

Output:

```
Student@project-lab:~/Desktop/200905130/DSAlab4/programs$ gcc 4_2.c Student@project-lab:~/Desktop/200905130/DSAlab4/programs$ ./a.out Name : Manoj M Mallya Reg.no : 200905130 Batch : C2

Enter infix expression 3+8*7 PUSH *
POP and APPEND *
PUSH +

Given Infix Expn: 3+8*7 Prefix Expn: +3*87
```

3)Implement two stacks in an array.

```
Code:
```

```
#include <stdio.h>
#define SIZE 10
int ar[SIZE];
int top1 = -1;
int top2 = SIZE;
//Functions to push data
void push_stack1 (int data)
 if (top1 < top2 - 1)
  ar[++top1] = data;
 }
 else
  printf ("Stack Full! Cannot Push\n");
}
void push_stack2 (int data)
 if (top1 < top2 - 1)
  ar[--top2] = data;
 else
  printf ("Stack Full! Cannot Push\n");
```

```
}
//Functions to pop data
void pop_stack1 ()
 if (top1 \ge 0)
  int popped_value = ar[top1--];
  printf ("%d is being popped from Stack 1\n", popped_value);
 else
 {
  printf ("Stack Empty! Cannot Pop\n");
}
void pop_stack2 ()
 if (top2 < SIZE)
  int popped_value = ar[top2++];
  printf ("%d is being popped from Stack 2\n", popped_value);
 else
  printf ("Stack Empty! Cannot Pop\n");
}
//Functions to Print Stack 1 and Stack 2
void print_stack1 ()
 int i;
 printf("Stack 1 :- ");
 for (i = top1; i >= 0; --i)
  printf ("%d ", ar[i]);
printf ("\n");
void print_stack2 ()
 int i;
 printf("Stack 2 :- ");
 for (i = top2; i < SIZE; ++i)
  printf ("%d ", ar[i]);
 printf ("\n");
```

```
int main()
 printf("Name : Manoj M Mallya\nReg.no : 200905130\nBatch : C2\n\n");
 int ar[SIZE];
 int i;
 int num_of_ele;
 printf ("We can push a total of 10 values\n");
 //Number of elements pushed in stack 1 is 6
 //Number of elements pushed in stack 2 is 4
 for (i = 1; i \le 6; ++i)
  push_stack1 (i);
  printf ("Value Pushed in Stack 1 is %d\n", i);
 for (i = 1; i \le 4; ++i)
  push_stack2 (i);
  printf ("Value Pushed in Stack 2 is %d\n", i);
 //Print Both Stacks
 print_stack1 ();
 print_stack2 ();
 //Pushing on Stack Full
 printf ("Pushing Value in Stack 1 is %d\n", 11);
 push_stack1 (11);
 //Popping All Elements From Stack 1
 num of ele = top1 + 1;
 while (num_of_ele)
  pop_stack1();
  --num_of_ele;
 //Trying to Pop From Empty Stack
 pop_stack1 ();
 return 0;
```

Output:

```
Student@project-lab:~/Desktop/200905130/DSAlab4/programs$ gcc 4 3.c
Student@project-lab:~/Desktop/200905130/DSAlab4/programs$ ./a.out
Name : Manoi M Mallva
Reg.no : 200905130
Batch : C2
We can push a total of 10 values
Value Pushed in Stack 1 is 1
Value Pushed in Stack 1 is 2
Value Pushed in Stack 1 is 3
Value Pushed in Stack 1 is 4
Value Pushed in Stack 1 is 5
Value Pushed in Stack 1 is 6
Value Pushed in Stack 2 is 1
Value Pushed in Stack 2 is 2
Value Pushed in Stack 2 is 3
Value Pushed in Stack 2 is 4
Stack 1 :- 6 5 4 3 2 1
Stack 2 :- 4 3 2 1
Pushing Value in Stack 1 is 11
Stack Full! Cannot Push
6 is being popped from Stack 1
5 is being popped from Stack 1
4 is being popped from Stack 1
3 is being popped from Stack 1
2 is being popped from Stack 1
1 is being popped from Stack 1
Stack Empty! Cannot Pop
```
