# **MEHMET SAHIN**

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#### **EDUCATION**

## Brooklyn College, New York

Aug 2021 - May 2023

Bachelor of Science, Computer Science; GPA: 3.6/4.0

#### Borough of Manhattan Community College (BMCC), New York

Aug 2016 - May 2019

Associate of Science, Computer Science; Honors; GPA: 4.0/4.0

- Goldman Sachs College Collaborative Program: Designed a mobile App that implemented Augmented Reality (AR) and indoor mapping to enhance user experience for the Westfield World Trade Center
- Academic Excellence in Computer Science Award: Given to 1 student per academic year
- Trailblazer of the Year at BMCC: Made the greatest impact on the college community
- First BMCC Hackathon Co-Chair: Launched an event sponsored by Wolfram, Google, Amazon and GitHub. Over 100 students and staff attended, 80% first-time participants

## **EXPERIENCE**

#### **Freelancer**

Software Engineer

Sep 2020 - Jul 2021

- Developed a multiplayer and single-player 2D video game "Puncher" for a Turkish cartoon animation studio as their entry into the video game industry; successfully published the game on Google Play Store
- Designed and created a single-player 2.5D video game "Animal Match," collaborated with a designer, applied the software development life cycle, and published the game on Apple App Store and Google Play Store
- Tested and optimized games using Unity Test Framework, Frame Debugger, Profiler, and Coroutines to enable seamless game play on any phone.
- Utilized third-party add-ons such as Photon Pun for multiplayer networking, Zenject for dependency injection, Firebase and local files for data storage.

### Borough of Manhattan Community College, New York

College Assistant: Data Lead

Jan 2017 – Jun 2020

- Analysed data from up to 300 participants each semester to draw conclusions on the success of the program
- Led a team of seven data analysts to improve data entry, recordkeeping and data analysis in the program
- Achieved a 30% uptick in mentee survey responses (totaling 92%, up from 62%)

#### **Borough of Manhattan Community College, New York**

College Assistant: Supplemental Instruction Leader for C++

Aug 2018 - May 2019

- Demonstrated knowledge of advanced level programming in C++, including OOP and C++ STL
- Assisted professor and a diverse population of 30+ students in Advance C++ programming course
- Facilitated study sessions 3x/week to summarize course materials and help students prepare for exams
- Conducted over 400 individual sessions, the most among other Supplemental Instruction Leaders in Fall 2018

#### **CUNYCodes, New York**

Software Engineer Intern

Feb 2018 - May 2018

- Developed applied experience in Software Development by building a product from concept to valued delivery
- Designed and implemented user stories and tracked progress using tools such as Pivotal and Agile Scrum Development Methodologies
- Contributed to the team of 7 Developers ranging in experience, acted as Scrum Master
- Utilized MERN Stack (Mongo, Express, React, Node), AWS S3 and Postman for REST API testing

#### **PROJECTS**

ChallengeMeUp App: mixemer.github.io/challengemeup

- Created an iOS & Android app using Flutter to encourage individuals to challenge themselves to achieve more
- Utilized Firebase for database and various plugins such as Notification for platform specific features
- Deployed on Apple App Store and Google Play Store

## **SKILLS**

Programming Languages: C++, C#, Swift, Dart, HTML/CSS/Javascript, Python

Frameworks/Software: XCode, Unity, SwiftUI, Adobe XD, GitHub, Git, Firebase, SQL, JSON, RESTful API, React,

Svelte

Interests: GOT, Biking, Cosmos, Video Games