

# Mehmet Sahin

Software Engineer

[mixemer.github.io/portfolio/](https://mixemer.github.io/portfolio/)

## EDUCATION

**Brooklyn College, New York — Computer Science Major.**

AUGUST 2021 - MAY 2023 (GPA 3.7)

**Borough of Manhattan CC (BMCC), New York — Computer Science**

AUGUST 2016 - MAY 2019 (GPA 4.0, Honors Student)

## EXPERIENCE

**BMCC, New York — Data Analyst/Data Lead**

JANUARY 2017 - JUNE 2020

Analyzed data from up to 300 participants (every semester) to draw conclusions on the success of the program. Led a team of seven data members to improve data entry, recordkeeping and data analysis in the program. As a result, achieved a 30% uptick in mentee survey responses (totaling 92%, up from 62%).

**BMCC, New York — Supplemental Instruction Leader**

AUGUST 2018 - MAY 2019

Assisted a professor and a diverse population of 30+ students in Advance C++ programming course at BMCC. Facilitated study sessions three times a week to teach course materials to students. Had the most visits (400+) among other SI Leaders in Fall 2018.

**CUNYCodes, New York — Software Engineer Intern**

FEBRUARY 2018 - MAY 2018

Collaborated with seven Software Engineers to create a real-world application using Agile Scrum Development Methodologies to implement user stories.

## PORTFOLIO

**Puncher App**— Mobile game used Unity (C#), and various plugins for platform specific features; successfully deployed on [Google Play Store](https://play.google.com/store/apps/details?id=com.puncher)

**ChallengeMeUp App**— iOS & Android App used Google's Flutter framework, Firebase for database and various plugins for platform specific features; successfully deployed on Apple App Store and Google Play Store. Website: [mixemer.github.io/challengemeup](https://mixemer.github.io/challengemeup)

**AR Books** — iOS App used Swift and ARKit; selected as an Education Track winner out of 104 teams (340+ participants) at the HackNYU 2019. Featured: [devpost.com/software/ar-book-world](https://devpost.com/software/ar-book-world)

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## TECHNICAL SKILLS

**Programming Languages:** C++, C#, Swift, Dart, Python

**Frameworks/Software:** XCode, Unity, SwiftUI, Adobe XD, GitHub, Git, Firebase, SQLite, JSON, RESTful API

## EXTRACURRICULAR ACTIVITIES

**First BMCC Hackathon, April 6th, 2019 – Co-Chair:** Led an event sponsored by Wolfram, Google, Amazon and GitHub. Over 100 students and staff attended (80% had never been to a hackathon). [bmcchackathon19.devpost.com](https://bmcchackathon19.devpost.com)

**Goldman Sachs, NY, 2019 – College Collaborative Graduate:** Designed an iOS App that implemented Augmented Reality and indoor mapping to enhance user experience for the Westfield World Trade Center

**VP of Computer Science Club**

**Member of Phi Theta Kappa**

## AWARDS & SCHOLARSHIP

**Trailblazer of the Year at BMCC:** Made the biggest impact in 2018-2019 on the college community

**Academic Excellence in Computer Science Award at BMCC:** Given to only one student in 2018-2019 academic year