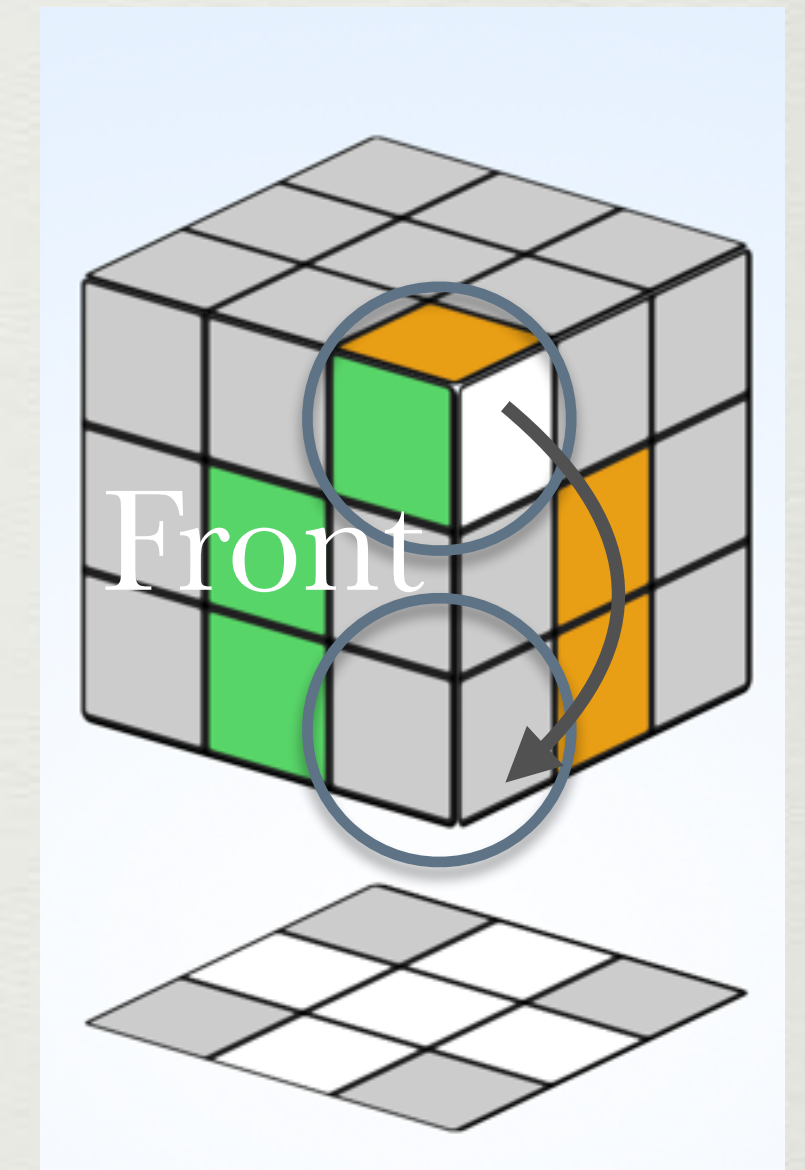


Step 3 - Solve the First Layer

- Figure out which corner piece needs to go into a particular corner position
- Use **U** to move the correct piece to be directly above the correct position
- If the white face of the correct piece faces the side, use the Swing Down algorithm to swing it to the correct position below



Step 3 - Solve the First Layer

- If the white face of the correct piece faces the top, position it directly above the correct position first
- Use Swing Down twice and you'll see its white face now faces the side, albeit not directly above the correct position
- Can you now get it to the correct position? (Hint: use U first)
- (2x “Swing Down” is actually just $R \ U \ U \ R'$)

