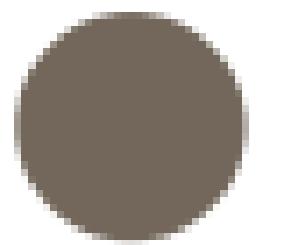


FirstAlgorithm



try

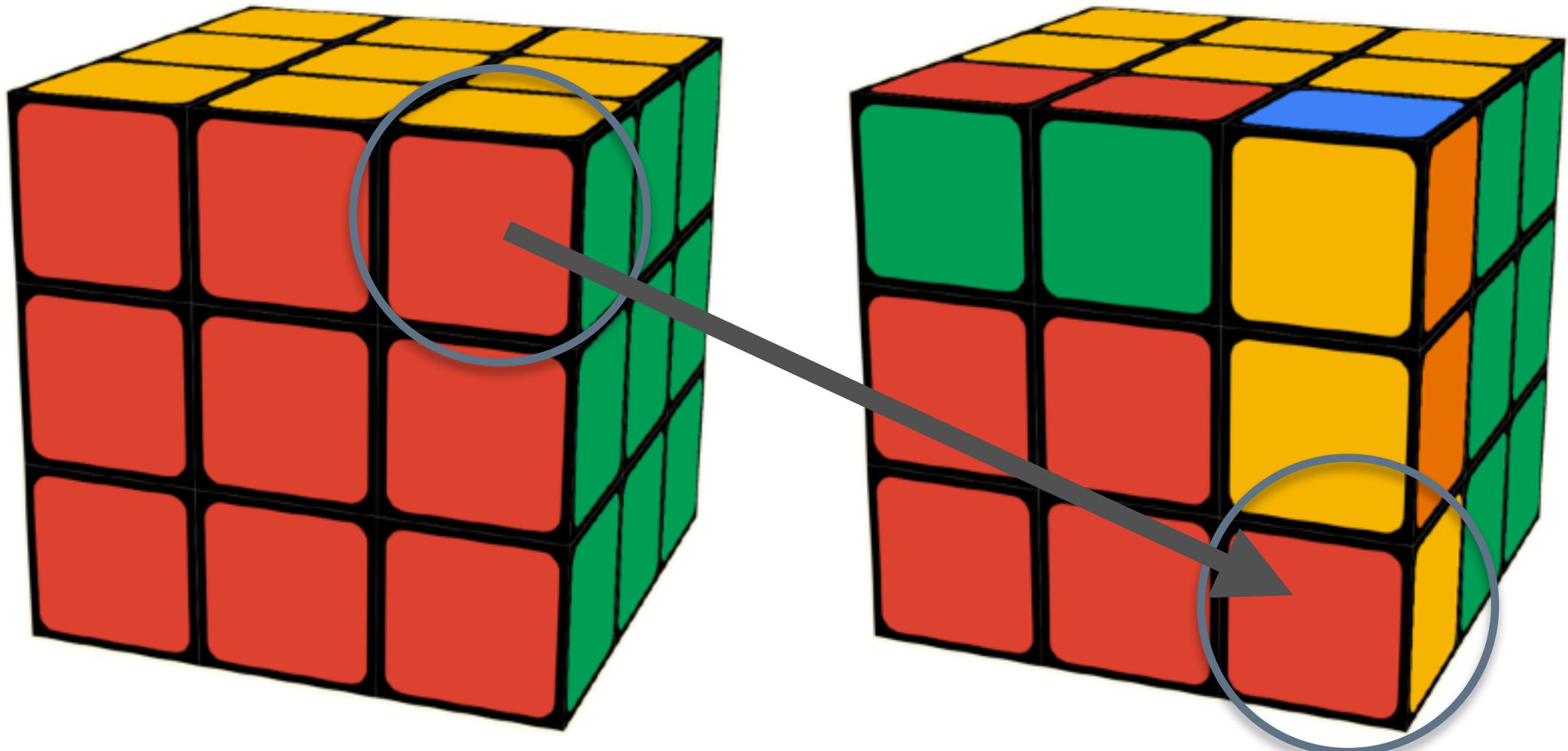
try

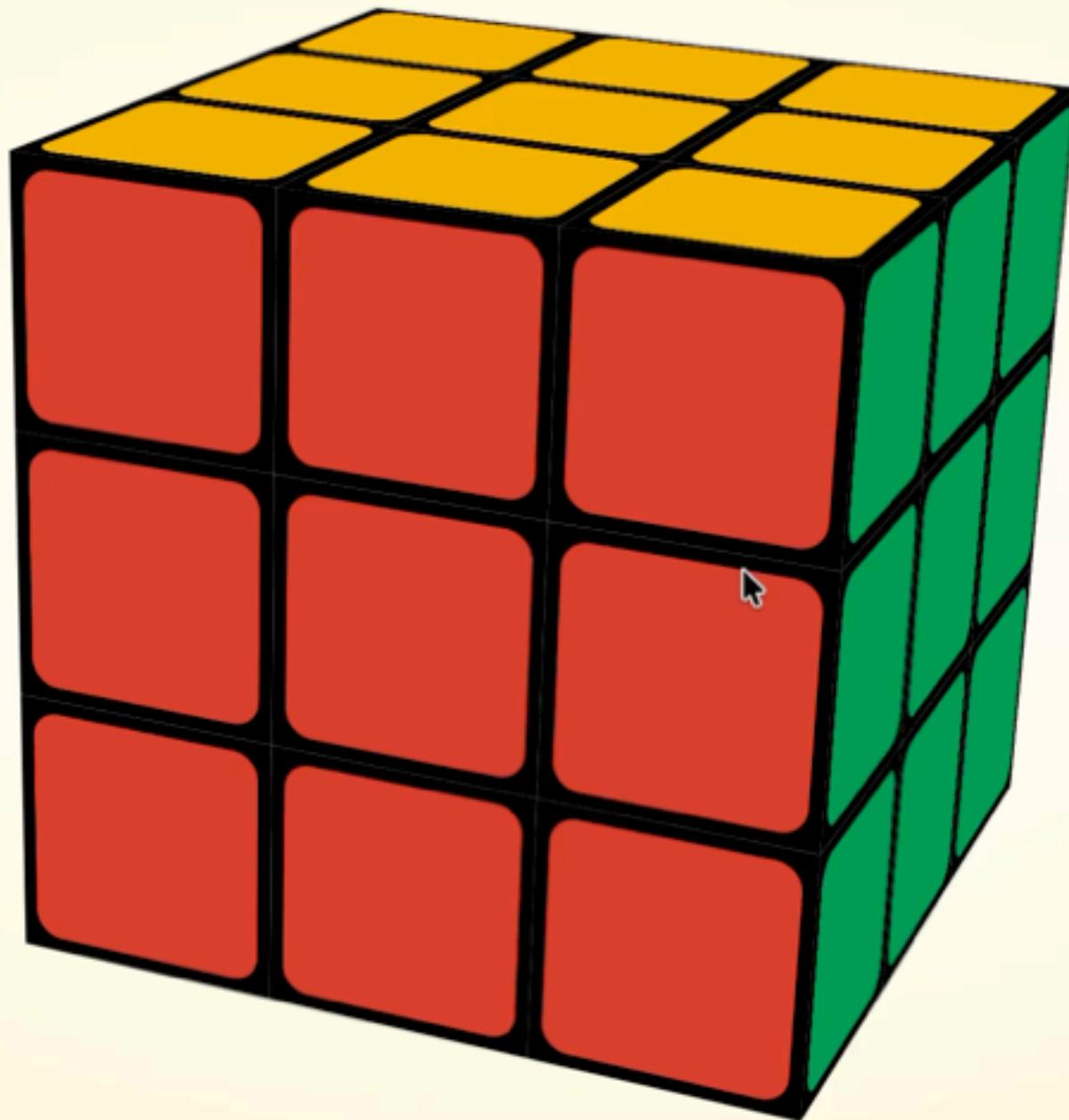
R

R!

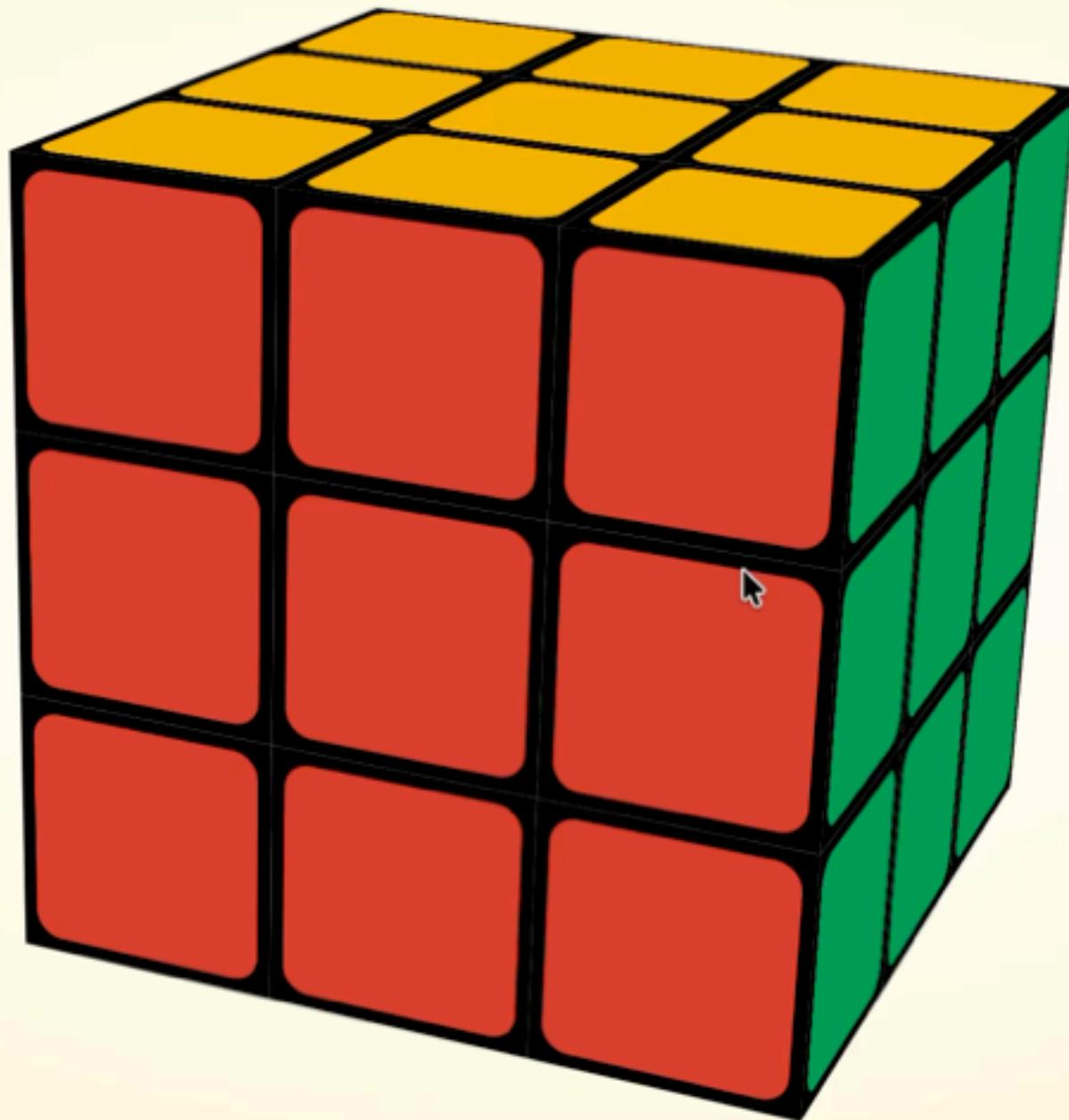
Ridder! In het midden.

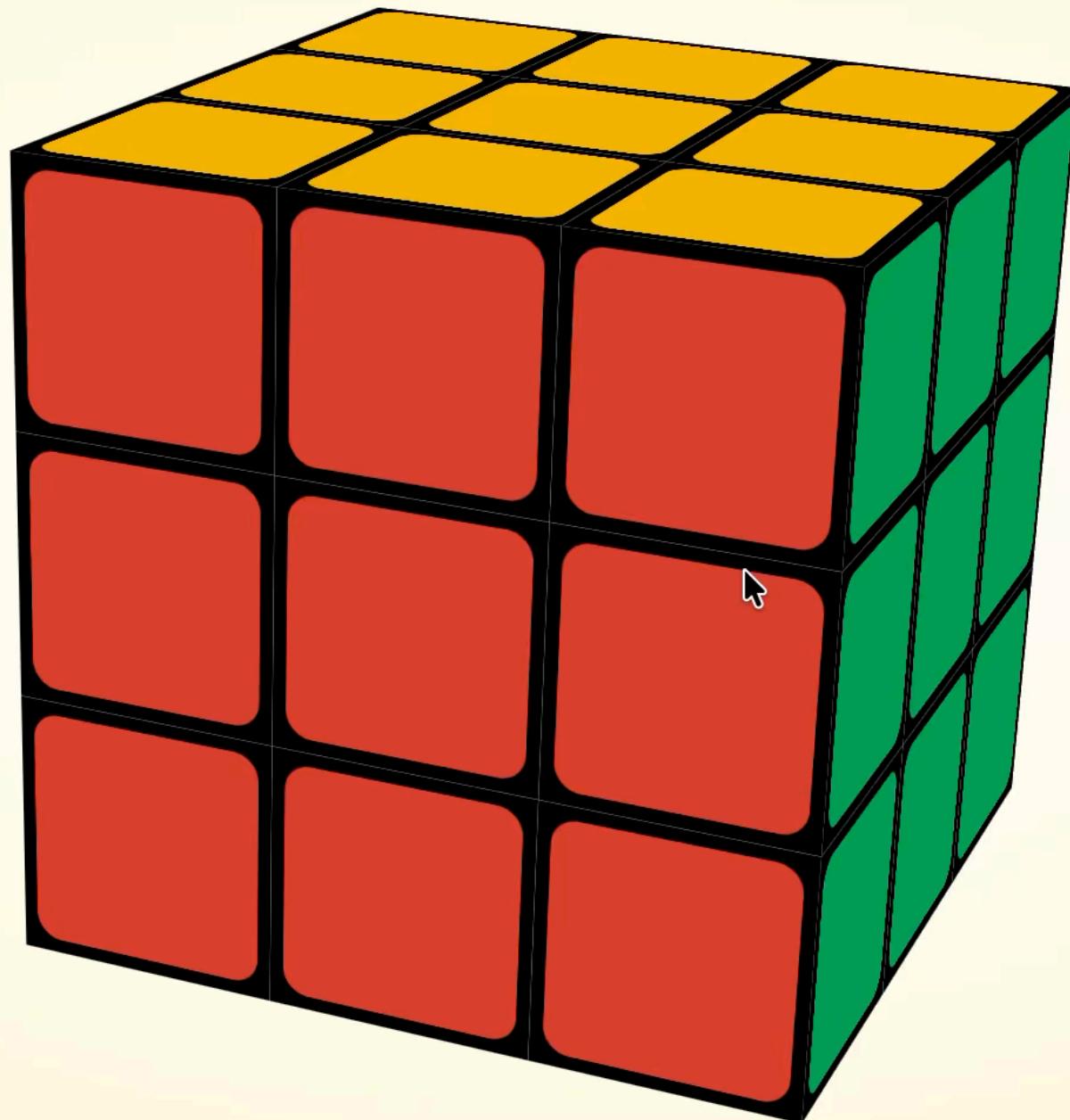
- This is called “Swing Down”: it swings the top right piece down to top bottom, without changing any other pieces at the bottom layer
- The side that faces you of the piece being swung down remains facing you afterwards





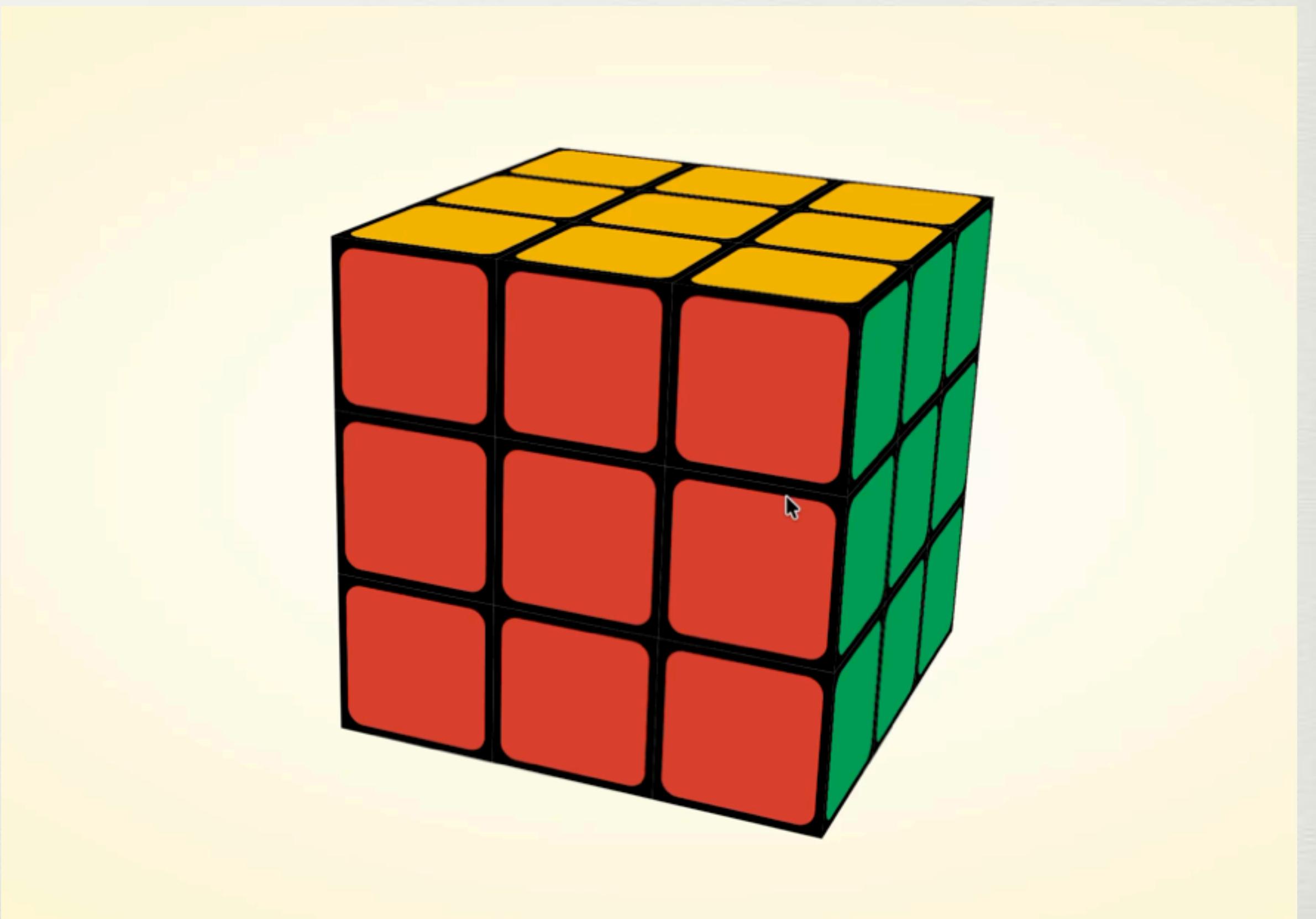
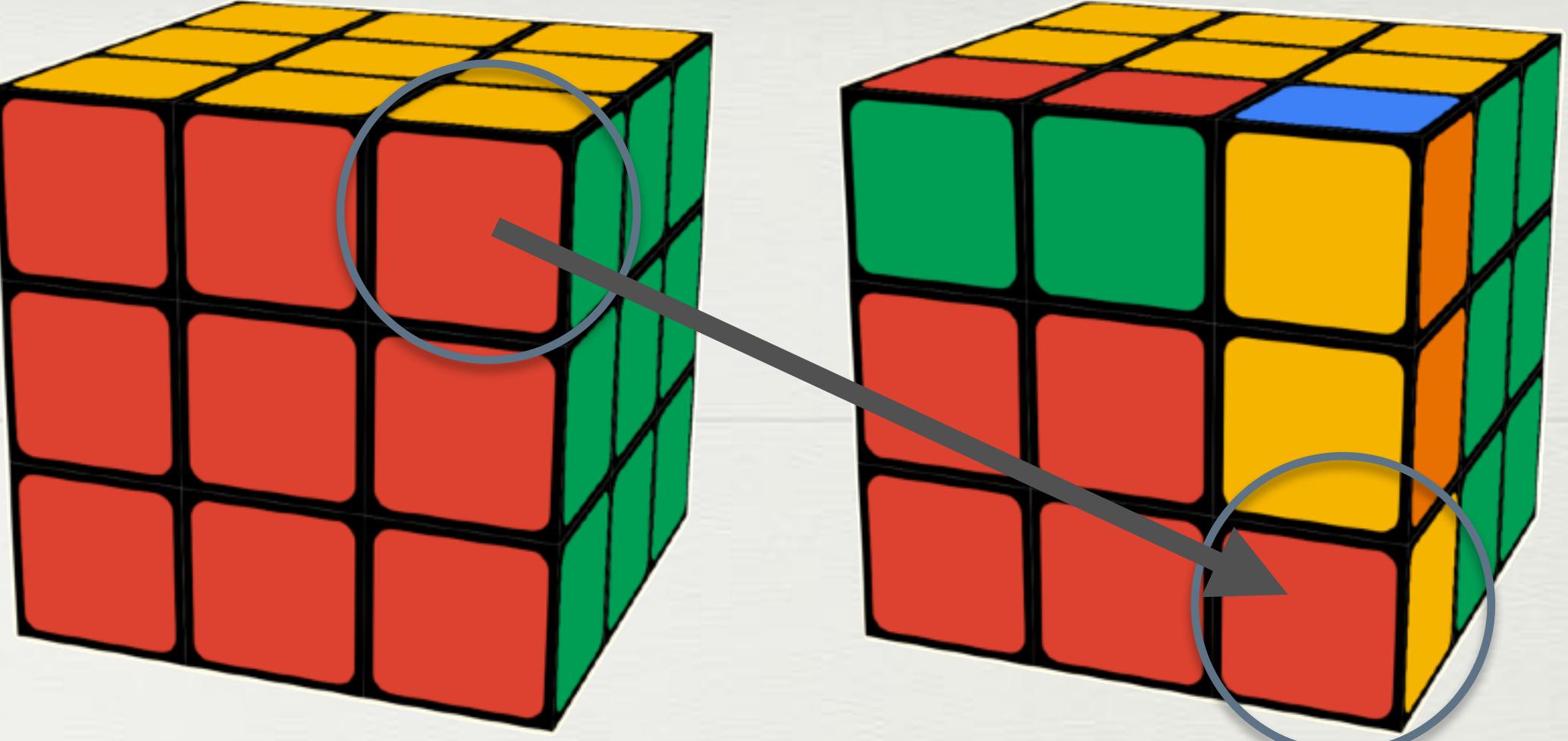
Its mirror opposite is: L' mirrror is its' j' l





First Algorithm

- Try $R\ R'$
- Insert U in between: $R\ U\ R'$
- This is called “Swing Down”: it swings the top right piece down to top bottom, without changing any other pieces at the bottom layer
- The side that faces you of the piece being swung down remains facing you afterwards
- Its mirror opposite is: $L'\ U'\ L$



Solving the first layer

- Now scramble the cube and solve the first layer in 3 steps:
 - Daisy
 - White Cross
 - White Corner Pieces