

LECTURE 9: RECURSION

From an online ad for tee shirts

www.redbubble.com/people/ lrfsa/works/35162846-toiterate-is-human-to-recursedivine?p=t-shirt

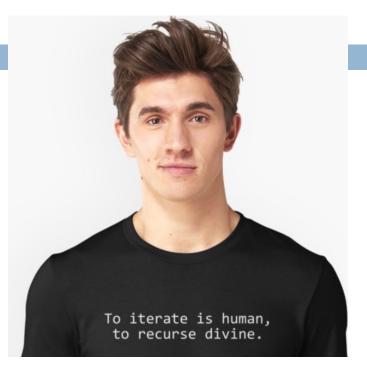
Lecture 9 CS2110 — Fall 2021

LECTURE 9: RECURSION

PART 1: INTRODUCTION

Recursion





To iterate is human, to recurse divine.

Peter L. Deutsch

Look up Peter on Wikipedia.

Musician and computer scientist

Operating systems, SmallTalk implementation, more

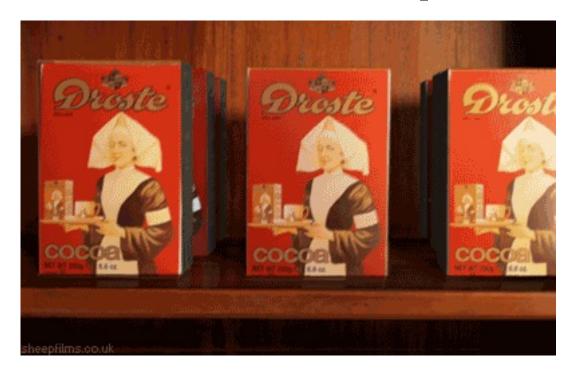
Recursion

To iterate is human, to recurse divine.

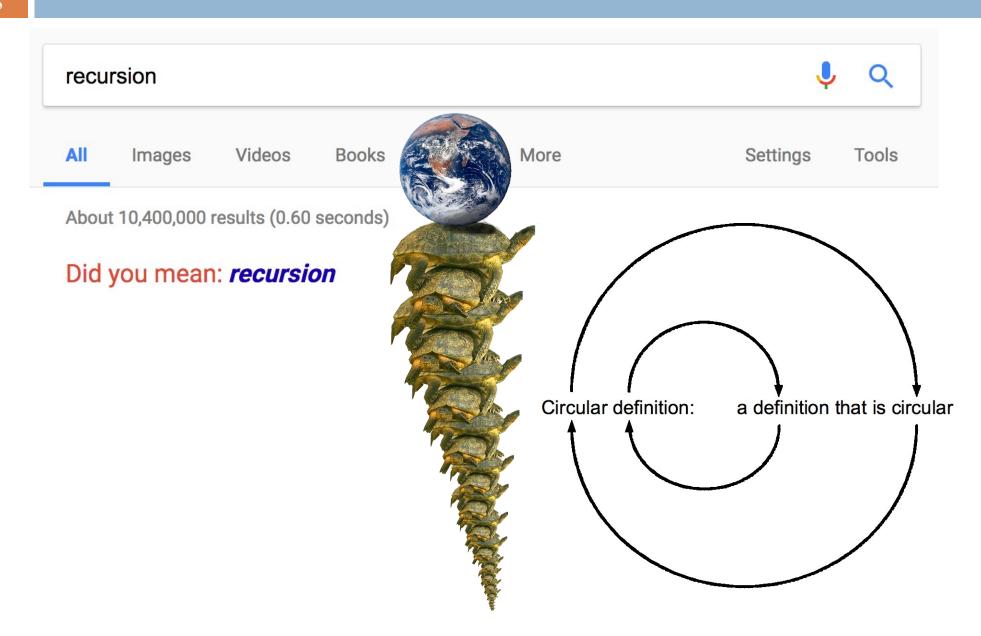
Peter L. Deutsch

Thou hast damnable iteration and art, indeed, able to corrupt a saint.

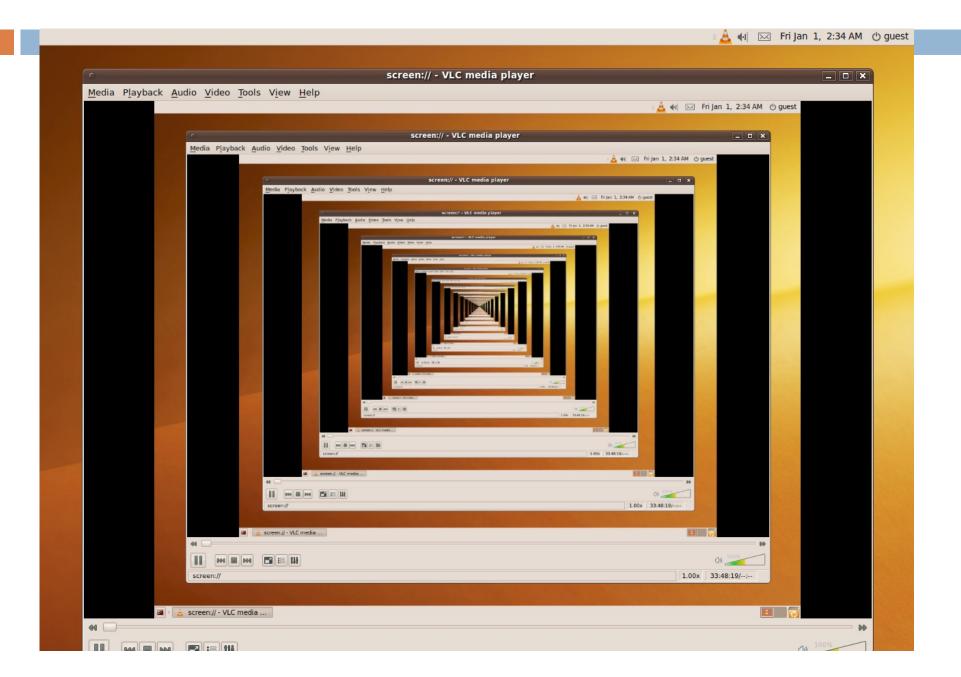
In Shakespeare's Henry IV, Pt I



To Understand Recursion...



Recursion



Recursion – Real Life Examples

Example:

terrible horrible no-good very bad day

Recursion – Real Life Examples

```
<noun phrase> is <noun>, or
                                                                                                                                                           <adjective> <noun phrase>, or
                                                                                                                                                           <adverb> <noun phrase>
        ancestor(p) is parent(p), or
                                                                                                                    parent(ancestor(p))
                    great 
                                                                                                                                                                                                                                                                         great great grandmother.
        0! = 1
       n! = n * (n-1)!
1, 1, 2, 6, 24, 120, 720, 5050, 40320, 362880, 3628800, 39916800,
479001600...
```

Sum the digits in a non-negative integer

```
/** = sum of digits in n.
  * Precondition: n \ge 0 */
public static int sum(int n) {
   if (n < 10) return n;
                                 sum calls itself!
  // { n has at least two digits }
  // return first digit of n + sum of digits in rest of n
  return n\%10 + sum(n/10);
```

```
sum(7) = 7

sum(8703) = 3 + sum(870)

= 3 + 0 + sum(87)

= 3 + 0 + 7 + sum(8)
```

Two different questions, two different answers

How is it executed?
 (or, why does recursion even work?)

2. How do we understand recursive methods? (or, how do we write/develop recursive methods?)

The end

LECTURE 9: RECURSION

PART 2: THE CALL STACK

Stacks and Queues

stack grows

top element

2nd element

. . .

bottom element Stack: list with (at least) two basic ops:

- * Push an element onto its top
- * Pop (remove) top element

Last-In-First-Out (LIFO)

Like a stack of trays in a cafeteria

first second ... last

Americans wait in a line. The Brits wait in a queue!

Queue: list with (at least) two basic ops:

- * Append an element
- * Remove first element

First-In-First-Out (FIFO)

Stack Frame

A "frame" contains information about a method call:

At runtime Java maintains a a frame parameters stack that contains frames for all method calls that are being executed but have not completed.

Method call: push a frame for call on stack. Assign argument values to parameters. Execute method body. Use the frame for the call to reference local variables and parameters.

End of method call: pop its frame from the stack; if it is a function leave the return value on top of stack.

Memorize method call execution!

A frame for a call contains parameters, local variables, and other information needed to properly execute a method call.

To execute a method call:

- 1. push a frame for the call on the stack,
- 2. assign argument values to parameters,
- 3. execute method body,
- 4. pop frame for call from stack, and (for a function) push returned value on stack

When executing method body look in frame for call for parameters and local variables.

```
public static int sum(int n) {
   if (n < 10) return n;
                                       frame:
   return n\%10 + sum(n/10);
public static void main(
                   String[] args) {
                                       frame:
 int r = sum(824);
 System.out.println(r);
```

Frame for method in the system that calls method main

frame: return info

```
public static int sum(int n) {
   if (n < 10) return n;
   return n\%10 + sum(n/10);
public static void main(
                   String[] args) {
  int r = sum(824);
   System.out.println(r);
```

Frame for method in the system that calls method main: main is then called

main

system

r ____ args <u>null</u> return info

•

```
public static int sum(int n) {
   if (n < 10) return n;
   return n\%10 + sum(n/10);
public static void main(
     String[] args) {
 int r = sum(824);
 System.out.println(r);
```

main

Method main calls sum:

system

n <u>824</u>
return info
r ___ args <u>null</u>
return info

```
public static int sum(int n) {
   if (n < 10) return n;
   return n\%10 + sum(n/10);
public static void main(
     String[] args) {
 int r = sum(824);
 System.out.println(r);
```

main

 $n \ge 10$ sum calls sum:

system

n <u>82</u> return info

n 824

return info

r ____ args <u>null</u> return info

?

```
public static int sum(int n) {
   if (n < 10) return n;
   return n\%10 + sum(n/10);
public static void main(
     String[] args) {
 int r = sum(824);
 System.out.println(r);
```

main

 $n \ge 10$. sum calls sum:

system

n 8 return info

n 82 return info

n 824 return info

r args null return info

```
public static int sum(int n) {
   if (n < 10) return n;
   return n\%10 + sum(n/10);
public static void main(
     String[] args) {
 int r = sum(824);
 System.out.println(r);
```

main

system

n < 10 sum stops: frame is popped and n is put on stack:

```
n 8 return info

n 82 return info

n 824 return info

r args null return info
```

```
public static int sum(int n) {
   if (n < 10) return n;
   return n\%10 + sum(n/10);
public static void main(
     String[] args) {
 int r = sum(824);
 System.out.println(r);
```

main

Using return value 8 stack computes 2 + 8 = 10 pops frame from stack puts return value 10 on stack

n 82 return info
n 824
return info
r ___ args null
return info

```
public static int sum(int n) {
   if (n < 10) return n;
   return n\%10 + sum(n/10);
public static void main(
     String[] args) {
 int r = sum(824);
 System.out.println(r);
```

main

Using return value 10 stack computes 4 + 10 = 14 pops frame from stack puts return value 14 on stack

10

n 824

return info

r ____ args <u>null</u>

return info

?

```
public static int sum(int n) {
   if (n < 10) return n;
   return n\%10 + sum(n/10);
public static void main(
     String[] args) {
 int r = sum(824);
 System.out.println(r);
```

Using return value 14 main stores 14 in r and removes 14 from stack

r 14 args null return info
?
return info

main

2 different questions, 2 different answers

1. How is it executed?

(or, why does this even work?)

It's **not** magic! Trace the code's execution using the method call algorithm, drawing the stack frames as you go.

Use only to gain understanding / assurance that recursion works.

2. How do we understand recursive methods? (or, how do we write/develop recursive methods?)

This requires a totally different approach. QUIZ

End

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PART 3: UNDERSTANDING RECURSIVE METHODS

Math def to Java function

Factorial function:

```
0! = 1
n! = n * (n-1)! \text{ for } n > 0
(e.g.: 4! = 4*3*2*1=24)
```

```
Easy to make math definition
into a Java function!
public static int fact(int n) {
  if (n == 0) return 1;

return n * fact(n-1);
}
```

Exponentiation:

```
b^{0} = 1

b^{c} = b * b^{c-1} for c > 0
```

```
public static int exp(int b, int c) {
  if (c == 0) return 1;

return b * exp(b, c-1);
}
```

How to understand what a call does

Make a copy of the method spec, replacing the parameters of the method by the arguments

spec says that the value of a call equals the sum of the digits of n

sumDigs(654)

sum of digits of n

sum of digits of 654

```
/** = sum of the digits of n.
 * Precondition: n >= 0 */
public static int sumDigs(int n) {
  if (n < 10) return n;
  // n has at least two digits
  return n%10 + sumDigs(n/10);
}</pre>
```

Step 1. Have a precise spec!

Step 2. Check that the method works in the base case(s): That is, cases where the parameter is small enough that the result can be computed simply and without recursive calls.

If n < 10 then n consists of a single digit.

Looking at the spec, we see that that digit is the required sum.

```
/** = sum of the digits of n.
 * Precondition: n >= 0 */
public static int sumDigs(int n) {
   if (n < 10) return n;
   // n has at least two digits
   return n%10 + sumDigs(n/10);
}</pre>
```

Step 1. Have a precise spec!

Step 2. Check that the method works in the base case(s).

Step 3. Look at the recursive case(s). In your mind replace each recursive call by what it

```
/** = sum of the digits of n.
 * Precondition: n >= 0 */
public static int sumDigs(int n) {
  if (n < 10) return n;
  // n has at least two digits
  return n%10 + sumDigs(n/10);
}</pre>
```

does according to the method spec and verify that the correct result is then obtained.

```
return n%10 + sumDigs(n/10);
return n%10 + (sum of digits of n/10); // e.g. n = 843
```

Step 1. Have a precise spec!

Step 2. Check that the method works in the base case(s).

Step 3. Look at the recursive case(s). In your mind replace each recursive call by what it

```
/** = sum of the digits of n.
 * Precondition: n >= 0 */
public static int sumDigs(int n) {
   if (n < 10) return n;
   // n has at least two digits
   return n%10 + sumDigs(n/10);
}</pre>
```

does acc. to the spec and verify correctness.

Step 4. (No infinite recursion) Make sure that the args of recursive calls are in some sense smaller than the pars of the method.

n/10 < n, so it will get smaller until it has one digit

Step 1. Have a precise spec!

Important! Can't do anything further without a precise spec.

Step 2. Check that the method works in the base case(s).

Step 3. Look at the recursive case(s). In your mind replace each recursive call by what it does according to the spec and verify correctness.

Once you get the hang of it this is what makes recursion easy! This way of thinking is based on math induction which we don't cover in this course.

Step 4. (No infinite recursion) Make sure that the args of recursive calls are in some sense smaller than the parameters of the method

Writing a recursive method

- Step 1. Write a precise spec!
- Step 2. Write and verify code for the base case(s).
- Step 3. Write and verify code for the recursive case(s). In doing so, attempt to write the answer in terms of the same problem (it looks like the specification) but on a smaller scale. That allows you to replace that "same problem on a smaller scale" by a recursive call.
- Step 4. (No infinite recursion) Make sure that the args of recursive calls are in some sense smaller than the parameters of the method

QUIZZES

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PART 4: WRITING RECURSIVE METHODS

Examples of writing recursive functions

In this part, we demo writing recursive functions using the approach outlined below. The java file we develop will be placed on the course webpage some time after the lecture.

- Step 1. Have a precise spec!
- Step 2. Write the base case(s).
- Step 3. Look at all other cases. See how to define these cases in terms of smaller problems of the same kind. Then implement those definitions using recursive calls for those smaller problems of the same kind.
- Step 4. Make sure recursive calls are "smaller" (no infinite recursion).

Check palindrome-hood

A palindrome is a String that reads the same backward and forward:

$$isPal("racecar") \rightarrow true$$
 $isPal("pumpkin") \rightarrow false$

A String with at least two characters is a palindrome if

- □ (0) its first and last characters are equal and
- □ (1) chars between first & last form a palindrome:



A recursive definition!

A man a plan a caret a ban a myriad a sum a lac a liar a hoop a pint a catalpa a gas an oil a bird a yell a vat a caw a pax a wag a tax a nay a ram a cap a yam a gay a tsar a wall a car a luger a ward a bin a woman a vassal a wolf a tuna a nit a pall a fret a watt a bay a daub a tan a cab a datum a gall a hat a fag a zap a say a jaw a lay a wet a gallop a tug a trot a trap a tram a torr a caper a top a tonk a toll a ball a fair a sax a minim a tenor a bass a passer a capital a rut an amen a ted a cabal a tang a sun an ass a maw a sag a jam a dam a sub a salt an axon a sail an ad a wadi a radian a room a rood a rip a tad a pariah a revel a reel a reed a pool a plug a pin a peek a parabola a dog a pat a cud a nu a fan a pal a rum a nod an eta a lag an eel a batik a mug a mot a nap a maxim a mood a leek a grub a gob a gel a drab a citadel a total a cedar a tap a gag a rat a manor a bar a gal a cola a pap a yaw a tab a raj a gab a nag a pagan a bag a jar a bat a way a papa a local a gar a baron a mat a rag a gap a tar a decal a tot a led a tic a bard a leg a bog a burg a keel a doom a mix a map an atom a gum a kit a baleen a gala a ten a don a mural a pan a faun a ducat a pagoda a lob a rap a keep a nip a gulp a loop a deer a leer a lever a hair a pad a tapir a door a moor an aid a raid a wad an alias an ox an atlas a bus a madam a jag a saw a mass an anus a gnat a lab a cadet an em a natural a tip a caress a pass a baronet a minimax a sari a fall a ballot a knot a pot a rep a carrot a mart a part a tort a gut a poll a gateway a law a jay a sap a zag a fat a hall a gamut a dab a can a tabu a day a batt a waterfall a patina a nut a flow a lass a van a mow a nib a draw a regular a call a war a stay a gam a yap a cam a ray an ax a tag a wax a paw a cat a valley a drib a lion a saga a plat a catnip a pooh a rail a calamus a dairyman a bater a canal Panama

Example: Is a string a palindrome?

```
/** = "s is a palindrome" */
public static boolean isPal(String s) {
    if (s.length() <= 1)
        return true;
        Substring from
        s[1] to s[n-1]

    int n= s.length()-1;
    // s = s[0] + s[1..n-1] + s[n]
    return s.charAt(0) == s.charAt(n) && isPal(s.substring(1,n));
}</pre>
```