Lab Assignment

Exception Handling and Templates

- 1. Write a C++ program that demonstrates the use of try, catch, and throw to handle exceptions.
- 2. Write a program that divides two numbers. Handle exceptions for division by zero using multiple catch blocks.
- 3. Write the template for the following function in C++ and execute it for various datatypes

```
int MyMax(int a, int b){
return x>y?x:y;
}
```

4. Write the C++ template for the following program of Bubble sort and check the sorting of various datatype arrays:

```
void bubbleSort(int a[], int n) {
  for (int i = 0; i < n - 1; i++)
    for (int j = n - 1; i < j; j--)
        if (a[j] < a[j - 1])
        swap(a[j], a[j - 1]);
}</pre>
```

5. Write the C++ template for the following code:

```
int main(){
show(100,"hello hello");
show('k',1500);
show(1.23,2987);
}
```

6. Overload the C++ function template for the following code:

```
int main(){
show(100,"hello hello");
```

```
show(3,3);
}
```

- 7. Write a C++ program for class template to create a generic object with one numeric datatype variable (int, float, double, long etc) and public functions (a) constructor (b) divideBy2().
- 8. Write the same program as in (7) with function definitions outside the class using scope resolution operators along with class template.
- 9. Write a C++ program to illustrate class type with non-type parameter?