

# Miyoun Cho

## Product Designer

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## Tools

Figma

Adobe XD

Adobe Photoshop

Adobe Illustrator

Adobe After Effects

Adobe Premiere Pro

Adobe InDesign

Sketch

Cinema 4D

## Skills

Wireframing

Prototyping

Interactive Design

Usability Testing

Graphic Design

Illustrations

Motion Graphics

Animations

HTML, CSS, and JS

## Design Work Experiences

### Intoit | UI/UX Design Intern

*San Francisco, CA | May 2022 - Present*

- Created a design system and UX Design for an e-commerce website.
- Designed illustrations, icons, symbols, and animation for plant-based products.
- Developed marketing materials such as business cards and stickers.

### DxD Lab, KAIST | UX Design / Research Intern

*Daejeon, KOREA | Jun 2022 - Aug 2022*

- Collaborated in ideation and user interviews for creating an App to improve the mental health conditions of call center workers.

### Academy of Art University | Interaction & UI/UX Design

*San Francisco, CA | Sep 2020 - Dec 2022*

- Designed Doodle Lingo, an interactive English Learning App, for my thesis project.
- Developed wireframes and clickable prototypes, defined the system design, and conducted user tests to provide an enjoyable and intuitive user experience for young learners.

## Other Experiences

### Samsung Medical Center | Registered Nurse

*Seoul, KOREA | Aug 2007 - Sep 2012*

Worked in the gastroenterology ward and liver cancer center.

## Education

### Academy of Art University

*San Francisco, CA | Sep 2017 - Dec 2022*

Master of Fine Arts, Interaction and UI/UX Design

### Kyung Hee University

*Seoul, KOREA | Mar 2003 - Feb 2007*

Bachelor of Science, Nursing