# **Miyoun Cho**

#### **Product Designer**

#### **Tools**

Figma

Adobe XD

Adobe Photoshop

Adobe Illustrator

Adobe After Effects

Adobe Premiere Pro

Adobe InDesign

Sketch

Cinema 4D

#### **Skills**

Wireframing

Prototyping

Interactive Design

**Usability Testing** 

Graphic Design

Illustrations

**Motion Graphics** 

**Animations** 

HTML, CSS, and JS

### **Design Work Experiences**

#### Intoit | UI/UX Design Intern

San Francisco, CA | May 2022 - Present

- Created a design system and UX Design for an e-commerce website.
- Designed illustrations, icons, symbols, and animation for plant-based products.
- Developed marketing materials such as business cards and stickers.

#### DxD Lab, KAIST | UX Design / Research Intern

Daejeon, KOREA | Jun 2022 - Aug 2022

• Collaborated in ideation and user interviews for creating an App to improve the mental health conditions of call center workers.

#### Academy of Art University | Interaction & UI/UX Design

San Francisco, CA | Sep 2020 - Dec 2022

- Designed Doodle Lingo, an interactive English Learning App, for my thesis project.
- Developed wireframes and clickable prototypes, defined the system design, and conducted user tests to provide an enjoyable and intuitive user experience for young learners.

## **Other Experiences**

#### Samsung Medical Center | Registered Nurse

Seoul, KOREA | Aug 2007 - Sep 2012

• Worked in the gastroenterology ward and liver cancer center.

#### **Education**

#### **Academy of Art University**

San Francisco, CA | Sep 2017 - Dec 2022

Master of Fine Arts, Interaction and UI/UX Design

#### **Kyung Hee University**

Seoul, KOREA | Mar 2003 - Feb 2007

Bachelor of Science, Nursing