MIYUKI WELDON

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EDUCATION

University of California, Berkeley

B.S. in Mechanical Engineering | GPA: 3.78

M.S. in Mechanical Engineering

Relevant Coursework: Manufacturing and Tolerancing, Statics and Mechanics, MATLAB, Dynamics, Controls, Circuit Design, Lagrangian Mechanics, Mechanism Design, Fluids, Materials, Mechatronics

EXPERIENCE

Foxeye Robotics – Mechanical Engineering Intern

May 2019 - Present

Expected: 2020

Expected: 2021

- Did extensive prototyping on an acquisition end effector that was SLA printed with the Form 2
- Addressed safety factors by designing a breakaway end effector that released above a threshold force
- Explored Form 2 materials along with printing practices that balanced resolution with ductility
- Designed a holder of non-rigid parts that were .15mm in diameter, pushing the resolution limits
- Designed parts that interfaced with the end effector actuator for a replaceable EF to ensure repeatability

Hybrid Robotics Lab – Undergraduate Researcher

May 2018 - May 2019

This lab is a UC Berkeley Mechanical Engineering lab focusing on controls of dynamic robotic systems.

- Worked on Thigh-Actuated Bipedal Robot for Extreme Agility project
- Led a project where a cycloidal gearbox is designed, optimized, and 3D printed for the robot's thigh
- Tested and performed analysis on different materials to determine 3D printed strength

Pioneers in Engineering – Director of Engineering, Mechanical PM

May 2017 – Present

PiE is a student-run non-profit at UC Berkeley that provides an extremely discounted robotics competition to 300+ students from underserved high schools in the Bay Area.

- Managed and advising the hardware-based engineering teams
- Explored long term, large scale engineering projects to reduce the costs of the robotics kit
- Sourcing and talking to manufacturers to acquire cheap electrical and mechanical parts
- Modeling and creating engineering drawings and contacting manufacturers to produce parts
- Learned to resin cast polyurethane gears to cut outsourcing costs

Electrical Engineering 16A – Undergraduate Student Instructor

August 2019 – Present

■ Taught discussion sections and office hours covering basic circuits, linear algebra, and optimization

Planting Robot Project – Watering System Designer

October 2018 - December 2018

- Designed a gravity fed watering system routed from a 2L bottle and controlled by a solenoid valve
- Printed a bottle cap (PLA) and a gasket (TPU) with rigid polyethylene and flexible silicone tubing

Wireless Deadbolt Unlocker Project – Mechanical Design Lead

October 2018 – December 2018

- Designed and manufactured an external, wireless, mechanical deadbolt unlocker for a final class project
- Chose a 3:1 gear ratio to supply torque and provide the correct degrees of rotation from a servo motor

Engineers Without Borders - Peru Team Member

August 2016 - May 2018

Worked to develop solutions to provide clean water to replace arsenic filled well water in rural Peru

Student Learning Center - Math Tutor

January 2018 – August 2018

Tutored undergraduate math (Calculus, Linear Algebra) at the UC Berkeley Student Learning Center

SKILLS

AutoCAD and Solidworks GD&T Labview Machining MATLAB and Simulink ANSYS/FEA 3D Printing (FDM, SLA) Laser Cutting