

## **Bootcamp Complete Roadmap**

### [Daywise Roadmap](#)

#### **Episode 1 - Stage**

##### **1. Starting with HTML**

- Understanding HTML and its use Cases.
- Creating first HTML page in VS Code
- Understand HTML Structure
- Understanding Tags and building simple HTML page - doctype , html , head , title , body
- Working with text elements - h tags , p tag , br tag , a tag , span , code , pre
- Working with HTML Lists(Ordered & Unordered lists) - ol , ul , li
- Understanding Concept of nested elements in HTML
- Working with Media Tags - img , video , audio
- HTML attributes - href , target , alt , src , width , height ,
- Navigating between pages

##### **2. More on HTML**

- Understanding semantic tags - article , section , main , aside , form , footer , header , details , figure
- Differentiating between block and inline elements
- Text formatting tags in HTML - b , strong , i , small , ins , sub , sup , del , mark
- Working with HTML tables - table , td , tr , th

##### **3. HTML Forms and Inputs**

- What is Form and why its important
- Creating a simple Form with tags - form , input , textarea , select , button , label
- Types of input fields - checkbox, text , color , file , tel , date , number , radio , submit , range
- Attributes of Form Elements - method, actions, target, novalidate, enctype, name, required, placeholder

##### **4. Media Tags in HTML**

- Understanding with audio and video Tags
- Attributes if media tags - src, width, height, alt, muted, loop, autoplay, controls, media
- Using source element for alternative media files

## **5. Basics of CSS (Cascading Style Sheet)**

- Introduction to CSS and Why it is important
- Understanding Syntax, Selectors and comments in CSS
- Adding CSS to HTML Page - Inline, Internal, External
- Understanding difference between selectors - class , id , element
- Understanding precedence of selectors
- How to style text using CSS - font family, font style , font weight , line-height , text-decoration , text-align , text-transform , letter-spacing , word-spacing , text-shadow

## **6. Styling With CSS**

- Working with colors in CSS - name , rgb , etc.
- Working with css units - % , px , rem , em , vw , vh , min , max
- Working with borders and border styling
- Working with box properties - margin , padding , box-sizing , height , width
- Understanding Background properties - background-size , background-attachment , background-image , background-repeat , background-position , linear-gradient
- Implementing shadow property.

## **7. More about CSS**

- Applying display properties - inline , grid , flex , none , inline-block , etc.
- Introduction to FlexBox for aligning and structure - flex-direction , order , flex-wrap , flex-grow , flex-shrink , justify-content , align-items , align-content , align-self , flex-basis , shorthand properties of flex
- Understanding Flex Grid for making grids using CSS.
- Working with positional properties - absolute , relative , static , sticky , fixed.
- Understanding Overflow - visible , hidden , scroll.

- Working with Grouping Selectors.
- Why we use Nested Selectors.

## 8. Interesting things about CSS 🌟

- Applying pseudo classes and Pseudo Elements [ hover , focus , after , before , active ].
- Learning CSS Transitions (properties, duration, timing functions, delays).
- Creating with Transform (translate, rotate, scale, skew , transform , rotate ).
- Working with 3D Transform ( translate3d() , translateZ() , scale3d() , scaleZ(), rotate3d() , rotateZ() ).
- Understanding CSS Animation ( @keyframes ).

## 9. Responsive with CSS 💻

- Difference Between Mobile-first and Desktop first Website(mobile-first vs desktop first).
- Measurement units for Responsive Design - px(pixel), in(inch), mm(millimetre), %, rem
- Using Viewport meta element for Responsive.
- Setting up Images and Typography for Responsiveness.
- What are Media queries [ @media , max-width , min-width ].
- Using Different function of CSS [ clamp , max , min ].
- Understand HTML structure for Responsive Design.

## 10. Working With SASS (SASSY) my favorite 🎉

- What is SASS? Variables ,Nesting ,Mixins ,Functions and Operators .
- Setting up environment for SCSS.
- SCSS or SASS? and Setting Up SCSS.

## 11. Basics of Javascript with ES6+ Features 🚀

- Introduction to JavaScript, Why it is Important! and What can it do for you?
- How to link javascript files using script-tag .
- Running JavaScript in the Browser Console .
- Variables and Keywords in Javascript [ var , let , const ].

- Logging with javascript - [console.log() , console.info() , console.warn() , prompt , alert ]
- Working with String in JS and there -[splice , slice , template string , split , replace , includes ]
- What are Statement and Semicolons in JS
- How to add Comments in JavaScript
- What are Expression in Js and difference between expression and statement
- JavaScript Data Types - [float , number , string , boolean , null , array , object , Symbol , Undefined ]
- Some Important Values - [undefined , null , NaN , Infinity ]
- Relative and Primitive Data Type in JavaScript
- Basic Operators(Arithmetic, Assignment, Increment, Decrement, Comparison, Logical, Bitwise) - [+ , , , / ,++ , , == , === , != ,and more ]
- Variable hoisting in JavaScript

## **12 . Loops & Conditionals in Javascript**

- Understanding Condition Operator in Javascript - [if , else , if-else , else-if , Ternary Operator , switch ]
- for Loop in JavaScript
- while Loop in JavaScript
- do...while in JavaScript
- forEach in JavaScript
- for in Loop in JavaScript
- for of Loop in JavaScript
- Recursion in JavaScript
- Loop control statements - [ break , continue ]

## **13. Functions in JavaScript**

- Understanding Function in JavaScript and why its widely used - [parameters , arguments , rest parameters , hoisting , Variable Hoisting , Function Hoisting ]
- Parameters in JavaScript - [required , destructured , rest , default ]
- Arguments in JavaScript - [positional , default , spread ]

- Classic Function, Nested Function(function within function), Scope Chain in Javascript.
- Understanding Immediately Invoked Function Expression(IIFE).
- More Functions in JavaScript - [Arrow Function , Fat Arrow , Anonymous , Higher Order , Callback , First Class , Pure Function , Impure Function]
- Understanding Scoping in JS - [Global scope , Function scope ]
- Understanding Closures, Scoping Rule .

## **14. Arrays and Objects in JavaScript**

- What are Arrays in JavaScript and how to Create an Array.
- Understand How to Accessing Elements in Array.
- Functions on Arrays - [push , pop , shift , unshift , indexOf , array destructuring , filter , some , map , reduce , spread operator , slice , reverse , sort , join , toString ]
- Iterating Over Arrays using - [For Loop , forEach ]
- Understanding What are Objects in JavaScript - [key-value pair ]
- Creating Objects, Accessing Properties, Deleting Property and Nested Objects.
- Recognise How Objects Are Stored, Traverse Keys of an Object, Array as Object.
- Timing Events - setTimeout() , setInterval() , clearTimeout() , clearInterval()
- Operation in Objects - [freeze , seal , destructuring , object methods , this keyword]

## **15. Document Object Model Manipulation**

- Introduction to DOM in JavaScript
- Understanding DOM Structure and Tree - [nodes , elements , document]
- Fetching Elements in DOM - [document.getElementById, document.getElementsByTagName, document.getElementsByClassName, document.querySelectorAll, document.querySelector ]
- DOM Tree Traversal - [parentNode , childNodes , firstChild , nextSibling]
- Manipulating DOM Element in JavaScript - [innerHTML , textContent , setAttribute, getAttribute , style property , classList ]
- Create and Removing DOM Elements - [createElement() , appendChild() , insertBefore() , removeChild() ]

## **16. Event Handeling in JavaScript**

- Event Handling in JavaScript - [addEventListner(), event bubbling, event.target ]
- Understanding Scroll Events, Mouse Events, Key Events and Strict Mode.
- Working with Forms and Input Elements [Accessing Form Data , Validating Forms , preventDefault() ,onsubmit, onchange]
- Working with Classes \*\*\*\*Adding, Removing , Toggling (classList methods)
- Browser Events - [DOMContentLoaded , load , resize , scroll]

## **17. Using Browser Functionalities in JavaScript**

- Browser Object Model - [window , navigator , history , location , document]
- Window Object - [ window.location , window.history]
- Working with Storage - [Local Storage , Session Storage , Cookies]
- Web APIs in DOM - [Fetch API ]

## **18. Object Oriented Concepts in JavaScripts**

- Introduction to OOPS in JavaScript
- Understanding classes and objects in JavaScript
- Understanding Constructor and Prototypes - [this keyword , call , apply , bind]
- More Topics in OOPS - [class expression , hoisting , inheritance , getter & setter]

## **19. Asynchronous Programming JavaScript**

- Introduction to Asynchrony in JavaScript.
- Introduction to callbacks and Problems in Callbacks
- Understanding promises - pending , resolved , rejected
- How to prevent callback hell using async & await .
- setInterval & setTimeout in JavaScript

## **20. Error Handling in JavaScript**

- Introduction to Error Handling
- Common types of errors in JavaScript - [Syntax errors , Runtime errors , Logical errors]
- Understanding the Error object - [message , name , stack]
- Handling exceptions using try-catch , try-catch-finally

- How to Throw Errors in JavaScript
- How to create custom error in JavaScript
- Error Handling in Asynchronous Code

## 21. Kuch Baatein Advance JavaScript Pr

- Throttling and Debouncing uses in JavaScript
- JSON Handeling and JavaScript - [JSON.parse() , JSON.stringify()]

## 22. Git and Github

- What is Git and Github?
- Concepts - Git commits , Understanding branches, Making branches, merging branches, conflict in branches, understanding workflow, pushing to GitHub.
- How to use GitHub with team members, forking, PR(pull requests) open source contribution, workflow with large teams.

## Episode 2 - Commit

### 1. Introduction of React

- What is React, and Why Use It?
- What are Components and types of Components - class component , function components
- Understanding Single Page Applications (SPAs), Single Page Applications Vs Multi-Page Applications.
- Difference between Real DOM and Virtual DOM
- NPM Basics | Installing Packages.
- How does updates work in React? and More ES6+ features like Import & Exports ,
- Difference Between React and Other Frameworks (Angular, Vue).
- Learning Some Basic Terminal Commands - pwd , ls , cd , clear
- Setting Up React Environment with nodejs.
- Install React-Vite Boilerplate and Installing React Developer Tools.
- Understanding JSX or JavaScript XML and Its Importance - Fragments , Components Naming .
- Creating and Understanding best practices for Components in React.

## 2. Styling in React 🎨

- Different Styling Approaches.
- Importance of component-based styling. Inline Styles ,CSS Modules
- Dynamic Styling Based on Props or State.
- Responsive Design in React
- Media queries with CSS and styled-components.

## 3. React Basics 💡

- Create Components with functions.
- Importing css file/stylesheet in react and Adding a CSS Modules Stylesheet - Styled Components , Dynamic styling with styled-components .
- Creating a state and Manage State using setState - What is State? , setState , useState .
- Creating Parameterised Function Components in React.
- React Props: Passing Data to Components.
- Function chaining in React and Conditional Rendering - Rendering Array Data via map , Eliminating Array Data via filter.

## 4. More on React 🎯

- Higher Order Components in React.
- Reusing Components, Lists and Keys in React.
- Sharing Data with child components : Props Drilling .
- Rendering a List, Mapping and Component Lifecycle - Mounting , Updating , Unmounting.
- Understanding React Component Lifecycle .
- Different Lifecycle Methods like componentDidMount .

## 5. Useful Hooks in React 🔧

- Understanding React Hooks
- Rules of hooks.
- Commonly Used Hooks:
  - useState

- useEffect
- useContext
- useRef
- useCallback
- useMemo
- Custom Hooks: When and How to Create Them
- Understanding and Applying Context API.

## 6. Navigation in the React with React Router

- Introduction to React Router.
- Setting Up and Configuring React Router setup of react-router-dom .
- Navigating Between Pages with .
- Passing Data while Navigating
- Dynamic Routing
- URL Parameters and Query Strings
- Nested Routes
- Programmatic Navigation Using useNavigate.
- Handling 404 Pages : fallback route for unmatched paths, Customizing the “Page Not Found” experience.

## 7. State Management Using Redux.

- Introduction to Redux , What is redux?, When and Why use redux?
- Understand Principles of Redux and Redux Flow.
- Understanding State Management in React using Redux.
- Why Use State Management Libraries?
- Why Redux need reducers to be pure functions.
- Redux Basics: Actions , Reducers , Store , Currying , Middleware , Async Actions: Thunk
- Connecting Redux to React Components with react-redux.
- Introduction to Redux Toolkit.

- Alternatives: Recoil, Zustand, or MobX.

## 8. Form controls in the React : Building Dynamic Forms

- Introduction to Forms in React.
- Building Basic Forms.
- Creating form elements like input, textarea, select, etc.
- Two way binding with react [ input , textarea ].
- Handling Form Events [ onChange , onSubmit , event.preventDefault() ].
- Validation in React Forms : client-side form validation.
- Integrating Forms with APIs.
- Sending form data to a backend using fetch or axios.
- Handling loading states and success/error feedback.

## 9. Performance Optimization

- Code Splitting with React Lazy and Suspense
- Avoids redundant calculations by caching Using Memoization Techniques:
  - React.memo
  - useMemo
  - useCallback
- Avoiding Re-Renders using useState ,
- Optimizing Component Structure
- Performance Profiling Tools using Chrome DevTools , Lighthouse , Web Vitals ,Largest Contentful Paint (LCP), First Input Delay (FID)

## 10. Deploying React projects

- Preparing a React App for Production .
- Building React Applications.
- Environment Variables in React.
- Deployment Platforms: Netlify ,Vercel , GitHub Pages ,

## 11. Real-World Project with React

- Building a Complete React Project

- Combining All Concepts (Routing, State Management, API, etc.)
- Styling and Responsiveness ,
- Optimizing and Deploying the Project.

## 12. Animations 🔥

- Animation and Transitions Using libraries like framer-motion or gsap for advanced animations.

## 13. Basic SEO Principles

- On-Page Optimization in SEO.
- Guide to SEO Meta Tags.
- Image SEO Best Practices.
- Internal Link Building SEO.
- Create An SEO Sitemap For a Website.

## 14. Three.js and React Three-Fiber

- Understanding what is Scene.
- Using 3d models for animation.
- Controlling view with Orbit controls.
- Applying Lights inside the scene.
- Understanding different types of Cameras.
- Animating the mesh with GSAP or Framer motion.
- Different types Geometries.
- Using different Materials for animation.

## 15. Introduction to TypeScript

- Introduction to TypeScript and its role in modern frontend development
- Why TypeScript is important for React applications
- Difference between JavaScript and TypeScript in real-world projects
- Advantages of static typing in UI-based applications
- Understanding how TypeScript improves scalability and maintainability
- TypeScript adoption in industry and enterprise React applications

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## **16. Setting Up TypeScript Environment**

- Installing and configuring TypeScript in a project
  - Understanding TypeScript compiler workflow
  - Introduction to tsconfig.json
  - Understanding compiler options and strictness levels
  - Target environments and module systems
  - Integrating TypeScript with modern build tools
  - TypeScript with React project setup
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## **17. TypeScript Basic Types & Data Structures**

- Understanding TypeScript type system
  - Primitive types in TypeScript
  - Difference between any, unknown, never, and void
  - Nullable types and undefined handling
  - Arrays and typed collections
  - Tuples and fixed-length data structures
  - Read-only types and immutability concepts
- 

## **18. Object Typing in TypeScript**

- Typing objects in TypeScript
  - Required vs optional properties
  - Read-only properties
  - Nested object typing
  - Index signatures
  - Excess property checks
  - Structural typing concept
-

## **19. Advanced Type Definitions**

- Type aliases and their purpose
  - Union types and use cases
  - Intersection types and composition
  - Literal types and value constraints
  - Optional chaining and null safety concepts
  - Type narrowing and control flow analysis
- 

## **20. Interfaces in TypeScript**

- Introduction to interfaces
  - Defining object contracts using interfaces
  - Interface extension and inheritance
  - Declaration merging
  - Interfaces vs type aliases
  - Best practices for using interfaces in React projects
- 

## **21. Enums and Constants Management**

- Introduction to enums
  - Numeric vs string enums
  - Use cases for enums in frontend applications
  - Alternatives to enums
  - Managing constants in TypeScript projects
- 

## **22. Generics in TypeScript**

- Understanding generic types
- Why generics are important
- Generic functions and reusability
- Generic interfaces and type safety

- Generic constraints
  - Practical use cases of generics in React applications
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## 23. TypeScript with React Fundamentals

- Understanding how TypeScript works with React
  - Difference between .ts and .tsx files
  - JSX typing fundamentals
  - Typing functional components
  - Understanding React typings ecosystem
  - React + TypeScript best practices
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## 24. Props Typing in React with TypeScript

- Understanding props contracts
  - Required and optional props
  - Read-only props
  - Children prop typing
  - Reusable prop types
  - Handling complex prop structures
- 

## 25. State Management Typing

- Typing component state
  - Primitive vs object-based state typing
  - Nullable state handling
  - Derived state typing
  - State updates and immutability
  - Best practices for typed state
- 

## 26. Event Handling & Forms Typing

- Typing React events
  - Mouse events and keyboard events
  - Form events and submission handling
  - Input and controlled form typing
  - Validation and error state typing
  - Preventing common typing mistakes in forms
- 

## **27. Context API with TypeScript**

- Introduction to Context API with TypeScript
  - Typing context values
  - Provider and consumer typing
  - Handling default values safely
  - Avoiding undefined context access
  - Scalable context architecture patterns
- 

## **28. Redux with TypeScript**

- Why TypeScript is important for global state
  - Typing Redux store
  - Typing reducers and actions
  - Typed dispatch and selectors
  - Redux Toolkit with TypeScript
  - Best practices for scalable state management
- 

## **29. API Integration & Data Typing**

- Defining API data contracts
- Typing API responses
- Handling loading, success, and error states
- Error response typing

- Pagination and metadata typing
  - Maintaining consistency across frontend and backend
- 

## 30. TypeScript Best Practices

- Understanding strict mode in TypeScript
  - Benefits of strict type checking
  - Avoiding misuse of any
  - Using safer alternatives to any
  - Writing clean and predictable type definitions
  - Type reuse and centralization strategies
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## 31. Project Structure & Architecture

- Organizing React + TypeScript projects
  - Feature-based folder structure
  - Managing shared types
  - Separation of concerns
  - Scalable architecture patterns
  - Industry-standard project layouts
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## 32. Common TypeScript Errors & Debugging

- Understanding TypeScript compiler errors
  - Debugging type mismatches
  - Handling null and undefined safely
  - Working with third-party library typings
  - Resolving common React + TypeScript issues
- 

## Episode 3 - Push

### 1. Starting with Node.js - The Beginning

- Introduction to Node.js and Getting Our Tools - Node.js LTS , Postman , Editor
- Setting up the Tools for our Environments
- Running script with nodejs - “Namaste Duniya”
- NPM Basics | Installing Packages.
- Creating and Managing package.json.

## 2. Creating Server - Writing Our First Server

- What is Server and how it works?
- Setting Up Our First Node.js Server using HTTP
- Serving A Response to the Browser and Understanding Responses.
- Routing in HTTP Servers.
- Understanding Status Code - 1XX , 2XX , 3XX ,404 - Not Found , 200 - success , 500 - Internal Server error , 422 - Invalid Input , 403 - the client does not have access rights to the content , etc.
- Installing Nodemon for Automatic Server Restarts.

## 3. Some talk on Different Architectures

- Different Architectures in backend like MVC and SOA.
- Understanding MVC Architecture Model , View ,Control.
- MVC in the context of REST APIs.

## 4. Web Framework - Express.js

- what is Express.js and why to use it.
- Setting Up Express Server .
- Returning Response from the server.
- Using Query Parameters and URL Parameters.
- HTTP Request - Some Important part of requests , Different Types of Requests - Get , Post , PUT , Patch , Delete.
- Serving Static Files with express.static() .

## 5. Template Engine - EJS

- What is Template Engine and What is the use of Template Engine.
- Template Engine Option - Handlebars , EJS , Pug , jade but We'll use EJS .

- Setting Up Template Engine - Installed EJS template engine.
- Rendering Our First Page using EJS and Some important syntax - <%= %> , <% %> , <%- %>.
- Loop statement, Conditional statement and Locals in views - EJS.
- Accessing the Static Files Inside EJS file.

## 6. Middleware in Express.js (one of my favorite) 🤗

- Understanding the middleware in express.
- Implementing middleware with express.
- Different types of middleware : builtIn middleware , third-party middleware ,custom middleware .
- Different level of middleware : Application-Level , Router-Level .
- Handeling Errors and Security with middleware : Error-Handling , Helmet , CORS.

## 7. Handling file with Express 📁

- Understand Multer and its usecase?
- Uploading file with multer.
- Understanding Memory and Disk Storage.
- Accessing uploaded file req.file.
- Working with express.static.
- Using Cloudinary or Imagekit for Real-time media processing APIs and Digital Asset Management.

## 8. Beginning of Database Basics ( Bohot km theory ) 📄

- Relational and non-relational Databases : mongodb & mysql .
- What is MongoDB? Why Use It?
- Installing Compass and Understand how to access DB using terminal.
- Setting Up MongoDB Locally and in the Cloud.
- Understanding Datatypes Collections and Documents.
- Connecting MongoDB to Node.js with Mongoose .
- Database Relations - One to One , One to Many OR Many to One , Many to Many , Polymorphic .

- Handling Relationships with Mongoose (populate).

## **9. API Development(REST) 🔒**

- What is a REST API?
- Versioning in RESTful APIs - /v1/
- Using Postman for API Testing and developing - Send Requests , Save Collections , Write Tests .
- Understanding and Working With Status code , 2xx (Success) , 4xx (Client Errors) , 5xx (Server Errors) .
- Validating API Inputs Using libraries like express-validator or Sanitization .
- Security Handling - Rate Limiting with express-rate-limit ,XSS Attack , CSRF Attack , DOS Attack.

## **10. Database Optimization for Fast response 🚦**

- Indexing for Performance with MongoDB :- Single-Field Indexes , Compound Indexes , Text Indexes ,Wildcard Indexes.
- Best practice with Indexing explain().
- Learning MongoDB Aggregation.
- Comparison Operators - ['\$eq , \$ne , \$lt , \$gt , \$lte , \$gte , \$in , \$nin]
- Logical Operators - ['\$not , \$and , \$or and \$nor]
- Array[\$pop, \$pull, \$push and \$addToSet]
- Stages in Aggregation pipeline :- \$match , \$group , \$project , \$sort , \$lookup.
- Creating Database on Local and Atlas
- Creating parallel pipeline with \$facet .
- Learning MongoDB Operators.
- Understanding Different types of Operators :- Comparison ,Regex ,Update ,Aggregation.

## **11. Logging Backend : Express.js**

- Why is Logging Important?
- Setting Up Logging with Libraries winstone ,Pino ,Morgan .
- Different mode of morgan ,**dev ,short ,tiny** .

- Error Handling and Logging.

## 12. Production Wala Project Structure and Configuration

- Understanding the Basic Structure of application.
- Learning File Naming Conventions, Git Configuration,
- Understanding Important Folders :- src/ ,config/ ,routes/ ,utils/ .
- Role of package.json , ENV and .gitignore .
- Production Environment - PM2 , Error & Response Handling Configuration , CORS Configuration , async-handler.js.
- Using and Configuring ESLint and Prettier for code formatting.
- Testing APIs using Postman.

## 13. Authentication and Authorization

- Difference Between Authentication & Authorization
- Working with Passwords and Authentication - Cookie Authentication , OAuth Authentication
- Understanding Session and Token Authentication.
- Implementing JWT Authentication :- jsonwebtoken JWT\_SECRET.
- Securing user password with bcrypt hashing salt.
- Role-Based Access Control (RBAC).
- Authenticating user with Express middleware .
- Understanding Passport.js and its usecase?
- Glancing through and Installing Passport.js
- Setting up Passport.js - passport-local, local-strategy , google-OAuth
- express-sessions and using passport for authentication.

## 14. Working Real time communication : WebSockets and [socket.io](#)

- Understanding WebSockets protocol for realtime applications?
- Learning handshake ,Persistent connection ,Bidirectional communication ,HTTP polling .
- Understanding difference between WebSocket Vs [Socket.io](#).
- Working with socket.io for realtime applications.

- Understanding usage ofRooms in [Socket.io](#).
- Understanding Middleware in [Socket.io](#).

## 15. Working With Caching - Local and Redis

- What is Caching and How to cache data locally?
- What is Redis?
- Why Use Redis for Caching?
- Implementing Redis Caching in Node.js.
- Advanced Redis Features TTL ,Complex Data Structures , Pub/Sub.

## 16. Error handling in express

- Basic Error Handling in Express next() .
- Catching Specific Errorstry &catch .
- Creating Util Class for Error Handling.

## 17. Testing Tools

- Understanding Unit-Testing With Jest.
- Cross Browser Testing and Why Is It Performed?
- What Is Web Testing? and How to Test a Website.

## 18 Next.js Fundamentals

- What is Next.js and why it exists
- Problems Next.js solves in React applications
- Understanding client-side vs server-side rendering
- Rendering strategies – [CSR, SSR, SSG]
- When to use which rendering method
- Overview of Pages Router vs App Router
- Creating a Next.js application using create-next-app
- Understanding Next.js project structure

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## 19 Routing in Next.js

- File-based routing system in Next.js

- Static routes
  - Dynamic routes – `[[id]]`
  - Nested routing structure
  - Route grouping concepts (overview)
  - Navigation using `next/link`
  - Programmatic routing
  - Handling 404 and error routes
- 

## 20 Data Fetching in Next.js

- Data fetching strategies in Next.js
  - Static data fetching – `getStaticProps`
  - Server-side data fetching – `getServerSideProps`
  - Dynamic static generation – `getStaticPaths`
  - Incremental Static Regeneration (ISR)
  - Choosing the right data fetching method
  - Data fetching lifecycle in Next.js
- 

## 21 Styling & Assets in Next.js

- Global CSS handling
  - Component-level styling with CSS Modules
  - Integrating Tailwind CSS with Next.js
  - Asset management in Next.js
  - Image optimization using `next/image`
  - Font optimization and font loading
  - Metadata handling
  - SEO optimization in Next.js applications
- 

## 22 API Routes

- Introduction to API routes in Next.js
  - Using Next.js as a full stack framework
  - Writing backend logic inside Next.js
  - Handling HTTP methods in API routes
  - Connecting MongoDB with Next.js
  - Creating authentication APIs
  - Structuring API routes for scalability
- 

## 21 Next.js with TypeScript

- Using TypeScript with Next.js
  - Typed pages and components
  - Typed layouts
  - Typing props and params
  - Typed API routes
  - Type safety in full stack Next.js apps
- 

## 22 Middleware & Authentication

- Introduction to middleware in Next.js
  - Request and response interception
  - Protecting routes using middleware
  - Authentication flow in Next.js
  - Auth using cookies
  - JWT-based authentication
  - Role-based access control (overview)
- 

## 23 Deployment & Production

- Deploying Next.js applications
- Deployment using Vercel

- Environment variables management
- Production build optimization
- Performance optimization techniques
- Monitoring and debugging production issues

## Episode 4 – Merge

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### 1. Generative AI and Applications

#### Introduction to Generative AI

- What is **Generative AI** and how it works (ML, DL, and LLM concepts).
- Core models behind Generative AI – Transformers, Diffusion Models, GANs.
- Understanding use-cases and limitations (bias, hallucination, accuracy).

#### Building Real-World AI Applications

- Building an **Authentication System** with Generative AI.
- Creating **Social Media Automation Tools** (AI post generator, auto-scheduler).
- Developing **Content Generation** Projects (blog writer, idea generator).
- AI-powered Resume Reviewer (using ChatGPT or Gemini API).
- Virtual Interview Assistant using **LLM APIs + Voice/Prompt Engineering**.

#### LangChain & Agentic Systems

- Introduction to **LangChain** and its features.
- Working with **LLM Chains, Memory, and Tools**.
- Building **AI Agents** that can browse, plan, and execute tasks.
- Exploring **Agentic-AI Applications** (multi-step reasoning systems).
- Understanding and implementing **Multi-Agent Systems**.
- Overview of **MCP Server** (Model Context Protocol) and its role in LLM interoperability.

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### 2. Progressive Web App (PWA) Development

#### Understanding PWAs

- What are **Progressive Web Apps** and why they matter.
- Benefits: Offline access, app-like experience, installability.
- Real-world examples: Twitter Lite, Starbucks PWA.

## Core Components of a PWA

- **Service Workers:** Role, lifecycle, and registration.
  - Lifecycle stages: Install, Activate, Fetch.
  - Handling caching and background sync.
- **Manifest File:** Purpose and structure.
  - Key properties – name, short\_name, icons, start\_url, theme\_color, background\_color.
- **DevTools for Debugging:** Application tab, cache inspection, and audit tools.

## Performance Optimization

- Implementing **Lazy Loading** and **Code Splitting**.
  - Testing PWA with **Lighthouse**.
  - Advanced caching strategies (e.g., Cache First, Network First, Stale-While-Revalidate).
  - Techniques for faster load time and smoother offline experiences.
- 

## 3. DevOps Fundamentals (Docker, Kubernetes & Terraform)

### Introduction to DevOps

- What is **DevOps** and why it's essential.
- Stages: Plan → Build → Test → Release → Deploy → Monitor → Feedback.
- Understanding **CI/CD Pipelines** and automation tools (GitHub Actions, Jenkins).

### Docker – Containerization

- What are **containers** and how they differ from **virtual machines**.
- Core Docker concepts: Image, Container, Volume, Network.
- Writing a simple **Dockerfile** for a Node.js app.
- Using **Docker Compose** for multi-container environments.

- Running and managing containers efficiently.

## Kubernetes – Orchestration

- What is **Kubernetes (K8s)** and why it's used for scaling microservices.
- Core components: Pod, Deployment, ReplicaSet, Service, Ingress.
- Managing workloads and ensuring high availability.
- Setting up **Minikube** or **Docker Desktop Kubernetes** locally.
- Deploying a microservice on Kubernetes.
- Load balancing and auto-scaling with Kubernetes.

## Terraform – Infrastructure as Code (IaC)

- What is **Terraform** and how it automates cloud infrastructure.
  - Understanding **Providers**, **Resources**, and **State Management**.
  - Writing basic .tf files to provision AWS EC2 instances.
  - Using Terraform with **Docker** and **Kubernetes** deployments.
  - Real-world scenario: Automate deployment of a Node.js + MongoDB app to AWS using Terraform.
- 

## 4. Building Microservices with Node.js

### Understanding Microservices

- What are **Microservices**, and why they replace monolithic systems.
- Comparison: **Monolithic vs Microservices**.
- Key benefits: Scalability, modularity, independent deployment.
- Common challenges (data sharing, inter-service communication, debugging).

### Designing and Building Microservices

- Creating a **Node.js Microservice** (Express-based).
- Structuring microservices with individual package.json.
- Designing microservice architecture for a sample app (e.g., eCommerce system).

### Inter-Service Communication

- Synchronous vs Asynchronous communication.
  - REST APIs for service interaction.
  - Using **Redis Pub/Sub** or **RabbitMQ** for Event-driven communication.
  - Implementing **API Gateway** with Express.js.
    - Proxying requests
    - Rate limiting and authentication
  - Dockerizing and deploying microservices.
  - Overview of **Kubernetes orchestration** for microservice clusters.
- 

## 5. Deployment

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### Cloud & Infrastructure Setup

- Deploying the project on cloud platforms.
- Using **DigitalOcean App Platform** (auto-scaling, containers, built-in load balancer).
- Exploring major providers: **AWS, GCP, Heroku, Azure**.

### AWS Deep Dive

- Launching and managing **EC2 Instances**.
- Connecting via **SSH** and setting up the environment.
- Cloning the repository and running the production build.
- Configuring **NGINX** as a reverse proxy.
- Masking the **Domain Name** to the server IP (DNS configuration).

### Kubernetes + Terraform Integration

- Deploying microservices using **Kubernetes clusters on AWS (EKS)**.
- Using **Terraform** to automate cluster setup and deployment.
- Managing secrets and environment variables with **Kubernetes Secrets & ConfigMaps**.
- CI/CD pipeline integration: Deploy code → Build Docker image → Push to registry → Deploy via Terraform → Orchestrate with Kubernetes.

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## 6. SYSTEM DESIGN

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### 1. System Design Basics

- Understanding System Design and why it matters
  - [scalability , performance , reliability , availability , fault tolerance]
- Core Performance Concepts
  - [latency , throughput]
- Traffic Distribution in Systems
  - [load balancing , health checks , layer 4 vs layer 7 routing]
- Caching Fundamentals
  - [client-side , server-side , database cache , cdn cache]
- Scaling Strategies
  - [vertical scaling , horizontal scaling]
- Databases (Foundational Concepts)
  - [data models , indexes , transactions , queries]
- Data Replication
  - [leader-follower , multi-leader , read replicas]
- Data Sharding
  - [shard keys , range-based , hash-based]
- Message Queues
  - [async processing , event-driven , producers , consumers , Kafka]
- Content Delivery Networks (CDN)
  - [edge caching , static assets]
- Stateless vs Stateful Systems
  - [session handling , server independence]
- High Availability Concepts
  - [redundancy , failover , auto-scaling]

- Monitoring & Observability
    - [logging , metrics , tracing]
  - Data Migration
    - [schema changes , versioning , online migration , zero-downtime migration]
- 

## **DSA with JavaScript**

### **1. Conditional Statements**

- Understanding Conditional Statements
- Types of Conditional Statements if , if-else , if-else if , switch
- Making decisions in a program based on inputs or variables.
- Validating user data or input forms.
- Creating interactive menus or options in applications.

### **2. Loops, Nested Loops, Pattern Programming**

- Undertsanding the use of Loops.
- for loop.
- while loop.
- do-while loop.
- Understanding the Use of Nested Loops.
- Learning Pattern Programming - Pyramid patterns , right-angled triangles, and inverted triangles.
- Understanding Control Flow statement break and continue
- Learning how to set correct conditions to avoid getting stuck in infinite loops.
- Understand how to optimize nested loops for better performance and reduced time complexity.

### **3. Array**

- Understanding the use of Arrays.
- Basic Manipulations - insertion , deletion , updation
- Accessing Elements in Arrays .

- Traversing Elements in Arrays .
- Array Algorithms - Two Pointer Algorithm, Rotation Algorithms , Kadane's Algorithm , etc

#### **4. Object-Oriented Programming (OOP) in JavaScript**

- Understanding Object-Oriented Programming
- Learn how to define a class for creating objects.
- Understand how to instantiate objects from a class
- Learn how the constructor() function initializes an object when it's created.
- Understand how this refers to the current object in the context.
- Use this to access properties and methods within the same object.

#### **5. Strings in JavaScript**

- Understanding Strings in JavaScript
- Learning String Manipulation Methods - concat() , slice(), substring() , replace(), replaceAll()
- Learning String Search and Check Operations - indexOf(), lastIndexOf() , includes(), startsWith(), endsWith()
- Learning String Transformations - toUpperCase(), toLowerCase() , trim()
- Learning String Splitting and Joining: - split() , join()
- Embed variables and expressions in strings using backticks (`)
- Learning Escape Characters - \\n , \\t , \\'
- Algorithms on Strings - Reverse a String , Check for Palindrome , Find Longest Common Prefix , Character Frequency Count , Anagram Check

#### **6. Time and Space Complexity**

- Understanding Time Complexity
- Understanding the Big-O Notation.
- Constant Time – O(1)
- Logarithmic Time – O(log n)
- Linear Time – O(n)
- Linearithmic Time – O(n log n)

- Quadratic Time –  $O(n^2)$
- Exponential Time –  $O(2^n)$
- Factorial Time –  $O(n!)$
- Key Factors That Affect Complexity - Algorithm Design , Data Structure Choice , Problem Constraints
- Tips to Reduce Time Complexity - Avoid Nested Loops , Efficient Data Structures , Optimize Recursion , Divide and Conquer
- Understanding what is Recursion and its use case

## **7. Math Problems and Algorithms**

- Understanding Mathematical Operations and Their Applications
- Mathematical operations like (pow) (sqrt) and greatest common divisor (HCF) are essential in various problem-solving scenarios.

## **8. Advanced Problems on Array**

- Understanding Advanced Array Concepts
- Learning two-pointer approach ,
- Learning prefix sums
- Solving complex problems efficiently.
- Multi-Dimensional Arrays in JavaScript
- Working with Multi-Dimensional Arrays
- Key Operations on Multi-Dimensional Arrays
- Algorithms Using Multi-Dimensional Arrays
- Multi-Dimensional Arrays in Real-World Scenarios

## **9. Sorting Algorithms ,Time complexity and their application**

- Learning Selection Sort
- Learning Insertion Sort
- Learning Merge Sort
- Learning Quick Sort
- Learning Cyclic Sort

## **10. Binary Search and Its Algorithms**

- Binary Search on Sorted Arrays
- Variations of Binary Search
- Binary Search on Infinite Arrays
- Binary Search in Rotated Sorted Array
- Binary Search on 2D Matrix
- Real-World Use Cases of Binary Search

## **11. Hashing (Set and Map) in JavaScript**

- Understanding Hashing in JavaScript - set , map\*
- Working with Set in JavaScript
- Methods in Set - add(value) , delete(value) , has(value) , clear() , size
- Working with Map in JavaScript
- Methods in Map - set(key, value) ,get(key) , delete(key) , has(key) , clear() , size
- Learning Algorithms Using Set & map

## **12. Linked List in JavaScript**

- Understanding Linked List - Data , Pointer
- Singly Linked List.
- Doubly Linked List.
- Circular Linked List.
- Creating a Node in Linked List:
- Building a Linked List:
- Traversing a Linked List:
- Operations on Linked Lists - Insertion , Deletion , Searching
- Algorithms Using Linked Lists

## **13. Queue in JavaScript**

- Implementation of Queue by Linked List and Array
- Working with Queues - Basic Queue , Circular Queue
- Operations on Queues - Enqueue , Dequeue , Peek , IsEmpty , Size
- Algorithms Using Queues

- Applications of Queues

#### **14. Stack in JavaScript**

- Understanding Stacks in JavaScript
- Implementation of Stack by Linked List and Array
- Working with Stacks
- Operations on Stacks - Push , Pop , Peek , IsEmpty , Size
- Algorithms Using Stacks
- Applications of Stacks

#### **15. Advanced Problems on Recursion and Backtracking**

- Understanding Advanced Recursion and Backtracking
- Key Problems and Algorithms like N-Queens Problem,Sudoku Solver,Subset Sum,Word Search
- Optimizing Recursive Solutions with Backtracking
- Challenges with Recursion and Backtracking
- Applications of Recursion and Backtracking

#### **16. Tree**

- Understanding Binary Trees
- Types of Binary Trees - Full Binary Tree , Complete Binary Tree , Perfect Binary Tree
- Key Terminology in Binary Trees - Node , Root , Leaf , Height of a Tree , Depth of a Node , Level of a Node
- Binary Tree Operations - Insertion , Deletion , Traversal , Searching
- Binary Tree Algorithms - Height , Diameter , LCA , Symmetry Check
- Applications of Binary Trees

#### **17. Binary Search Tree (BST):**

- Understanding Binary Search Tree
- Properties of Binary Search Tree
- BST Operations -
- Binary Search Tree Algorithms

- Applications of Binary Search Tree
- Advantages of Binary Search Tree

## **18. BINARY HEAP**

- Min & Max Heap Concepts
- Priority Queue Implementation
- Comparator & Comparable Usage
- HeapSort Algorithm, Kth Largest Element
- Additional Heap Applications
- 8 problems

## **19. SLIDING WINDOW**

- Efficient technique for solving subarray and substring problems
- Find maximum or minimum values in a sliding window over arrays
- Solve problems like longest substring without repeating characters
- Applied in frequency counting, sum calculations, and more
- Optimizes time complexity by avoiding nested loops
- 8 problems

## **20. GRAPH**

- Explore fundamental graph traversals: BFS & DFS
- Detect cycles in directed & undirected graphs
- Learn Topological Sorting for DAGs
- Shortest path algorithms: Dijkstra & Bellman-Ford
- Minimum Spanning Trees with Prim's & Kruskal's algorithms
- Disjoint Set Union-Find for connected components & cycle detection
- Covers both directed and undirected graphs, weighted and unweighted
- 20 problems

## **EPISODE FIVE: Unleashing the Warrior Within**

## **21. DYNAMIC PROGRAMMING**

- Start with basics: Fibonacci, Climbing Stairs

- Classic optimization: 0/1 Knapsack
- Advanced variants: Unbounded Knapsack, Coin Change
- Sequence problems: Longest Common Subsequence (LCS), Longest Increasing Subsequence (LIS)
- Palindromic subsequence challenges
- Complex topics: DP on grids, Bitmask DP, Matrix Chain Multiplication (MCM)
- Builds problem-solving for overlapping subproblems & optimal substructure
- 20 problems

## **22. TRIE**

- Implement Trie data structure (Prefix Tree)
- Perform search, insert, and delete operations efficiently
- Applications in Auto-complete, Spell-check, Word Search problems
- 6 problems

## **23. SEGMENT TREE**

- Handle range queries like sum, min, max
  - Optimize updates with Lazy Propagation
  - Binary Indexed Tree (Fenwick Tree) for prefix sums and updates
  - Efficient for interval queries and dynamic data changes
  - 5 problems
- 

## **Aptitude and Reasoning**

### **Classic Chapters**

#### **1. Percentage**

- Learn tips and tricks for percentages.
- Solve basic, medium, and advanced questions.
- Practice MCQs to master percentages.

#### **2. Profit and Loss**

- Concepts of Profit and loss

- Relationship between cost price, selling price, and mark-up price.
- Solve practical scenarios involving discounts, successive transactions.
- Sharpen your skills with MCQs to prepare for competitive exams.

### **3. Simple Interest**

- Master the formula for calculating simple interest.
- Differentiate between principal, interest rate, and time period.
- Solve case-based problems related to borrowing and lending.
- Practice MCQs for thorough preparation

### **4. Compound Interest**

- Understand the growth of investments and savings.
- Differentiate between simple interest and compound interest.
- Solve problems with annual, semi-annual, and quarterly compounding.
- Practice MCQs for preparation.

### **5. Ratio and Proportion**

- Grasp the basics of ratios.
- Solve problems on proportional relationships.
- Analyze scenarios involving scaling, sharing, and dividing quantities.
- Practice MCQs for preparation.

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## **Number Related Topics**

### **1. Number System**

- Understand the classification of natural numbers, whole numbers, integers, rational numbers, and irrational numbers.
- Master divisibility rules, factors, multiples, and place value.
- Practice MCQs to improve understanding and problem-solving speed.

### **2. HCF and LCM**

- Learn techniques to find HCF and LCM.
- Understand their applications in scheduling and resource sharing.

- Solve word problems involving time, distance, and recurring patterns.
- Practice MCQs for competitive exam preparation.

### **3. Average**

- Understand averages and their significance.
  - Solve problems on weighted averages, missing numbers, and group data.
  - Apply averages in performance analysis and time management.
  - Practice MCQs to enhance speed and accuracy.
- 

## **Speed Work and Time Related Topics**

### **1. Work and Time**

- Understand the relationship between work, time, and efficiency.
- Solve problems involving individuals or groups working together.
- Analyze scenarios like alternating work schedules and work completion rates.
- Practice MCQs problems.

### **2. Pipes and Cisterns**

- Understand the analogy between pipes and work-time.
- Solve problems with multiple pipes working together or alternately.
- Address challenges like leaks or partial closure.
- Practice MCQs to improve your skills.

### **3. Speed, Distance, and Time**

- Master the formula:  $\text{Speed} = \text{Distance} / \text{Time}$ .
- Solve problems on relative speed, average speed, and varying speeds.
- Practice MCQs questions.

### **4. Problems on Trains**

- Calculate the time for a train to cross poles, platforms, or other trains.
- Apply relative speed in train-related problems.
- Solve problems with trains of different lengths and speeds.
- Practice MCQs questions.

## **5. Boats and Streams**

- Understand the impact of stream direction (upstream, downstream) on speed.
  - Solve problems on relative speed and effective speed in flowing water.
  - Analyze scenarios like rowing competitions or river crossings.
  - Practice MCQs to test your understanding.
- 

## **Probability and Combinations**

### **1. Permutations and Combinations**

- Understand the difference between permutations (arrangement) and combinations (selection).
- Learn key formulas and techniques for calculating arrangements and selections.
- Solve problems with factorials, repetition, and circular permutations.
- Practice MCQs to improve problem-solving skills.

### **2. Probability**

- Understand probability as a measure of likelihood.
  - Learn formulas for calculating probability in events.
  - Practice MCQs to improve proficiency.
- 

## **Progressions**

### **1. Arithmetic Progression (AP)**

- Understand Arithmetic Progression with a constant difference.
- Derive formulas for general term ( $a_n$ ) and sum of n terms ( $S_n$ ).
- Apply AP in real-life problem solving.
- Solve problems on missing terms, specific terms, and sum of series.
- Practice MCQs and concept-based questions.

### **2. Geometric Progression (GP)**

- Understand Geometric Progression with a constant ratio.
- Solve problems on missing terms, specific terms, and sum of series.

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## Miscellaneous Topics

### 1. Calendar

- Understand days, months, leap years, and century years.
- Learn Odd Days concept and calculation for day of the week.
- Use key formulas to find the day for any given date.
- Solve problems on repeating calendar years and calendar-based tricks.
- Practice MCQs and scenario-based questions.

### 2. Clocks

- Understand clock structure, minute hand, hour hand, and their movements.
  - Solve angle problems between clock hands.
  - Solve problems on overlaps, right angles, and opposite directions.
  - Practice clock puzzles and time calculation problems.
  - Practice MCQs and puzzle-based questions.
- 

## Logical Reasoning

### 1. Direction Sense

- Understand directions (North, South, East, West) and final direction after movements.
- Track movements and turns (right/left) to find final position.
- Solve problems with multiple directions and movement patterns.
- Practice MCQs for speed and accuracy.

### 2. Blood Relation

- Identify relationships like father, mother, brother, sister.
- Analyze clues to trace family connections.
- Solve problems with family trees and complex relationships.
- Practice MCQs to improve deduction skills.

### 3. Syllogism

- Understand logical reasoning and conclusion deduction.
- Break down premises to check conclusions.
- Work with All, Some, No premises.
- Solve MCQs to identify valid/invalid conclusions.

#### **4. Arrangements**

- Learn to arrange people or objects based on conditions.
- Apply constraints like sitting together or specific positions.
- Solve problems with multiple arrangement conditions.
- Practice MCQs to strengthen understanding.

#### **5. Series**

- Understand number sequences and identify next terms.
  - Recognize patterns like arithmetic progressions, geometric progressions.
  - Solve problems with varying series types and difficulty.
  - Practice MCQs to improve pattern recognition.
- 

### **Verbal Reasoning**

#### **1. Sentence Ordering**

- Practice MCQs to improve sentence ordering skills.

#### **2. Error Identification**

- Practice MCQs to sharpen error spotting and correction.

#### **3. Sentence Improvement**

- Practice MCQs to improve sentence quality.