

## Q7. Look at the state chart below

requestWithdraw()
[withdrawDuringWeek < threshold]

CanWithdraw
entry/updateBalance()

requestWithdraw
reset
[withdrawDuringWeek
>= threshold]

WithdrawBarred

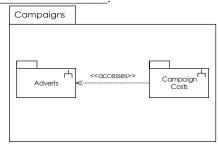
What does 'entry/updateBalance()' mean in diagram?

- A. updateBlanace() event causes the transition to the CanWithdraw state
- B. updateBlanace() action is performed on entering the CanWithdraw state
- C. updateBlanace() action is performed continuously during the span of while object is in the CanWithdraw state
- D. updateBlanace() event causes the transition from CanWithdraw state to WithdrawBarred state

Q8. The solid line in the following diagram is



- A. association
- B. link
- C. dependency
- D. communication
- Q9. The diagram is shows part of the



- A. Physical design
- B. Detailed design
- C. System architecture
- D. Deployment architecture

## Q10. The following is a

John: Employee name= 'John R&ig' joinDate= '2015-07-01'

- A. class diagram
- B. instance diagram
- C. object lifeline
- D. actor