

Three Layers of Software Design Pattern

First Layer

Common Interface

ICommonController

ICommonService

ICommonDAO

Second Layer

Interface

IController

IService

Third Layer

Class

Controller (Fronted Interaction)

Model (Entity Model)

Service (Business Logic)

DAO (DBMS)

Common Methods into ICommonDAO & ICommonService

Insert()

Update()

Delete()

GetById()

GetAll()