

Securing Network Information

Agendas of Today's Presentation

- What is Security
- Objective of Network Security
- Types of Network Security
- Network Vulnerabilities
- Security Threats
- Type of Attacks
- Security Measures





Securing Network Information

What is Network Security?

Network security is an activity designed to protect unwanted access to our network and data. It includes both hardware and software technologies.

Objective of Network Security?

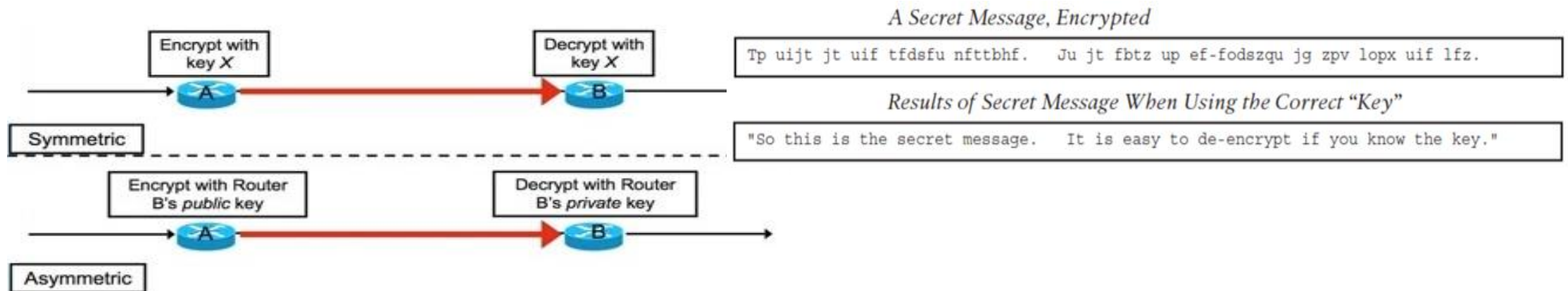
Network Security objectives usually involve three basic concepts, like, Confidentiality, Integrity and Availability

Confidentiality: Confidentiality means that only the authorized individuals or authorized systems can view or access sensitive or classified information or data. This also implies that unauthorized individuals should not have any type of access to the data.



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Objective of Network Security?



Encryption is a two-way function that takes clear text data as input and produces cipher text data as output.

Encryption uses KEYS to encrypt and decrypt traffic



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Objective of Network Security?

Integrity: Integrity of data means the **accuracy and consistency** of data stored in a database.

Only the authorized individuals or systems can made changes in data.

Corruption of data is a failure to maintain data integrity.

Availability: Availability of data means that, data are available for authorized users for all the time.

Reasons of data unavailability: Network outage, Hardware failure or different types of attack, like denial-of-service (DoS/DDoS).



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Types of Network Security?

Physical: Physical security for the network servers, equipment and infrastructure.

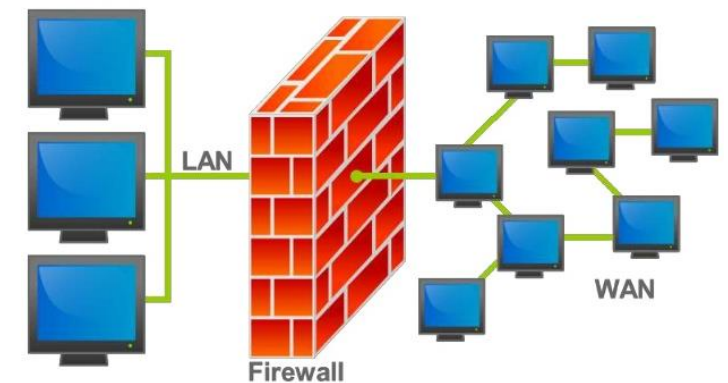
Logical: Includes passwords, NAC, firewalls, intrusion prevention systems, VPN tunnels etc.

Network Access Control (NAC):

Only the authorized users and devices would be allowed to get access to the network.

Firewall:

Is a mechanism for putting up a barrier between **trusted internal network** and **untrusted outside networks**, such as the Internet using hardware, software or both. They use a set of defined rules to allow or block traffic.





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Network Vulnerabilities

A vulnerability is an exploitable weakness of some type that might result of data corruption or data missing.

Classification of Vulnerabilities:

- Policy flaws
- Design errors
- Protocol weaknesses
- Misconfiguration
- Software vulnerabilities
- Hardware vulnerabilities
- Human factors
- Malicious software
- Physical access to the network resources



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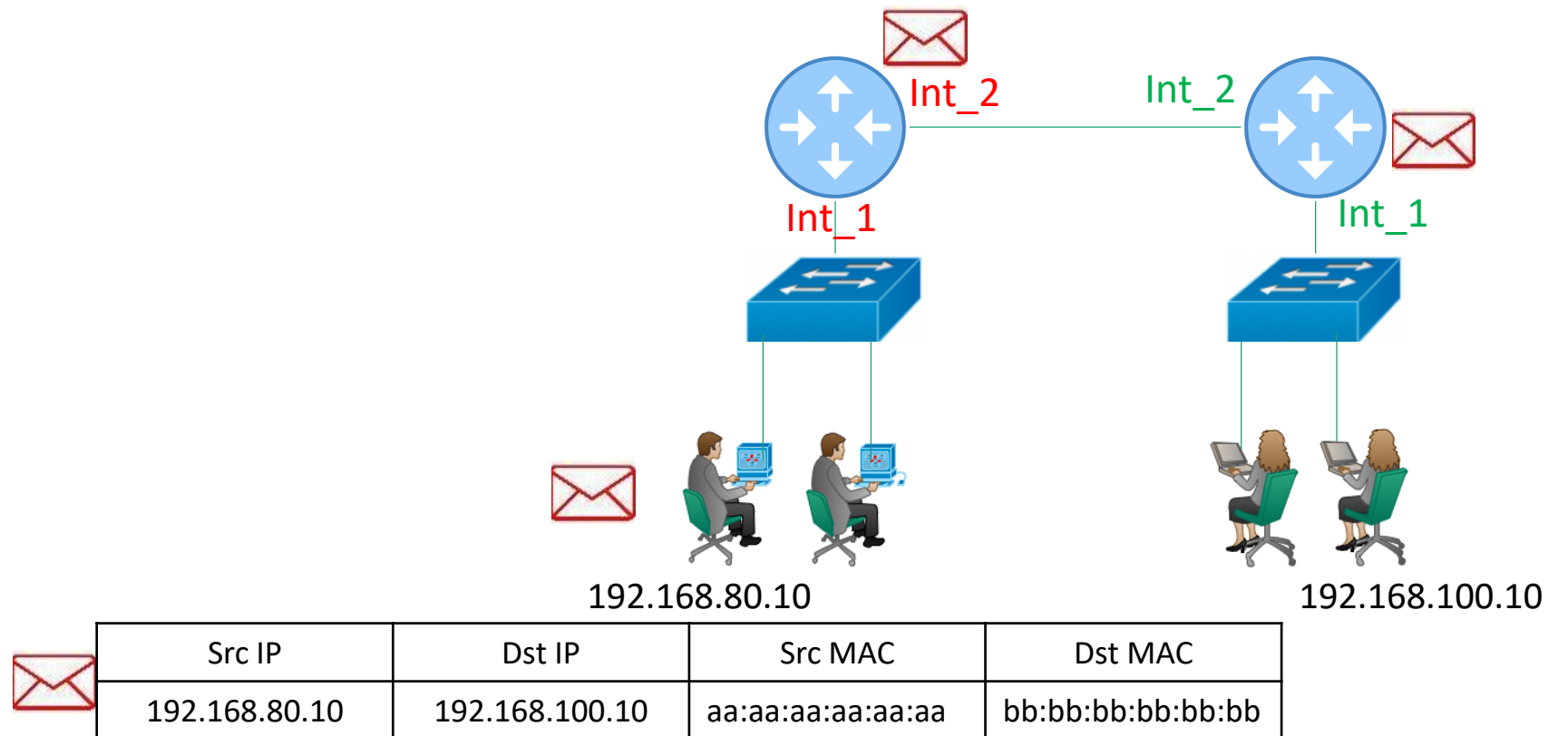
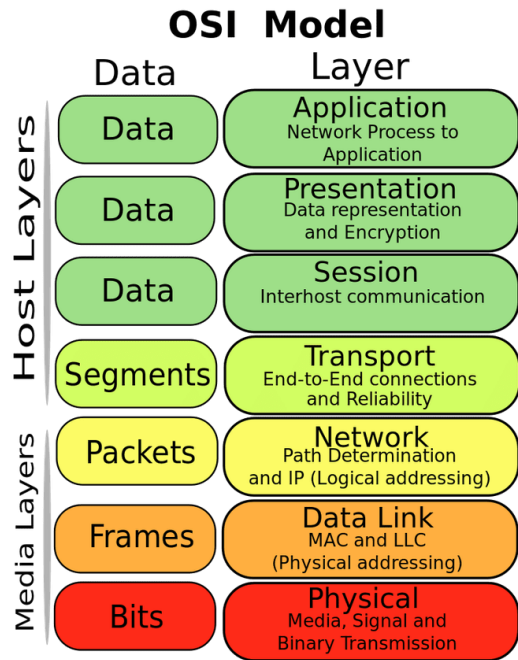
Security Threats

- IP Address Spoofing
- DoS/DDoS
- Unauthorized Access
- Route Injection
- Account Hijacking
- DNS Hijacking



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Packet flow in the network





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Types of Attacks

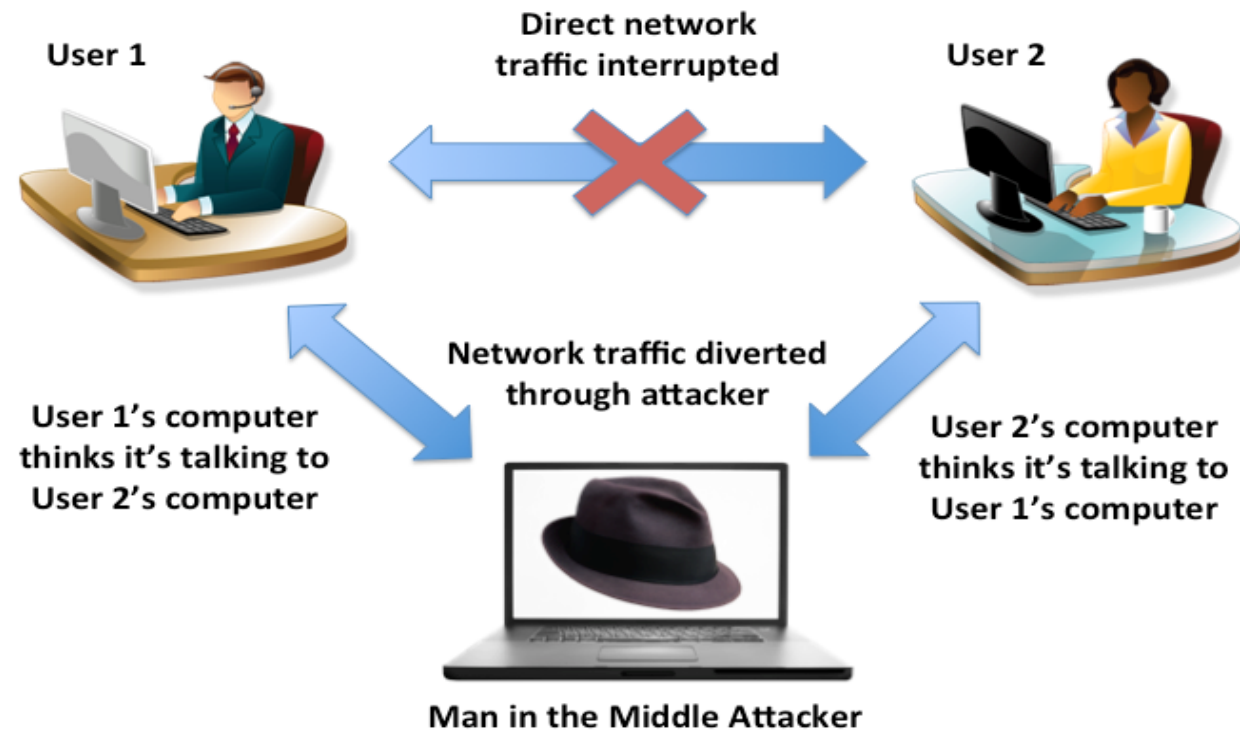
- Man-in-the-middle attack
- Distributed Denial-of-Service attack (DoS attack)
- Spoofing attack
- Zero-Days attack



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Types of Attacks

- Man-in-the-middle attack





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Types of Attacks

- Distributed Denial-of-Service attack (DDoS attack)
 - A Cyber attack on a specific Server or a Network from a number of sources.
 - An intended purpose of disrupting normal operation
 - Flooding the targeted host with a constant flow of traffic
 - System resources become exhausted
 - Network bandwidth become fully overwhelmed



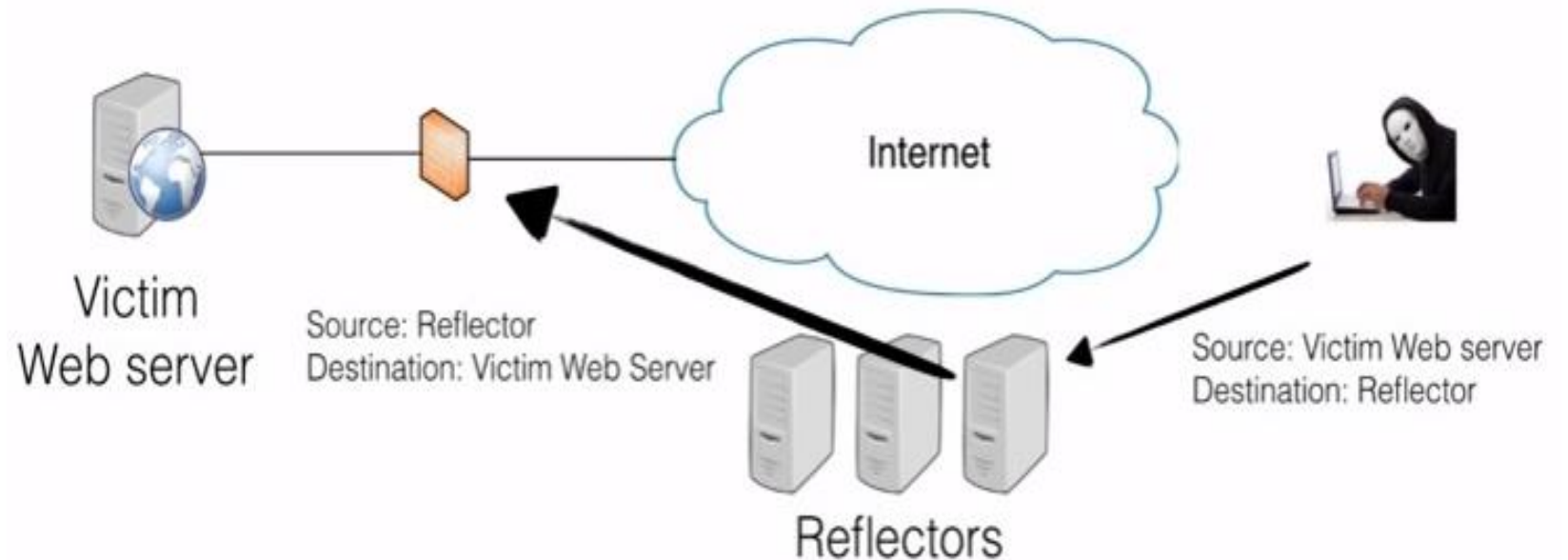
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Types of Attacks

- Distributed Denial-of-Service attack (DDoS attack)

DDoS Categories

- Direct
- Reflected
- Amplification



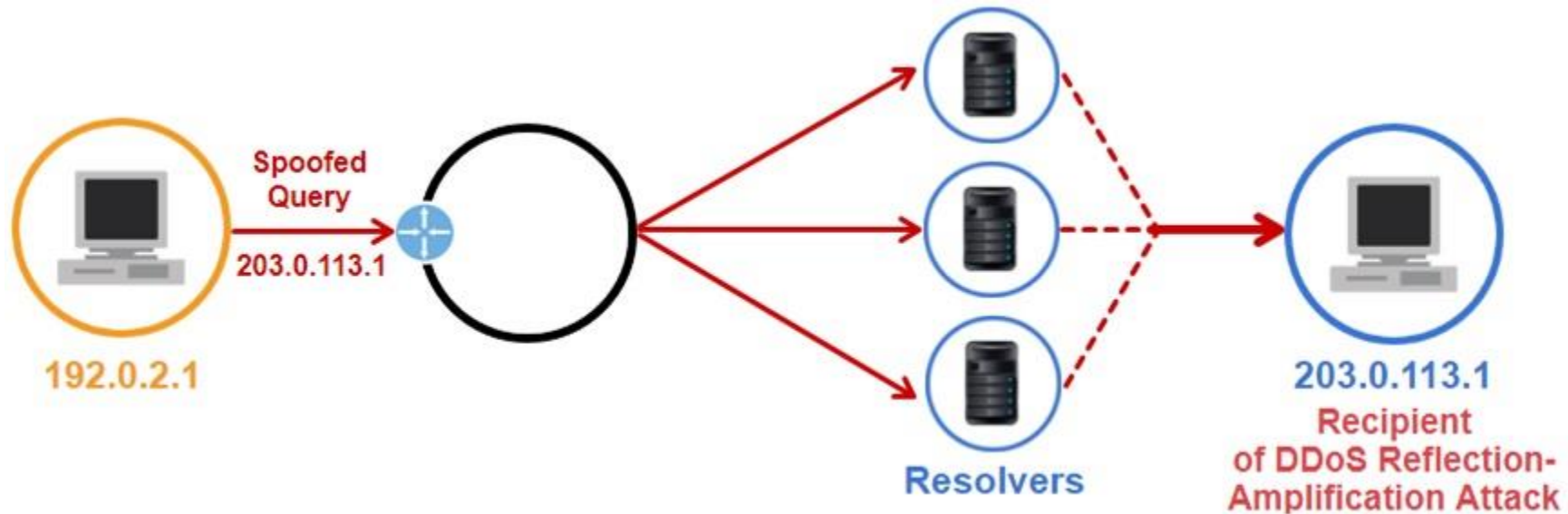


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Types of Attacks

- Distributed Denial-of-Service attack (DDoS attack)

DDoS Categories

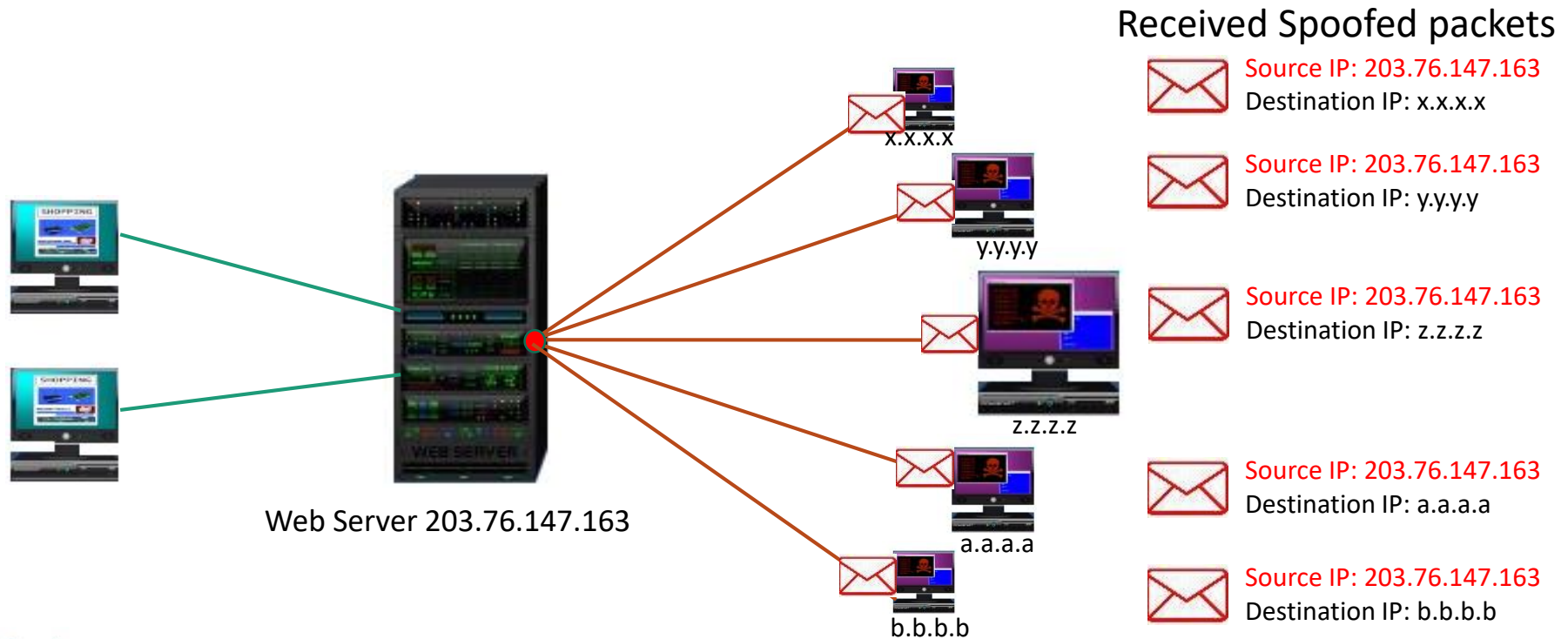




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Types of Attacks

- Distributed Denial-of-Service attack (DDoS attack)





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Security Measures

- Authorizing network access (*RADIUS Based Authentication*)
- Anti-Spoofing
- Using Firewall-Filter
- Using ACL (*Packet Filtering: Permit valid source and drop others/any*)
- Using VPN (*Remote Access and Site to Site VPN*)



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Security Measures

- Authorizing network access (*RADIUS Based Authentication*)

RADIUS

- Remote Authentication Dial-in User Service.
- Is a Client/Server Protocol, use UDP for communication and Provides three A (AAA).
- The client passes user information to designated RADIUS servers and acts on the response that is returned.
- RADIUS servers receive user connection requests, authenticate the user, and then return the configuration information necessary for the client to deliver service to the user.
- A RADIUS server can act as a proxy client to other RADIUS servers or other kinds of authentication servers.

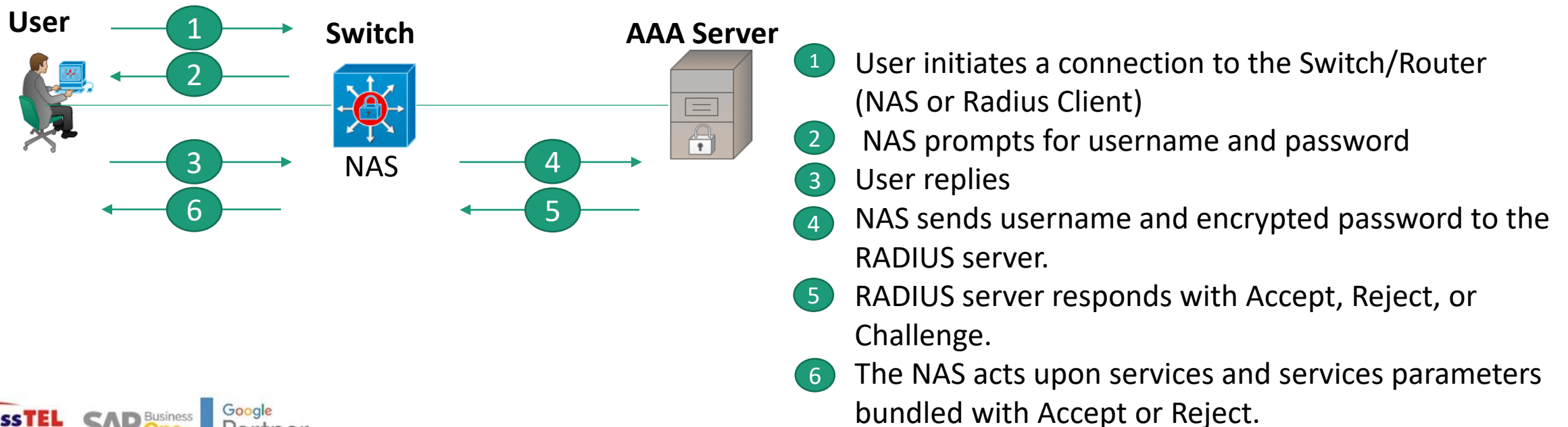


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Security Measures

- Authorizing network access (*RADIUS Based Authentication*)

RADIUS





Securing Network Information

Security Measures

- Authorizing network access (*RADIUS Based Authentication*)

RADIUS

AAA

- **Authentication** validates user identity.
- **Authorization** deals with the access control to the network resources
- **Accounting** deals with user login session, amount of resources used during the session, billing information etc.



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Security Measures

- Anti-Spoofing
 - DDoS Reflection-Amplification attacks would be **impossible without spoofing** – however, they are preventable
 - Implementing anti-spoofing filtering to **prevent packets with incorrect source IP address** from entering the network



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Security Measures

- Anti-Spoofing Techniques
 - **Ingress Packet Filtering** (Source address validation)
 - **Unicast Reverse Path Forwarding (uRPF)**

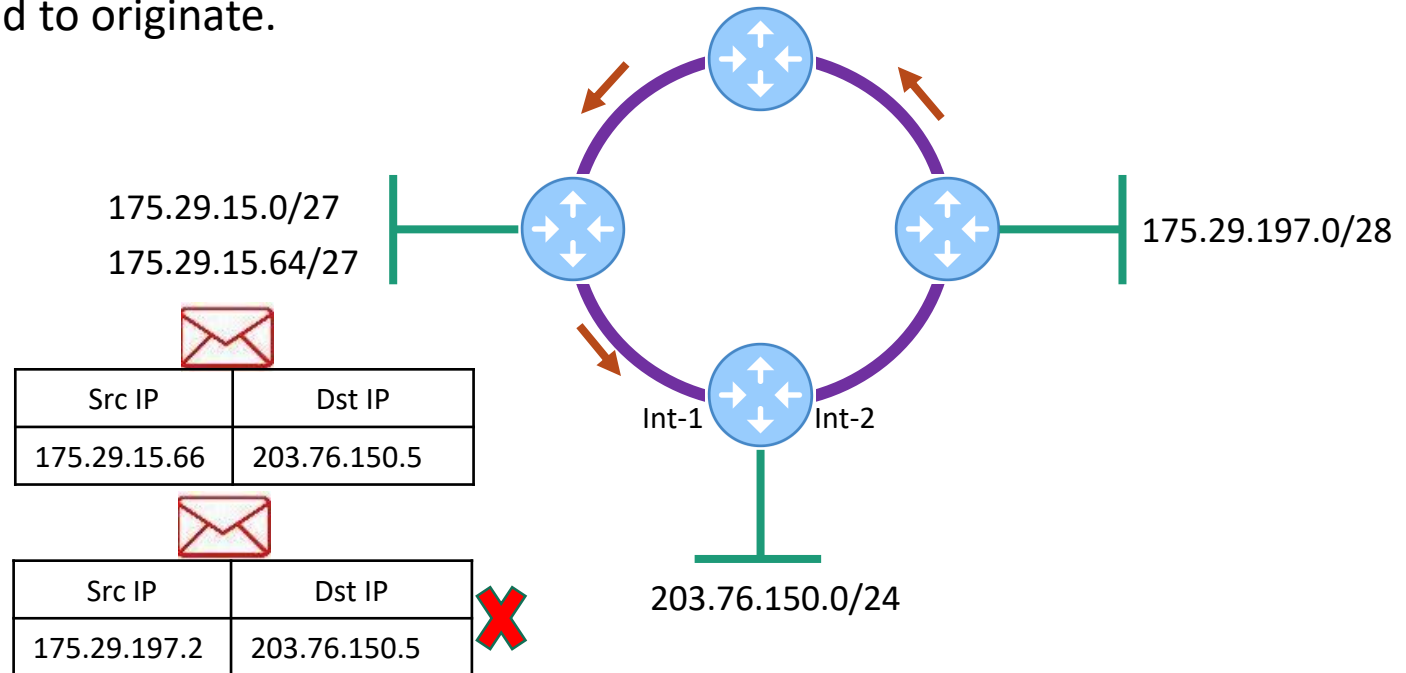


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Security Measures

- Anti-Spoofing Techniques
 - **Ingress Packet Filtering**

Is a technique used to ensure that incoming packets are actually from the networks from which they claimed to originate.

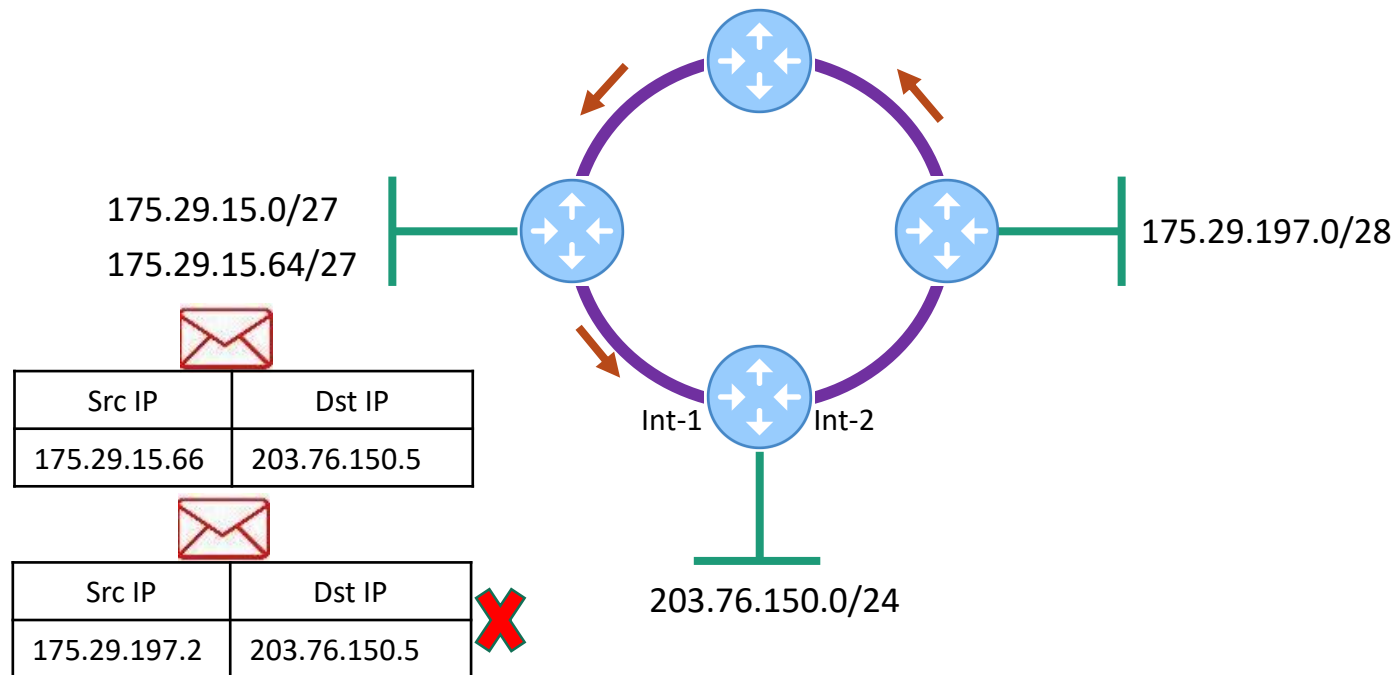




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Security Measures

■ Anti-Spoofing Techniques



```
ip firewall filter add action=reject  
chain=forward  
dst-address=203.76.150.0/24  
in-interface="!Int-1"  
src-address-list=!ALLOW
```

Address list

ALLOW = 175.29.15.0/27
ALLOW = 175.29.15.64/27



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Security Measures

- Anti-Spoofing Techniques
 - **Unicast Reverse Path Forwarding (uRPF)**

How does uRPF works

- Routers typically makes decision based on destination IP
- With uRPF, routers now also looks at source IP
- Router looks at source IP and then the routing table
- If source IP is reachable via the input interface then its GOOD, else drop **(Strict)**
- If source reachable via any route in the routing table then its GOOD, else drop **(Loose)**
- Two modes of uRPF supported by Mikrotik router **(Strict and Loose)**



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Security Measures

- Anti-Spoofing Techniques

uRPF Strict Mode

In **Strict mode** router will perform **two checks**

1. Is there any matching entry in the **routing table** for Source?
2. Is **same interface used to reach this source** as where it received previously?

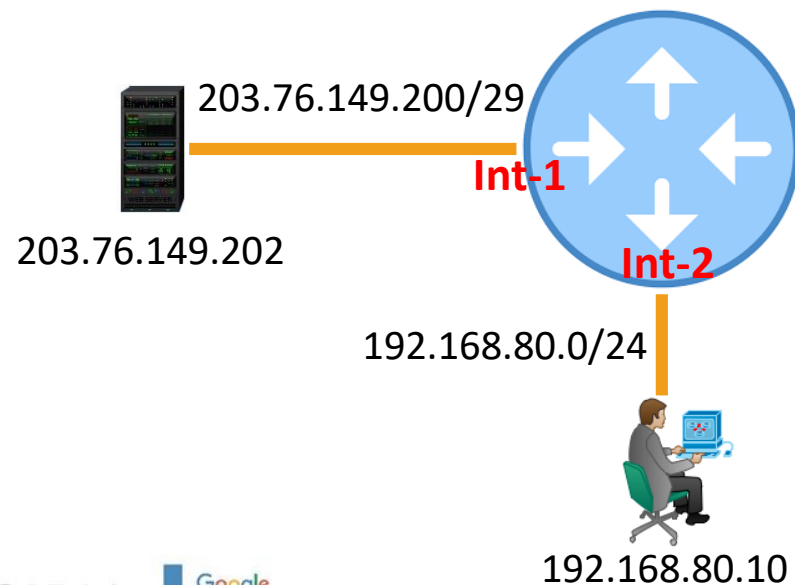


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Security Measures

- Anti-Spoofing Techniques

uRPF Strict Mode



Routing Table

Network	Distance	Instance
203.76.149.200/29	0	Interface_1
192.168.80.0/24	0	Interface_2

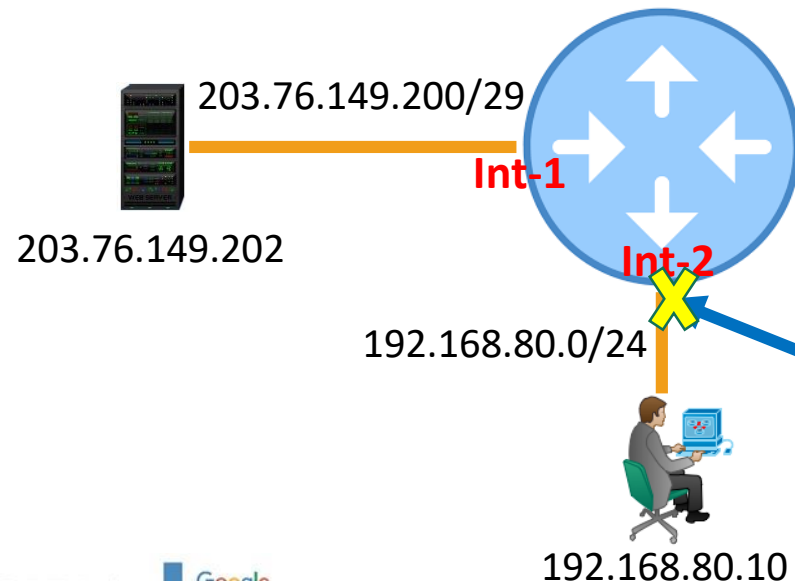


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Security Measures

- Anti-Spoofing Techniques

uRPF Strict Mode



Routing Table		
Network	Distance	Instance
203.76.149.200/29	0	Interface_1
192.168.80.0/24	0	Interface_2

Hey look, my routing table says the 203.76.149.204 reachable through my another interface. Something is fishy. This packet is not permitted.



Spoofed Packet

Src IP	Dst IP
203.76.149.204	203.76.149.202



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Security Measures

- Anti-Spoofing Techniques

uRPF Loose Mode

In **Loose mode** router will perform **one checks Only**

1. Is there any matching entry in the **routing table** for Source?

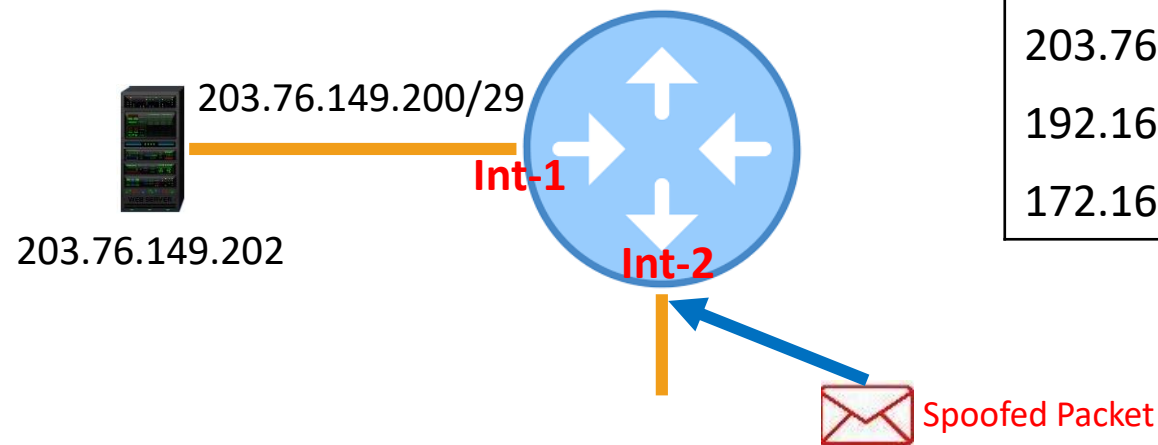


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Security Measures

- Anti-Spoofing Techniques

uRPF Loose Mode



Routing Table

Network	Distance	Instance
203.76.149.200/29	0	Interface_1
192.168.80.0/24	0	Interface_2
172.16.8.0/24	110	Interface_1

Src IP	Dst IP
172.16.8.10	203.76.149.202



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Security Measures

- VPN (Virtual Private Network)
 - **Network** allows connectivity between two or more devices/Hosts
 - **Virtual** refers the logical connectivity between two devices/Hosts
 - The Virtual network created between two users would be **private** between those two parties.
 - Ensures data confidentiality (**encryption**) and integrity.



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Security Measures

- VPN (Virtual Private Network)
 - **Types of VPN**

Remote Access VPN

Individual user establishes VPN connection to its corporate Headquarter
SSL and PPTP technologies are used in Remote Access VPN

Site-to-Site VPN

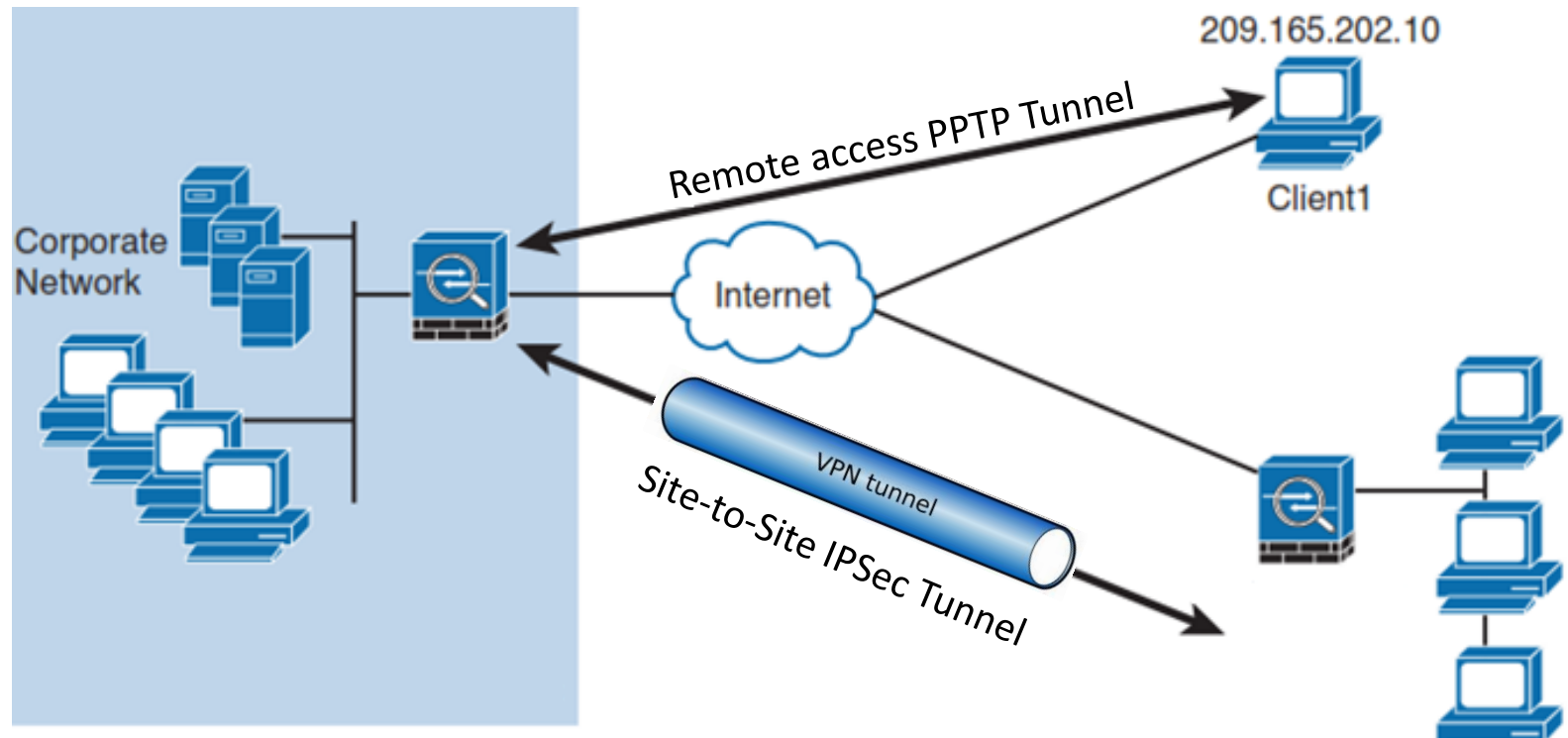
Two individual site establishes VPN connection
IPSec technology used in Site-to-Site VPN



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Security Measures

- VPN (Virtual Private Network)
- Types of VPN





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Security Measures

- **Main Benefits of VPN**

- **Confidentiality**

- Is a function of encryption.

- Only the intended parties can understand the data that is sent.

- **Data Integrity**

- Is a function of hashing.

- Ensures the accuracy and consistency of data being sent end to end.

- **Authentication**

- Process of providing identity of the other side of the VPN tunnel

- Pre-shared KEYS authentication

- Public and Private KEY pairs authentication

- User authentication

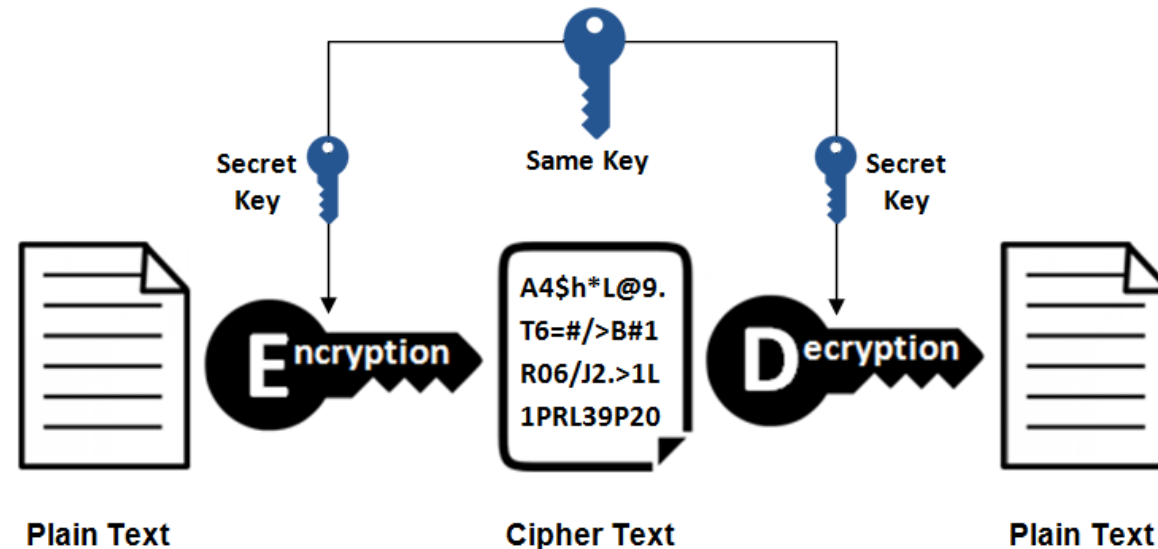


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Security Measures

- Main Benefits of VPN
 - Confidentiality

Symmetric Encryption

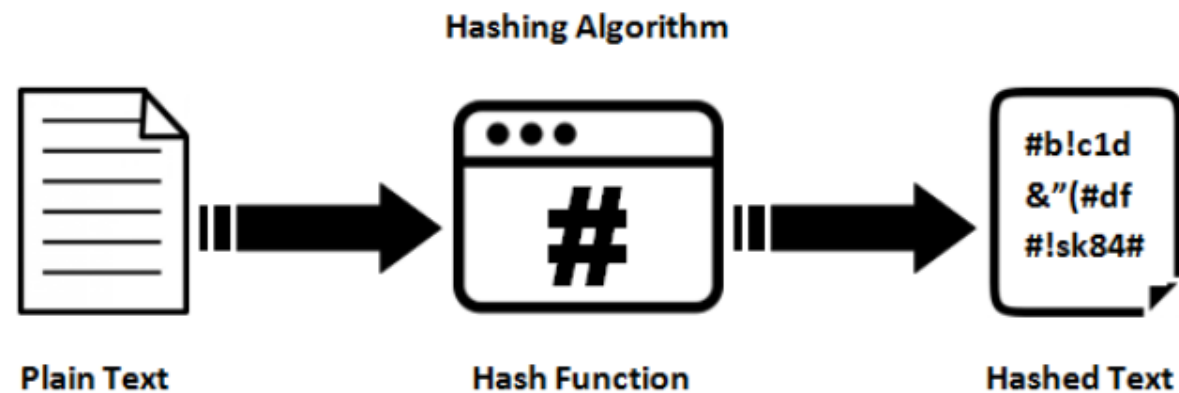
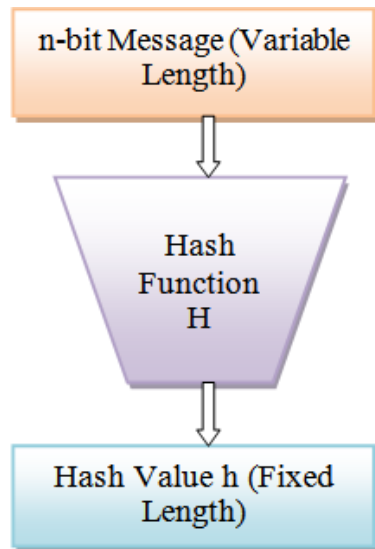




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Security Measures

- Main Benefits of VPN
 - Integrity





Securing Network Information

What is MikroTik Firewall?

It is a feature of

Controlling network access **(Filter)**

Modifying network header **(NAT)**

Marking packet for further processing **(Mangle)**

#	Action	Chain	Src. Address	Dst. Address	Proto	Src. Port	Dst. Port	In. Inter...	Out. Int...	Bytes	Packets
0	accept	forward	10.10.1.0/24							19.0 MiB	278 277
		forward		10.10.1.0/24						458.3 KiB	6 507
		hs-unauth-to	202.22.192							0 B	0
		unused-hs...								0 B	0
		input								648.7 MiB	5 123 114
		input								21.1 GiB	204 262
		input			89 (o...					129.3 GiB	242 104
		input			6 (tcp)		22			28.7 MiB	632 390
		input			6 (tcp)		22			55.9 KiB	1 477



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MikroTik Firewall Filter

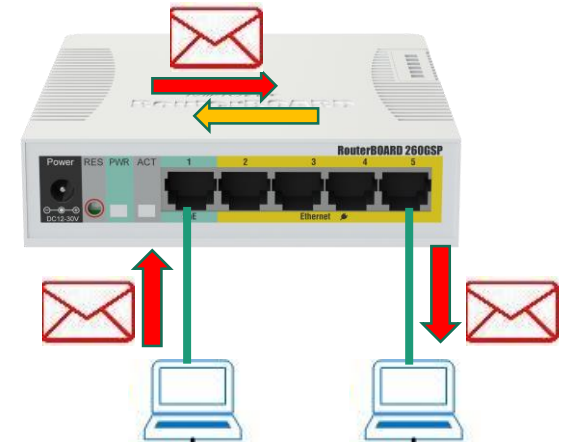
Configuring firewall filter in router network access can be controlled based on **network, protocol and ports**.

MikroTik Firewall Filter Chains

Input Chain: Used to process packets entering the router through one of the interfaces with the destination IP address which is one of the router's addresses

Forward Chain: Used to process packets passing through the router

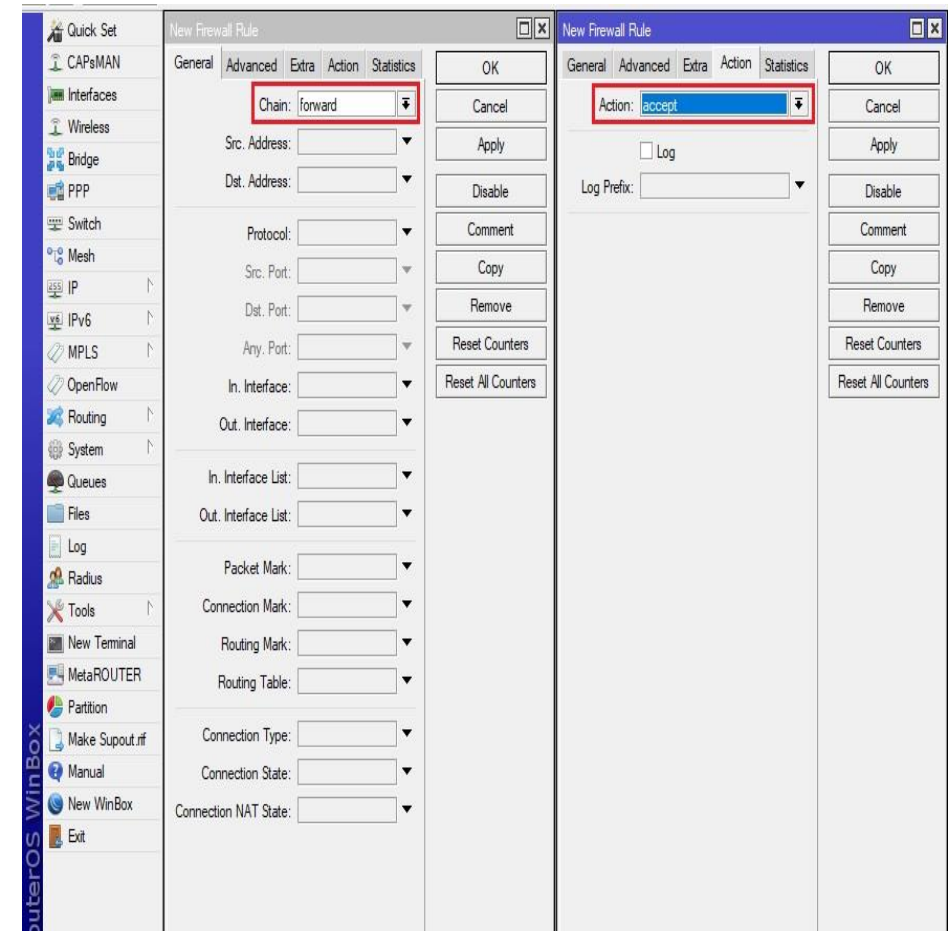
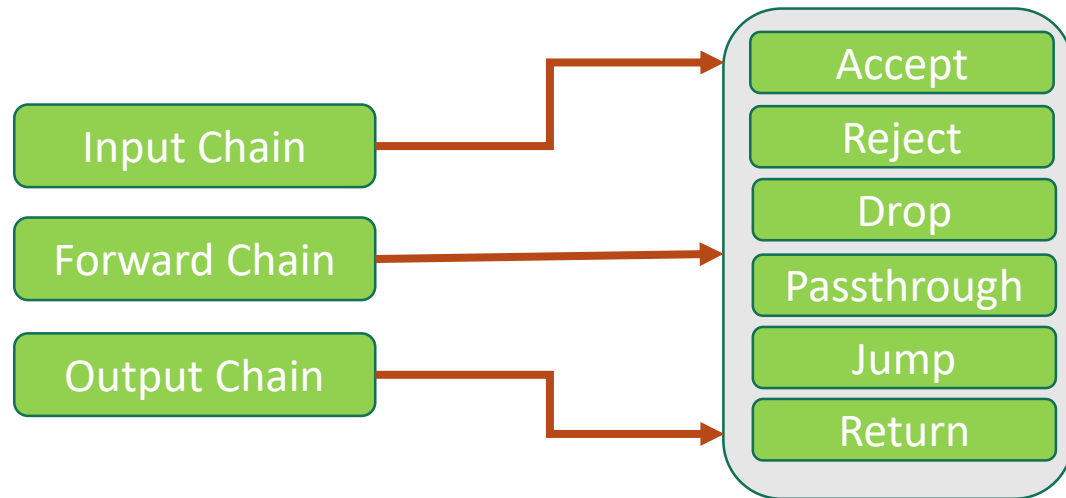
Output Chain: Used to process packets originated from the router and leaving it through one of the interfaces.





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MikroTik Firewall Filter Chains





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MikroTik Firewall NAT

NAT is used to translate hosts of local area network to the **inside global address** for external communication.

The NAT gateway (**NAT router**) performs IP address rewriting on the way a packet travel from/to LAN.

Types of NAT

Source NAT: This type of NAT is performed on packets that are **originated from a NATTED network**. A NAT router replaces the private source address of an IP packet with a new public IP address as it travels through the router. A reverse operation is applied to the reply packets travelling in the other direction.

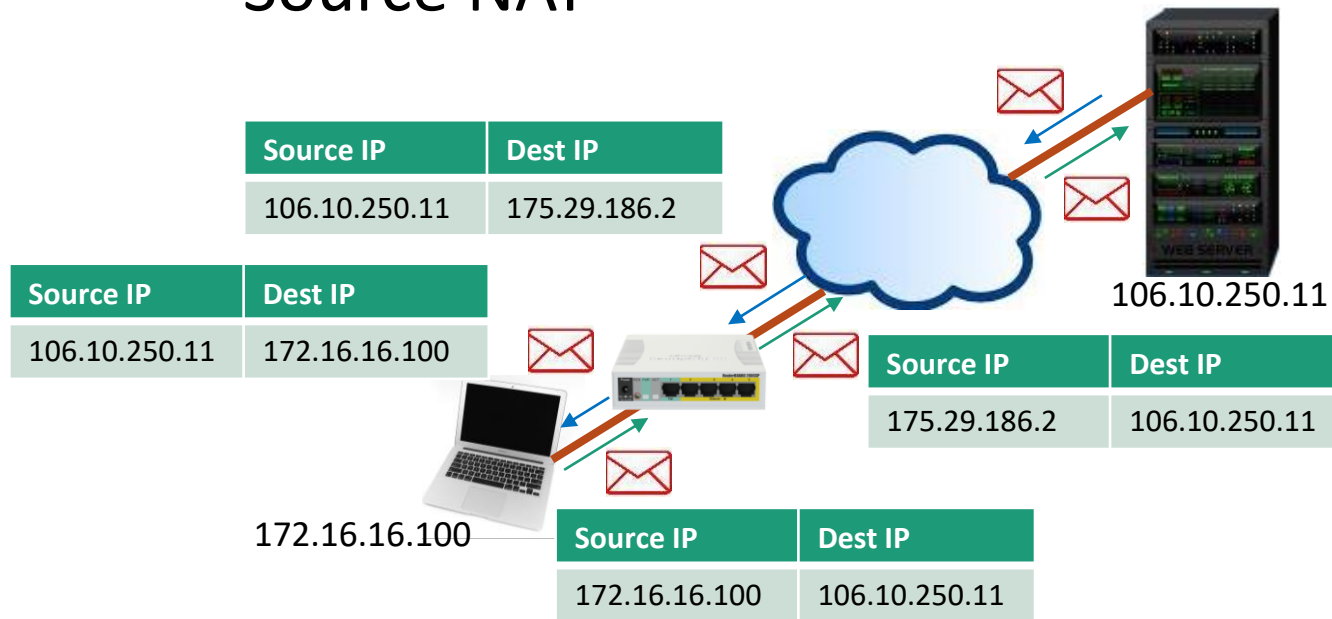
Destination NAT: This type of NAT is performed on packets that are **destined to the NATTED network**. It is most commonly used to make hosts on a private network to be accessible from the Internet. A NAT router performing dstnat replaces the destination IP address of an IP packet as it travel through the router towards a private network.



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MikroTik Firewall NAT

Source NAT



NAT Table

Inside Local IP address	Inside Global IP address
172.16.16.100	175.29.186.2



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Source NAT

Safe Mode Session: 203.76.147.2:1000

Firewall

Filter Rules NAT Mangle

#	Action
...	Naimul-RDP
26	- * dst-nat
27 X	- * dst-nat
...	Masud-vai-RDP
28	- * dst-nat
...	Masud-vai-RDP
29	- * dst-nat
...	Nahid-RDP
30	- * dst-nat
31 X	- * dst-nat
32 X	- * dst-nat
33 X	- * dst-nat
...	Ashish Pal
34 X	- * dst-nat
...	Nasir-RDP
35	- * dst-nat
36	- * dst-nat
37	- * dst-nat
...	Shaon
38	- * dst-nat
39	- * dst-nat
40	- * dst-nat
...	Chisty-RDP
41	- * dst-nat
42	- * src-nat
43	- * src-nat
44	= masquerade
45	= masquerade

NAT Rule <172.16.16.0/24>

General Advanced Extra Action Statistics

Chain: srcnat

Src. Address: 172.16.16.0/24

Dst. Address:

Protocol:

Src. Port:

Dst. Port:

Any. Port:

In. Interface:

Out. Interface: ETH-05-WAN-AccessTEL

In. Interface List:

Out. Interface List:

Packet Mark:

Connection Mark:

Routing Mark:

Routing Table:

Connection Type:

OK Cancel Apply Disable Comment Copy Remove Reset Counters Reset All Counters

New NAT Rule

General Advanced Extra Action Statistics

Action: masquerade

Log

Log Prefix:

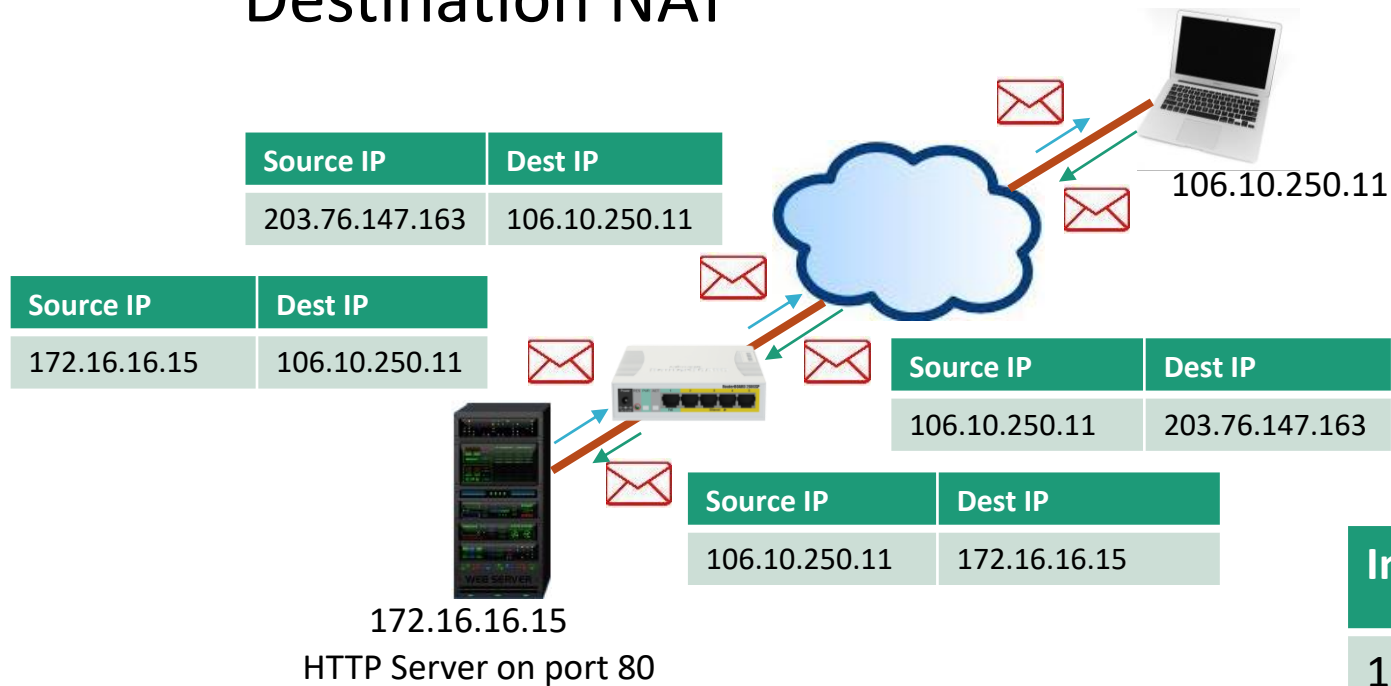
OK Cancel Apply Disable Comment Copy Remove Reset Counters Reset All Counters



Securing Network Information

MikroTik Firewall NAT

Destination NAT



NAT Table

Inside Local IP address	Inside Global IP address
172.16.16.15:80	203.76.147.163:80



Securing Network Information

Destination NAT

Safe Mode Session: 203.76.147.2:1000

Firewall

#	Action
26	dst-nat
27	dst-nat
28	dst-nat
29	dst-nat
30	dst-nat
31	dst-nat
32	dst-nat
33	dst-nat
34	dst-nat
35	dst-nat
36	dst-nat
37	dst-nat
38	dst-nat
39	dst-nat
40	dst-nat
41	dst-nat
42	src-nat
43	src-nat
44	masquerade
45	masquerade

NAT Rule <203.76.147.163:80>

General

Chain: dstnat

Src. Address:

Dst. Address: 203.76.147.163

Protocol: 6 (tcp)

Src. Port:

Dst. Port: 80

Any. Port:

In. Interface:

Out. Interface:

In. Interface List:

Out. Interface List:

Packet Mark:

Connection Mark:

Routing Mark:

Routing Table:

Connection Type:

OK

Cancel

Apply

Disable

Comment

Copy

Remove

Reset Counters

Reset All Counters

New NAT Rule

General

Action: dst-nat

Log

Log Prefix:

To Addresses: 172.16.16.15

To Ports: 80

OK

Cancel

Apply

Disable

Comment

Copy

Remove

Reset Counters

Reset All Counters



Securing Network Information

MikroTik Firewall NAT

Mangle

- Mangle is a kind of 'marker' that marks packets/connection/route for future processing with special marks.
- Mangle marks exist only within the router, they are not transmitted across the network.
- Mainly used in policy based routing, Load balancing, Nating etc.



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MikroTik Firewall NAT

Mangle

Properties

mark-connection - place a mark specified by the new-connection-mark parameter on the entire connection that matches the rule

mark-packet - place a mark specified by the new-packet-mark parameter on a packet that matches the rule

mark-routing - place a mark specified by the new-routing-mark parameter on a packet. This kind of marks is used for policy routing purposes only

passthrough - if packet is matched by the rule, increase counter and go to next rule (useful for statistics).

return - pass control back to the chain from where the jump took place

route - forces packets to a specific gateway IP by ignoring normal routing decision (prerouting chain only)



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Thank you