Introduction to linear transformations

Learning Objective:

Section 1.8

- 1. Translate concepts of matrix multiplication to those of linear transformations.
- 2. Determine domain, codomain, range, and whether a vector is in the image of a transformation.
- 3. Introduce geometric interpretation of transformations such as projections, shears, and dilations.

1 Transformations

Definition: A transformation T (or function or mapping or operator) from \mathbb{R}^n to \mathbb{R}^m is a rule that assigns to each input vector $\mathbf{x} \in \mathbb{R}^n$ an output vector $T(\mathbf{x}) \in \mathbb{R}^m$. We write $T \colon \mathbb{R}^n \to \mathbb{R}^m$.

The set \mathbb{R}^n is the **domain** of T.

The set \mathbb{R}^m is the **codomain** of T.

A vector $\mathbf{v} \in \mathbb{R}^m$ is in the **image** of T if there exists $\mathbf{x} \in \mathbb{R}^n$ so that $T\mathbf{x} = \mathbf{v}$. The set of all images of T is the **range** of T.

Example 1. Let $A = \begin{pmatrix} 1 & 0 & -2 \\ -2 & 1 & 6 \end{pmatrix}$. Then, define the transformation

$$T(\mathbf{x}) = A\mathbf{x}.$$

What are the domain/codomain of T? Is $\mathbf{u} = \begin{pmatrix} 1 \\ 1 \end{pmatrix}$ in the range of T?

Example 2. Let
$$A = \begin{pmatrix} 1 & -3 \\ 3 & 5 \\ -1 & 7 \end{pmatrix}$$
, $\mathbf{u} = \begin{pmatrix} 2 \\ -1 \end{pmatrix}$, $\mathbf{b} = \begin{pmatrix} 3 \\ 2 \\ -5 \end{pmatrix}$, $\mathbf{c} = \begin{pmatrix} 3 \\ 2 \\ 5 \end{pmatrix}$. Define T by $T(\mathbf{x}) = A\mathbf{x}$.

- 1. What are the domain and codomain of T?
- 2. Find $T(\mathbf{u})$
- 3. Find an $\mathbf{x} \in \mathbb{R}^2$ whose image under T is \mathbf{b} .
- 4. Is there more than one choice of \mathbf{x} in the previous question?
- 5. Determine if \mathbf{c} is in the range of T.

Example 3. T/F: If A is an $m \times n$ matrix, then the range of the transformation $\mathbf{x} \mapsto A\mathbf{x}$ is \mathbb{R}^n	$^m.$

2 Geometric transformations

Example 4. The matrix

$$A = \left(\begin{array}{ccc} 1 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 1 \end{array}\right)$$

defines a transformation T via $T(\mathbf{x}) = A\mathbf{x}$ which acts $T: \mathbb{R}^3 \to \mathbb{R}^3$. This matrix is an example of a projection; why?

Example 5. Consider the matrix

$$A = \left(\begin{array}{cc} 1 & 3 \\ 0 & 1 \end{array}\right).$$

Then A gives rise to a shear transformation. Consider what happens to a few vectors:

$$\mathbf{u} = \begin{pmatrix} 1 \\ 0 \end{pmatrix} \text{ is mapped to } A\mathbf{u} =$$

$$\mathbf{v} = \begin{pmatrix} 0 \\ 1 \end{pmatrix} \text{ is mapped to } A\mathbf{v} =$$

$$\mathbf{w} = \begin{pmatrix} 1 \\ 1 \end{pmatrix} \text{ is mapped to } A\mathbf{w} =$$

3 Linear transformations

What if we define $T: \mathbb{R}^2 \to \mathbb{R}^2$ by

$$T(\mathbf{x}) = \begin{pmatrix} 1 \\ 0 \end{pmatrix}.$$

This transformation is *constant* and maps everything to the same output. Unlike the previous examples, this doesn't come from matrix multiplication. This gives us the question:

Question: How can we tell if a transformation T can be represented as a matrix multiplication?

Idea: Recall that matrices satisfy:

$$A(\mathbf{u} + \mathbf{v}) = A\mathbf{u} + A\mathbf{v}, \quad A(c\mathbf{u}) = c(A\mathbf{u}).$$

Thus, if we have a transformation T, for there to be a hope of representing it using matrices, it must have these same properties.

Definition: A transformation T is **linear** if the following equalities hold for all vectors \mathbf{u}, \mathbf{v} and scalars c:

$$T(\mathbf{u} + \mathbf{v}) = T(\mathbf{u}) + T(\mathbf{v}), \quad T(c\mathbf{u}) = cT(\mathbf{u}).$$

Theorem: T is a linear transformation if and only if

- (i) T(0) = 0,
- (ii) $T(c\mathbf{u} + d\mathbf{v}) = cT(\mathbf{u}) + dT(\mathbf{v}).$

Remark: The second property is often called the *superposition principle*, which comes up often in physics and engineering. One way to think about its importance is the following: if I already know the action of a linear transformation on vectors **u** and **v**, then I know the action of the linear transformation on all linear combinations of **u** and **v** making both calculations and storage very efficient. This is not true for transformations which are not linear!

Example 6. Show that the mapping $T: \mathbb{R}^2 \to \mathbb{R}^2$ defined by $T(\mathbf{x}) = 3\mathbf{x}$ is a linear transformation. This transformation is called a dilation (why?)

