Introduction to linear transformations

Section 1.8

Learning Objective:

- 1. Translate concepts of matrix multiplication to those of linear transformations.
- 2. Determine domain, codomain, range, and whether a vector is in the image of a transformation.
- 3. Introduce geometric interpretation of transformations such as projections, shears, and dilations.

1 Transformations

Motivation: Why have we spent so much time reformulating systems of equations into matrix equations: $A\mathbf{x} = \mathbf{b}$?

Answer: A benefit of the matrix formulation is that we can think of the matrix A as a function: it inputs a vector \mathbf{x} and outputs another vector \mathbf{b} . Thinking this way, we can develop a lot more intuition and build stronger results.

Example 1. Given the matrix

$$A = \left(\begin{array}{ccc} 1 & 2 & 3 & 4 \\ 0 & 4 & 2 & -1 \end{array}\right),$$

let T be the function

$$T(\mathbf{x}) = A\mathbf{x}.$$

Letting
$$\mathbf{u} = \begin{pmatrix} 1 \\ 2 \\ 0 \\ 1 \end{pmatrix}$$
, compute $T(\mathbf{u})$.

Solution. We have

$$\begin{pmatrix} 1 & 2 & 3 & 4 \\ 0 & 4 & 2 & -1 \end{pmatrix} \begin{pmatrix} 1 \\ 2 \\ 0 \\ 1 \end{pmatrix} = \begin{pmatrix} 9 \\ 7 \end{pmatrix}.$$

In fact, we see that T will map every vector in \mathbb{R}^4 to some vector in \mathbb{R}^2 .

We have generalized the idea of function:

Definition: A transformation T (or function or mapping or operator) from \mathbb{R}^n to \mathbb{R}^m is a rule that assigns to each input vector $\mathbf{x} \in \mathbb{R}^n$ an output vector $T(\mathbf{x}) \in \mathbb{R}^m$. We write $T: \mathbb{R}^n \to \mathbb{R}^m$.

The set \mathbb{R}^n is the **domain** of T.

The set \mathbb{R}^m is the **codomain** of T.

A vector $\mathbf{v} \in \mathbb{R}^m$ is in the **image** of T if there exists $\mathbf{x} \in \mathbb{R}^n$ so that $T\mathbf{x} = \mathbf{v}$. The set of all images of T is the **range** of T.

Example 2. Let $A = \begin{pmatrix} 1 & 0 & -2 \\ -2 & 1 & 6 \end{pmatrix}$. Then, define the transformation

$$T(\mathbf{x}) = A\mathbf{x}.$$

What are the domain/codomain of T? Is $\mathbf{u} = \begin{pmatrix} 1 \\ 1 \end{pmatrix}$ in the range of T?

Solution. We see that for $A\mathbf{x}$ to make sense, we require that $\mathbf{x} \in \mathbb{R}^3$. So, the domain of T is \mathbb{R}^3 . Similarly, since $A\mathbf{x} \in \mathbb{R}^2$, the codomain of T is \mathbb{R}^2 . To determine if \mathbf{u} is in the range we must see if we can solve

$$A\mathbf{x} = \mathbf{u}$$
.

We row reduce the associated augmented matrix

$$\left(\begin{array}{rrr} 1 & 0 & -2 & 1 \\ -2 & 1 & 6 & 1 \end{array}\right) \sim \left(\begin{array}{rrr} 1 & 0 & -2 & 1 \\ 0 & 1 & 2 & 3 \end{array}\right).$$

We see that in general the solution is given by

$$\mathbf{x} = \begin{pmatrix} 2x_3 + 1 \\ -2x_3 + 3 \\ x_3 \end{pmatrix} = \begin{pmatrix} 1 \\ 3 \\ 0 \end{pmatrix} + x_3 \begin{pmatrix} 2 \\ -2 \\ 1 \end{pmatrix}.$$

Any of these \mathbf{x} will map to \mathbf{u} , so indeed \mathbf{u} is in the range, and in fact there are infinitely many vectors \mathbf{x} which have \mathbf{u} as their image.

Example 3. Let
$$A = \begin{pmatrix} 1 & -3 \\ 3 & 5 \\ -1 & 7 \end{pmatrix}$$
, $\mathbf{u} = \begin{pmatrix} 2 \\ -1 \end{pmatrix}$, $\mathbf{b} = \begin{pmatrix} 3 \\ 2 \\ -5 \end{pmatrix}$, $\mathbf{c} = \begin{pmatrix} 3 \\ 2 \\ 5 \end{pmatrix}$. Define T by $T(\mathbf{x}) = A\mathbf{x}$.

1. What are the domain and codomain of T?

2. Find $T(\mathbf{u})$

3. Find an $\mathbf{x} \in \mathbb{R}^2$ whose image under T is \mathbf{b} .

4. Is there more than one choice of \mathbf{x} in the previous question?

5. Determine if \mathbf{c} is in the range of T.

Solution. 1, $T: \mathbb{R}^2 \to \mathbb{R}^3$

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$$T: \mathbb{R}^2$$
 2. $T(\mathbf{u}) = \begin{pmatrix} 5 \\ 1 \\ -9 \end{pmatrix}$.

3. Row reduce:

$$\begin{pmatrix} 1 & -3 & 3 \\ 3 & 5 & 2 \\ -1 & 7 & -5 \end{pmatrix} \sim \begin{pmatrix} 1 & -3 & 3 \\ 0 & 14 & -7 \\ 0 & 4 & -2 \end{pmatrix} \sim \begin{pmatrix} 1 & -3 & 3 \\ 0 & 1 & -.5 \\ 0 & 0 & 0 \end{pmatrix} \sim \begin{pmatrix} 1 & 0 & 1.5 \\ 0 & 1 & -.5 \\ 0 & 0 & 0 \end{pmatrix}.$$

So
$$\mathbf{x} = \begin{pmatrix} 1.5 \\ -.5 \end{pmatrix}$$
 works.

4. There are no free variables in the row reduced matrix, so this choice is unique.

5. Row reducing shows:

$$\left(\begin{array}{ccc} 1 & -3 & 3 \\ 3 & 5 & 2 \\ -1 & 7 & -5 \end{array}\right) \sim \left(\begin{array}{ccc} 1 & -3 & 3 \\ 0 & 1 & 2 \\ 0 & 0 & -35 \end{array}\right).$$

This augmented matrix is not consistent; so \mathbf{c} is not in the range of T.

2 Geometric transformations

Example 4. The matrix

$$A = \left(\begin{array}{ccc} 1 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 1 \end{array}\right)$$

defines a transformation T via $T(\mathbf{x}) = A\mathbf{x}$ which acts $T: \mathbb{R}^3 \to \mathbb{R}^3$. This matrix is an example of a projection; why?

Solution. Taking an arbitrary vector $\mathbf{x} = \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix}$, we see that $A\mathbf{x} = \begin{pmatrix} x_1 \\ 0 \\ x_3 \end{pmatrix}$. So, every vector is

projected onto the x_1 - x_3 plane, since automatically the x_2 component becomes 0. Graphically, this can be thought of as all points in \mathbb{R}^3 being pushed onto a single plane.

Example 5. Consider the matrix

$$A = \left(\begin{array}{cc} 1 & 3 \\ 0 & 1 \end{array}\right).$$

Then A gives rise to a shear transformation. Consider what happens to a few vectors:

$$\mathbf{u} = \begin{pmatrix} 1 \\ 0 \end{pmatrix} \text{ is mapped to } A\mathbf{u} = \begin{pmatrix} 1 \\ 0 \end{pmatrix}.$$

$$\mathbf{v} = \begin{pmatrix} 0 \\ 1 \end{pmatrix} \text{ is mapped to } A\mathbf{v} = \begin{pmatrix} 3 \\ 1 \end{pmatrix}.$$

$$\mathbf{w} = \begin{pmatrix} 1 \\ 1 \end{pmatrix} \text{ is mapped to } A\mathbf{w} = \begin{pmatrix} 4 \\ 1 \end{pmatrix}.$$

Overall, we see that this transformation "pulls" the top of these vectors to the right. Such transformations appear frequently in geology and chemistry in applications of crystallography.

3 Linear transformations

What if we define $T: \mathbb{R}^2 \to \mathbb{R}^2$ by

$$T(\mathbf{x}) = \begin{pmatrix} 1 \\ 0 \end{pmatrix}.$$

This transformation is *constant* and maps everything to the same output. Unlike the previous examples, this doesn't come from matrix multiplication. This gives us the question:

Question: How can we tell if a transformation T can be represented as a matrix multiplication?

Idea: Recall that matrices satisfy:

$$A(\mathbf{u} + \mathbf{v}) = A\mathbf{u} + A\mathbf{v}, \quad A(c\mathbf{u}) = c(A\mathbf{u}).$$

Thus, if we have a transformation T, for there to be a hope of representing it using matrices, it must have these same properties.

Definition: A transformation T is **linear** if the following equalities hold for all vectors \mathbf{u}, \mathbf{v} and scalars c:

$$T(\mathbf{u} + \mathbf{v}) = T(\mathbf{u}) + T(\mathbf{v}), \quad T(c\mathbf{u}) = cT(\mathbf{u}).$$

Theorem: If T is a linear transformation then

- (i) T(0) = 0,
- (ii) $T(c\mathbf{u} + d\mathbf{v}) = cT(\mathbf{u}) + dT(\mathbf{v}).$

Proof. We can write

$$T(\mathbf{0} + \mathbf{0}) = T(\mathbf{0}) + T(\mathbf{0}),$$

SO

$$T(0) = 2T(0),$$

and subtracting $T(\mathbf{0})$ from both sides yields

$$0 = T(0).$$

Remark: The second property is often called the *superposition principle*, which comes up often in physics and engineering. One way to think about its importance is the following: if I already know the action of a linear transformation on vectors \mathbf{u} and \mathbf{v} , then I know the action of the linear transformation on all linear combinations of \mathbf{u} and \mathbf{v} making both calculations and storage very efficient. This is not true for transformations which are not linear!

Question 1. Show that the mapping $T: \mathbb{R}^2 \to \mathbb{R}^2$ defined by $T(\mathbf{x}) = 3\mathbf{x}$ is a linear transformation. This transformation is called a dilation (why?)

Solution. We will use the theorem. Let c, d be arbitrary scalars and \mathbf{u}, \mathbf{v} be arbitrary vectors. Then,

$$T(c\mathbf{u} + d\mathbf{v}) = 3(c\mathbf{u} + d\mathbf{v})$$
$$= 3c\mathbf{u} + 3d\mathbf{v}$$
$$= c(3\mathbf{u}) + d(3\mathbf{v})$$
$$= cT(\mathbf{u}) + dT(\mathbf{v}).$$

We see that property (ii) also holds, so indeed T is a linear transformation.

Question: We see that dilations are linear transformations, but how do we know if they can be written as $T(\mathbf{x}) = A\mathbf{x}$ for some matrix A?