Strik Spec

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Strik, a programming language.

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1 Preliminaries

1.1 Grammar Notation

[For02]

2 Syntax

2.1 Lexical

Overview:

Identifier:

```
var_id :== id_small_char id_char*!id_char
con_id :== id_large_char id_char*!id_char
var_sym :== sym_normal_char sym_char*!sym_char
con_sym :== sym_sp_char sym_char*!sym_char
free_id :== keyword_prefix_char string
```

Reserved:

Literal Overview:

```
literal_part ::= interp_string_part
literal ::= string
/ rational
/ integer
```

Number Literal:

```
rational ∷=
                          sign_char? (!zero_char) decimal num_dot_sym_char decimal
             integer
                          number_prefix hexit_prefix_char heximal
                      ::=
                          number_prefix digit_prefix_char decimal
                      /
                          sign_char? (!zero_char) decimal
                      /
      number_prefix == sign_char? zero_char
            decimal ∷=
                          digit_char (digit_char / num_sep_sym_char)* !(digit_char / num_sep_sym_char)
            heximal ∷=
                          hexit char (hexit char / num sep sym char)* !(hexit char / num sep sym char)
           sign char
                          "+"
                     ::=
                           "-"
                      /
           zero_char
                          "\p{Digit=0}"
                     :=
                          "."
 num dot sym char
                          11 11
 num_sep_sym_char
                     ::=
          hexit_char ≈= digit_char
                          "A" / "B" / ··· / "F"
                          "a" / "b" / ··· / "f"
   hexit_prefix_char ==
                         "x" / "X"
                          "d" / "D"
    digit_prefix_char ==
String Literal:
        interp_string_part == interp_string_start
                               interp_string_cont
                           /
                           /
                               interp_string_end
                   string == string_sep_char interp_string_graphic* string_sep_char
        interp_string_start ==
                               string_sep_char interp_string_graphic* interp_open
        interp_string_cont
                               interp_close interp_string_graphic* interp_open
        interp_string_end ==
                               interp_close interp_string_graphic* string_sep_char
              interp open ≈=
                               interp open char "{"
```

```
interp close ==
                          keyword prefix char "}"
   escape open char ::=
                          "\"
   interp_open_char
                          keyword_prefix_char
                     ::=
interp_string_graphic
                          uni escape
                          bstr graphic
        bstr_graphic ==
                          byte_escape
                          char_escape
                      /
                          bstr_graphic_char
  bstr_graphic_char
                     ::=
                          white_char
                          (!(escape_open_char / string_sep_char / interp_open_char)) graphic_char
                          escape_open_char unicode_prefix_char "{" hexit_char+ "}"
         uni_escape ≔
         byte_escape
                          escape_open_char hexit_prefix_char hexit_char hexit_char
                     ::=
        char escape
                          escape open char charesc char
                          "0" / "a" / "b" / "f" / "n" / "r" / "t" / "v"
       charesc_char
                     ::=
                          escape_open_char / string_sep_char / interp_open_char
                      /
unicode_prefix_char
                     ::=
                          "u" / "U"
```

White Space:

```
whitespace == whitestuff +
whitestuff == white_char
/ comment
```

Comment:

```
line_comment
              comment ::=
                            multiline_comment
         line\_comment := line\_comment\_open any_1l\_char* (newline / EOS)
    multiline_comment ::=
                            multiline_comment_open; anys (multiline_comment_close / EOS)
    line_comment_open ≈=
                            "//"
multiline_comment_open ::=
                            "/*"
                            "*/"
multiline_comment_close ::=
          any_1l_char ==
                           graphic_char
                           space_char
                        /
                 anys := ((!multiline_comment_close) any_char)*
             any_char == graphic_char
                            white_char
```

Base Unit:

```
graphic_char ==
                    small_char
                      large_char
                      symbol char
                      digit char
                      other_char
                      special_char
                      other special char
                      other_graphic_char
         id_char == id_small_char
                      id_large_char
                      digit char
                  /
                      other_char
   id\_small\_char := small\_char
   id_large_char
                 ::=
                      large_char
       sym_char == sym_normal_char
                      sym_sp_char
                      other_char
sym_normal_char ==
                      (! sym_sp_char) symbol_char
    sym_sp_char
                 ::=
      white_char
                      "\v"
                 ::=
                      space_char
                  /
                      newline_char
      space_char ==
                      "\t"
                      "\u{200E}"
                      "\u{200F}"
                      "\p{General_Category=Space_Separator}"
         newline
                      "\r\n"
                 :=
                      newline_char
    newline_char
                     "\r"
                      "\n"
                      "\p{General_Category=Line_Separator}"
                      "\p{General_Category=Paragraph_Separator}"
```

```
small char
                                      "\p{General_Category=Lowercase_Letter}"
                                  /
                                      "\p{General_Category=Other_Letter}"
                                  /
                     large_char
                                      "\p{General_Category=Uppercase_Letter}"
                                 ::=
                                      "\p{General_Category=Titlecase_Letter}"
                                      (!(special_char / other_special_char / "_")) symbol_cat_char
                   symbol char
                                 ::=
                                      "\p{General_Category=Connector_Punctuation}"
               symbol_cat_char
                                 ::=
                                      "\p{General_Category=Dash_Punctuation}"
                                      "\p{General_Category=Other_Punctuation}"
                                      "\p{General_Category=Symbol}"
                      digit_char
                                      "\p{General_Category=Decimal_Number}"
                                 ::=
                     other_char
                                      (!white_char) other_cat_char
                                      "\p{General_Category=Modifier_Letter}"
                 other_cat_char
                                      "\p{General_Category=Mark}"
                                      "\p{General_Category=Letter_Number}"
                                      "\p{General_Category=Other_Number}"
                                      "\p{General_Category=Format}"
             special_char
                                "{"
                                "}"
                                " ["
                                "]"
                                "("
                                ")"
       other_special_char
                               keyword_prefix_char
                            /
                               string_sep_char
                            /
     keyword_prefix_char
                                "#"
                          ::=
                                "\\"
          string_sep_char
      other graphic char
                                (!(symbol_cat_char / special_char / other_special_char)) other_graphic_cat_char
                           ::=
  other_graphic_cat_char ==
                                "\p{General_Category=Punctuation}"
2.2
     Layout
  Pre-Process:
 1: procedure PRE_PARSE
       pre line \leftarrow 1
 2:
 3:
       should\_open\_imp\_layout \leftarrow \top
                                                                           > Insert the top-level implicit layout.
       while (current_token, current_line, current_col) ← consume do
 4:
          if current token ∉ lexeme then
 5:
             continue
                                                                                           Skip white-spaces.
 6:
          end if
 7:
          if should_open_imp_layout then
 8:
             yield {open imp(current col)}
 9:
             should\_open\_imp\_layout \leftarrow \bot
10:
          end if
11:
          if pre_line < current_line then</pre>
12:
             vield {newline(current col)}
13:
             pre\_line \leftarrow current\_line
14:
15:
          end if
```

```
yield current_token
16:
           if current\_token \in lb\_imp\_open \cup lp\_imp\_open then
17:
               should\_open\_imp\_layout \leftarrow \top
18:
           else if current\_token \in lb\_exp\_open \cup lp\_exp\_open then
19:
               yield {open_exp}
20:
           else if current\_token \in lb\_close \cup lp\_close then
21:
               yield {close}
22:
           end if
23:
       end while
24:
       if should_open_imp_layout then
25:
           yield {open_imp(0)}
26:
           should\_open\_imp\_layout \leftarrow \bot
27:
       end if
28:
29:
       yield {close}
30: end procedure
 Add Layout Tokens:
 1: procedure WITH_LAYOUT_TOKEN
       layout\_stack \leftarrow []
2:
       while current_token ← consume do
3:
           if {open_imp(m)} \leftarrow current_token then
4:
               layout_stack.push({m})
5:
           else if {open_exp} ← current_token then
 6:
               layout\_stack.\mathbf{push}(\{-\})
 7:
           else if \{close\} \leftarrow current\_token then
8:
               if layout_stack.is_empty() then
 9:
                                                                                                   > Too many layout closing.
                   error
10:
               else
11:
12:
                   layout_stack.pop()
               end if
13:
           else if \{newline(c)\} \leftarrow current\_token then
14:
               if layout_stack.is_empty() then
15:
                   error
                                                                                                    > Too early layout closing.
16:
               else if \{m\} \leftarrow layout\_stack.\mathbf{get}() then
17:
                   if c < m then
18:
                                                                           Less indentation in the current implicit layout.
19:
                       error
                   else if c = m then
20:
                       yield <;>
21:
                   else if c > m then
22:
                       continue
23:
                   end if
24:
               else if \{-\} \leftarrow layout\_stack.get() then
25:
                   continue
                                                                                          > Skip newlines in explicit layouts.
26:
               end if
27:
28:
           else
```

```
29: yield current_token
30: end if
31: end while
32: end procedure
```

2.3 Grammar

Program:

program ≈= expr EOS

Local Declaration:

```
local\_decl := "#let" let\_body
                       "#rec" let_body
                    /
    local_type_decl ==
                       "#let" let_type_body
          let_body ::= lb_open let_body_items lb_close
                       let body item
    let_body_items ==
                       lsemis? let_body_item (lsemis let_body_item)* lsemis?
     let_body_item ==
                       bind_prom_type
                       bind_expr
                    /
     let_type_body == lb_open let_type_body_items lb_close
                       let_type_body_item
                    /
                       lsemis? let_type_body_item (lsemis let_type_body_item)* lsemis?
let_type_body_item ≈= bind_type
```

Where Declaration:

Expression:

```
expr := expr_ann ("#where" where_body)*
                         expr\_ann := expr\_infix ": "type
                                     / expr_infix
                        expr\_infix := expr\_apps (expr\_op expr\_apps)*
                          expr_op ::= "#op" lp_open lsemis? expr lsemis? lp_close
                        expr apps
                                    ::=
                                        expr_struct expr_struct*
                                        "\" expr
                       expr_struct
                                    ::=
                                        "#match" expr_tuple_items "#in" expr
                                        "#case" case_body
                                        "#if" case body
                                        expr_atomic
                                        expr_block
                      expr_atomic
                                    :=
                                        expr_literal
                                        con
                                        var
                       expr\_literal ::= literal
                                        expr_interp_string
                                        expr_tuple
                       case_body := lb_open case_items lb_close
                                   /
                                       case_item
                       case\_items := lsemis? case\_item (lsemis case\_item)* lsemis?
                                       lsemis?
                       case_item == view "#>" expr
                   expr_block == lb_open expr_block_items lb_close
                                / lb_open expr_block_stmts lb_close
                                / lb_open lsemis? lb_close
             expr_block_items ::= lsemis? expr_block_item (lsemis expr_block_item)* lsemis?
              expr_block_item == expr_block_pats expr_block_guard? "#>" expr
              expr_block_pats == lsemis? pat (lsemis pat)* lsemis?
                                    lsemis?
             expr\_block\_guard := "#if" view
             expr\_block\_stmts := lsemis? expr\_block\_stmt (lsemis expr\_block\_stmt)* lsemis?
              expr\_block\_stmt := expr
                                    local_decl
     expr_interp_string == interp_string_start expr_block_stmts expr_interp_string_item* interp_string_end
expr_interp_string_item == interp_string_cont expr_block_stmts
                    expr_tuple := lp_open expr_tuple_items lp_close
             expr\_tuple\_items := lsemis? expr\_tuple\_item (lsemis expr\_tuple\_item)* lsemis?
                                    lsemis?
              expr_tuple_item == bind_prom_type
                                    bind expr
                                    "^" type
                                    expr
                                    local decl
```

Type Expression:

```
type := type_ann ("#where" where_body)*
                          = type_infix ":" type
                type_ann
                               type_infix
                type_infix ==
                               type_apps (type_op type_apps)*
                               "#op" lp_open lsemis? type lsemis? lp_close
                  type_op
                               type atomic type atomic*
               type_apps
                           ::=
                               type_block
              type_atomic
                           ::=
                               type_literal
                               con
                               var
              type\_literal ::= literal
                               type_tuple
                               type_tuple_sig
           type block :== lb open type block stmts lb close
                           lb open type block stmts lb close
                           lb_open lsemis? lb_close
                     == lsemis? type_block_stmt (lsemis type_block_stmt)* lsemis?
     type_block_stmts
     type block stmt
                           type
                           local_type_decl
           type_tuple ::= lp_open type_tuple_items lp_close
     type_tuple_items
                      == lsemis? type_tuple_item (lsemis type_tuple_item)* lsemis?
                           lsemis?
      type_tuple_item
                      ≡ bind_prom_type
                           bind_type
                           "^" type_infix
                           type_infix
                           local_type_decl
      type_tuple_sig ==
                         lp_open type_tuple_sig_items lp_close
type_tuple_sig_items
                     ::=
                         lsemis? type_tuple_sig_item (lsemis type_tuple_sig_item)* lsemis?
                         lsemis?
                         "^" declvar ":" type
type_tuple_sig_item
                         declvar ":" type
                         "^" type_infix
                         type_infix
                      pat := pat_ann
                          := pat_infix ":" type
                 pat_ann
                               pat_infix
                pat_infix :=
                               pat_apps (pat_op pat_apps)*
                               "#op" lp_open lsemis? con lsemis? lp_close
                  pat_op
                               con_sym
                pat\_apps := con pat\_atomic*
                          pat_atomic
                               pat_literal
                               var
               pat\_literal ::= literal
                               pat_tuple
```

Pattern:

View:

```
view ::=
                     lb_open view_and_items lb_close
                     "#let" let_pat_body
                  /
                     expr
                     lsemis? view (lsemis view)* lsemis?
  view_and_items ≈=
                  /
                     lsemis?
                     lb_open let_pat_body_items lb_close
     let\_pat\_body :=
                  /
                     let_pat_body_item
lsemis? let_pat_body_item (lsemis let_pat_body_item)* lsemis?
pat "=" expr
```

Base Unit:

```
"#id" lp_open lsemis? (var_sym / var_id) lsemis? lp_close
declvar
             var_id
         /
             free_id
             con_sym
   sym
        ::=
         /
             var_sym
             "#id" lp_open lsemis? (con_sym / con_id) lsemis? lp_close
   con
        ::=
         /
             con_id
       ::=
             declvar
   var
```

Layout Unit:

- 2.4 Fixity Resolution
- 2.5 Abstract Tree

Program:

program := expr

- 3 Type System
- 3.1 Declarative
- 3.2 Bidirectional
- 3.3 Algorithmic Bidirectional

参考文献

[For02] Bryan Ford. Packrat Parsing: a Practical Linear-Time Algorithm with Backtracking. Master's thesis, Massachusetts Institute of Technology, 2002.