

01_Checklist_Launch&UI

1. Installation & Launch

- ☒ ~~Game installs/unpacks without errors~~
- ☒ ~~Launches on first attempt~~
- ☐ No antivirus/SmartScreen warnings
- ☒ ~~Tested windowed and fullscreen modes~~

2. Main Menu

- ☒ ~~Buttons are clickable and functional~~
- ☐ Settings apply correctly (volume, graphics, etc.)
- ☐ UI translation (if any) is correct
- ☒ ~~No visual artifacts~~
- ☐ Return to menu after gameplay works

3. Controls

- ☒ ~~Controls match description~~
- ☐ Key remapping (if available) works
- ☐ Tested gamepad/mouse/touchpad compatibility

4. Gameplay / Bugs

- ☒ ~~Core mechanics function correctly~~
- ☒ ~~Items behave as intended~~
- ☐ Player can't get stuck in geometry
- ☒ ~~Scene boundaries and collisions checked~~

5. Progress & Save

- ☐ Saving and loading function (not available)
- ☐ Progress saves correctly (not available)
- ☐ No glitches after loading (save game isn't available)

6. Stability

- ☒ No crashes
- ☒ No freezing or FPS drops
- ☒ Tested at different resolutions

7. Visuals

- ☒ ~~No flickering, black screens, or broken textures~~
- ☐ UI displays correctly (HUD, inventory, etc.)
- ☒ ~~Animations are smooth~~

8. Audio

- ☒ ~~Sound is clear and doesn't cut out~~
- ☐ Volume can be adjusted
- ☒ ~~Background music, effects, voice lines (if any) work~~

Notes:

- Only windowed mode is available
- No way to exit to the main menu mid-session (except waiting for game over)
- No control scheme description in-game
- No save/load functionality
- Screen resolution settings are not available