

## **Big Data Processing**

L26: Module Wrap Up
24 Ideas from 24 Lectures

# **Dr. Ignacio Castineiras**Department of Computer Science



### **Outline**

Let's summarise the main ideas presented in our module Big Data Processing.



### **Outline**

### Idea 1:

A View for Artificial Intelligence



### Idea 1: A View for Artificial Intelligence

### **Artificial Intelligence:**

Big Data





Machine Learning





Combinatorial Optimisation





### Idea 1: A View for Artificial Intelligence

<u>Example Project:</u> Google HashCode'18 Self-driving rides





### Idea 1: A View for Artificial Intelligence

<u>Example Project:</u> Google HashCode'18 Self-driving rides











### Idea 1: A View for Artificial Intelligence

#### Role of Big Data:

Put your hands into tons of data, to analyse what has happened and what is happening...





Machine Learning





Combinatorial Optimisation





### Idea 1: A View for Artificial Intelligence

#### Role of Big Data:

Put your hands into tons of data, to analyse what has happened and what is happening...





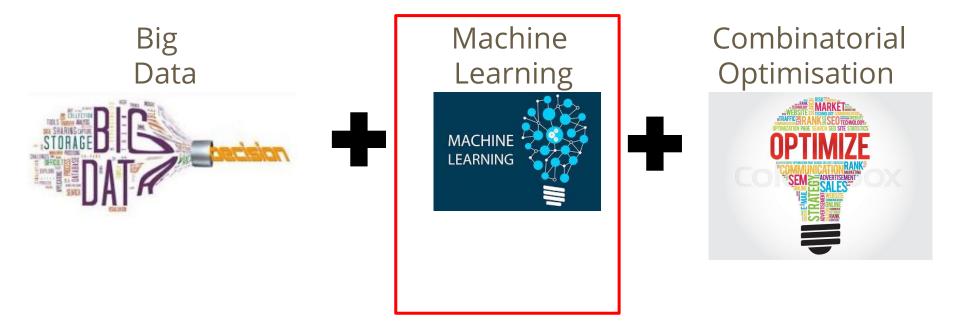




### Idea 1: A View for Artificial Intelligence

#### Role of Machine Learning:

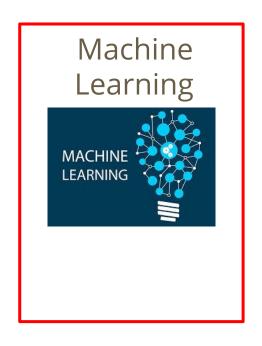
...based on what has happened and is happening, build models to predict what will happen...

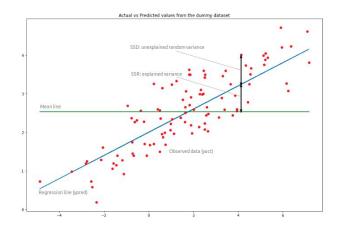


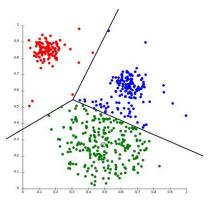
### Idea 1: A View for Artificial Intelligence

#### Role of Machine Learning:

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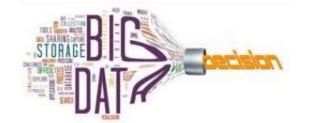


### Idea 1: A View for Artificial Intelligence

#### Role of Combiantorial Optimisation:

...based on what we predict it will happen, make decisions to achieve an optimal performance.

Big Data





Machine Learning





Combinatorial Optimisation



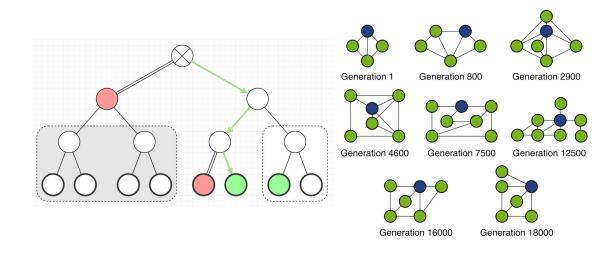


### Idea 1: A View for Artificial Intelligence

#### Role of Combiantorial Optimisation:

...based on what we predict it will happen, make decisions to achieve an optimal performance.







### **Outline**

### Idea 2:

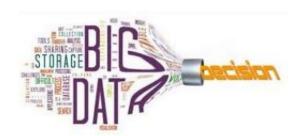
A View for Big Data Processing



### Idea 2: A View for Big Data Processing

Based on our view of Artificial Intelligence...

Big Data Machine Learning Combinatorial Optimisation













### Idea 2: A View for Big Data Processing

Based on our view of Artificial Intelligence...

Studying Big Data Processing is crucial, as it will be the start of the journey for whatever problem you take!











Combinatorial Optimisation





**Outline** 

### Idea 3:

For Big Data to be Processed Big Data Must be Previously Stored



### **Idea 3: Big Data Storage**

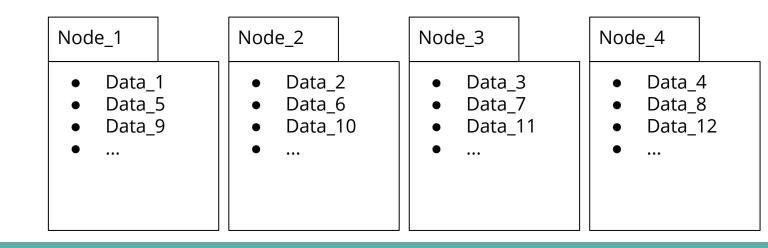
Big Data must be efficiently organised when it is stored for its further processing.





### **Idea 3: Big Data Storage**

Data is organised and distributed among the nodes according to certain **policies** (e.g., split, migrate and auto-scale).

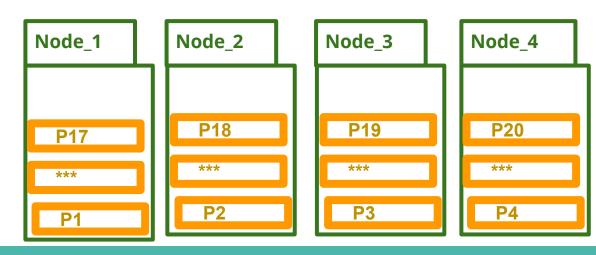




### **Idea 3: Big Data Storage**

Data items are amalgamated among partitions.



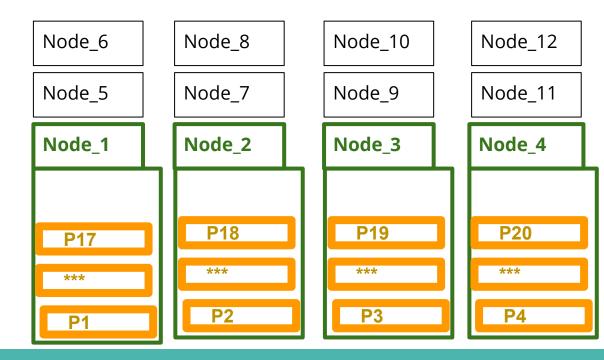




### **Idea 3: Big Data Storage**

Data partitions are replicated for fault tolerance purposes.



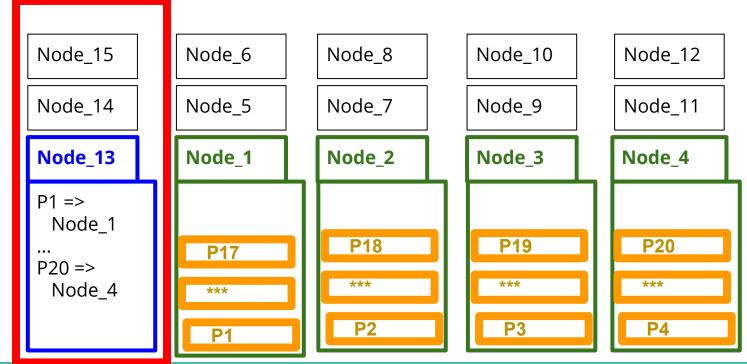




### **Idea 3: Big Data Storage**

Data is easily accessible via a centralised table of contents mapping each data item to the node hosting it.







### **Outline**

### Idea 4:

Implementing split, migrate and auto-scale policies is not complex.



### Idea 4: Implementing Split, Migrate and Auto-Scale

#### **Split**



**P1** 



P1: Shard key range: [AAA, ZZZ)



### Idea 4: Implementing Split, Migrate and Auto-Scale

#### **Split**



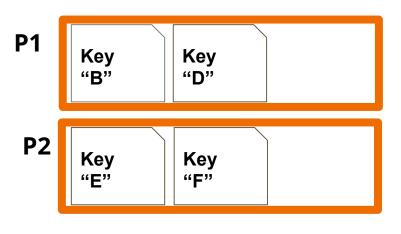


P1: Shard key range: [AAA, ZZZ)



### Idea 4: Implementing Split, Migrate and Auto-Scale

#### **Split**

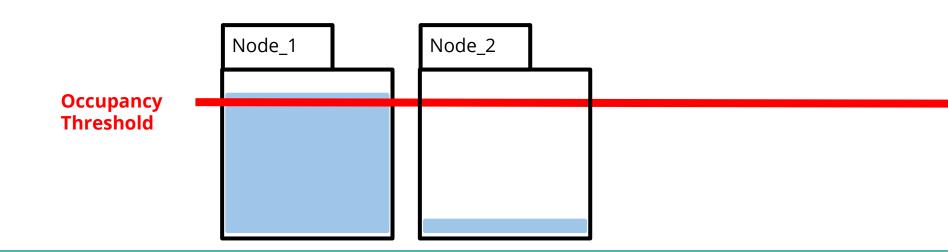


P1: Shard key range: [AAA, E)

P2: Shard key range: [E, ZZZ)

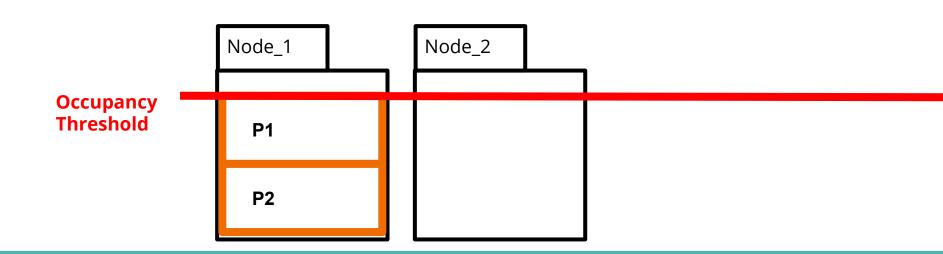


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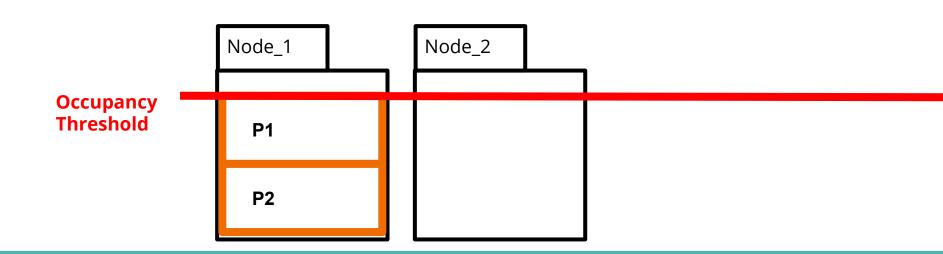


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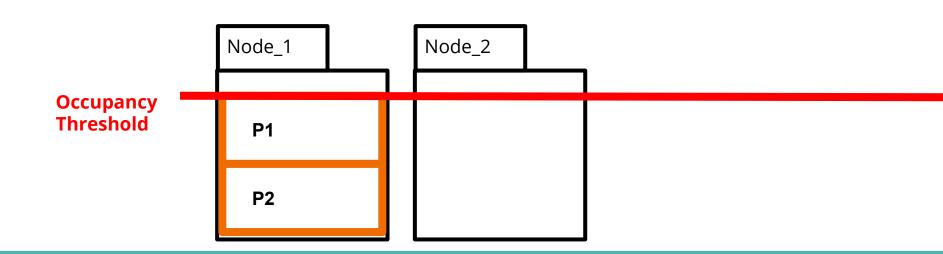


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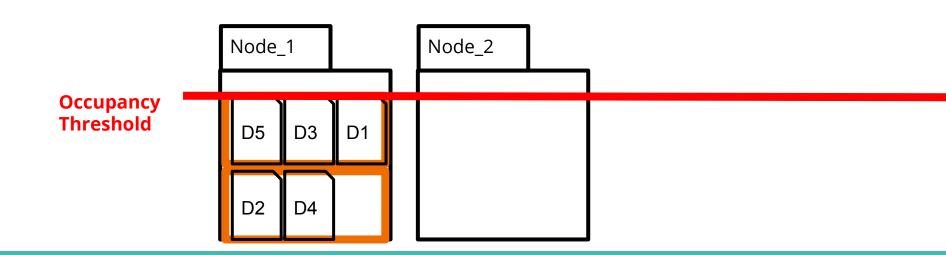


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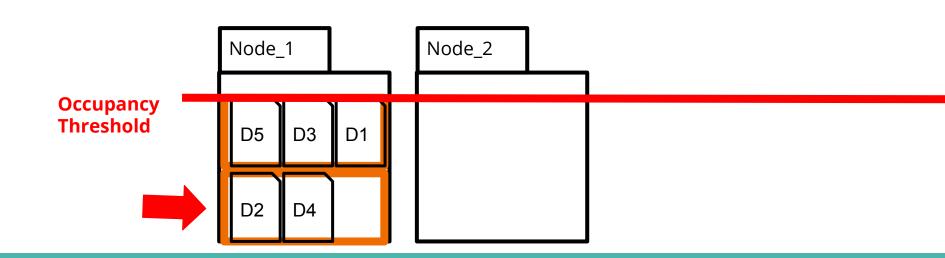


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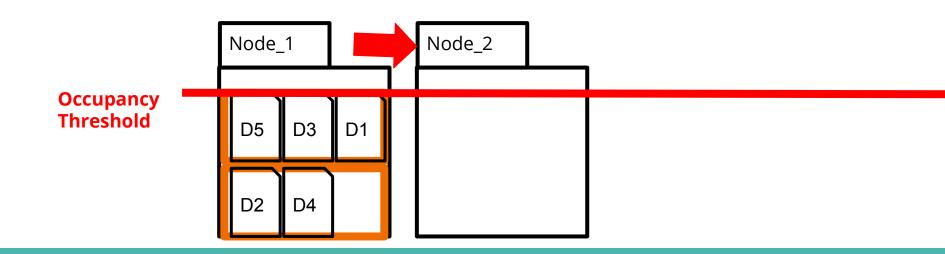


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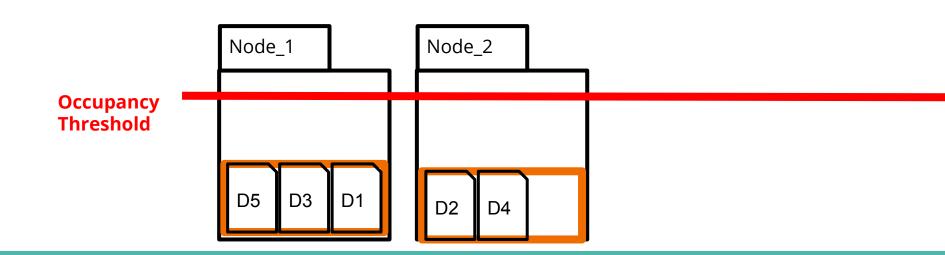


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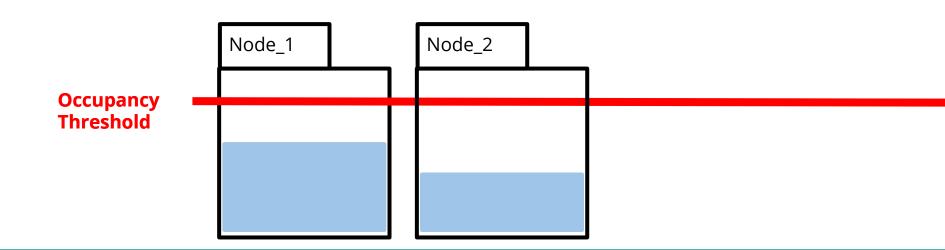


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### Idea 4: Implementing Split, Migrate and Auto-Scale

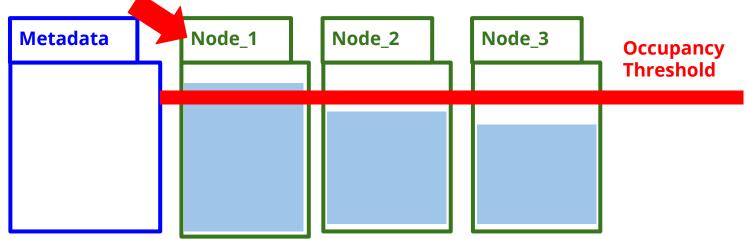




### Idea 4: Implementing Split, Migrate and Auto-Scale

#### **Auto-scale:**



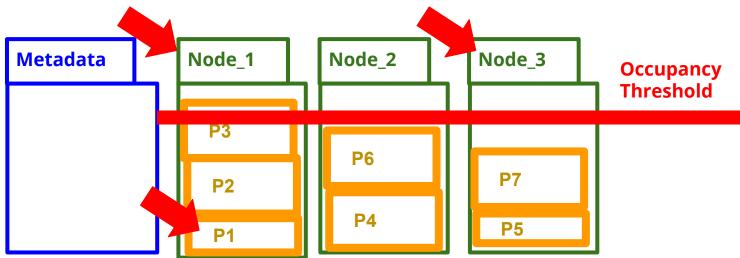




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#### **Auto-scale:**

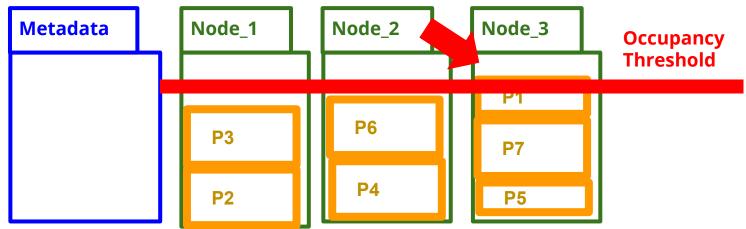






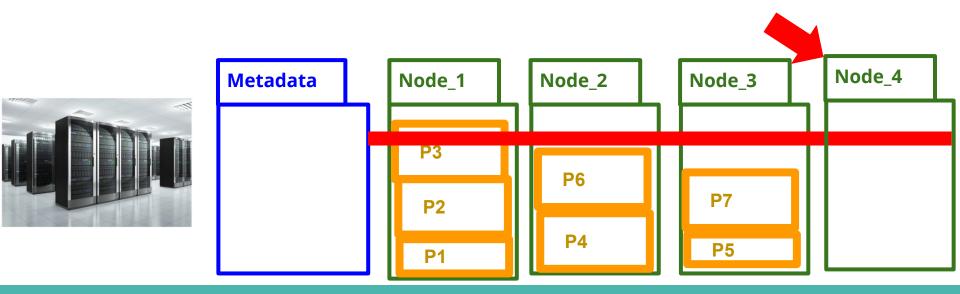
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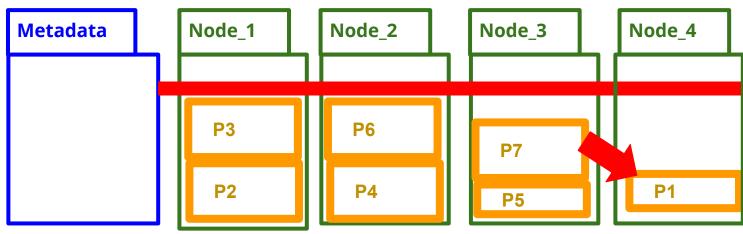
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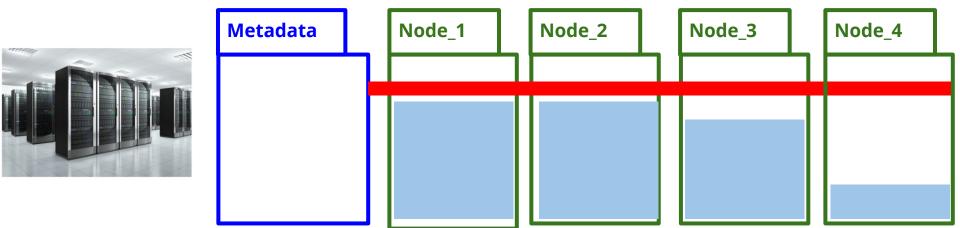
## Idea 4: Implementing Split, Migrate and Auto-Scale







# Idea 4: Implementing Split, Migrate and Auto-Scale





### **Outline**

### Idea 5:

A View for Interesting Problems



## Idea 5: A View for Interesting Problems

Interesting problems might involve a *complex* formulation...

Google HashCode'18 Self-driving rides







## Idea 5: A View for Interesting Problems

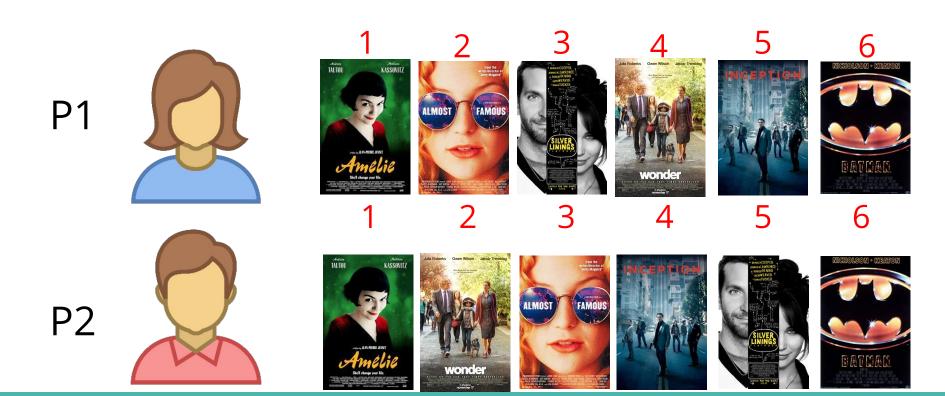
Interesting problems ...might involve a <u>simple</u> formulation

List Inversions

1 2 3 4 5 6 A 1 3 5 2 4 6

# Idea 5: A View for Interesting Problems

Interesting problems ...might involve a <u>simple</u> formulation





## Idea 5: A View for Interesting Problems

But, whether simple or complex formulated, interesting problems are <u>truly</u> interesting...



## Idea 5: A View for Interesting Problems

But, whether simple or complex formulated, interesting problems are <u>truly</u> interesting...

at scale! (when computational challenging)

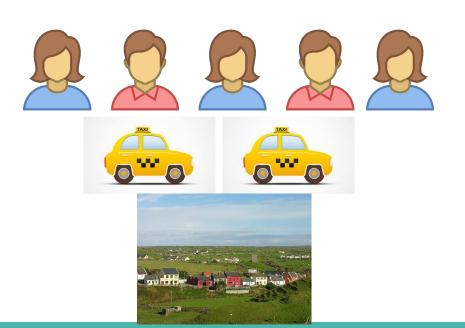


# Idea 5: A View for Interesting Problems

But, whether simple or complex formulated, interesting problems are <u>truly</u> interesting...

Google HashCode'18
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## Idea 5: A View for Interesting Problems

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# Idea 5: A View for Interesting Problems

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List Inversions





## Idea 5: A View for Interesting Problems

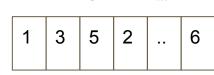
But, whether simple or complex formulated, interesting problems are <u>truly</u> interesting... at scale! (when computational challenging)

List Inversions





A1







Ak

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5	9	4	1		2





### **Outline**

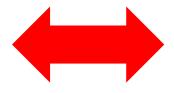
### Idea 6:

Scalability Tackled Via
Distributed Programming



### Idea 6: Scalability Tackled Via Distributed Programming







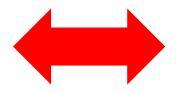
The problem workload can be balanced among multiple cores.





### Idea 6: Scalability Tackled Via Distributed Programming







The problem workload can be balanced among multiple cores.





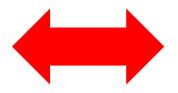






### Idea 6: Scalability Tackled Via Distributed Programming







The problem workload can be balanced among multiple cores.

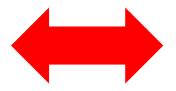


Shaunae Miller (400m)



## Idea 6: Scalability Tackled Via Distributed Programming







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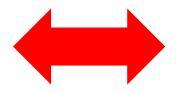






## Idea 6: Scalability Tackled Via Distributed Programming







The problem workload can be balanced among multiple cores.



VS.







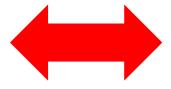


- TOTAL COMPUTATION TIME: Same in both approaches.
- **TOTAL ELAPSED TIME:** Distributed approach is ¼ of classical single-thread sequential approach.



## Idea 6: Scalability Tackled Via Distributed Programming







The elapsed time improvement is determined by the number of cores (size of the cluster)







### **Outline**

### Idea 7:

Distributed Programming Centralised Coordination



## Idea 7: Distributed Programming Centralised Coordination

Passing from sequential to distributed mode requires the use of a meta-algorithm, in charge of controlling the distributed execution.

Meta-algorithm core coordinating that the job is done



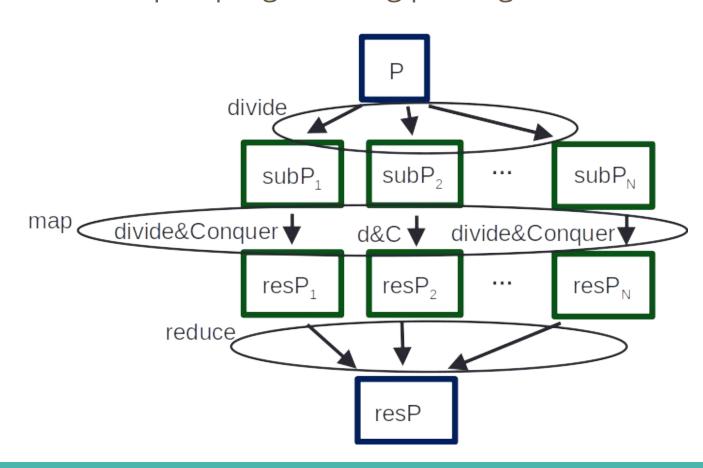
Working cores actually doing the job





### Idea 7: Distributed Programming Centralised Coordination

This meta-algorithm follows the **divide-map-reduce** approach of the classical <u>Divide and Conquer</u> programming paradigm!



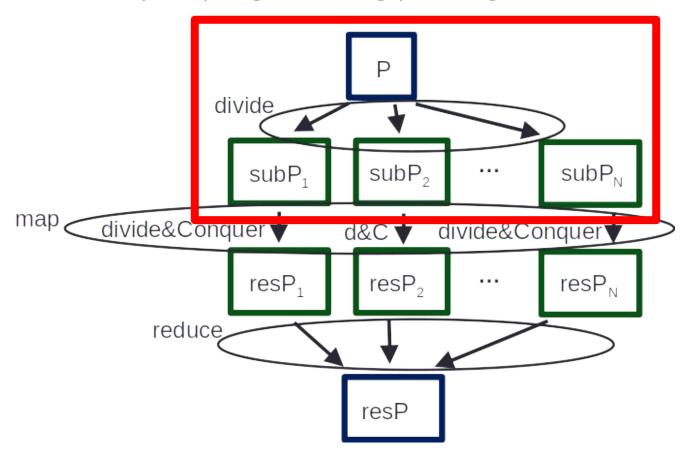


### Idea 7: Distributed Programming Centralised Coordination

This meta-algorithm follows the **divide-map-reduce** approach of the classical <u>Divide and Conquer</u> programming paradigm!

#### 1. DIVIDE STAGE.

It divides the original problem by splitting it into *n* sub-parts, to be assigned to the working cores.



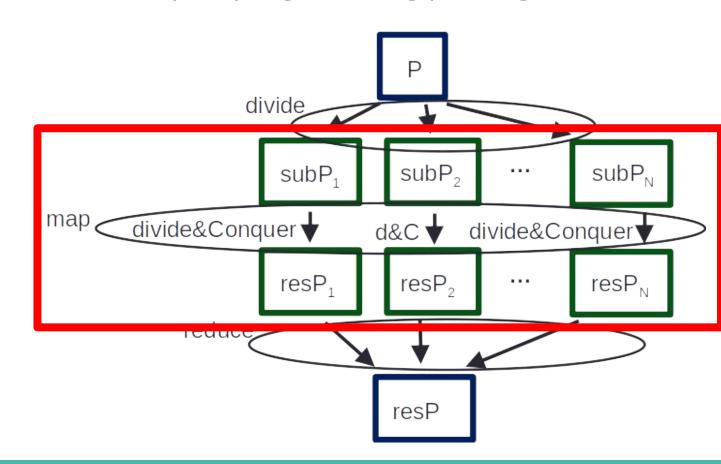


### Idea 7: Distributed Programming Centralised Coordination

This meta-algorithm follows the **divide-map-reduce** approach of the classical <u>Divide and Conquer</u> programming paradigm!

#### 2. MAP STAGE

Each working core solves its sub-part separately.



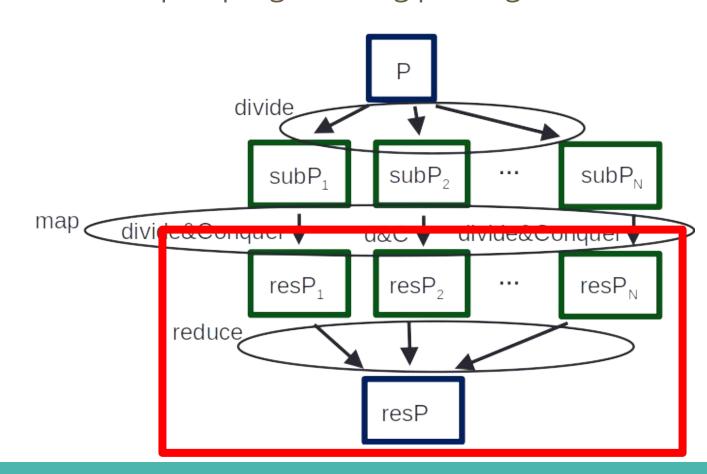


## Idea 7: Distributed Programming Centralised Coordination

This meta-algorithm follows the **divide-map-reduce** approach of the classical <u>Divide and Conquer</u> programming paradigm!

#### 3. DIVIDE STAGE

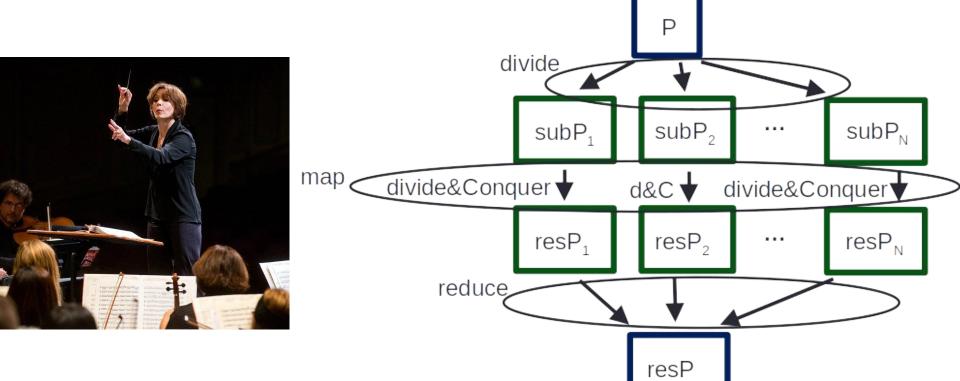
The sub-part solutions found by the working cores are combined (this additional combination work is also done by working cores) so as to get the solution to the original problem.





### Idea 7: Distributed Programming Centralised Coordination

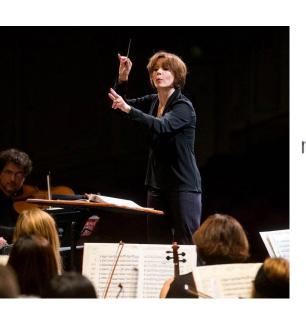
Now, programming this meta-algorithm is difficult.

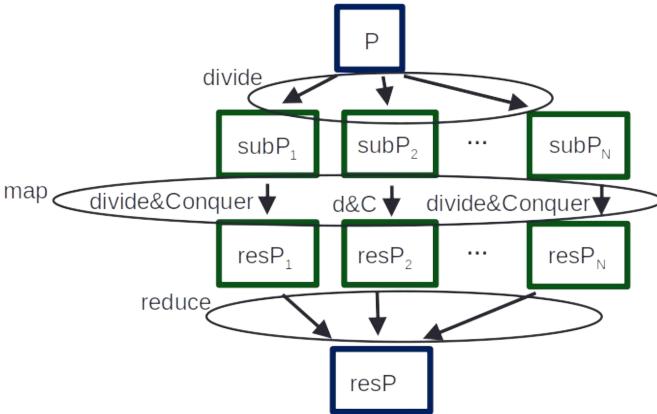




### Idea 7: Distributed Programming Centralised Coordination

Moreover, the meta-algorithm is problem domain-specific (it might not necessarily be reusable for a different problem).







**Outline** 

### Idea 8:

Scalability Tackled Via A More Efficient Algorithm



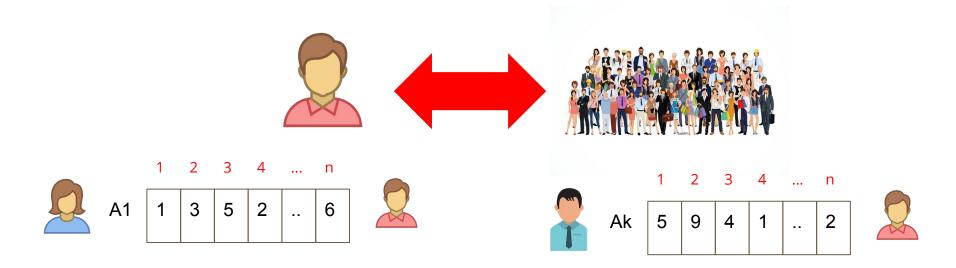
### Idea 8: Scalability Tackled Via A More Efficient Algorithm

As computer scientists we always have to challenge our algorithms:

Can we do better?



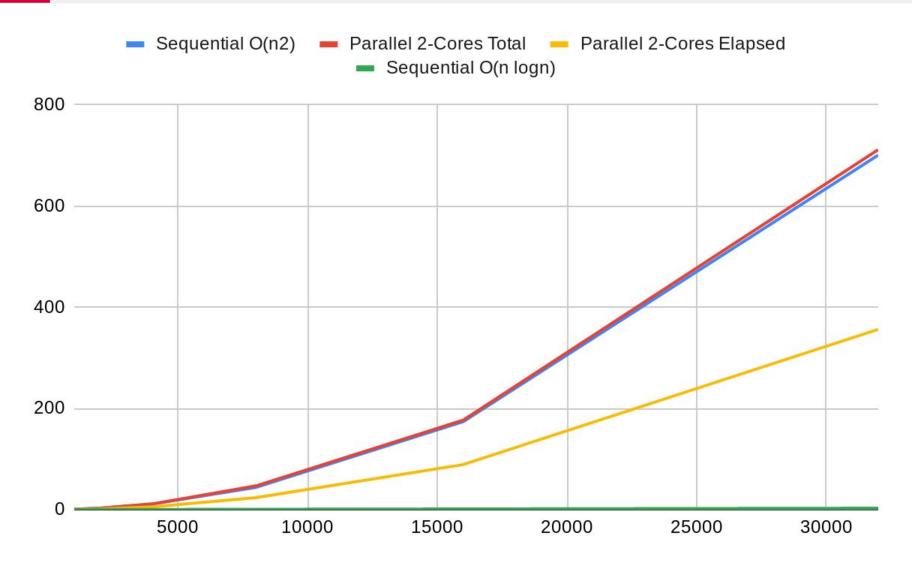
### Idea 8: Scalability Tackled Via A More Efficient Algorithm



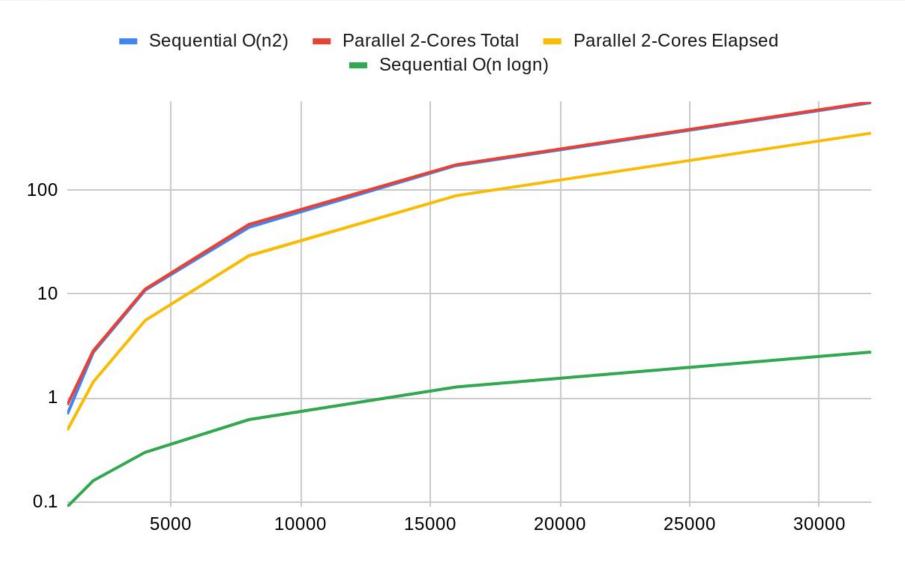
#### When evaluating our List Inversions problem at scale...

• Our MergeSort-based algorithm with complexity O(n log n) improved the sequential one with O(n²) by orders of magnitude.









These are the results in logarithmic scale, as it is the only way to see the green line



### Idea 8: Scalability Tackled Via A More Efficient Algorithm

The performance of one core using the O(n log n) algorithm was comparable to the performance of hundreds of cores working together using the O(n<sup>2</sup>) algorithm.

O(n log n)





 $O(n^2)$ 





### Idea 8: Scalability Tackled Via A More Efficient Algorithm

So, all in all...

Yes! Distributed Programming is indeed the way to tackle Big Data Processing problems.



## Idea 8: Scalability Tackled Via A More Efficient Algorithm

So, all in all...

Yes! Distributed Programming is indeed the way to tackle Big Data Processing problems.

However, we still must challenge our algorithms for them to be as efficient as possible.



## Idea 8: Scalability Tackled Via A More Efficient Algorithm

So, all in all...

Yes! Distributed Programming is indeed the way to tackle Big Data Processing problems.

However, we still must challenge our algorithms for them to be as efficient as possible.

In many cases, the performance improvement we get from these better algorithms outperforms the improvement achieved by parallelization itself.



## **Outline**

## Idea 9:

Distributed Programming with Apache Spark



# Idea 9: Distributed Programming with Apache Spark

In this module we have used **Apache Spark!** 

The state-of-the-art technology for Big Data Processing (based on distributed programming)



# **Idea 9: Distributed Programming with Apache Spark**

Apache Spark is an



- cluster-computing framework.



# Idea 9: Distributed Programming with Apache Spark

#### Apache Spark is an



- cluster-computing framework.

#### <u>It has been designed to fit 3 purposes:</u>

Be easy to use. Be fast. Be general.



# Idea 9: Distributed Programming with Apache Spark



Spark itself is written in Scala, and runs on the Java Virtual Machine (JVM).



Spark offers simple APIs the proper Scala, and also in Java, Python and R.











# Idea 9: Distributed Programming with Apache Spark



Spark itself is written in Scala, and runs on the Java Virtual Machine (JVM).



Spark offers simple APIs the proper Scala, and also in Java, Python and R. <u>In our module we have focused mainly in Python (and sometimes in Scala).</u>





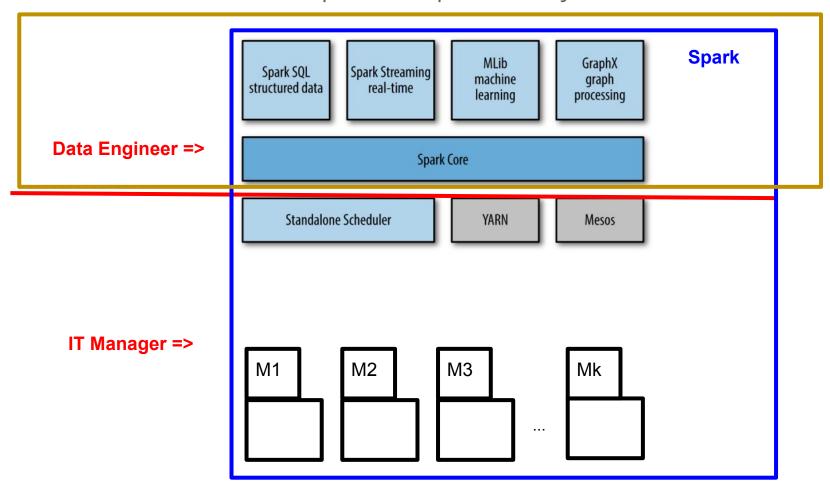






# Idea 9: Distributed Programming with Apache Spark

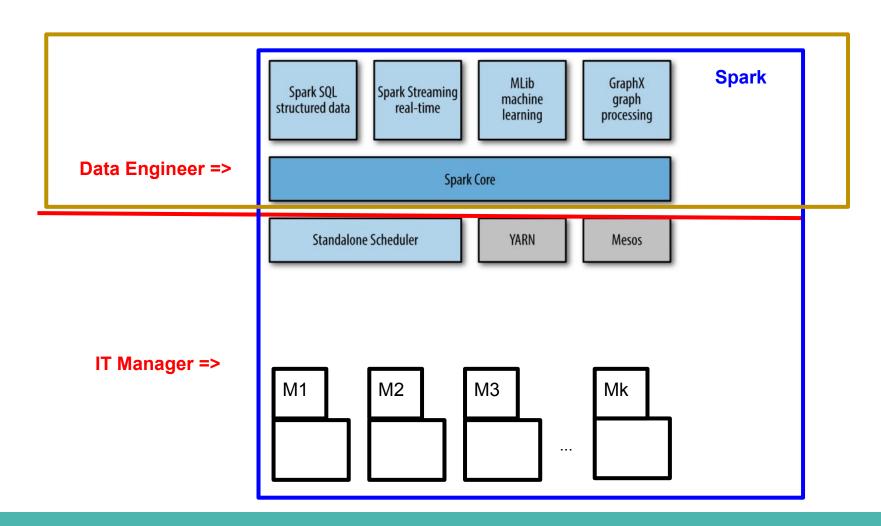
We have focused in the role of Data Engineer, who uses Spark on top of a "ready" cluster.





# Idea 9: Distributed Programming with Apache Spark

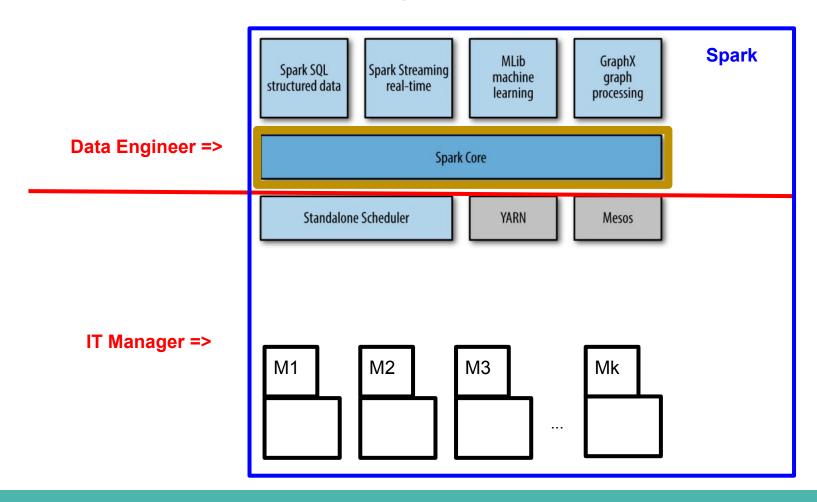
Among the different components for the Data Engineer role, we have focus on:





# **Idea 9: Distributed Programming with Apache Spark**

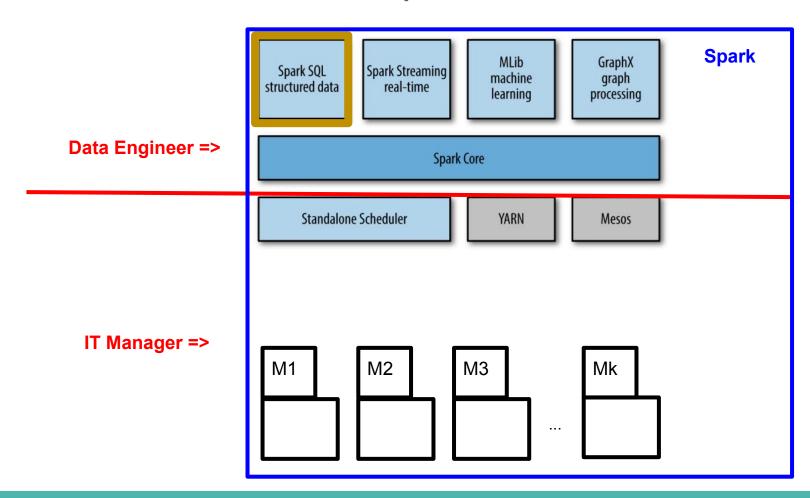
Among the different components for the Data Engineer role, we have focus on: **Spark Core** 





# Idea 9: Distributed Programming with Apache Spark

Among the different components for the Data Engineer role, we have focus on: **Spark SQL** 

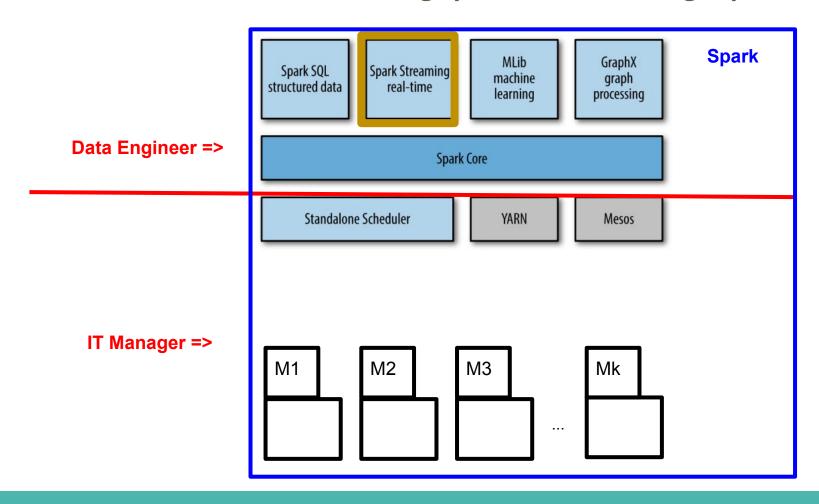




# **Idea 9: Distributed Programming with Apache Spark**

Among the different components for the Data Engineer role, we have focus on:

The two libraries for extending Spark with streaming capabilities

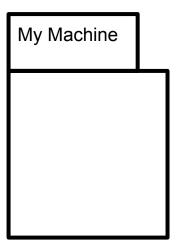




# **Idea 9: Distributed Programming with Apache Spark**

For running Spark applications we have used:

1. Local Mode (using our own local machine)

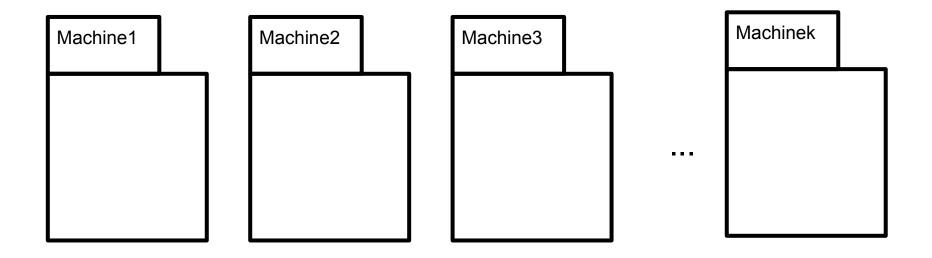




# **Idea 9: Distributed Programming with Apache Spark**

#### For running Spark applications we have used:

- 1. Local Mode (using our own local machine).
- 2. Databricks: An online cluster-based platform.





## **Outline**

## <u>Idea 10:</u>

Databricks - Big Data Made Simple



# Idea 10: Databricks - Big Data Made Simple



 Databricks is a spin-off company leveraging Spark as a cloud-based big data processing tool <a href="https://databricks.com/">https://databricks.com/</a>



# Idea 10: Databricks - Big Data Made Simple



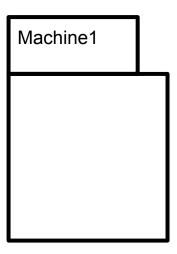
- Databricks is a spin-off company leveraging Spark as a cloud-based big data processing tool <a href="https://databricks.com/">https://databricks.com/</a>
- It abstracts the IT management tasks by allowing to set up and configure a cluster with just a few clicks.
   It provides an easy interface for performing Data Engineering tasks (such as import, edit and running Spark applications) on top of the cluster being created.



## Idea 10: Databricks - Big Data Made Simple



- The Databricks Community Edition is free to use.
   It provides us with an equivalent to <u>local mode</u>
   Spark configuration:
  - 1 physical machine with
    - o 2 cores and
  - 8GB of memory storage.



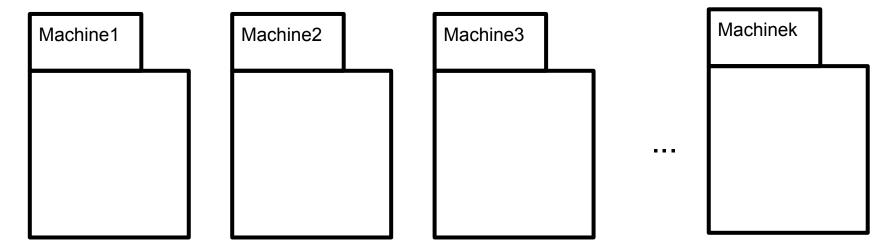
# Idea 10: Databricks - Big Data Made Simple



• If needed, the Databricks Enterprise Edition would databricks allow us to rent a cluster in a price-per-usage basis, and configure it to target the Business Unit specific needs.









## **Outline**

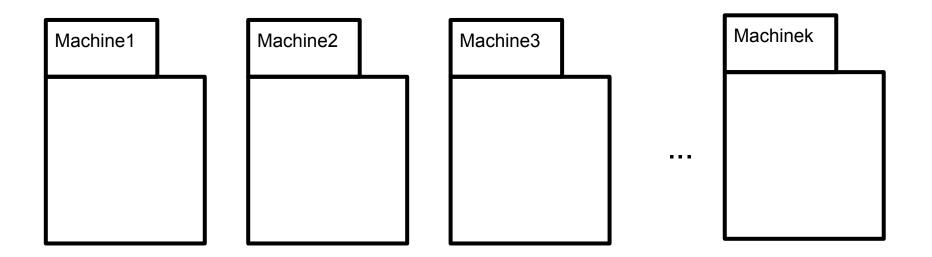
## <u>Idea 11:</u>

Spark Recipe Set of Ingredients



# Idea 11: Spark Recipe - Set of Ingredients

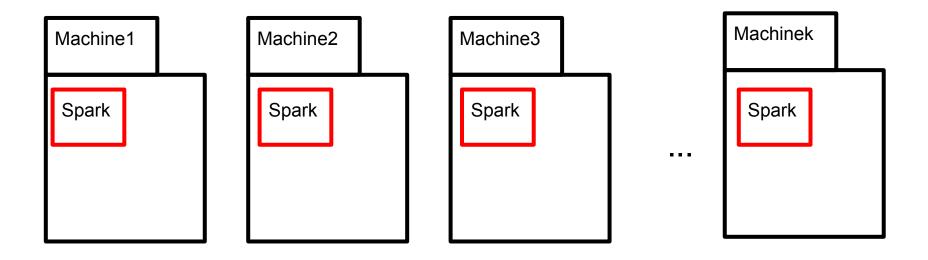
1. We need a **cluster of computers**, connected among them so as to support the distributed computation.





# Idea 11: Spark Recipe - Set of Ingredients

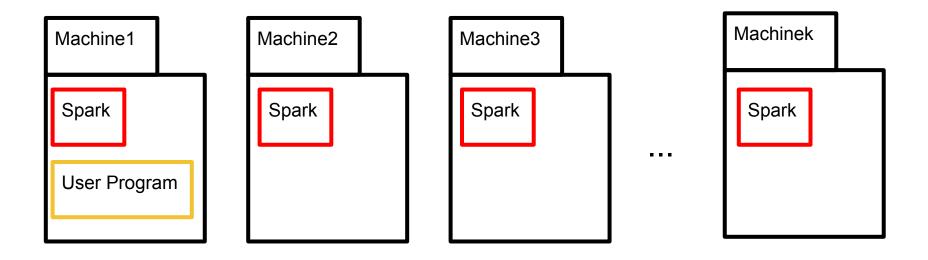
2. These computers need **Spark** to be installed on them, to proceed with the desired computation.





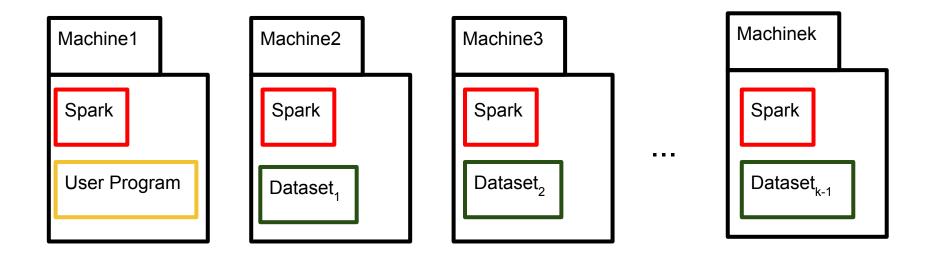
## **Idea 11: Spark Recipe - Set of Ingredients**

3. We need a **user program**, stating the desired data analysis to be performed.



# Idea 11: Spark Recipe - Set of Ingredients

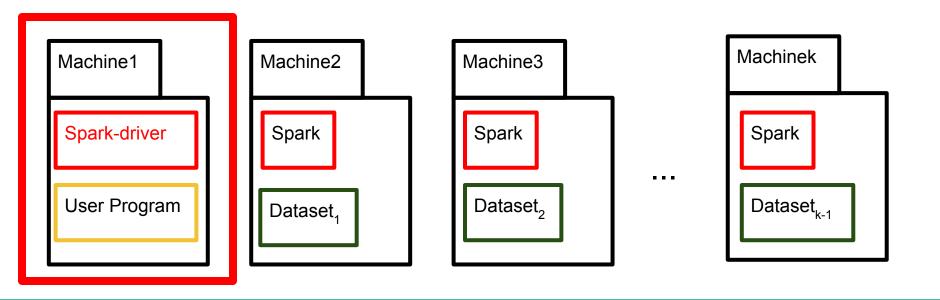
4. We need a **dataset**, possibly split among the cluster: dataset = dataset<sub>1</sub> + dataset<sub>2</sub> + ... + dataset<sub>k-1</sub>





# Idea 11: Spark Recipe - Set of Ingredients

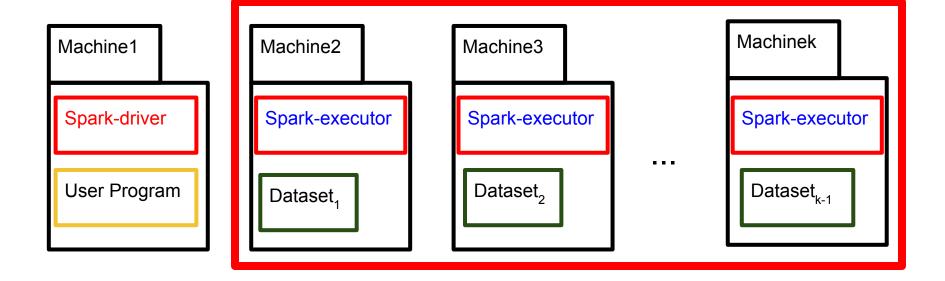
5. One core in the cluster (e.g., a core of Machine 1) runs the **Spark Driver** JVM process.





# Idea 11: Spark Recipe - Set of Ingredients

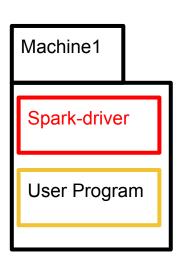
Remaining cores in the cluster run a Spark Executor JVM process.





# Idea 11: Spark Recipe - Set of Ingredients

5. The **Spark Driver** JVM process plays the role of the meta-algorithm, or distributed programming centralised coordinator.



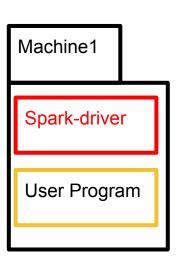
# Meta-algorithm core coordinating that the job is done





# Idea 11: Spark Recipe - Set of Ingredients

5. This is really nice, as the **Spark Driver** takes care of the 2 difficulties mentioned beforehand for distributed programming:



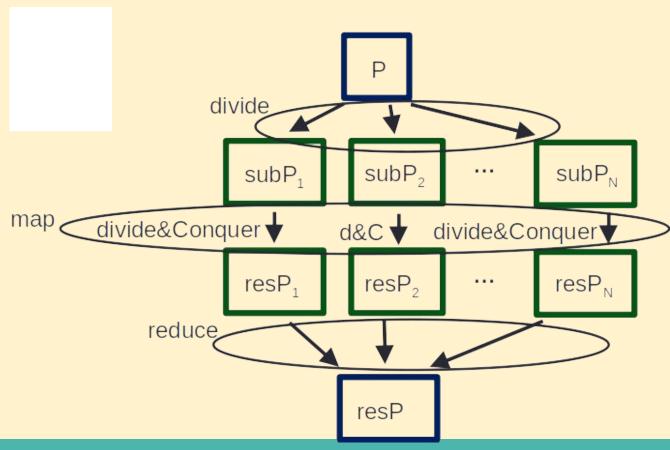




# Idea 11: Spark Recipe - Set of Ingredients

Programming the meta-algorithm is difficult.



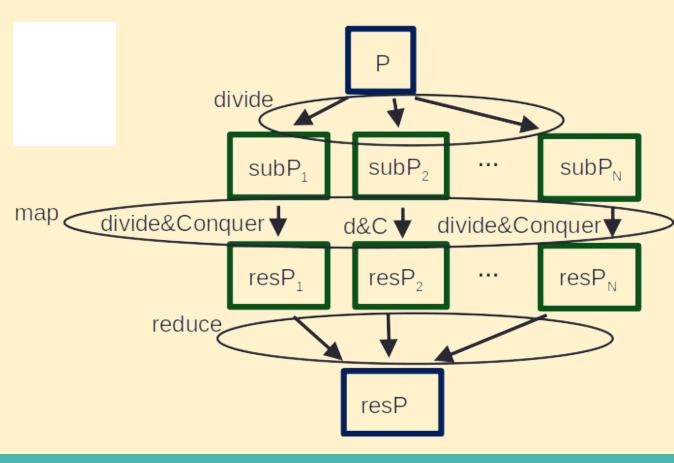




# Idea 11: Spark Recipe - Set of Ingredients

Moreover, the meta-algorithm is problem domain-specific (it might not necessarily be reusable for a different problem).





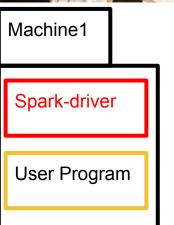


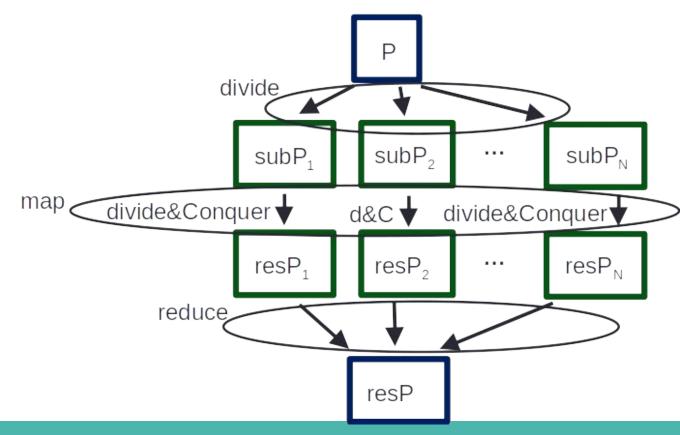
# Idea 11: Spark Recipe - Set of Ingredients

Now with Spark, the Spark driver makes this meta-algorithm

(and its adaptation to the problem being tackled) transparent to the user.





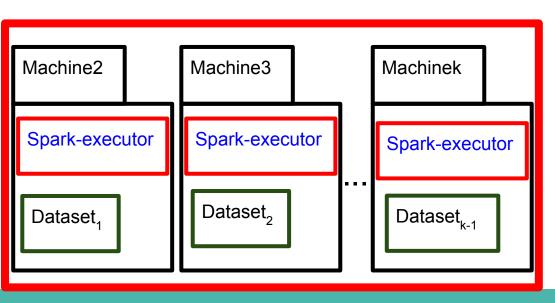




# Idea 11: Spark Recipe - Set of Ingredients

5. The **Spark Executor** JVM processes play the role of the working cores, accomplishing the tasks requested by the **Spark Driver**.

# Working cores actually doing the job



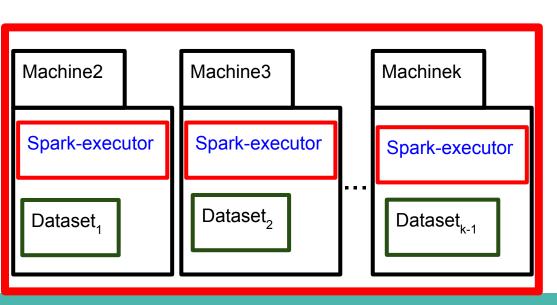


## Idea 11: Spark Recipe - Set of Ingredients

5. The **Spark Executor** JVM processes play the role of the working cores, accomplishing the tasks requested by the **Spark Driver**.

#### This job is all about:

- Using their CPU to compute new data.
- Using their RAM and disk memory to store the computed data.







## **Outline**

## <u>Idea 12:</u>

Spark Core is the Home of RDDs



## **Idea 12: Spark Core is the Home of RDDs**

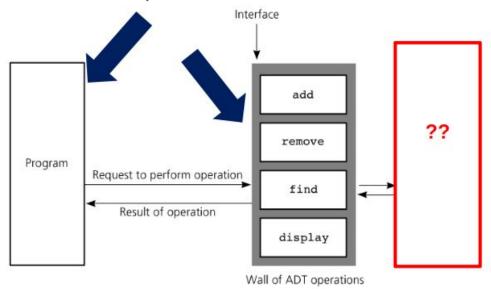
The main **data abstraction** of Spark Core are the well-known **Resilient Distributed Datasets (RDDs)**.

An RDD is nothing but an Abstract Data Type (ADT).



# **Idea 12: Spark Core is the Home of RDDs**

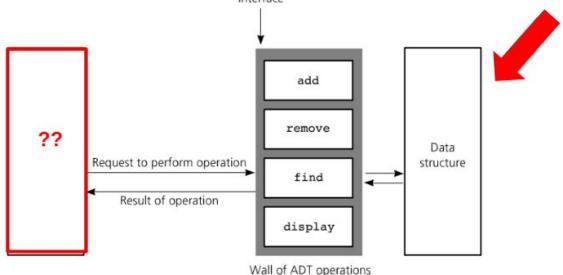
- The ADT public side puts on the feet of the data user.
   To do so, it has to sort out 2 main questions:
  - 1. **What** defines or specifies the type of data being offered?
  - 2. **What** are the operations that can be performed with this data? Specify each of them.
  - However, the public side does not need to worry about internal representation and implementation of the data.





# **Idea 12: Spark Core is the Home of RDDs**

- The ADT private side puts on the feet of the data developer.
   To do so, it has to sort out another 2 main questions:
  - 3. **How** is the data internally represented? Specify the concrete data structures used to layout the data.
  - 4. **How** is each operation internally implemented?
  - However, the private side does not need to worry about the future user of the data.





### **Outline**

<u>Idea 13:</u>

Public Side of RDDs



### Idea 13: Public Side of RDDs

Let's go with the ADT public side:

What defines or specifies the type of data being offered?



### Idea 13: Public Side of RDDs

Let's go with the ADT public side:

- What defines or specifies the type of data being offered?
- An RDD defines or specifies an...
  - 1. **indivisible** (logically presented as an atomic variable)
  - 2. **generic**, but **statically-typed** (available for any data type T you want, as long as it sticks to T for all its element)
  - 3. **lazily-evaluated** (only computed if required, and as much as required)
  - 4. **non-mutable** (cannot change type nor value)

...collection of elements.



### Idea 13: Public Side of RDDs

#### Let's go with the ADT public side:

- What defines or specifies the type of data being offered?
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...collection of elements.

#### You can think of it as:

- A kind of list, in the sense that elements can be repeated.
- A kind of set, in the sense that elements have no particular default order.



### Idea 13: Public Side of RDDs

Let's go with the ADT public side:

2. **What** are the operations that can be performed with this data? Specify each of them.



### Idea 13: Public Side of RDDs

- 2. **What** are the operations that can be performed with this data? Specify each of them.
- An RDD offers an extense API, with plenty of operations:



### Idea 13: Public Side of RDDs

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     They take one or more RDDs and produce a new RDD.



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### Idea 13: Public Side of RDDs

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  - 4. **Observer**: These operations are called **Actions**. They return some property/info from an RDD without modifying it.



### **Outline**

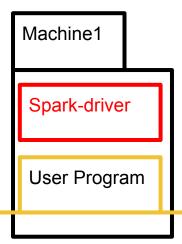
### <u>Idea 14:</u>

Spark Core User Program Life-cycle



# Idea 14: Spark Core User Program Life-Cycle

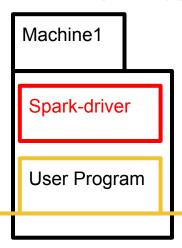
• The prefix number 1, 2, 3 and 4 in these operations is not casual: They determine the structure of a Spark typical user program!



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# Idea 14: Spark Core User Program Life-Cycle

• The prefix number 1, 2, 3 and 4 in these operations is not casual: They determine the structure of a Spark typical user program!



#### **Typical Spark User Program:**

- 1. Create some input RDDs from external data.
- 2. Transform them to define new RDDs using transformations.
- 3. Persist any intermediate RDDs that will need to be reused.
- 4. Launch actions to kick off a distributed computation.

# Idea 14: Spark Core User Program Life-Cycle

• The prefix number 1, 2, 3 and 4 in these operations is not casual: They determine the structure of a Spark typical user program!

```
1. Creation:
inputRDD = sc.parallelize([1, 2, 3, 4, 5])
                                                      Machine1
2. Transformations:
mappedRDD = inputRDD.map(lambda x: x + 1)
                                                      Spark-driver
solRDD = mappedRDD.filter(lambda x: x >= 3)
3. Persistence:
                                                      User Program
solRDD.persist( )
4. Actions:
resVAL = filterRDD.count()
solRDD.saveAsTextFile()
print(resVAL)
```



# Idea 14: Spark Core User Program Life-Cycle

• The prefix number 1, 2, 3 and 4 in these operations is not casual: They determine the structure of a Spark typical user program!

```
inputRDD = sc.parallelize([1, 2, 3, 4, 5])
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solRDD.persist()
resVAL = filterRDD.count()
solRDD.saveAsTextFile()
print(resVAL)
User Program
```



### **Outline**

### <u>Idea 15:</u>

Functional Programming Flavour of RDD Operations



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RDD operations support the following Functional Programming (FP) features:



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#### 1. Polymorphism.

Functions support parametric input/output arguments.



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RDD operations support the following Functional Programming (FP) features:

#### 1. Polymorphism.

Functions support parametric input/output arguments.

#### 2. Higher-order functions.

 Functions support receiving functions as arguments, and/or returning a function as a result.



### Idea 15: Functional Programming Flavour of RDD Operations

RDD operations support the following Functional Programming (FP) features:

#### 1. Polymorphism.

Functions support parametric input/output arguments.

#### 2. Higher-order functions.

 Functions support receiving functions as arguments, and/or returning a function as a result.

#### 3. Partial application.

 Functions support fixing a number of its arguments, leading to another function of smaller arity.



### Idea 15: Functional Programming Flavour of RDD Operations

All in all, a Spark Core program life-cycle is based in the RDD ops:

A very small set of FP primitives, each of them supporting the application of very general functions.



### Idea 15: Functional Programming Flavour of RDD Operations

All in all, a Spark Core program life-cycle is based in the RDD ops:

A very small set of FP primitives, each of them supporting the application of very general functions.

```
RDD2
                                  RDD3
 Dataset
                                                                      resVAL
newRDD = inputRDD.map(f) with any f: a \rightarrow b
resVAL = inputRDD.reduce( f ) with any f: a \rightarrow a \rightarrow a
resVAL = inputRDD.aggregate( accum, f1, f2 )
            With any accum:: b, f1: b -> a -> b, f2: b -> b -> b
newRDD = inputRDD.reduceByKey(f) with any f: a -> a
newRDD = inputRDD.combineByKey( f1, f2, f3 )
       with any f1: a \rightarrow b, f2: b \rightarrow a \rightarrow b and f3: b \rightarrow b \rightarrow b
```



### **Outline**

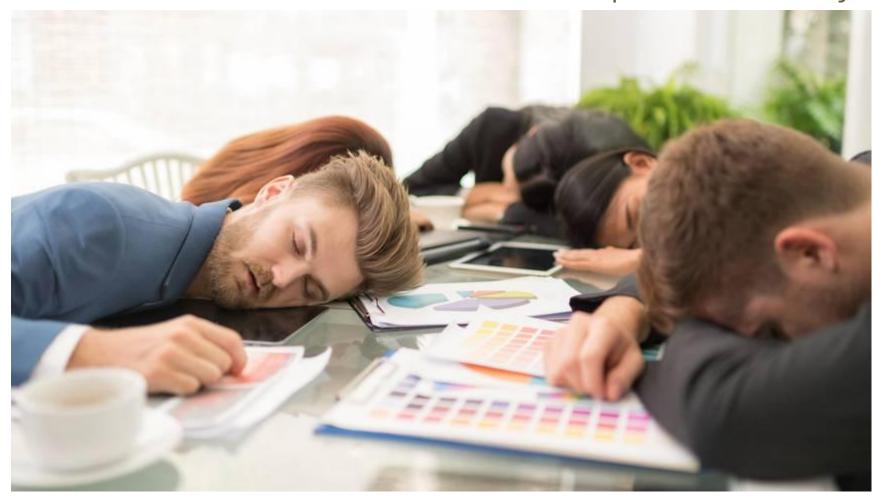
### <u>Idea 16:</u>

RDDs are Lazily Evaluated



# Idea 16: RDDs are Lazily Evaluated

Creation, Transformation and Persist operations are lazy!





# Idea 16: RDDs are Lazily Evaluated

They only start working when an **Action** takes place!





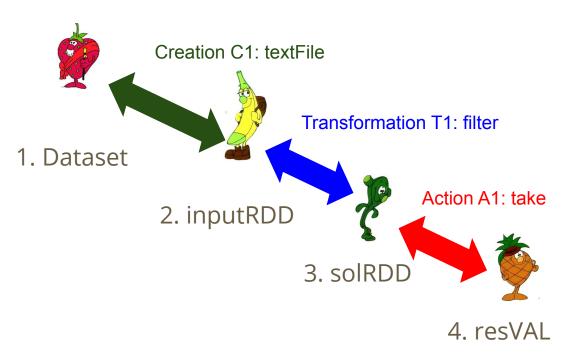
# Idea 16: RDDs are Lazily Evaluated





# Idea 16: RDDs are Lazily Evaluated

Moreover, when it's time for these operations to work, they only compute as much data as it is absolutely required.



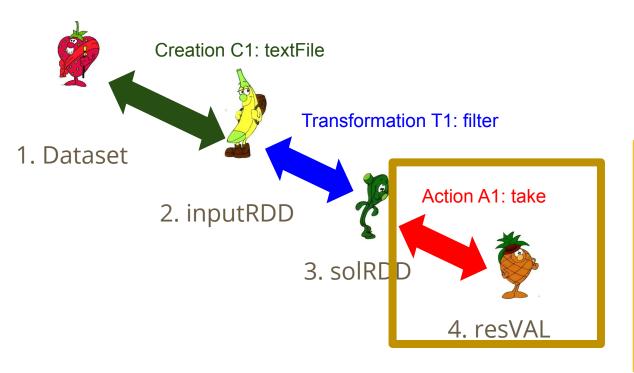
Spark-driver

- 1. inputRDD = sc.textFile(dataset).
- 2. solRDD = inputRDD.filter(my\_func).
- 3. resVAL = solRDD.take(2)
- 4. for item in resVAL: print(item)



# Idea 16: RDDs are Lazily Evaluated

Specifically, the **Spark driver** process focuses on the **action** operation triggering the computation...



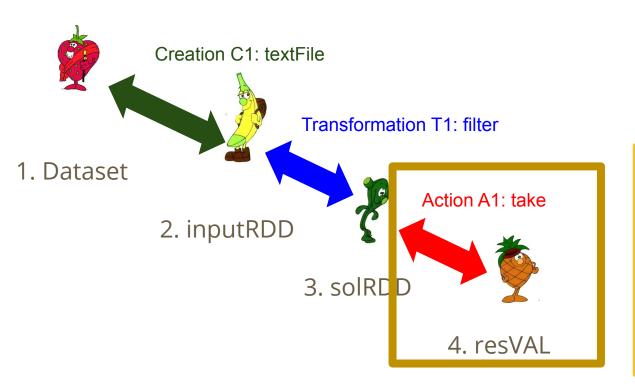
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# Idea 16: RDDs are Lazily Evaluated

Specifically, the **Spark driver** process focuses on the **action** operation triggering the computation...
...to start tracing backwards from it, so as to reason what is the minimum amount of data that must be computed.



Spark-driver

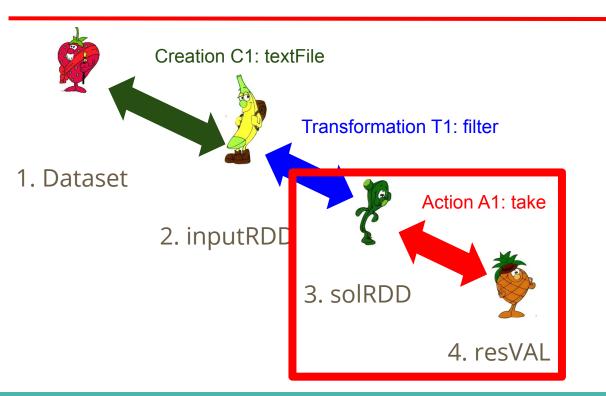
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# Idea 16: RDDs are Lazily Evaluated



What is the minimum data we have to compute?



Spark-driver

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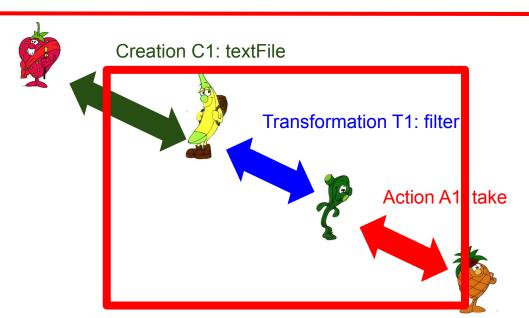


# Idea 16: RDDs are Lazily Evaluated



What is the minimum data we have to compute?





Spark-driver

User Program 1

- 1. inputRDD = sc.textFile(dataset).
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- 4. for item in resVAL: print(item)

1. Dataset

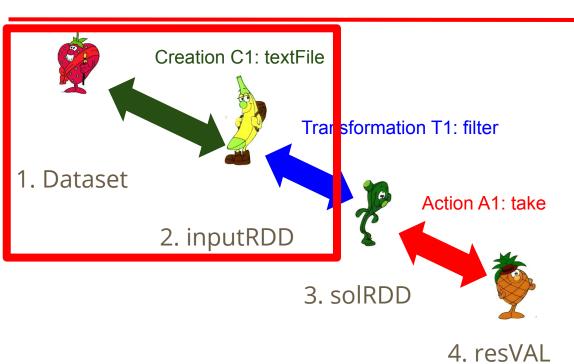


# Idea 16: RDDs are Lazily Evaluated



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### **Outline**

<u>Idea 17:</u>

Spark SQL A Higher-Level API

# Idea 17: Spark SQL - A Higher Level API

In the same way Spark Core makes possible *functional Spark* via the ADT Resilient Distributed Datasets (RDD)...

...Spark SQL makes possible *structured Spark* via the ADTs DataFrame (DF).



# Idea 17: Spark SQL - A Higher Level API

Let's go with the DataFrame ADT public side:

1. What defines or specifies the type of data being offered?



# Idea 17: Spark SQL - A Higher Level API

Let's go with the DataFrame ADT public side:

- 1. What defines or specifies the type of data being offered?
- A DataFrame defines or specifies an...
  - 1. **indivisible** (logically presented as an atomic variable)
  - 2. **structured**, in the sense of having a fixed number of fields, each of them of a concrete data type T.
  - 3. **lazily-evaluated** (only computed if required, and as much as required)
  - 4. **non-mutable** (cannot change type nor value)

...collection of elements.



# Idea 17: Spark SQL - A Higher Level API

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...collection of elements.

You can think of it as:

- A table in a relational database, in the sense that each Row follows the schema.
- A collection in a NoSQL document oriented database, in the sense that the content of the collection is distributed.



# Idea 17: Spark SQL - A Higher Level API

Let's go with the DataFrame/Dataset ADT public side:

2. **What** are the operations that can be performed with this data? Specify each of them.



# Idea 17: Spark SQL - A Higher Level API

Let's go with the DataFrame/Dataset ADT public side:

- 2. **What** are the operations that can be performed with this data? Specify each of them.
- DataFrames provide a Catalog of Domain Specific Language (DSL) operators, which can be classified into **Creation**, **Transformation**, **Persistance** and **Actions**, as it was the case for the Spark Core RDD-based primitives.



# Idea 17: Spark SQL - A Higher Level API

But, whereas RDDs provided a <u>small</u> set of primitives, each of them supporting the application of very <u>general</u> functions...

```
RDD3
                      RDD2
Dataset
                                                                  resVAL
newRDD = inputRDD.map(f) with any f: a \rightarrow b
resVAL = inputRDD.reduce( f ) with any f: a -> a -> a
resVAL = inputRDD.aggregate( accum, f1, f2 )
           With any accum:: b, f1: b -> a -> b, f2: b -> b -> b
newRDD = inputRDD.reduceByKey(f) with any f: a -> a
newRDD = inputRDD.combineByKey( f1, f2, f3 )
       with any f1: a \rightarrow b, f2: b \rightarrow a \rightarrow b and f3: b \rightarrow b \rightarrow b
```



# Idea 17: Spark SQL - A Higher Level API

Now, DFs provide an <u>extensive</u> set of DSL operators, each of them <u>very restrictive</u> in what expressions they accept.







## Idea 17: Spark SQL - A Higher Level API

- These operators represent the most common patterns present in a data analysis. Moreover, each new version of Spark includes new DSL operators.
- If something cannot be expressed, DFs allow to revert back to RDDs, as well as to provide your own User-Defined Expression (at the price of Spark not being able to reason internally with it).



# Idea 17: Spark SQL - A Higher Level API

- These operators represent the most common patterns present in a data analysis. Moreover, each new version of Spark includes new DSL operators.
- If something cannot be expressed, DFs allow to revert back to RDDs, as well as to provide your own User-Defined Expression (at the price of Spark not being able to reason internally with it).
- These DSL operators are indeed very restrictive with their inner expressions, so that Spark can understand/reason with/perform a semantic analysis of them.



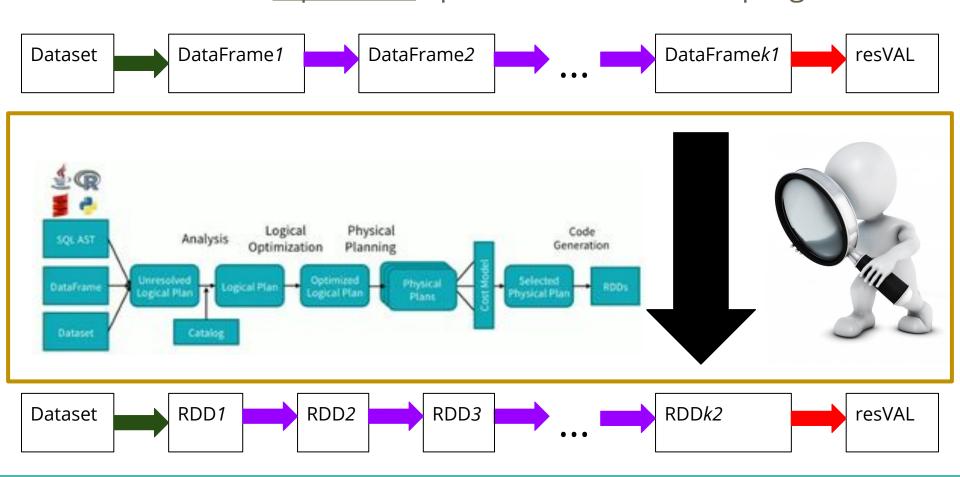
### **Outline**

### <u>Idea 18:</u>

Translation from Spark SQL to Spark Core

# Idea 18: Translation from Spark SQL to Spark Core

For a Spark DF-based program to be executed, it has to be firstly translated into an <u>equivalent</u> Spark Core RDD-based program.



## Idea 18: Translation from Spark SQL to Spark Core

#### This translation process includes the following stages:

- 1. Logical Query Plan.
- 2. Optimised Logical Query Plan.
  - 3. Code Generation.



### **Outline**

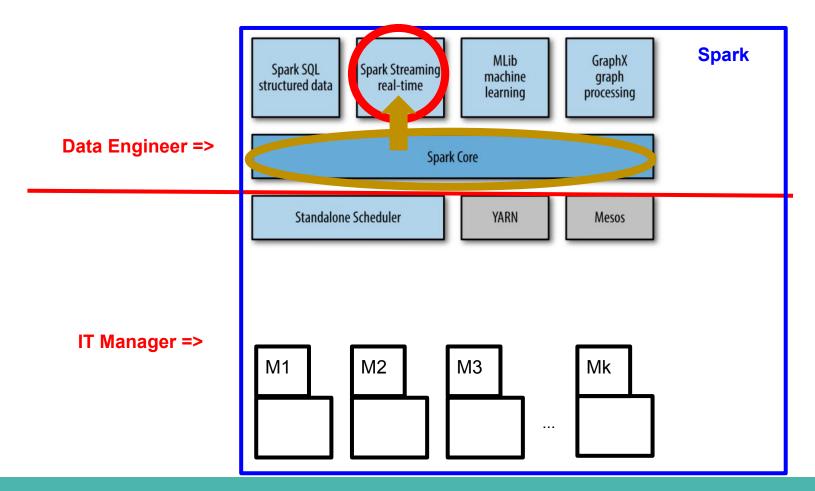
### <u>Idea 19:</u>

Extending Spark Core with Streaming Functionality



## Idea 19: Extending Spark Core with Streaming Functionality

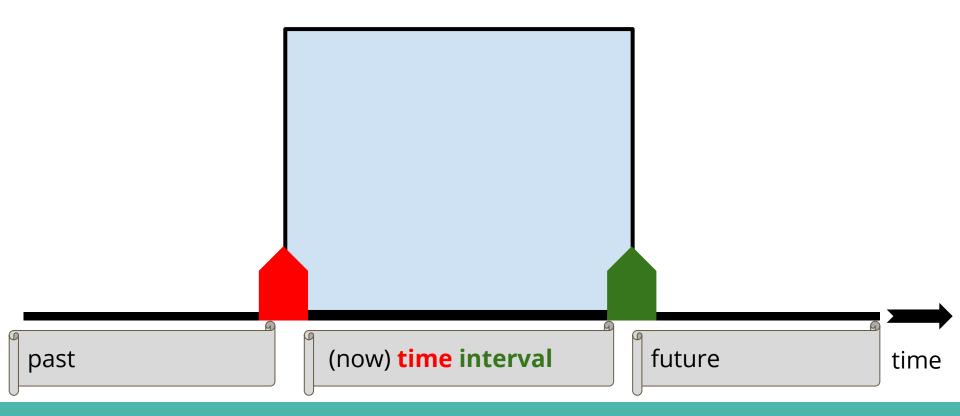
We have seen that Spark Core functionality can be extended to work in a Streaming fashion.





## Idea 19: Extending Spark Core with Streaming Functionality

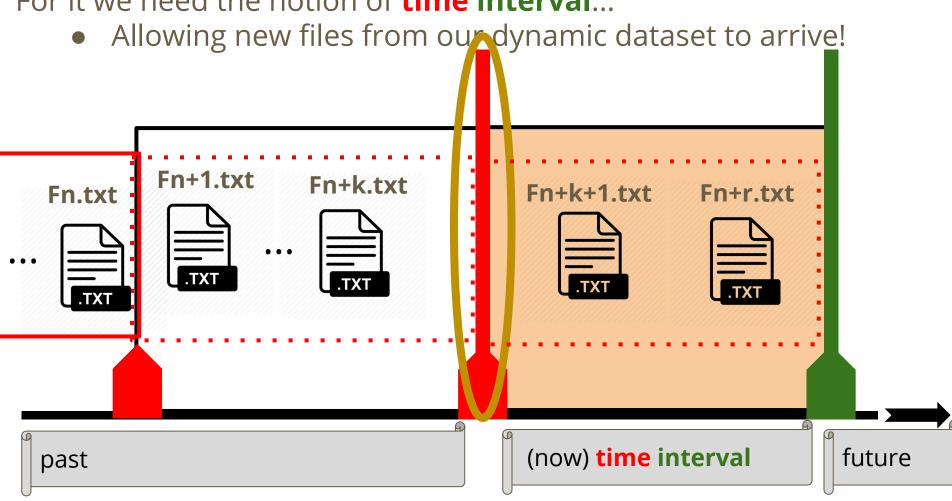
For it we need the notion of **time interval**...





# **Setting Up the Context**

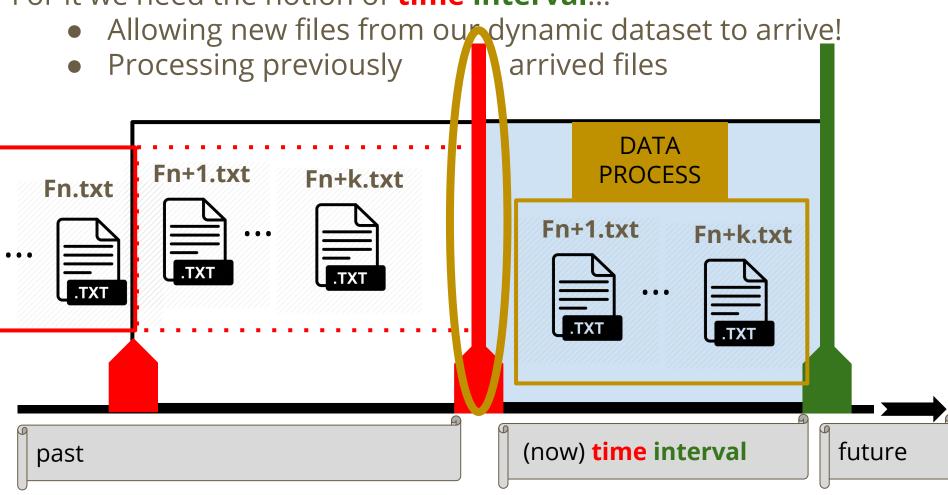
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# **Setting Up the Context**

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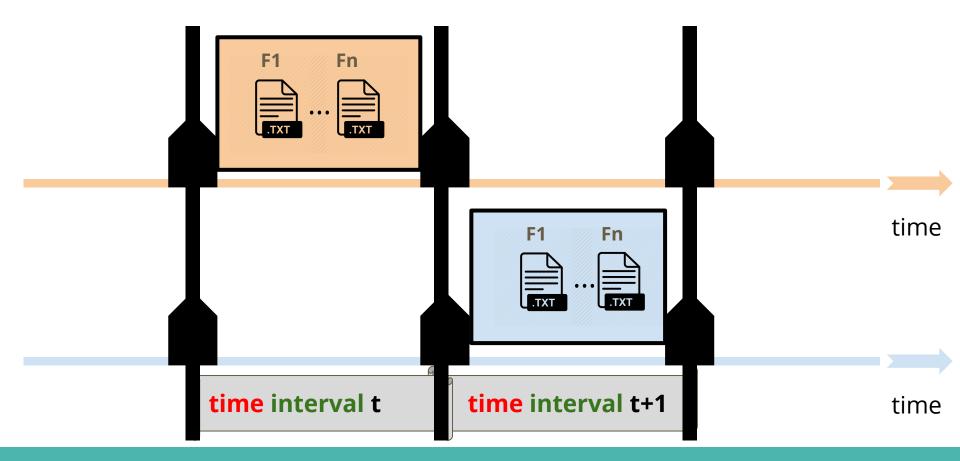




## Idea 19: Extending Spark Core with Streaming Functionality

For it we need the notion of **time interval**...

> In a process that is repeated over and over.

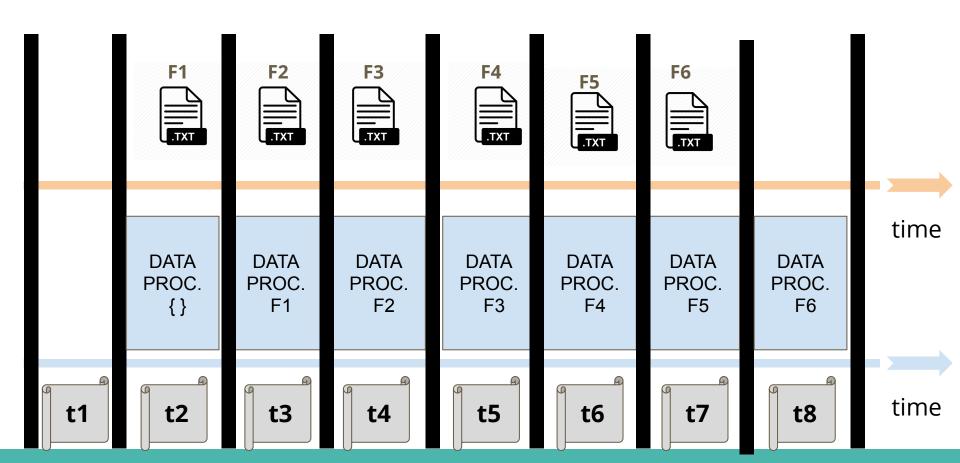




## Idea 19: Extending Spark Core with Streaming Functionality

For it we need the notion of **time interval**...

In a process that is repeated over and over.





## Idea 19: Extending Spark Core with Streaming Functionality

The data abstraction of Spark Streaming is a **DStream**, which can be seen as a **train** where each **wagon** represents the underlying **RDD** being processed during a concrete **time interval**.

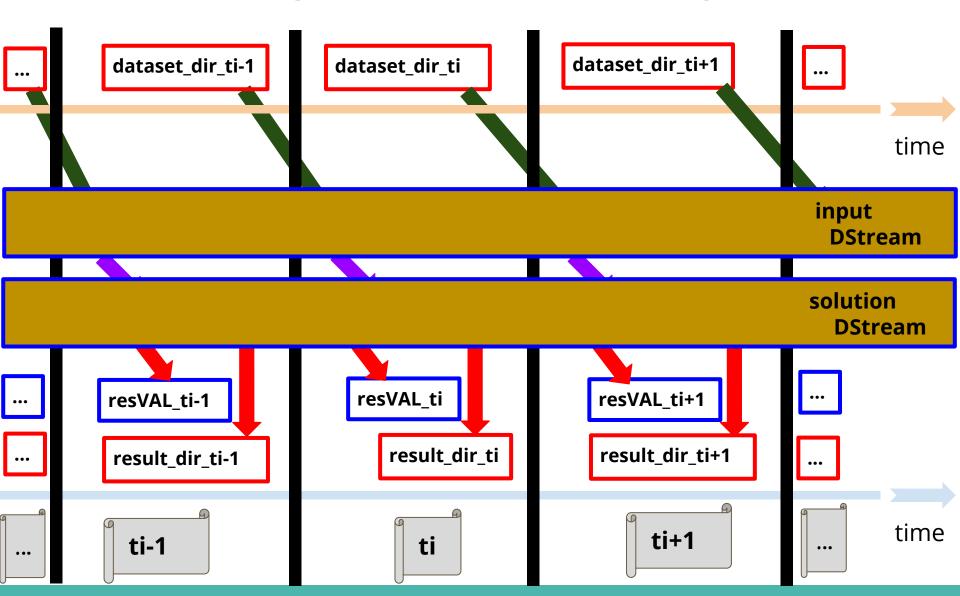




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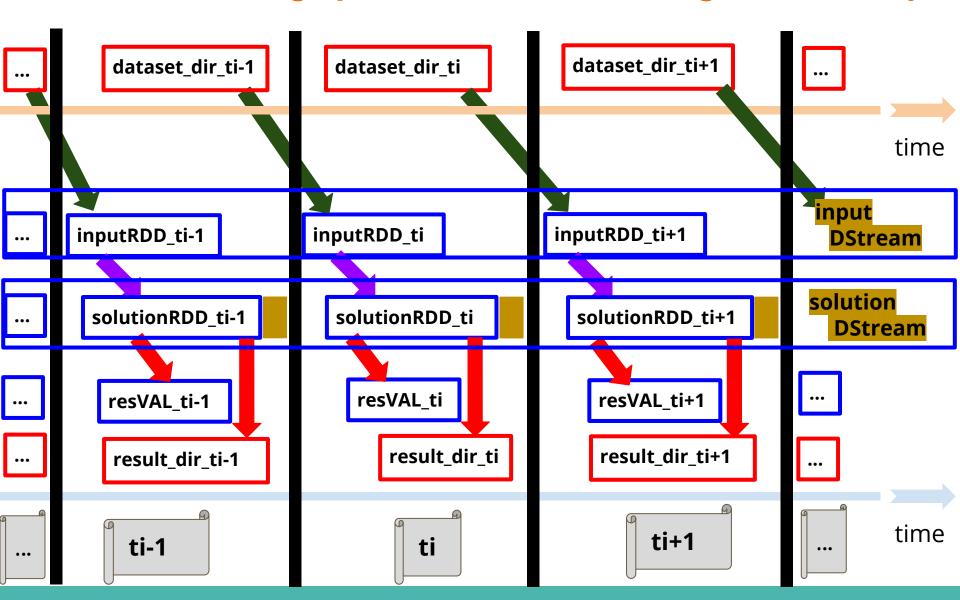
**Dr. Ignacio Castineiras** Department of Computer Science

## Idea 19: Extending Spark Core with Streaming Functionality



### **Dr. Ignacio Castineiras** Department of Computer Science

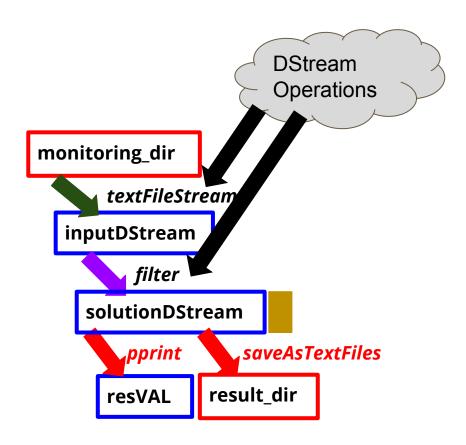
## Idea 19: Extending Spark Core with Streaming Functionality





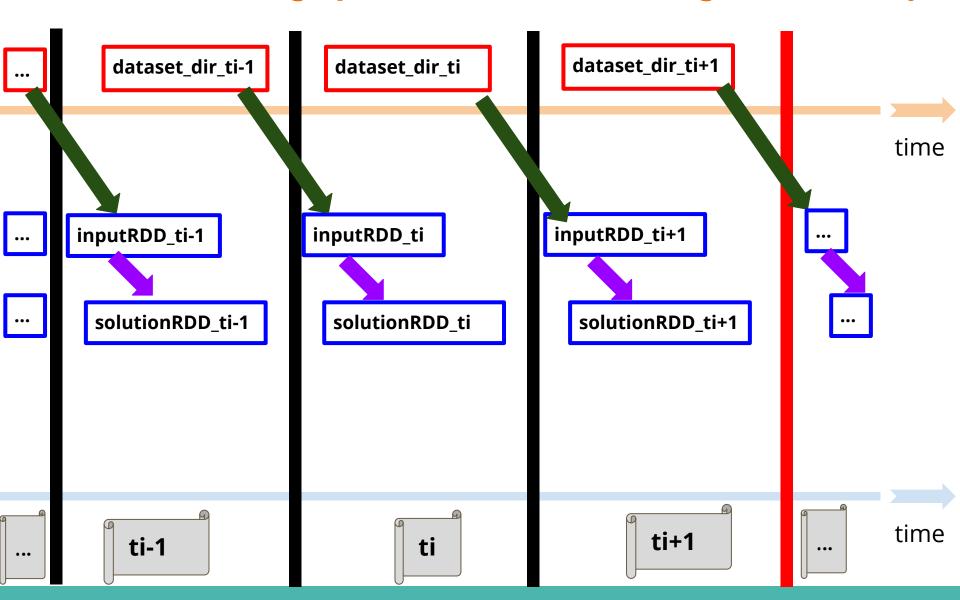
## Idea 19: Extending Spark Core with Streaming Functionality

Regular **DStream** operations are applied to the underlying **RDDs** over time.



**Dr. Ignacio Castineiras** Department of Computer Science

## Idea 19: Extending Spark Core with Streaming Functionality





**Outline** 

### Idea 20:

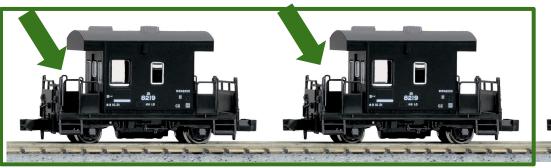
On Altering Classical Time Period Reasoning Pattern



## Idea 20: On Altering Classical Time Period Reasoning Pattern

Window-based Operations can be used to group wagons together.







•••

•••

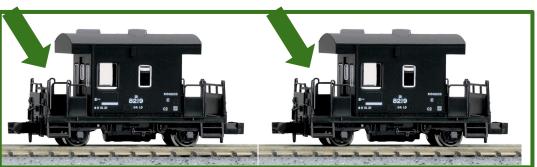


## Idea 20: On Altering Classical Time Period Reasoning Pattern

Window-based Operations can be used to group wagons together.







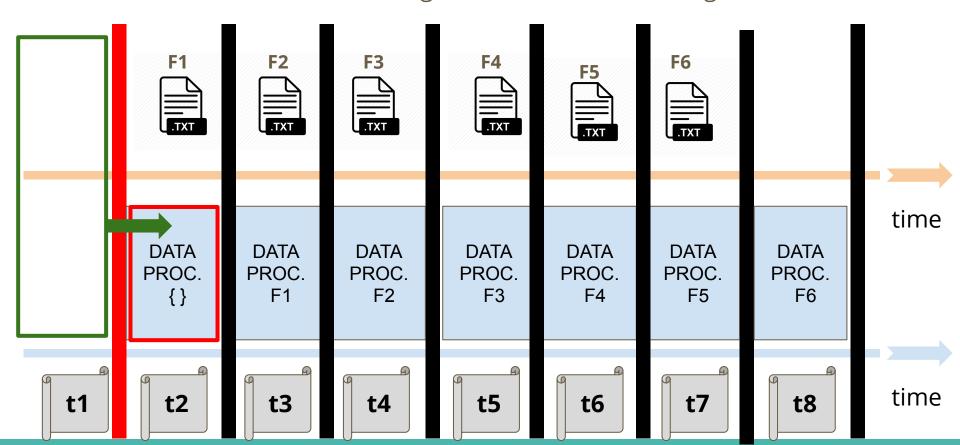
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### Idea 20: On Altering Classical Time Period Reasoning Pattern

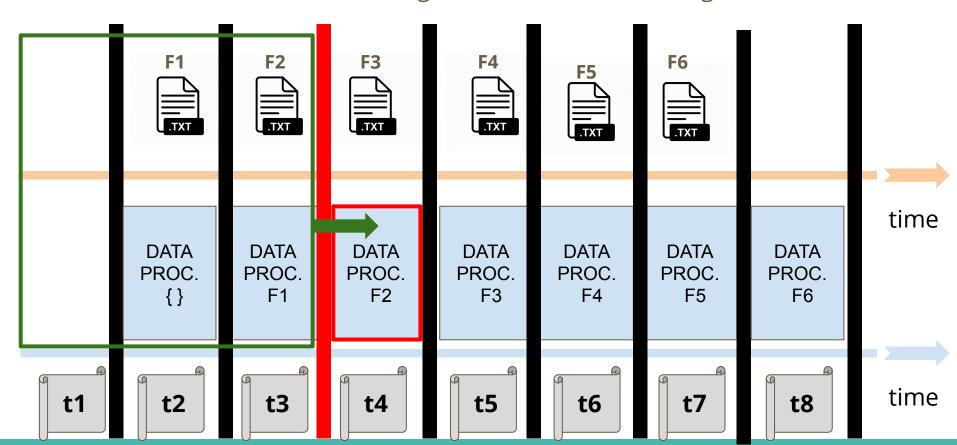
Window-based Operations can be used to group wagons together.





### Idea 20: On Altering Classical Time Period Reasoning Pattern

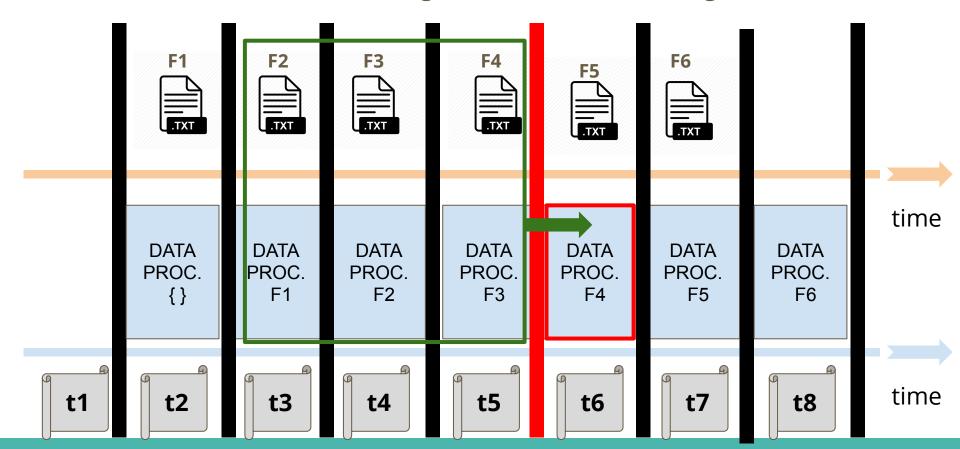
Window-based Operations can be used to group wagons together.





## Idea 20: On Altering Classical Time Period Reasoning Pattern

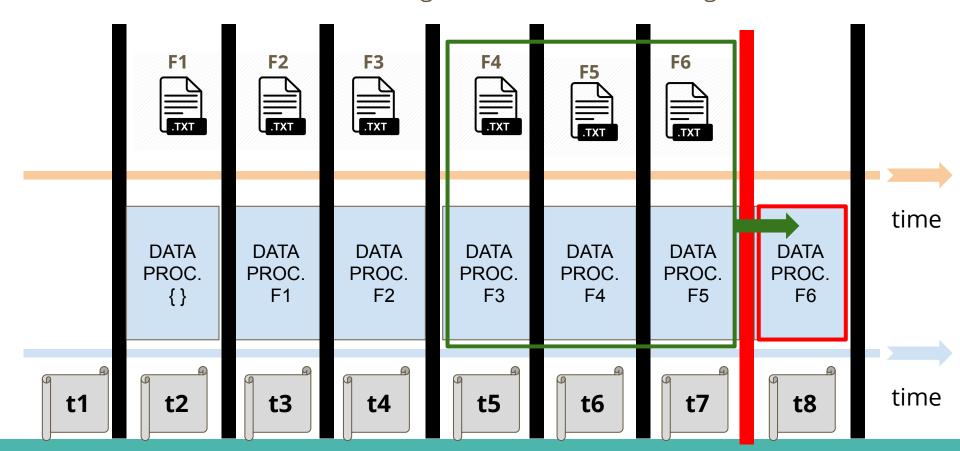
Window-based Operations can be used to group wagons together.





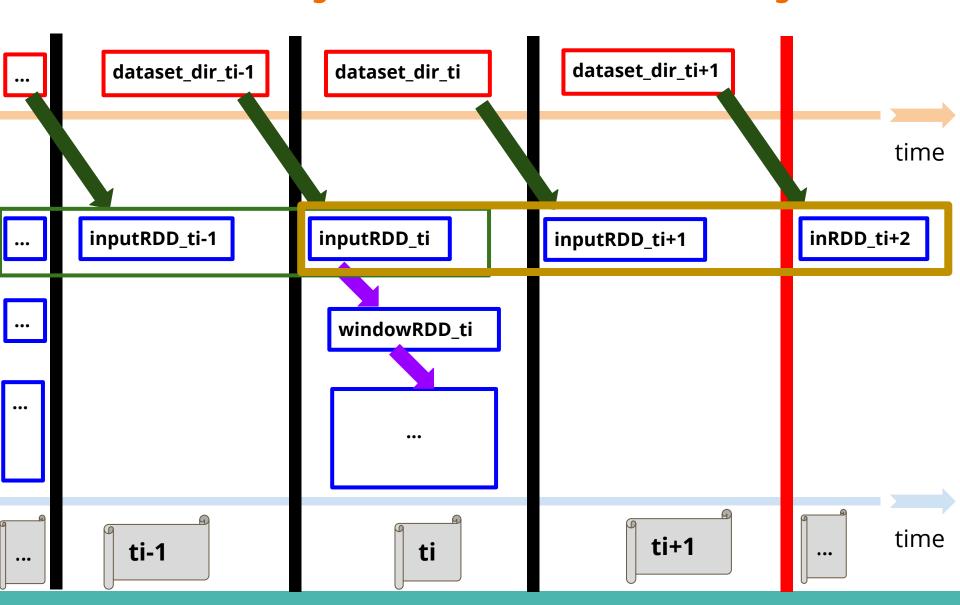
### Idea 20: On Altering Classical Time Period Reasoning Pattern

Window-based Operations can be used to group wagons together.



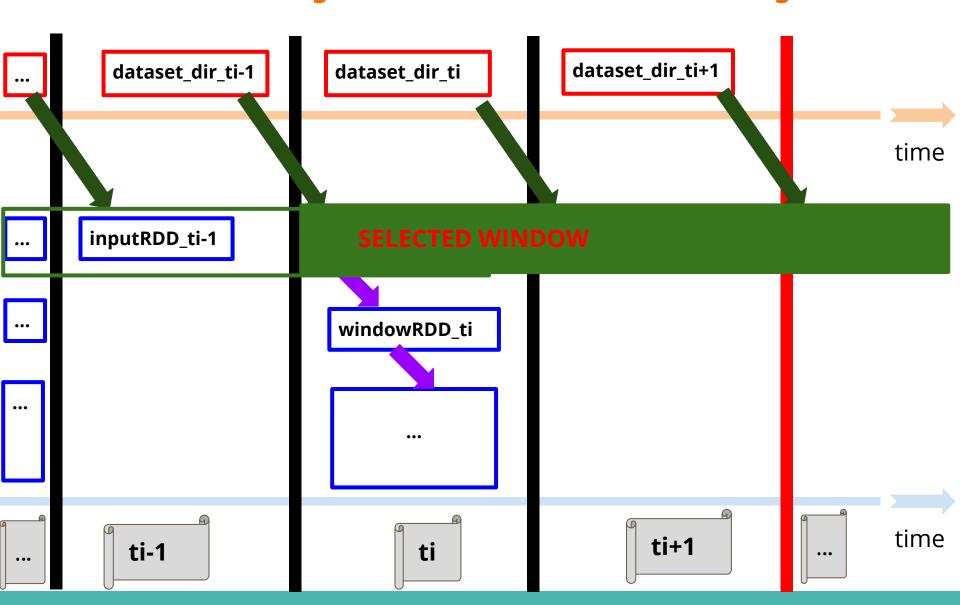
**Dr. Ignacio Castineiras** Department of Computer Science

### Idea 20: On Altering Classical Time Period Reasoning Pattern



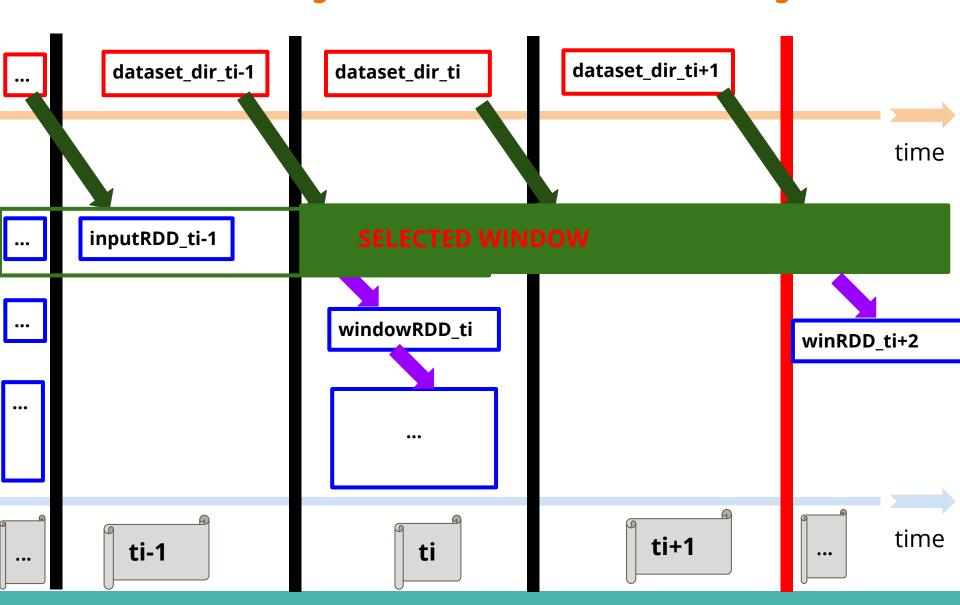
### **Dr. Ignacio Castineiras** Department of Computer Science

### Idea 20: On Altering Classical Time Period Reasoning Pattern



### **Dr. Ignacio Castineiras** Department of Computer Science

### Idea 20: On Altering Classical Time Period Reasoning Pattern





### Idea 20: On Altering Classical Time Period Reasoning Pattern

Update-based operations aggregate results for all the wagons processed so far.







•••



## Idea 20: On Altering Classical Time Period Reasoning Pattern

Update-based operations aggregate results for all the wagons processed so far.



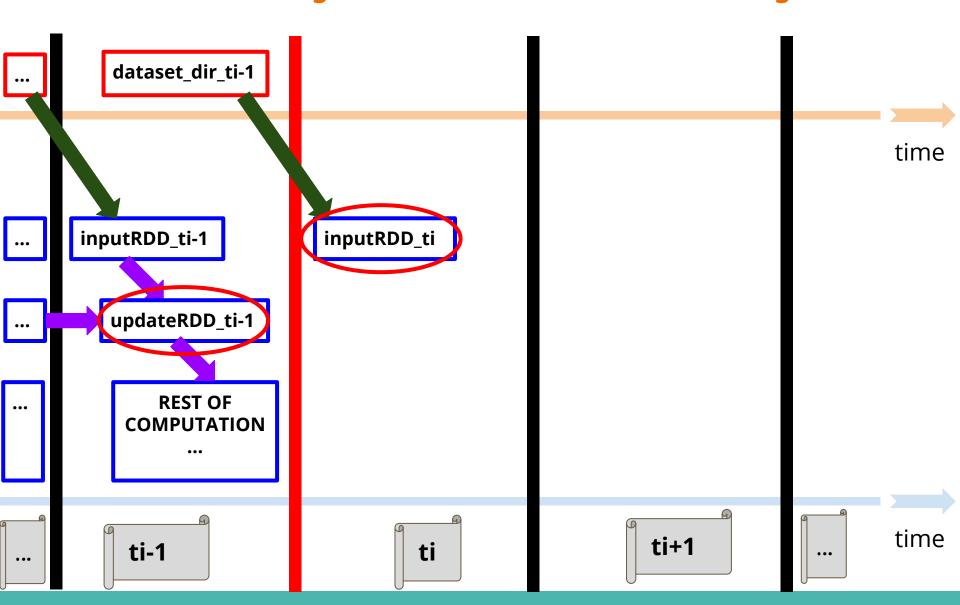




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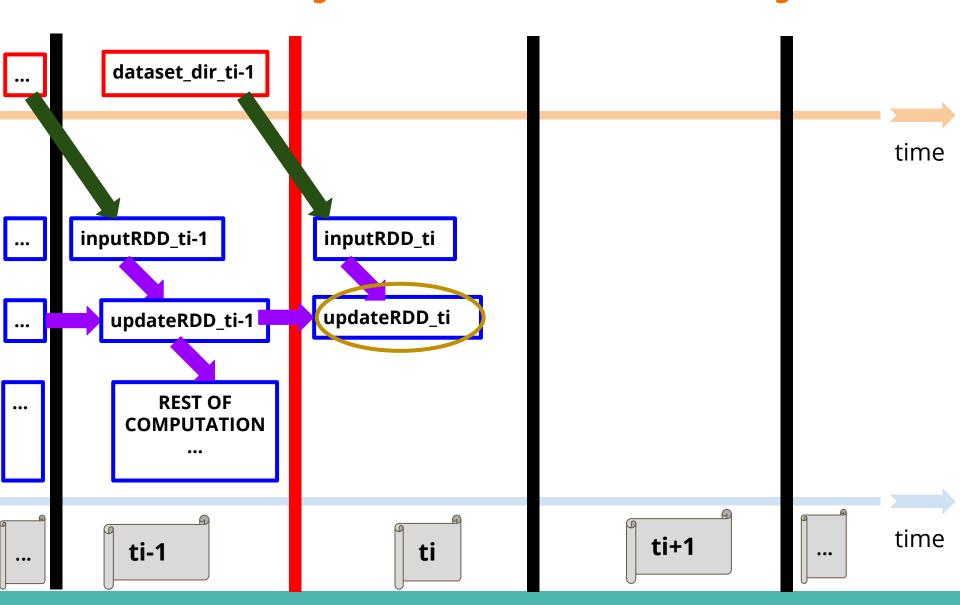


## Idea 20: On Altering Classical Time Period Reasoning Pattern





## Idea 20: On Altering Classical Time Period Reasoning Pattern





# Idea 20: On Altering Classical Time Period Reasoning Pattern

Update-based operations aggregate results for all the wagons processed so far.









# Idea 20: On Altering Classical Time Period Reasoning Pattern

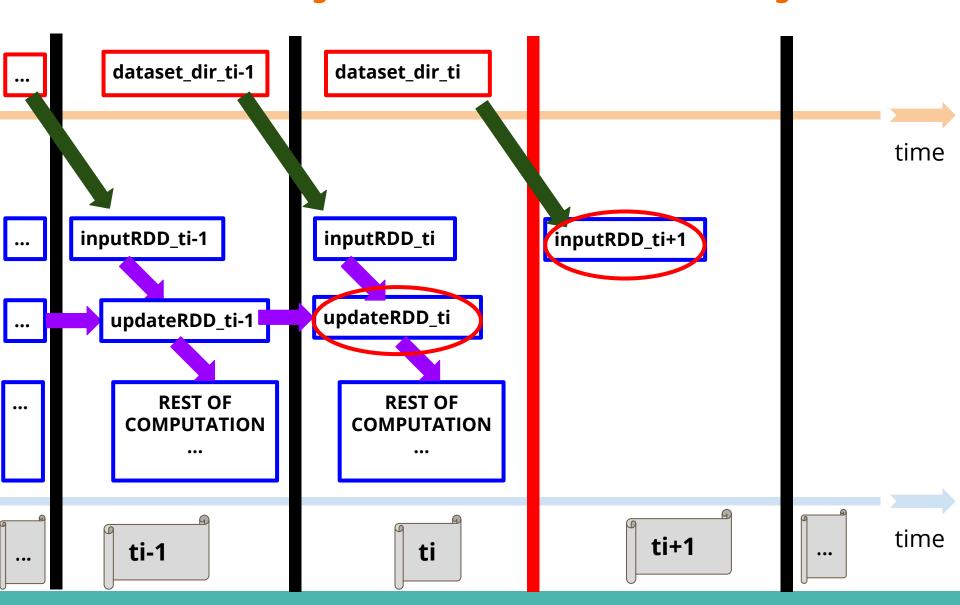
Update-based operations aggregate results for all the wagons processed so far.





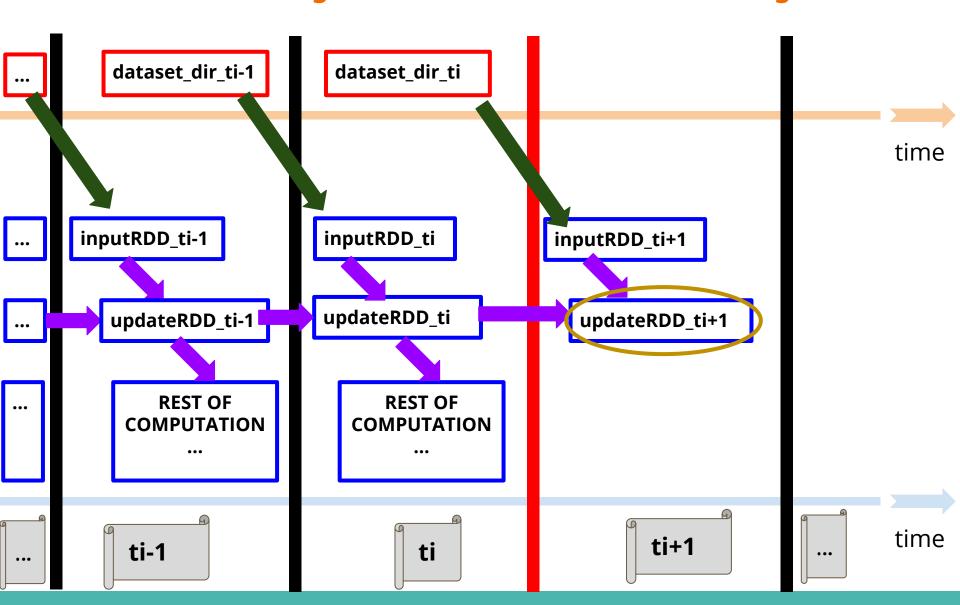


## Idea 20: On Altering Classical Time Period Reasoning Pattern





## Idea 20: On Altering Classical Time Period Reasoning Pattern





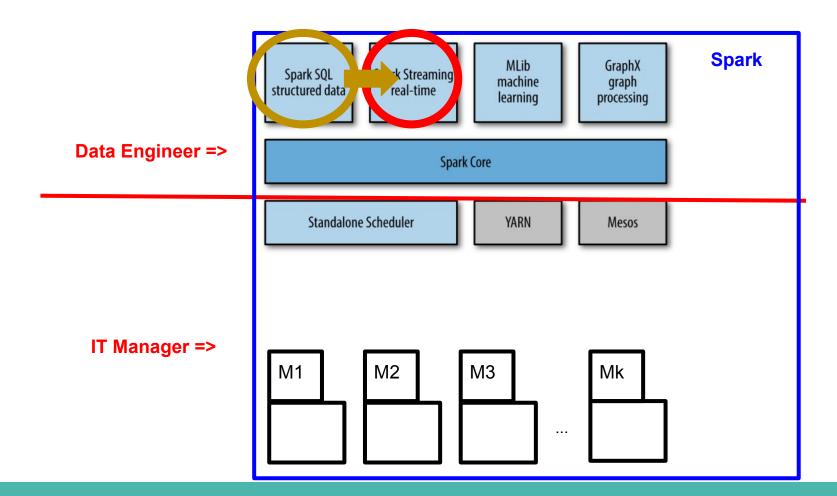
# **Outline**

## <u>Idea 21:</u>

Extending Spark SQL with Streaming Functionality



# Idea 21: Extending Spark SQL with Streaming Functionality





# Idea 21: Extending Spark SQL with Streaming Functionality

The same behaviour of **DStream** applies to Streaming DataFrames (**SDF**)!



# Idea 21: Extending Spark SQL with Streaming Functionality

A **Streaming DataFrame (SDF)** also represents an amalgamation of **DataFrames (DF)** over time.



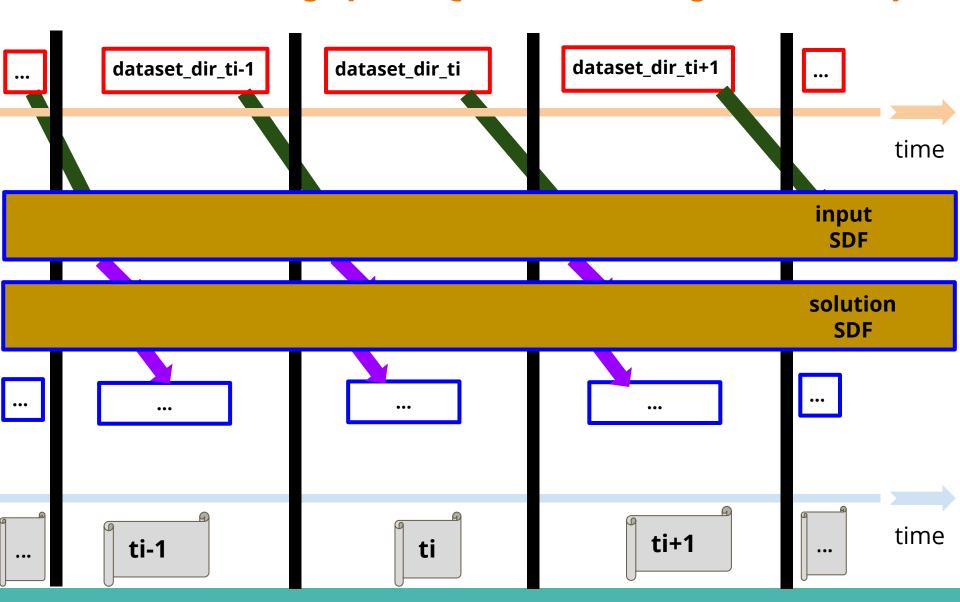


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CIT

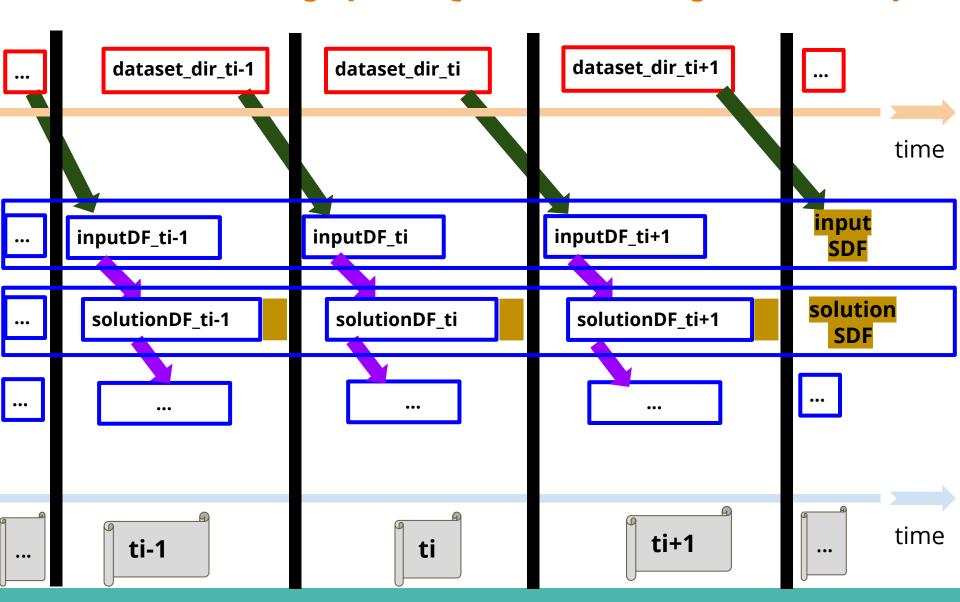
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# Idea 21: Extending Spark SQL with Streaming Functionality





# Idea 21: Extending Spark SQL with Streaming Functionality





# Idea 21: Extending Spark SQL with Streaming Functionality

The SDF can also be visualised as an Unbound table, which keeps receiving Rows over time.

• • •

	Name	City	Eyes
Row1	•••	•••	
Row2			

inputDF\_ti-1

inputSDF

	Name	City	Eyes
Row3			

 $inputDF\_ti$ 

	Name	City	Eyes
Row4			

inputDF\_ti+1

• • •



# Idea 21: Extending Spark SQL with Streaming Functionality

In any case, whether you use:

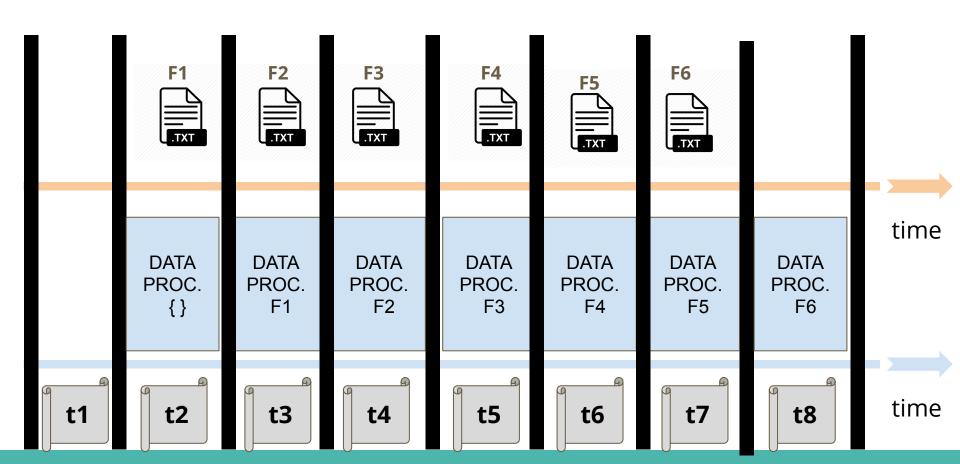
- 1. An horizontal viewing based on a train of wagons (DFs)
- 2. A vertical viewing based on an unbound data structure of Rows

the behaviour of **DStream** and **SDF** is equivalent!



# Idea 21: Extending Spark SQL with Streaming Functionality

Our regular working mode is called <u>Append Mode</u>.





# Idea 21: Extending Spark SQL with Streaming Functionality

Our update-based operations lead to Complete Mode.









# Idea 21: Extending Spark SQL with Streaming Functionality

Our update-based operations lead to Complete Mode.









# Idea 21: Extending Spark SQL with Streaming Functionality

Our update-based operations lead to Complete Mode.







## Idea 21: Extending Spark SQL with Streaming Functionality

 Both Append and Complete Mode support reasoning over windows.



# Idea 21: Extending Spark SQL with Streaming Functionality

- Both Append and Complete Mode support reasoning over windows.
- As a difference, in Structured Spark Streaming, we have to choose on whether:
  - Print the results by the screen (Console Sink mode).
  - Save the results to our file system (File Sink Output).



**Outline** 

## <u>Idea 22:</u>

Spark Structured Streaming Limited Functionality



# Idea 22: Spark Structured Streaming Limited Functionality

We have seen that we can apply some of the functionality of **Spark Streaming** to **Spark Structured Streaming** as well.

However, there are quite some differences and limitations making Spark Structured Streaming not as appealing as it should be.



# **Outline**

# <u>Idea 23:</u>

Private Side of RDDs

## **Idea 23: Private Side of RDDs**

Let's go with the ADT private side:

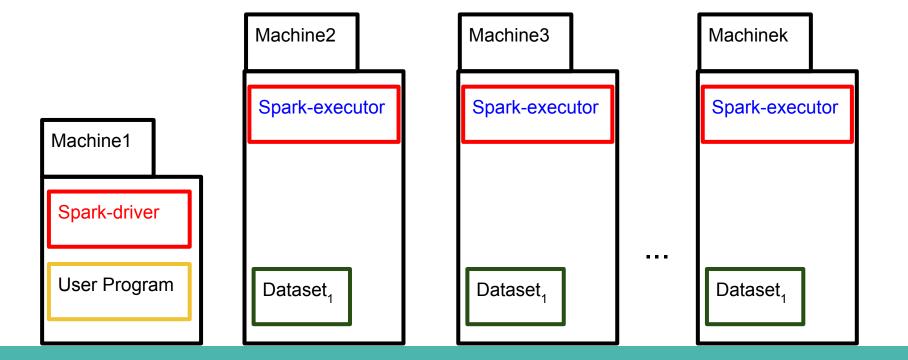
- 3. <u>How</u> is the data internally represented? <u>Specify the concrete data structures used to layout the data.</u>
- An RDD is internally represented via...
  - 1. A set of **partitions**
  - 2. Enriched with **lineage** metadata for their re-computation.





## **Idea 23: Private Side of RDDs**

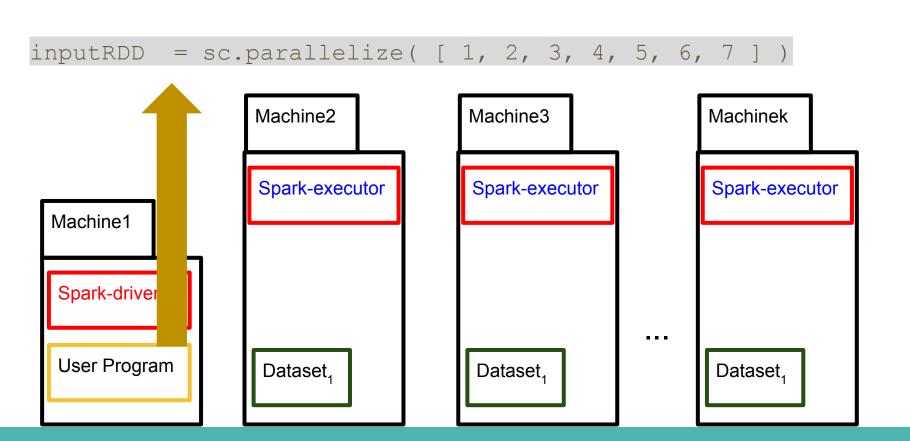






## **Idea 23: Private Side of RDDs**

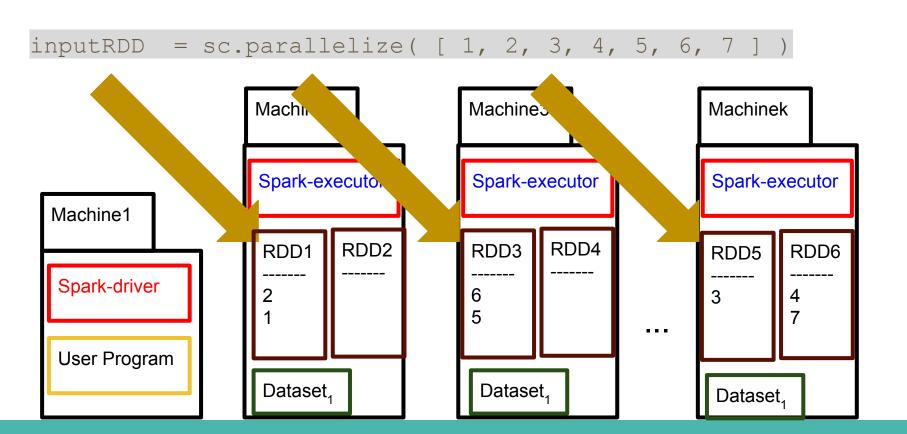






## **Idea 23: Private Side of RDDs**

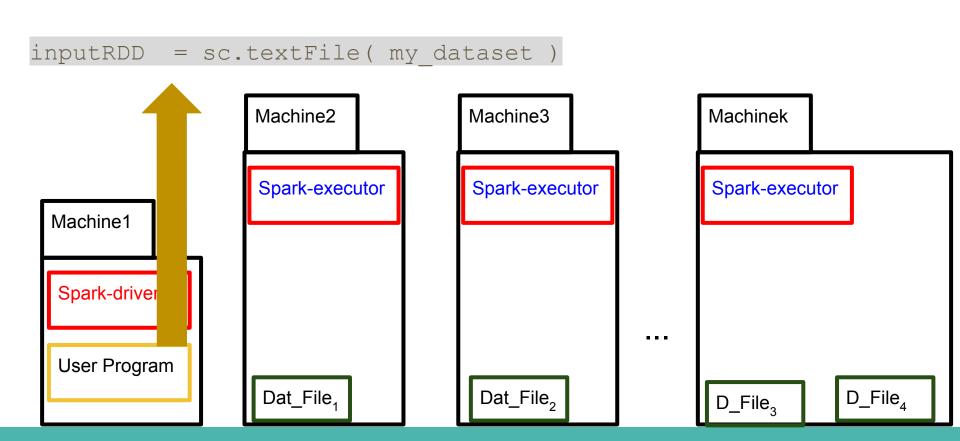






## **Idea 23: Private Side of RDDs**

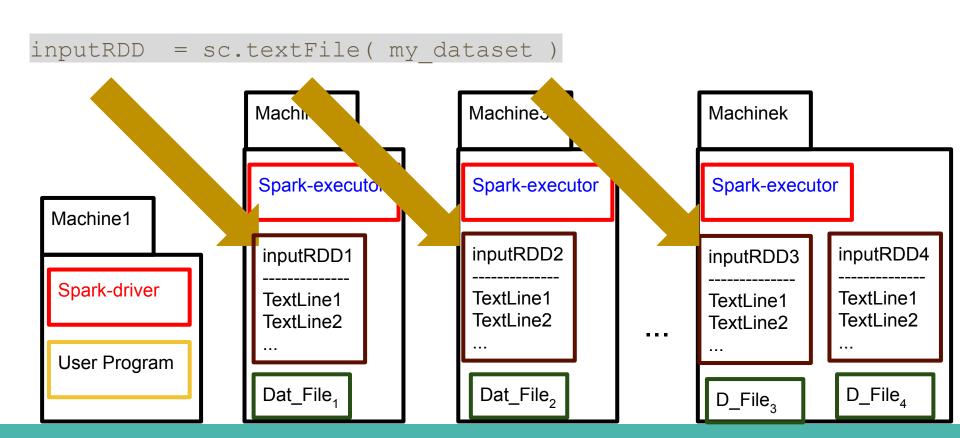






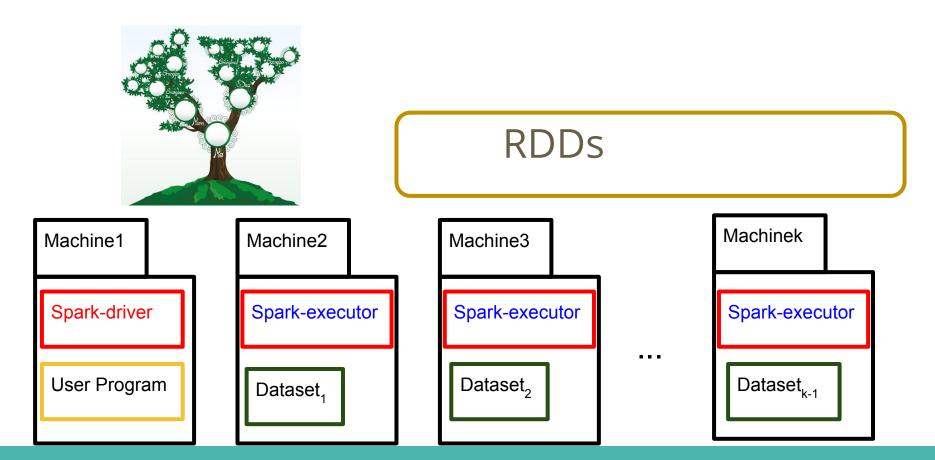
## **Idea 23: Private Side of RDDs**





## **Idea 23: Private Side of RDDs**

 Lineage allows us to (re-)computate partitions based on their dependencies. This is crucial for lazy evaluation and fault tolerance.





## **Idea 23: Private Side of RDDs**

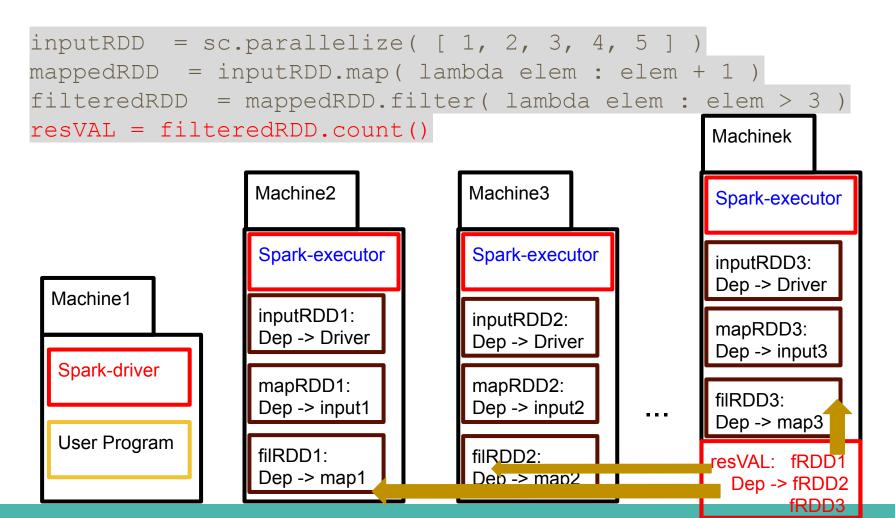
When an **action** takes place, computation is triggered by tracing this lineage backwards.

```
inputRDD = sc.parallelize([1, 2, 3, 4, 5]
mappedRDD = inputRDD.map(lambda elem : elem + 1)
filteredRDD = mappedRDD.filter( lambda elem : elem > 3 )
resVAL = filteredRDD.count()
                                                              Machinek
                    Machine2
                                        Machine3
                                                              Spark-executor
                    Spark-executor
                                        Spark-executor
                                                              inputRDD3:
                                                              Dep -> Driver
  Machine1
                    inputRDD1:
                                        inputRDD2:
                                                              mapRDD3:
                    Dep -> Driver
                                        Dep -> Driver
                                                              Dep -> input3
  Spark-driver
                    mapRDD1:
                                        mapRDD2:
                                                              filRDD3:
                    Dep -> input1
                                        Dep -> input2
                                                              Dep -> map3
  User Program
                    filRDD1:
                                        filRDD2:
                                                             resVAL: fRDD1
                    Dep -> map1
                                        Dep -> map2
                                                               Dep -> fRDD2
                                                                     fRDD3
```



## Idea 23: Private Side of RDDs

## Who do I depend on?





## **Idea 23: Private Side of RDDs**



And, likewise, who do these RDD partitions depend on?

```
inputRDD = sc.parallelize([1, 2, 3, 4, 5])
mappedRDD = inputRDD.map(lambda elem : elem + 1)
filteredRDD = mappedRDD.filter( lambda elem : elem > 3 )
resVAL = filteredRDD.count()
                                                             Machinek
                    Machine2
                                       Machine3
                                                             Spark-executor
                    Spark-executor
                                       Spark-executor
                                                             inputRDD3:
                                                             Dep -> Driver
 Machine1
                    inputRDD1:
                                       inputRDD2:
                                                             mapRDD3:
                    Dep -> Driver
                                       Dep -> Driver
                                                             Dep -> input3
  Spark-driver
                    mapRDD1:
                                       mapRDD2:
                                                             filRDD3:
                    Dep -> input1
                                       Dep -> input2
                                                             Dep -> map3
  User Program
                    filRDD1:
                                       filRDD2:
                                                             resVAL: fRDD1
                    Dep -> map1
                                        Dep -> map2
                                                               Dep -> fRDD2
                                                                    fRDD3
```



## Idea 23: Private Side of RDDs



And so on and so on...

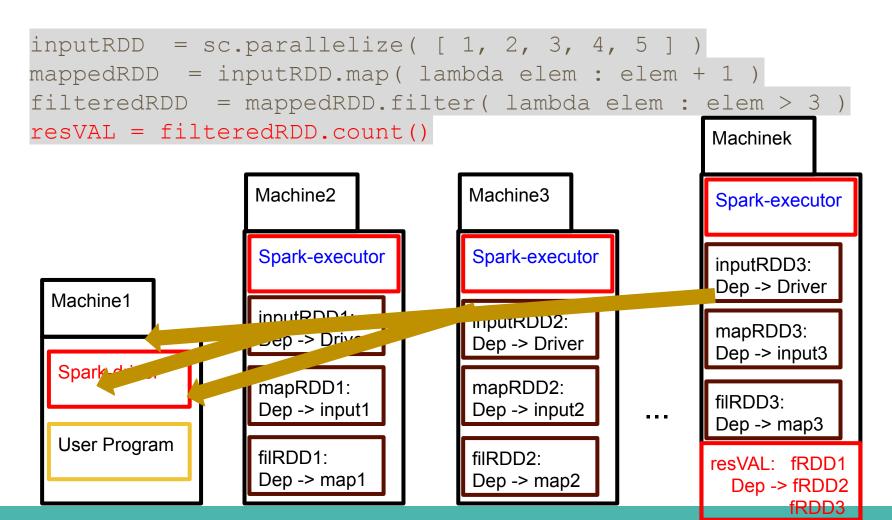
```
inputRDD = sc.parallelize([1, 2, 3, 4, 5])
mappedRDD = inputRDD.map(lambda elem : elem + 1)
filteredRDD = mappedRDD.filter( lambda elem : elem > 3 )
resVAL = filteredRDD.count()
                                                             Machinek
                    Machine2
                                       Machine3
                                                             Spark-executor
                    Spark-executor
                                       Spark-executor
                                                             inputRDD3:
                                                             Dep -> Driver
 Machine1
                    inputRDD1:
                                       inputRDD2:
                                                             mapRDD3:
                    Dep -> Drivex
                                       Dep -> Driver
                                                             Dep -> input3
  Spark-driver
                    mapRDD1:
                                       mapRDD2:
                                                             filRDD3:
                    Dep -> input1
                                       Dep -> input2
                                                             Dep -> map3
  User Program
                    filRDD1:
                                       filRDD2:
                                                             resVAL: fRDD1
                    Dep -> map1
                                        Dep -> map2
                                                               Dep -> fRDD2
                                                                    fRDD3
```



## **Idea 23: Private Side of RDDs**



And so on and so on...





## **Idea 23: Private Side of RDDs**



And now that I know the full lineage, computation can start lazily.

```
inputRDD = sc.parallelize([1, 2, 3, 4, 5])
mappedRDD = inputRDD.map(lambda elem : elem + 1)
filteredRDD
                = mappedRDD.filter( lambda elem : elem > 3 )
resVAL = filteredRDD.count()
                                                              Machinek
                    Machine2
                                        Machine3
                                                              Spark-executor
                    Spark-executor
                                        Spark-executor
                                                              inputRDD3:
                                                              Dep -> Driver
  Machine1
                    inputRDD1:
                                        inputRDD2:
                                                              mapRDD3:
                    Dep -> Driver
                                        Dep -> Driver
                                                              Dep -> input3
  Spark-driver
                    mapRDD1:
                                        mapRDD2:
                                                              filRDD3:
                    Dep -> input1
                                        Dep -> input2
                                                              Dep -> map3
  User Program
                    filRDD1:
                                        filRDD2:
                                                             resVAL: fRDD1
                    Dep -> map1
                                        Dep -> map2
                                                               Dep -> fRDD2
                                                                     fRDD3
```



## **Idea 23: Private Side of RDDs**



```
inputRDD = sc.parallelize([1, 2, 3, 4, 5])
mappedRDD = inputRDD.map(lambda elem : elem + 1)
filteredRDD = mappedRDD.filter( lambda elem : elem > 3 )
resVAL = filteredRDD.count()
                                                           Machinek
                   Machine2
                                      Machine3
                                                           Spark-executor
                   Spark-executor
                                      Spark-executor
 Machine1
                   2
                                                           ттаргурд3:
                                                           Dep -> input3
  Spar
                   mapRDD1:
                                      mapRDD2:
                                                           filRDD3:
                    Dep -> input1
                                      Dep -> input2
                                                           Dep -> map3
  User Program
                   filRDD1:
                                      filRDD2:
                                                           resVAL: fRDD1
                    Dep -> map1
                                      Dep -> map2
                                                             Dep -> fRDD2
                                                                  fRDD3
```



## **Idea 23: Private Side of RDDs**



```
inputRDD = sc.parallelize([1, 2, 3, 4, 5])
mappedRDD = inputRDD.map(lambda elem : elem + 1)
filteredRDD = mappedRDD.filter( lambda elem : elem > 3 )
resVAL = filteredRDD.count()
                                                          Machinek
                   Machine2
                                     Machine3
                                                          Spark-executor
                   Spark-executor
                                     Spark-executor
 Machine1
  Spark-driver
                   3
                                                          filRDD3:
                                                          Dep -> map3
  User Program
                   filRDD1:
                                     filRDD2:
                                                         resVAL: fRDD1
                   Dep -> map1
                                     Dep -> map2
                                                           Dep -> fRDD2
                                                                fRDD3
```



## **Idea 23: Private Side of RDDs**



```
inputRDD = sc.parallelize([1, 2, 3, 4, 5])
mappedRDD = inputRDD.map(lambda elem : elem + 1)
filteredRDD = mappedRDD.filter( lambda elem : elem > 3 )
resVAL = filteredRDD.count()
                                                       Machinek
                  Machine2
                                   Machine3
                                                       Spark-executor
                  Spark-executor
                                   Spark-executor
 Machine1
  Spark-driver
                  3
  User Program
                                                       resVAL: fRDD1
                                                        Dep -> fRDD2
                                                             fRDD3
```



## **Idea 23: Private Side of RDDs**



```
inputRDD = sc.parallelize([1, 2, 3, 4, 5])
mappedRDD = inputRDD.map(lambda elem : elem + 1)
filteredRDD = mappedRDD.filter( lambda elem : elem > 3 )
resVAL = filteredRDD.count()
                                                     Machinek
                 Machine2
                                  Machine3
                                                     Spark-executor
                  Spark-executor
                                   Spark-executor
 Machine1
  Spark-driver
                  3
  User Program
                  5
```



## **Idea 23: Private Side of RDDs**



```
inputRDD = sc.parallelize([1, 2, 3, 4, 5])
mappedRDD = inputRDD.map(lambda elem : elem + 1)
filteredRDD = mappedRDD.filter( lambda elem : elem > 3 )
resVAL = filteredRDD.count()
                                                     Machinek
                 Machine2
                                  Machine3
                                                     Spark-executor
                  Spark-executor
                                  Spark-executor
 Machine1
  Spark-driver
  User Program
                 5
```



## **Outline**

## <u>Idea 24:</u>

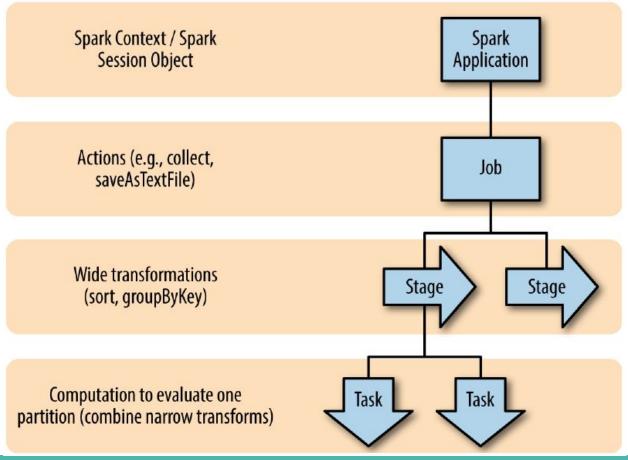
Execution of a Spark User program



# Idea 24: Execution of a Spark User Program

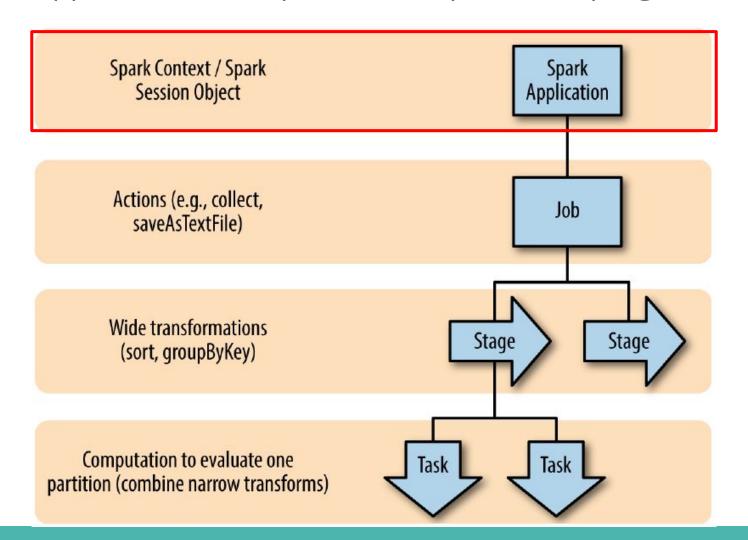
There are 4 concepts we must be familiar with in order to understand the execution of a Spark user program:

Application, Job, Stage and Task.



# Idea 24: Execution of a Spark User Program

A Spark Application corresponds to a Spark User program.





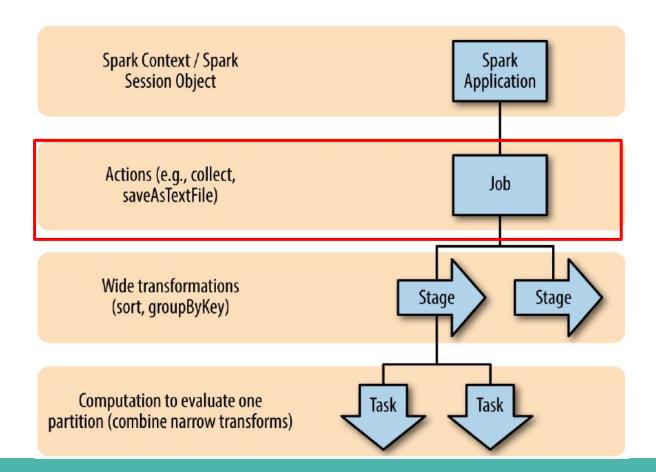
# Idea 24: Execution of a Spark User Program

```
sc = pyspark.SparkContext.getOrCreate()
inputRDD = sc.parallelize([1, 2, 3, 4, 5])
mappedRDD = inputRDD.map(lambda x: x + 1)
                                                   Machine1
solRDD = mappedRDD.filter(lambda x: x >= 3)
solRDD.persist( )
                                                    Spark-driver
resVAL = filterRDD.count()
solRDD.saveAsTextFile()
print(resVAL)
                                                    User Program
```



# Idea 24: Execution of a Spark User Program

A <u>Spark Job</u> corresponds to one **action** operation in the user program. Thus, given a user program, it leads to as many jobs as actions it contains.

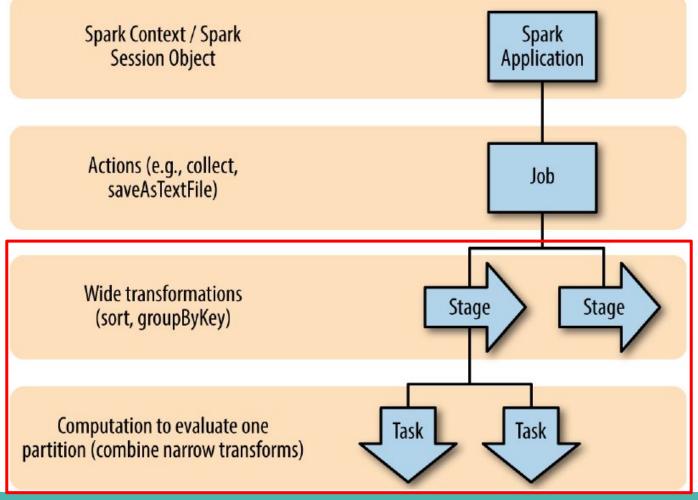




# Idea 24: Execution of a Spark User Program

<u>Stages</u> and <u>Tasks</u> depend on the type of transformations used by

the job.





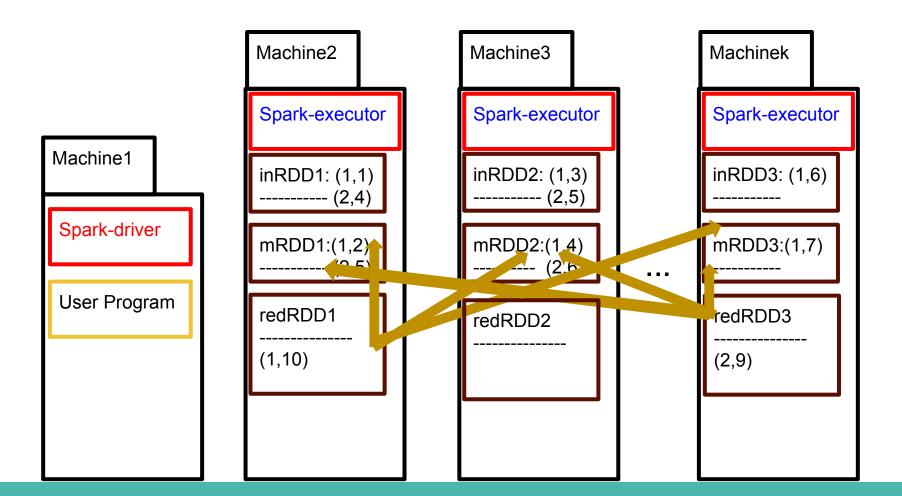
# Idea 24: Execution of a Spark User Program

 Wide transformations require data to be shuffled over the network.

```
inputRDD = sc.parallelize([(1,1), (2,4), (1,3), (2,5), (1,6)])
mapRDD = inputRDD.map( lambda elem : elem[1] + 1 )
redRDD = mapRDD.reduceByKey( lambda x, y: x + y )
solRDD = mapRDD.filter( lambda elem : elem[1] > 9 )
```



# Idea 24: Execution of a Spark User Program



# Idea 24: Execution of a Spark User Program

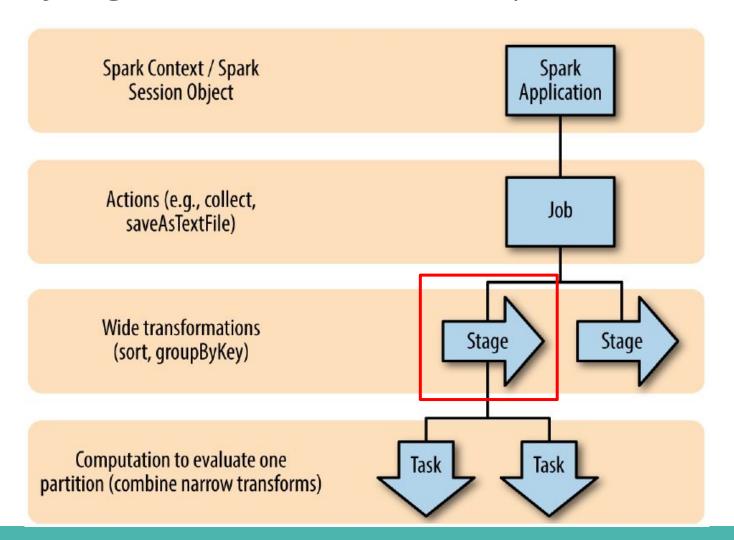
 Wide transformations require data to be shuffled over the network.

```
inputRDD = sc.parallelize([(1,1), (2,4), (1,3), (2,5), (1,6)])
mapRDD = inputRDD.map( lambda elem : elem[1] + 1 )
redRDD = mapRDD.reduceByKey( lambda x, y: x + y )
solRDD = mapRDD.filter( lambda elem : elem[1] > 9 )
```

 Thus, for it to happen, all partitions must by fully computed, creating dependencies among partitions.

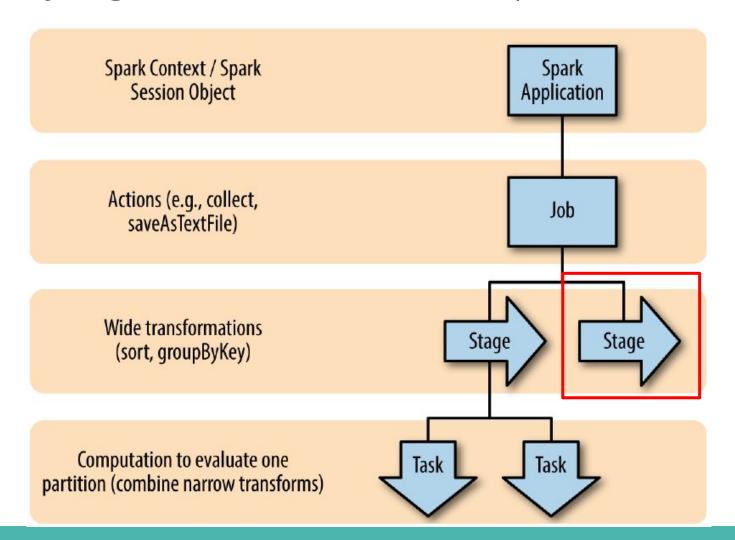
# Idea 24: Execution of a Spark User Program

That's why stages are to be scheduled in sequential order.



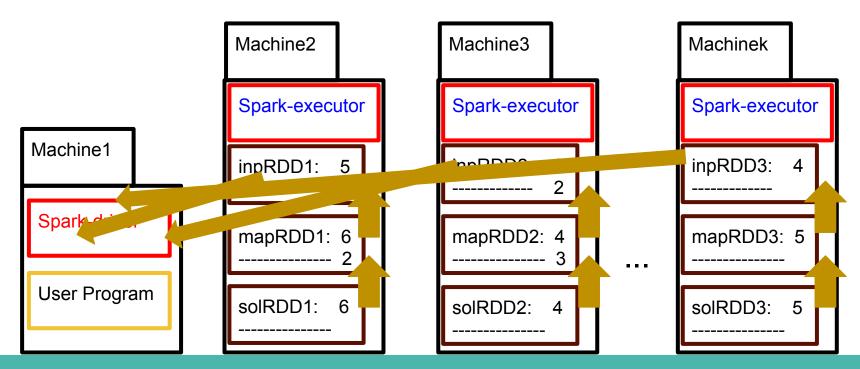
# Idea 24: Execution of a Spark User Program

That's why stages are to be scheduled in sequential order.



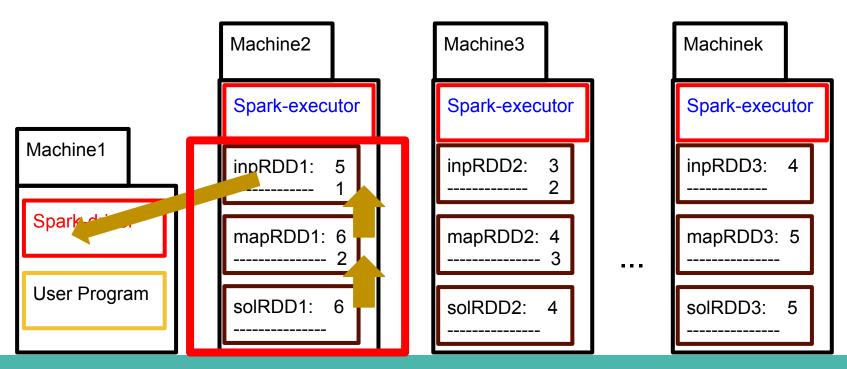
# Idea 24: Execution of a Spark User Program

```
inputRDD = sc.parallelize([1, 2, 3, 4, 5])
mapRDD = inputRDD.map(lambda elem : elem + 1)
solRDD = mapRDD.filter(lambda elem : elem > 3)
```



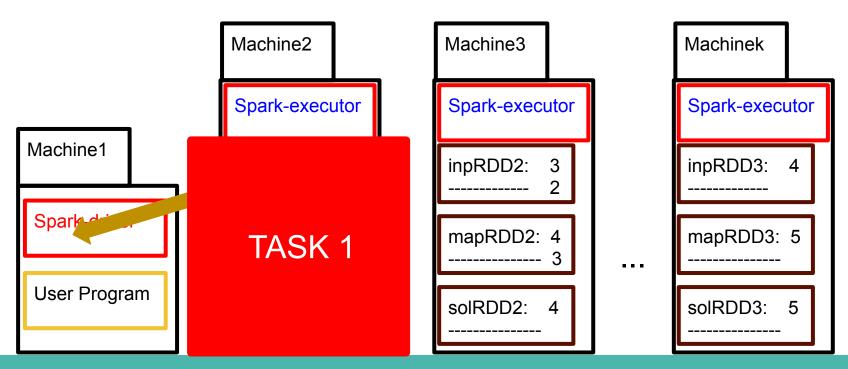
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solRDD = mapRDD.filter(lambda elem : elem > 3)
```



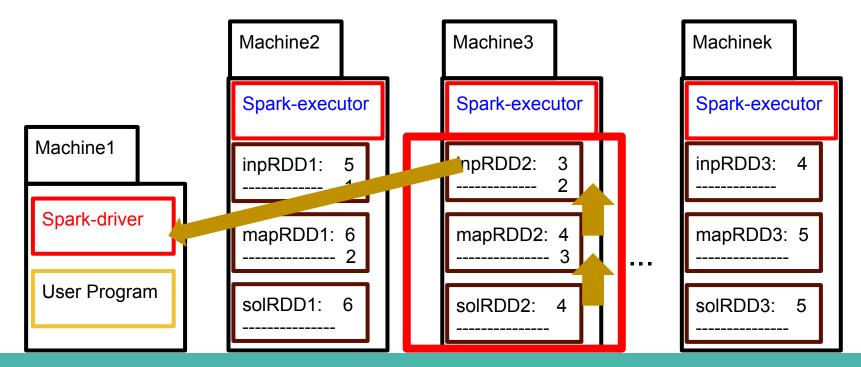
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```
inputRDD = sc.parallelize([1, 2, 3, 4, 5])
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```



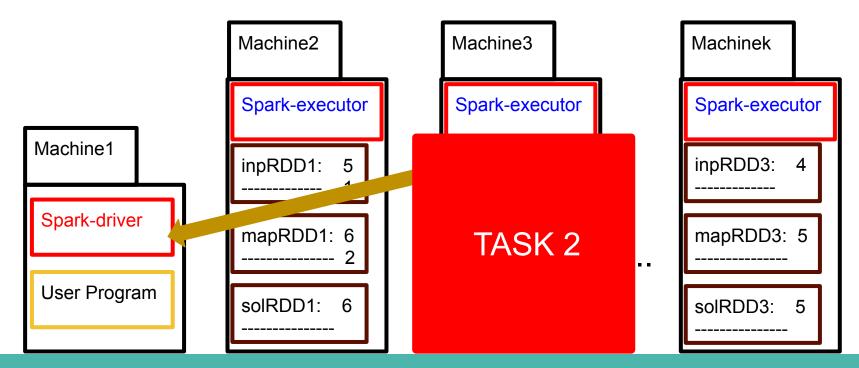
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inputRDD = sc.parallelize([1, 2, 3, 4, 5])
mapRDD = inputRDD.map(lambda elem : elem + 1)
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```



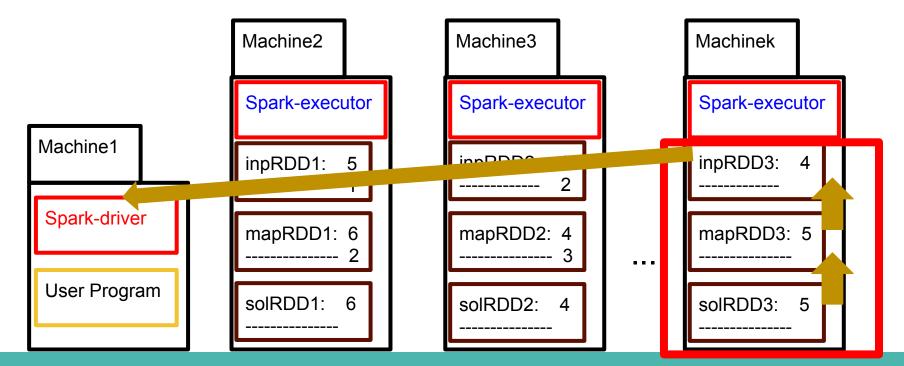
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```
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solRDD = mapRDD.filter(lambda elem : elem > 3)
```



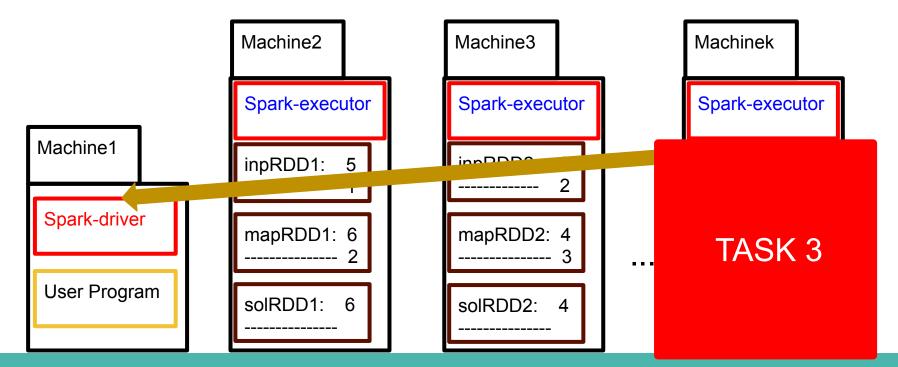
# Idea 24: Execution of a Spark User Program

```
inputRDD = sc.parallelize([1, 2, 3, 4, 5])
mapRDD = inputRDD.map(lambda elem : elem + 1)
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```



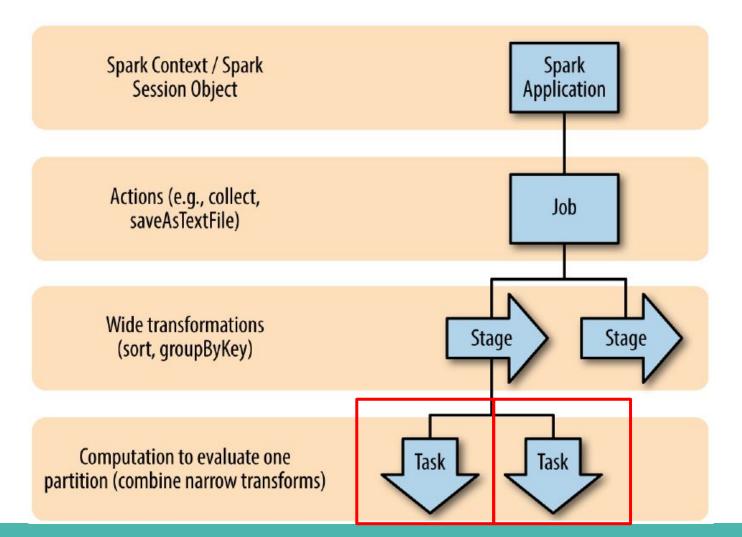
# Idea 24: Execution of a Spark User Program

```
inputRDD = sc.parallelize([1, 2, 3, 4, 5])
mapRDD = inputRDD.map(lambda elem : elem + 1)
solRDD = mapRDD.filter(lambda elem : elem > 3)
```



# Idea 24: Execution of a Spark User Program

That's why within a stage, tasks can run in parallel.





## **Outline**

We have summarised the main ideas presented in our module Big Data Processing.



## **Outline**

Let's finish now with a final synthesis.



## **Outline**

Let's finish now with a final synthesis.

If we were define our module
Big Data Processing
in just one slide,
what would we say?

## **Outline**

## Big Data Processing (COMP9062)

Big Data processing is the first stage of each Al problem's journey.

In this module we have taught the theory behind Big Data Processing and its application using the state-of-the-art technology Apache Spark.

# Thank you so much for your attention, I hope you have enjoyed it:)