

Acceptance tests

Acme-Poll 2.0

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LEVEL C

Use case 001 List his or her bills

Description

An actor must be able to access list his or her bills

Access

Any authenticated actor can access this use case. Please, use the following credentials:

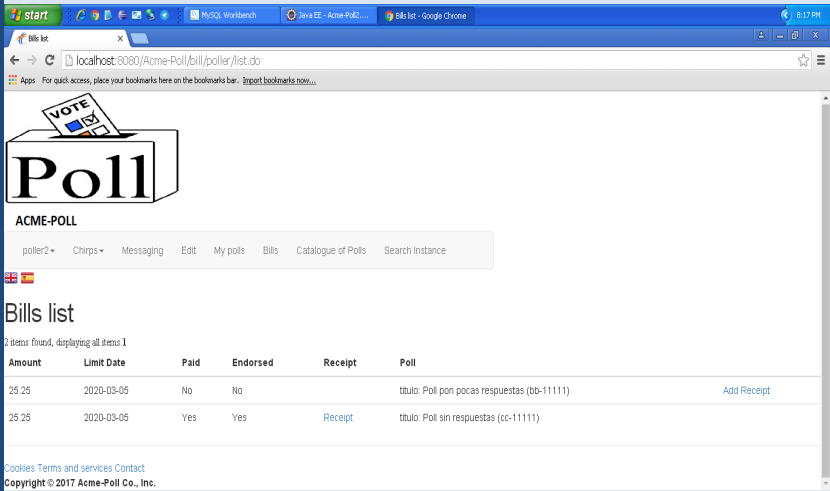
User: poller2

Password: poller2

User: admin

Password: admin

Tests

Test 1	
Description	List his or her bills
Expected	Once logged in, 'Bills' tab will lead to the list view. It must work in both languages
Outcome	<p>Ok. se muestra correctamente:</p> 
Notes	

Use case 002 Add a receipt to a bill that is unpaid. Adding the receipt requires double confirma-tion, since it cannot be changed later

Description

An actor must be able to access add a receipt to a bill that is unpaid. Adding the receipt requires double confirma-tion, since it cannot be changed later

Access

Any authenticated actor can access this use case. Please, use the following credentials:

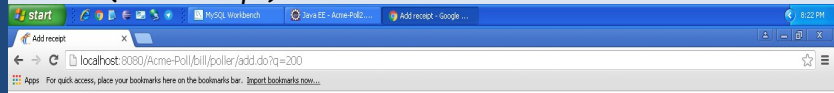
User: poller2

Password: poller2

Tests

Test 1	
Description	Add a receipt to a bill that is unpaid. Adding the receipt requires double confirma-tion, since it cannot be changed later
Expected	A actor can add a receipt to a bill that is unpaid.
Outcome	<p>Se añade correctamente.</p> <p>Paso 1 (Botón bills):</p>

Paso 2 (Add receipt):



ACME-POLL

poller2 ▾ Chirps ▾ Messaging Edit My polls Bills Catalogue of Polls Search Instance



Add receipt

Receipt

Save

Cancel

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Notes

Use case 003 Create a bill for a poll. The amount to be paid is determined by administrators build-ing on a variety of factors that are not easy to formalise, but are correlated to the number of instances. Typically, the amount ranges from a minimum of €1.00 up to €100.00 in cases in which a poll has millions of instances

Description

An admin must be able to access create a bill for a poll. The amount to be paid is determined by administrators build-ing on a variety of factors that are not easy to formalise, but are correlated to the number of instances. Typically, the amount ranges from a minimum of €1.00 up to €100.00 in cases in which a poll has millions of instances

Access

Any authenticated actor can access this use case. Please, use the following credentials:

User: admin

Password: admin

Tests

Test #	
Description	<i>Create a bill for a poll. The amount to be paid is determined by administrators build-ing on a variety of factors that are not easy to formalise, but are correlated to the number of instances. Typically, the amount ranges from a minimum of €1.00 up to €100.00 in cases in which a poll has millions of instances</i>
Expected	<i>Once logged in, 'Catalogue of polls - Create bill' tab will lead to the create view. It must work in both languages</i>
Outcome	
Notes	

Use case 004 List the bills that have to be endorsed

Description

An admin must be able to access list the bills that have to be endorsed

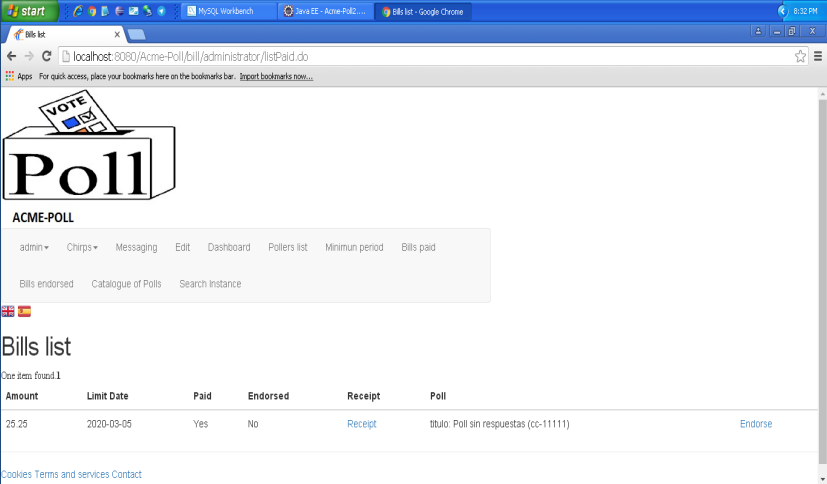
Access

Any authenticated actor can access this use case. Please, use the following credentials:

User: admin

Password: admin

Tests

Test 1	
Description	List the bills that have to be endorsed
Expected	Once logged in, 'Bills paid' tab will lead to the create view. It must work in both languages
Outcome	<p>Se muestra correctamente:</p> 
Notes	

Use case 005 List the bills that have been endorsed

Description

An actor must be able to access list the bills that have been endorsed

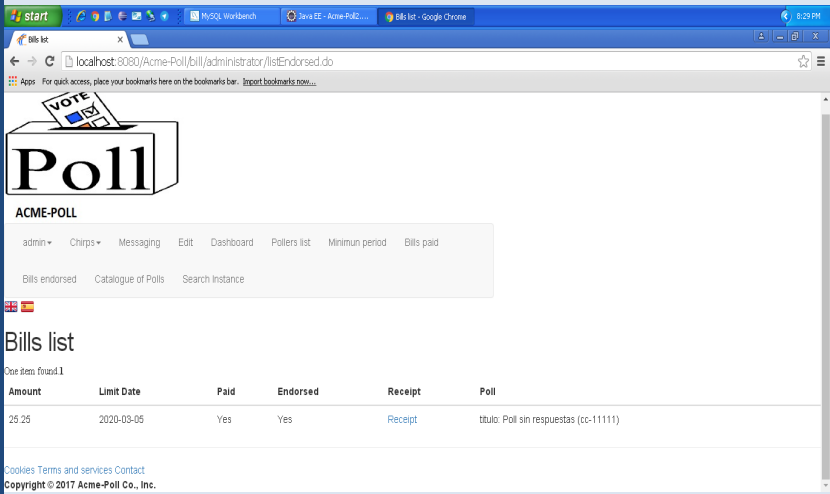
Access

Any authenticated actor can access this use case. Please, use the following credentials:

User: admin

Password: admin

Tests

Test 1	
Description	List the bills that have been endorsed
Expected	Once logged in, 'Bills endorsed' tab will lead to the create view. It must work in both languages.
Outcome	<p>Se muestra correctamente:</p> 
Notes	

Use case 006 Endorse a bill for which the corresponding poller has added a receipt

Description

An admin must be able to access Endorse a bill for which the corresponding poller has added a receipt

Access

Any authenticated actor can access this use case. Please, use the following credentials:

User: admin

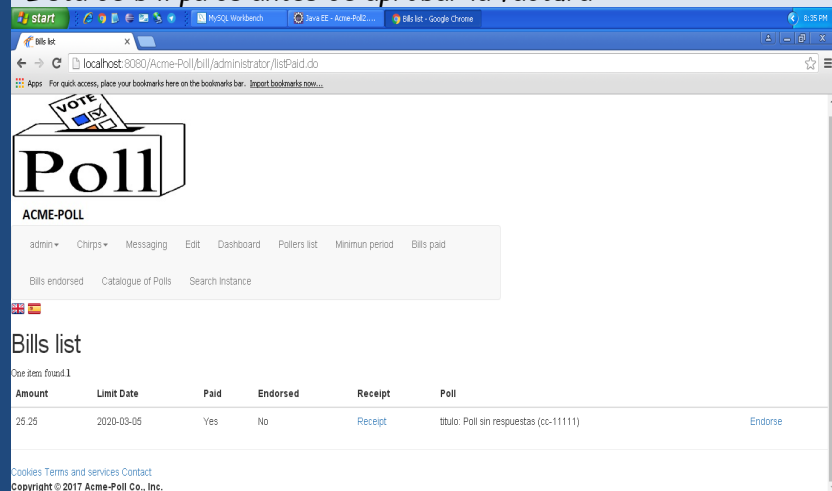
Password: admin

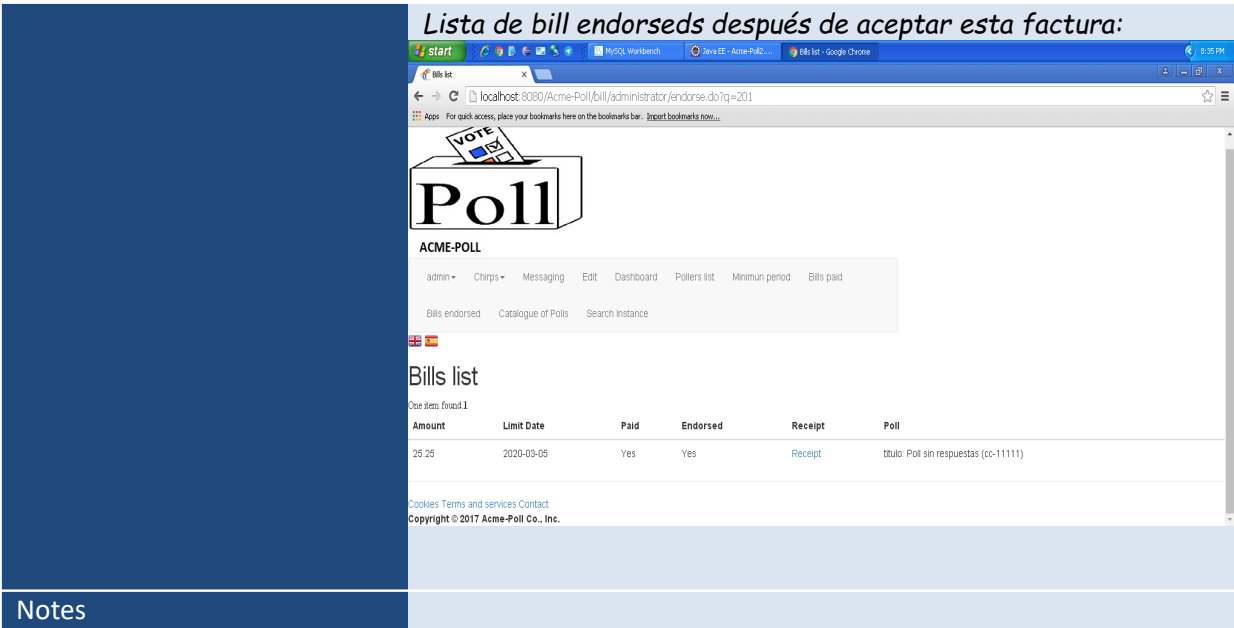
Tests

Test 1

Description	Endorse a bill for which the corresponding poller has added a receipt
Expected	Desde la lista de facturas pendientes de aprobar o facturas pagadas, aprobamos una factura que nos debe aparecer en la lista de facturas aprobadas.

Outcome *Lista de bill paids antes de aprobar la factura:*





Use case 007 Display a dashboard with the following information

Description

An admin must be able to access display a dashboard with the following information

Access

Any authenticated actor can access this use case. Please, use the following credentials:

User: admin

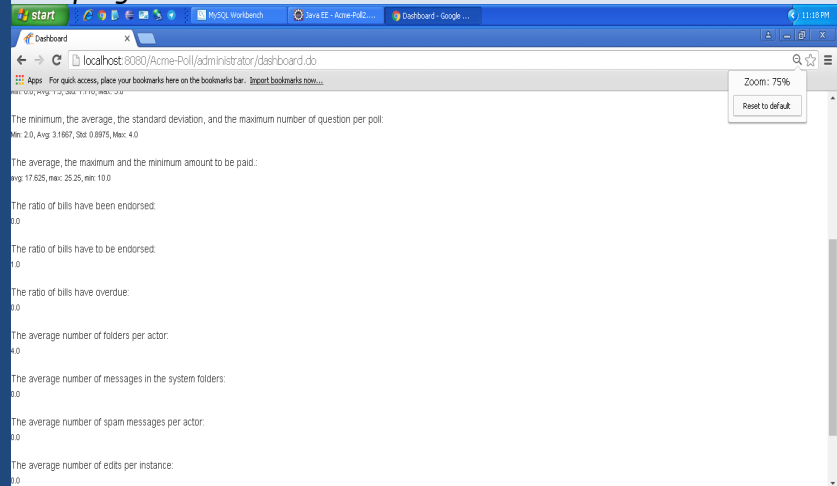
Password: admin

Tests

Test 1	
Description	Display a dashboard with the following information
Expected	Once logged in, 'Dashboard' tab will lead to the list view. It must work in both languages.

Outcome

Despliega dashboard correctamente:



Notes

LEVEL B

Use case 008 Exchange messages with other actors of the system

Description

An actor must be able to access exchange messages with other actors of the system

Access

Any authenticated actor can access this use case. Please, use the following credentials:

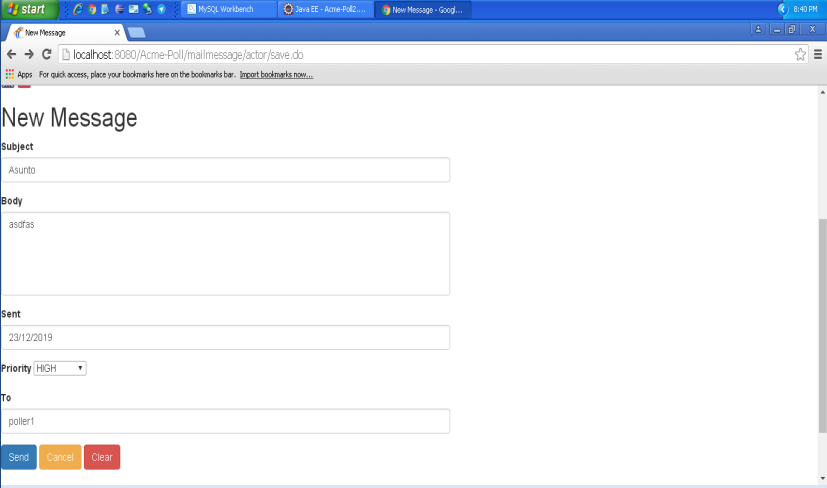
User: poller1

Password: poller1

User: admin

Password: admin

Tests

Test 1	
Description	<i>Exchange messages with other actors of the system</i>
Expected	Once logged in, 'Messaging - new message' tab will lead to the create view. It must work in both languages.
Outcome	<i>Todo correcto. Se muestra el formulario para enviar mensajes:</i>  <i>El mensaje se crea en la carpeta outbox:</i>

start

MySQL Workbench

Java EE - Acme-Poll...

Messages - Google C...

localhost:8080/Acme-Poll/mailmessage/actor/list.do?folder=207

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Bills endorsed • Catalogue of Polls • Search Instance

🇬🇧 🇪🇸

Messages

One item found 1

Subject	Body	Priority	Sent	By	
Asunto	asdfas	HIGH	29/11/2017 08:40	adminName	Delete View Move

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El mensaje aparece en la carpeta inbox del poller1:

start

MySQL Workbench

Java EE - Acme-Poll...

Messages - Google C...

localhost:8080/Acme-Poll/mailmessage/actor/list.do?folder=207

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Bills endorsed • Catalogue of Polls • Search Instance

🇬🇧 🇪🇸

Messages

One item found 1

Subject	Body	Priority	Sent	By	
Asunto	asdfas	HIGH	29/11/2017 08:40	adminName	Delete View Move

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Notes

Test 2

Description *Exchange messages with other actors of the system*

Expected Intentamos dejar el campo subject vacío.

Outcome *Error. Podemos enviar un mensaje sin sujeto.*

Notes

Test 3

Description *Exchange messages with other actors of the system*

Expected Intentamos dejar el campo destino vacío.

Outcome *Error. Podemos crear un mensaje sin destino, que no se envía pero se mete en la*

	<i>carpeta outbox.</i>
Notes	

Use case 009 Manage his or her message folders, which includes creating, listing, modifying, and deleting them

Description

An actor must be able to access *manage his or her message folders, which includes creating, listing, modifying, and deleting them*

Access

Any authenticated actor can access this use case. Please, use the following credentials:

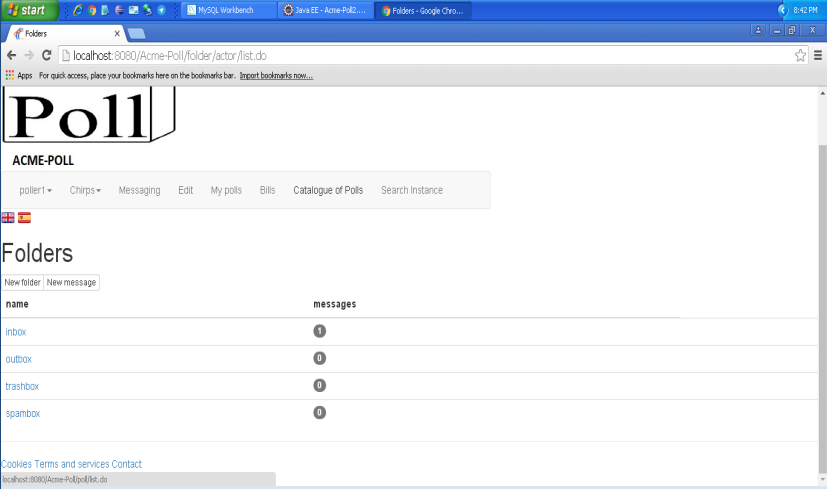
User: poller1

Password: poller1

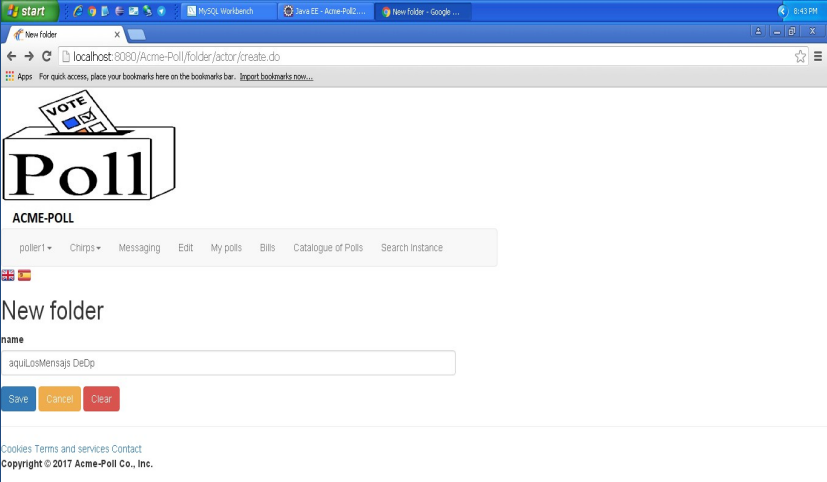
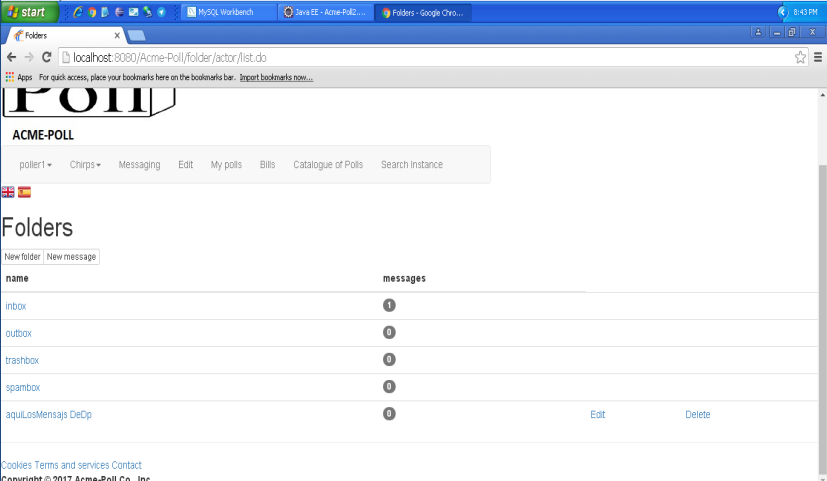
User: admin

Password: admin

Tests

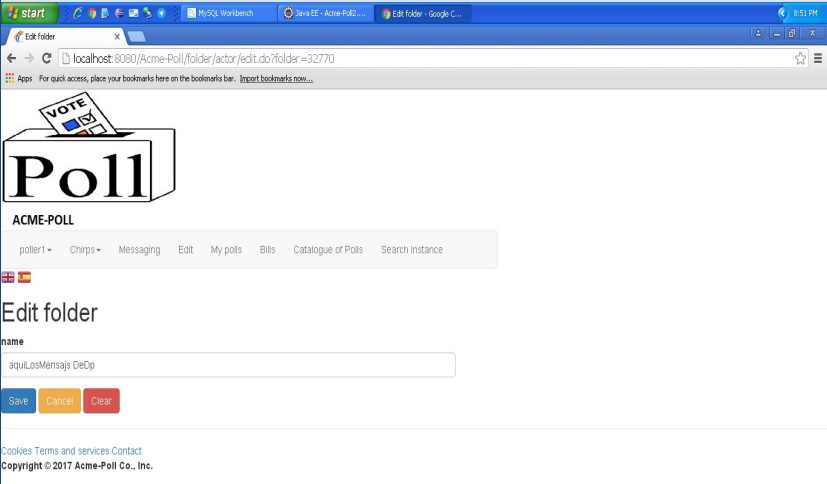
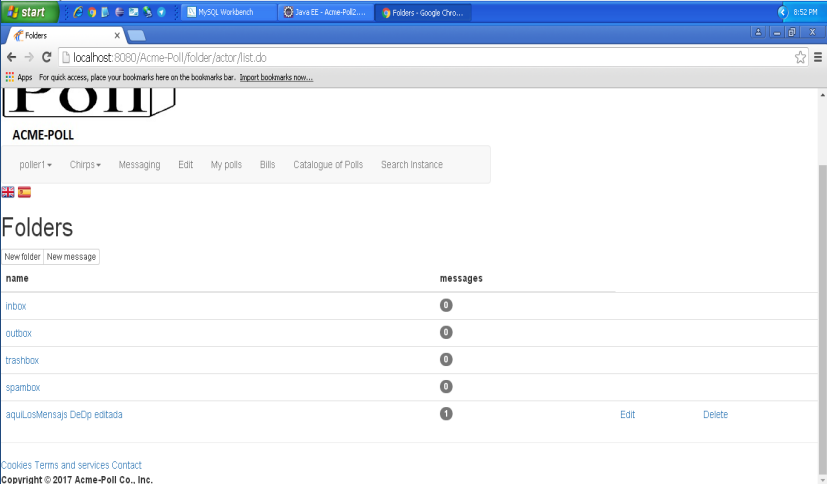
Test 1	
Description	List folder
Expected	Once logged in, 'Messaging' tab will lead to the list view. It must work in both languages.
Outcome	Ok. Las carpetas se muestran correctamente: 
Notes	

Test 2

Description	Create folder
Expected	Once logged in, 'Messaging - new folder' tab will lead to the create view. It must work in both languages.
Outcome	<p>Formulario para crear una carpeta:</p>  <p>Carpeta creada:</p> 
Notes	

Test 3	
Description	Create folder
Expected	Once logged in, 'Messaging - new folder' tab will lead to the create view. It must work in both languages. Intentamos crear una carpeta con un nombre en blanco. Nos muestra un mensaje de error.
Outcome	Error. Nos deja crear la carpeta con un nombre vacío.
Notes	

Test 4

Description	<i>Edit folder</i>
Expected	Once logged in, 'Messaging - edit' tab will lead to the edit view. It must work in both languages.
Outcome	<p><i>Funciona correctamente, formulario de editar:</i></p>  <p><i>Carpeta editada:</i></p> 
Notes	


Test 5	
Description	<i>Delete folder</i>
Expected	Once logged in, 'Messaging - delete'. It must work in both languages.
Outcome	<p><i>Funciona correctamente.</i></p> <p><i>Antes de borrar:</i></p>

start

MySQL WorkbenchJava EE - Acme-Poll...Folders - Google Chro...


localhost:8080/Acme-Poll/folder/actor/list.do

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poller1ChirpsMessagingEditMy pollsBillsCatalogue of PollsSearch instance



Folders

New folderNew message

name	messages
inbox	0
outbox	0
trashbox	0
spambox	0
folderNueva	0

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Después:

start

MySQL WorkbenchJava EE - Acme-Poll...Folders - Google Chro...


localhost:8080/Acme-Poll/folder/actor/delete.do?folder=32771

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ACME-POLL

poller1ChirpsMessagingEditMy pollsBillsCatalogue of PollsSearch instance



Folders

New folderNew message

name	messages
inbox	0
outbox	0
trashbox	0
spambox	0

Use case 010 Manage his or her messages, which includes writing and sending them, deleting them, moving them from one folder to another one, and the like

Description

An actor must be able to access manage his or her messages, which includes writing and sending them, deleting them, moving them from one folder to another one, and the like

Access

Any authenticated actor can access this use case. Please, use the following credentials:

User: poller1

Password: poller1

User: admin

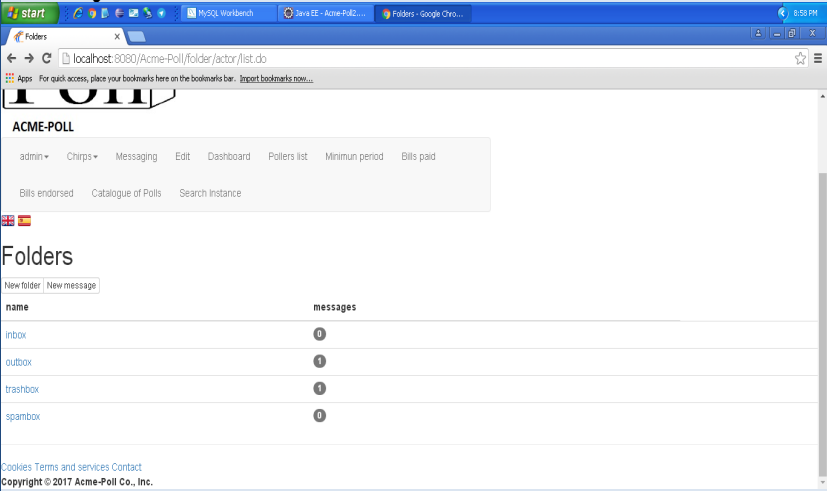
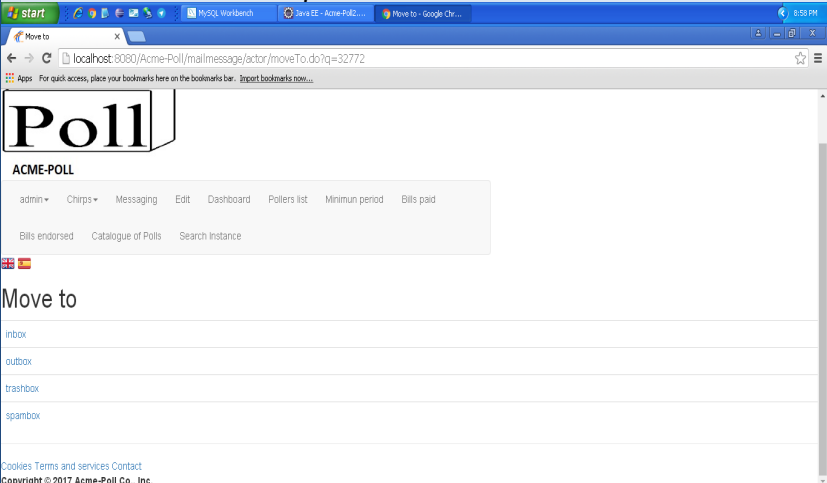
Password: admin

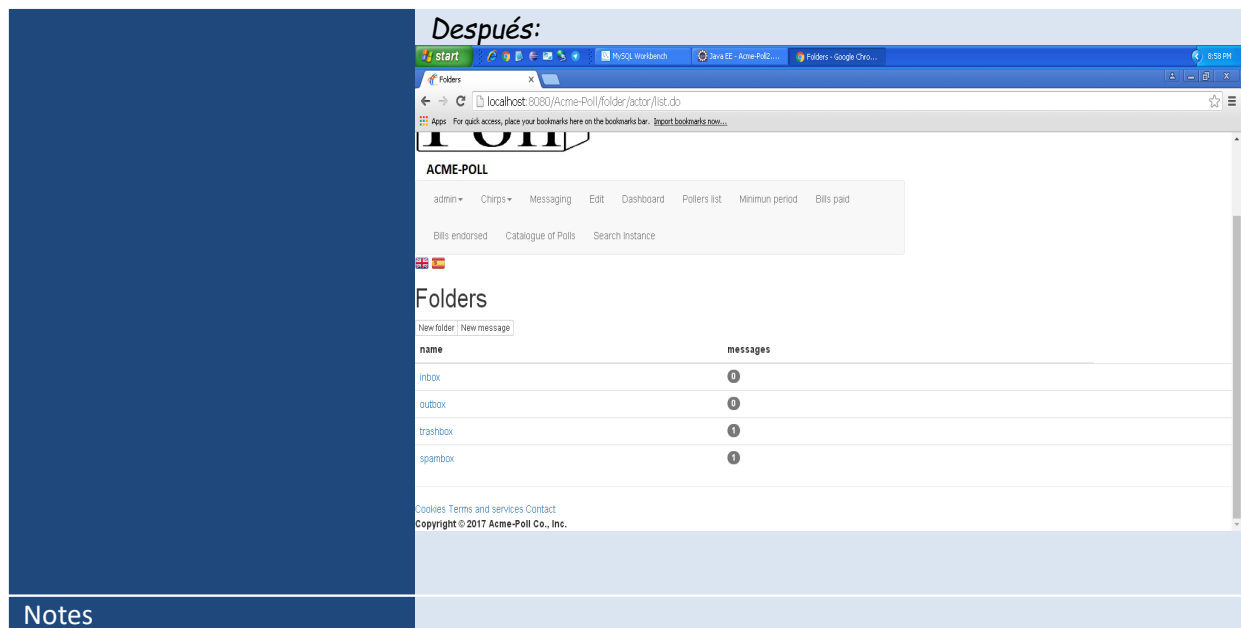
Tests

Test 1	
Description	View message
Expected	Once logged in, 'Messaging - click folder - view' tab will lead to the view. It must work in both languages.
Outcome	<p>Se puede ver correctamente un mensaje:</p>
Notes	

Test 2	
Description	Delete message
Expected	Once logged in, 'Messaging - click folder - delete' tab will lead to the view. It must work in both languages.

Outcome	<i>Mueve correctamente el mensaje a la carpeta trashbox.</i>
Notes	

Test 3	
Description	<i>Move message</i>
Expected	Once logged in, 'Messaging - click folder - move' tab will lead to the move view. It must work in both languages.
Outcome	<p><i>Mueve correctamente un mensaje:</i> <i>Mensajes antes de mover nada:</i></p>  <p><i>Movemos de outbox a spambox:</i></p> 



LEVEL A

Use case 011 Retrieve his or her instance of the poll later by entering the corresponding ticker. He or she must be allowed to modify it as long as the poll is active

Description

Everyone retrieve his or her instance of the poll later by entering the corresponding ticker. He or she must be allowed to modify it as long as the poll is active

Access

Everyone can access this use case

Tests

Test 1	
Description	Retrieve his or her instance of the poll later by entering the corresponding ticker. He or she must be allowed to modify it as long as the poll is active
Expected	Once in the master page, the 'Search instance'. tab will lead to the edit view. It must work in both languages.

Outcome	
Notes	

Additional tests

If necessary, design additional tests that cannot be easily associated with a particular use case. Describe them in this section.

Test #999	
Description	<i>Describe the test that must be performed.</i>
Expected	<i>Describe what you expect from this test. Include screenshots if necessary.</i>
Outcome	<i>Describe what you've got when you performed this test. Add screenshots if necessary. Please, make sure that your description is enough for a developer to repeat what you've done, so that he or she can correct the problem.</i>
Notes	<i>Add notes if necessary.</i>