

Jake Rick

Web Development Engineer

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GitHub: <https://github.com/mjakerick> | Portfolio: <http://mjakerick.com>

Skills & Abilities

Besides a love for problem solving and an eagerness to learn, I also utilize the following technologies:

- HTML, CSS, SASS
- Javascript, jQuery, Express, MongoDB, PostgreSQL
- Ruby, Ruby on Rails
- Python, Django
- AngularJS, NodeJS, ReactJS
- Wordpress, Git, and Github, Agile Workflow, SCRUM

Experience

GENERAL ASSEMBLY

Full-Stack Software Engineering Immersive Student

MAR 2019 – JUNE 2019

- Full-stack web development program with 600+ hrs in class and creating deliverables across 12 weeks.
- Highly focused in implementation of the MEAN stack and with exposure to ReactJS, Python and Django.
- Agile work environments and Git workflows utilized in assignments and one-week project sprints

Projects

journal-entry (<https://journal-entry.herokuapp.com/>) - Developed a full stack web application for logging personal journal entries using Node.js, Heroku, Mongoose, Express, EJS, BCrypt, and MongoDB

Paws-and-Found (<https://paws-and-find-front.herokuapp.com/>) - This was a project I worked on with a friend from my General Assembly cohort. We decided to create an application that would help families find their lost pets. We used Rails, React, PostgreSQL, Babel, and Heroku.

Pokémon Battle App (https://mjakerick.github.io/Pok%C3%A9mon_Battle_Game/index.html) - This was my first ever project in web development. I utilized my knowledge of HTML, CSS, Javascript, and JQuery to create a functioning Pokémon Battle Game. The Pokémon data is pulled from a Pokémon API:

<https://pokeapi.co/>

Education

General Assembly | Software Engineering Immersive | June 2019

University of California, Santa Barbara | Anthropology, B.A. Biological Emphasis | December 2018