COMP 110/L Lecture 20

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Slides adapted from Dr. Kyle Dewey

Outline

- super in methods
- abstract Classes and Methods
- Polymorphism

Recap

You've seen super in constructors...

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```
public class Base {
  public Base(int x) { ... }
}
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```
public class Base {
   public Base(int x) { ... }
public class Sub extends Base {
  public Sub(int x) {
    super(x);
```

```
public class Base {
  public int returnNum() {
    return 17;
  }
}
```

```
public class Base {
  public int returnNum() {
    return 17;
  }
}
```

```
public class Sub extends Base {
  public int returnNum() {
    return super.returnNum() + 3;
  }
}
```

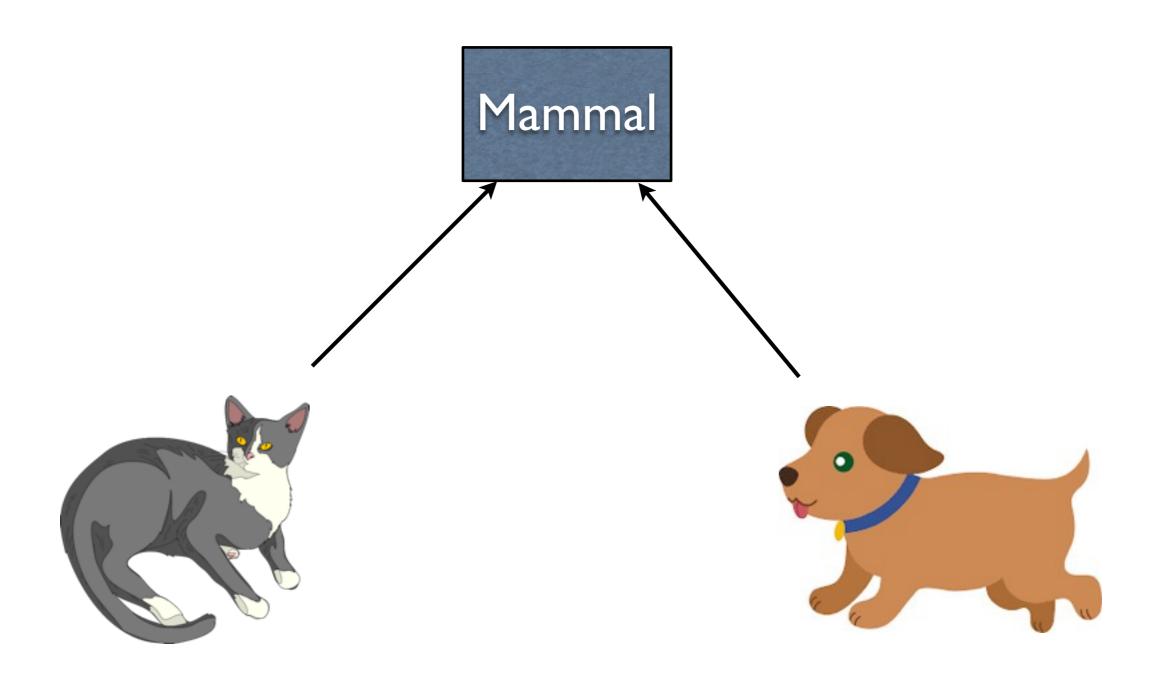
```
public class Base {
  public int returnNum() {
    return 17;
  }
}
```

Example

- Base.java
- Sub.java
- SuperMethodMain.java

abstract Classes and Methods

Recap - A Problem



```
public class Mammal {
   public Mammal(String s) { ... }
}
```

```
public class Mammal {
  public Mammal(String s) { ... }
}
  new Mammal("some string")
```

```
public class Mammal {
    public Mammal(String s) { ... }
}
    new Mammal("some string")

public abstract class Mammal {
    public Mammal(String s) { ... }
}
```

```
public class Mammal {
  public Mammal(String s) { ... }
    new Mammal ("some string")
public abstract class Mammal {
  public Mammal(String s) { ... }
    new Mammal ("some string")
           Does not compile
```

Example

- AbstractBase.java
- AbstractSub.java
- AbstractMain.java

abstract Methods

- Methods of abstract classes can also be defined abstract
 - To be overridden later
- abstract methods have no bodies

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public abstract class Abstract {
   public abstract int getValue();
}
```

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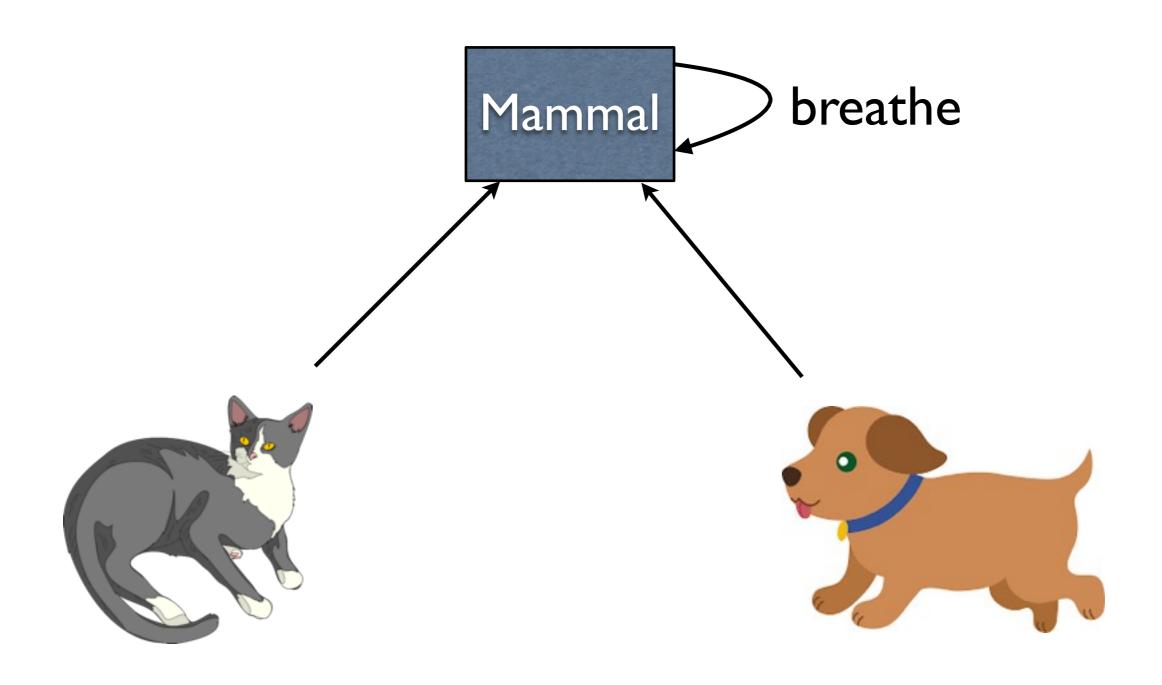
```
public abstract class Abstract {
    public abstract int getValue();
}

public class Sub extends Abstract {
    public int getValue() { return 5; }
}
```

Example

- ArithmeticOperation.java
- Add.java
- Subtract.java

Revisit



```
Cat cat = new Cat("Tom");
Dog dog = new Dog("Rover");
cat.breathe();
dog.breathe();
```

```
Cat cat = new Cat("Tom");
Dog dog = new Dog("Rover");
cat.breathe();
dog.breathe();
```

Tom the mammal takes a breath Rover the mammal takes a breath

```
Cat cat = new Cat("Tom");
 Dog dog = new Dog("Rover");
  cat.breathe();
  dog.breathe();
Tom the mammal takes a breath
Rover the mammal takes a breath
Mammal m1 = new Cat("Tom");
Mammal m2 = new Dog("Rover");
m1.breathe();
m2.breathe();
```

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Tom the mammal takes a breath Rover the mammal takes a breath

- "many-forms"
- A Mammal could be a Cat or a Dog
- Specific use in Java: a variable with a superclass type can hold an instance of any subclass, too

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Polymorphism Significance

Can write code without knowing exactly which implementation is used.

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```
public static void method(Mammal m) {
   m.breathe();
}
```

Example

- Car.java
- SportsCar.java
- SemiTruck.java
- CarMain.java

Example

- MammalRevisited.java
- CatRevisited.java
- DogRevisited.java
- MammalMainRevisited.java

- 1. **Static** binding/Compile-Time binding/Early binding/Method **overloading**.(in same class)
- 2. **Dynamic** binding/Run-Time binding/Late binding/Method **overriding**.(in different classes)

Static binding/Compile-Time binding/Early binding/Method overloading.(in same class)

Method overloading example:

```
class Calculation {
    public void sum(int a, int b) {
        System.out.println(a + b);
    public void sum(int a, int b, int c) {
        System.out.println(a + b + c);
    public static void main(String args[]) {
        Calculation obj = new Calculation();
        obj.sum(10, 10, 10); // 30
        obj.sum(20, 20); //40
```

Dynamic binding/Run-Time binding/Late binding/Method overriding.(in different classes)

Method overriding example:

```
class Animal {
  public void move() {
      System.out.println("Animals can move");
class Dog extends Animal {
  public void move() {
      System.out.println("Dogs can walk and run");
public class TestDog {
  public static void main(String args[]) {
      Animal a = new Animal(); // Animal reference and object
     Animal b = new Dog(); // Animal reference but Dog
object
      a.move(); //output: Animals can move
     b.move(); //output: Dogs can walk and run
```