

# Essential Math for Machine Learning

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DEEP LEARNING 2023

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# Introduction

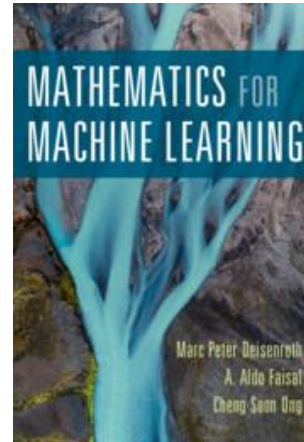
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- Need for Mathematics
  - Linear Algebra
  - Analytic Geometry
  - Matrix Decompositions
  - Vector Calculus
  - Probability and Distributions
  - Continuous Optimization

# References

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- Mathematics for Machine Learning, <https://mml-book.github.io/>
- Matrix Cookbook, <https://www2.imm.dtu.dk/pubdb/pubs/3274-full.html>



## The Matrix Cookbook

[ <http://matrixcookbook.com> ]

Kaare Brandt Petersen  
Michael Syskind Pedersen

VERSION: NOVEMBER 15, 2012

# Linear Algebra

## Contents

- Definitions
- Norms and Smoothed Norms
- Matrix Decomposition
- System of Linear Equations
- Useful Gradient

# Matrix and Vectors

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- General Definition:
  - Matrix:  $A = [a_{ij}]_{m \times n}$ ,  $A \in \mathbb{R}^{m \times n}$
  - Transpose:  $A^T = [a_{ji}]_{n \times m}$ ,  $A^T \in \mathbb{R}^{n \times m}$
  - Hermitian:  $A^H = [a_{ji}^*]_{n \times m}$ ,  $A^H \in \mathbb{R}^{n \times m}$
  - Trace:  $Tr(A) = \sum_{i=1}^n a_{ii}$ ,  $A \in \mathbb{R}^{n \times n}$
  - Matrix Rank,  $rank(A)$ :
    - The number of linearly independent columns equals the number of linearly independent rows.

# Matrix Norm

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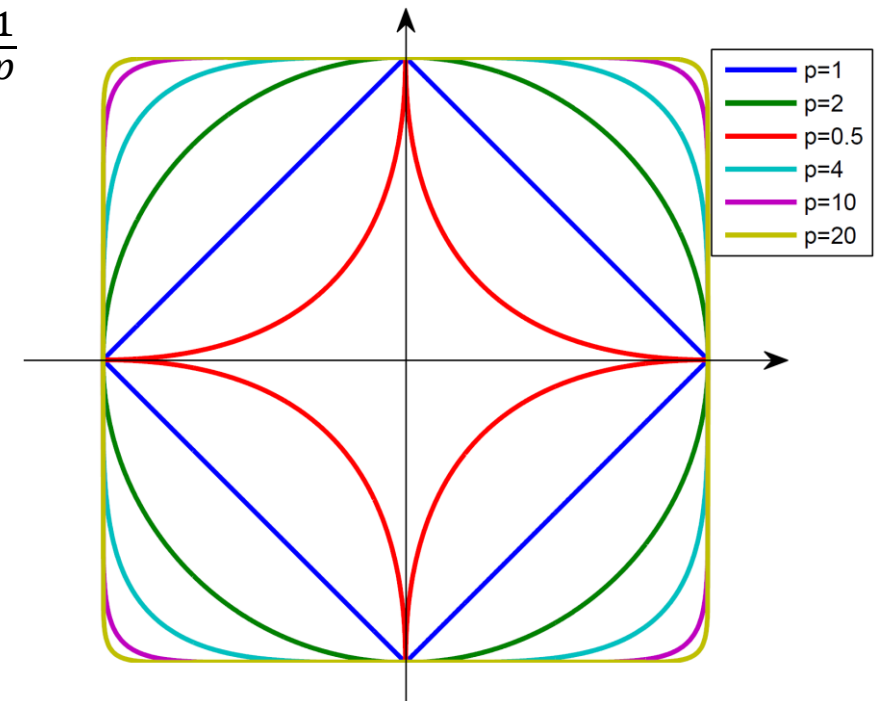
- Definition
- $\|A\|_1 = \text{Max}_{1 \leq j \leq n} \sum_{i=1}^m |a_{ij}|$
- $\|A\|_\infty = \text{Max}_{1 \leq i \leq m} \sum_{j=1}^n |a_{ij}|$
- $\|A\|_2^2 = \lambda_{\max}(A^H A) = \sigma_{\max}^2$ ,
  - $\lambda_{\max}$ : Largest eigenvalues of  $A^H A$
  - $\sigma_{\max}$ : Largest singular value of  $A$
- $\|A\|_F^2 = \sum_{i=1}^m \sum_{j=1}^n |a_{ij}|^2 = \text{Trace}(A^H A)$ , Frobenius Norm

# Vector Norm

- $L_p$  Norm Definitions:

$$\|x\|_p = \left( \sum_{i=1}^n |x_i|^p \right)^{\frac{1}{p}}$$

- $L_2$  Norm:  $\|x\|_2 = (\sum_{i=1}^n |x_i|^2)^{\frac{1}{2}}$
- $L_1$  Norm:  $\|x\|_1 = \sum_{i=1}^n |x_i|$
- $L_0$  Norm:  $\|x\|_0$ : # of non-zero entry
- $L_\infty$  Norm:  $\|x\|_\infty$ :  $\max\{|x_i|\}_{i=1}^n$



# Smoothed Norm

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- Smooth  $L_0$  Norm

- $SL_0^{(1)}(x, \sigma) = n - \sum_{i=1}^n \exp\left(-\frac{x_i^2}{2\sigma^2}\right)$ , *small  $\sigma$*
- $SL_0^{(2)}(x, \varepsilon) = \sum_{i=1}^n \sin\left(\arctan\left(\frac{|x_i|}{\varepsilon}\right)\right)$ , *small  $\varepsilon$*
- $SL_0^{(3)}(x, \varepsilon) = \sum_{i=1}^n \frac{x_i^2}{x_i^2 + \varepsilon^2}$ , *small  $\varepsilon$*

- Smooth  $L_\infty$  Norm

- $SL_\infty^{(1)}(x, p) = \frac{\ln(\sum_{i=1}^n \exp(p|x_i|))}{p}$ , *large positive  $p$*
- $SL_\infty^{(2)}(x, p) = \frac{\sum_{i=1}^n |x_i| \exp(p|x_i|)}{\sum_{i=1}^n \exp(p|x_i|)}$ , *large positive  $p$*
- $SL_\infty^{(3)}(x, p) = (\sum_{i=1}^n |x_i|^p)^{\frac{1}{p}}$ , *large positive  $p$*



# Matrix Decomposition

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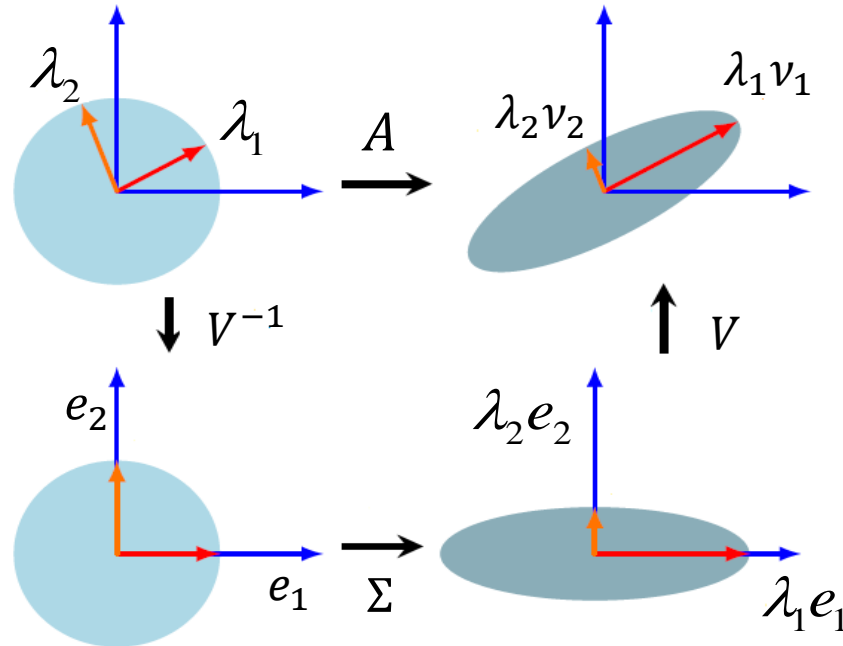
- Eigendecomposition of square matrix  $A \in \mathbb{R}^{n \times n}$  (Eigenvalues and Eigenvectors)
- $Av = \lambda v \Rightarrow (A - \lambda I)v = 0 \Rightarrow \{\lambda_i\}_{i=1}^n, \{v_i\}_{i=1}^n$
- $V = [v_1 | v_2 | \dots | v_n], \quad \Sigma = \text{diag}(\lambda_1, \lambda_2, \dots, \lambda_n) \Rightarrow AV = V\Sigma$
- $AV = V\Sigma \Rightarrow A = V\Sigma V^{-1}, \quad \Sigma = V^{-1}AV$  (Diagonalization)
- $\text{trace}(A) = \sum_{i=1}^n \lambda_i$
- $\det(A) = \prod_{i=1}^n \lambda_i$

# Eigendecomposition

- Eigen Decomposition:

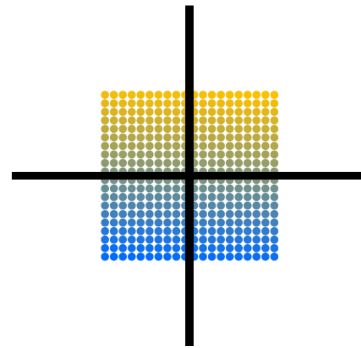
- $A\mathbf{x} = V\Sigma V^{-1}\mathbf{x}$


- $\Sigma = V^{-1}AV$

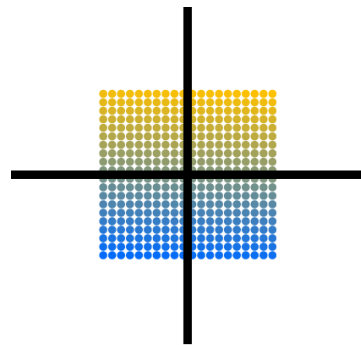
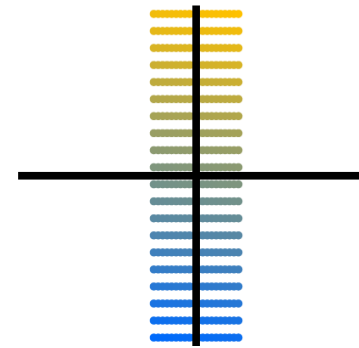



# Eigendecomposition

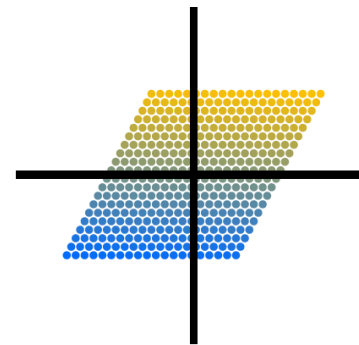
- Projection Results ( $A\mathbf{x} = V\Sigma V^{-1}\mathbf{x}$ ):




$$\begin{aligned}\lambda_1 &= 2.0 \\ \lambda_2 &= 0.5 \\ \det(\mathbf{A}) &= 1.0\end{aligned}$$

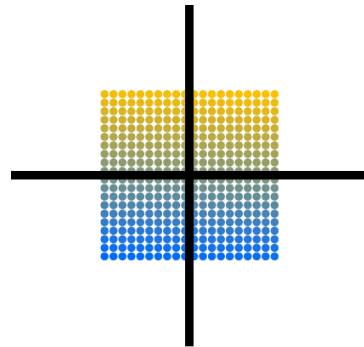



$$\begin{aligned}\lambda_1 &= 1.0 \\ \lambda_2 &= 1.0 \\ \det(\mathbf{A}) &= 1.0\end{aligned}$$

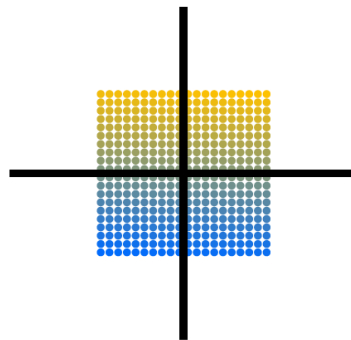
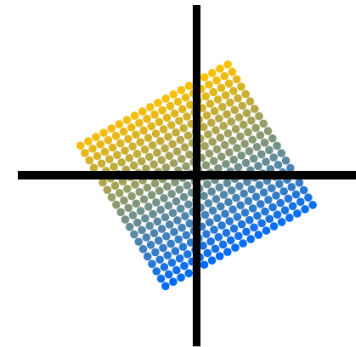


# Eigendecomposition

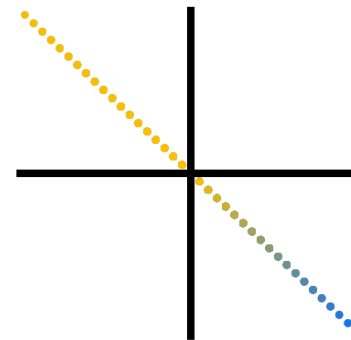
- Projection Results ( $A\mathbf{x} = V\Sigma V^{-1}\mathbf{x}$ ):



$$\begin{aligned}\lambda_1 &= (0.87-0.5j) \\ \lambda_2 &= (0.87+0.5j) \\ \det(\mathbf{A}) &= 1.0\end{aligned}$$



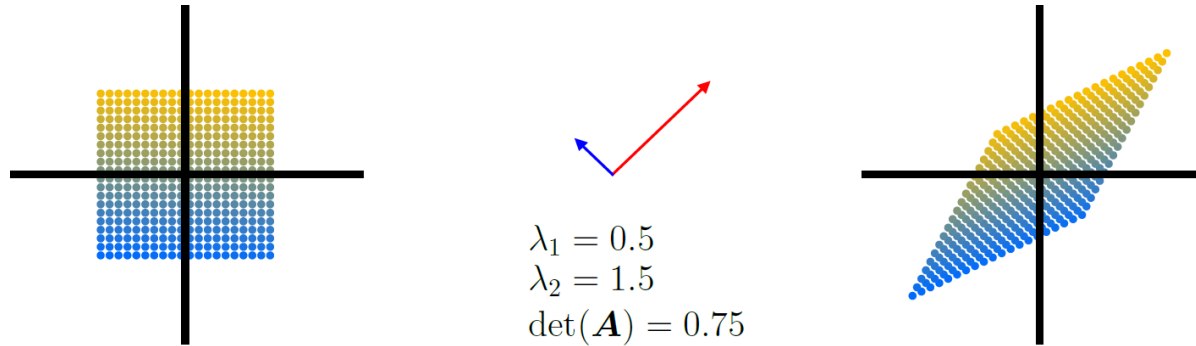
$$\begin{aligned}\lambda_1 &= 0.0 \\ \lambda_2 &= 2.0 \\ \det(\mathbf{A}) &= 0.0\end{aligned}$$



# Eigendecomposition

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- Projection Results ( $A\mathbf{x} = V\Sigma V^{-1}\mathbf{x}$ ):



# Hermitian Matrix ( $A = A^H$ )

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- All  $\{\lambda_i\}_{i=1}^n$  are real
- $v_i^H v_j = \delta(i - j), \delta(s) = \begin{cases} 1, & s = 0 \\ 0, & s \neq 0 \end{cases}$ , *orthonormality*
- $A = V\Sigma V^H, VV^H = I$
- For real Hermitian Matrix:
- $\{v_i\}_{i=1}^n$  are real
- $A = V\Sigma V^H = \sum_{i=1}^n \lambda_i v_i v_i^H, A^{-1} = V\Sigma^{-1}V^H = \sum_{i=1}^n \frac{1}{\lambda_i} v_i v_i^H$

# Hermitian Matrix ( $A = A^H$ )

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- For any Hermitian matrix  $V$  is unitary: ( $V^{-1} = V^H$ )

$$V = [v_1 | v_2 | \cdots | v_n] \Rightarrow VV^H = V^H V = I$$

# Positive Definite Matrix

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- For Hermitian matrix, is pdm if:

$$x^H A x > 0, \quad \forall x$$



# Singular Value Decomposition (SVD)

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- For any matrix  $A \in \mathbb{R}^{m \times n}$

- $A = U\Sigma V^H$

- $UU^H = I_{m \times m}$ , left singular vector ( $AA^H$ )

- $VV^H = I_{n \times n}$ , right singular vector ( $A^H A$ )

$$\begin{matrix} & n \\ & \boxed{A} \\ m & \end{matrix} = \begin{matrix} & m \\ & \boxed{U} \\ m & \end{matrix} \begin{matrix} & n \\ & \boxed{\Sigma} \\ m & \end{matrix} \begin{matrix} & n \\ \boxed{V^T} & \\ & n \end{matrix}$$

- $\Sigma$ : Rectangular diagonal ( $m \times n$ ) nonnegative real (*decreasing ordered*)

- Matrix Approximation:

$$A = U\Sigma V^H = \sum_{i=1}^{\text{rank}(A)} \lambda_i u_i v_i^T \Rightarrow \tilde{A} \cong \sum_{i=1}^{k < \text{rank}(A)} \lambda_i u_i v_i^T$$

# Singular Value Decomposition (SVD)

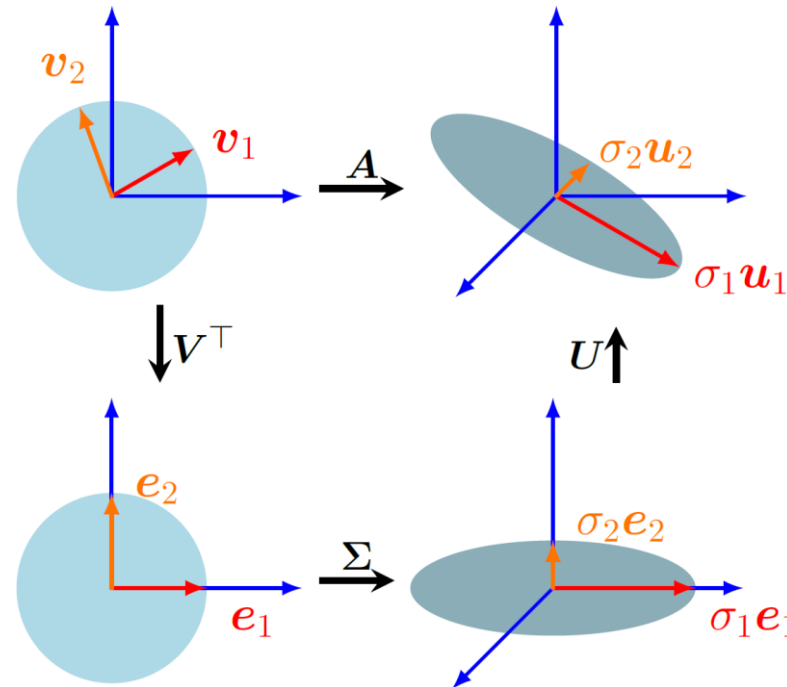
- Example:

$$\begin{bmatrix} 5 & 4 & 1 \\ 5 & 5 & 0 \\ 0 & 0 & 5 \\ 1 & 0 & 4 \end{bmatrix} = \begin{bmatrix} -0.6710 & 0.0236 & 0.4647 & -0.5774 \\ -0.7197 & 0.2054 & -0.4759 & 0.4619 \\ -0.0939 & -0.7705 & -0.5268 & -0.3464 \\ -0.1515 & -0.6030 & 0.5293 & -0.5774 \end{bmatrix}$$
$$\begin{bmatrix} 9.6438 & 0 & 0 \\ 0 & 6.3639 & 0 \\ 0 & 0 & 0.7056 \\ 0 & 0 & 0 \end{bmatrix}$$
$$\begin{bmatrix} -0.7367 & -0.6515 & -0.1811 \\ 0.0852 & 0.1762 & -0.9807 \\ 0.6708 & -0.7379 & -0.0743 \end{bmatrix}$$

# Singular Value Decomposition (SVD)

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- Projection results ( $Ax = U\Sigma V^H x$ ):



# System of Linear Equations

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- There are 3 situations, while solving  $A_{m \times n} x_{n \times 1} = b_{m \times 1}$

- Determined ( $m = n$ )

$$x = A^{-1}b$$

- Overdetermines ( $m > n$ ), more equations than unknowns (no exact solution)

$$x^* = \underset{x}{\operatorname{argmin}} \|Ax - b\|_2^2 \Rightarrow x = (A^H A)^{-1} A^H b$$

- Underdetermined ( $m < n$ ), more equations than unknowns (too many exact solution)

$$x^* = \underset{x}{\operatorname{argmin}} \|x\|_2^2, \quad s. t. Ax = b \Rightarrow x = A^H (AA^H)^{-1} b$$

# Useful gradient

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- Useful Identities for Computing Gradients ( $X$ : **Matrix**,  $x$ : **vector**), from *The Matrix cookbook*
  - $\frac{\partial x^T a}{\partial x} = \frac{\partial a^T x}{\partial x} = a$
  - $\frac{\partial x^T B x}{\partial x} = (B + B^T)x$
  - $\frac{\partial}{\partial s} (x - As)^T W (x - As) = -2A^T W (x - As)$ ,  $W$  is symmetric
  - $\frac{\partial a^T X b}{\partial X} = ab^T$
  - $\frac{\partial a^T X^T b}{\partial X} = ba^T$

# Useful gradient

---

- Useful Identities for Computing Gradients ( $X$ : **Matrix**,  $x$ : **vector**), from *The Matrix cookbook*
  - $\frac{\partial a^T X a}{\partial X} = \frac{\partial a^T X^T a}{\partial X} = a a^T$
  - $\frac{\partial b^T X^T X c}{\partial X} = X(b c^T + c b^T)$
  - $\frac{\partial}{\partial A} (x - A s)^T W (x - A s) = -2 W (x - A s) s^T$ ,  $W$  is symmetric
  - $\frac{\partial}{\partial X} \| X \|_F^2 = \frac{\partial}{\partial X} \text{Tr}(X X^H) = 2X$

# Random Vectors

## Contents

- Definitions
- Covariance Matrix and Properties
- Whitening
- Principal Components Analysis (PCA)

# Random Vectors

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- Consider random vector:  $\mathbf{x} = (x_1 \quad x_2 \quad \dots \quad x_n)^T$
- Mean vector:  $\mathbf{m}_x = E\{\mathbf{x}\}$
- Autocorrelation Matrix:  $R_{xx} = E\{\mathbf{x}\mathbf{x}^H\} = [r_{ij}]$
- Covariance Matrix:  $C_{xx} = E\{(\mathbf{x} - \mathbf{m}_x)(\mathbf{x} - \mathbf{m}_x)^H\} = R_{xx} - \mathbf{m}_x\mathbf{m}_x^H = [\sigma_{ij}]$
- Cross-Correlation Matrix:  $R_{xy} = E\{\mathbf{x}\mathbf{y}^H\}$
- Cross-Covariance Matrix:  $C_{xy} = E\{(\mathbf{x} - \mathbf{m}_x)(\mathbf{y} - \mathbf{m}_y)^H\} = R_{xy} - \mathbf{m}_x\mathbf{m}_y^H$
- Orthogonal random vector:  $R_{xy} = 0$
- Uncorrelated random vector:  $C_{xy} = 0$



# Covariance Matrix Properties

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- Symmetries:

$$R_{xx} = R_{xx}^H, \quad C_{xx} = C_{xx}^H, \quad R_{xy} = R_{yx}^H, \quad C_{xy} = C_{yx}^H$$

- Eigenvalues and Eigenvectors ( $AV = V\Sigma$ ):

- For real vectors  $\{v_i\}_{i=1}^n$  are real
- $\{\lambda_i\}_{i=1}^n$  are non-negative

- $C_{xx}$  is *nnpd* matrix

- An useful decomposition:

$$C_{xx} = LL^H, \quad L = V\Sigma^{0.5}$$

# Whitening

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- White stochastic Vectors:

$$\begin{aligned}\mathbf{m}_w &= \mathbf{0} \\ R_{ww} &= C_{ww} = \text{diag}(\sigma^2 I)\end{aligned}$$

- Whitening:

$$\mathbf{w} = A\mathbf{x} + b \Rightarrow b = -A\mathbf{m}_x \Rightarrow \mathbf{w} = A(\mathbf{x} - \mathbf{m}_x)$$

$$A = L^{-1} = \Gamma, C_{xx} = LL^H \text{ (*Whitener* Matrix)}$$

$$\mathbf{x} = L\mathbf{w} + \mathbf{m}_x \text{ (*Innovation* Matrix)}$$

# Principal Component Analysis

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- Algorithm:

- Data:  $\{\mathbf{x}_i\}_{i=1}^N, \mathbf{x}_i \in \mathbb{R}^D$

- $\mathbf{m}_x = E\{\mathbf{x}\} \cong \frac{1}{N} \sum_{i=1}^N \mathbf{x}_i$

- $C_{xx} = E\{(\mathbf{x} - \mathbf{m}_x)(\mathbf{x} - \mathbf{m}_x)^T\} \cong \frac{1}{N-1} \sum_{i=1}^N (\mathbf{x}_i - \mathbf{m}_x)(\mathbf{x}_i - \mathbf{m}_x)^H$

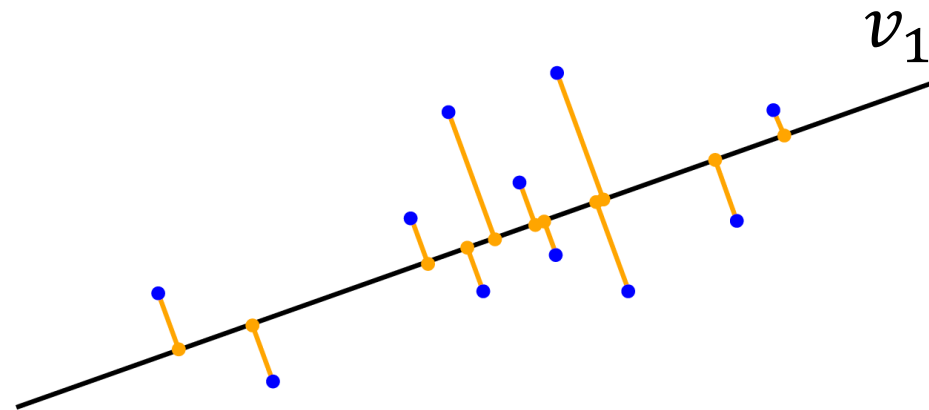
- Eigen decomposition:  $C_{xx} \mathbf{v} = \lambda \mathbf{v}$

- $A^T = [\mathbf{v}_1 | \mathbf{v}_2 | \cdots | \mathbf{v}_D], \lambda_1 \geq \lambda_2 \cdots \geq \lambda_D \geq 0 \Rightarrow A^T = A^{-1}$

# Principal Component Analysis

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- Direction with Maximal Variance (largest eigenvalue):



# Principal Component Analysis

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- Whitening:

$$\mathbf{z} = A(\mathbf{x} - \mathbf{m}_x) \Rightarrow \mathbf{m}_z = \mathbf{0}, \quad \mathbf{C}_z = A\mathbf{C}_{xx}A^T = \text{diag}([\lambda_1 \quad \lambda_2 \quad \cdots \quad \lambda_D])$$

- Complete (Error Free) Synthesis:

$$\mathbf{x} = A^T \mathbf{z} + \mathbf{m}_x = [v_1 | v_2 | \cdots | v_D] \mathbf{z} + \mathbf{m}_x = \sum_{i=1}^D z_i v_i + \mathbf{m}_x$$

- Optimal Lossy Synthesis (Note:  $\lambda_1 \geq \lambda_2 \cdots \geq \lambda_D \geq 0$ ):

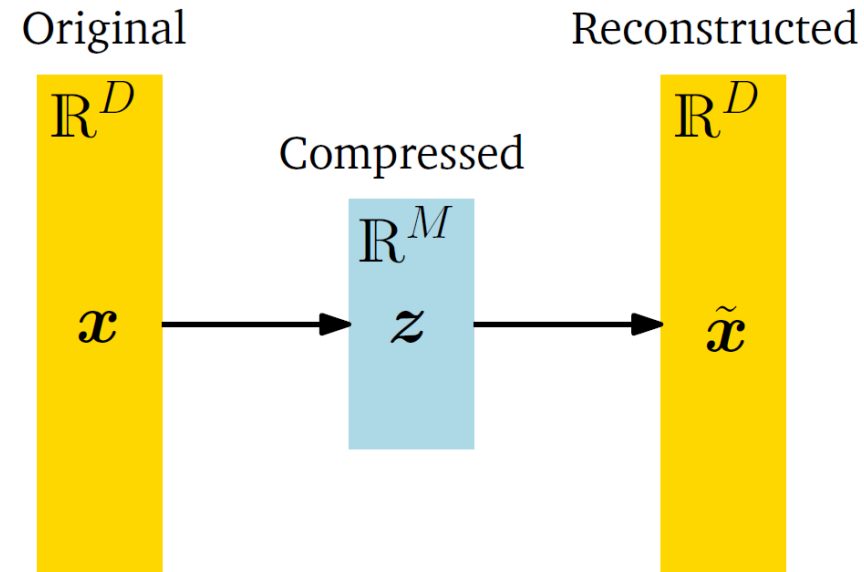
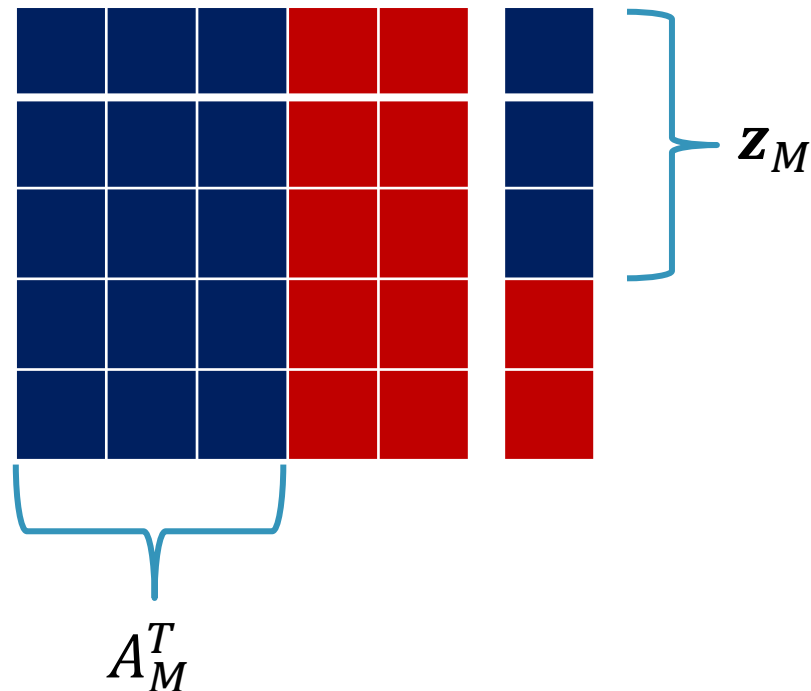
$$\tilde{\mathbf{x}} = \sum_{i=1}^M z_i v_i + \mathbf{m}_x = [v_1 | v_2 | \cdots | v_M] \mathbf{z}_M + \mathbf{m}_x = A_M^T \mathbf{z}_M + \mathbf{m}_x$$

$$e_{rms} = E\{\|\mathbf{x} - \tilde{\mathbf{x}}\|^2\} = \sum_{j=1}^D \lambda_j - \sum_{j=1}^M \lambda_j = \sum_{j=M+1}^D \lambda_j$$

# Principal Component Analysis

- Dimensionality Reduction with PCA

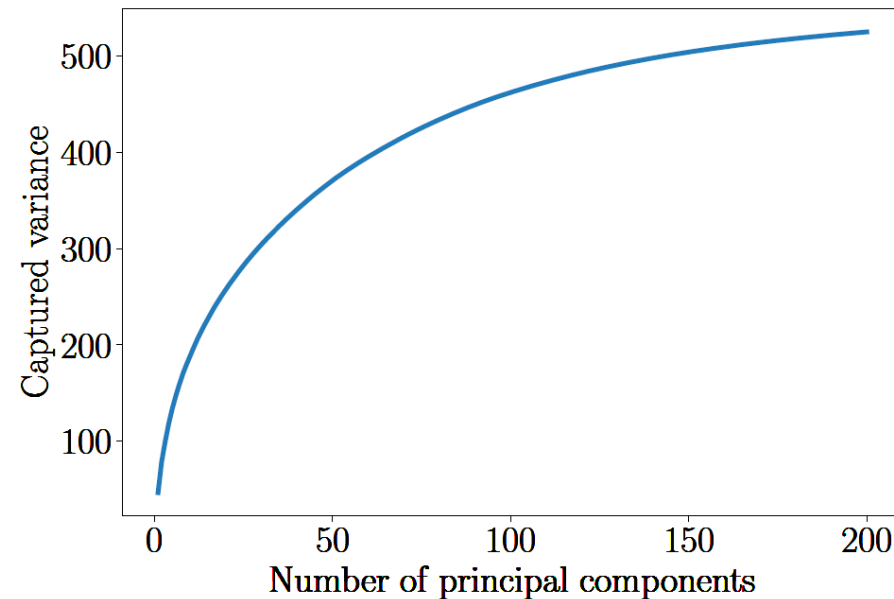
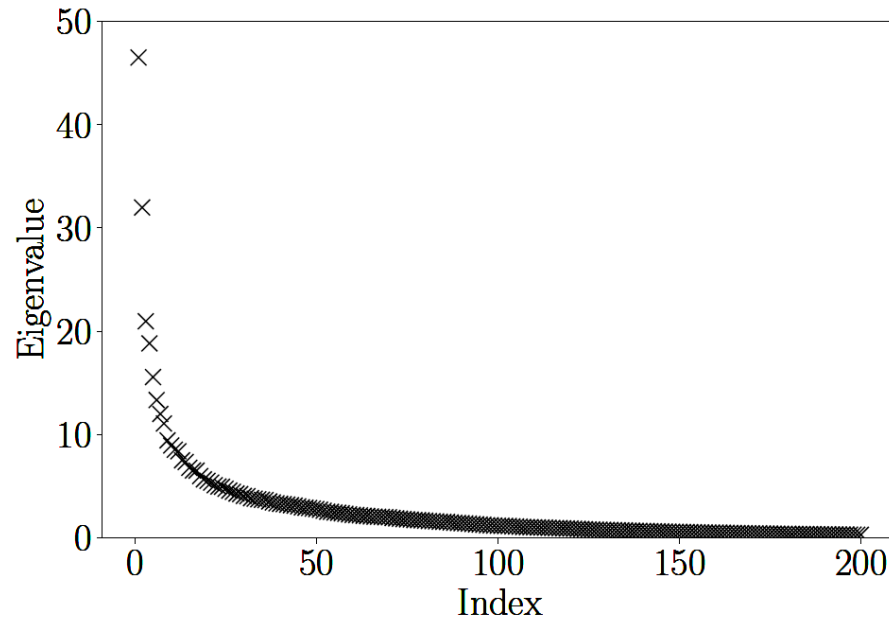
$$\tilde{\mathbf{x}} = A_M^T \mathbf{z}_M + \mathbf{m}_x$$



# Principal Component Analysis

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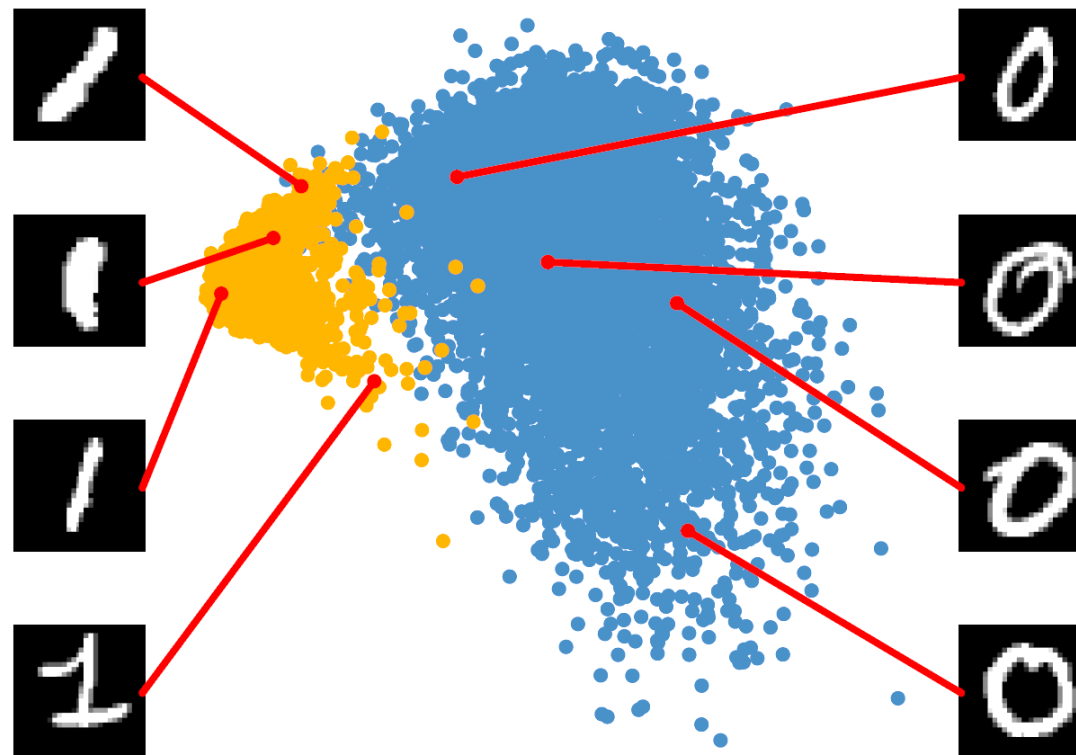
- Example:
  - MNIST “8”



# Principal Component Analysis

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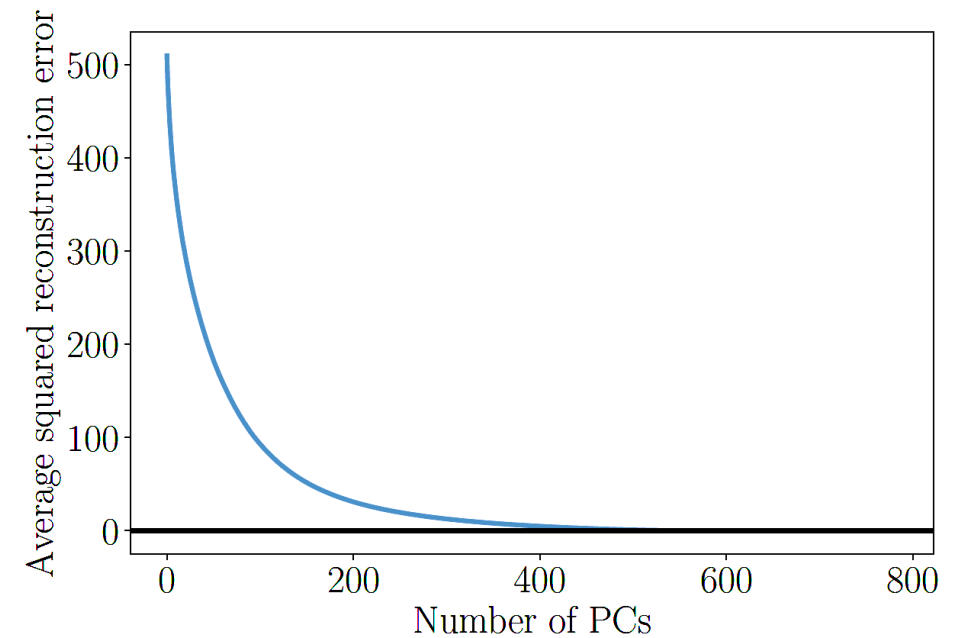
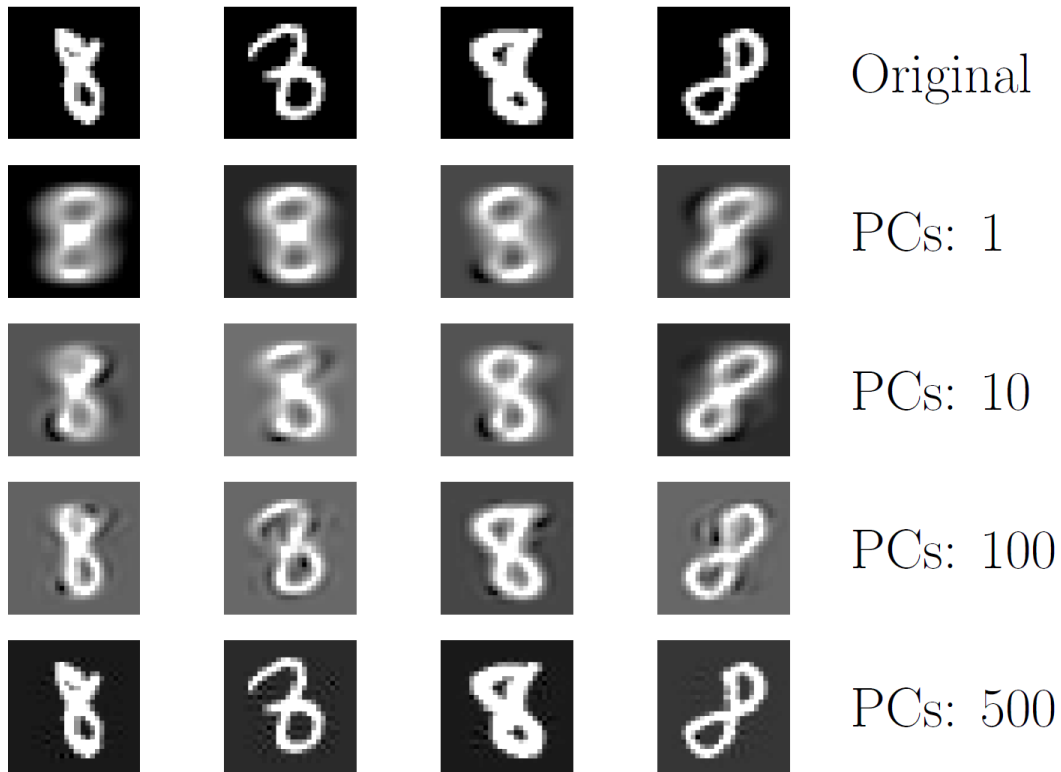
- MNIST digits embedding (first two components)





# Principal Component Analysis

- MNIST Reconstruction ( $D=28 \times 28=784$ ,  $N=60000$ ,  $M=1, 10, 100, 500$ )



# Optimization

## Contents

- Definitions
- Machine Learning Problems
- Gradient Descent (GD)
- Learning rate and initial guess effect
- Stochastic Gradient Descend (SGD)

# Types of Optimization Problems

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- Two types of optimization problems

- Unconstraint Problems:

$$\min_{\theta} J(\mathbf{x}; \theta)$$

- Constraint Problems:

$$\begin{aligned} & \min_{\theta} J(\mathbf{x}; \theta) \\ & \text{subject to: } g_i(\mathbf{x}; \theta) = 0 \quad i = 1, 2, \dots, p \\ & \quad \quad \quad h_k(\mathbf{x}; \theta) \geq 0 \quad k = 1, 2, \dots, m \end{aligned}$$

- We deal with first problem:

$$\nabla_{\theta} J(\mathbf{x}; \theta) = \frac{\partial J(\mathbf{x}; \theta)}{\partial \theta} = \mathbf{0}$$

- A difficult/impossible to solve exactly

# Optimization in Machine Learning

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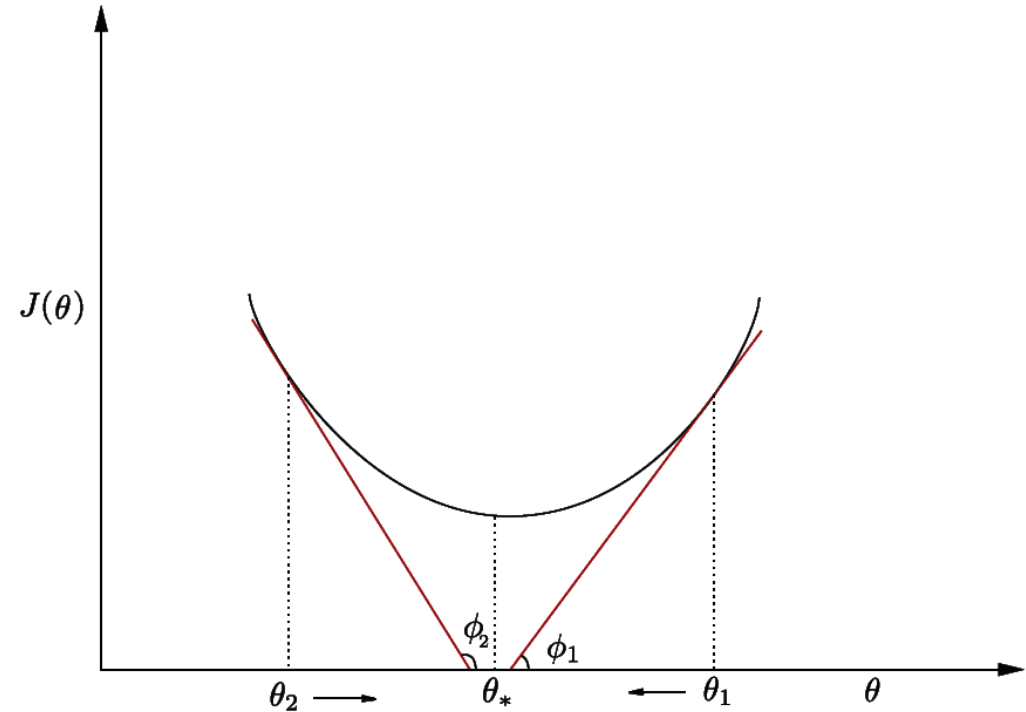
- Most common problem in machine learning:

$$\min_{\boldsymbol{\theta}} \frac{1}{N} \sum_{i=1}^N \text{Loss}(f(\mathbf{x}_i; \boldsymbol{\theta}), \mathbf{y}_i)$$

- $\{\mathbf{x}_i, \mathbf{y}_i\}_{i=1}^N$ : machine input and *desired* output (training set)
- $\boldsymbol{\theta}$ : machine parameters
- $f(\mathbf{x}_i; \boldsymbol{\theta})$ : machine actual output in response to  $\mathbf{x}_i$

# Gradient Descent (Steepest Descent)

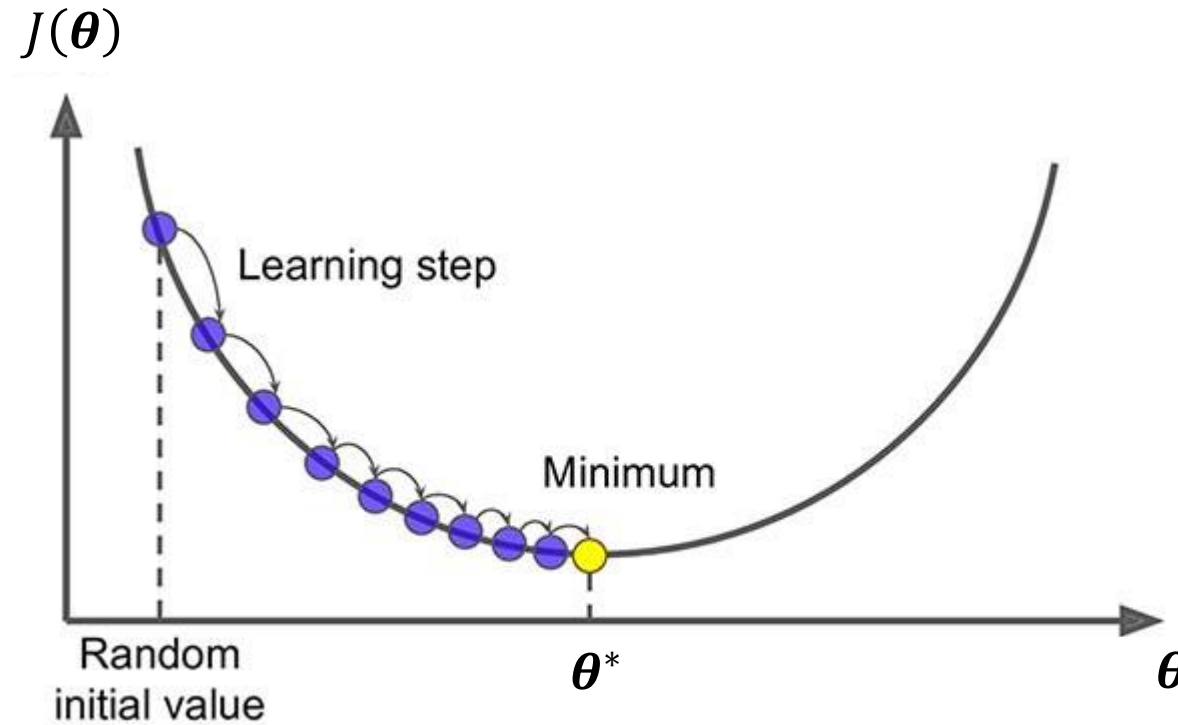
- Gradient Descent (GD) is a first-order **iterative** optimization algorithm for finding a **local minimum** of a differentiable function (or global minimum of convex function).
- $\boldsymbol{\theta}^{(i)} = \boldsymbol{\theta}^{(i-1)} - \mu_i \nabla J(\boldsymbol{\theta}^{(i-1)})$
- $\theta^* = \underset{\theta}{\operatorname{argmin}} J(\theta)$
- $i$ : iteration step
- $\mu_i$ : step size (learning rate)



# Gradient Descent (Steepest Descent)

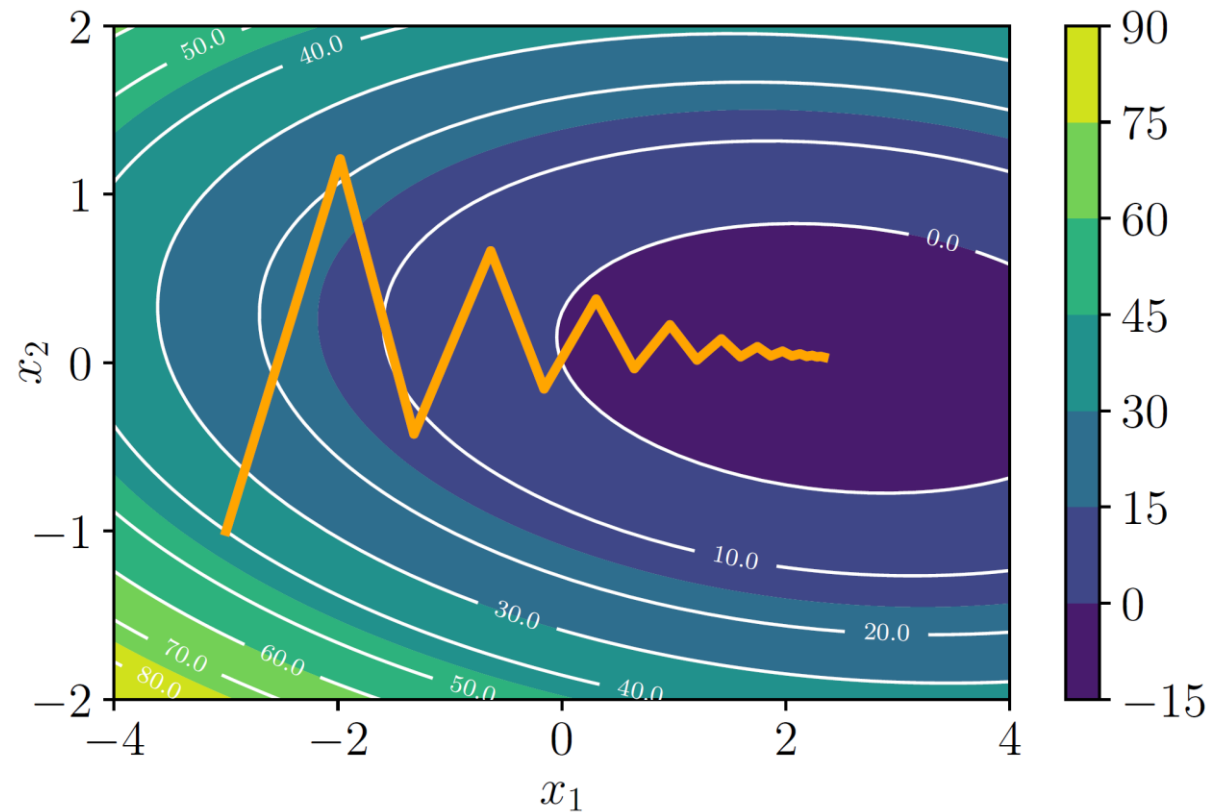
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- How it works



# Gradient Descent (Steepest Descent)

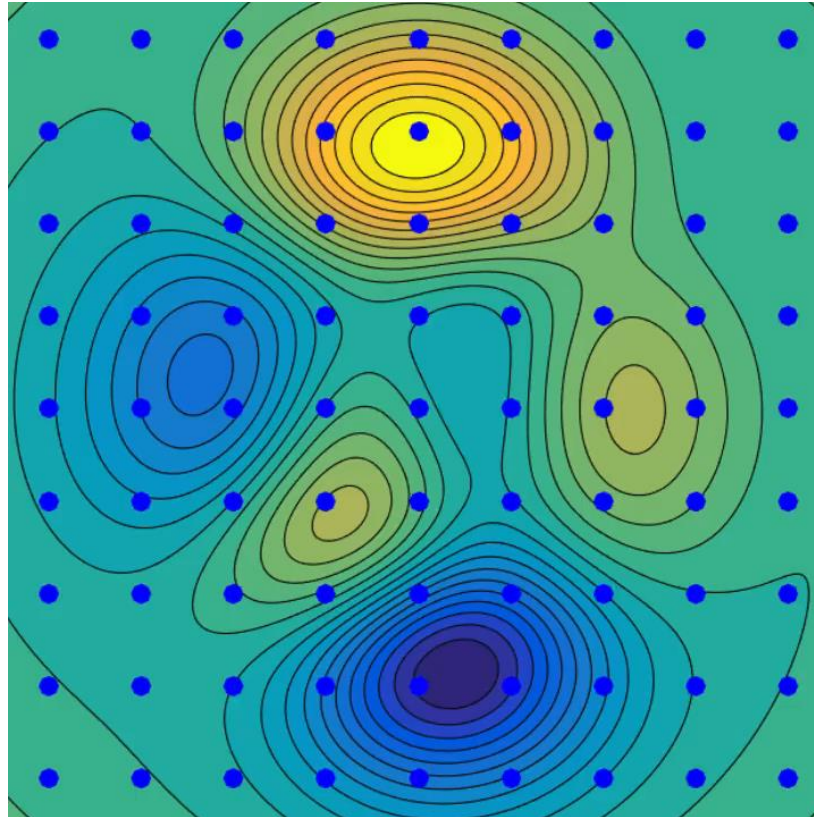
- How it works



# Gradient Descent (Steepest Descent)

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- How it works

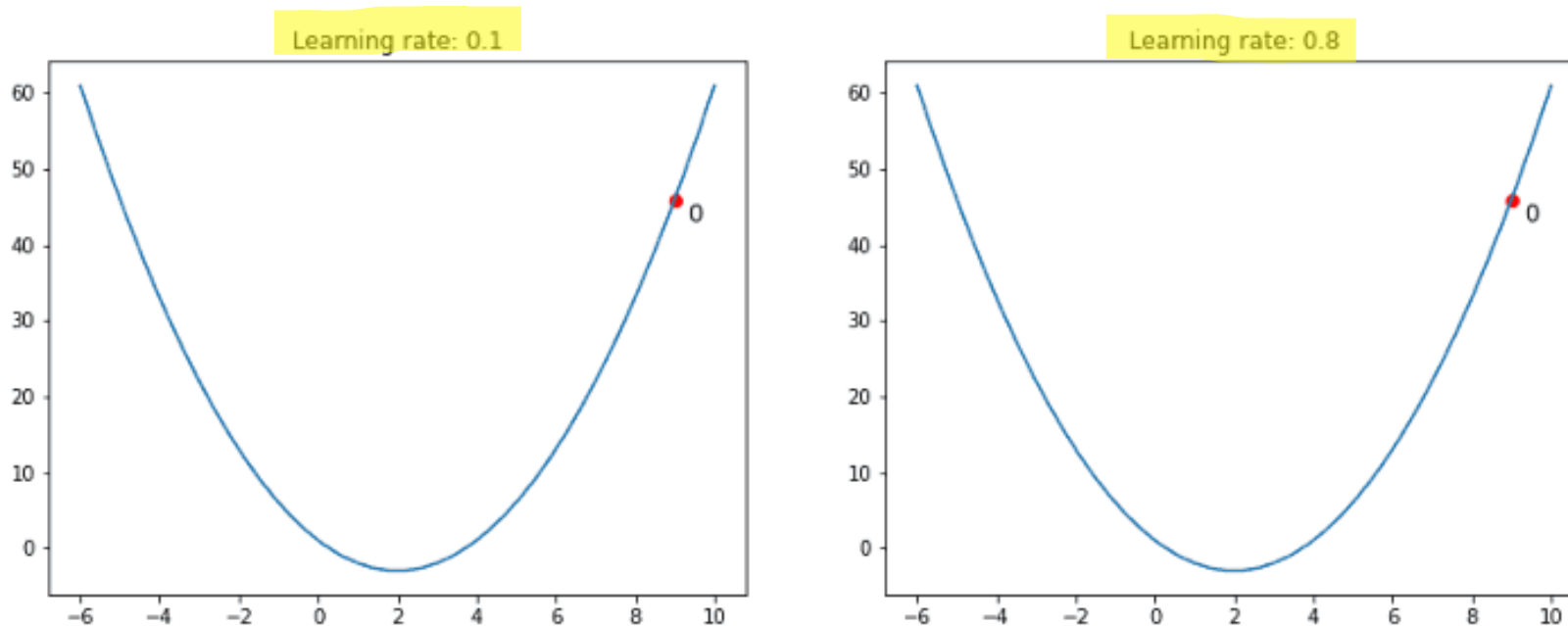




# Step-size (learning rate) effect (1)

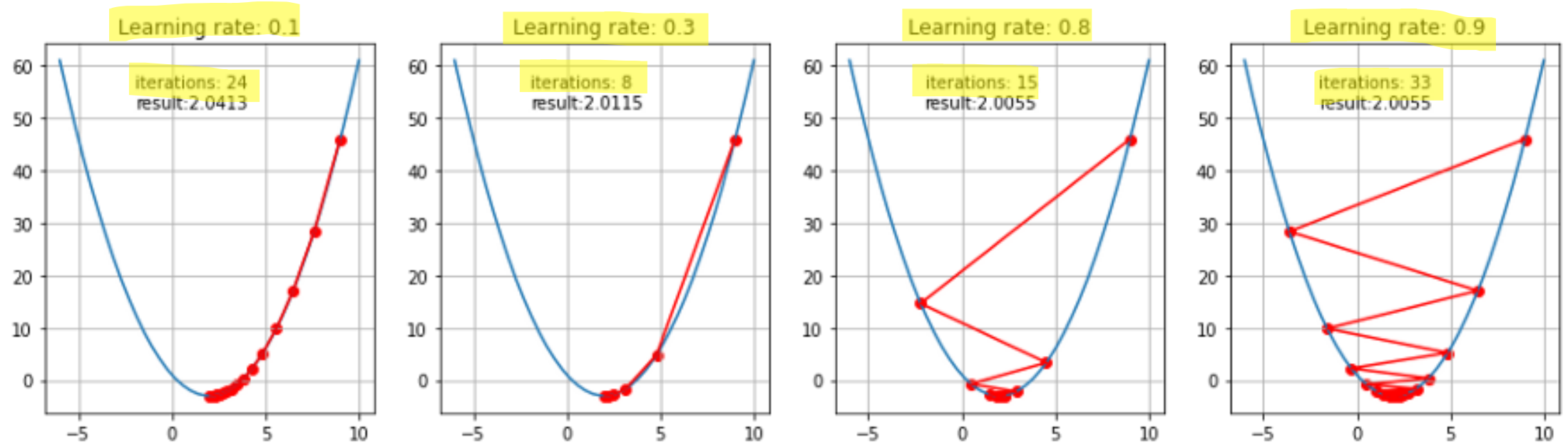
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- Consider a simple convex problem:



# Step-size (learning rate) effect (2)

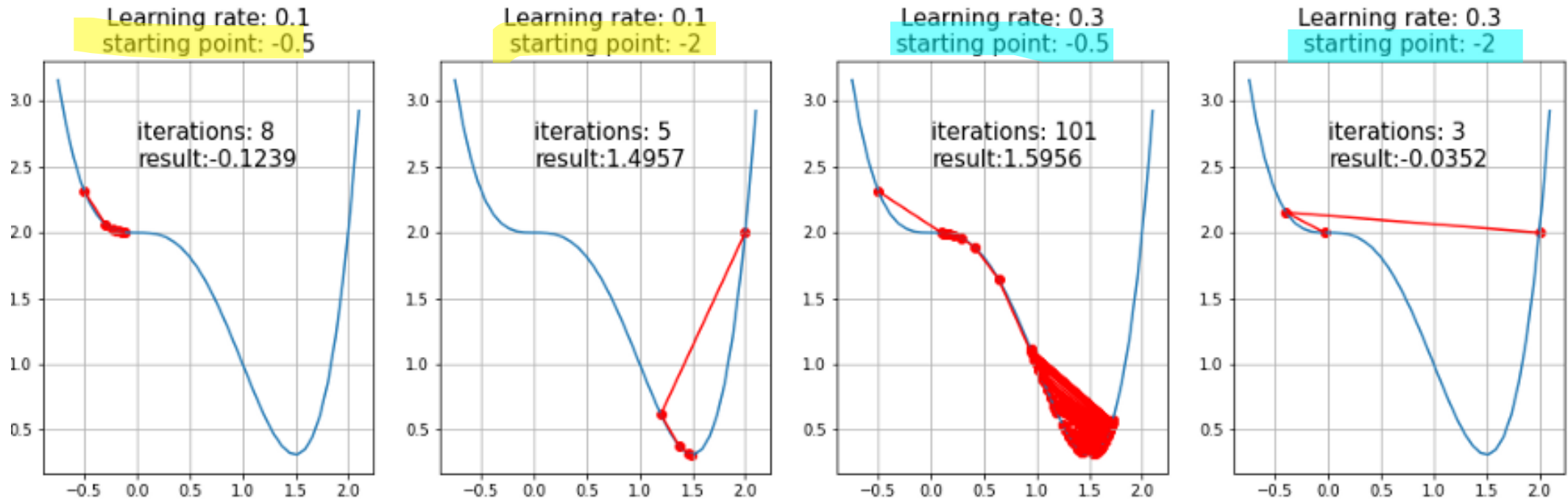
- Consider a simple convex problem:



- Look at number of iterations as learning rate increase!

# Initial guess and learning rate effect

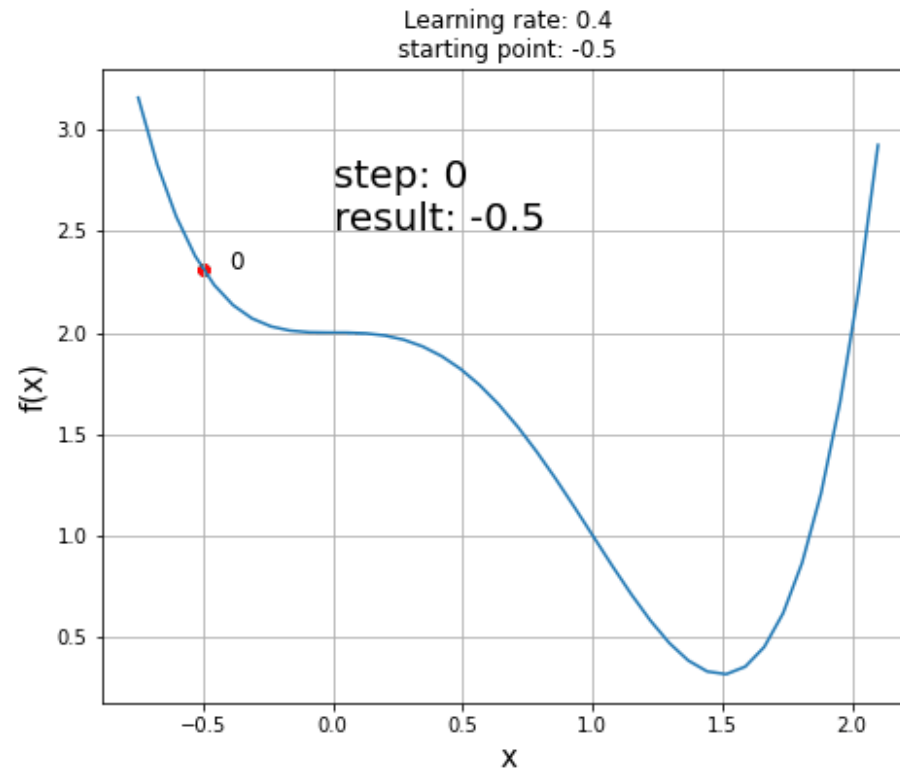
- Consider a non-convex (difficult) problem:



# Saddle point and learning rate effect

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- Consider a non-convex (difficult) problem:



# Learning rate variation

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- There are several variations:

$$\boldsymbol{\theta}^{(i)} = \boldsymbol{\theta}^{(i-1)} - \mu_i \nabla J(\boldsymbol{\theta}^{(i-1)})$$

- $\mu_i = \mu_0, (10^{-6} < \mu_i < 1), \propto 10^{-2}$

- $\mu_i = \frac{\mu_0}{i}$

- $\mu_i = \frac{\mu_0}{1+i/T}$

- $\mu_i = \mu_0 \frac{|\nabla J(\boldsymbol{\theta}^{(i-1)})|}{1+|\nabla J(\boldsymbol{\theta}^{(i-1)})|^2}$

- ...

# Stochastic Gradient Descent (SGD)

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- Recall the standard (*batch-mode*) Gradient Descent:

$$\min_{\theta} \frac{1}{N} \sum_{i=1}^N \text{Loss}(f(\mathbf{x}_i; \theta), \mathbf{y}_i)$$

- SGD replaces the actual gradient (calculated from the entire **training dataset**) by stochastic gradient using *randomly* selected subset of the training dataset (minibatch).

# SGD implementation(s):

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- Online GD (Sample/pattern mode):

- Hyperparameter selection (here learning rate),  $\mu_0$
- Random initialization,  $\theta^{(0)}$
- Repeat until a convergence criteria satisfied
  - Randomly shuffle samples in the training set
  - for all samples (1 to N)
    - $\theta^{(i)} = \theta^{(i-1)} - \mu_i \nabla \text{Loss}(f(x_i; \theta^{(i-1)}), y_i)$

# SGD implementation(s):

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- Mini-batch SGD:

- Hyperparameter selection (here learning rate and minibatch size),  $\mu_0, m$
- Random initialization,  $\theta^{(0)}$
- Repeat until a convergence criteria satisfied
  - Randomly pick a *mini-batch* of size  $m$  from the training set
  - $\theta^{(i)} = \theta^{(i-1)} - \mu_i \frac{1}{m} \nabla \sum_{k=1}^m \text{Loss}(f(\mathbf{x}_k; \theta^{(i-1)}), \mathbf{y}_k)$



# Any Question

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QUESTIONS

The word "QUESTIONS" is rendered in a bold, white, sans-serif font. It is centered and appears to be floating above or emerging from a cluster of vibrant, multi-colored brushstrokes. The brushstrokes are in shades of red, orange, yellow, green, blue, and purple, creating a dynamic and artistic background for the text.