

Triggering a Task on the Completion of Other Tasks



José Paumard

PHD, JAVA CHAMPION, JAVA ROCK STAR

@JosePaumard <https://github.com/JosePaumard>



Agenda



Chaining of tasks

Create pipelines of tasks

Combine and compose them

Run them asynchronously

And control in which thread everything is executed



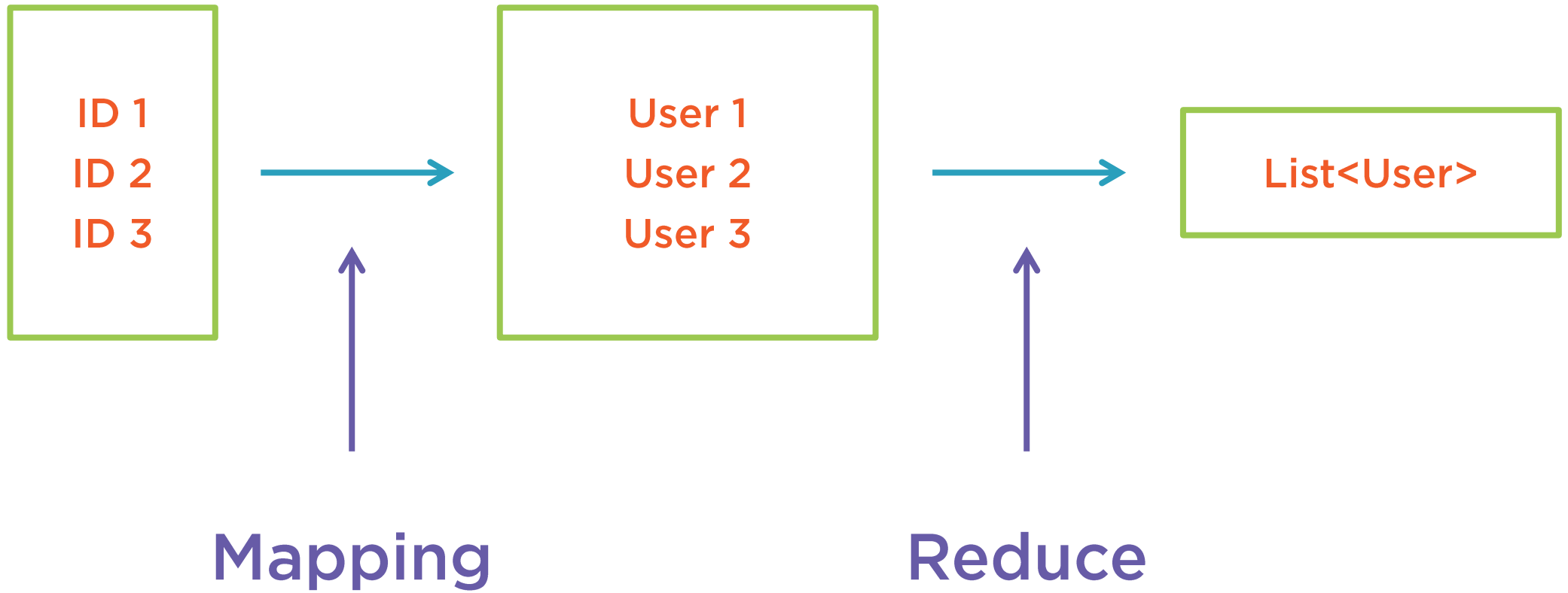
Defining a Pipeline of Tasks

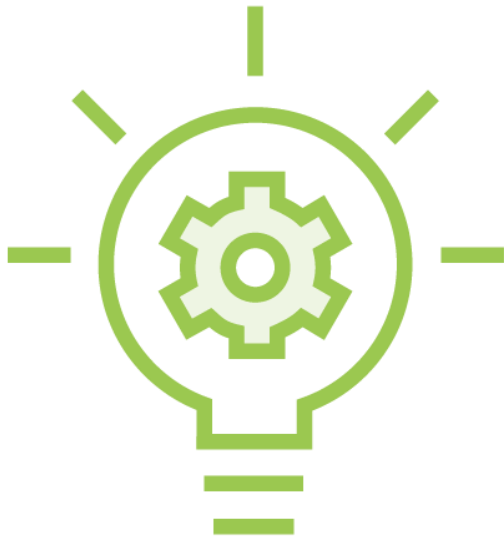




Suppose you have a list of primary keys
And you need to query a database
To get the corresponding users







The first task is a supplier

We need a model for a subsequent task

- launched when the supplier is done
- that takes the value supplied and maps it

This is a function!

```
CompletableFuture<List<Long>> cf1 =  
    CompletableFuture.supplyAsync(() -> List.of(1L, 2L, 3L));
```

The first task is to provide the list of the primary keys



```
CompletableFuture<List<User>> cf2 =  
    CompletableFuture.supplyAsync(( ) -> List.of(1L, 2L, 3L))  
        .thenApply(list -> readUsers(list));
```

```
Function<List<Long>, List<User>> mapper =  
    list -> readUsers(list);
```

The first task is to provide the list of the primary keys

You can chain a subsequent task on the completion of the first one

It returns another completable future





A completable future can send its result

To a mapper

Modeled by a function

Passing the result when it is available is
handled by the API



More Tasks for CompletableFuture



```
CompletableFuture<List<User>> cf2 =  
    CompletableFuture.supplyAsync(( ) -> List.of(1L, 2L, 3L))  
        .thenApply(list -> readUsers(list));  
  
cf2.thenRun(( ) -> logger.info("The list of users has been read"));  
cf2.thenAccept(  
    users -> logger.info(users.size() + " users have been read"));
```

Suppose you need to log a message once the list is available

You can add another subsequent task as a runnable

And if you need to log the number of users, you can use a consumer



CompletableFuture Supported Tasks

	Example	Method	CF method
Runnable	<pre>() -> logger.info("User read")</pre>	<pre>void run()</pre>	<pre>thenRun()</pre>
Consumer	<pre>n -> logger.info(n + " users read")</pre>	<pre>void accept(Long)</pre>	<pre>thenAccept()</pre>
Function	<pre>id -> readUserFromDB(id)</pre>	<pre>User apply(Long)</pre>	<pre>thenApply()</pre>



Single Task Chaining Patterns



```
CompletableFuture<Void> cf =  
    CompletableFuture.runAsync(( ) -> updateDB())  
        .thenRun(( ) -> logger.info("Update done!"));
```

Suppose you need to update a database with a long running process

It makes sense to chain a runnable task



```
CompletableFuture<Void> cf =  
    CompletableFuture.runAsync(( ) -> updateDB())  
        .thenAccept(value -> ...);
```

It is also possible to chain a task that takes a parameter

Question: what can be the value of this parameter?

Answer: the null value...

Does chaining a runnable with a consumer or a function make sense?



```
CompletableFuture<List<User>> cf =  
    CompletableFuture.supplyAsync(( ) -> List.of(1L, 2L, 3L))  
        .thenApply(list -> readUsers(list));
```

On the other hand, you can chain anything on a supplier

- a function




```
CompletableFuture<Void> cf =  
    CompletableFuture.supplyAsync(( ) -> List.of(1L, 2L, 3L))  
        .thenAccept(list -> logger.info(...));
```

On the other hand, you can chain anything on a supplier

- a consumer



```
CompletableFuture<Void> cf =  
    CompletableFuture.supplyAsync(( ) -> List.of(1L, 2L, 3L))  
        .thenRun(( ) -> logger.info(...));
```

On the other hand, you can chain anything on a supplier

- a runnable





So the first task can be:

- a **supplier**: `supplyAsync()`
- or a **runnable**: `runAsync()`

The next task can be:

- a **runnable**: `thenRun()`
- a **consumer**: `thenAccept()`
- a **function**: `thenApply()`

But some combinations may be irrelevant

Completable Future Composition





Suppose you have a first task that fetches a list of User Ids from a remote service

And a second one that fetches the user objects from a database

Both tasks should be run asynchronously



```
Supplier<List<Long>> userIdsSupplier =  
    () -> remoteService(); // returns the user IDs  
Function<List<Long>, List<User>> usersFromIds =  
    ids -> fetchFromDB(ids); // returns the user objects
```

```
CompletableFuture<List<User>> cf =  
    CompletableFuture.supplyAsync(userIdsSupplier)  
        .thenApply(usersFromIds);
```

In this pattern, fetching the user objects with the user IDs is a synchronous operation

It is conducted synchronously when the list of user IDs is available

What you need is an asynchronous operation



```
Supplier<List<Long>> userIdsSupplier =  
    () -> remoteService(); // returns the user IDs  
Function<List<Long>, CompletableFuture<List<User>>> usersFromIds =  
    ids -> fetchFromDB(ids); // returns the user objects
```

```
CompletableFuture<List<User>> cf =  
    CompletableFuture.supplyAsync(userIdsSupplier)  
        .thenCompose(usersFromIds);
```

The thenCompose() method works the same as the flatMap() method from the Stream API and the Optional API

It just composes completable futures





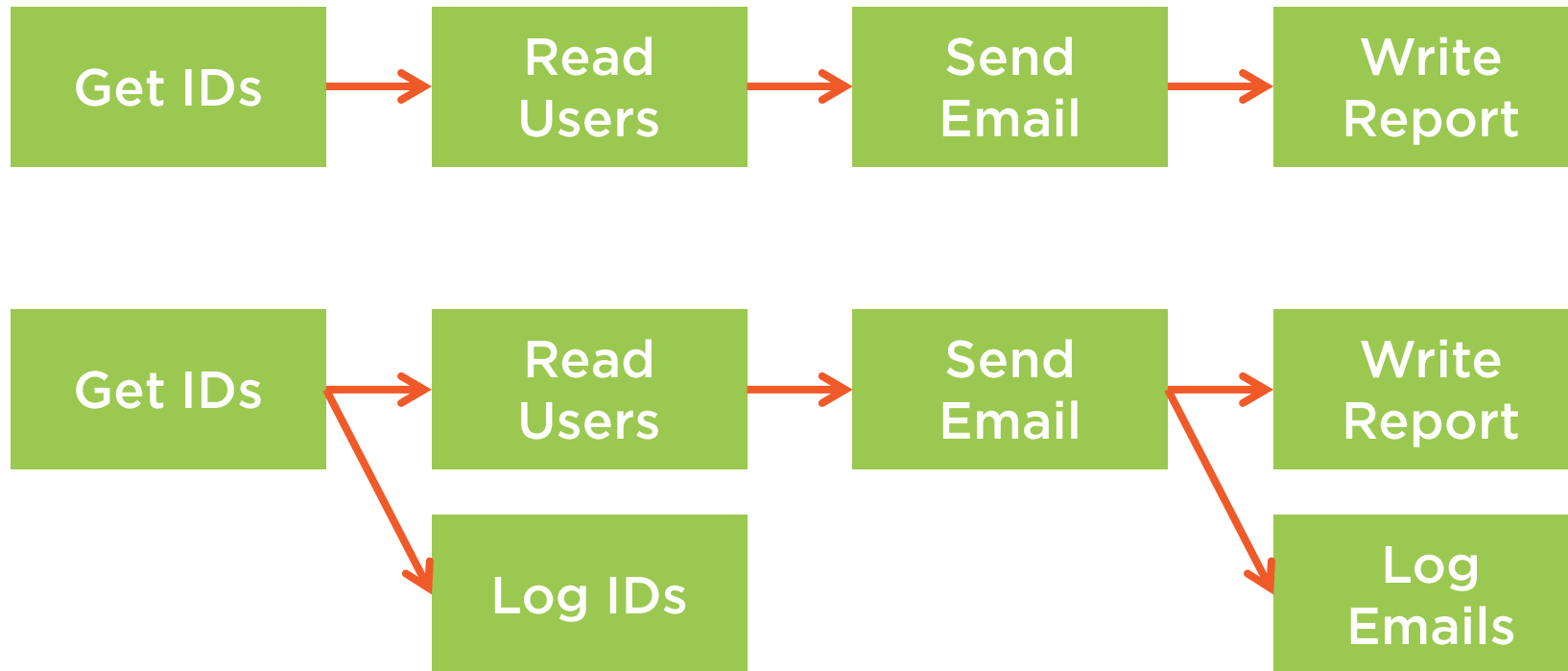
Completable futures are composable
With the `thenCompose()` method



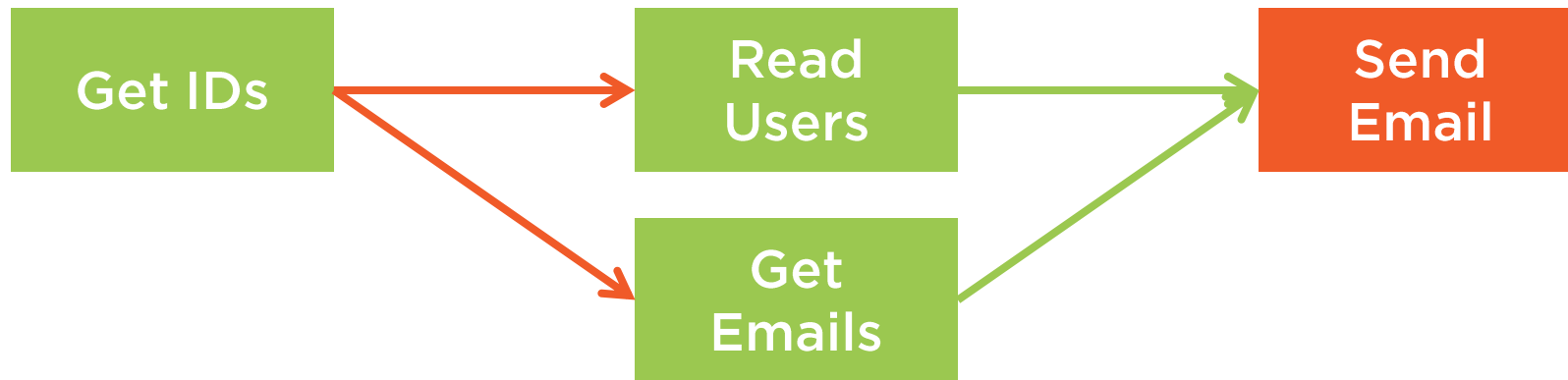
Triggering More Than One Task



CompletableFuture Task Chaining



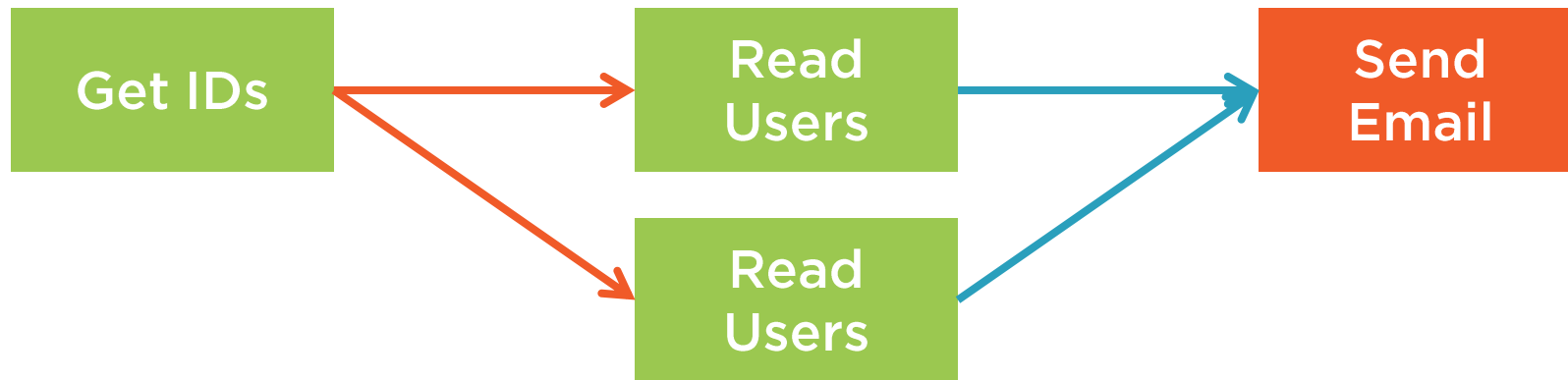
CompletableFuture Task Chaining



Send Email is launched if
Read Users and Get Emails
are done



CompletableFuture Task Chaining



**Send Email is launched if
any of Read Users is done**





When both tasks complete, you can:

- execute a Runnable
- execute a BiConsumer
- execute a BiFunction

The two combined completable futures can return objects of different types



```
CompletableFuture<Long> cf1 = ...;  
CompletableFuture<User> cf2 = ...;  
  
CompletableFuture<Void> cf3 =  
    cf1.thenAcceptBoth(cf2, (id, name) -> logger.info(...));
```

Two patterns are available:

- thenAccept() takes another completable future and a biconsumer



```
CompletableFuture<Long> cf1 = ...;  
CompletableFuture<User> cf2 = ...;  
  
CompletableFuture<List<User>> cf3 =  
    cf1.thenCombine(cf2, (id, user) -> query(...));
```

Two patterns are available:

- `thenCombine()` takes another completable future and a bifunction





When either tasks complete, you can:

- execute a Runnable
- execute a Consumer
- execute a Function

In that case, both completable futures must return objects of the same type




```
CompletableFuture<Long> cf1 = ...;  
CompletableFuture<Long> cf2 = ...;  
  
CompletableFuture<Void> cf3 =  
    cf1.thenAcceptEither(cf2, id -> logger.info(...));
```

In this case `thenAcceptEither()` takes another completable future and a consumer

The first completable future to produce a result is the winner!



```
CompletableFuture<Long> cf1 = ...;  
CompletableFuture<Long> cf2 = ...;  
  
CompletableFuture<User> cf3 =  
    cf1.thenApplyToEither(cf2, id -> readUser(id));
```

The `thenApplyToEither()` takes another completable future and a function



```
CompletableFuture<Long> cf1 = ...;  
CompletableFuture<Long> cf2 = ...;  
  
CompletableFuture<User> cf3 =  
    cf1.thenRunAfterEither(cf2, () -> logger.info(...));
```

The `thenRunAfterEither()` takes another completable future and a runnable





In the case of **N** completable futures, there is **no combining** of the results offered by the API

But the **resulting** completable future can complete **either**:

- on the completion of **all** the CF
- on the completion of **the first** CF

```
CompletableFuture<Long>      cf1 = ...;  
CompletableFuture<User>     cf2 = ...;  
CompletableFuture<String>   cf3 = ...;  
CompletableFuture<List<User>> cf4 = ...;  
  
CompletableFuture<Void> cf =  
    CompletableFuture.allOf(cf1, cf2, cf3, cf4, ...);
```

Two patterns are available:

- allOf() takes a varargs of completable futures



```
CompletableFuture<Long>      cf1 = ...;  
CompletableFuture<User>     cf2 = ...;  
CompletableFuture<String>   cf3 = ...;  
CompletableFuture<List<User>> cf4 = ...;  
  
CompletableFuture<?> cf =  
    CompletableFuture.anyOf(cf1, cf2, cf3, cf4, ...);
```

Two patterns are available:

- anyOf() also takes a varargs of completable futures



What About Threads?





In which thread your tasks are executed?

Can you force this execution to be conducted in a given thread?





By default, asynchronous tasks are conducted in the **Common Fork / Join pool** of threads

A task **triggered by another task** is executed in the **same thread** as the **triggering task**

And you can **change that**





You can change it in two ways:

- allow the task to be executed in another thread of the same pool of threads as the triggering task
- have the task to be executed in another pool of threads

```
CompletableFuture<List<User>> cf2 =  
    CompletableFuture.supplyAsync(  
        () -> List.of(1L, 2L, 3L));
```

```
cf2.thenApply(  
    list -> readUsers(list));
```

◀ This is executed in the
Common FJ Pool

◀ This is executed in the
same thread



```
CompletableFuture<List<User>> cf2 =  
    CompletableFuture.supplyAsync(  
        () -> List.of(1L, 2L, 3L),  
        executor);
```

```
cf2.thenApply(  
    list -> readUsers(list));
```

◀ This is executed in the provided pool of threads

◀ This is executed in the same thread



```
CompletableFuture<List<User>> cf2 =  
    CompletableFuture.supplyAsync(  
        () -> List.of(1L, 2L, 3L));
```

```
cf2.thenApplyAsync(  
    list -> readUsers(list));
```

◀ This is executed in the
Common FJ Pool

◀ This is executed in the
same pool of threads



```
CompletableFuture<List<User>> cf2 =  
    CompletableFuture.supplyAsync(  
        () -> List.of(1L, 2L, 3L));
```

```
cf2.thenApplyAsync(  
    list -> readUsers(list),  
    executor);
```

◀ This is executed in the Common FJ Pool

◀ This is executed in the provided pool of threads



```
CompletableFuture<List<User>> cf2 =  
    CompletableFuture.supplyAsync(  
        () -> List.of(1L, 2L, 3L));
```

```
cf2.thenApplyAsync(  
    list -> readUsers(list),  
    executor);
```

```
cf2.thenRun(  
    () -> logger.info("..."));
```

```
cf2.thenAcceptAsync(  
    users -> logger.info("..."));
```

◀ This is executed in the common FJ Pool

◀ This is executed in the provided pool of threads

◀ This is executed in the same thread

◀ This is executed in the same pool of thread





You can finely control the thread or pool of threads that executes each task

It makes the API complex at a first glance, since it adds many methods

Be careful: moving data from one thread to another is costly



Demo



Let us see some code!

Let us create simple tasks

Then chain and compose them

And move them from one thread to another



Module Wrapup



What did you learn?

Chaining and composition!



1 – 1 CompletableFuture Chaining

	Parameter type	Async	Executor
thenRun()	Runnable	yes	yes
thenAccept()	Consumer<T>	yes	yes
thenApply()	Function<T, U>	yes	yes
thenCompose()	Function<T, CompletionStage<U>>	yes	yes



2 - 1 CompletableFuture Chaining

	Parameter type	Async	Executor
runAfterBoth()	Runnable	yes	yes
thenAcceptBoth()	BiConsumer<T, U>	yes	yes
thenCombine()	BiFunction<T, U, V>	yes	yes



2 - 1 CompletableFuture Chaining

	Parameter type	Async	Executor
runAfterEither()	Runnable	yes	yes
acceptEither()	Consumer<T>	yes	yes
applyToEither()	Function<T, V>	yes	yes



Module Wrap Up



What did you learn?

Chaining and composition!

Patterns to trigger the execution of a task with another task

And with two tasks

How to control which thread should execute which task

