

# Leveraging Parallel Streams for Fast Data Processing in Java

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INTRODUCING PARALLELISM IN THE JAVA STREAM API



**José Paumard**

PHD, JAVA CHAMPION, JAVA ROCK STAR

@JosePaumard <https://github.com/JosePaumard>



```
double average =  
    people.stream()  
        .mapToInt(person -> person.getAge())  
        .filter(age -> age > 20)  
        .average()  
        .orElseThrow(); // Java 10+
```

How can we compute this in parallel?

The range version, parallel Stream



```
double average =  
    people.stream()  
        .mapToInt(person -> person.getAge())  
        .filter(age -> age > 20)  
        .parallel()  
        .average()  
        .orElseThrow(); // Java 10+
```

How can we compute this in parallel?

Just call **parallel**!





How to use parallel Stream

In the right way!

- how data is processed in a parallel Stream
- how the API splits and joins data
- what can affect performances
- detect bottlenecks
- how to choose your source of data



This is a Java course

- basic knowledge of Java
- fair knowledge of the Stream API
- fair knowledge of the Collection API
- how to write lambda expressions

Java version 8+, 11+

# Agenda



Writing simple parallel Streams

Measuring Java code performance

Improving the performance in Java

Analyzing the Fork / Join framework

Choosing the right source of data



# Agenda



**First, let us write a parallel Stream!**

**How can we measure performance?**



# Writing a Parallel Stream

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```
double average =  
    people.stream()  
        .mapToInt(person -> person.getAge())  
        .filter(age -> age > 20)  
        .average()  
        .parallel()  
        .orElseThrow(); // Java 10+
```

## Creating a parallel Stream



```
double average =  
    people.parallelStream()  
        .mapToInt(person -> person.getAge())  
        .filter(age -> age > 20)  
        .average()  
        // .parallel()  
        .orElseThrow(); // Java 10+
```

## Creating a parallel Stream





How to measure performances?

Forget **about** `System.currentTimeMillis()`  
or `System.nanoTime()`

The only tool is JMH

<https://openjdk.java.net/projects/code-tools/jmh/>





Let us see an example that works!

We need to heavy computation that will load the CPU

Prime numbers!



```
BigInteger probablePrime(int BIT_LENGTH) {  
    return BigInteger.probablePrime(BIT_LENGTH,  
        ThreadLocalRandom.current());  
}
```

The value of **BIT\_LENGTH** tunes the size of the prime number  
The **random values generator** provides **seeds** to generate the prime number



```
List<BigInteger> primes = new ArrayList<>();  
for (int i = 0 ; i < N ; i++) {  
    primes.add(probablePrime(BIT_LENGTH));  
}
```

Let us generate more than one!

The loop version



```
List<BigInteger> primes =  
    IntStream(0, N)  
        .mapToObj(i -> probablePrime(BIT_LENGTH))  
        .collect(Collectors.toList());
```

Let us generate more than one!

The range version, non-parallel Stream



```
List<BigInteger> primes =  
    IntStream(0, N)  
        .mapToObj(i -> probablePrime(BIT_LENGTH))  
        .parallel()  
        .collect(Collectors.toList());
```

Let us generate more than one!

The range version, parallel Stream





# Measuring Performance with JMH

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JMH = Java Microbenchmark Harness

<https://github.com/openjdk/jmh>

The Open JDK tool to measure  
performances of application

Running on the JVM

Java, Kotlin, Groovy, Scala, Clojure...

```
@Warmup(iterations = 10, time = 1, timeUnit = TimeUnit.SECONDS)
@Measurement(iterations = 5, time = 1, timeUnit = TimeUnit.SECONDS)
@Fork(value = 3)
@BenchmarkMode(Mode.AverageTime)
@OutputTimeUnit(TimeUnit.MILLISECONDS)
@State(Scope.Benchmark)
public class ProbablePrime {
}
```

One way to setup JMH:

1) Annotate a class



```
@State(Scope.Benchmark)
public class ProbablePrime {

    @Param("10", "100")
    private int N;

    @Param("128", "128")
    private int BIT_LENGTH;
}
```

One way to setup JMH:

- 1) Annotate a class
- 2) Create parameters



```
public class ProbablePrime {  
  
    @Benchmark  
    public List<BigInteger> rangeParallel() {  
        return IntStream(0, N)  
            .mapToObj(i -> probablePrime())  
            .parallel()  
            .collect(Collectors.toList());  
    }  
}
```

One way to setup JMH:

- 1) Annotate a class
- 2) Create parameters
- 3) Annotate methods



```
public class ProbablePrime {  
  
    public static void main(String... args) {  
        Options options = new OptionBuilder()  
                                .include(ProbablePrime.class)  
                                .build();  
        new Runner(options).run();  
    }  
}
```

One way to setup JMH:

- 1) Annotate a class
- 2) Create parameters
- 3) Annotate methods
- 4) Run the benchmark



# Demo



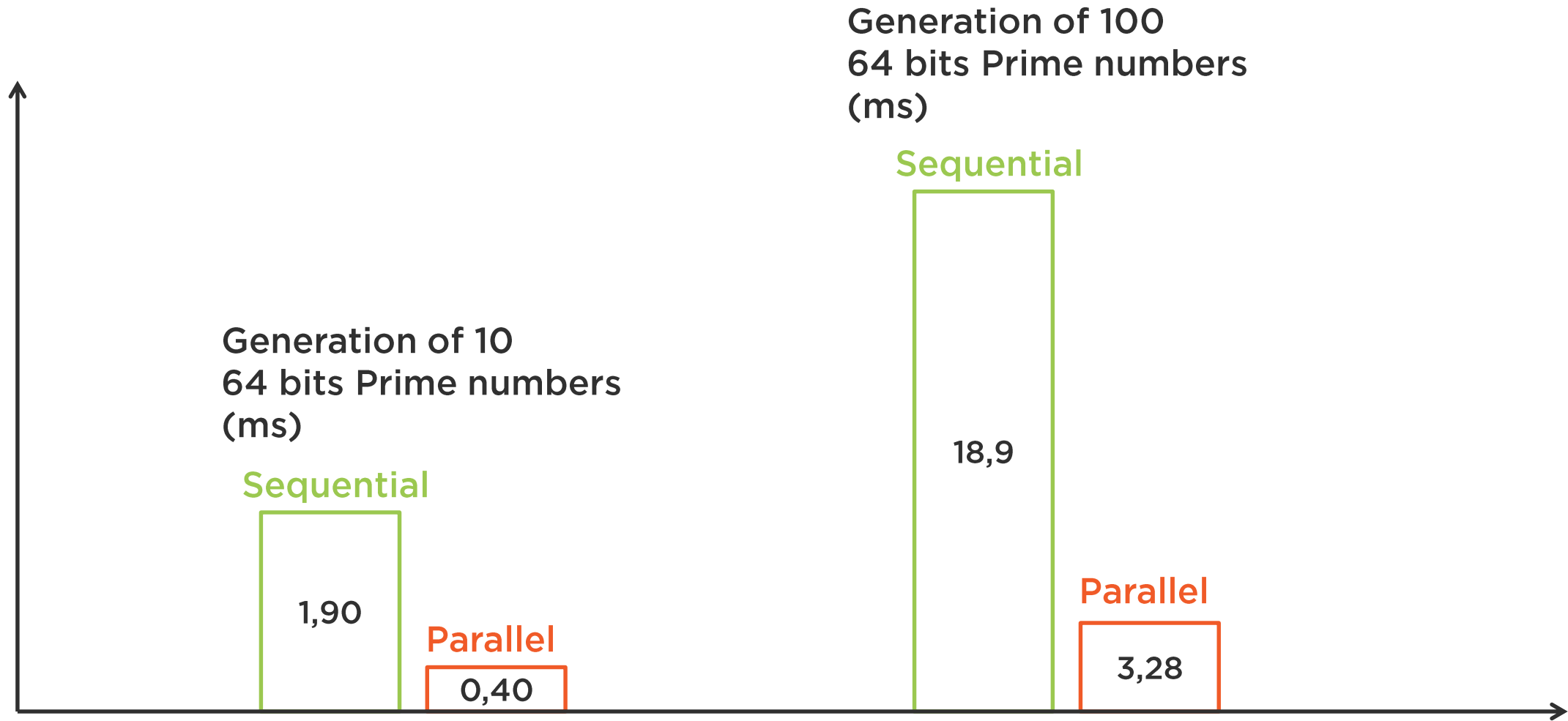
Let us write some code!

Run our first benchmarks

And see what we can get from  
parallel Streams!



# And result is...





## And result is...

Benchmark	(BIT_LENGTH)	(N)	Mode	Cnt	Score	Error	Units
M02_ProbablePrime.generate_N_primes	64	10	avgt	15	1,896	± 0,015	ms/op
M02_ProbablePrime.generate_N_primes	64	100	avgt	15	18,840	± 0,066	ms/op
M02_ProbablePrime.generate_N_primes	128	10	avgt	15	5,668	± 0,084	ms/op
M02_ProbablePrime.generate_N_primes	128	100	avgt	15	57,144	± 0,761	ms/op
M02_ProbablePrime.generate_N_primes_parallel	64	10	avgt	15	0,433	± 0,017	ms/op
M02_ProbablePrime.generate_N_primes_parallel	64	100	avgt	15	3,281	± 0,079	ms/op
M02_ProbablePrime.generate_N_primes_parallel	128	10	avgt	15	1,085	± 0,011	ms/op
M02_ProbablePrime.generate_N_primes_parallel	128	100	avgt	15	8,886	± 0,149	ms/op



# Module Wrap Up



What did you learn?

How to create a parallel Stream

How to measure performance with JMH

