

Identifiability

- The set up:

• Let $y(\underline{x}_i) = f(\underline{x}_i; \vec{\theta})$ be the model output, &

$$y_i = f(\underline{x}_i; \vec{\theta}) + \varepsilon_i, \quad \varepsilon_i \stackrel{iid}{\sim} N(0, \sigma^2), \quad i=1, \dots, N_y$$

- Given observations $\vec{y} = [y_1, y_2, \dots, y_{N_y}]$, we have

$$\vec{\theta}_{OLS} = \underset{\vec{\theta} \in \Gamma}{\operatorname{argmin}} SS(\vec{\theta}), \quad SS(\vec{\theta}) = (\vec{y} - f(\vec{x}; \vec{\theta}))^T (\vec{y} - f(\vec{x}; \vec{\theta}))$$

or

$$\vec{\theta}_{MLE} = \underset{\vec{\theta} \in \Gamma}{\operatorname{argmax}} LL(\vec{\theta}), \quad LL(\vec{\theta}) = -\frac{N_y}{2} \ln(2\pi\sigma^2) - \frac{1}{2\sigma^2} SS(\vec{\theta})$$

where, since $\varepsilon_i \stackrel{iid}{\sim} N(0, \sigma^2)$

$$\vec{\theta}_{OLS} = \vec{\theta}_{MLE}$$

Def Structural Identifiability

- We say that $\vec{\theta}$ are locally structurally identifiable if

$$f(\underline{x}; \vec{\theta}) = f(\underline{x}; \vec{\theta}^*) \Rightarrow \vec{\theta} = \vec{\theta}^*$$

holds for all $\vec{\theta}$ in a neighborhood of $\vec{\theta}^*$.

• $\vec{\theta}$ is globally structurally identifiable if this holds for

• $\vec{\theta}$ is globally structurally identifiable if this holds for almost all $\vec{\theta}^* \in \mathcal{T}$.

• Asks if $f; \vec{\theta} \rightarrow \vec{y}$ is injective (one-to-one)

* This does not look at $\mathcal{L}(f): f \rightarrow \vec{y}$ *

Def | Practical Identifiability

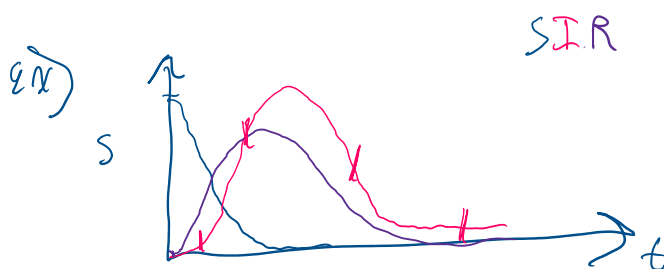
- We say $\vec{\theta}$ is practically identifiable if $\vec{\theta}$ can be uniquely determined by

$$y_i = f(x_i; \vec{\theta}) + \epsilon_i, \quad i=1, \dots, N_y$$

• This is a local property based on simulations, observations, + noise.

- Note If $\vec{\theta}$ is NOT structurally identifiable, then $\vec{\theta}$ is NOT practically identifiable.

• If $\vec{\theta}$ is structurally identifiable... still unsure.



ex) $y_i = \theta_1 t + \theta_2 + \epsilon_i, \quad \epsilon_i \overset{iid}{\sim} N(0, \sigma^2), \quad i=1, \dots, N_y$

case i) $\theta_1 = \theta_2 = 2, \quad \sigma^2 = 0.01, \quad t \in [0, 1]$

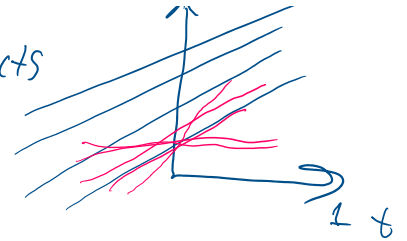
case ii) $\theta_1 = \theta_2 = 2, \quad \sigma^2 = 0.01, \quad t \in [0, 0.01]$

- when $t \in [0, 1]$ θ_1 + θ_2 have distinct effects



- when $t \in [0, 1]$, $\theta_1 + \theta_2$ have distinct effects

- θ_1 is slope
- θ_2 is intercept



- when $t \in [0, 0.01]$, $\theta_1 t < \theta_2$

* So $\vec{\theta}$ is structurally identifiable, but t -domain dictates Practical identifiability

$$\text{Ex) } y_i = \theta_1 \theta_2 t + \theta_3 + \varepsilon_i, \quad \varepsilon_i \overset{\text{iid}}{\sim} N(0, \sigma^2)$$

- Here, $\theta_1 + \theta_2$ are not structurally identifiable.

• If $\theta_3 = 0$, then there is a manifold where

$$h(\vec{\theta}) = K - \theta_1 \theta_2 = 0, \quad K = \theta_1 \theta_2$$

• Note: the OLS & MLE are satisfied on $h(\vec{\theta})$

* we call this parameter redundancy.