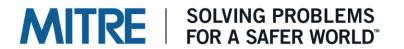
## ENPM 809W Introduction to Secure Software Engineering

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Lecture 12

**Error Handling and Logging related security bugs - Defenses** 





### **Outline**



- Error handling defensively
- Logging defensively
- Ensure debug code is removed



## **Error Handling Defensively**



## **Error Handling defensively**



- Do catch errors and handle such cases.
- Do not reveal sensitive information from the error to the user.
- Error Checking ≠ Error Handling
  - Error Checking program proceeds with normal flow and then explicitly checks for errors in the state of the program and returns values indicating an error.
  - Input validation is similar to error checking (after having received the input you are checking its validity)
  - Error Handling errors or exceptions are produced by the language or framework that need to be handled immediately. For example, memory allocation where memory might run out (since it can be a finite resource.)
- Clean up resources being held by the component of the software system where error is being produced.
  - If error is being thrown and bubbled up, still clean local resources then bubble up the error if possible.



### **CVE-2008-4302 Exception Handling**



```
boolean DoStuff ()
         try
            while (condition == true)
               ThreadLock(TRUE);
                // do some stuff
                // an exception may be thrown
10
               ThreadLock (FALSE);
11
12
13
         catch (Exception e)
14
15
            System.err.println("Something bad happened!");
16
            return (FAILURE);
17
18
         return (SUCCESS);
19
```

If an exception is thrown while the thread is locked, then the function will return without unlocking the thread.



#### CVE-2008-4302 Potential Fix...



```
boolean DoStuff ()
         try
            while (condition == true)
               ThreadLock(TRUE);
               // do some stuff
               // an exception may be thrown
10
               ThreadLock(FALSE);
11
12
         catch (Exception e)
13
14
15
16
            if (isThreadLocked == TRUE) ThreadLock(FALSE);
17
18
            System.err.println("Something bad happened!");
19
            return (FAILURE);
20
         return (SUCCESS);
22
```



## **Error reports**



- Limit error information sent back to user
  - Information may help attacker
  - Do log problems, in ways not available to potential adversaries
- E.G., login failure
  - Just tell them "authorization failed" not "no such user" or "password incorrect" or (worse) "need longer password"

# Error Handling: Calling out to logging/debugging systems



- Centralize all logging/debugging, use consistently
  - Simplifies analysis (all data in one place)
  - Eases change/reconfiguration
- Log instead of revealing problem details to users
  - Ok to say there's a problem, but don't say too much
  - Attackers love it when you give them detailed data!
  - Record important successes & failures
- Try to reuse existing log systems
  - Less code, easier to integrate, etc.
  - Existing ones: log4j, java.util.logging, syslog, ...
  - Deployments typically want to centralize logs so they can easily combine data from multiple sources, change how & how much to log, where it's stored, send to separate protected system, etc.

## **OLD ASP .Net Error Handling Options**

#### • At the Web.config level:

NOT GRANULAR ENOUGH. SORT OF A CATCH ALL CANNOT GET SPECIFICS ON WHAT ERROR OCCURRED.

#### • At the Application level (Global.asax):

```
void Application_Error(object sender, EventArgs e)
{
    Exception exc = Server.GetLastError();
    if (exc is HttpUnhandledException)
    {
        // Pass the error on to the error page.
        Server.Transfer("ErrorPage.aspx?handler=Application_Error%20-%20Global.asax", true);
    }
}
```

Source: ASP.NET Error Handling. Microsoft Docs. <a href="https://docs.microsoft.com/en-us/aspnet/web-forms/overview/getting-started-with-aspnet-45-web-forms/aspnet-error-handling">https://docs.microsoft.com/en-us/aspnet/web-forms/overview/getting-started-with-aspnet-45-web-forms/aspnet-error-handling</a>.



## **OLD ASP .Net Error Handling Options**



At the Page level (which returns user to the • At the module/code level (using tr page where the error occurred): catch ... finally)

```
private void Page Error(object sender, EventArgs e)
    Exception exc = Server.GetLastError();
    // Handle specific exception.
    if (exc is HttpUnhandledException)
        ErrorMsgTextBox.Text = "An error occurred on
this page. Please verify your " +
        "information to resolve the issue."
      ^\prime Clear the error from the server.
    Server.ClearError();
```

```
try
    file.ReadBlock(buffer, index, buffer.Length);
catch (FileNotFoundException e)
    Server.Transfer("NoFileErrorPage.aspx", true);
catch (System.IO.IOException e)
    Server.Transfer("IOErrorPage.aspx", true);
finally
    if (file != null)
        file.Close();
```



## **ASP .NET Core Error Handling**



 Provides Exception Handling middleware (remember middleware with dependency injection from HSTS and CORS configuration?)

Error Handling Docs: <a href="https://learn.microsoft.com/en-us/aspnet/core/fundamentals/error-handling?view=aspnetcore-3.1">https://learn.microsoft.com/en-us/aspnet/core/fundamentals/error-handling?view=aspnetcore-3.1</a>

## **ASP .NET Core Error Handling Example**

```
SEIVERSITA
SEIVERSITA
18
24
RYLAND
```

```
if (env.IsDevelopment()){
  app.UseDeveloperExceptionPage();
} else {
  app.UseExceptionHandler("/Home/Error");
  app.UseHsts();
namespace MvcCoreDemo.Controllers
    public class HomeController : Controller
        private readonly ILogger<HomeController> _logger;
        public HomeController(ILogger<HomeController> logger)
            _logger = logger;
        public IActionResult Index()
           throw new Exception("Error occurred");
        public IActionResult Privacy()
           return View();
        [ResponseCache(Duration = 0, Location = ResponseCacheLocation.None, NoStore = true)]
        public IActionResult Error()
           var execeptionHandlerPathFeture = HttpContext.Features.Get<IExceptionHandlerPathFeature>();
           return View(
                new ErrorViewModel
                    RequestId = Activity.Current?.Id ?? HttpContext.TraceIdentifier,
                   ErrorMessage = execeptionHandlerPathFeture.Error.Message,
                   Source = execeptionHandlerPathFeture.Error.Source,
                   ErrorPath = execeptionHandlerPathFeture.Path,
                   StackTrace = execeptionHandlerPathFeture.Error.StackTrace,
                   InnerException = Convert.ToString(execeptionHandlerPathFeture.Error.InnerException)
```

```
using System;
namespace MvcCoreDemo.Models {
 public class ErrorViewModel
   public string RequestId { get; set; }
   public bool ShowRequestId => !string.IsNullOrEmpty(RequestId);
   public string ErrorMessage { get; set; }
   public string Source { get; set; }
   public string StackTrace { get; set; }
   public string ErrorPath { get; set; }
   public string InnerException { get; set; }
 @model ErrorViewModel
 @{
    ViewData["Title"] = "Error";
 <h1 class="text-danger">Error.</h1>
 <h2 class="text-danger">An error occurred while processing your request.</h2>
 @if (Model.ShowRequestId)
     >
         <strong>Request ID:</strong> <code>@Model.RequestId</code>
     <strong>Error Message :</strong> <code>@Model.ErrorMessage</code>
 >
    <strong>Source :</strong> <code>@Model.Source</code>
 >
    <strong>ErrorPath :</strong> <code>@Model.ErrorPath</code>
 >
    <strong>StackTrace :</strong> <code>@Model.StackTrace</code>
```

Source: https://www.c-sharpcorner.com/article/asp-net-core-exception-handling/



## **Logging Defensively**



## Mature programs log often



#### Logging is pervasive in mature code

- "On average, every 30 lines of code contains one line of logging code. Similar density is observed in all the software we studied"
- They studied widely-used OSS with at least 10 years of development history & large market share (#1 or #2), specifically Apache httpd, OpenSSH, PostgreSQL, and Squid [1].

#### Logging is beneficial for diagnosing production-run failures

"Log messages can speed up the diagnosis time of production-run failures by 2.2 times"

#### Sources:



<sup>1.</sup> D. Yuan, S. Park, and Y. Zhou. Characterizing logging practices in open-source software. In Proceedings of the 34th International Conference on Software Engineering, ICSE'12, pages 102–112, June 2012, <a href="http://opera.ucsd.edu/paper/log\_icse12.pdf">http://opera.ucsd.edu/paper/log\_icse12.pdf</a>.

## Logging and Audit design for Software Systems



- Think about what information is necessary to be logged.
- Debug logs are typically used and implemented by developers of software systems.
- However, there may be requirements to allow the organization using the software system to perform other activities with:
  - Application usage Who is using the application and at what times
  - Security events Identity of users that logged in and from which location on the network
- Your information system may also be integrated as part of other systems that exist within an organization.
- See NIST Special Publication 800-92 on Log management: <a href="https://nvlpubs.nist.gov/nistpubs/Legacy/SP/nistspecialpublication800-92.pdf">https://nvlpubs.nist.gov/nistpubs/Legacy/SP/nistspecialpublication800-92.pdf</a> (2006).
- Where do these logs go/end up?

## **CISA Tool – Logging Made Easy**



- Info: <a href="https://www.cisa.gov/resources-tools/services/logging-made-easy">https://www.cisa.gov/resources-tools/services/logging-made-easy</a>
- GitHub: <a href="https://github.com/cisagov/LME">https://github.com/cisagov/LME</a>
- Free and open logging and protective monitoring solution
- Serves as a potential SIEM (Security Information and Event Monitoring) tool

## When to log



- Logging systems are only useful if the important events are logged
- Log all important events, including:
  - Login, logout, & authorization changes
  - Anything possibly indicating an attack or attempt to work around defenses
- Categorize messages so operators can configure what gets logged in production.
   For example:
  - [Main Application] Started to process the grade files.
  - [File Handler] Accessed and Opened the grade\_file\_1.csv on November 10, 2021 at 10 PM.
  - [File Handler] Finished processing and Deleted the grade files on November 20, 2021 at 10:30 PM.
  - [Main Application] Finished processing all grade files.
  - Here you can only filter on File Handler messages to understand what is happening to just the files.

## If you must roll your own logging/debugging system



- Record date/time & source
  - Source = machine & application
  - Sub-second accuracy very helpful
- Log(category, message)
- Allow configuration of:
  - What to actually record (which categories)
  - Where to send it (file, remote system, etc.)
  - What to do on "log full" (Throw away old? New? Stop running?)
- Escape and Encode messages

... but try to reuse a good one instead (consider this list a checklist)

## **Protect logs**



- Prevent read or write log access by untrusted users
  - Logs usually sent to separate system in operation
- Logs give away a lot, including:
  - What you're looking at.. and what you aren't
  - May include sensitive data
- Logs useful for:
  - Debugging problems
  - Evidence of attack

# Do *not* include passwords & other sensitive data in logs



- Logs should normally be private, but:
  - Sometimes logs will be revealed to others
  - Recipient or recipient's later use may be unauthorized
- Thus, don't include passwords & very sensitive data in logs
- Beware of including data if might include passwords
  - Ensure URLs don't include passwords!
- If must include, log encrypted data (or use salted hash)
- Example: IEEE log data breach
  - 99,979 usernames + plaintext (!) passwords
  - Publicly available on their FTP server for at least one month prior to discovery 2012-09-18
  - More info: <a href="https://www.infosecurity-magazine.com/news/ieee-data-breach-offers-up-100k-member-logins/">https://www.infosecurity-magazine.com/news/ieee-data-breach-offers-up-100k-member-logins/</a> (26 SEP 2012)

## Improper neutralization of CRLF in Logs: Potential Fix



```
string streetAddress = request.getParameter("streetAddress"));

if (streetAddress.length() > 150) error();
streetAddress = RemoveCarriageReturns(streetAddress);

logger.info("User's street address: " + streetAddress);
```

Appropriately filter or quote CRLF sequences in user-controlled input.



## ASP .NET Logging libraries for use in applications



- Apache Log4Net (<a href="https://logging.apache.org/log4net/">https://logging.apache.org/log4net/</a>)
- NLog (<a href="https://nlog-project.org/">https://nlog-project.org/</a>)
- SeriLog (<a href="https://serilog.net/">https://serilog.net/</a>)

 Logs are often rotated (close and open a new log file when a limit is reached), archived (stored in a compact format somewhere) and compressed.



## Log4J/Log4Shell Explained by Koushik Kothagal





Source: Youtube. JavaBrains Channel. https://www.youtube.com/watch?v=uyq8yxWO1ls. Accessed November 14, 2022.



## Log4J/Log4Shell



- Is the vulnerability related to input handling/logging/authentication/?
- What is/are the weakness(es) here?
- Is there not one, but a chain or composite set of weaknesses here?
- How would you fix it?

## **CWE Blog**



Did you know that CWE\_CAPEC has a blog?

Article one Log4Shell: <a href="https://medium.com/@CWE\_CAPEC/neutralizing-your-inputs-a-log4shell-weakness-story-89954c8b25c9">https://medium.com/@CWE\_CAPEC/neutralizing-your-inputs-a-log4shell-weakness-story-89954c8b25c9</a>

### Next time ...



Code Analysis