ENPM 809W Introduction to Secure Software Engineering

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Lecture 9

Session Management related security bugs - Attacks





Outline



- Session based attacks
 - Session Hijacking
- Cross-site Request Forgery
- Session lifetimes and resource exhaustion



Session based attacks



What is a session?



- Session: A persistent interaction between a subscriber and an endpoint, either a relying party or a credential service provider. A session begins with an authentication event and ends with a session termination event. A session is bound by use of a session secret that the subscriber's software (a browser, application or operating system) can present to the relying party or the Credential Service Provider in lieu of the subscriber's authentication credentials.
- Simply put, a session is used to add "state" to an otherwise stateless protocol.
- Imagine having to put your password in for every action and resource that gets loaded when you visit a webpage. That will probably take forever!
- So a session in a web application is used to "cache" important state like authentication tokens, authorization tokens, cookies etc.

Session management core concepts



- Any application or software system that wants to track state with its actors needs to implement some form of session management.
- Even for tracking users as part of the application needs session management.

Session Hijacking



- Now the minute you add state to your application or software system, you end up having to protect that state from malicious actors.
- The state typically uses a session identifier to uniquely identify the session while also using it like an authentication or authorization token.
 - For example, the user logs in and gains a session ID, now anyone that bears the session ID is also assumed to be trusted and carrying that user's authorizations and roles!
 - We already saw this in the authentication and authorization bugs lecture.
 - Authentication and authorization need to be managed correctly and separately!
- With a Man-in-the-middle adversary that can sniff and potentially redirect traffic, important state variables like a session identifier can be sniffed and used by the adversary.

Cross-Site Scripting (XSS) again ...



- We heard about XSS attacks in the Input validation bugs lecture.
- Cross-site scripting attacks alone are normally not enough to have serious security impacts.
- They are combined with session hijacking to then run malicious code using a legitimate user's session(s)!
- Enter Cross-Site Request Forgery



Cross-Site Request Forgery (CSRF/XSRF)



Cross-Site Request Forgery (CSRF/XSRF)



- Cross-site request forgery (CSRF/XSRF)
 - XSS exploits user's trust in a server
 - CSRF/XSRF exploits server's trust in a client
- In CSRF/XSRF:
 - Attacker tricks user into sending data to server
 - Server believes that user consciously & intentionally chose that action
- XSS fools clients; XSRF fools servers
- A failure of authentication and authorization in the server's session management implementation!

CWE-352: Cross-Site Request Forgery (CSRF)



- Description: The web application does not, or can not, sufficiently verify whether a well-formed, valid, consistent request was intentionally provided by the user who submitted the request.
- When a web server is designed to receive a request from a client without any mechanism for verifying that it was intentionally sent, then it might be possible for an attacker to trick a client into making an unintentional request to the web server which will be treated as an authentic request.
- This can be done via a URL, image load, XMLHttpRequest, etc. and can result in exposure of data or unintended code execution.

Sources:

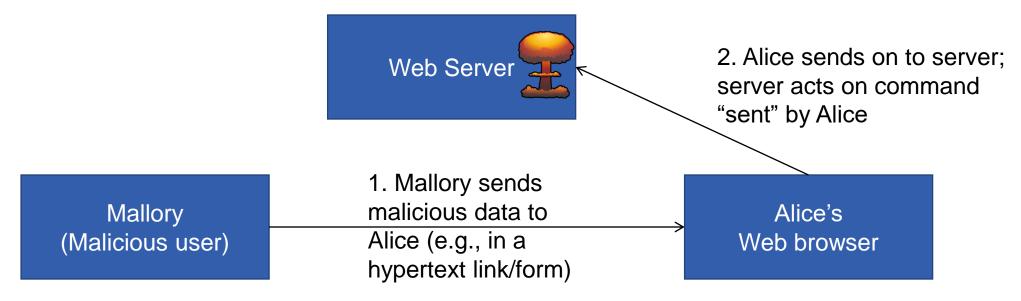
1. CWE-352: Cross-Site Request Forgery (CSRF). MITRE CWE. https://cwe.mitre.org/data/definitions/352.html. Retrieved July 20, 2021.



Cross-Site Request Forgery (CSRF/XSRF) Example



- In CSRF/XSRF, like reflected XSS, attacker sends data to victim so victim will send it on to server
 - Attacker's approach is in many ways like reflected XSS and similar to a confused deputy problem (here the user's authorization is being misused).
- Attacker's purpose is for server to act on the command
 - Target is server not client difference from XSS





What about the browser's iron clad Single Origin Policy?



- Browsers enforce SOP (Single Origin Policy) Only run scripts from the server's domain and trust no other scripts.
- Can this prevent Reflected XSS?
- How about Stored XSS?
- What about CSRF?

But wait a minute ...



- I am a web application developer and I want to automate things for the user. I am less interested in security and more in making it usable ...
- So what if Mallory wants to send a request on the user's behalf, she is helping the user automate things!
- What do I do now?

Cross-origin resource sharing (CORS)



- It is a policy...
- Relaxes single-origin policy of web browsers (be careful!)
- When JavaScript makes cross-origin request, "Origin:" sent
- Server examines origin & replies in HTTP header if allowed:
 - Access-Control-Allow-Origin: permitted origin or "*" (or null)
 - Access-Control-Allow-Methods: permitted methods (e.g., GET)
 - Access-Control-Allow-Credentials: if true, share credentials (!)
- Web browser checks if origin specifically allowed (default "no")
 - Thus, both server & web browser must agree access permitted
- Sometimes GET & POST are directly requested (see W3C spec)
 - In many cases web browser first makes "preflight" request to server using OPTIONS to determine permission before making actual request
- Beware of Access-Control-Allow-Credentials
 - If "true" then credentials directly shared only use if you totally trust other site & it's absolutely necessary



CWE-942: Permissive Cross-domain Policy with Untrusted Domains



- Description: The software uses a cross-domain policy file that includes domains that should not be trusted.
- A cross-domain policy file ("crossdomain.xml" in Flash and "clientaccesspolicy.xml" in Silverlight) defines a list of domains from which a server is allowed to make cross-domain requests. When making a cross-domain request, the Flash or Silverlight client will first look for the policy file on the target server. If it is found, and the domain hosting the application is explicitly allowed to make requests, the request is made.
- Therefore, if a cross-domain policy file includes domains that should not be trusted, such as when using wildcards, then the application could be attacked by these untrusted domains.
- An overly permissive policy file allows many of the same attacks seen in Cross-Site Scripting (CWE-79). Once the user has executed a malicious Flash or Silverlight application, they are vulnerable to a variety of attacks. The attacker could transfer private information, such as cookies that may include session information, from the victim's machine to the attacker. The attacker could send malicious requests to a web site on behalf of the victim, which could be especially dangerous to the site if the victim has administrator privileges to manage that site.

Sources:

1. CWE-942: Permissive Cross-domain Policy with Untrusted Domains. MITRE CWE. https://cwe.mitre.org/data/definitions/942.html. Retrieved July 20, 2021.



CORS

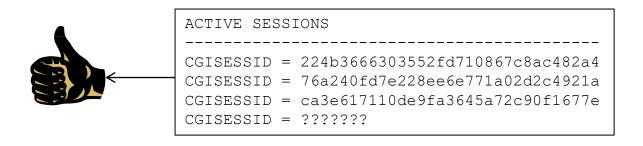


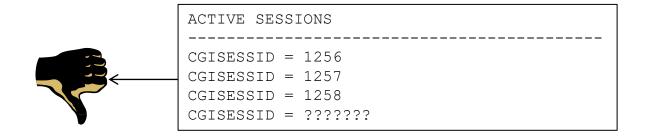
 Now you are potentially opening paths for your software system to execute code that is sourced from another software system somewhere on the internet.

 How is the session on the server impacted by allowing scripts from a remote server to execute in the same session context? (In terms of authentication, authorization).

Session Strength – Exploit Example







Can you guess the next Session ID that will be issued in each case?



CWE-331: Insufficient Entropy



- Description: The software uses an algorithm or scheme that produces insufficient entropy, leaving patterns or clusters of values that are more likely to occur than others.
- Likely not an issue nowadays, but web developers were not exactly creative in the early days of the web in coming up with session identifiers.

1. CWE-331: Insufficient Entropy. MITRE CWE. https://cwe.mitre.org/data/definitions/331.html. Retrieved July 20, 2021.



CWE-340: Generation of Predictable Numbers or Identifiers



 The product uses a scheme that generates numbers or identifiers that are more predictable than required.

- Don't use this, instead try to use its children:
 - CWE-341: Predictable from Observable State
 - CWE-342: Predictable Exact Value from Previous Values
 - CWE-343: Predictable Value Range from Previous Values

Remember Real World Example – Fidelity Canada?



Glitch at Fidelity Canada exposes customer info

Ian Allen, a computer science professor at Algonquin College in Ottawa, brought the glitch to Fidelity Canada's attention when he sent the company an e-mail last weekend. Allen said he received a user identification from **Fidelity Canada** in the mail and then went to the Web site to check on his account information. Fidelity Canada doesn't allow online registration and sends users information for logging in to their accounts via the postal service.

"I got my paper user ID, brought up my statement and looked up at the URL. I thought that is interesting, the URL ended with 'cache/statement799.pdf,' " he said. "I wondered, if they put [the account information] in the cache, how do they stop me from getting other things in the cache, and the answer is they don't."

Allen said he changed the nine to an eight, hit the return key and up popped someone else's statement. He randomly changed numbers about 30 times and got a different account each time.

"They blew it completely," Allen said. "I am somewhat surprised."

Usually, when users can directly access a PDF or other non-code file from the web server, (e.g., resource is located in the web root) there is no opportunity for authorization code to execute.

With a predictable structure to the filename, it only takes minutes to create a script capable of retrieving all of the statements/reports on the site!

Sullivan, B. (2002, May 30). *Glitch at Fidelity Canada exposes customer info*. Retrieved June 3, 2010, from http://www.itworldcanada.com/news/glitch-at-fidelity-canada-exposes-customer-info/124086



CWE-639: Authorization Bypass Through User-Controlled Key

 Description: The system's authorization functionality does not prevent one user from gaining access to another user's data or record by modifying the key value identifying the data.

Assuming:

 Resources are retrieved using 'keys' (that implicitly act as intermediary authorization tokens)

Because/And:

The authorization process does not properly check the entitlement or privileges of accessing that resource for a specific user/role or entity.

Then

This allows for (potentially not necessarily) another user to access another user's resource on the software system just by using the 'key'.

Sources:

1. CWE-639: Authorization Bypass Through User-Controlled Key. MITRE CWE. https://cwe.mitre.org/data/definitions/639.html. Retrieved July 20, 2021.

Sessions provide inherent authorization for resources



- Sessions can provide inherent authorization for access to resources.
 - Easy to confuse session as implicit authorization.
- In the earlier example, even if there had been a check for a valid session, the resource leak would still have occurred, since the user is logged in and has a session.
- Resources need explicit authorization checks! Don't use sessions for authorization.

Real World – Session ID Weakness



Just because it looks random... Does not mean it is secure.

For servers Netcraft has identified as vulnerable, the session ID is encoded using a simple rule. 5 bits at a time are taken from the binary session ID; these 5 bits form a number between 0 and 31. Numbers 0-25 are encoded with the corresponding letters A-Z; numbers 26-31 are encoded by the digits 0-5 respectively. It's a kind of "base32" encoding - which can be decoded trivially.

Here's a typical session ID being decoded:

```
$ echo -n "FGAZOWQAAAK2RQFIAAAU45Q" | ./base32.pl -d
29 81 97 5a 00 00 15 c8 c0 a8 00 01 4f 7e
```

This breaks up as: (all integers are in network byte order)

- Bytes 0-3: Timestamp
- Bytes 4-7: Session count
- Bytes 8-11: IP address of the server issuing the session ID
- Bytes 12-13: Random number (or zero, see below)

Timestamp goes up predictably, session count just increments, IP is static, and the 2 random bytes at the end are fixed at server start time.

Tovey, M. (2003, January 1). *Security advisory 2001-01.1*. Retrieved February 17, 2011, from http://news.netcraft.com/archives/2003/01/01/security_advisory_2001011_predictable_session_ids.html



CWE-384: Session Fixation

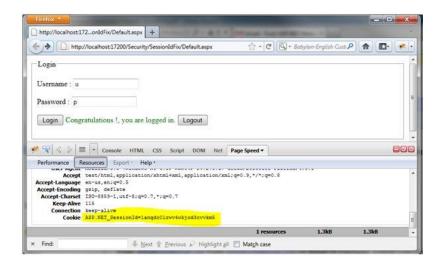


- Description: Authenticating a user, or otherwise establishing a new user session, without invalidating any existing session identifier gives an attacker the opportunity to steal authenticated sessions.
- Such a scenario is commonly observed when:
 - 1. A web application authenticates a user without first invalidating the existing session, thereby continuing to use the session already associated with the user.
 - 2. An attacker is able to force a known session identifier on a user so that, once the user authenticates, the attacker has access to the authenticated session.
 - 3. The application or container uses predictable session identifiers. In the generic exploit of session fixation vulnerabilities, an attacker creates a new session on a web application and records the associated session identifier. The attacker then causes the victim to associate, and possibly authenticate, against the server using that session identifier, giving the attacker access to the user's account through the active session.

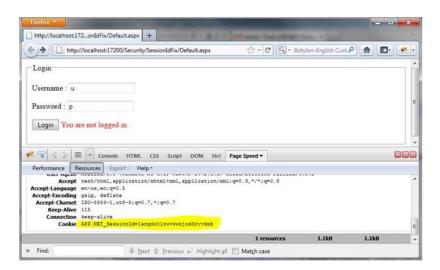
Session Fixation Attack



- Authenticating a user or otherwise establishing a new user session, without invalidating any existing session identifier gives an attacker the opportunity to steal authenticated sessions.
- Another kind of confused deputy problem as well.



After Login



After Logout

Sources:

1. ITFunda. Session Fixation Vulnerability in ASP.NET. https://www.codeproject.com/articles/210993/session-fixation-vulnerability-in-asp-net.



Session Fixation Example



```
public int authenticate (HttpSession session)
         string username = GetInput("Enter Username");
         string password = GetInput("Enter Password");
         // Check maximum logins attempts
            (session.getValue("loginAttempts") > MAX LOGIN ATTEMPTS)
            lockAccount(username);
10
            return (FAILURE);
11
12
13
         if (ValidUser(username, password) == SUCCESS)
14
15
            session.putValue("login", TRUE);
16
            return (SUCCESS);
17
18
         else return (FAILURE);
19
```

In order to exploit the code above, an attacker could first create a session (by visiting the login page of the application) from a public terminal, record the session identifier assigned by the application, and then leave the login page open. Next, a victim sits down at the same public terminal, notices the browser open to the login page of the site, and enters credentials to authenticate against the application. The code responsible for authenticating the victim continues to use the pre-existing session identifier, now the attacker simply uses the session identifier recorded earlier to access the victim's active session, providing nearly unrestricted access to the victim's account for the lifetime of the session.



Real World – Session Fixation



Session-fixation vulnerability in Joomla! (20100423)

At the end of last year, during a web-app pen-test on a target application based on Joomla!, a well-known open-source web-based Content Management System (CMS), I discovered that the Joomla! core session management system was prone to a session-fixation vulnerability. Joomla! failed to change the session identifier after a user authenticates. The issue has been finally made public on April 23, 2010.

Joomla! versions 1.5 through 1.5.15 are affected. Although I discovered the issue on version 1.5.14, and notified the Joomla! Security Strike Team (JSST) appropriately, through the <u>Joomla Security Center</u> and by e-mail on early November 2009, the fix couldn't get through the next version. The issue was fixed on version 1.5.16 (while the last available version as of today is 1.5.17).



Taddong. (2010, April 23). Session-fixation vulnerability in Joomla!. Retrieved February 17, 2011, from http://blog.taddong.com/2010/05/session-fixation-vulnerability-in.html



Real World – Session Fixation (2021)



CVE-ID

CVE-2021-41553

Learn more at National Vulnerability Database (NVD)

• CVSS Severity Rating • Fix Information • Vulnerable Software Versions • SCAP Mappings • CPE Information

Description

** UNSUPPORTED WHEN ASSIGNED ** In ARCHIBUS Web Central 21.3.3.815 (a version from 2014), the Web Application in /archibus /login.axvw assign a session token that could be already in use by another user. It was therefore possible to access the application through a user whose credentials were not known, without any attempt by the testers to modify the application logic. It is also possible to set the value of the session token, client-side, simply by making an unauthenticated GET Request to the Home Page and adding an arbitrary value to the JSESSIONID field. The application, following the login, does not assign a new token, continuing to keep the inserted one, as the identifier of the entire session. This is fixed in all recent versions, such as version 26. NOTE: This vulnerability only affects products that are no longer supported by the maintainer. Version 21.3 was officially de-supported by the end of 2020.

References

Note: References are provided for the convenience of the reader to help distinguish between vulnerabilities. The list is not intended to be complete.

• MISC:https://www.gruppotim.it/redteam

Assigning CNA

MITRE Corporation

Date Record Created

20210922

Disclaimer: The <u>record creation date</u> may reflect when the CVE ID was allocated or reserved, and does not necessarily indicate when this vulnerability was discovered, shared with the affected vendor, publicly disclosed, or updated in CVE.

More recent but same story ...

Source: CVE-2021-41533. Retrieved October 25, 2022, from https://cve.mitre.org/cgi-bin/cvename.cgi?name=CVE-2021-41553 via https://cve.mitre.org/cgi-bin/cvename.cgi?name=CVE-2021-41553 via https://www-gruppotim-it.translate.goog/it/footer/red-team.html via https://www-gruppotim-it.tra



CWE-642: External Control of Critical State Data



- Description: The software stores security-critical state information about its users, or the software itself, in a location that is accessible to unauthorized actors.
- State information can be stored in various locations such as a cookie, in a hidden web form field, input parameter or argument, an environment variable, a database record, within a settings file, etc. All of these locations have the potential to be modified by an attacker.
- When this state information is used to control security or determine resource usage, then it may create a vulnerability.

Sources

1. CWE-642: External Control of Critical State Data. MITRE CWE. https://cwe.mitre.org/data/definitions/642.html. Retrieved July 20, 2021.



Real World Example: Samsung Mobile Fake Charger



 Samsung mobile device when locked still allows executing critical functions via a fake charger.

 Can also apply to cookies storing security sensitive data.

 Basically anything having to deal with state (for the session).

SMR-AUG-2018

Samsung Mobile is releasing a maintenance release for major flagship models as part of monthly Security Maintenance Release (SMR) process. This SMR package includes patches from Google and Samsung.

Google patches include patches up to Android Security Bulletin - Aug 2018 package. The Bulletin (Aug 2018) contains the following CVE items:

Critical

CVE-2018-11257, CVE-2018-9427, CVE-2018-9446, CVE-2018-9450

High

CVE-2017-18131, CVE-2018-5837, CVE-2018-9422, CVE-2018-9417, CVE-2018-6927, CVE-2018-5873, CVE-2017-18278, CVE-2017-18172, CVE-2017-18277, CVE-2017-18279, CVE-2018-9454, CVE-2018-9458, CVE-2018-9458, CVE-2018-9451, CVE-2018-9444, CVE-2018-9437(M6.x), CVE-2018-9455, CVE-2018-9454, CVE-2018-9

Moderate

CVE-2018-9402, CVE-2018-9397, CVE-2018-9395, CVE-2018-9394, CVE-2018-9393, CVE-2018-5893, CVE-2018-9390, CVE-2017-0606, CVE-2017-1000, CVE-2018-9415, CVE-2018-3570, CVE-2018-9416, CVE-2018-1065, CVE-2018-9497, CVE-2018-5864, CVE-2018-9497, CVE-2018-9437, CVE-2017-1000100, CVE-2018-9435, CVE-2018-9449, CVE-2018-9441, CVE-2018-9447

Low

NON

NSI

None

Already included in previous updates

CVE-2018-5838, CVE-2016-2108, CVE-2017-15841, CVE-2017-18276, CVE-2017-13077, CVE-2017-13078

Not applicable to Samsung devices

CVE-2018-3586, CVE-2018-11259, CVE-2018-5703, CVE-2018-5882, CVE-2018-5876, CVE-2018-5876, CVE-2018-5875, CVE-2018-5875, CVE-2018-5875, CVE-2017-18173, CVE-2017-18170, CVE-2017-18171, CVE-2017-18274, CVE-2017-18275, CVE-2017-18275, CVE-2018-9459, CVE-2018-9461, CVE-2018-9457, CVE-2017-13242

* Please see Android Security Bulletin for detailed information on Google patches.

Along with Google patches, Samsung Mobile provides 11 Samsung Vulnerabilities and Exposures (SVE) items described below, in order to improve our customer's confidence on security of Samsung Mobile devices. Samsung security index (SSI), found in "Security software version", SMR Aug-2018 Release 1 includes all patches from Samsung and Google. Some of the SVE items may not be included in this package, in case these items were already included in a previous maintenance release.

SVE-2016-6341: Security attack scenario while fake charging at public kiosk

Severity: High

Affected Versions: N(7.1), O(8.x)

Reported on: June 12, 2018

Disclosure status: Privately disclosed.

The vulnerability allows an attacker to execute critical functions without user interaction or any permissions even when devices are locked.

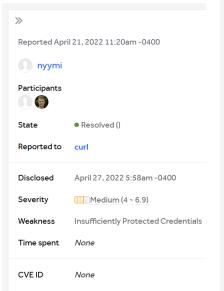
The patch restricts attacker from executing some critical functions while devices are locked.

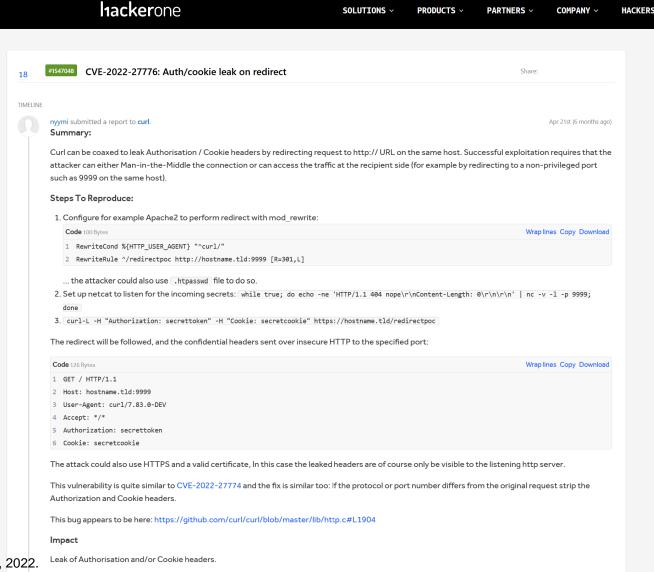
Source: Samsung Mobile Security. https://security.samsungmobile.com/androidUpdatesSearch.smsb?q=SVE-2016-6341. Retrieved October 25, 2022.



CVE-2022-27776: curl http redirect vulnerability

- curl vulnerability which redirects secrets from https to http and transmits authorized headers in the clear...
- Even if the attacker doesn't regular software can accidentally leak information...





Source: hackerone Reports. https://hackerone.com/reports/1547048. Retrieved October 25, 2022.





Session lifetimes and resource exhaustion



Session lifetimes and resource exhaustion



- Sessions and session identifiers are typically not managed by the platform and left up to the system implementors or integrators.
- This can result in poor session management with unchecked long to infinite lasting sessions.
- An attacker can use the session identifier to 'resume' the user's session.
- There is no tie between session and the client IP address, not mention either can be spoofed.
- Resources tied up in a session might stay claimed for as long as the session lasts.
 - A crafty attacker can easily create multiple spurious sessions causing a resource exhaustion attack (server session quota is full etc.)

CWE-613: Insufficient Session Expiration



Description: According to Web Application Security Consortium,
 "Insufficient Session Expiration is when a web site permits an attacker to reuse old session credentials or session IDs for authorization."

Sources:

CWE-613: Insufficient Session Expiration. MITRE CWE. https://cwe.mitre.org/data/definitions/613.html. Retrieved July 20, 2021.



Session Lifespan – Exploit Example





Determine or capture another user's session ID – e.g., Firesheep

```
🔞 🤡 🐼 xterm
"/133t/session (71) cat keepalive.pl
#!/usr/bin/perl
use HTTP::Cookies;
use LWP::UserAgent;
my $ua = new LWP::UserAgent;
my $cookie_jar = HTTP::Cookies->new(
       file => "/home/lshields/133t/session/cookie.txt",
        ignore_discard => 1,
       autosave => 1.
|$ua->cookie_jar($cookie_jar);
my $url = "http://localhost/cgi-bin/reports.cgi";
while (1) {
 print "Refreshing cookie.\n";
 my $req = HTTP::Request->new(GET => "$url");
  my $res = $ua->request($req);
 die "Server was unavailable or request otherwise failed.\n" unless ($res->is_s
uccess);
 sleep 30:
~/133t/session (72) 🛮
```

Keep the session alive and valid until the server reboots...

Real World – Session Lifetimes – Remember to hit logout!



Last Updated: Friday, 3 August 2007, 10:36 GMT 11:36 UK

E-mail this to a friend

Printable version

Warning of webmail wi-fi hijack

Using public wi-fi hotspots has got much riskier as security experts unveil tools that nab login data over the air.

Demonstrated at the Black Hat hacker conference in Las Vegas, the tools make it far easier to steal account details. said Robert Graham of Errata Security.



Security experts have gathered at Black Hat

Identifying files called cookies are stolen in the attack which let hackers pose as their victim.

This gives attackers access to mail messages or the page someone maintains on sites such as MySpace or Facebook.

Help forum > Gmail > Managing Settings and Mail > Gmail logged-in users session never expires as long as browser window is open.

Gmail logged-in users session never expires as long as browser window is open.

Report abuse



When I log into gmail through IE 7 (even with ie 6) or any other browser at 10.00 AM in the morning, keep that browser window open and leave the computer idle for 12 hours, the session doesnt expire and I am not asked to re-login into gmail account. This shows that the session remains alive as along as the browser window is open. It seems the browser cookie never expires.

This is a huge security issue becasue someone might forget to logout and keep the browser open in office computer or in cyber cafe in the night. Even if the user changes his gmail account password at home, the gmail window open in cyber cafe computer will still allow cyber cafe users to access gmail inbox through already open gmail browser window as the session didnt expire.

Parikh, D. (2010, December 5). Gmail logged-in users session never expires as long as browser window is open. Retrieved February 17, 2011, from http://www.google.com.vc/support/forum/p/gmail/thread?tid=39841202c60f6b08&hl=en Warning of webmail wi-fi hijack. (2007, August 3). Retrieved February 17, 2011, from http://news.bbc.co.uk/2/hi/technology/6929258.stm



Next time



Session Management related bugs - Defenses

Phase 2 Rubric



1 Autograder	1
2 Project	О
2.1 How Well the requirements are implemented	0
2.2 How well the security is implemented	0
2.3 Documentation (How to deploy locally)	О
2.4 Test Cases	О