Materials

• Arduino Uno

Background & Set-Up:

https://en.wikipedia.org/wiki/Random_number_generation

Leveraging your previous random number generator, can you make it randomly assign the students in the class?

Instructor: Michael D'Argenio

Assignment: Random Group Assigner

You will set up the Arduino to communicate with your computer using the Arduino's serial port bus that communicates over the USB connection. Use the Arduino-PC Serial Comms starter code to see how to set up the connection. To send a message to your Arduino from your PC, open the serial port monitor (Tools->Serial Port Monitor). Double-check to make sure the settings match your parameters you set up in your program.

Goal:

We want to write a program that will randomly assign the students in the class using your random number generator. You will input how large you want the groups of students to be (pairs, teams of 4, etc.), it will then output you with a list of names randomly assigned to different teams.

Input: "2"
Output;
***********Group #1*********
Tori
Emma

Steven
Indeera

Duke TIP - Summer Studies 2019 Electrical Engineering - Term 1 Instructor: Michael D'Argenio Assignment: Random Group Assigner

************************** Jonas Benjamin *************************** Alex TJ *************************** Sam Bella **************************** Daniel Connor ********************************* Estella Alvin ***************************** Matt

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