

MSBA 212 - Group #9
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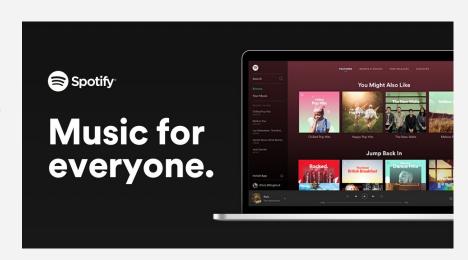
Overview

Background

Spotify is the #1 competitor in the streaming service industry.

Objective

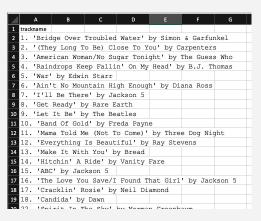
Our goal is to predict which 2020 songs will be popular based on past Billboard Hits and Spotify popularity ratings.



Data Acquisition



Kaggle.com



Billboard Hit Songs Dataset

Data Overview

Variable	Description		
acousticness	Measures the acousticness of a track from 0.0 to 1.0 with 1.0 being the highest acoustic		
artists	Artist of the song		
danceability	Measures how suitable a track is for dancing based on tempo, rhythm stability, beat strength, & regularity from 0.0 to 1.0 with 1.0 being the most danceable		
duration_ms	The duration of the track in milliseconds.		
energy	Measures intensity and activity based on dynamic range, loudness, timbre onset rate, & general entropy from 0.0 to 1.0 with 1.0 being the most energ		
explicit	Measures how much profanity, inappropriate references, & other unsuitable content for children with 0.0 being non explicit and 1.0 being explicit		
hitsong	Top 100 songs from Billboard dataset by year (2014-2019)		
id	The Spotify ID for the track		
instrumentalness	Measures the instruments in a track from 0.0 to 1.0 with 1.0 being purely instrumental (rap or spoken word tracks are very vocal so they would be considered more towards 0.0)		
key	All keys on octave encoded as values ranging from 0 to 11, starting on C as 0, C# as 1 and so on		

Variable	Description	
liveness	Measures the presences of an audience in the track from 0.0 to 1.0 with 1.0 being track was performed live	
loudness	Measures the overall loudness of a track in decibels from -60 db to 0 db	
mode	Measures the modality (major = 1.0, minor = 0.0) of a track	
name	Name of the song	
popularity	Popularity of the artist from 0 to 100 with 100 being the most popular	
release_date	Date of release in mostly YYYY-MM-DD format (precision may vary)	
speechiness	Measures the presence of spoken word from 0.0 to 1.0 with 1.0 being mostly speech like podcasts, audio books, poetry, etc	
tempo	Measures the beats per minute/ pacing of the track	
year	Year of release	

Preprocessing & Cleaning

Step 1: Clean 'artists' and 'track name'

Kaggle

Before ->

	artists	name
0	['Linkin Park']	Final Masquerade
1	['Hippie Sabotage']	Ridin Solo - Njomza Remix
2	['Bleachers']	Wild Heart
3	['together PANGEA']	Sick Shit
4	['David Guetta', 'Showtek', 'VASSY']	Bad (feat. Vassy) - Radio Edit

After ->

	artists	name
О	linkin park	final masquerade
1	hippie sabotage	ridin solo njomza remix
2	bleachers	wild heart
3	together pangea	sick shit
4	david guetta showtek vassy	bad feat vassy radio edit

Billboard

	trackname
0	1. 'Happy' by Pharrell Williams
1	2. 'Dark Horse' by Katy Perry Featuring Juicy J
2	3. 'All Of Me' by John Legend
3	4. 'Fancy' by Iggy Azalea Featuring Charli XCX
4	5. 'Counting Stars' by OneRepublic

	trackname	artist
0	happy	pharrell williams
1	dark horse	katy perry featuring juicy j
2	all of me	john legend
3	fancy	iggy azalea featuring charli xcx
4	counting stars	onerepublic

Preprocessing & Cleaning

Step 2: Join Kaggle data with Billboard Hot 100 Songs data

Join Kaggle dataset with Billboard dataset by 'track name'.

	genre	track_id	acousticness	artists	danceability	duration_ms	energy	explicit	instrumentalness	name	popularity	hitsong
817	Dance	4T652DIATVHe0jdLKaN3Bw	0.17300	Ariana Grande	0.662	222947.0	0.600	1.0	0.000137	in my head	72.0	1
818	Dance	6QfS2wq5sSC1xAJCQsTSlj	0.41600	Lady Gaga Bradley Cooper	0.575	217213.0	0.330	0.0	0.000000	Shallow - Radio Edit	77.0	0
819	Dance	27356GVuMPFWiJSZCragoM	0.08440	Ariana Grande	0.671	140693.0	0.714	1.0	0.000001	make up	68.0	0
820	Dance	4VUwkH455At9kENOfzTqmF	0.34600	Bazzi Camila Cabello	0.638	180000.0	0.717	0.0	0.000000	Beautiful (feat. Camila Cabello)	79.0	0
821	Dance	2qT1uLXPVPzGgFOx4jtEuo	0.04000	Ariana Grande	0.699	205920.0	0.713	0.0	0.000003	no tears left to cry	82.0	1

Preprocessing & Cleaning

Step 3: Decide the threshold

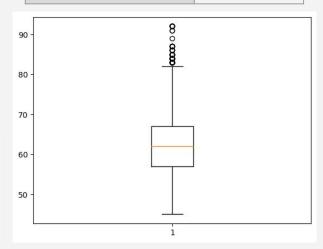
Set threshold using median 62.00 for popularity score

- Popular songs = 47.78%
- Not a popular song = 52.22%

Positive Instance Percentage	0.47783489
Negative Instance Percentage	0.52216510

$$highRate = \begin{cases} 1, & if popularity > 62 \\ 0, & otherwise \end{cases}$$

Average Popularity	62.60
Max Popularity	92.00
Min Popularity	45.00
Q1 Quantile	57.00
Q2 Quantile	62.00
Q3 Quantile	67.00
100th Quantile	53.00



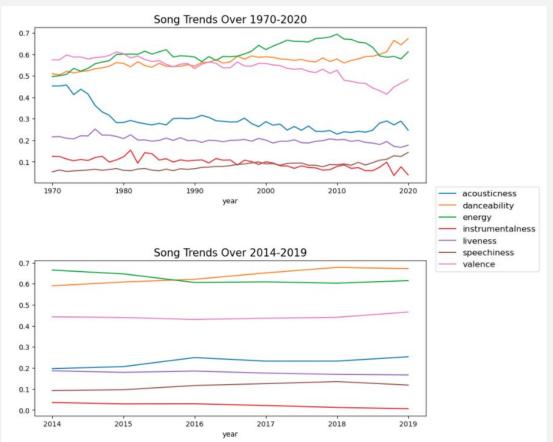
Explore factors that affect song popularity

	Not Popular	Popular	Percentage Change %
genre			
acousticness	0.215912	0.234719	8.710782
danceability	0.614144	0.651891	6.146146
duration_ms	226500.257007	217887.326921	3.802614
energy	0.632306	0.617821	2.290733
explicit	0.405953	0.443108	9.152596
instrumentalness	0.032957	0.016335	50.435634
key	5.136553	5.252120	2.249891
liveness	0.182914	0.174426	4.640387
loudness	-6.931887	-6.651304	4.047705
mode	0.637711	0.611442	4.119385
speechiness	0.111864	0.116243	3.914114
tempo	120.794659	121.251517	0.378210
valence	0.430704	0.447575	3.916874
hitsong	0.056289	0.140615	149.808822
duration_min	3.775004	3.631455	3.802614

The percentage change shows how each variables affect on whether a song is popular.

Top five factors are:

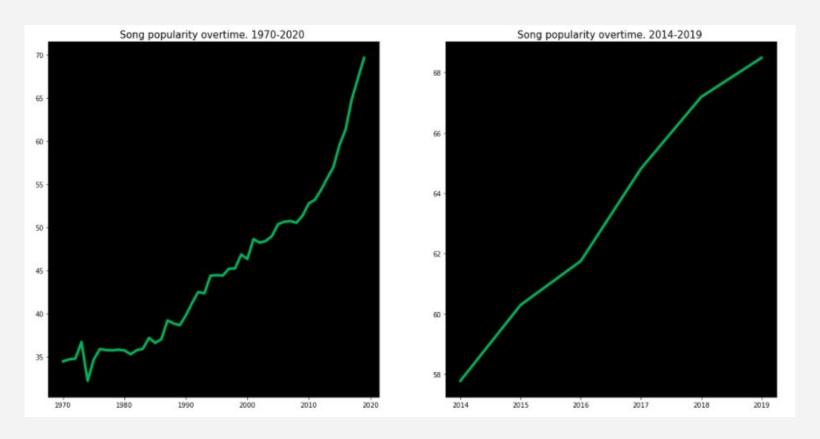
- 1. Hit song
- 2. Instrumentalness
- 3. Explicit
- 4. Acousticness
- 5. Danceability



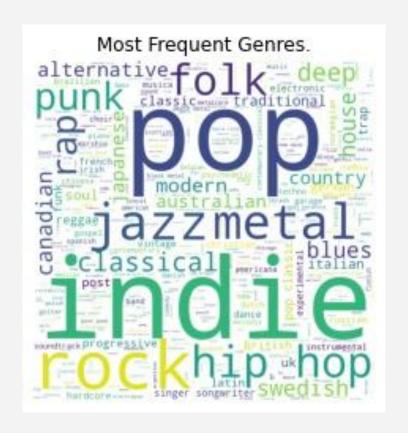
Popular music started out fairly acoustic in the '50s.
After that, its "acousticness" declined steadily, decade after decade, mirroring technology's** integration into greater society at large," explains its blog post.

- The Guardian

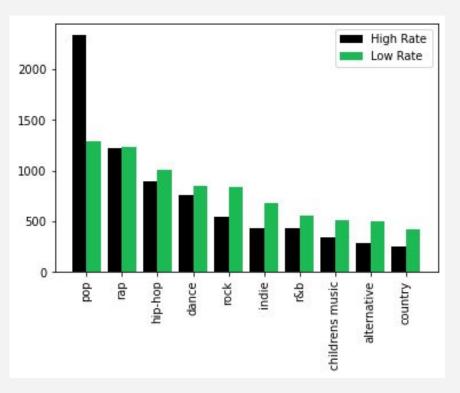
** Meaning less organic means more electric and more click-tracky (think relentlessly pounding techno).



Exploring Genre 1970 - 2020

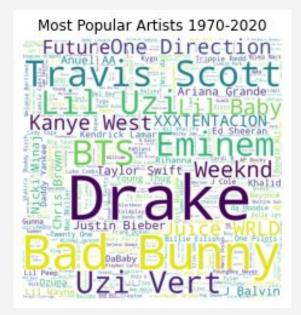


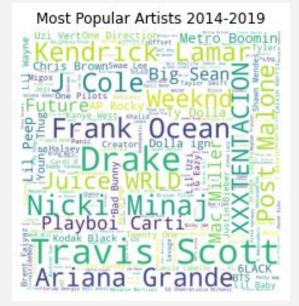
Explore how genre affects songs popularity

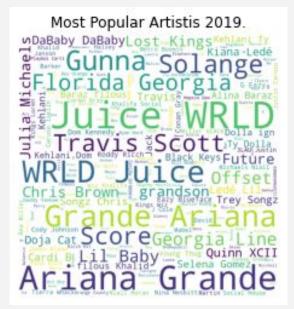


Higher chance to be popular song:
 Pop, Rap, hip-hop, dance

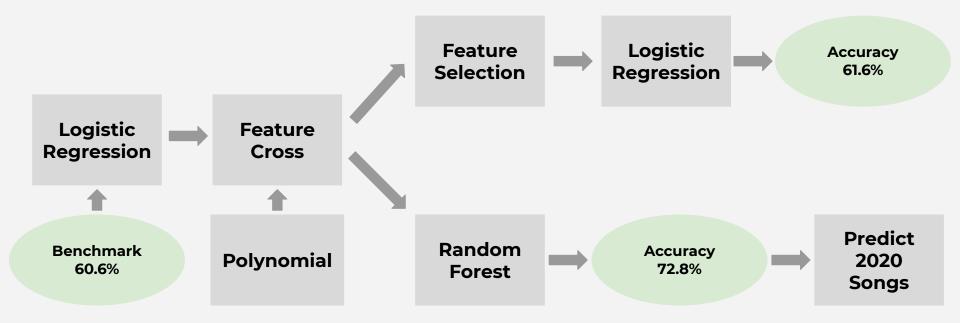
 Lower chance to be popular song: rock, indie, r&b, children's music, alternative, country







Models Overview



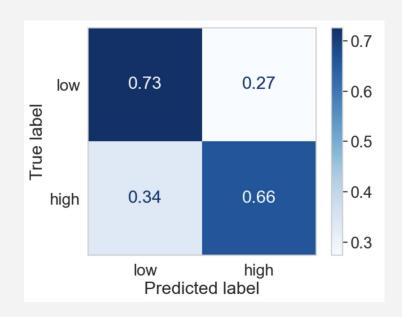
Logistic Regression

Check Accuracy Rate

Benchmark Accuracy Rate = 60.58%

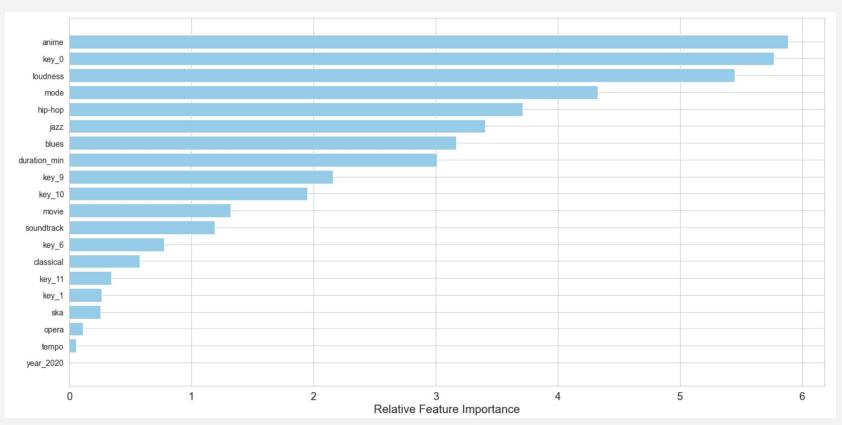
Average accuracy: 0.6058420035829473 Average precision: 0.6167415216885045

Average recall: 0.5799191857766968



Logistic Regression

Feature Importance



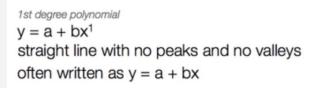
Polynomial Features

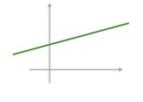
Top 7 linear correlated features top popularity

Degree = 2 for a better fit of our models

Examples:

- Features * Features
- Genre * Features

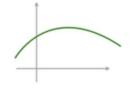




2nd degree polynomial

$$y = a + bx^1 + cx^2$$

curved line with only one peak or one valley.



Feature Selection & Logistic Regression

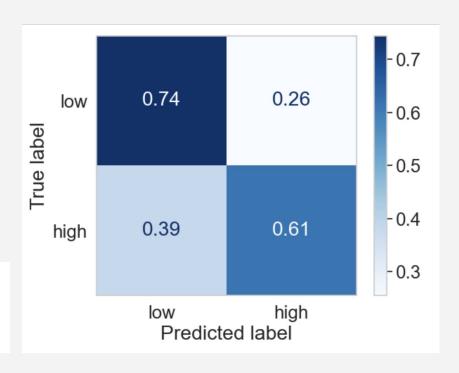
Benchmark Accuracy Rate = 60.58%

Feature Cross & Logistic Regression = 61.14%

Slightly **higher** than the benchmark

Average accuracy: 0.6114071663334629 Average precision: 0.6366552051879262

Average recall: 0.558272015874794



Random Forest

Benchmark Accuracy Rate = 60.58%

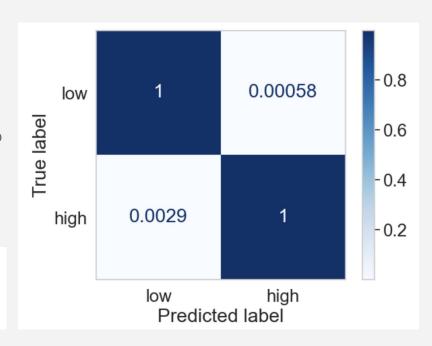
Feature Cross & Random Forest = 72.84%

Increased by 12%

Average accuracy: 0.728484028526054

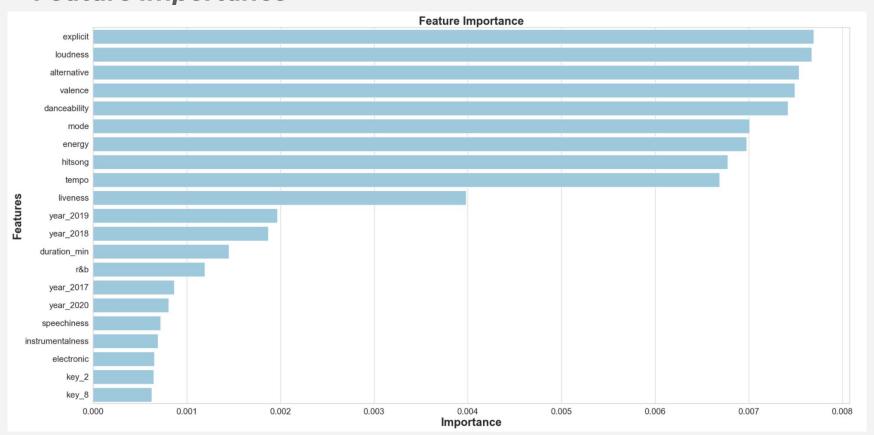
Average precision: 0.7620654606378716

Average recall: 0.7377658467890349



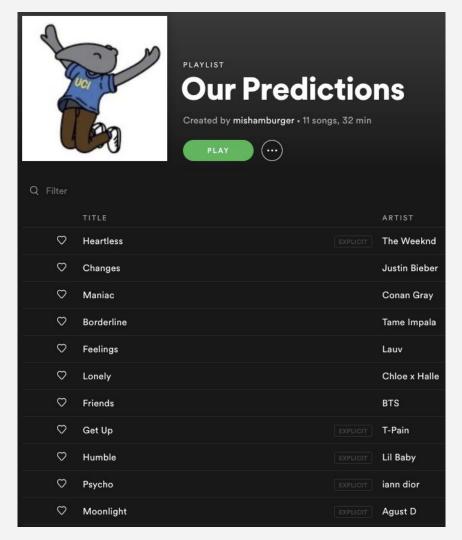
Feature Cross & Random Forest

Feature Importance



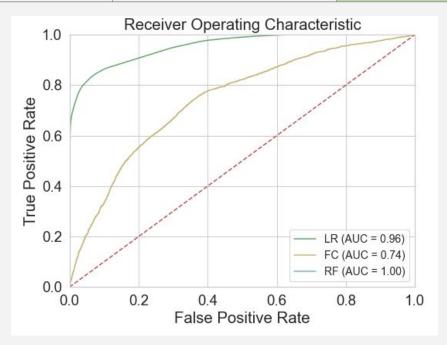
Predict 2020 Songs

Billboard Hot 100 Songs 18. Kings & Queens - Ava Max 20. More Than My Hometown - Morgan Wallen 24. Levitating - Dua Lipa 39. WHATS POPPIN - Jack Harlow 50. Love You Like LUsed To Russell Dickerson 73. Took Her to the O - King Von 79 Good Time - Niko Moon 89. Martin & Gina - Polo G



Key Takeaways

Logistic Regression	Feature Cross	Random Forest
60.5842%	61.1407%	72.8484%



Additional Due Diligence

- 1. Fix models to accurately predict 2020 songs
- 2. Use models to define what is the most important attribute









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