

Sample 12 modified code.

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 **mjdecker** committed 8 hours ago

1 parent [72cdbb6](#) commit [36dcb314275ab336ec2b3775efbcfa48a52d29b9](#)

 Showing **1 changed file** with **1 addition** and **4 deletions**.

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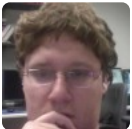
5  tool1/sample12.java [View](#)

...	@@ -1,54 +1,51 @@	
1	void physDown(int amount, int screenAmount)	1 void physDown(int amount, int screenAmount)
2	{	2 {
3	if(Debug.SROLL_DEBUG)	3 if(Debug.SROLL_DEBUG)
4	{	4 {
5	Log.log(Log.DEBUG,this,"physDown() start: "	5 Log.log(Log.DEBUG,this,"physDown() start: "
6	+ physicalLine + ":" + scrollLine);	6 + physicalLine + ":" + scrollLine);
7	}	7 }
8		8
9	skew = 0;	9 skew = 0;
10		10
11	if(!isLineVisible(physicalLine))	11 if(!isLineVisible(physicalLine))
12	{	12 {
13	int lastVisibleLine = getLastVisibleLine();	13 int lastVisibleLine = getLastVisibleLine();
14	if(physicalLine > lastVisibleLine)	14 if(physicalLine > lastVisibleLine)
15	physicalLine = lastVisibleLine;	15 physicalLine = lastVisibleLine;
16	else	16 else
17	{	17 {
18	int nextPhysicalLine = getNextVisibleLine(physicalLine);	18 int nextPhysicalLine = getNextVisibleLine(physicalLine);
19	amount -= (nextPhysicalLine - physicalLine);	19 amount -= (nextPhysicalLine - physicalLine);
20	scrollLine += getScreenLineCount(physicalLine);	20 scrollLine += getScreenLineCount(physicalLine);
21	physicalLine = nextPhysicalLine;	21 physicalLine = nextPhysicalLine;
22	}	22 }
23	}	23 }
24		24
25	for(;;)	25 for(;;)
26	{	26 {
27	int nextPhysicalLine = getNextVisibleLine(physicalLine);	27 int nextPhysicalLine = getNextVisibleLine(physicalLine);
28		28 physicalLine);
29	if(nextPhysicalLine == -1)	29 if(nextPhysicalLine == -1)
30	break;	30 break;
31	else if(nextPhysicalLine > physicalLine + amount)	31 else if(nextPhysicalLine > physicalLine + amount)
32	break;	32 break;
33	else	33 else
34	{	34 {
35	scrollLine += getScreenLineCount(physicalLine);	35 scrollLine += getScreenLineCount(physicalLine);
36	amount -= (nextPhysicalLine - physicalLine);	36 amount -= (nextPhysicalLine - physicalLine);
37	physicalLine = nextPhysicalLine;	37 physicalLine = nextPhysicalLine;
38	}	38 }
39	}	39 }
40		40
41	if(Debug.SROLL_DEBUG)	41 if(Debug.SROLL_DEBUG)
42	{	42 {
43	Log.log(Log.DEBUG,this,"physDown() end: "	43 Log.log(Log.DEBUG,this,"physDown() end: "
44	+ physicalLine + ":" + scrollLine);	44 + physicalLine + ":" + scrollLine);
45	}	45 }
46		46
47	- if(screenAmount != 0)	
48	- {	
49	if(screenAmount < 0)	47 if(screenAmount < 0)

50		scrollUp(-screenAmount);	48		scrollUp(-screenAmount);
51	-	else	49	+	else if(screenAmount > 0)
52		scrollDown(screenAmount);	50		scrollDown(screenAmount);
53		}	51		}
54	-	}			

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