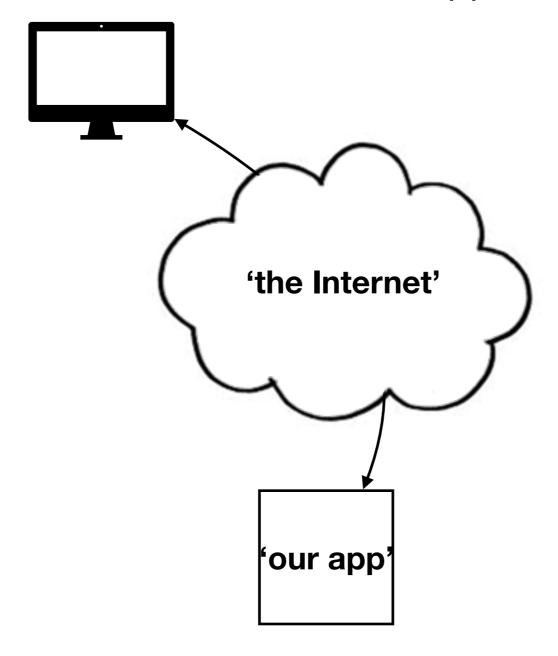
Application deployment the hard way

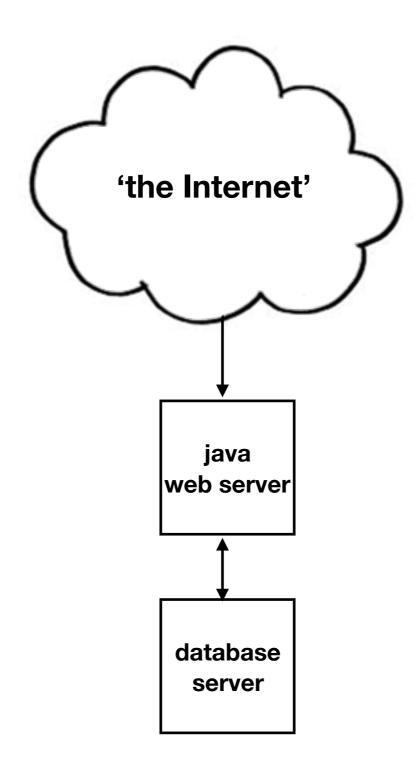
The Goal

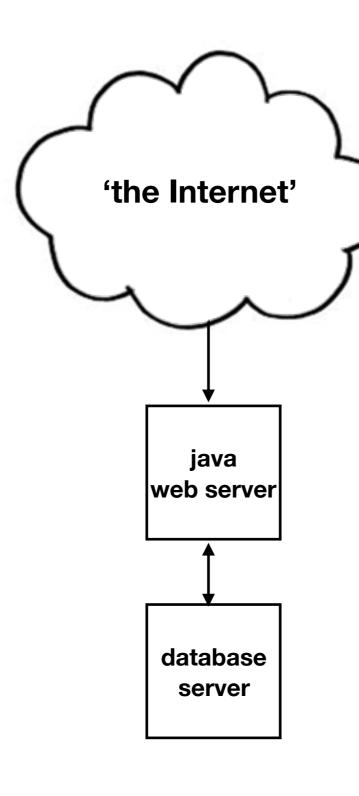
We'd like users to be able to talk to our application over the Internet

The Goal

We'd like users to be able to talk to our application over the Internet







Each of these will be hosted on a VM

"hosted on a VM"

- Each VM is a close analogue to a real host
 - It's got a whole operating system stack, plus our software
- We can potentially stand up more of these than we could ever get our hands on physical hardware!
 - ... great! Now I need to manage all these virtual hosts
- We'll start by looking at doing this "manually", with a very simple architecture

Remote management

- Via a command-line
- We'll use ssh to talk to the hosts interactively
 - (Use putty or some other client on Windows; for MacOS and Linux desktops you should have an ssh client already installed)
- We boot hosts with an ssh public key installed
 - You supply this; it's an alternative to a password

ssh key generation

```
% mkdir ~/.ssh
% ssh-keygen -t rsa -b 2048
Generating public/private rsa key pair.
Enter file in which to save the key (/Users/jan/.ssh/id rsa):
Enter passphrase (empty for no passphrase):
Enter same passphrase again:
Your identification has been saved in /Users/jan/.ssh/id rsa.
Your public key has been saved in /Users/jan/.ssh/id_rsa.pub.
The key fingerprint is:
SHA256:FcVhmf24Lahrpcf56YT65djtKodK4kxTW0FF0o1uyIc jan@jan-Mac
The key's randomart image is:
+---[RSA 2048]----+
          0+*=
          . 0+ .
          B . o
       . B . . .
        E = . o
         + 0.0 .
         + .=.00.
       + ++.**.0
        o.+=o=Bool
+----[SHA256]----+
```

% cat ~/.ssh/id_rsa.pub

ssh-rsa AAAAB3NzaC1yc2EAAAADAQABAAABAQDM+UIk50jMoH0EPReFc0+hTEPe3mfq8ow10bCF4CM290jixwWH5UJr08+CbkS Zgs11LgYPu5QiK17sETSaWW4ZXQC88j5KzsxrgApRb84a+q9gPgGE0nmLAb2ZjGP13dX5Pu41b6vsapglci5/lALFq/by5G6fzqQtrh0m3d0mr3hRu1aE1vY1K6igy3Mj8/tyZxcN40JkFbV4wzavmdpPPgh0LXT41bWfQDzQRlSs/nLPGIuU0lNpSInfSSvNvSz8ZtsWPQZtt1zuVMIhCwUdzF01urWw4ATkghk9GKNtze9ocGIrIcbNhSSQQiqkYnS8UdHUdfzr+MejiuefsMI1 jan@jan-Mac

• We'll start with the web console

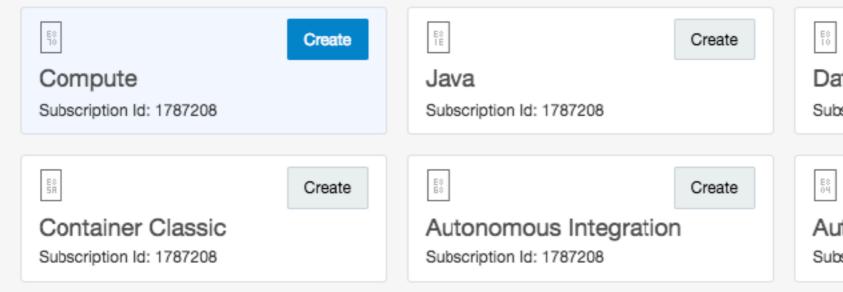


Provision a new service in minutes

Create Instance

Select the Cloud Service you want to start.

Featured Services All Services



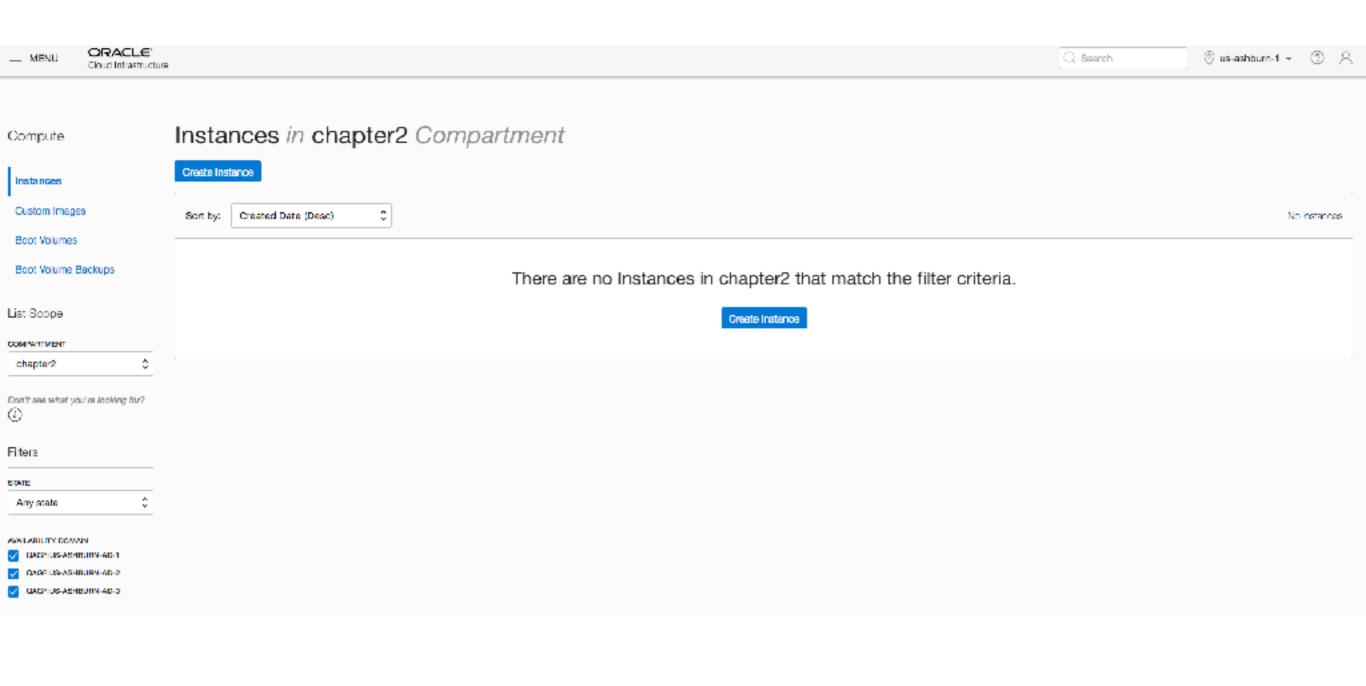
Database
Subscription Id: 1787208

Create

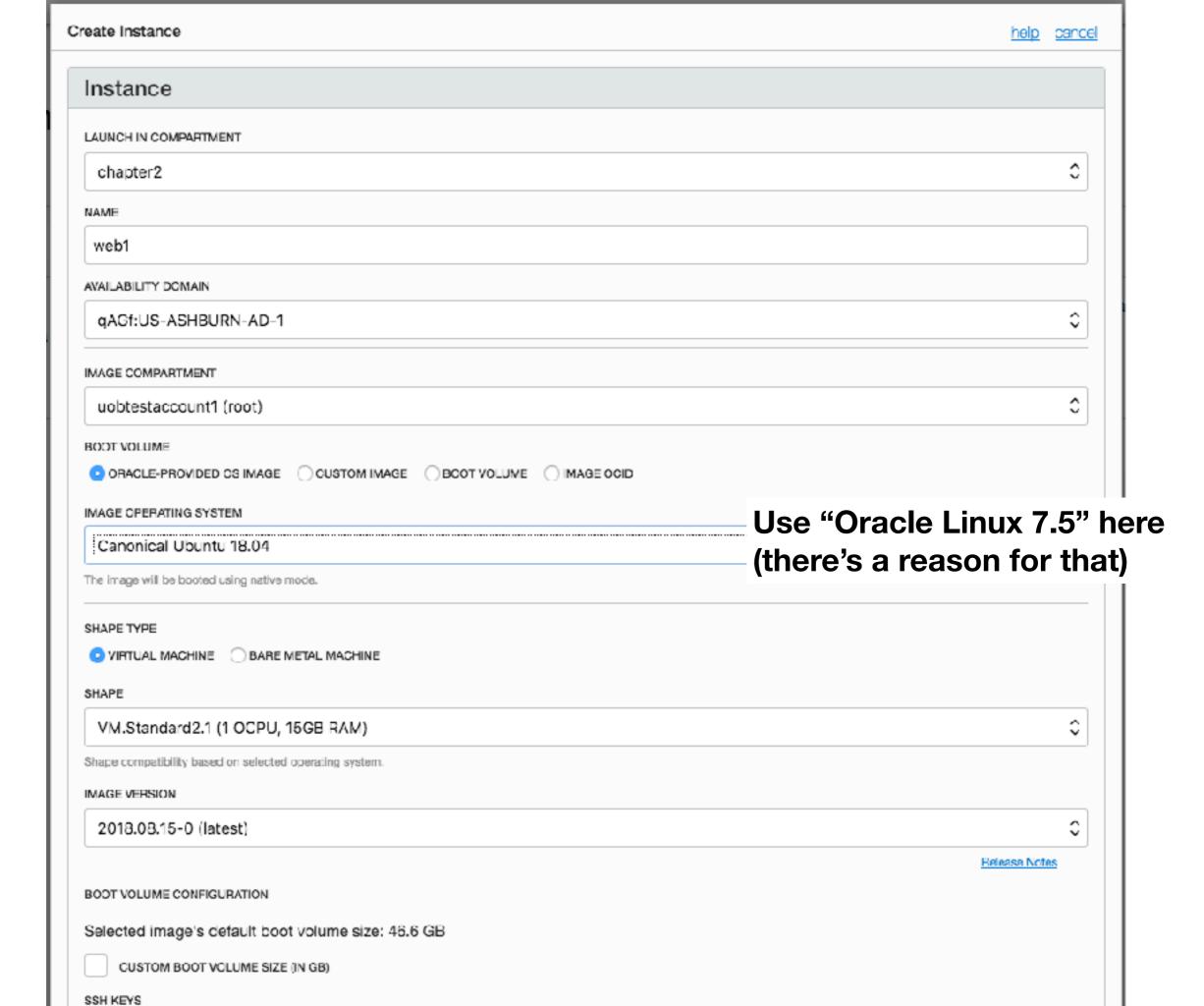
×

Autonomous Mobile Enterprise
Subscription Id: 1787208

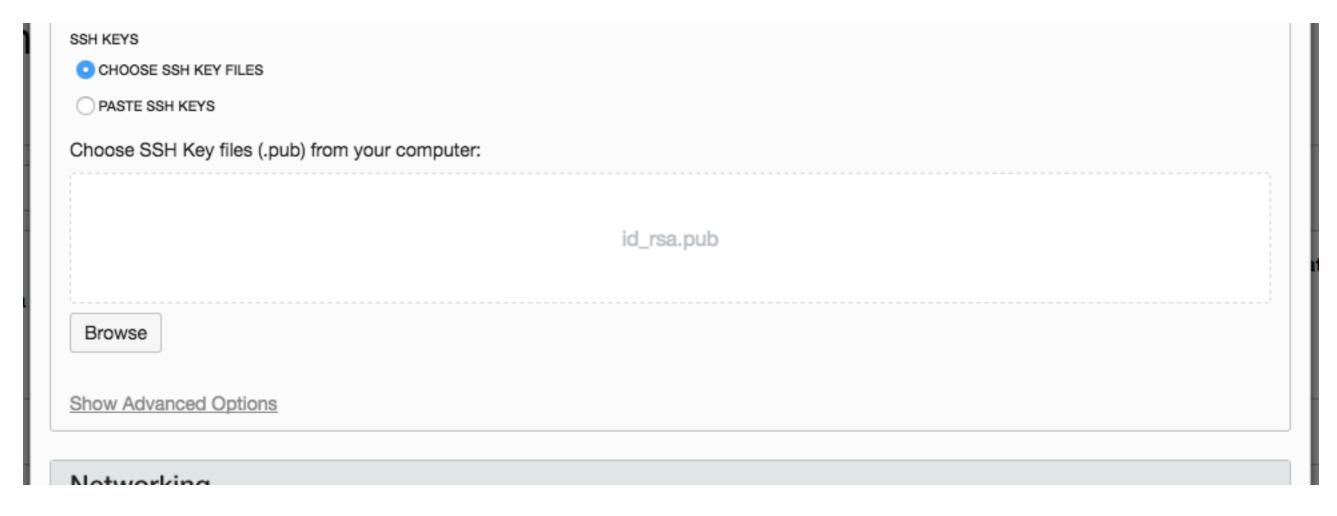
Oliale an Organia Instance to add an instance to a service. Otherwise, aliale an Oceansine Dealth and to view the list of all services you have

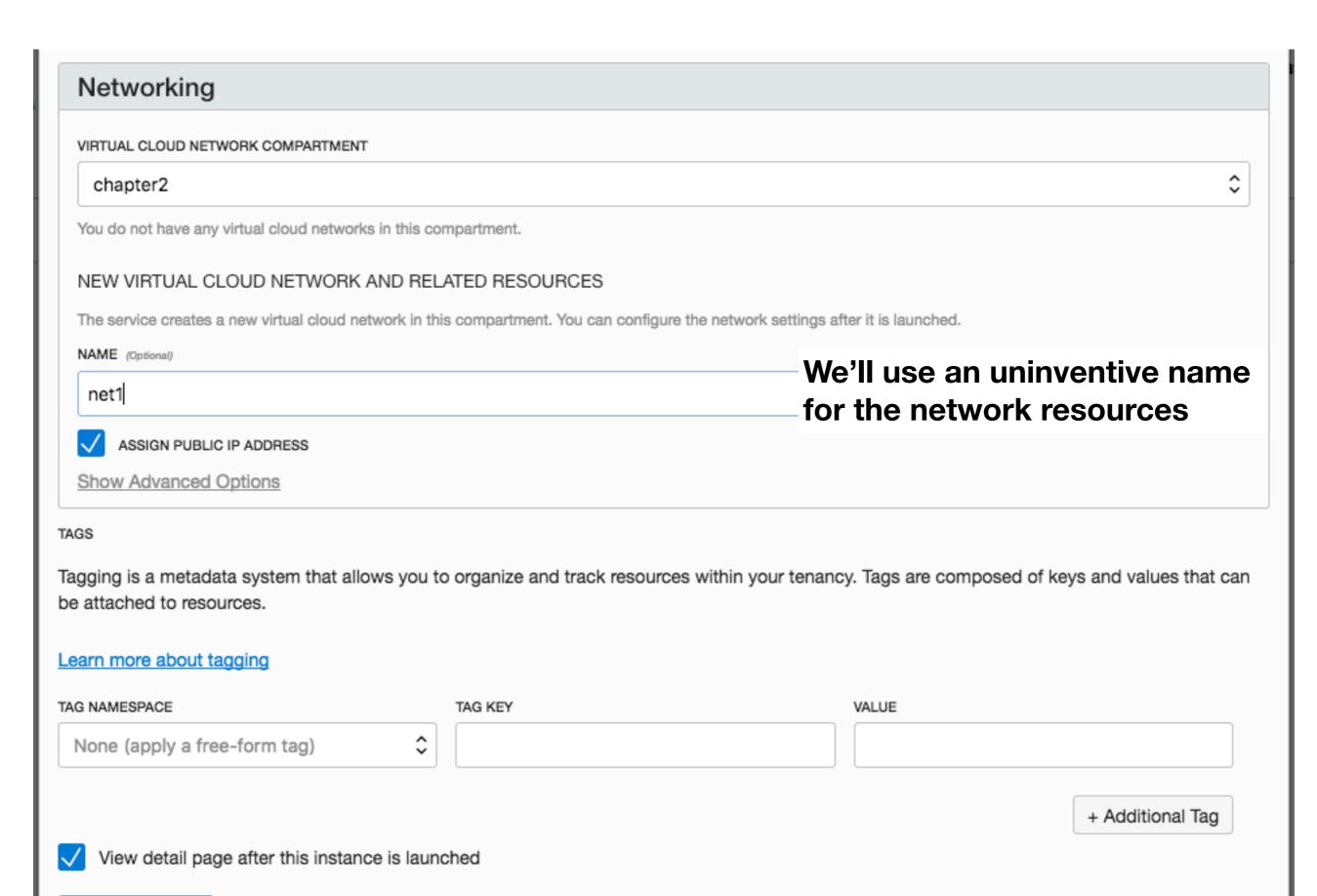


- We'll begin with a VM to host the Java web server
- We'll call it "web1"
 - We might want more of these later
- We'll auto-create the network components at the same time

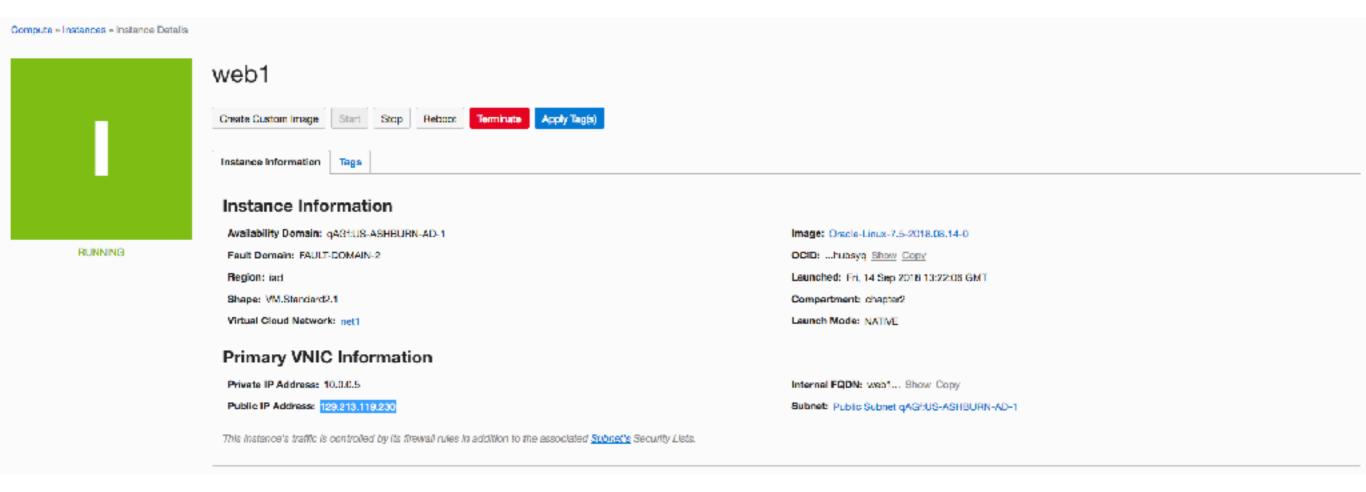


Find the public half of your ssh key (This content is passed to the VM on its first boot)





Create Instance

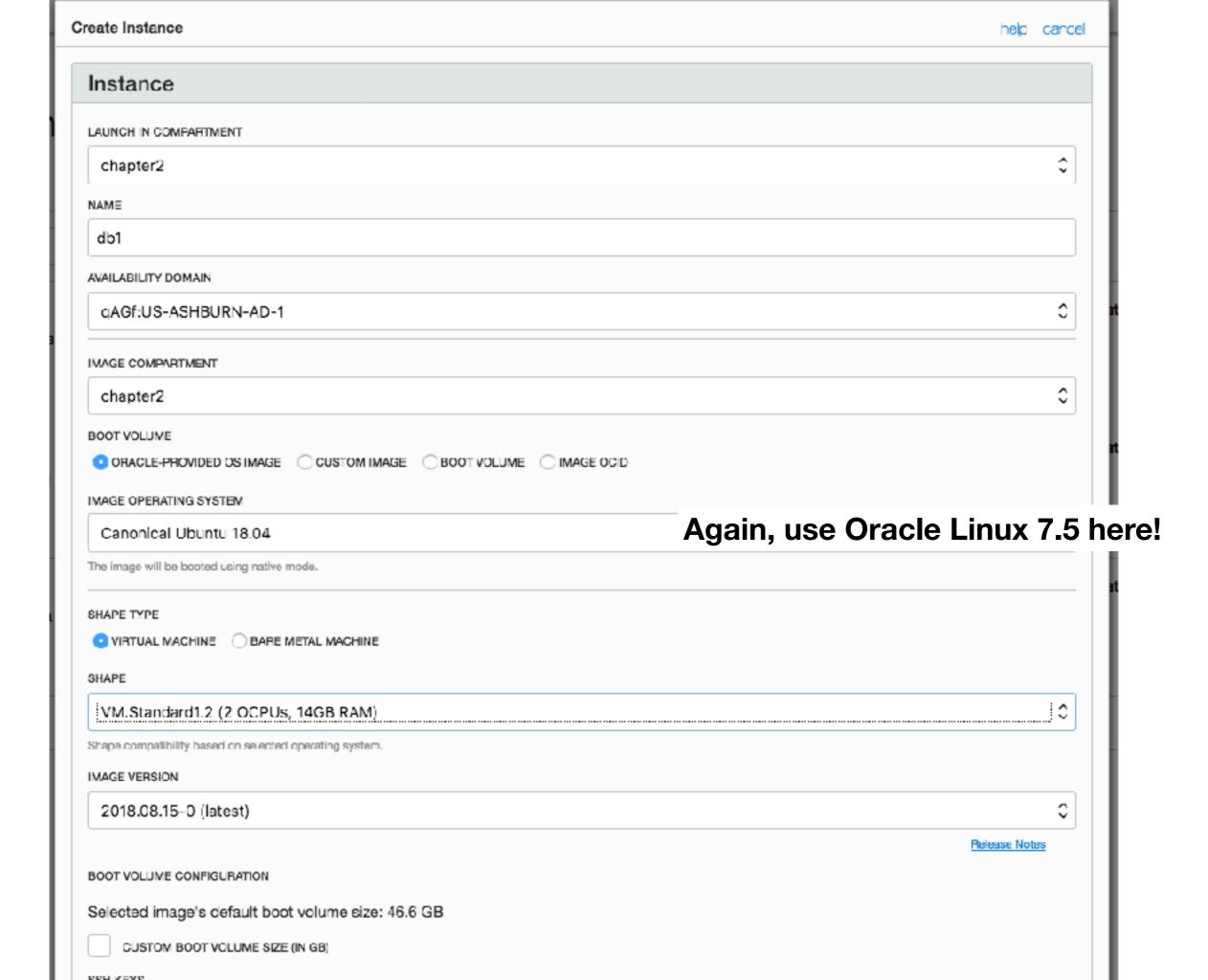


You should see this once the instance is booted. Things to note:

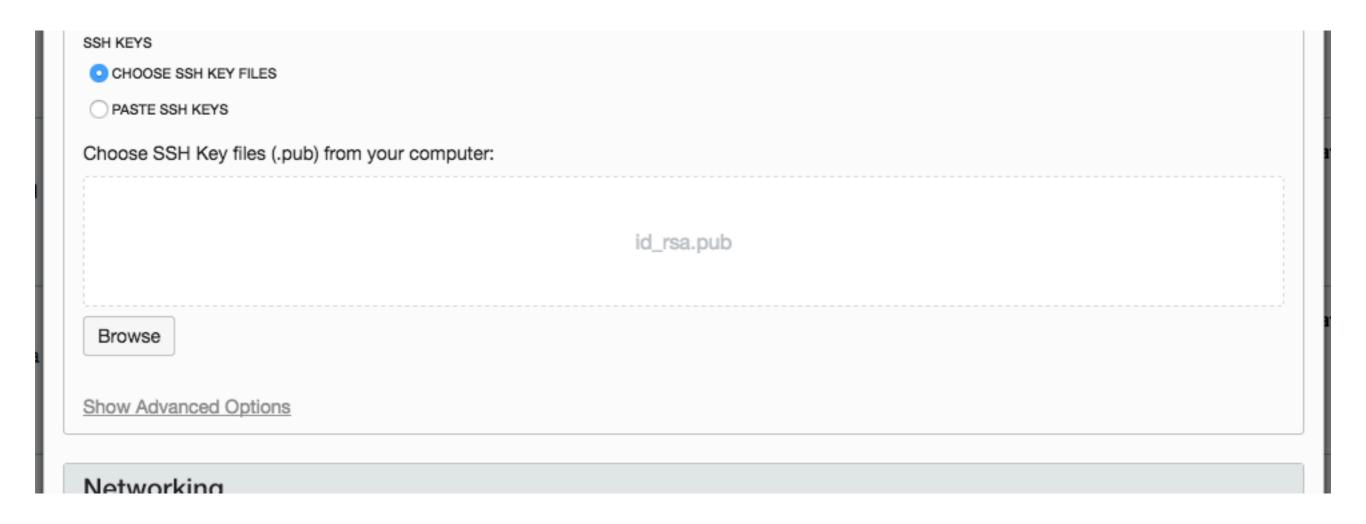
- there are two IP addresses listed!
- we'll use the *public* one to talk to it over the internet

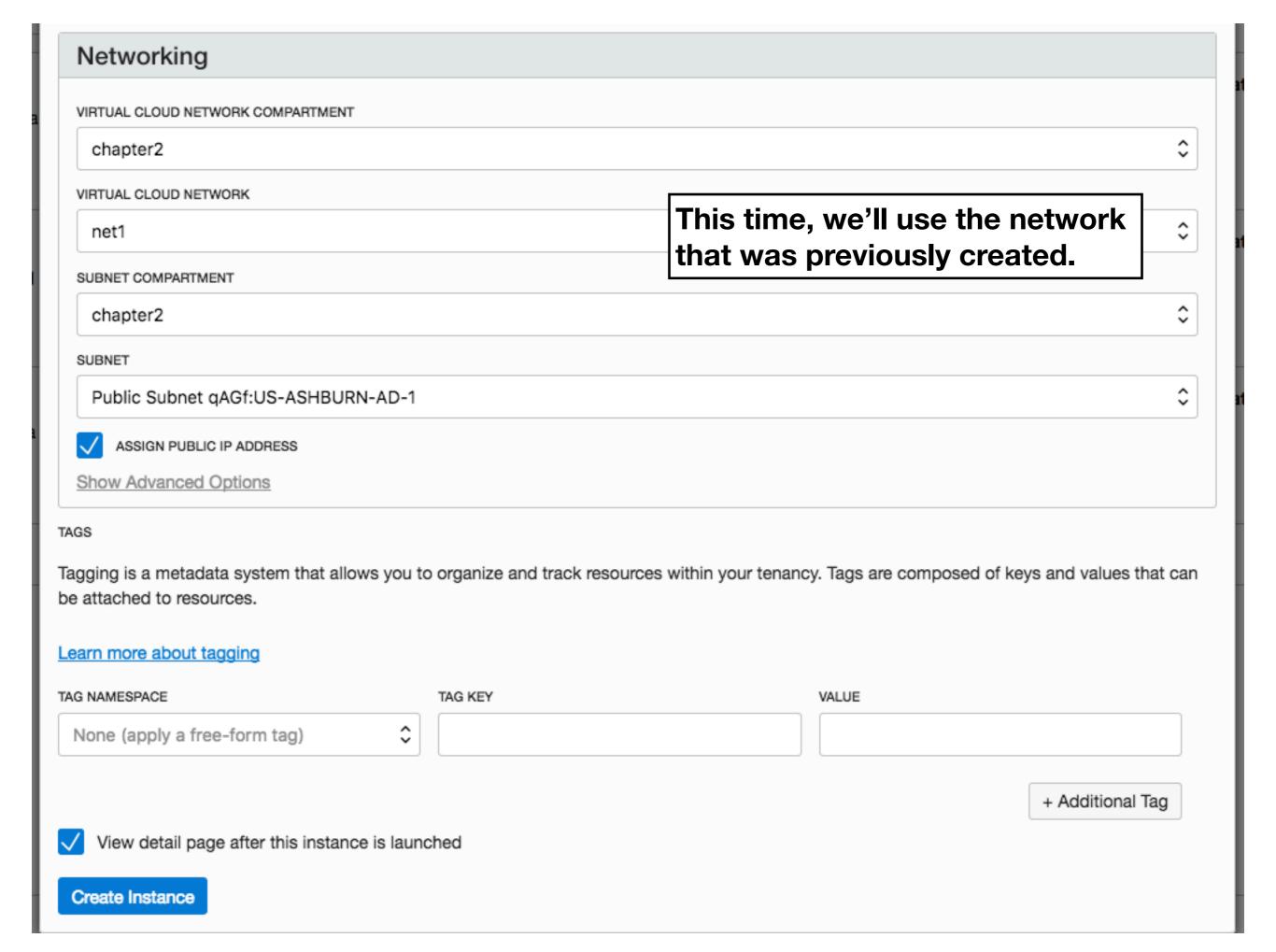
Booting the second instance

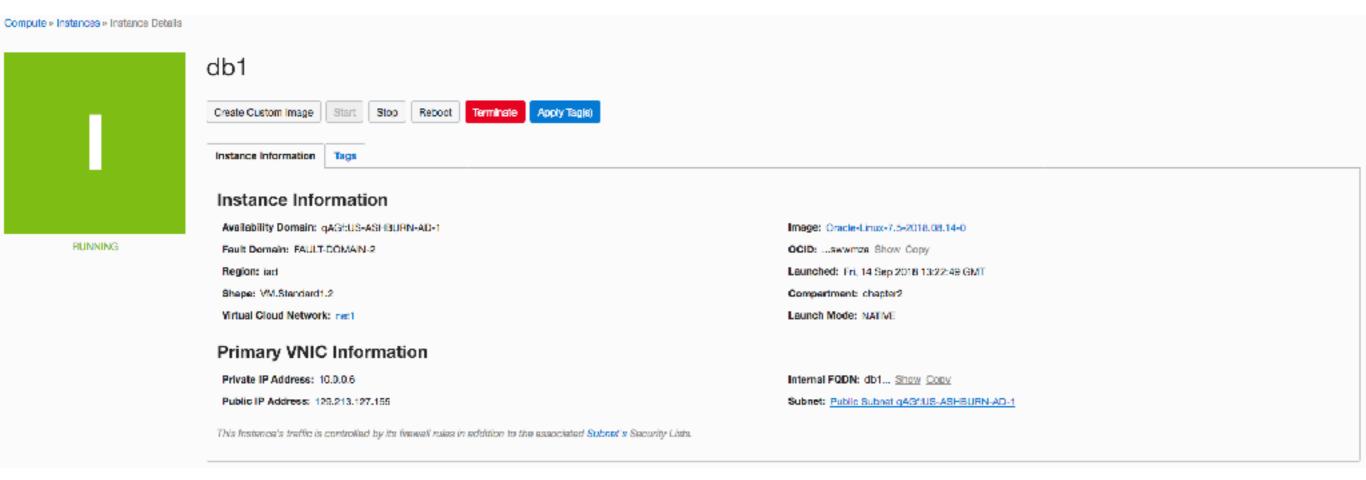
- We will call it "db1"
- We'll use the same network resources created for the first instance
 - (We'll look at those in a minute)
- Use "create instance" again...



We'll pick the same SSH key







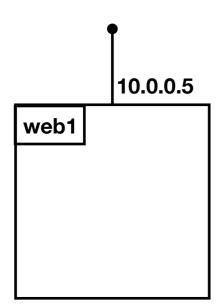
The result should look very similar.

Again, we have both an internal and external IP address.

(the Internet)

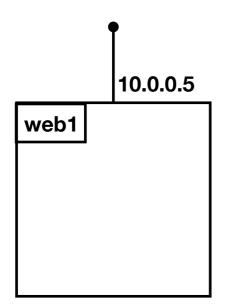
What does this look like?

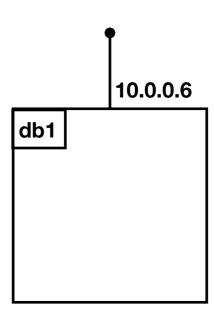
(the Internet)

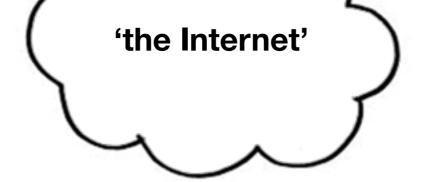


(the Internet)

We've two new VMs

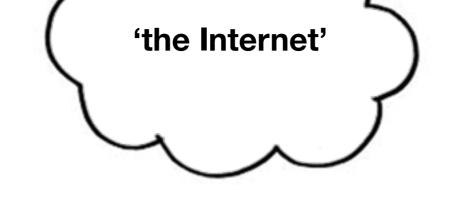




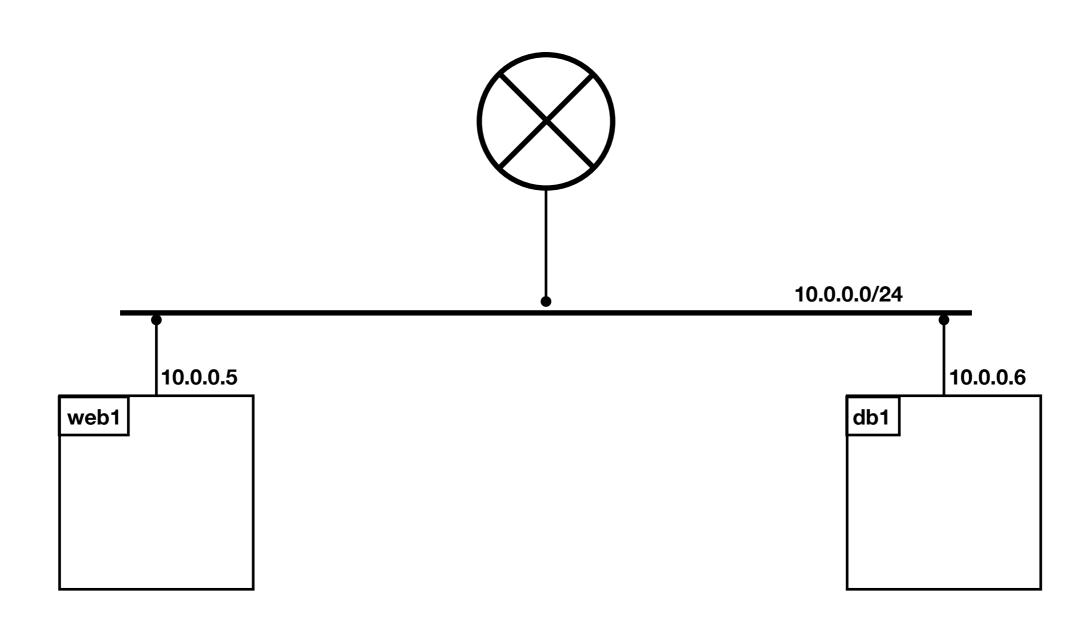


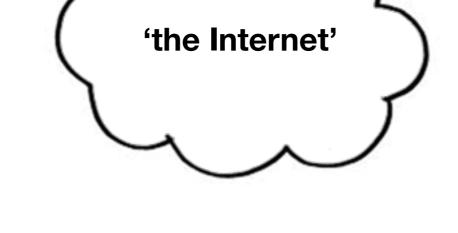
They sit on the same subnet





Each subnet is attached to a *router*.





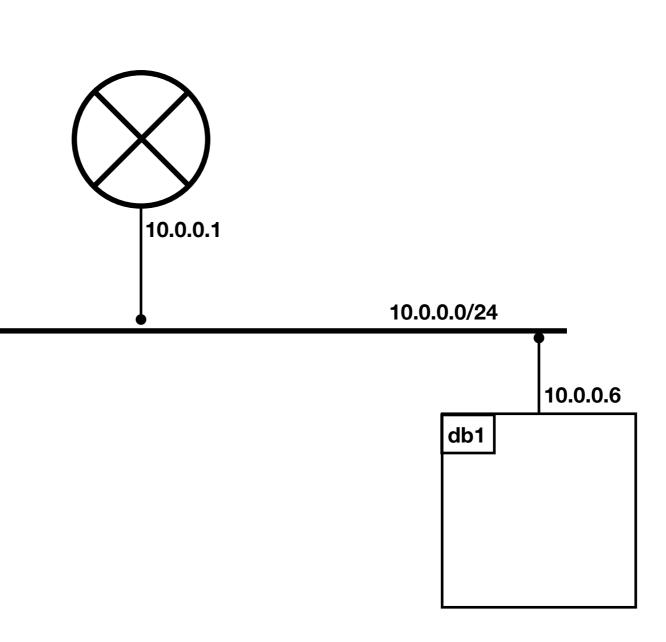
Each subnet is attached to a *router*.

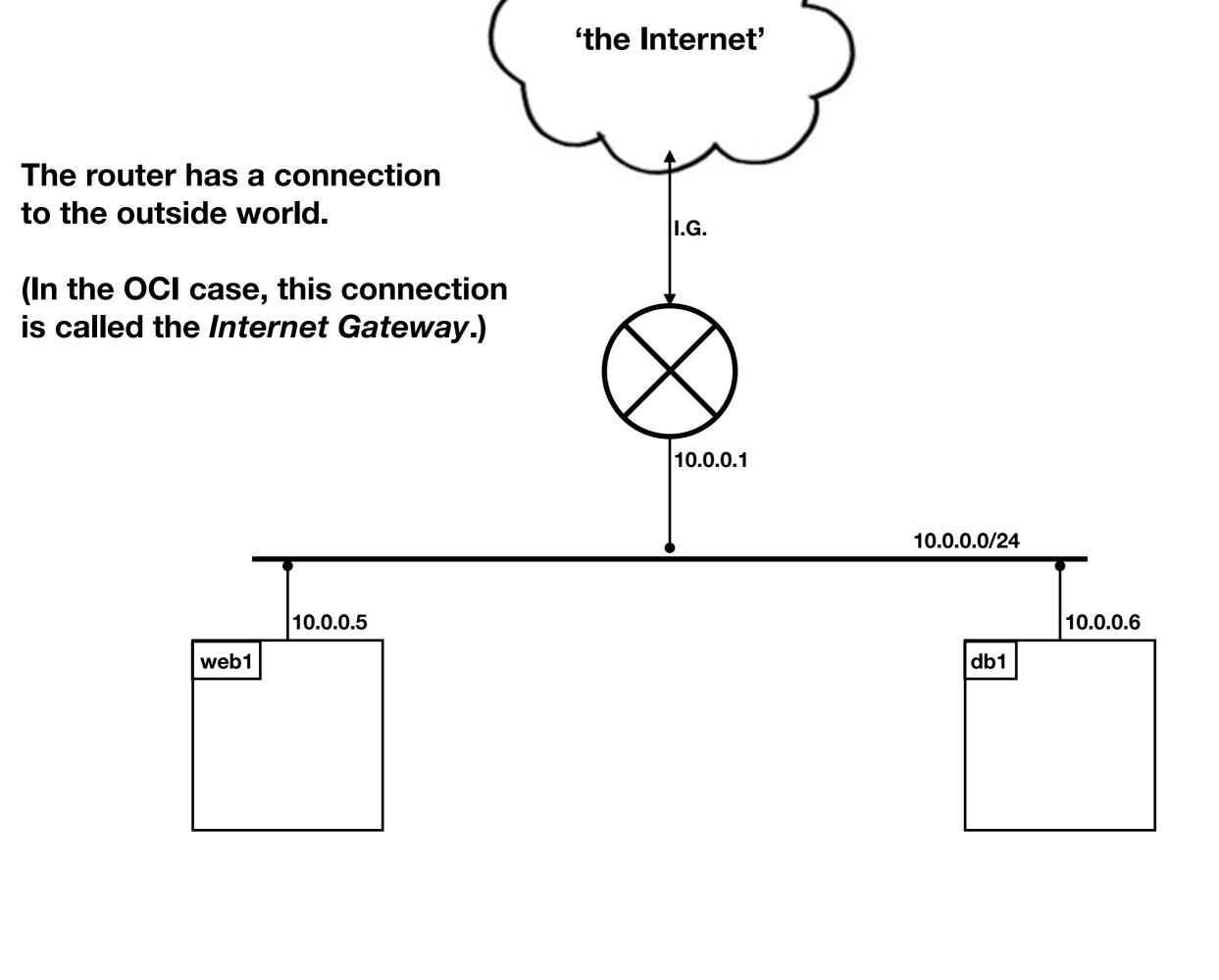
The attachment point has its own (internal) IP address.

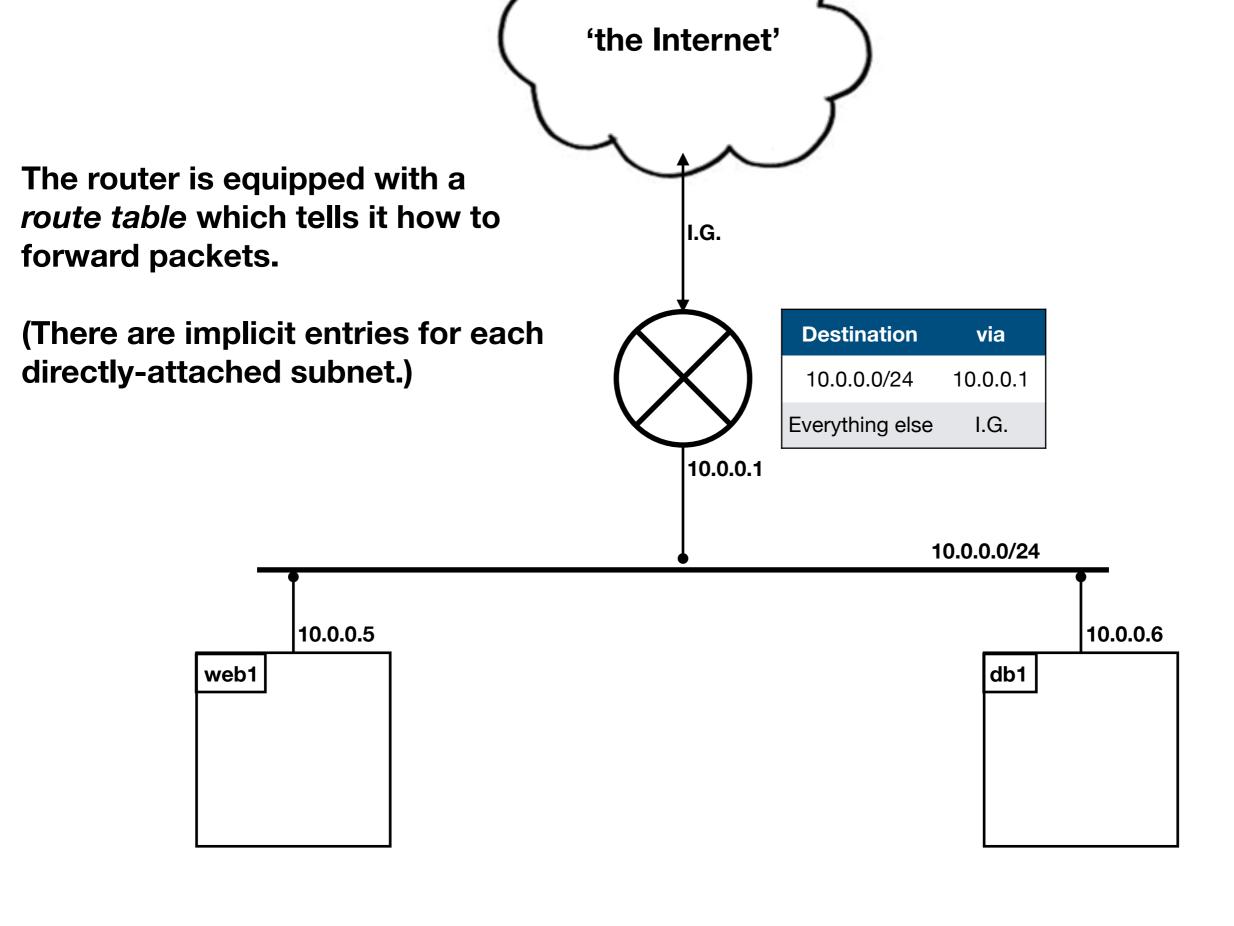
web1

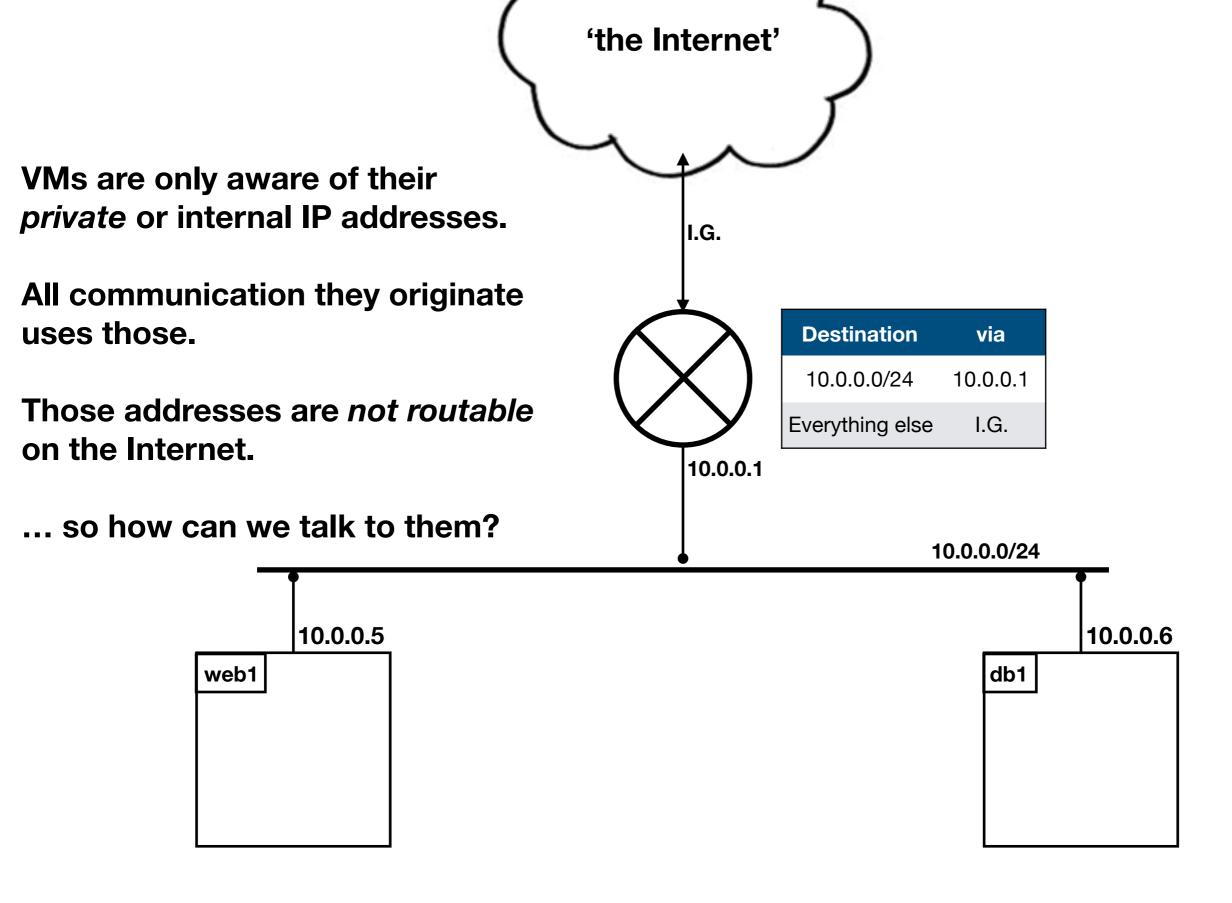
10.0.0.5

You'll see this called a gateway address.

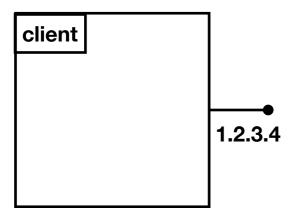


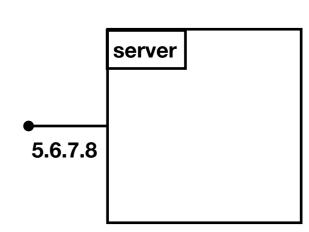




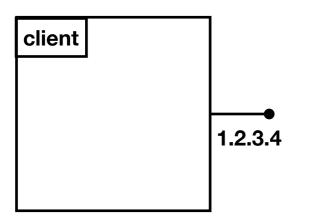


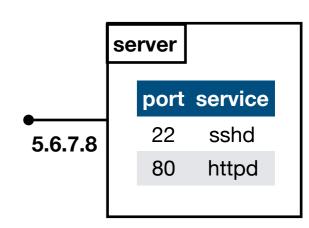
Each host involved has (at least) one address



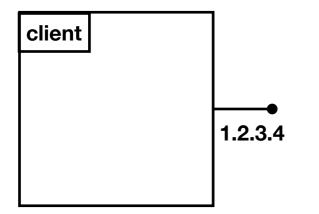


 A server may have several services on it. Each listens on a unique port. Typically, well-known services have port numbers assigned to them.

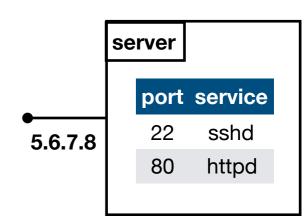




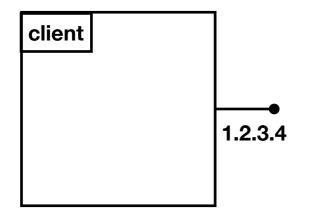
 A client might want to make several outgoing calls to the same service at the same time. To distinguish them, the client also allocates an ephemeral port (typically from higher in the available range).



ssh user@5.6.7.8 (port 32769 allocated)

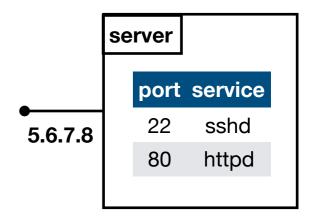


 A connection is identified by a 4-tuple: (local address, local port, remote address, remote port)
 All TCP packets carry these addresses.



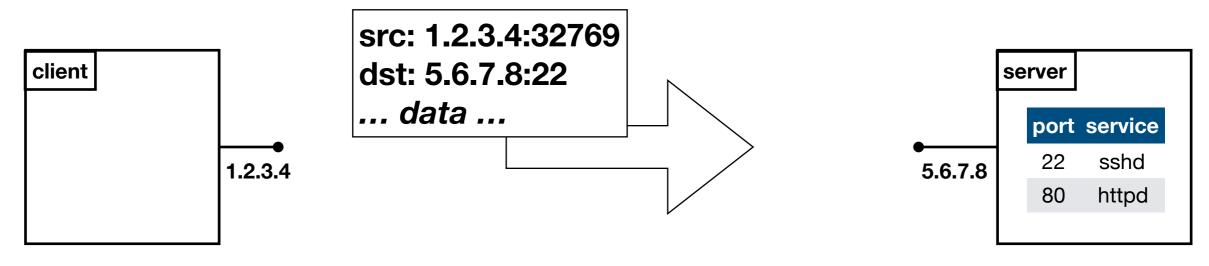
ssh user@5.6.7.8 (port 32769 allocated)

local	local	remote	remote	process
addr	port	addr	port	
1.2.3.4	32769	5.6.7.8	22	ssh



local	local	remote	remote	process
addr	port	addr	port	
5.6.7.8	22	1.2.3.4	32769	sshd

 A connection is identified by a 4-tuple: (local address, local port, remote address, remote port)
 All TCP packets carry these addresses.

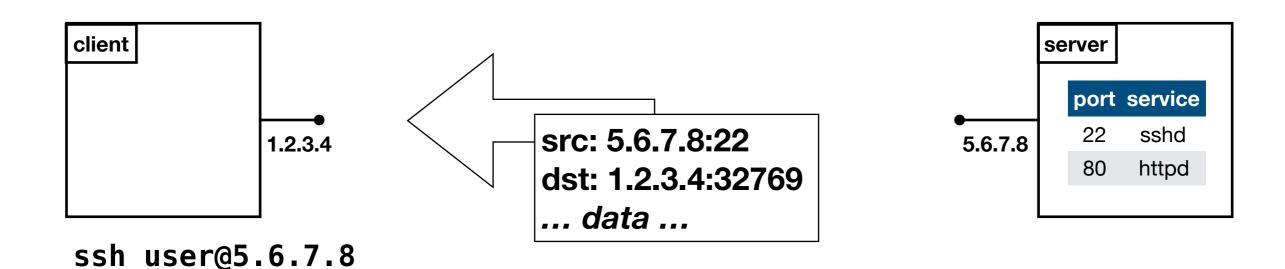


ssh user@5.6.7.8 (port 32769 allocated)

local	local	remote	remote	process
addr	port	addr	port	
1.2.3.4	32769	5.6.7.8	22	ssh

local	local	remote	remote	process
addr	port	addr	port	
5.6.7.8	22	1.2.3.4	32769	sshd

 A connection is identified by a 4-tuple: (local address, local port, remote address, remote port)
 All TCP packets carry these addresses.

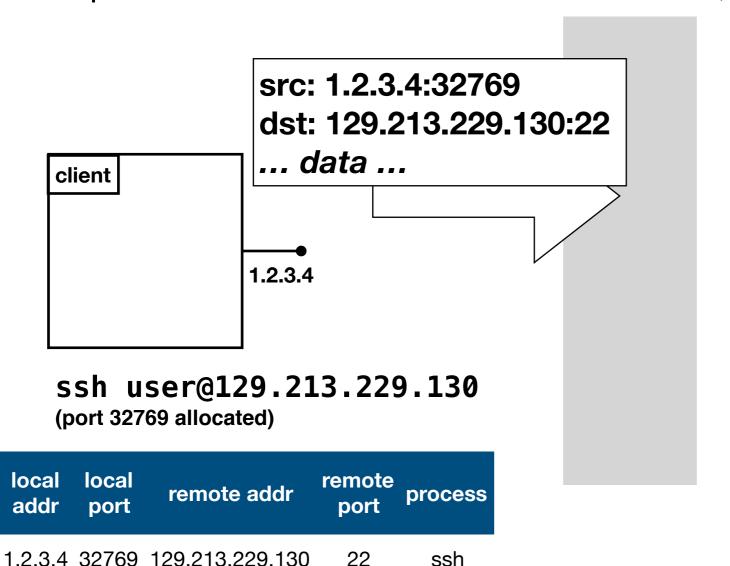


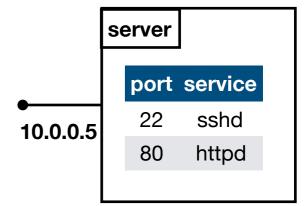
		remote addr		process
1.2.3.4	32769	5.6.7.8	22	ssh

(port 32769 allocated)

local	local	remote	remote	process
addr	port	addr	port	
5.6.7.8	22	1.2.3.4	32769	sshd

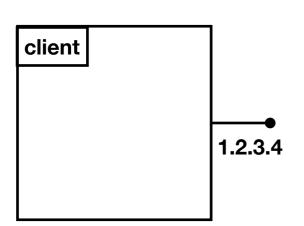
• The *Internet Gateway* rewrites addresses on inbound and outbound packets. The server sees a local address; the client sees the public one.





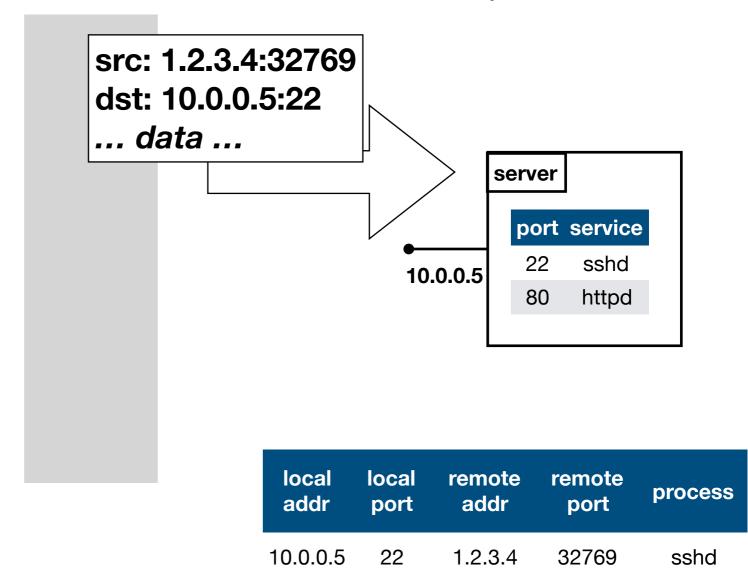
		remote addr		process
10.0.0.5	22	1.2.3.4	32769	sshd

• The *Internet Gateway* rewrites addresses on inbound and outbound packets. The server sees a local address; the client sees the public one.

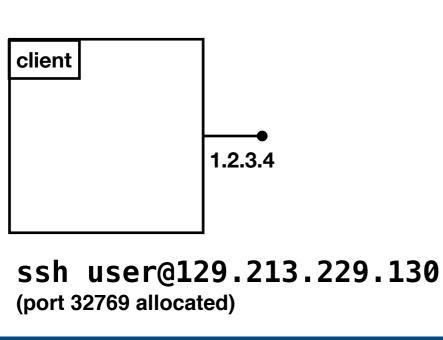


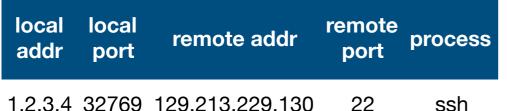
ssh user@129.213.229.130 (port 32769 allocated)

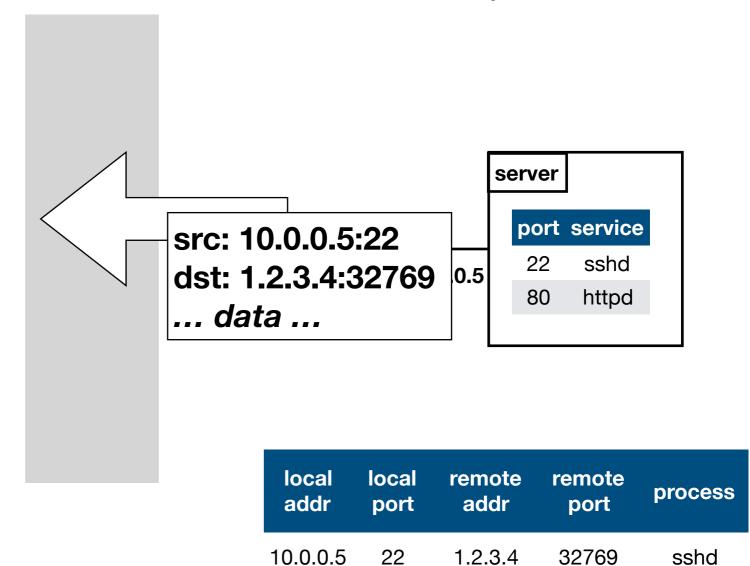
	local port	remote addr	remote port	process
1234	32769	129 213 229 130	22	ssh



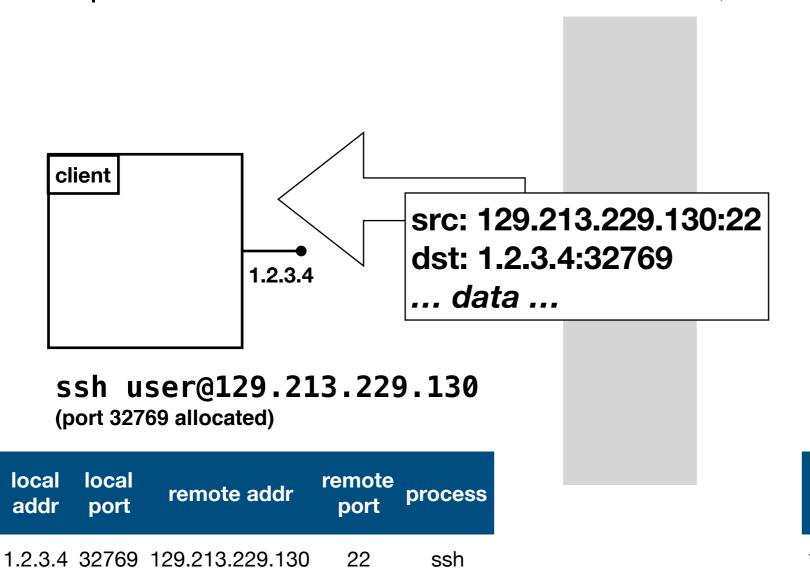
• The *Internet Gateway* rewrites addresses on inbound and outbound packets. The server sees a local address; the client sees the public one.







• The *Internet Gateway* rewrites addresses on inbound and outbound packets. The server sees a local address; the client sees the public one.



	server		
		port	service
10.0.0.5		22	sshd
10101010		80	httpd

		remote addr		process
10.0.0.5	22	1.2.3.4	32769	sshd

Armed with that, you can inspect these connection tables using *netstat*

(There are other commands that'll give you this information)

Command-line options vary on a Mac: use netstat -anf inet

```
% netstat -an46
Active Internet connections (servers and established)
                                         Foreign Address
Proto Recv-Q Send-Q Local Address
                                                                State
                 0 0.0.0.0:57439
                                         0.0.0.0:*
                                                                LISTEN
tcp
          0 0 127.0.0.1:3306
                                     0.0.0.0:*
                                                                LISTEN
tcp
                0 0.0.0.0:22
                                         0.0.0.0:*
                                                                LISTEN
tcp
                 0 192.168.99.4:44112
                                         192.168.99.2:22
                                                                ESTABLISHED
tcp
```

How does the VM configure itself?

It has an IP address, routing table, ssh key, etc.

There's a low-level and a higher-level configuration

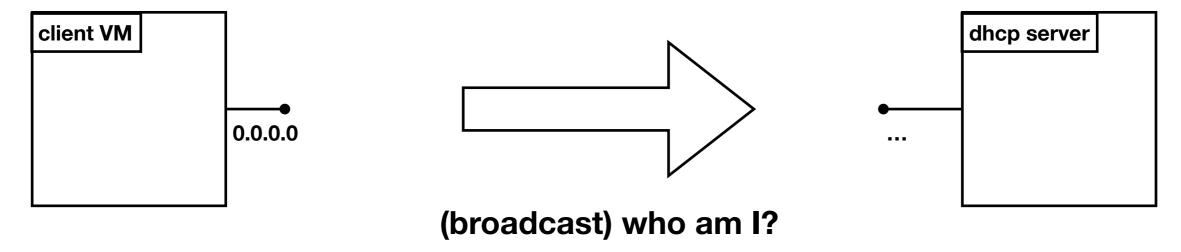
(dynamic host configuration protocol)

How does the instance get its IP address?



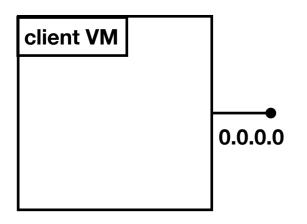
(dynamic host configuration protocol)

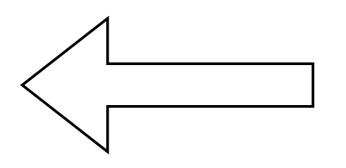
How does the instance get its IP address?

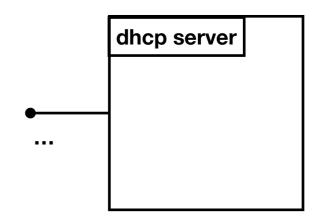


(dynamic host configuration protocol)

How does the instance get its IP address?







fixed-ip: 10.0.0.5 subnet-mask: /24 MTU: 9000 bytes

routing table: ...

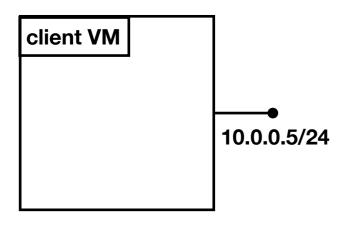
dns domain: ...

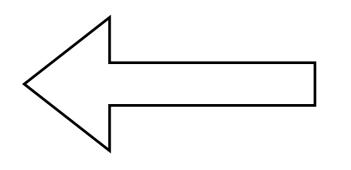
dns server: 169.254.169.254

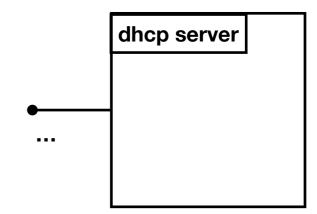
lease time: 1 day

(dynamic host configuration protocol)

How does the instance get its IP address?







fixed-ip: 10.0.0.5 subnet-mask: /24

MTU: 9000 bytes

routing table: ...

dns domain: ...

dns server: 169.254.169.254

lease time: 1 day

Other host metadata

(this includes your ssh key)

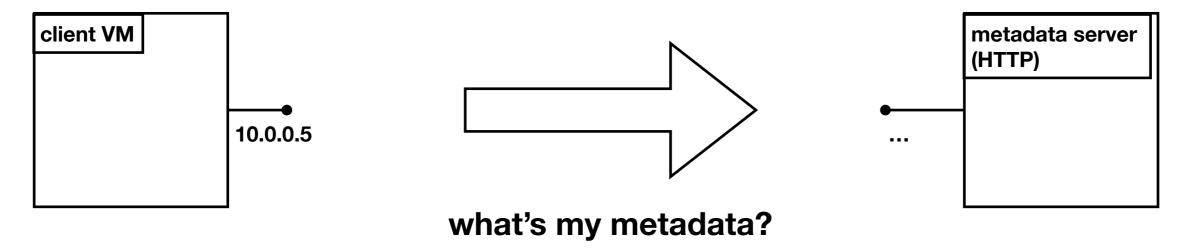
On first boot, the OS image is configured to pull additional configuration from a metadata server.

(You can search for *cloud-init* for more details)

first boot configuration

(cloud-init or equivalent)

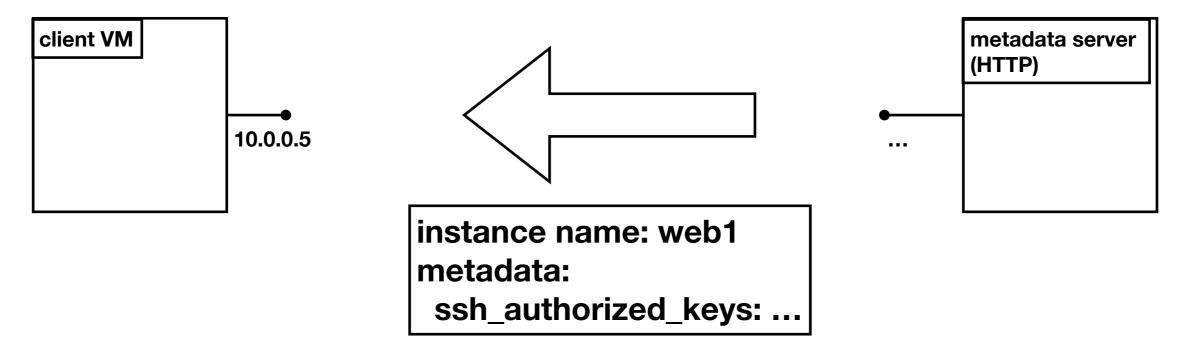
How does the instance get its remaining configuration?



first boot configuration

(cloud-init or equivalent)

How does the instance get its remaining configuration?



Review of the deployment plan

- Put a database on db1
- Put the java application on web1

Next steps: log in

In two separate shell windows, launch a connection to each VM.

If you've picked Oracle Linux, the username to log in with is opc. (For ubuntu, it's "ubuntu".)

The VMs should have been configured to accept your ssh key.

(Troubleshooting: add the -v flag to the ssh command for debugging output.)

% ssh opc@129.213.119.230

The authenticity of host '129.213.119.230 (129.213.119.230)' can't be established. ECDSA key fingerprint is SHA256:j01Kp0TAJTJgcKdlhecIH7b3KfghdMDoIA5viaMuNWY. Are you sure you want to continue connecting (yes/no)? **yes** Warning: Permanently added '129.213.119.230' (ECDSA) to the list of known hosts. [opc@web1 ~]\$

Next: deploy and configure the database

By way of warning: we're likely to repeatedly find "it doesn't work".

Small amounts of progress punctuated by systematic troubleshooting (or head-scratching) is *normal*.

When things don't work, there's usually a good reason - we just need to establish a process for narrowing down where the problem lies.

Deploying the database

- Plan: we'll use the pre-packaged software to do this:
 - Install the software
 - Make sure it's turned on
 - Change the root password
 - Add credentials and an empty database for the application to use

What's a package?

- Metadata:
 - Name, version, description, ...
 - Dependencies and conflicts
 - "Provides" both concrete and abstract
- pre-, post-installation scripts
- pre-, post-removal scripts
- File contents

What's a package repository?

- Usually just a web-server with a predictable layout
- The package metadata is collected into an index
- Package archives individually downloadable
- Typically protected using cryptographic signing (keys are preconfigured on the host)

Database: installation

```
[opc@db1 ~]$ sudo yum-config-manager --enable ol7_MySQL57
[opc@db1 ~]$ sudo yum install mysql-server
[opc@db1 ~]$ systemctl status mysqld.service
[opc@db1 ~]$ sudo systemctl enable mysqld.service
[opc@db1 ~]$ sudo systemctl start mysqld.service
```

This ought to set up a database server.

It'll be empty!

Check that it's running: look for it with ps -ef (look for *mysqld*)

Check that it's listening for connections: netstat -an46 (you might see :::3306)

Database: change the root password

```
[opc@db1 ~]$ sudo grep password /var/log/mysqld.log
2018-09-14T14:11:29.382824Z 1 [Note] A temporary password is generated for root@localhost: b;vRuNWWg8yK
[opc@db1 ~]$ mysql -u root -p
Enter password: b;vRuNWWg8yK
                                                     <- you won't see this
Welcome to the MySQL monitor. Commands end with; or \q.
Your MySQL connection id is 4
Server version: 5.7.23
Copyright (c) 2000, 2018, Oracle and/or its affiliates. All rights reserved.
Oracle is a registered trademark of Oracle Corporation and/or its
affiliates. Other names may be trademarks of their respective
owners.
Type 'help;' or '\h' for help. Type '\c' to clear the current input statement.
mysql> alter user 'root'@'localhost' identified by 'P8%aIjUxIh8:P4Wv';
Query OK, 0 rows affected (0.00 sec)
mysql> ^DBye
                                                     <- this is a Control-D
[opc@db1 ~]$
```

Check it worked!

```
[opc@db1 ~]$ mysql -u root -p
Enter password: P8%aIjUxIh8:P4Wv
Welcome to the MySQL monitor. Commands end with ; or \g.
Your MySQL connection id is 5
Server version: 5.7.23 MySQL Community Server (GPL)
```

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Type 'help;' or '\h' for help. Type '\c' to clear the current input statement.

mysql comes with some built-in schemas

Create some credentials for our application to use

We would like to limit the privileges available to the app to a bare minimum.

(They could be reduced further than shown here.)

Create some credentials for our application to use

mysql> create user if not exists 'app'@'%' identified by 'DxIHXE%6d7sD:EXI'; Query OK, 0 rows affected (0.00 sec)

These are the credentials we'll use from the application

Create a blank database schema for the app

```
mysql> create database app;
Query OK, 1 row affected (0.00 sec)

mysql> grant all privileges on app.* to 'app'@'%';
Query OK, 0 rows affected (0.00 sec)

mysql> flush privileges;
Query OK, 0 rows affected (0.00 sec)

mysql> ^DBye
```

Check!!

 If you confirm that things are working at each step, then unpicking problems can be less daunting.

Check!!

```
[opc@db1 \sim]$ mysql -u app app -p
Enter password: DxIHXE%6d7sD:EXI
Welcome to the MySQL monitor. Commands end with; or \g.
Your MySQL connection id is 14
Server version: 5.7.23 MySQL Community Server (GPL)
Copyright (c) 2000, 2018, Oracle and/or its affiliates. All rights reserved.
Oracle is a registered trademark of Oracle Corporation and/or its
affiliates. Other names may be trademarks of their respective
owners.
Type 'help;' or '\h' for help. Type '\c' to clear the current input statement.
mysql> show tables;
Empty set (0.00 sec)
```

mysql>

Check!!

Summary

- We've installed a database server
- We've added credentials for a new user to it (and the password isn't just "secret" :-))
- We've created a database
- We've confirmed that it works

Deployment plan

- We want to be able to talk to the database from our web host.
 - This will involve some additional configuration
 - At the moment our VMs can't talk to each other!

Inter-VM communication

```
[opc@web1 ~]$ ping db1
PING db1.sub09141050190.vcn0914105019.oraclevcn.com (10.0.0.6) 56(84) bytes of data.
^C
--- db1.sub09141050190.vcn0914105019.oraclevcn.com ping statistics ---
6 packets transmitted, 0 received, 100% packet loss, time 4999ms
```

Inter-VM communication

We can see two things from this:

 The hosts are configured to correctly find each other's private IP addresses by name.

(This uses a private, internal DNS server.)

Traffic between VMs is blocked.

The next hurdle: network security

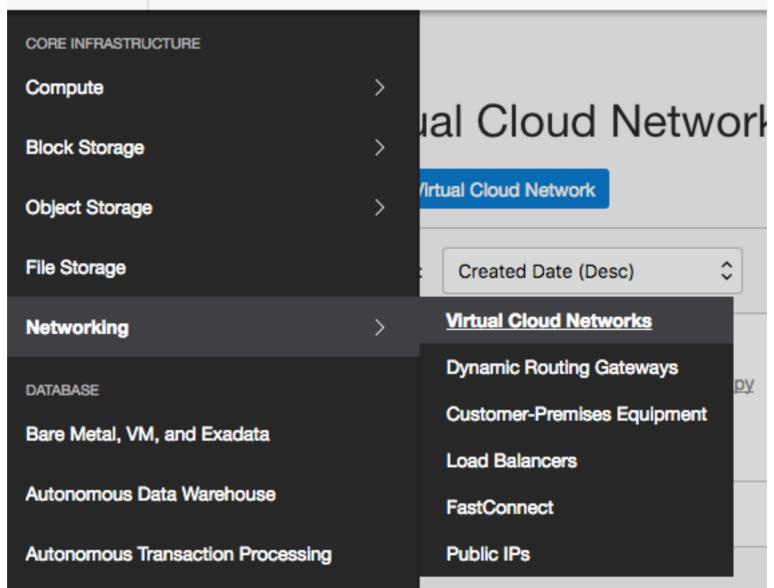
- By default, you can get ssh traffic in to hosts from the internet at large...
- And arbitrary connections from hosts out to the internet at large...
 - (this is useful for software installation!)
- ... but that's pretty much it.
- Network traffic between hosts on a subnet is limited!
- The principle here is: deny by default

Network security part one: subnet security rules

- These are applied outside of the VMs
- They control all traffic on the subnet
- That includes between VMs, to them from the outside, and from them.
 - To begin with, we want our Java application to be able to talk to the database.
 - We'll use mysql for the database; by default, that listens on port 3306, so we'll want to permit traffic *across our* subnet that's destined to that port.



ORACLE' Cloud Infrastructure



Networking « Virtual Cloud Networks » Virtual Cloud Network Details « Security Lists » Security List Details « Ingress Rules



AVAILABLE

Default Security List for net1

Security List Information Tags

OCID: ...yhteya Show Coov

Created: Fri. 14 Sep 2018 10:50:19 GMT

Instance traffic is controlled by firewall rules on each Instance in addition to this Security List

Resources

Ingress Rules (3)

Egress Rules (1)

Ingress Rules

Stateless Rules

No Ingress Rules

There are no stateless Ingress Rules for this Security List.

1	Stateful Rules							
	Source: 0.0.0.0/0	IP Protocot: TCP	Source Port Range: All	Destination Port Range: 22	Allows: TCP traffic for ports: 22 SSH Remote Login Protocol			
	Source: 0.0.0.0/0	IP Protocot ICMP			Allows: ICMP traffic for: 3, 4 Destination Unreachable: Fragmentation Needed and Don't Fragment was Set			
	Source: 10.0.0.0/16	IP Protocol: ICMP			Allows: ICMP traffic for: 3 Destination Unreachable			

Networking a Virtual Cloud Networks a Virtual Cloud Network Details a Security Lists a Security List Details a Egress Rules



Default Security List for net1

Edit Ali Rules Terminate Apply Tag(s)

Security List Information

OCID: ...yhtsya Show Copy

Created: F4, 14 Sep 2018 10:50:19 GMT

Instance traffic is controlled by firewall rules on each instance in addition to this Security List

Resources

Ingress Rules (3)

Egress Rules (1)

Egress Rules

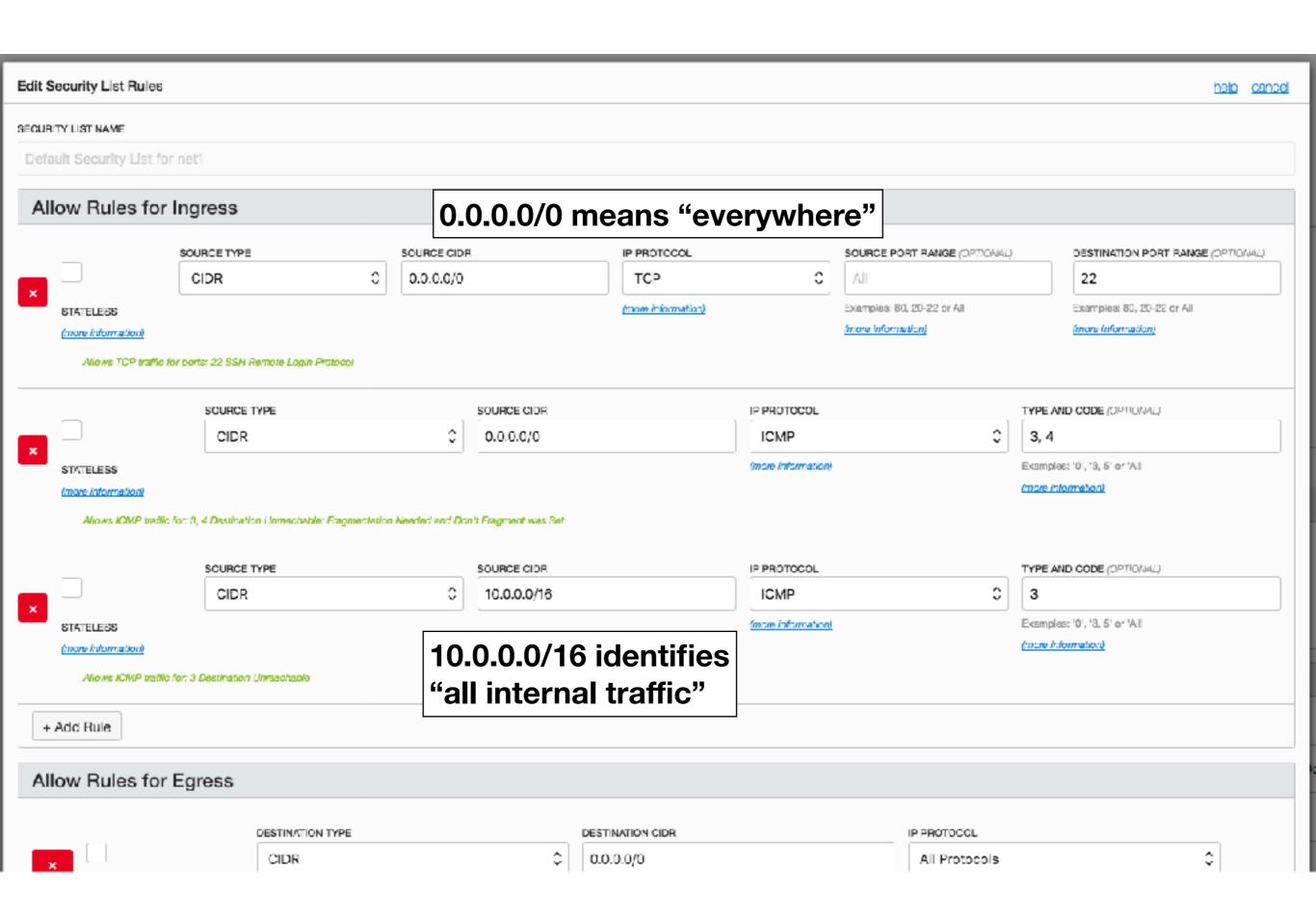
Stateless Rules

No Egress Rules

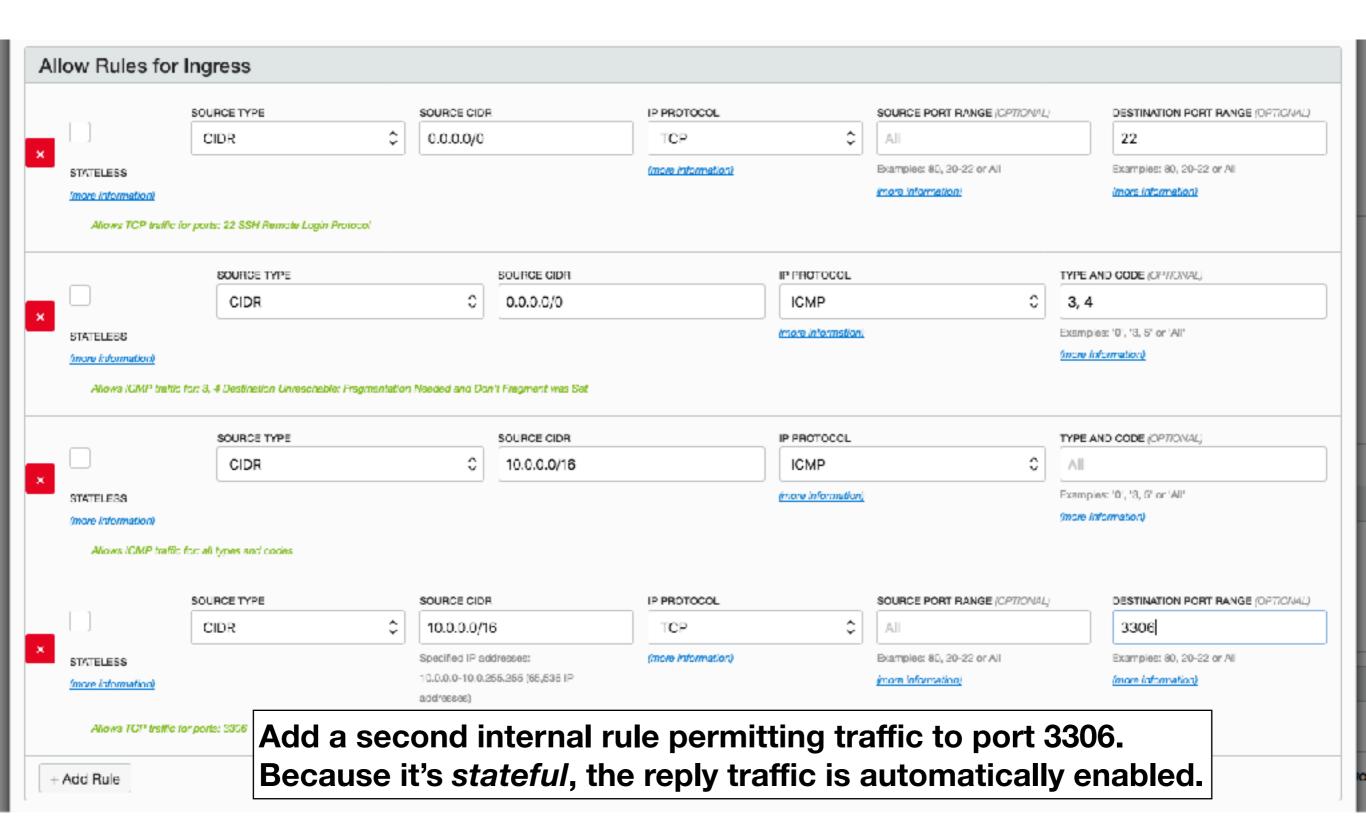
There are no stateless Egress Rules for this Security List.

Stateful Rules

Destination: 0.0.0.0/0 IP Protocol: All Protocols All Protocols



Edit Security List Rules												
SECURITY LIST NAME												
Defa	ult Security List for	net1										
Al	low Rules for I	ngress										
×		SOURCE TYPE	SOURCE CIDR	CIDR IP PROTOCOL		SOURCE PORT RANGE (OPTIONAL)	DESTINATION PORT RANGE (OPTICA/AL)					
		CIDR	0.0.0.0/0	TCP	0	All	22					
	STATELESS	3		(more information)		Examples: 80, 20-22 or All	Examples: 80, 20-22 or All					
	(more information)					(more information)	(more information)					
	Allows TCP traffic for	r ports: 22 SSH Rismote Login Protocol										
		SOURCE TYPE	SOURCE CIDE		IP PROTOCOL	,	TYPE AND GODE (OPTICAVAL)					
×		CIDR	0.0.0.0/0		ICMP		≎ 3, 4					
	STATELESS				(more Information)		Examples: '0', '3, 5' or 'All'					
	(more information)						(more information)					
	Allows ICMP traffic fo	or: 3, 4 Destination Unreachable: Fragmente	tion Needed and Don't Fragment was Set									
×		SOURCETYPE	SOURCE CIDR		IP PROTOCOL		TYPE AND CODE (OPTICIAL)					
		CIDR	10.0.0.0/16		ICMP	٥	All					
	STATELESS				(more information)		Examples: '0', '3, 5' or 'All					
	(move intermedian)					Changing	ICMP type to "A	ll"				
	Allows ICMP traffic fo	or: All all types and codes	Changing ICMP type to "All" permits <i>ping</i> traffic									
						permits <i>pi</i>	ing traπic	_				
+	Add Rule											



Try the ping check again

[opc@web1 ~]\$ ping db1

```
PING db1.sub09141050190.vcn0914105019.oraclevcn.com (10.0.0.6) 56(84) bytes of data. 64 bytes from db1.sub09141050190.vcn0914105019.oraclevcn.com (10.0.0.6): icmp_seq=1 ttl=64 time=0.252 ms 64 bytes from db1.sub09141050190.vcn0914105019.oraclevcn.com (10.0.0.6): icmp_seq=2 ttl=64 time=0.217 ms 64 bytes from db1.sub09141050190.vcn0914105019.oraclevcn.com (10.0.0.6): icmp_seq=3 ttl=64 time=0.238 ms ^C ____ db1.sub09141050190.vcn0914105019.oraclevcn.com ping statistics ____ 3 packets transmitted, 3 received, 0% packet loss, time 2001ms rtt min/avg/max/mdev = 0.217/0.235/0.252/0.022 ms [opc@web1 ~]$
```

What about traffic to port 3306?

- We'll use a low-level tool called netcat, or nc, to test this.
 - The goal is simply to see if we get any traffic.

 Begin on the db1 host - can we get traffic locally to the database?

```
[opc@db1 ~]$ sudo yum install -y nc
[opc@db1 ~]$ nc localhost 3306 < /dev/null

5.7.2vWHk#U4???26 *MM"mysql_native_password[opc@db1 ~]$

[opc@db1 ~]$ nc db1 3306 < /dev/null

J
5.7.23 XG}a\#x???BG\L:9;Gysql_native_password[opc@db1 ~]$</pre>
```

• It might look like gibberish, but there's some traffic passing there.

Let's try the same test from the web1 host.

```
[opc@web1 ~]$ sudo yum install -y nc
[opc@web1 ~]$ nc db1 3306
(hangs)

enable security rule, then...

[opc@web1 ~]$ nc db1 3306
Ncat: No route to host.
```

Without the security rule enabled, netcat simply hangs.

Once the security rule is enabled, however, *netcat* still fails. Why?

Host-based firewalls

- These apply traffic rules within a VM
- The principle here is defence in depth
- We need to explicitly permit traffic to the mysql service on the VM db1.

VM db1: enable access to the mysql service

```
[opc@db1 ~]$ sudo firewall-cmd --get-services
RH-Satellite-6 amanda-client amanda-k5-client bacula bacula-client bitcoin bitcoin-
rpc bitcoin-testnet bitcoin-testnet-rpc ceph ceph-mon cfengine condor-collector ctdb
dhcpv6 dhcpv6-client dns docker-registry dropbox-lansync elasticsearch freeipa-
ldap freeipa-ldaps freeipa-replication freeipa-trust ftp ganglia-client ganglia-
master high-availability http https imap imaps ipp ipp-client ipsec iscsi-target
kadmin kerberos kibana klogin kpasswd kshell ldap ldaps libvirt libvirt-tls
managesieve mdns mosh mountd ms-wbt mssql mysql nfs nfs3 nrpe ntp openvpn ovirt-
imageio ovirt-storageconsole ovirt-vmconsole pmcd pmproxy pmwebapi pmwebapis pop3
pop3s postgresql privoxy proxy-dhcp ptp pulseaudio puppetmaster quassel radius rpc-
bind rsh rsyncd samba samba-client sane sip sips smtp smtp-submission smtps snmp
snmptrap spideroak-lansync squid ssh synergy syslog syslog-tls telnet tftp tftp-
client tinc tor-socks transmission-client vdsm vnc-server wbem-https xmpp-bosh xmpp-
client xmpp-local xmpp-server
[opc@db1 ~]$
```

This gives a list of everything it knows about. We can see the *mysql* service in there.

VM db1: enable access to the mysql service

```
[opc@db1 ~]$ sudo firewall-cmd --add-service mysql
success
[opc@db1 ~]$ sudo firewall-cmd --list-all
public
  target: default
  icmp-block-inversion: no
  interfaces:
  sources:
  services: ssh dhcpv6-client mysql
  ports:
  protocols:
  masquerade: no
  forward-ports:
  source-ports:
  icmp-blocks:
  rich rules:
[opc@db1 ~] $ sudo firewall-cmd —-runtime-to-permanent
```

Check!!

```
[opc@web1 ~]$ nc db1 3306 < /dev/null

5.7.23
OCiQu&???
    NE1yd}pmysql_native_password[opc@web1 ~]$</pre>
```



Check!!

 We'll install the mysql command-line client for a more sophisticated check.



Summary

- We've permitted connectivity from the VM web1 to the VM db1.
- We've demonstrated that we can talk to the database service from the host where we'll be running our application.

(So, our application should be able to talk to it also.)

Deployment plan: install the Java application

- We'll build the application somewhere else, and copy the resulting jar file onto the VM.
- We'll need to install a JRE to run it.
- We'll begin by launching the application directly from the command-line, then look at how we can get it to automatically restart (like mysql does)

Build and copy the .jar file

- As a pre-requisite to this stage, you should have built the application locally.
- Copy the jar file up to web1:

```
% ./gradlew build
% scp build/libs/uob-todo-app-0.1.0.jar opc@129.213.119.230:
uob-todo-app-0.1.0.jar
588.2KB/s 00:58
```

Install a JRE on web1

Another yum invocation:

```
[opc@web1 ~]$ sudo yum install -y java-1.8.0-openjdk-headless
...
Complete!
[opc@web1 ~]$ java -version
openjdk version "1.8.0_181"
OpenJDK Runtime Environment (build 1.8.0_181-b13)
OpenJDK 64-Bit Server VM (build 25.181-b13, mixed mode)
[opc@web1 ~]$
```

Try running the Java app direct from the command-line

 We can launch the application directly - although it'll only run until we press Control-C or close the ssh session.
 (The \ at the end of a line tells the shell you've not finished typing yet)

[opc@web1 \sim]\$ java \

Check!!

use curl to talk to the application locally.
 In a second session to web1:

Check the database

 Open a session to db1 and attach to mysql as the app user, as before -

```
mysql> show tables;
  Tables_in_app
  first
  hibernate_sequence
  todo_item
3 rows in set (0.00 \text{ sec})
mysql> describe todo_item;
  Field
               Type
                                              Default
                                       Key
                               Null
               bigint(20)
                                       PRI
                                              NULL
  id
                               N0
               bit(1)
  completed
                               YES
                                              NULL
               varchar(255)
  title
                               N0
                                              NULL
  rows in set (0.00 sec)
```

Set the Java app up to run as a daemon

- We'll use a systemd unit file
- We'll read the password from a file
- We'll run as the opc user
- The process still listens on port 8080

• Put the password into a file

```
[opc@web1 ~]$ cat <<'EOF' > ~/app.password
> APP_PASSWORD=DxIHXE%6d7sD:EXI
> EOF
```

Construct a systemd unit file

```
[opc@web1 ~] $ cat <<'EOF' | sudo tee /etc/systemd/system/app.service
> [Unit]
> Description=Sample Java application
> After=network.service
> [Service]
> Type=simple
> EnvironmentFile=/home/opc/app.password
> ExecStart=/usr/bin/java \
  -Dspring.datasource.url=jdbc:mysql://db1:3306/app \
> -Dspring.datasource.username=app \
> -Dspring.datasource.password=${APP_PASSWORD} \
> -jar /home/opc/uob-todo-app-0.1.0.jar
> Restart=never
> StandardOutput=journal
> StandardError=journal
> TimeoutStartSec=300
> User=opc
> Group=opc
> [Install]
> WantedBy=multi-user.target
> EOF
```

Ensure the unit activates on reboot, then start it

```
[opc@web1 ~]$ sudo systemctl daemon-reload [opc@web1 ~]$ sudo systemctl enable app [opc@web1 ~]$ sudo systemctl start app
```

Check its status!

Check again using curl

Permit inbound traffic to the HTTP port

- Two-stage process: add a firewall rule on web1 permitting that traffic
- Add a security rule to port 8080 from 0.0.0.0/0 (all source ports)
- Check! Can you point your browser at that IP address?

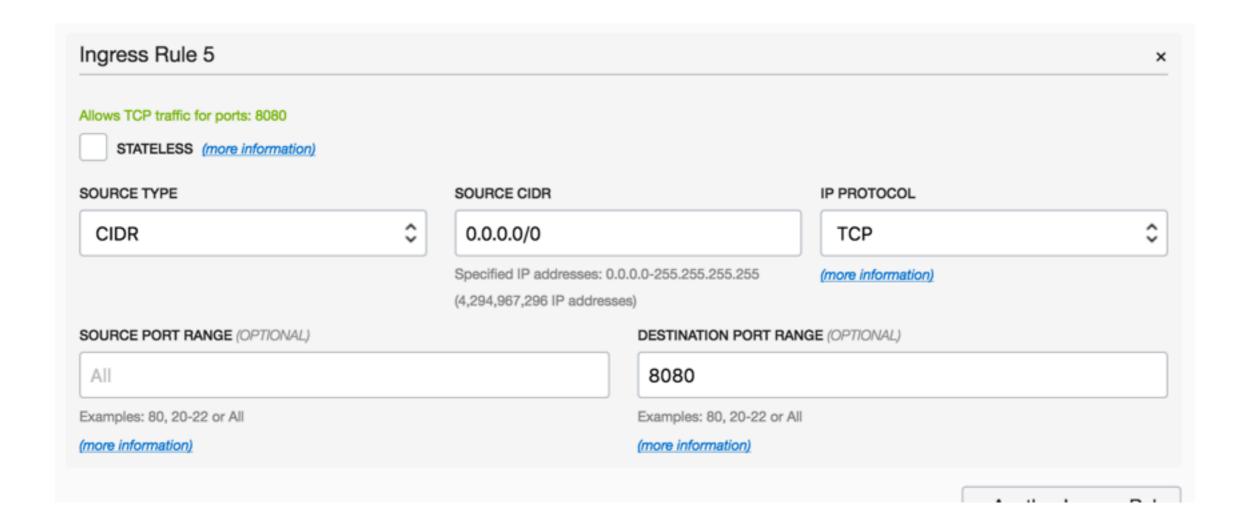
```
[opc@web1 ~] $ sudo firewall-cmd --add-port 8080/tcp
success
[opc@web1 ~]$ sudo firewall-cmd --list-all
public
  target: default
  icmp-block-inversion: no
  interfaces:
  sources:
  services: ssh dhcpv6-client
  ports: 8080/tcp
  protocols:
  masquerade: no
  forward-ports:
  source-ports:
  icmp-blocks:
  rich rules:
[opc@web1 ~] $ sudo firewall-cmd --runtime-to-permanent
```

success

Adding the security rule

- "Menu" / Networking > Virtual Cloud Networks
- Select "net1"
- Select "Default security list for net1"
- "Edit all rules"
- Add an *ingress* rule as follows...

Adding the security rule



(Don't forget to save the change)

Check!!

From a laptop / desktop:

Try pointing a browser at http://129.213.119.230:8080

Troubleshooting:

- "It doesn't work!"
 - Is the process started? Is it still running? (systemctl status or ps)
 - Did it crash? Check logs (look in /var/log or use journalctl)
 - Is it listening? (netstat or Isof)
 - Can I talk to it locally? (nc or a specific protocol client, like mysql or curl)
 - Can I talk to it from another VM?
 - Check host firewall
 - Check security rules
 - Can I talk to it from across the internet? (Should I be able to?)
 - Can it talk to its dependencies?
 - This is application-specific. Are any embedded credentials correct? Can you make a connection to the same service from the same VM?

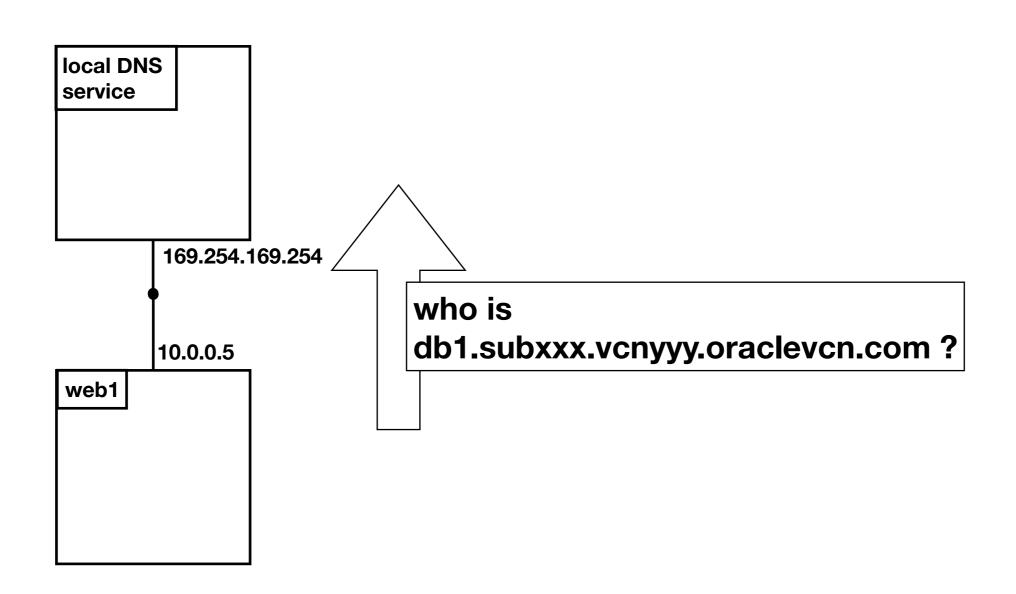
Locating the application on the net

IP addresses aren't very friendly.

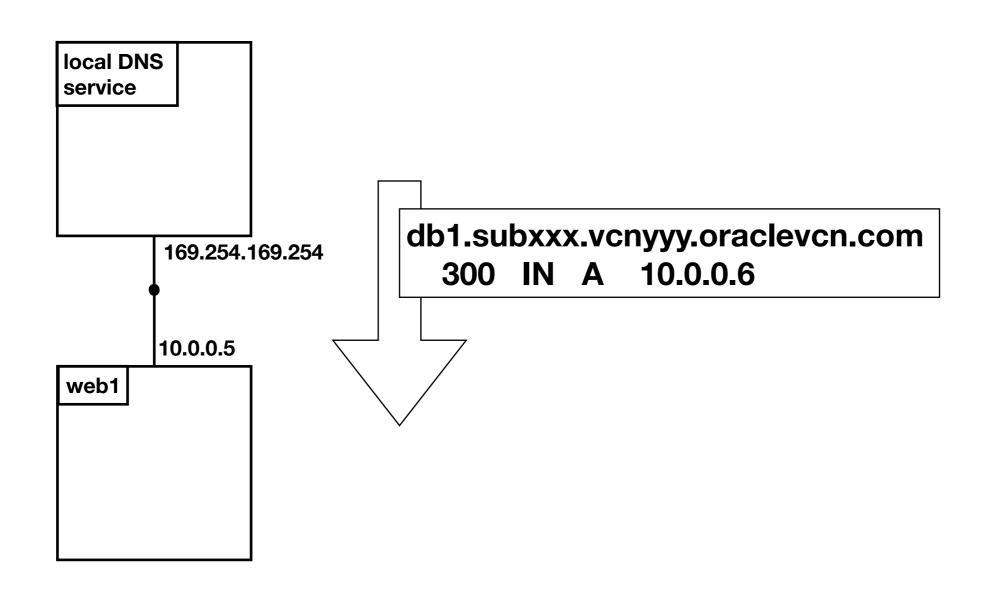
We mentioned the user of an internal DNS to let VMs locate each other by name.

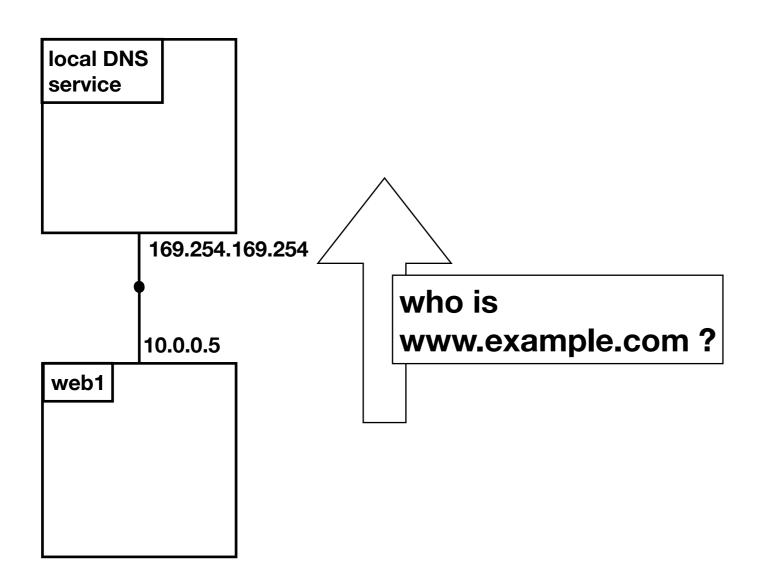
The world at large uses DNS to do the same thing.

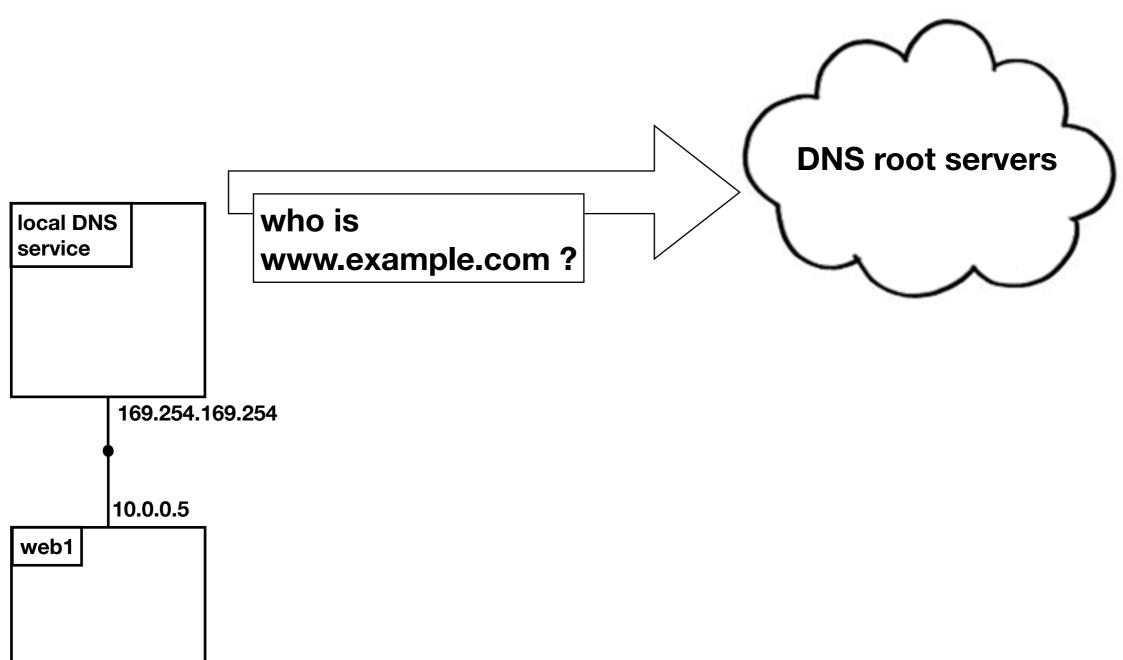
(local names)

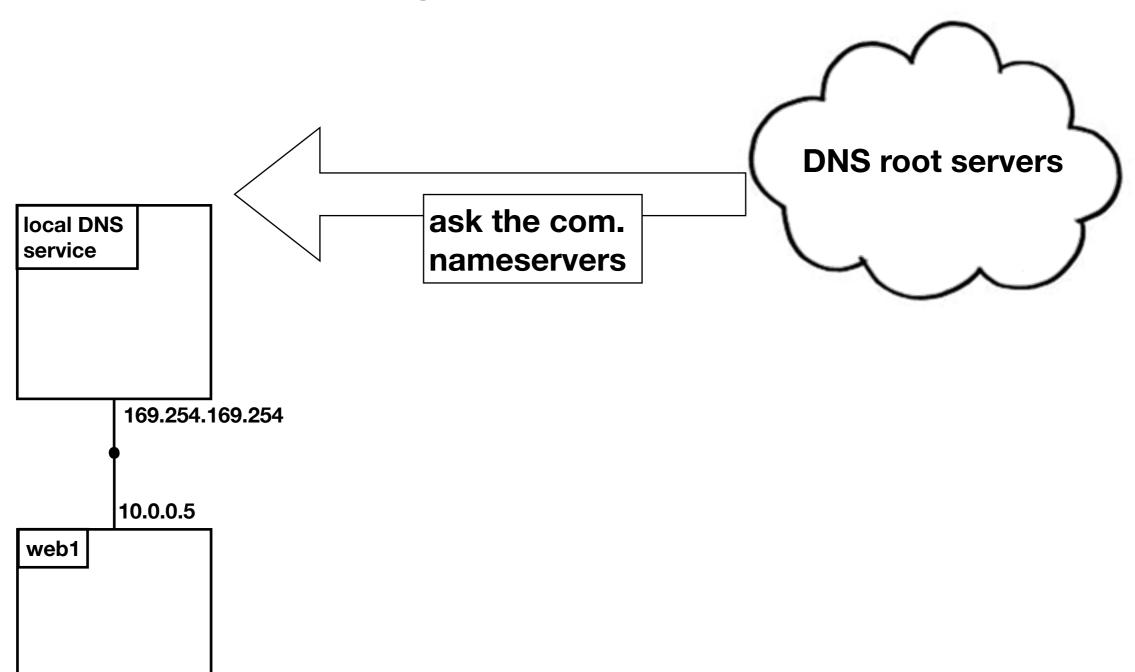


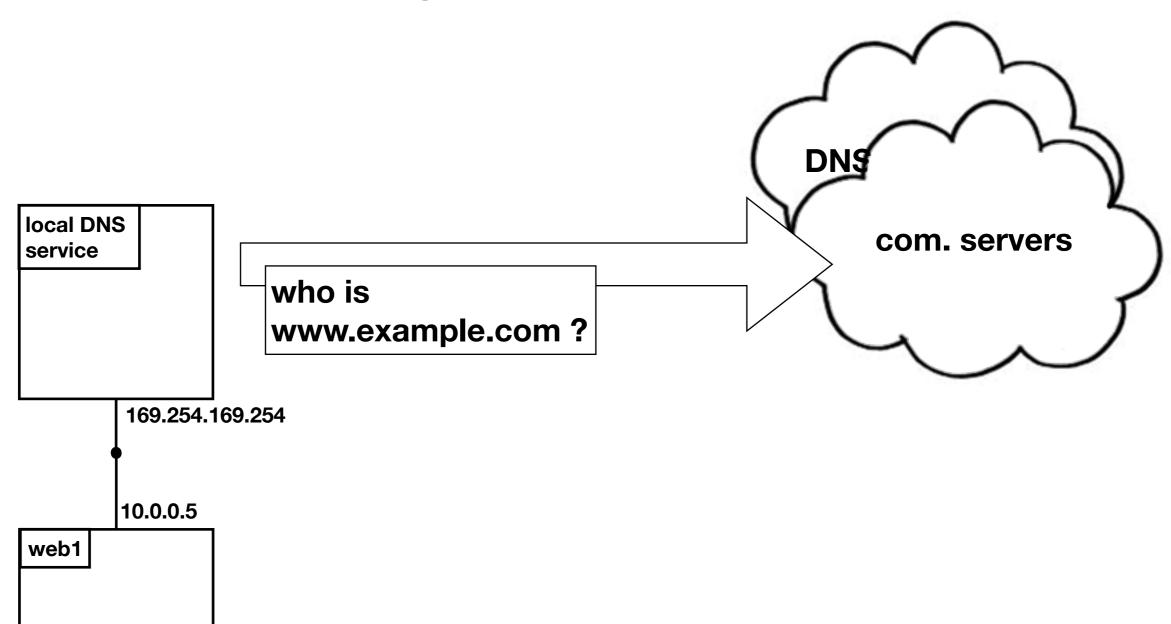
(local names)

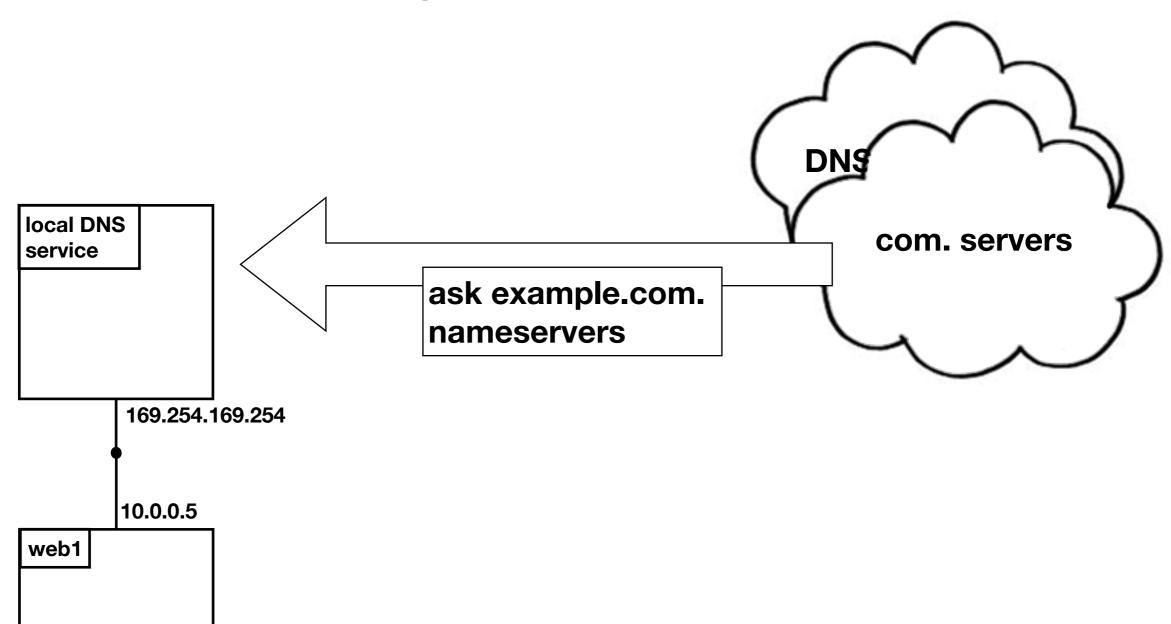


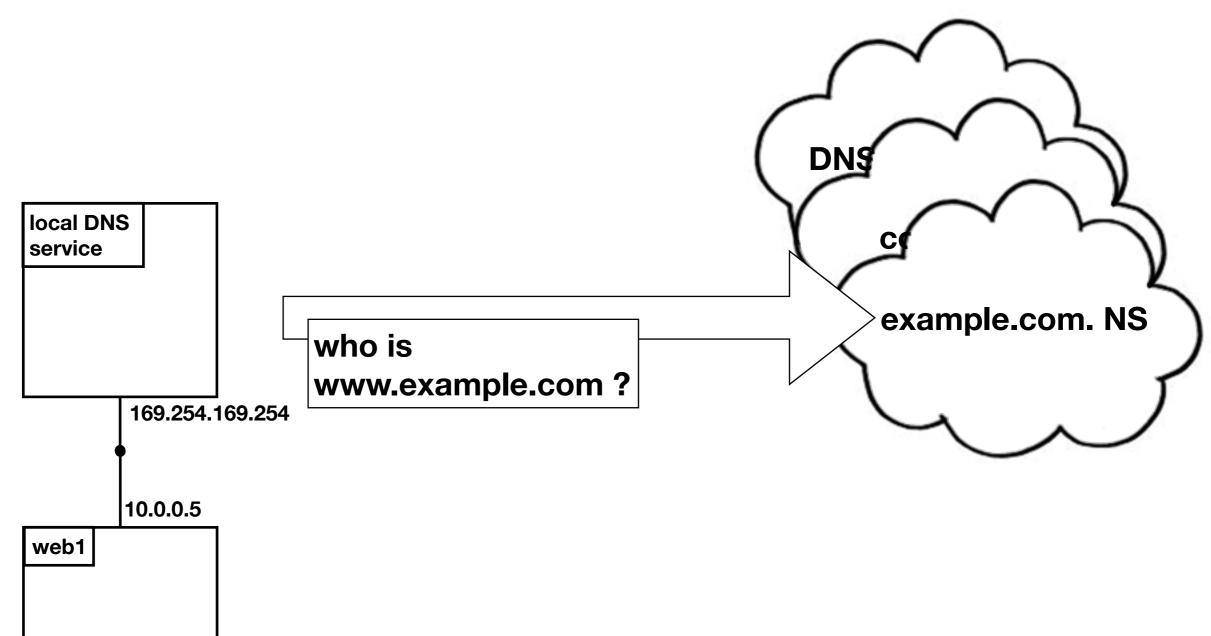


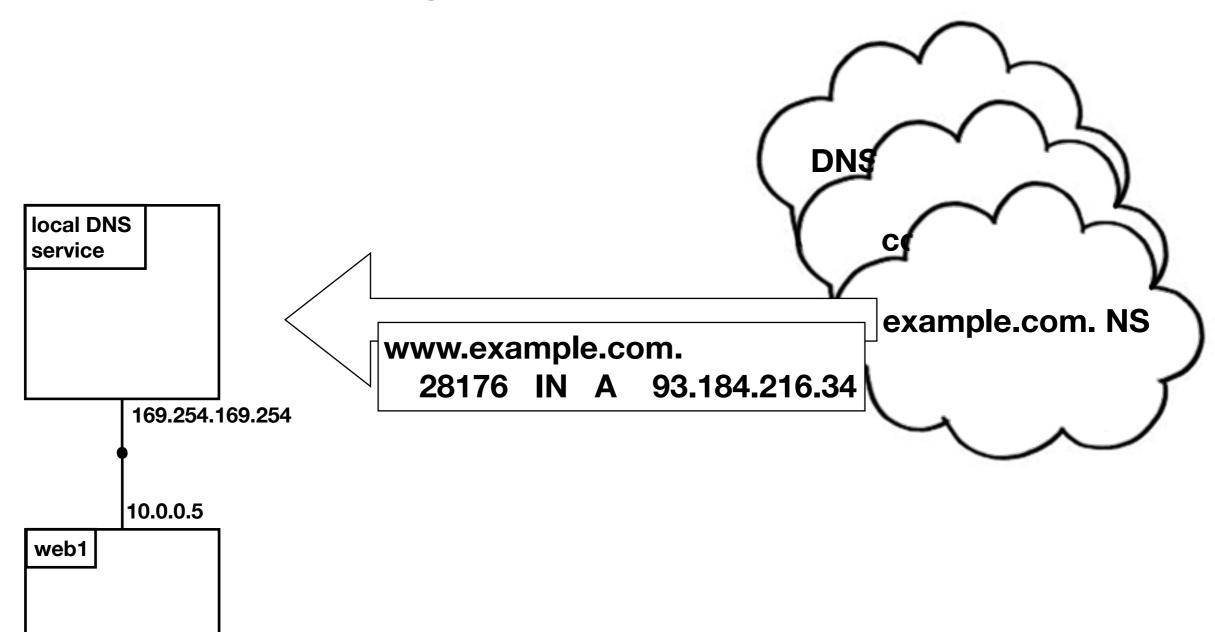


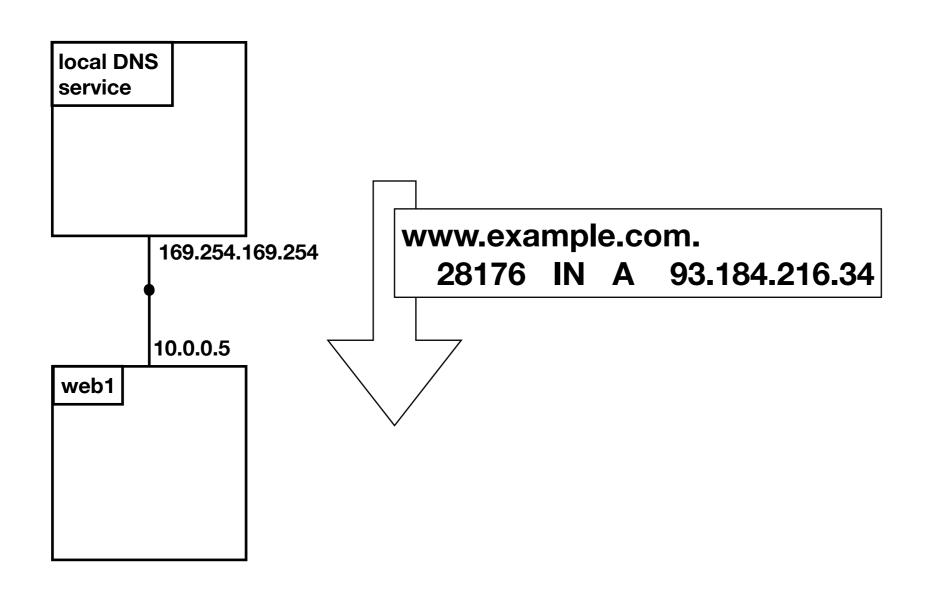












If you buy a domain:

These are relatively cheap; there are many providers who will also *host the domain* (that is, run a DNS server) for you.

(You won't need any of the other options such as web hosting, email hosting, etc.; just the ability to edit the *resource records* for the domain.)

You'll probably need to use a web-console, command-line tool or an API to configure these.

DNS

Suppose you have a domain, example.com.

You want to point web traffic to your application, so that a browser, given the link http://example.com/, will contact your application.

- look for an "A record"
- put the public IP address of the host (or load-balancer front end) as the content of that A record.

Updates may not be instant. (this is an example of something called the *PACELC theorem* in practice)

DNS

- The public IP of a VM is ephemeral (it lives as long as the VM).
 - It's possible to pre-allocate an IP address and attach it to the VNIC of a VM. This means your IP address remains stable if you recreate your infrastructure.
 - It might be better to target a load-balancer instead.

DNS, checking

How name-resolution works is out-of-scope, but: you can use the *dig* tool to explore.

```
[opc@web1 ~]$ sudo yum install -y bind-utils
[opc@web1 ~]$ dig example.org.
; <<>> DiG 9.9.4-RedHat-9.9.4-61.el7_5.1 <<>> example.org.
...
;; ANSWER SECTION:
example.org. 86400 IN A 93.184.216.34
...
[opc@web1 ~]$
```

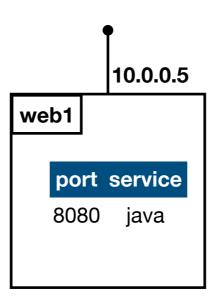
Summary

- We've installed the application using two VMs
- We can connect to it from the outside world
- We know how to plumb it into DNS if required.

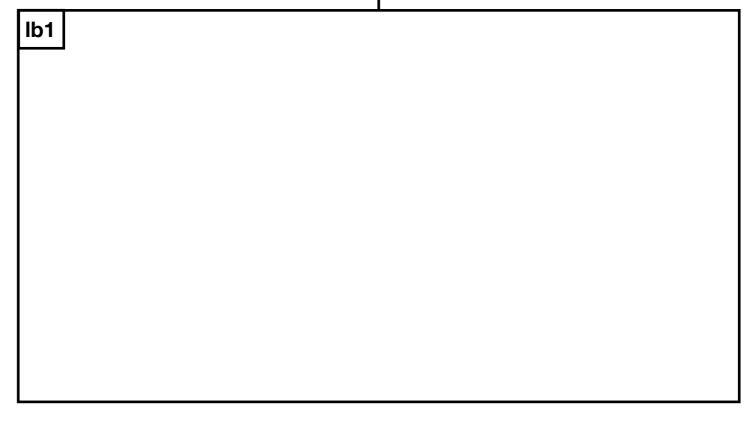
Are we done?

What's missing here?

- Scalability! How do we deal with additional load?
 - Scaling the front end is a different task to scaling the back end
 - There are implications on my application architecture. If multiple requests from the same client might be served by different VMs, how do I ensure that those VMs are in sync?
 - We need to consider shared state



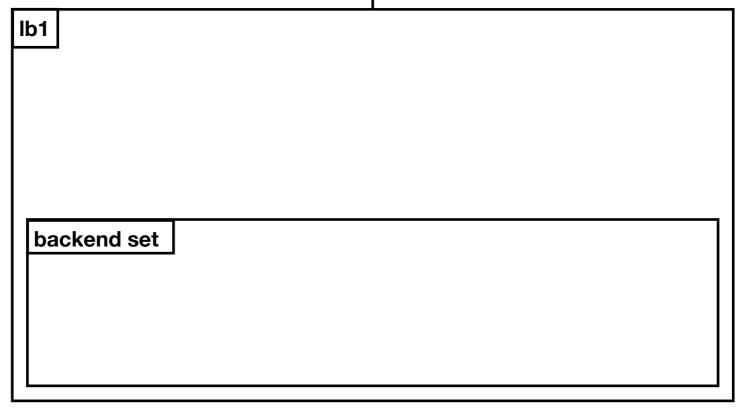
129.213.13.157



10.0.0.5
web1

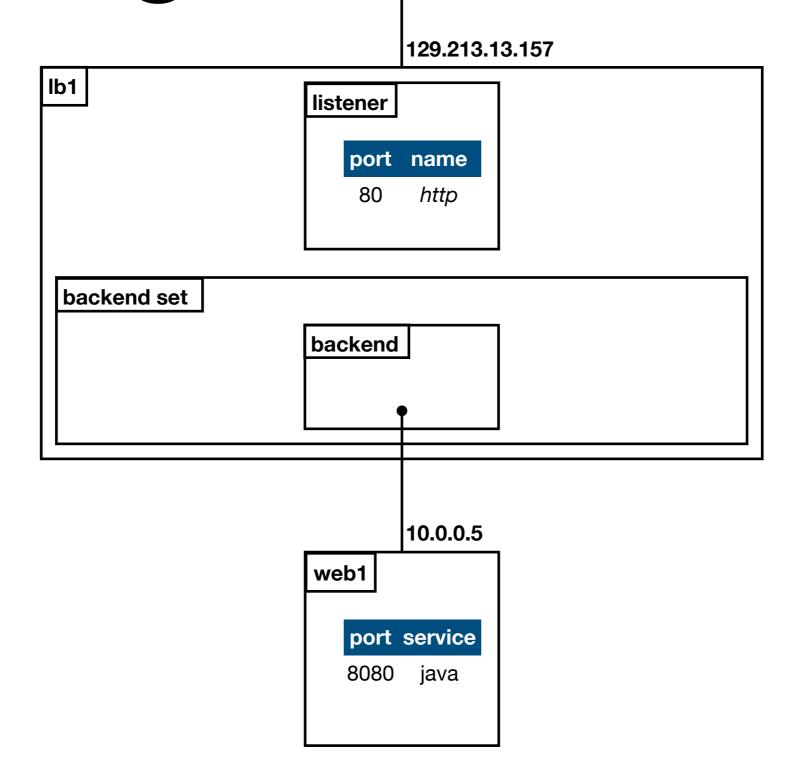
port service
8080 java

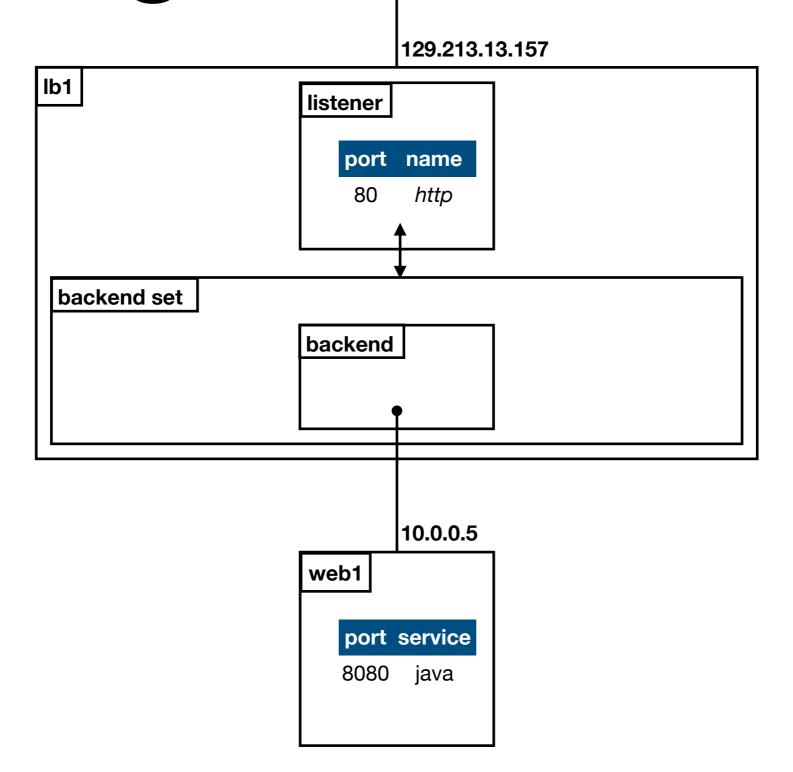
129.213.13.157

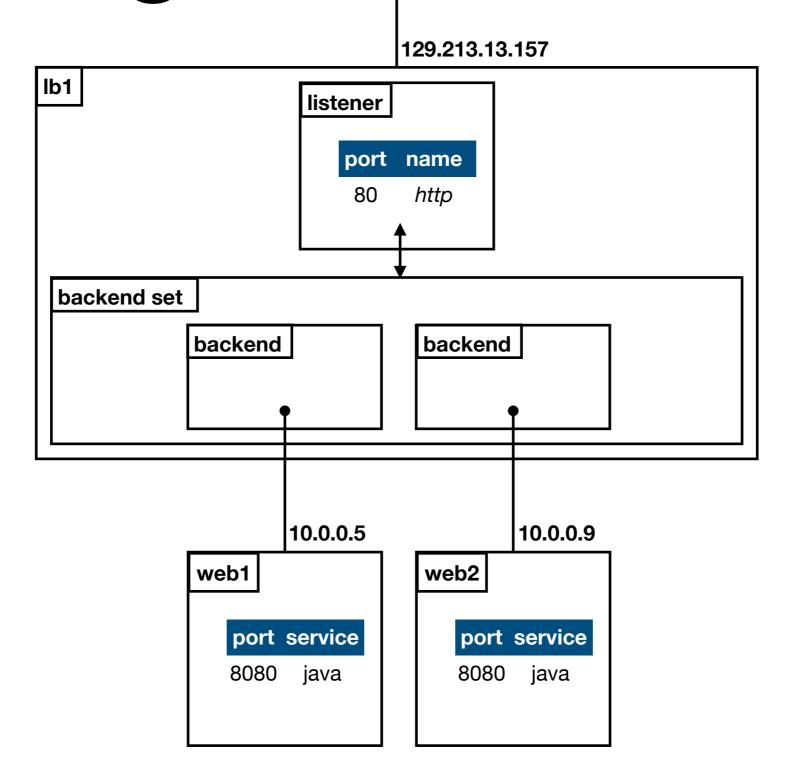


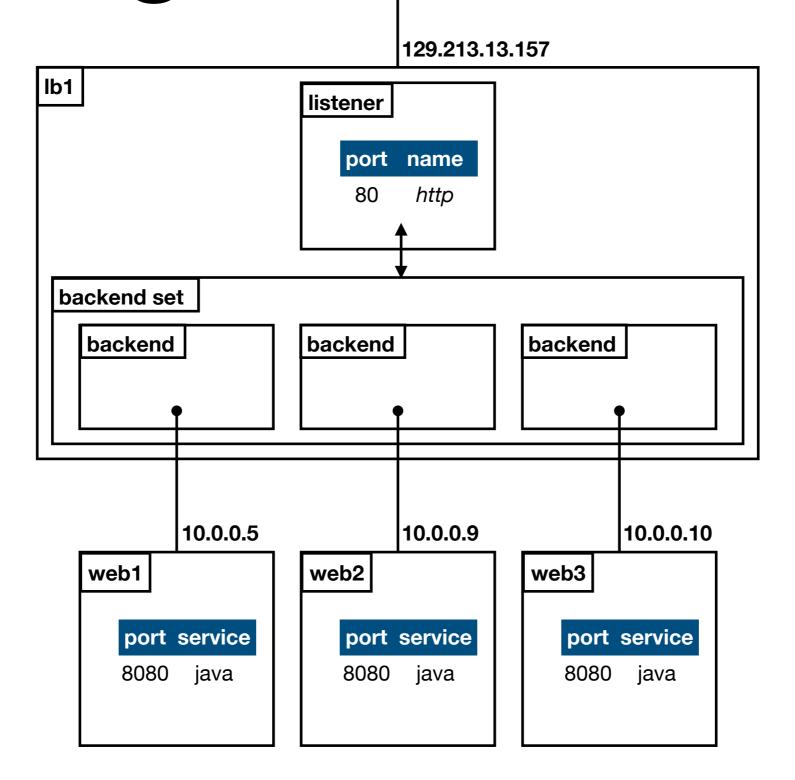
port service
8080 java

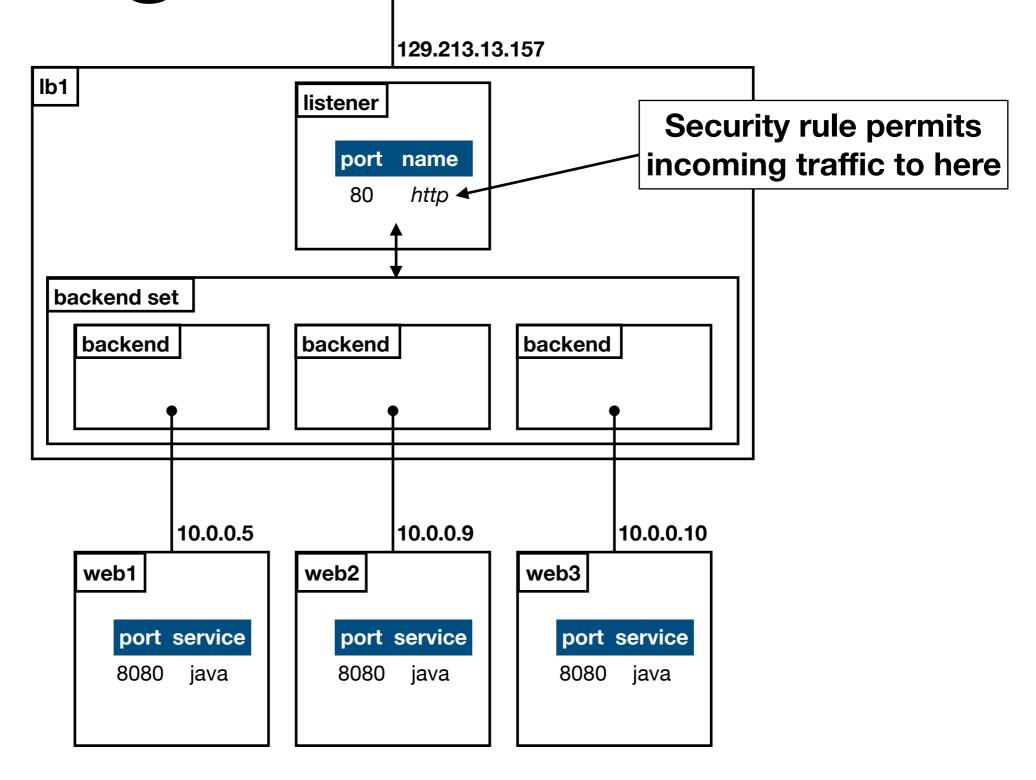
129.213.13.157 lb1 backend set backend 10.0.0.5 web1 port service 0808 java











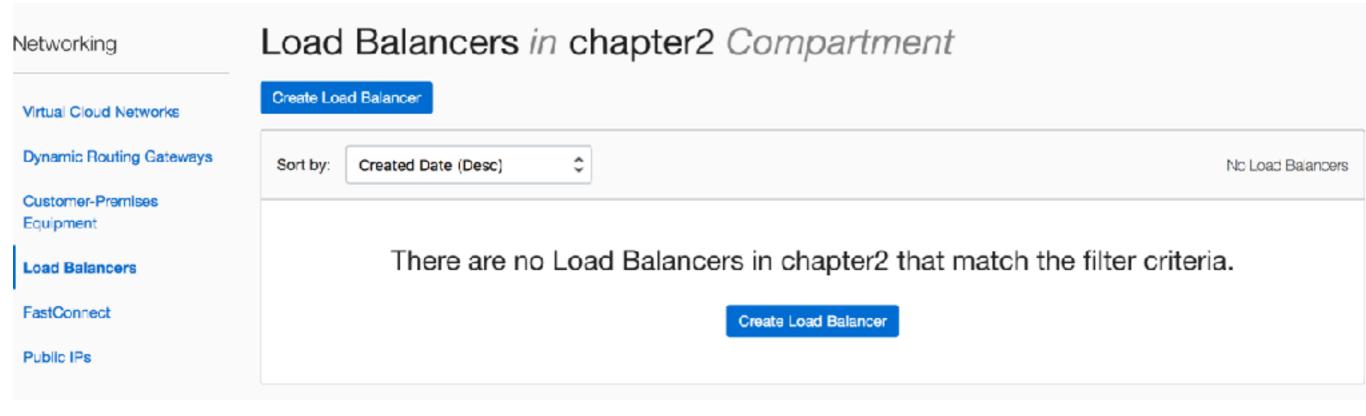
Adding a load-balancer through the console

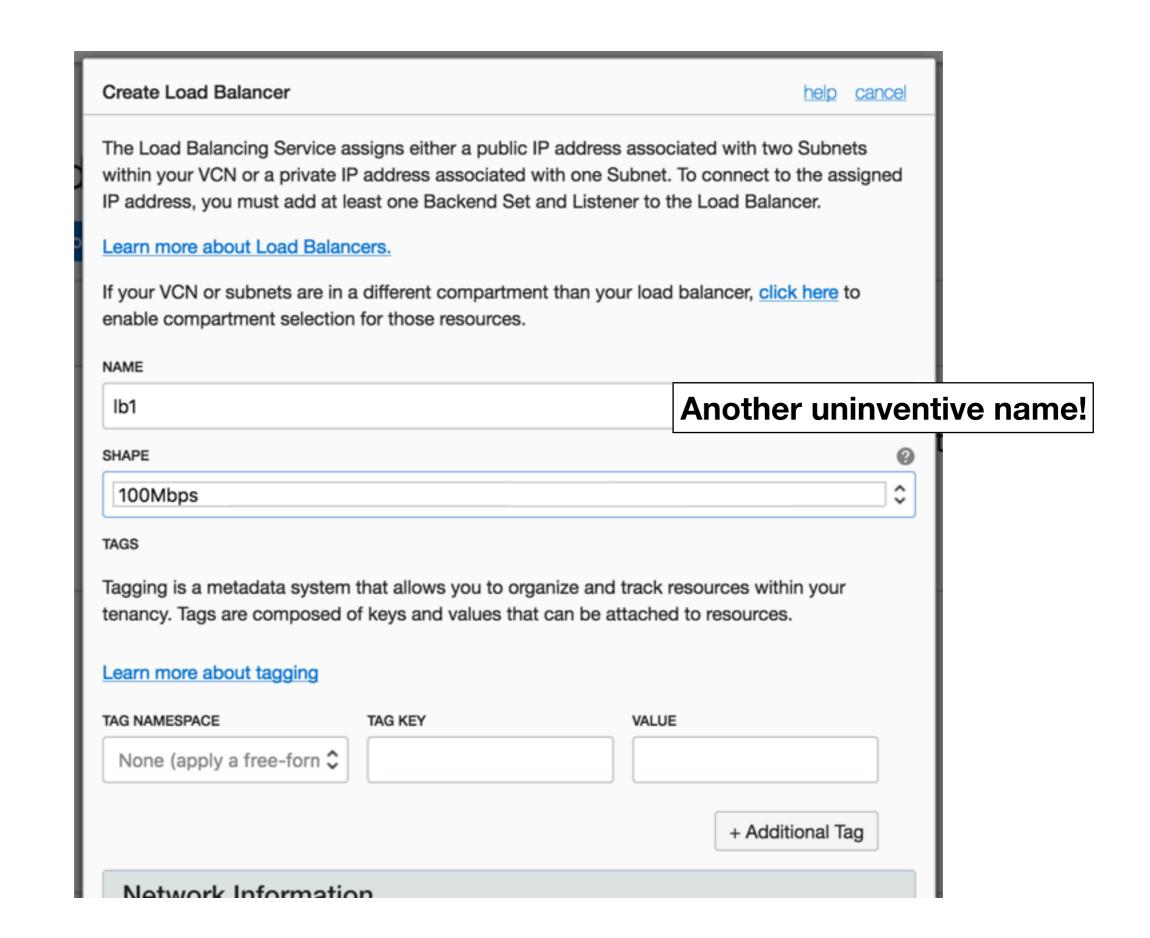
 This is fiddly because the console reflects the structure of the underlying API,

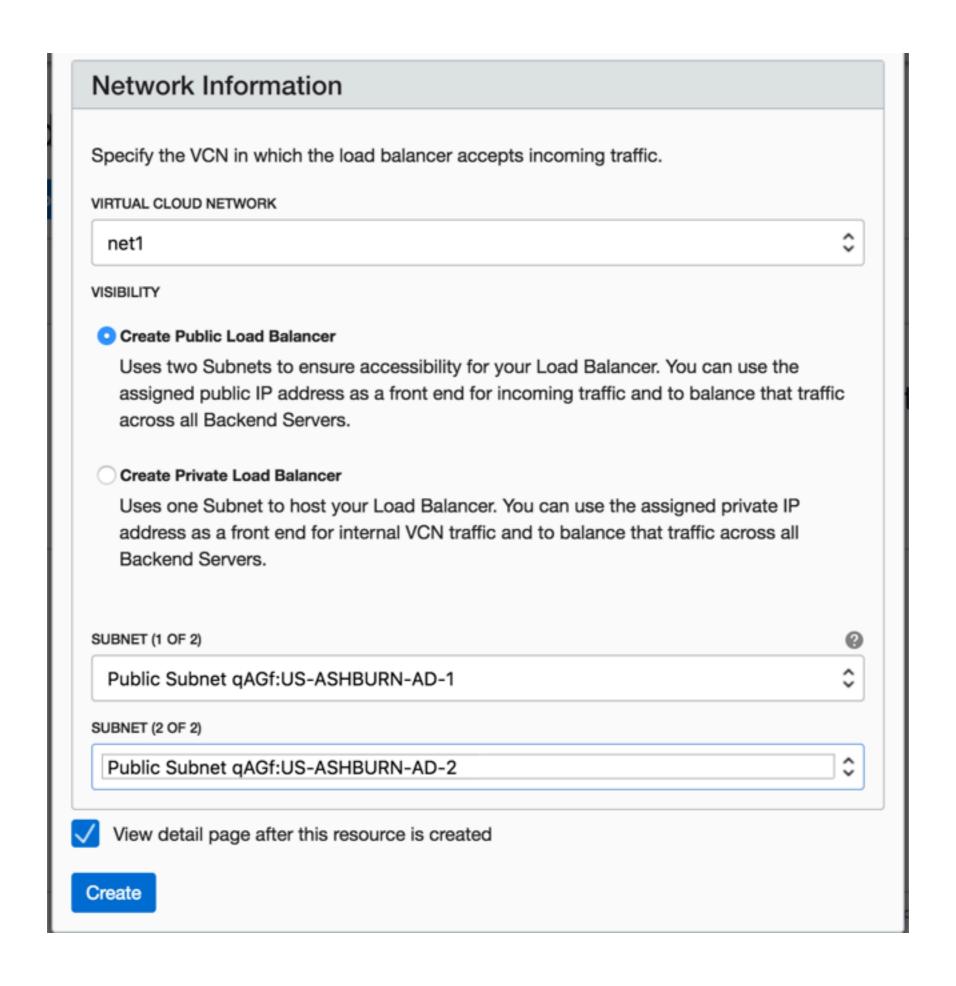
and the underlying API reflects the different entities just mentioned:

- load balancer
- backend set
- backend
- listener
- We'll need to update security rules too, although the console automates this somewhat.

"Menu" / Networking > Load Balancers









lb1

Delete

Apply Tag(s)

Load Balancer information

Tags

Load Balancer Information

OCID: ...qsn6fa Show Copy

Created: Mon, 01 Oct 2018 08:24:54 GMT

Shape: 100Mbps

IP Address: 129.213.13.157 (Public)

Note the new public IP

Virtual Cloud Network: net1

Subnet (1 of 2): Public Subnet qAGf:US-ASHBURN-AD-1

Subnet (2 of 2): Public Subnet qAGf:US-ASHBURN-AD-2

Traffic between this load balancer and its backend servers is subject to the governing security lists.

Learn more about Load Balancers and Security Lists.

Overall Health



Backend Sets Health

	California
U	Critical

Α.	Maraine
U	Warning

- 0	11.1
U	Unknown



Backend Sets (0)

Path Route Sets (0)

Listeners (0)

Hostnames (0)

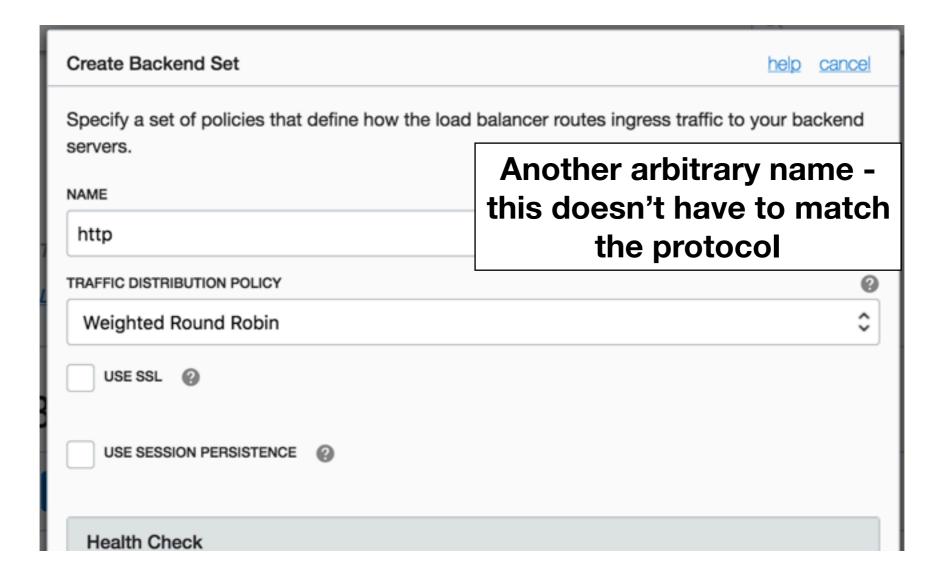
Certificates (0)

Work Requests (1)

Backend Sets

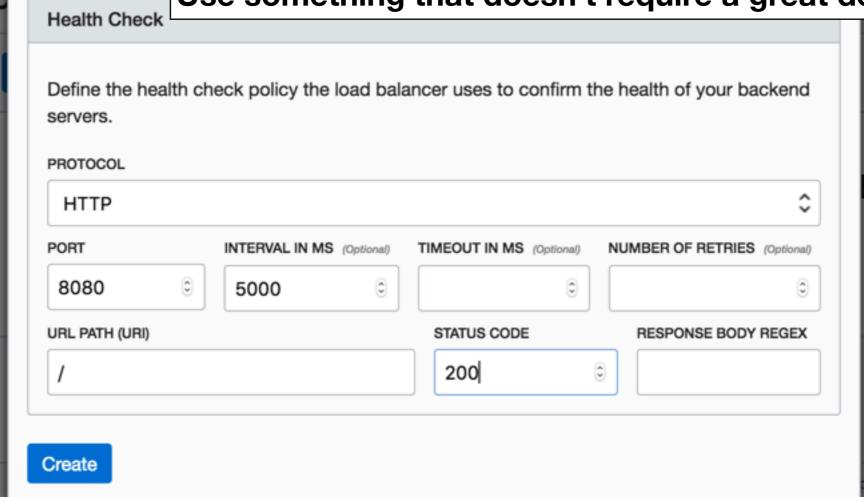
There are no Backend Sets for this Load Balancer.

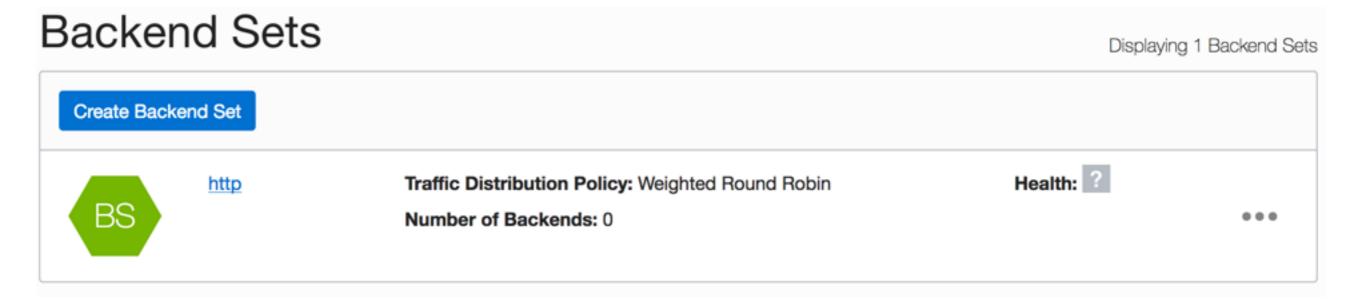
Create Backend Set



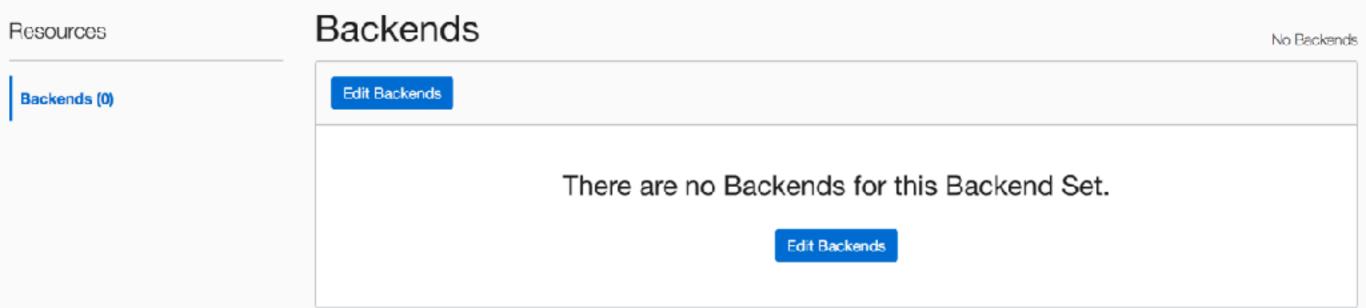
The *health check* lets the LB maintain a set of targets that are responding to requests.

Use something that doesn't require a great deal of resource.





The result is an empty backend set





web1

OCID:
...hubsyq Show Copy

Backends are associated with individual VMs.

These are identified by the *OCID*. It's a long, random identifier.

Navigate to the *Instances* view and copy the OCID of *web1* to the clipboard.

Then find the backend set we just created.

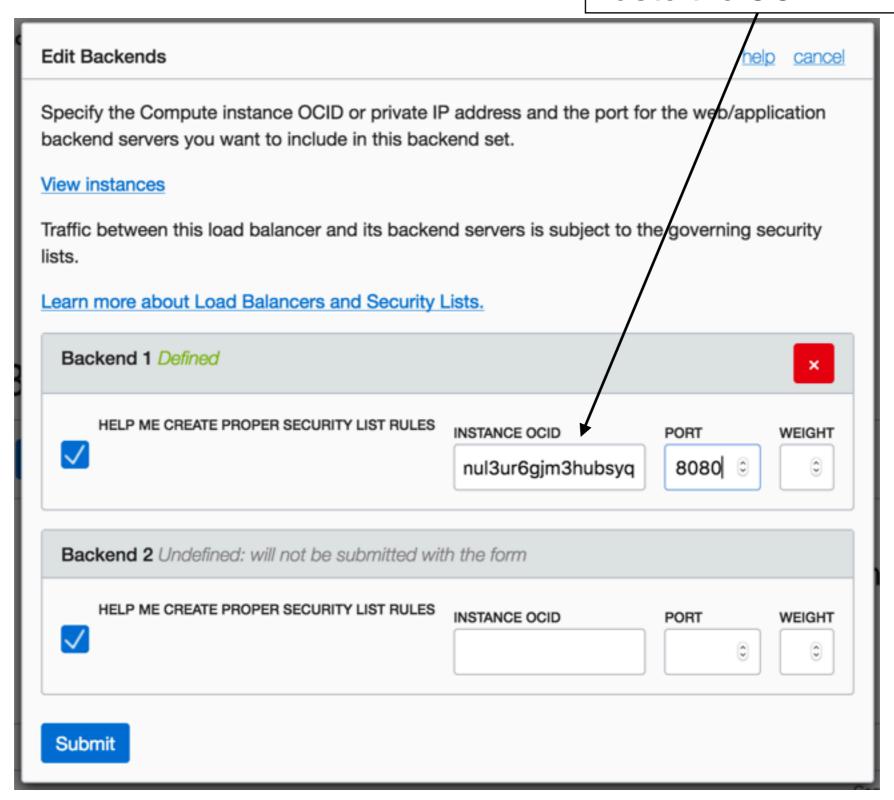


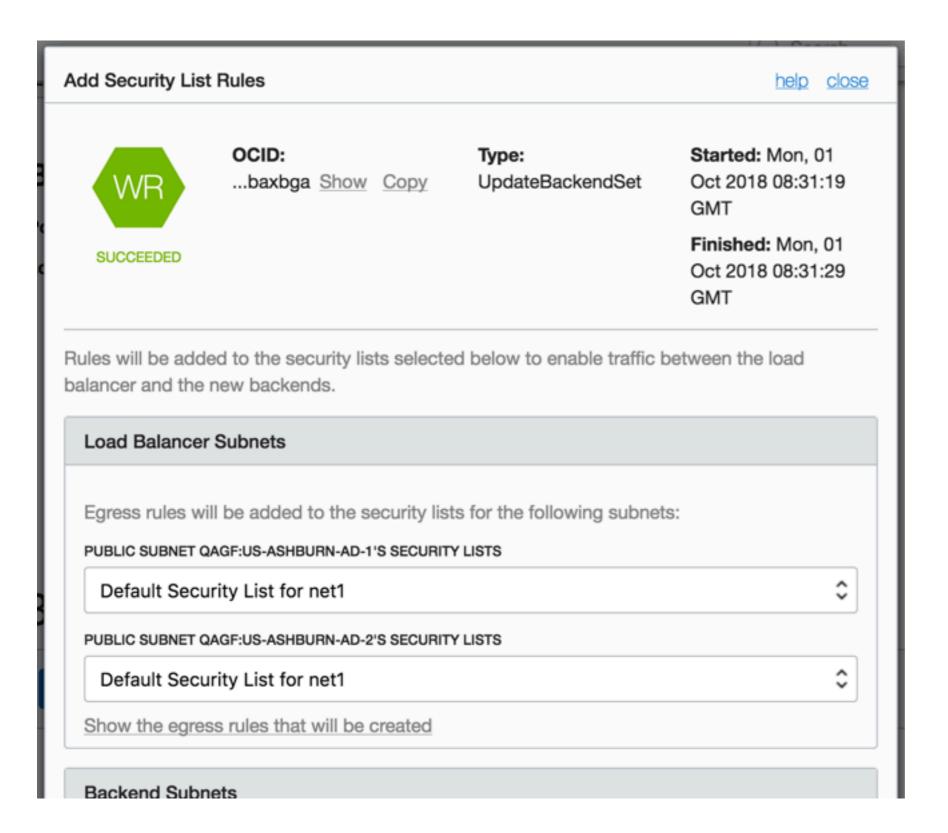
web1

OCID:

ocid1.instance.oc1.iad.abuwcljtoqwivrjnb24vxro2b4mjsl2ahcr6idjgxo5mul3ur6gjm3hubsyq Hide Copy

Paste the OCID in here



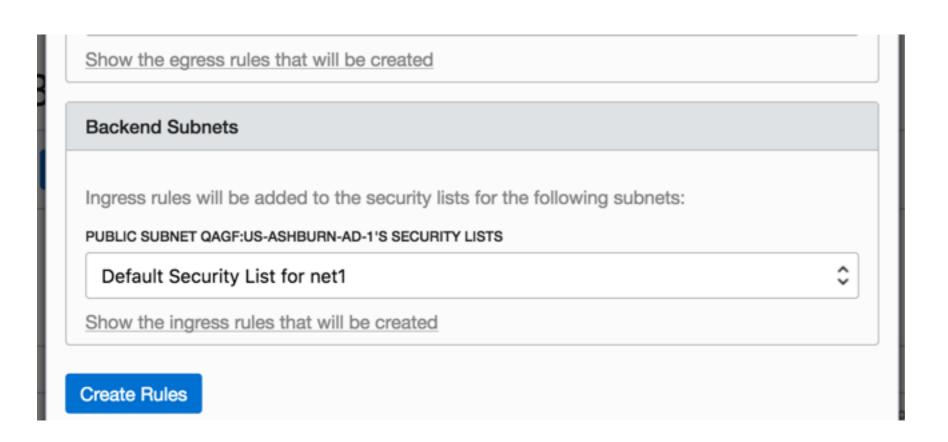


You'll be prompted to automatically create additional security rules.

These permit the loadbalancer to reach the backends...

... and these permit traffic from the loadbalancer to the target VMs.

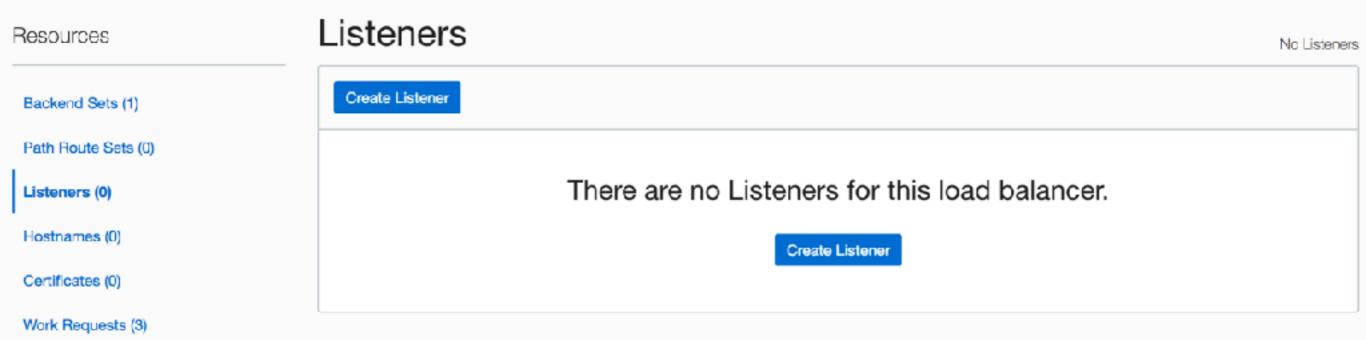
(We need both since the loadbalancer can be attached to different subnets to the worker VMs.)

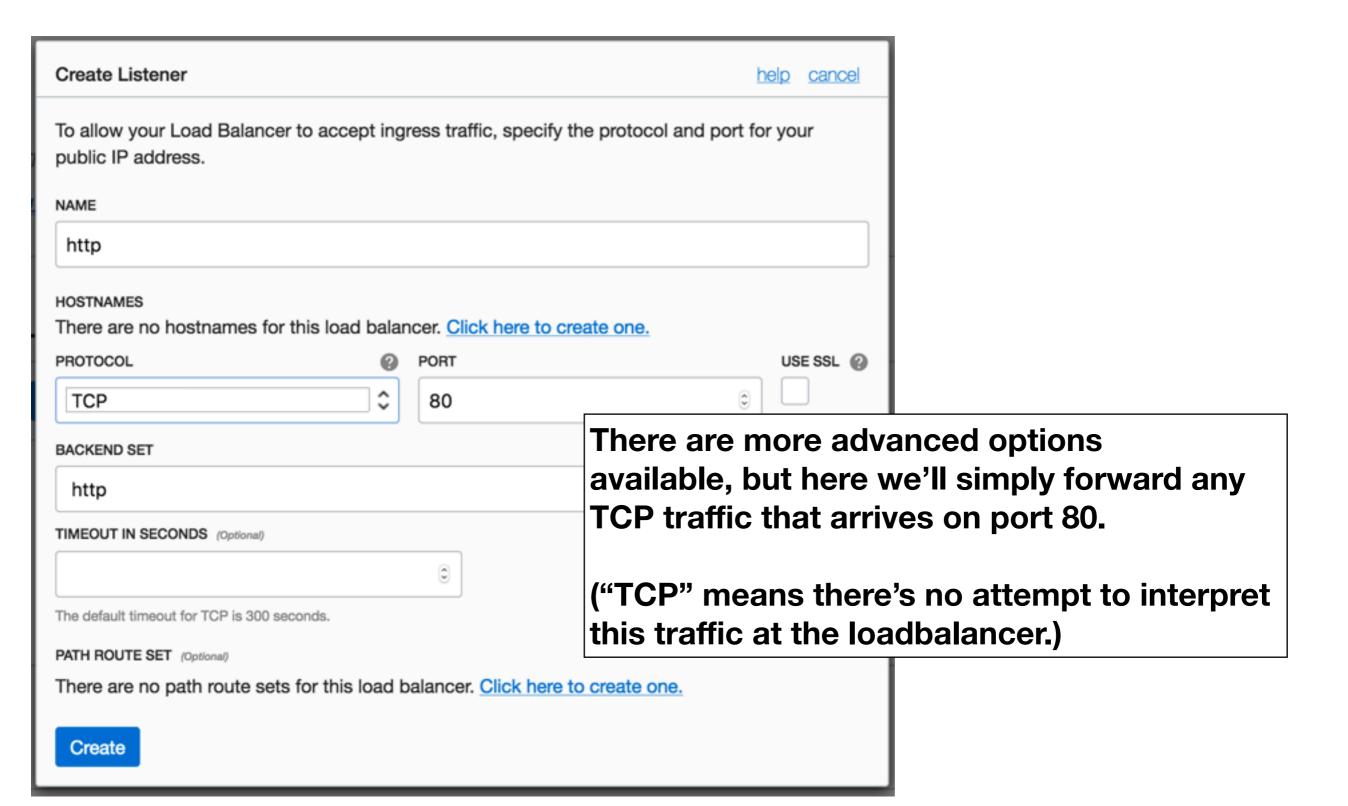




The result: a backend set with a single member.

Finally, create the listener.





lb1



Apply Tag(s)

Load Balancer information

Tags

We want to be able to contact the loadbalancer via its public IP.

This'll require a security rule.

Load Balancer Information

OCID: ...qsn6fa Show Copy

Created: Mon, 01 Oct 2018 08:24:54 GMT

Shape: 100Mbps

IP Address: 129.213.13.157 (Public)

Virtual Cloud Network: net1

Subnet (1 of 2): Public Subnet qAGf:US-ASHBURN-AD-1

Subnet (2 of 2): Public Subnet qAGf:US-ASHBURN-AD-2

Traffic between this load balancer and its backend servers is subject to the governing security lists.

Learn more about Load Balancers and Security Lists.

Overall Health

?

Backend Sets Health

0 Critical

0 Warning

1 Unknown

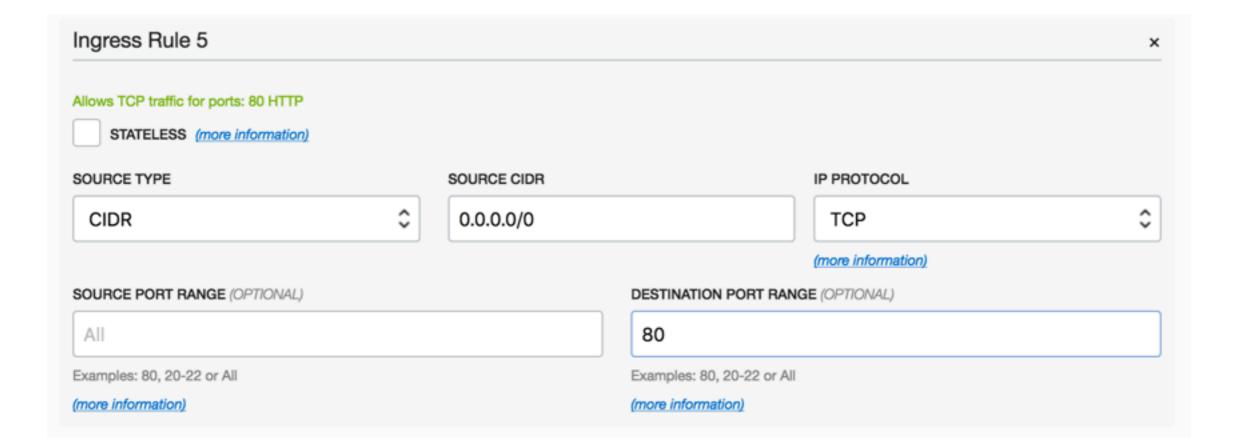
0 OK

Source:	ource: IP Protocol: Source Port Destination Port		Destination Port	Allows: TCP traffic for ports: 22 SSH Remote Login	
0.0.0.0/0	TCP	Range: All	Range: 22	Protocol	
Source:	IP Protocol:	Type and Code:		Allows: ICMP traffic for: 3, 4 Destination Unreachable:	
0.0.0.0/0	ICMP	3, 4	Fragmentation Needed and Don't Fragment was Se		
Source:	IP Protocol:	Type and Code:		Allows: ICMP traffic for: all types and codes	
10.0.0.0/16	ICMP	All			
Source:	IP Protocol:	Source Port	Destination Port	Allows: TCP traffic for ports: 3306	
10.0.0.0/16	TCP	Range: All	Range: 3306		
Source:	IP Protocol:	Source Port	Destination Port	Allows: TCP traffic for ports: 8080	
0.0.0.0/0	TCP	Range: All	Range: 8080		
Source:	IP Protocol:	Source Port	Destination Port	Allows: TCP traffic for ports: 8080	
10.0.0.0/24	TCP	Range: All	Range: 8080		
Source:	IR Protocol:	Source Port	Destination Port	Allows: TCP traffic for ports: 8080	
10.0.1.0/24	TCP	Range: All Range: 8080			

These ingress rules were added automatically

Source:	IP Protocol:	Source Port	Destination Port	Allows: TCP traffic for ports: 22 SSH Remote Login
0.0.0.0/0	TCP	Range: All	Range: 22	Protocol
Source:	IP Protocol:	Type and Code:		Allows: ICMP traffic for: 3, 4 Destination Unreachable:
0.0.0.0/0	ICMP	3, 4		Fragmentation Needed and Don't Fragment was Set
Source:	IP Protocol:	Type and Code:		Allows: ICMP traffic for: all types and codes
10.0.0.0/16	ICMP	All		
Source:	IP Protocol:	Source Port	Destination Port	Allows: TCP traffic for ports: 3306
10.0.0.0/16	TCP	Range: All	Range: 3306	
Source:	IP Protocol:	Source Port	Destination Port	Allows: TCP traffic for ports: 8080
0.0.0.0/0	TCP	Range: All	Range: 8080	
Source:	IP Protocol:	Source Port	Destination Port	Allows: TCP traffic for ports: 8080
10.0.0.0/24	TCP	Range: All	Range: 8080	
Sourge:	IP Protocol:	Source Port	Destination Port	Allows: TCP traffic for ports: 8080
10.0.1.0/24	TCP	Range: All	Range: 8080	-

This one is the one we added earlier. We'll edit it to turn off direct access from the Internet to our VM on port 8080, and instead to permit access to the listener.



Check!!

Check!!

 If you can see this, try pointing your browser at http://129.213.13.157 (use your loadbalancer's public IP here).

DNS, again

• If you've a domain, update the *A record* to point to the loadbalancer's public IP address.

- Backups! What happens if one of our VMs is destroyed?
 - There are various mysql tools that can dump the state of the database to a file.
 - We might upload that file to object storage
- A backup plan is not complete without a recovery plan
 - A recovery plan doesn't work unless you've tested it

but...

Backups are not enough

- Focus on the question of service availability
- What does my data represent?
- How important is it that it's fresh (consistent, versus available)?
- How long an outage can I tolerate?
- Of what fraction of data?
- How secure are copies?
- Do I need a transactional history?

- Regional Scalability! Does all traffic need to cross the Atlantic?
 - Approaches like GeoDNS give different results to client depending on where in the world they are
 - Different A records means that I might be directed to a data centre in London rather than the US.
 - What are the implications on my application/data architecture?
 - Can I rely on asynchronous updates?

- Observability!
 - How can I tell if my app is working?
 - As my application architecture becomes more complex, what can I do to locate bottlenecks?

- Security!
 - How can I prevent the interception of traffic from/to a client?
 - "Let's Encrypt" offers a straightforward way to install TLS certificates.
 - The certificate should identify the public name of the service.
- There's a lot more to this. Should we encrypt internal traffic? (Yes!)

- Automation!
 - Standing up these VMs was a really tedious, error-prone process
 - There are better tools
 - OCI offers a command-line tool (and a REST API).
 (Documentation is available via the console.)
 - Terraform lets you describe your infrastructure (more-or-less) declaratively
 - Ansible, Puppet, Salt, Chef, ... are all tools for automating the configuration of hosts

- Updates: probably the most important aspect.
 - "What about this critical OS update?"
 - Are you going to patch, or blow away and redeploy?
 - "How do I change my application?"
 - What about database schemas?
 - Do I need to take everything down to bring up a new version?
 - What about the REST API? Is it versioned? Will old clients continue to work?
 Does that matter?
 - How can I manage multi-region updates?
- Thinking about this needs to be done early in a design.

Good luck!

• Good news: there are better ways to do this.

- Deployment architecture, how does that map onto: VMs, networks, loadbalancers, etc.
- - java
- - making it run
- - making it run on reboot
- - configuring in the same credentials
- - schema management, different creds.
- - What about db migrations?
- --- backups?
- - well, the state is stored in the DB. what about the configuration?
- - robustness: clustering
- - implications for the "Google login" can't guarantee that the callback hits the same host that the subsequent user request will.
- Locating the app on the web
- - Securing it
- - security certs
- --- self-signed?
- --- let's encrypt?
- - the certificate needs to identify the service *as the client sees it*
- - what about securing internal traffic?
- --- It's a good idea.
- - LBaaS at the front end
- - This becomes the IP address you want DNS to point to
- - you'll need security rules for this traffic, too.
- Repeatability
- - from the web console to command-line tools, scripting
- - targeted scripting tools (eg terraform, others..?)
- - some tools target host configuration, some target infrastructure layout, some try to do a bit of both.
- What about updates?
- - Ideal: I can deliver updates with no user interruption. I can roll updates out piecemeal and cut over to them.
- - What kind of implications does this have? Schema, object versioning. Writing software that's forwards- and

