## **EECE.3220: Data Structures**

sKey Questions C++ I/O Basics (Lectures 2 & 3)

## **QUESTIONS**

1. Describe the key components of the basic C++ program shown below.

```
#include <iostream>
using namespace std;
int main() {
    cout << "Hello World!\n";
    return 0;
}</pre>
```

- 2. Describe the basic input/output streams in C++.
- 3. Describe the basics of using cout and the stream insertion operator for output.
- 4. Describe the basics of using cin and the stream extraction operator for input.
- 5. Describe the basics of text file I/O in C++.
- 6. Explain the use of setprecision. Why is fixed necessary?
- 7. Explain the stream manipulator showpoint.
- 8. Explain the function used to input one or more characters, including whitespace.
- 9. Explain the function used to input an entire line. What issues exist when mixing this function with the stream extraction operator? (>>) How can we fix those issues?

## **EXAMPLES**

```
1. Show the output of the following short programs:
#include <iostream>
using std::cout; // Only includes part of std namespace
                      // you actually use
int main() {
     // Display message
     cout << "Welcome ";</pre>
     cout << "to C++!\n";</pre>
     return 0;
}
b.
#include <iostream>
using std::cout;
int main() {
     cout << "Welcome\nto\n\nC++!\n";</pre>
     return 0;
}
```

2. Determine the output of the following short programs:

```
a. Assume the user inputs: 1 2 4.5
#include <iostream>
using namespace std;
int main() {
   int i, j;
   double x;
   cin >> i >> j;
   cin >> x;
   cout << "output \n";</pre>
   cout << i << ',' << j << endl
          << x << "cm" << endl;
   return 0;
}
b. Assume the user inputs: 1 2
                     3.4 5
                     2 3 3.4 7
#include <iostream>
using namespace std;
int main() {
   int i, j;
   double x, y;
   cin >> i >> j >> x >> y;
   cout << "First output " << endl;</pre>
   cout << i << ',' << j << ',' << x
          << ',' << y << endl;
   cin >> x >> y >> i >> j;
    cout << "Second output" << endl;</pre>
   cout << i << ',' << j << ',' << x
          << ',' << y << endl;
   return 0;
}
```

3. What is the output of the following program?

```
#include <iostream>
#include <iomanip>
#include <cmath>
using namespace std;

int main()
{
    double root2 = sqrt( 2.0 ); // calc square root of 2
    int places; // precision, vary from 0-9

    cout << "Square root of 2 with precisions 0-9." << endl;

    cout << fixed; // use fixed point format (not sci. not)

    // set precision for each digit, then show square root for ( places = 0; places <= 9; places++ )
        cout << setprecision( places ) << root2 << endl;
    return 0;
}</pre>
```