EECE.3220: Data Structures

Key Questions Stacks, Part 1 (Lectures 16-17)

QUESTIONS

- 1. Describe the list ADT, including the common types of operations to be performed on a list.
- 2. What are the differences between stacks, queues, and general lists?
- 3. Describe the stack ADT.
- 4. Explain the const keyword.
- 5. Explain default function arguments.
- 6. What issues do dynamically allocated data members introduce when writing a class constructor?
- 7. (After writing the array-based constructor) What is a destructor and what is its purpose?
- 8. Describe how vectors can be used to implement a stack.
- 9. Describe how to implement a linked stack.

EXAMPLES

Given the following array-based stack class definition, write each of the member functions:

```
class Stack {
public:
  Stack(unsigned maxSize = 1024); // Constructor
                                    // Destructor
  ~Stack();
  bool empty() const;
                                   // True if stack empty
  bool empty() const;
void push(const double &val);
                                    // Push val to top of
                                    //
                                         stack
                                    // Remove top of stack
  void pop();
  double top();
                                    // Read top of stack
private:
  double *list; // Actual data stored on the stack
                   // Index for top of stack
  int tos;
  unsigned cap; // Capacity (max size) of stack
};
```

```
Stack::Stack(unsigned maxSize = 1024)
}
Stack::~Stack() {
}
bool Stack::empty() const {
}
void Stack::push(const double &val) {
}
void Stack::pop() {
}
double Stack::top() {
}
```