

# OpenSesame workshop 2019

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## Contents

Getting Started	1
The simplest case of an experiment	1
Problem specification	1
Solution in plain English	1
Solution as flowchart	2
Solution as OpenSesame	2

This handout, and all examples referred to in it, can be downloaded from <https://github.com/mjgreen/opensesame-workshop>

## Getting Started

1. **Download the workshop's supporting files:** these are all the examples, and a copy of this handout: go to: <https://github.com/mjgreen/opensesame-workshop>. Look for the green button that says "Clone or Download". When you click it, it will offer you "Download ZIP": click on that, and when the zip file has downloaded, extract it somewhere you will be able to find (maybe the Desktop, or a folder in your home drive). If you don't know how to extract a zip file, right-click on the zip file and choose "extract all", then browse to the folder you want to use. It's important to get these files before we start, so if you need help, interrupt me and I will come and help you.
2. **Open up the OpenSesame program:** In P105, it is part of *AppsAnywhere*. Be patient and only click the link once, otherwise you will get multiple instances of the program open up, which can be confusing. Again, stop me and get help if you have any trouble doing that, so that everyone has the program open before we go any further.

## The simplest case of an experiment

Every OpenSesame experiment is organised around a few core notions: **stimulus**, **instructions**, and **response**.

### Problem specification

Let's imagine that we want to know whether the word *war* is associated with positive or negative emotions.

### Solution in plain English

We need to present the word (in this example the word *war*) for some length of time (in this example it is 5 seconds); then instruct

the participant what keys they can press (in this example it is *n* for negative, or *p* for positive); and then collect a response from the keyboard, only allowing *n* for negative, or *p* for positive).

### *Solution as flowchart*

OpenSesame experiments can be visualised as flowcharts. Figure (1) is the flowchart for this particular example, the simplest case of a stimulus-response experiment.

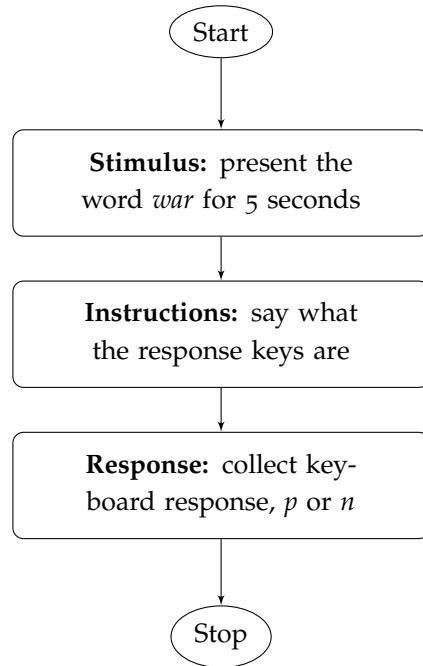


Figure 1: Simplest stimulus-response experiment, presented as a flowchart

### *Solution as OpenSesame*

Go to your OpenSesame window, and do File -> Open, then browse to the folder where you extracted the supporting materials, and choose the following file: example-01-the-simplest-case.osexp.

When OpenSesame starts up,

You can now download the first osexp that we will use in the workshop: [https://mjgreen.github.io/opensesame\\_workshop\\_BU/examples/example\\_01\\_the\\_simplest\\_case.osexp](https://mjgreen.github.io/opensesame_workshop_BU/examples/example_01_the_simplest_case.osexp)

.osexp is the file extension for OpenSesame experiments, in the same way that .jpeg is the file extension for jpeg photos