



In visible

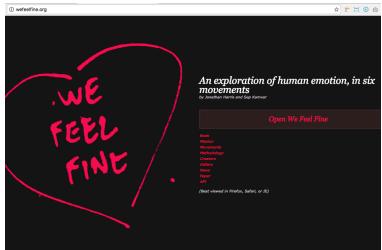
As It Should Be

# In\_Visible As It Should Be *Concept*

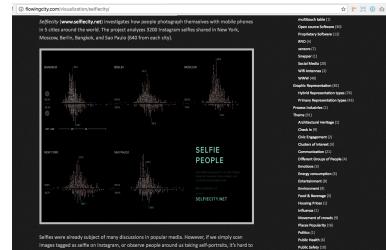
- about      Interactive data visualization that represent emotions of good days and/or bad days from invisible illness patients
  
- why        Bring awareness to what goes beyond external appearance
  - Fight disbelief and disrespect about patient's claims
  - Make public a great number of unnoticed anonymous voices

# In\_Visible As It Should Be

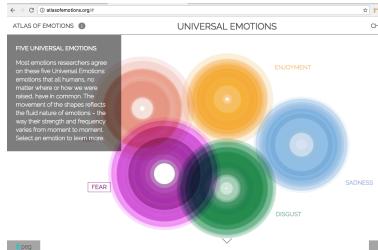
## Research Sources & Inspirations



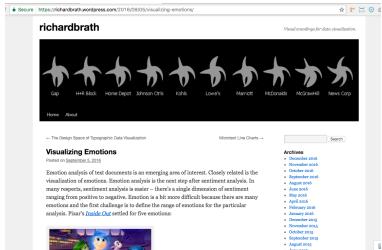
We Feel Fine



Flowing City



Atlas of Emotions



Visualizing Emotions



Visualizing Emotions:  
Turning 'Dry' Data Into  
Stories



Emotions Mapped In The  
Human Body



Data Visualization and  
Feelings

# In\_Visible As It Should Be

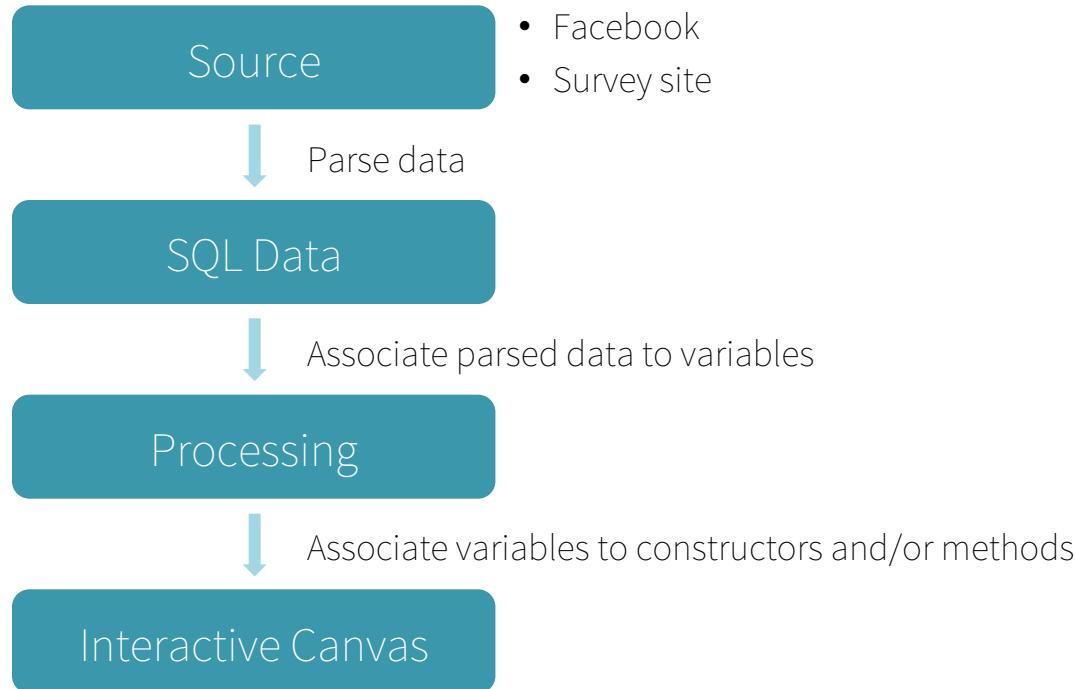
## *Project Scope*

- what      Collect data from patients
  - Flag the data accordingly to parameters that relates to symptoms at a given day and feelings
  - Associate the parameterized data to visual representation components
  - Add user interaction to switch between multiple data groups, such as date, feelings, symptoms

# In\_Visible As It Should Be

## *Project Components Modelling*

how



# In\_Visible As It Should Be UML Diagram

