# Project Schedule

Date	L#	Topic	Goals
01-16 (T)	1	Introduction	Understand what is data science research
02-06 (T)	7	Proposal: Teaming and proposal	<ul> <li>Submit your proposal paper:</li> <li>What is your project topic/research problem?</li> <li>How will you find your dataset?</li> <li>What may be your proposed method?</li> </ul>
o3-o8 (R)	15	Milestone	<ul> <li>Submit your milestone paper:</li> <li>Your topic, dataset, and method</li> <li>Milestone progress: Some preliminary results</li> <li>Challenges and proposed solutions</li> <li>Plan for the next two months</li> </ul>
04-26 (R)	27	Oral 1 (up to 20% additional credits)	Every team gives an oral presentation. Classmates, instructor, and invited faculty will evaluate your presentation.
05-01 (T)	28	Oral 2	
o5-o3 (R)		Paper due	Project final paper due: You have to submit your code package, data, and term paper at 11:59PM this date.

### Project Evaluation

- Proposal paper (10 points)
- Milestone presentation/paper (15 points)
- Final term oral presentation (25 points)
  - 04/26 and 05/01
  - Graded by classmates, invited faculty, and instructor
- Final term paper (25 points)
  - 05/03
  - Graded by instructor
- Code package and data (25 points)
  - **05/03**
  - Graded by instructor and TA

## Dr. Taeho Jung



Data Security and Privacy Lab (DSP-Lab)
CSE 20110 Discrete Mathematics (Fall 2017)
CSE 40622 Cryptography (Spring 2018)

## Grading Code Package and Data

- README.md (20%: 5 points)
- Runnable? (40%: 10 points)
- Reproducible? (40%: 10 points)
- Jupyter Notebook is encouraged as supplementary materials. (+2 points)
- Example:
  - REAME.md and makefile:
     <a href="https://github.com/shangjingbo1226/AutoPhrase">https://github.com/shangjingbo1226/AutoPhrase</a>
  - Jupyter for word2vec:
     http://nbviewer.jupyter.org/github/danielfrg/word2vec/bl ob/master/examples/word2vec.ipynb

# Grading Final Term Paper

Introduction:	15%	Provide context and motivation. What questions are being addressed? Why are these questions interesting or important?
Related Work:	10%	What other methods have addressed these or similar questions? How do these methods differ from your method?
Solution/Method:	25%	What did you do? What tools and techniques did you use? Was any innovation attempted?
Data and Experiments:	10%	What data did you use? Are your experimental methods reliable? What preprocessing was done the data?
Evaluation and Results:	25%	Did you properly evaluate your experiments? Did you test for statistical significance? Do your conclusions match your results?
Writing Quality:	15%	Clarity of writing (5%), organization (5%), and grammar (5%).

# **Grading Oral Presentation**

Introduction:	15%	Provide context. What questions are being addressed?
Solution/Method:	30%	What did you do? Why did you choose this method? What tools and techniques did you use?
Data and Experiments:	10%	What data did you use? Are your experimental methods reliable?
Evaluation and Results:	30%	What evaluation did you do? Do your conclusions match your results?
Presentation Quality:	15%	Clarity of speaking (5%), organization (5%), and visuals (5%).

## **Grading Form**

• Students (anonymized; skip your own team): 60%

Invited faculty: 30%

Instructor: 10%

	Intro (15)	Solution, method (30)	Data and experiments (10)	Evaluation, analysis, results (30)	Presentation quality (15)	Sum (100)
NPM						
ACC						
MLB						
MML						
EBM						
POW						
PBC						
DPH						
AFG						
MPT						

#### How to Have Grade A?

- Calculated score >= 93
  - HW1\*5% + HW2\*5% + HW3\*5% + HW4\*5%
  - Mid exam\*20% (at most 100\*20% though honor code bonus)
  - Final exam\*30% (no honor code bonus)
  - Course project
    - Proposal\*(100/10)\*3% + Milestone\*(100/15)\*4.5%
    - Presentation (at most 100\*7.5%, up to +20% for early-bird: Apr. 26)
      - Students\*4.5%
      - Invited faculty\*2.25%
      - Instructor\*o.75%
    - Final project paper\*7.5%
      - Usually proportional to the presentation
    - Code/data package\*7.5%

 $83.333 \rightarrow 100 \text{ (may happen)}$ 

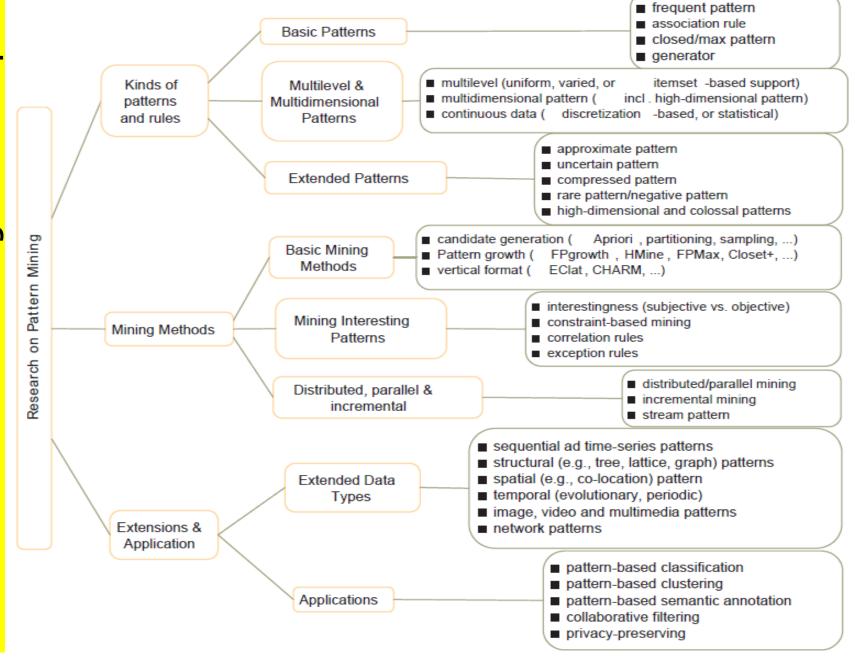
#### Letter Grades

- A: [93, 100]
- A-: [90, 93)
- B+: [87, 90)
- B: [84, 87)
- B-: [81, 84)
- C+: [78, 81)
- C: [75, 78)

#### Final Exam

- Time: May 8 (Tuesday) 10:30 am 12:30 pm
- Location: 117 DeBartolo
- Write down your answers/solutions on the blue book.
- Return your exam paper after the exam.
- You can have a double-sided letter-size reference paper.
- You must bring a pen/pencil/writing tool.
- You had better bring a calculator.
- You are not allowed to use laptop/computer/cellphone!
- You are not allowed to bring text book.





### Advanced Frequent Pattern Mining

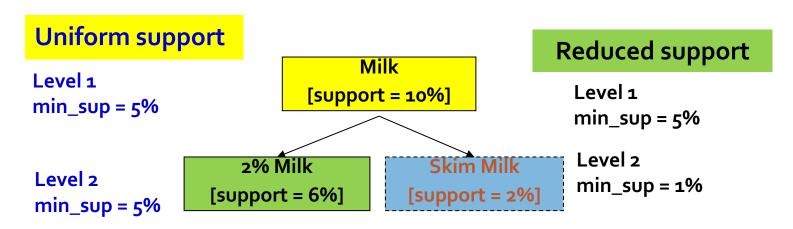
- Mining Diverse Patterns
- Constraint-Based Frequent Pattern Mining
- Sequential Pattern Mining
- Graph Pattern Mining

### Mining Diverse Patterns

- Mining Multiple-Level Associations
- Mining Multi-Dimensional Associations
- Mining Quantitative Associations
- Mining Negative Correlations

# Mining Multiple-Level Frequent Patterns

- Items often form hierarchies
  - Ex.: Dairyland 2% milk; Wonder wheat bread
- How to set min-support thresholds?
  - Uniform min-support across multiple levels (reasonable?)
  - Level-reduced min-support: Items at the lower level are expected to have lower support



### Redundancy Filtering at Mining Multi-Level Associations

- Multi-level association mining may generate many redundant rules
- Redundancy filtering: Some rules may be redundant due to "ancestor" relationships between items

(Suppose the 2% milk sold is about ¼ of milk sold in gallons)

- milk  $\Rightarrow$  wheat bread [support = 8%, confidence = 70%] (1)
- 2% milk  $\Rightarrow$  wheat bread [support = 2%, confidence = 72%] (2)
- A rule is redundant if its support is close to the "expected" value, according to its "ancestor" rule, and it has a similar confidence as its "ancestor"
  - Rule (1) is an ancestor of rule (2), which one to prune?

### Customized Min-Supports for Different Kinds of Items

- We have used the same min-support threshold for all the items or item sets to be mined in each association mining
- In reality, some items (e.g., diamond, watch, ...) are valuable but less frequent
- It is necessary to have customized min-support settings for different kinds of items
- One Method: Use group-based "individualized" min-support
  - E.g., {diamond, watch}: 0.05%; {bread, milk}: 5%; ...

### Mining Multi-Dimensional Associations

- Single-dimensional rules (e.g., items are all in "product" dimension)
  - buys(X, "milk")  $\Rightarrow$  buys(X, "bread")
- Multi-dimensional rules (i.e., items in ≥ 2 dimensions or predicates)
  - Inter-dimension association rules (no repeated predicates)
    - age(X, "18-25")  $\land$  occupation(X, "student")  $\Rightarrow$  buys(X, "coke")
  - Hybrid-dimension association rules (repeated predicates)
    - age(X, "18-25")  $\land$  buys(X, "popcorn")  $\Rightarrow$  buys(X, "coke")

### Mining Quantitative Associations

- Mining quantitative associations
  - Ex.: Gender = female  $\Rightarrow$  Wage: mean=\$7/hr (overall mean = \$9)
  - LHS: a subset of the population
  - RHS: an *extraordinary* behavior of this subset
- Rule condition can be categorical or numerical
  - Ex.: (Gender = female)  $^(South = yes) \Rightarrow mean wage = $6.3/hr$
  - Ex.: Education in [14-18] (yrs)  $\Rightarrow$  mean wage = \$11.64/hr
- Data cube technology?

#### Rare Patterns vs. Negative Patterns

- Rare patterns
  - Very low support but interesting (e.g., buying Rolex watches)
- Negative patterns
  - Negatively correlated: Unlikely to happen together
  - Ex.: Since it is unlikely that the same customer buys both a Ford Expedition (an SUV car) and a Ford Fusion (a hybrid car), buying a Ford Expedition and buying a Ford Fusion are likely negatively correlated patterns
  - How to define negative patterns?

### Defining Negative Correlated Patterns

- A support-based definition
  - If itemsets A and B are both frequent but rarely occur together,
     i.e., sup(A U B) << sup(A) × sup(B)</li>
  - Then A and B are negatively correlated
- Is this a good definition for large transaction datasets?
- Ex.: Suppose a store sold two needle packages A and B 100 times each, but only one transaction contained both A and B
  - When there are in total 200 transactions, we have
    - $s(A \cup B) = 0.005$ ,  $s(A) \times s(B) = 0.25$ ,  $s(A \cup B) << s(A) \times s(B)$
  - But when there are 10<sup>5</sup> transactions, we have
    - $s(A \cup B) = 1/10^5$ ,  $s(A) \times s(B) = 1/10^3 \times 1/10^3$ ,  $s(A \cup B) > s(A) \times s(B)$
  - What is the problem? Null transactions: The support-based definition is not null-invariant!

the definition of *lift*?

# Defining Negative Correlation: Need Null-Invariance in Definition

- A good definition on negative correlation should take care of the null-invariance problem
  - Whether two itemsets A and B are negatively correlated should not be influenced by the number of nulltransactions
- A Kulczynski measure-based definition
  - If itemsets A and B are frequent but  $(P(A|B) + P(B|A))/2 < \epsilon$ , where  $\epsilon$  is a negative pattern threshold, then A and B are negatively correlated
- For the same needle package problem:
  - No matter there are in total 200 or 105 transactions
  - If  $\epsilon$  = 0.01, we have  $(P(A|B) + P(B|A))/2 = (0.01 + 0.01)/2 < \epsilon$

### Advanced Frequent Pattern Mining

- Mining Diverse Patterns
- Constraint-Based Frequent Pattern Mining
- Sequential Pattern Mining
- Graph Pattern Mining

# Pattern Mining Methods

Pattern	Closed Pattern (Concepts)	Idea 1: Pattern candidate generation and pruning	Idea 2: Pattern growth
Frequent pattern (itemset)	?	?	?
Sequential pattern	?	?	?
Graph pattern	?	?	?

# Pattern Mining Methods

Pattern	Closed Pattern (Concepts)	Idea 1: Pattern candidate generation and pruning	Idea 2: Pattern growth
Frequent pattern (itemset)	Closed frequent itemset	Apriori (1994)	FP-Growth (2000)
Sequential pattern	Closed seq. pattern	GSP (1996)	PrefixSpan (2004)
Graph pattern	Closed graph pattern	FSG (2000-2001)	gSpan (2002)

### Sequential Patterns: Applications

- Sequential pattern mining has broad applications
  - Customer shopping sequences
    - Purchase a laptop first, then a digital camera, and then a smartphone, within 6 months
  - Medical treatments, natural disasters (e.g., earthquakes),
     science & engineering processes, stocks and markets, ...
  - Weblog click streams, calling patterns, ...
  - Software engineering: Program execution sequences, ...
  - Biological sequences: DNA, protein, ...

# Sequential Pattern and Sequential Pattern Mining

 Sequential pattern mining: Given a set of sequences, find the complete set of frequent subsequences (i.e., satisfying the min\_sup threshold)

A <u>sequence database</u>

SID	Sequence
10	<a(<u>abc)(a<u>c</u>)d(cf)&gt;</a(<u>
20	<(ad)c(bc)(ae)>
30	<(ef)( <u>ab</u> )(df) <u>c</u> b>
40	<eg(af)cbc></eg(af)cbc>

A <u>sequence</u>: < (ef) (ab) (df) c b >

- An element may contain a set of items (also called events)
- Items within an element are unordered and we list them alphabetically

 $<a(bc)dc>is a <u>subsequence</u> of <math><\underline{a}(a\underline{bc})(ac)\underline{d}(\underline{c}f)>$ 

 Given support threshold min\_sup = 2, <(ab)c> is a sequential pattern

# Sequence vs Element/Itemset/Event vs Item/Instance

Let  $I = \{i_1, i_2, \dots, i_n\}$  be a set of all items. An itemset is a subset of items. A sequence is an ordered list of itemsets. A sequence s is denoted by  $\langle s_1 s_2 \cdots s_l \rangle$ , where  $s_i$  is an itemset, i.e.,  $s_i \subseteq I$  for  $1 \le j \le l$ .  $s_i$  is also called an **element** of the sequence, and denoted as  $(x_1 x_2 \cdots x_m)$ , where  $x_k$  is an item, i.e.,  $x_k \in I$  for 1 < k < m. For brevity, the brackets are omitted if an element has only one item. That is, element (x) is written as x. An item can occur at most once in an element of a sequence, but can occur multiple times in different elements of a sequence. The

### Sequential Pattern Mining Algorithms

- Algorithm requirement: Efficient, scalable, finding complete set, incorporating various kinds of user-specific constraints
- The Apriori property still holds: If a subsequence  $s_1$  is infrequent, none of  $s_1$ 's super-sequences can be frequent
- Representative algorithms
  - Apriori-based Generalized Sequential Patterns: GSP (Srikant & Agrawal @ EDBT'96)
  - Pattern-growth methods: PrefixSpan (Pei, et al. @TKDE'04)
- Mining closed sequential patterns: CloSpan (Yan, et al. @SDM'o3)
- Constraint-based sequential pattern mining

### GSP: Apriori-Based Sequential Pattern

### Mining

- Initial candidates: All singleton sequences
  - <a>, <b>, <c>, <d>, <e>, <f>, <g>, <h>
- Scan DB once, count support for each candidate
- Generate length-2 candidate sequences

SID	Sequence
10	<(bd)cb(ac)>
20	<(bf)(ce)b(fg)>
30	<(ah)(bf)abf>
40	<(be)(ce)d>
50	<a(bd)bcb(ade)></a(bd)bcb(ade)>

min_sup = 2				
Cand.	sup			
<a></a>	3			
<b></b>	5			
<c></c>	4			
<d></d>	3			
<e></e>	3			
<f></f>	2			
<g></g>	1			
<h></h>	1			

	<a></a>	<b></b>	<c></c>	<d></d>	<e></e>	<f></f>
<a></a>	<aa></aa>	<ab></ab>	<ac></ac>	<ad></ad>	<ae></ae>	<af></af>
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		,			_	-

	<a></a>	<b></b>	<c></c>	<d></d>	<e></e>	<f></f>
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>			<(bc)>	<(bd)>	<(be)>	<(bf)>
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<e></e>						<(ef)>
٦٢.						

Length-2 candidates: 36 + 15= 51 Without Apriori pruning: 8\*8+8\*7/2=92 candidates

#### GSP (Generalized Sequential Patterns): Srikant & Agrawal @ EDBT'96)

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# **GSP Mining and Pruning**

- Repeat (for each level (i.e., length-k))
  - Scan DB to find length-k frequent sequences
  - Generate length-(k+1) candidate sequences from length-k frequent sequences using Apriori
  - set k = k+1
- Until no frequent sequence or no candidate can be found

# PrefixSpan: A Pattern-Growth Approach

- Prefix and suffix
  - Given <a(abc)(ac)d(cf)>
  - Prefixes: <a>, <aa>, <a(ab)>, <a(abc)>, ...
  - Prefixes-based projection
- PrefixSpan Mining: Prefix Projections
  - Step 1: Find length-1 sequential patterns
    - <a>, <b>, <c>, <d>, <e>, <f>
  - Step 2: Divide search space and mine each projected DB
    - <a>-projected DB,
    - <b>-projected DB,
    - ...
    - <f>-projected DB, ...

SID	Sequence
10	<a(<u>abc)(a<u>c</u>)d(cf)&gt;</a(<u>
20	<(ad)c(bc)(ae)>
30	<(ef)( <u>ab</u> )(df) <u>c</u> b>
40	<eg(af)cbc></eg(af)cbc>

Prefix	Suffix (Projection)
<a></a>	<(abc)(ac)d(cf)>
<aa></aa>	<(_bc)(ac)d(cf)>
<ab></ab>	<(_c)(ac)d(cf)>

PrefixSpan (Prefix-projected Sequential pattern mining) Pei, et al. @TKDE'04

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### Advanced Frequent Pattern Mining

- Mining Diverse Patterns
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### Frequent (Sub) Graph Patterns

- Given a labeled graph dataset D =  $\{G_1, G_2, ..., G_n\}$ , the supporting graph set of a subgraph g is  $D_q = \{G_i \mid g \subseteq G_i, G_i \in D\}$ .
  - support(g) =  $|D_q|/|D|$
- A (sub)graph g is **frequent** if  $support(g) \ge min\_sup$  Ex.: Chemical structures
- Alternative:
  - Mining frequent subgraph patterns from a single large graph or network

 $min_sup = 2$ 

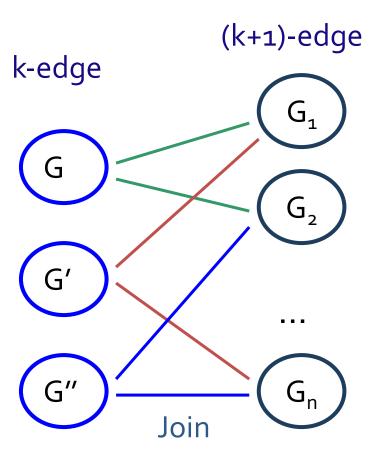
#### **Frequent Graph Patterns**

#### Graph Pattern Mining: Applications

- Bioinformatics
  - Gene networks, protein interactions, metabolic pathways
- Chem-informatics: Mining chemical compound structures
- Social networks, web communities, tweets, ...
- Cell phone networks, computer networks, ...
- Web graphs, XML structures, semantic Web, information networks
- Software engineering: program execution flow analysis
- Building blocks for graph classification, clustering, compression, comparison, and correlation analysis
- Graph indexing and graph similarity search

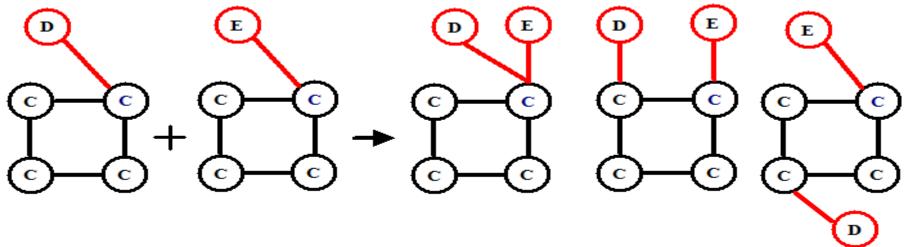
### Apriori-Based Approach

- The Apriori property (antimonotonicity): A size-k subgraph is frequent if and only if all of its subgraphs are frequent
- A candidate size-(k+1) edge/vertex subgraph is generated if its corresponding two k-edge/vertex subgraphs are frequent
- Iterative mining process:
  - Candidate-generation →
     candidate pruning → support
     counting → candidate elimination



# Candidate Generation: Vertex Growing vs. Edge Growing

- Methodology: breadth-search, Apriori joining two size-k graphs
  - Many possibilities at generating size-(k+1) candidate graphs



- Generating new graphs with one more vertex
  - AGM (Inokuchi, et al., PKDD'oo)
- Generating new graphs with one more edge
  - FSG (Kuramochi and Karypis, ICDM'01)
- Performance shows via edge growing is more efficient

### Why Mining Closed Graph Patterns?

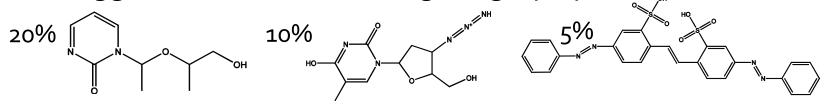
- Challenge: An **n**-edge frequent graph may have 2<sup>n</sup> subgraphs
- Motivation: Explore *closed frequent subgraphs* to handle graph pattern explosion problem
- A frequent graph G is *closed* if there exists no supergraph of G that carries the same support as G

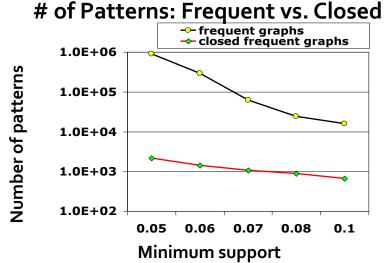
If this subgraph is *closed* in the graph dataset, it implies that none of its frequent super-graphs carries the same support

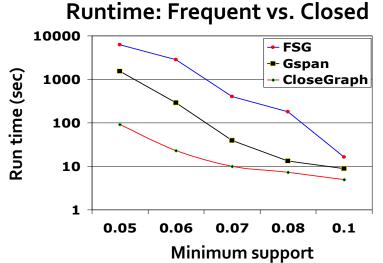
- Lossless compression: Does not contain non-closed graphs, but still ensures that the mining result is complete
- Algorithm CloseGraph: Mines closed graph patterns directly

# Experiment and Performance Comparison

- The AIDS antiviral screen compound dataset from NCI/NIH
- The dataset contains 43,905 chemical compounds
- Discovered Patterns: The smaller minimum support, the bigger and more interesting subgraph patterns discovered







### References: Mining Diverse Patterns

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# References: Constraint-Based Frequent Pattern Mining

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# References: Graph Pattern Mining

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