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|  | | | | **Name**  **Partner** | | | **Matthew Johnson**  **Henry Lockwood** | | | | | | | **EBU No.**  **EBU No.** |  | |
| **GENERAL DESCRIPTION OF bidding methods** | | | | | | | | | | | | | | | | |
| **Strong Diamond, Prepared Club, Multi/Transfer Preempts Variable NT** | | | | | | | | | | | | | | | | |
| **1nt openings and responses** | | | | | | | | | | | | | | | | |
| **Strength** | | | Varies (see below) | | | | | | Tick if artificial and provide details below  | | | | | | | |
| **Shape constraints** | | | | | | (Semi-) Balanced | | | | | | | Tick if may have singleton  | | | |
| **Responses** | | | | 2 | 5-card puppet Keri [7] | | | | | | | | | | | |
| 2 | Transfer to Hearts | | | | | | | | | 2 | | Transfer to Spades | | | | |
| 2 | Range enquiry or Clubs | | | | | | | | | 2NT | | Transfer to Diamonds | | | | |
| Others | | 3C=nat inv, 3D=5/5 majors inv, 3M=minor slam try | | | | | | | | | | | | | | |
| Action after opponents double | | | | | | | | Suction [20] or Aardvark/Halmic [21] | | | | | | | | |
| Action after other interference | | | | | | | | Lebensohl [12] | | | | | | | | |
| **two-level openings and responses** | | | | | | | | | | | | | | | | |
|  | **Meaning** | | | | | | | | | | **Responses** | | | | | Notes |
| 2 | D weak or H+S weak or GF or 20-23 bal | | | | | | | | | | 2D p/c 2N,2H,2S,3C enquiries | | | | | 18 |
| 2 | H weak or S+C weak or GF | | | | | | | | | | 2H p/c 2N,2S,3C,3D enquiries | | | | | 18 |
| 2 | S weak or C+D weak or GF | | | | | | | | | | 2S p/c 2N,3C,3D,3H enquiries | | | | | 18 |
| 2 | C weak or H+minor weak or GF | | | | | | | | | | 3C p/c 2N enquiry | | | | | 18 |
| 2NT | S+D weak or GF or 24+bal | | | | | | | | | | 3D/S to play 3C/H enquiries | | | | |  |
| **other aspects of system which opponents should note** | | | | | | | | | | | | | | | | |
| **1N: 9-11 (1st 2nd non-vul) 9-15 (3rd non-vul) 14-16 (1st 2nd vul) 12-15 (4th non-vul, 3rd 4th vul)**  1C: 10-15 no 5 card major, could be 0 clubs or 12-15 bal (12NV) or 11-13 bal (12V)  1D: 16-22 any distribution (not game forcing), including 16-19 bal (17-19 12V)  3x: GF natural or weak transfers (eg 3D = weak H or GF D)  3S: gambling or GF spades,  3N: preempt in either minor  4C/4D: strong 4H/4S bids  Weak bids are wide ranging in 3rd, intermediate in 4th | | | | | | | | | | | | | | | | |

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| **OTHER OPENING BIDS** | | | | | | | | | | | |
|  | HCP | see note\* | Min length | | CONVENTIONAL MEANING | | | | SPECIAL RESPONSES | | Notes |
| 1 | 10-15 |  | 0 | | 11-13/12-15 bal or 10-15 no 5CM | | | | Range or transfer | | 13 |
| 1 | 16-22 |  | 0 | | 16/17-19 bal or 16-22 any | | | | Range or transfer | | 14 |
| 1 | 10-15 |  | 4 | | 4+ hearts, maybe canape | | | | 2N – raise to 3 or 5 3N – raise to 4 Fit jumps and splinters | | 1, 2 |
| 1 | 10-15 |  | 5 | | 5+ spades, maybe canape | | | | 3, 6 |
| 3 bids |  |  |  | | 3C-H = GF or transfer preempt, 3S = gambling 3N = minor | | | | | |  |
| 4 bids |  |  |  | | 4C/D = Namyats 4H/S = natural | | | | | |  |
| \*(Please enter your normal HCP range in the HCP column. Please tick box if you have any special agreements involving different values in particular positions (e.g. light openings in third seat) and include further details under Supplementary Details). | | | | | | | | | | | |
| **DEFENSIVE METHODS AFTER OPPONENTS OPEN** | | | | | | | | | | | |
| OPPONENTS OPEN A NATURAL ONE OF A SUIT | | | | | | conventional meaning |  | special responses | | | Notes |
| Simple overcall | | | Natural | | | | | UCB | | | 11 |
| Jump overcall | | | Weak (intermediate in protective) | | | | |  | | |  |
| Cue bid | | | 5/5 majors or other major/either minor | | | | |  | | |  |
| 1NT | Direct:  Protective: | | 16-18 bal  11-14 bal | | | | | 2C=5CP Keri 2S=range or clubs  2D/H/N = transfers | | | 7, 9 |
| 2NT | Direct:  Protective: | | 5/5 minors or other minor/either major  15-18 bal | | | | |  | | |  |
| OPPONENTS OPEN WITH | | | DEFENSIVE METHODS | | | | | special responses | | | Notes |
| Strong 1 | | | As 2 openings, but 1 level, weak | | | | | As 2 openings | | | 18 |
| Short 1/1 | | | (less than 2) ditto, constructive | | | | | 18 |
| Weak 1NT | | | As 2 openings, constructive, 2N=non-touching. X=penalties, less protective | | | | | 18 |
| Strong 1NT | | | 18 |
| Weak 2 | | | X=TO, Lebensohl | | | | |  | | | 12 |
| Weak 3 | | | X=TO | | | | |  | | |  |
| 4 bids | | | X=TO (4S)-4N=TO | | | | |  | | |  |
| Multi 2 | | | X=13-15 bal or strong 2N=16-18 bal | | | | |  | | |  |
| **SLAM CONVENTIONS** | | | | | | | | | | | |
| Name | | | | Meaning of Responses | | | | | | Action over interference | |
| Roman Keycard B/wood | | | | 1430, King you have or king you don’t | | | | | | ROPI/DOPI | |
| General Swiss [19] | | | | Control points/second round controls | | | | | | (X)-XX or (4x)-X = next step | |
| Roman KQ Gerber [22] | | | | 3014, min/max instead of queen trumps | | | | | | ROPI/DOPI | |
| Viscount [23] | | | | 4 card suits | | | | | |  | |

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| **COMPETITIVE AUCTIONS** | | | | | | | | | | | | | | |
| Agreements after opening of one of a suit and overcall by opponents | | | | | | | | | | | | | | |
| Level to which negative doubles apply | | | | | | Below 4S | | | | | | | | |
| Special meaning of bids | | | | | | Cue = good raise | | | | | | | | |
| Exceptions / other agreements | | | | | |  | | | | | | | | |
| Agreements after opponents double for takeout | | | | | | | | | | | | | | |
| Redouble | | values | | New suit | | | System on | | | Jump in new suit | | | System on | |
| Jump raise | | System on | | 2NT | | | System on | | | Other | | | System on | |
| Other agreements concerning doubles and redoubles | | | | | | | | | | | | | | |
| Forcing pass escape from doubles of natural 1NT bids | | | | | | | | | | | | | | |
| Double of freely bid slams is Lightner | | | | | | | | | | | | | | |
| Some doubles start forcing pass auctions to 2S or to game | | | | | | | | | | | | | | |
| **other conventions** | | | | | | | | | | | | | | |
| 4N opening is reverse-transfer ace you have or ace you don’t – eg 4D shows AC or AD+AH+AS | | | | | | | | | | | | | | |
| Rebids after 1D-1S are as 2 openings | | | | | | | | | | | | | | |
| Rebids of a major after 1C-1D or 1C-1S are canapes with a longer minor | | | | | | | | | | | | | | |
| (1x)-3x overcalls are gambling without a stop | | | | | | | | | | | | | | |
| (1x)-3N overcalls are gambling with a stop | | | | | | | | | | | | | | |
| After suit agreement 4C/4D are general swiss | | | | | | | | | | | | | | |
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| **SUPPLEMENTARY DETAILS** | | | | | | | | | | | | | | |
| (Please cross-reference where appropriate to the relevant part of card, and continue on back if needed). | | | | | | | | | | | | | | |
| After P-P-1N, P-P-P-1N, 1C-1D-1N, 1C-1H-1S-1N bids are natural to play | | | | | | | | | | | | | | |
| 1: 2N over 1 major is a good raise to 3 or 5, responses are long suit trials or cues | | | | | | | | | | | | | | |
| 2: Jump Fit: single jump over 1 major is a good raise with a fit and a second suit | | | | | | | | | | | | | | |
| 3: 3N over 1 major is a good raise to 4 | | | | | | | | | | | | | | |
| 6: Splinters: double jump over 1 major is GF with a fit and 0-1 cards | | | | | | | | | | | | | | |
| 7: After 1N 5 card puppet Keri 2C: 2H/S=5 cards, 2D otherwise. After 2D: 2H=4S 0-4H, 2S=4H, 0-3S 3C=to play 2N/3N=3/0-3 majors inv or GF | | | | | | | | | | | | | | |
| 8: After 2N 5 card puppet Stayman 3C: 2H/S=5 cards, 3D=4 H or S, 3N=no 4 major. After 3D: 3H=4S 0-4S, 3S=4H 0-3 S | | | | | | | | | | | | | | |
| 9: After 1N opening/rebid 2D/H transfers, 2S = range or clubs, 2N=transfer to diamonds | | | | | | | | | | | | | | |
| 10: After 2N: red transfers, 3S transfers to 3N, NS is 5S+4H | | | | | | | | | | | | | | |
|  | | | | | | | | | | | | | | |
| **OPENING LEADS** | | | | | | | | | | | | | | |
| For all the card combinations shown, clearly mark the card normally led if different from the underlined card. | | | | | | | | | | | Hatch over or shade this box if using non-standard leads. | | | |
| v. suit contracts | A K | | A K x | | K Q 10 | | | K Q x | K J 10 | | | K 10 9 | | Q J 10 |
| Q J x | | J 10 x | | 10 x x | | | 10 9 x | 9 8 7 x | | | 10 x x x | | H x x |
| H x x x | | H x x x x | | H x x x x x | | | x x | x x x | | | x x x x | | x x x x x |
| v. NT contracts | A K x (x) | | A J 10 x | | K Q 10 | | | K Q x | K J 10 | | | K 10 9 | | Q J 10 |
| Q J x | | J 10 x | | 10 x x | | | 10 9 x | 9 8 7 x | | | 10 x x x | | H x x |
| H x x x | | H x x x x | | H x x x x x | | | x x | x x x | | | **[x]** x x x | | **[x]** x x x x |
| Other agreements in leading, e.g. high level contracts, partnership suits:- | | | | | | | | | | | | | | |
| Top of bad suits vs NT | | | | | | | | | | | | | | |
| Lead may vary from adjacent cards for signal | | | | | | | | | | | | | | |
| **Carding methods** | | | | | | | | | | | | | | |
|  | | | Primary method v. suit contracts | | | | | | Primary method v. NT contracts | | | | | |
| On Partner’s lead | | | Reverse Attitude or Standard Count | | | | | | Reverse Attitude or Standard Count | | | | | |
| On Declarer’s lead | | | Standard Count | | | | | | Standard Count | | | | | |
| When discarding | | | Fibonacci (A2358K) encouraging, others (4679TJQ) Lavinthal | | | | | | | | | | | |
| Other carding agreements, including secondary methods (state when applicable) and exceptions to above | | | | | | | | | | | | | | |
| Suit preference on leads to ruff | | | | | | | | | | | | | | |
| A/Q and even pips ask for reverse attitude (low encourages). K/J and odd pips ask for count (high even) | | | | | | | | | | | | | | |
| Frequent false carding on declarer’s lead | | | | | | | | | | | | | | |
| **SUPPLEMENTARY DETAILS (continued)** | | | | | | | | | | | | | | |
| 11: After a simple overcall cues are good raises | | | | | | | | | | | | | | |
| 12: Lebensohl, after 1N-(2x) or (2x)-X-(P): X=penalties, 2N forces clubs, 2x=to play, 3x=GF, cue=stayman no stop NT=balanced no stop. After the relay cue and NT show stops. | | | | | | | | | | | | | | |
| 13: 1D=0-8 any, 1H=9-14 any, 1S=15+ any, 1N-2H = transfers weak or slam tries. | | | | | | | | | | | | | | |
| 14: 1H=0-7 any, 1S=8+ any, 1N-2H = transfers weak or slam tries | | | | | | | | | | | | | | |
| 15: After 1N (9-15)-X: pass is optionally to play, XX=single suiter, suits=suit and suit above | | | | | | | | | | | | | | |
| 18: after 2 openings next suit is pass or correct, 2N is a single suited invite, one of the 2 suits is a 2 suit invite. Similarly after rebids after 1D-1S and after defences to NT or artificial bids. | | | | | | | | | | | | | | |
| 19: General Swiss: 4C=4/6 control points, 4D=5/7 control points, need 11 or 13 for slams | | | | | | | | | | | | | | |
| 20: After 1N-X: XX=C or reds, 2C=D or majors, 2D=D+S, 2H/2S=to play, Pass forces XX=clubs and another | | | | | | | | | | | | | | |
| 21. Aardvark/Halmic: 1N-P-P-X: XX=single suit forces 2C, bids show that suit and a higher one | | | | | | | | | | | | | | |
| 22. Roman Key-Quant Gerber: 4C in NT. 4D:0/3, 4H:1/4, 4S: 2 and min, 4N: 2 and max. Next step is quant | | | | | | | | | | | | | | |
| 23. Viscount: 4N in NT asks for suits up the line | | | | | | | | | | | | | | |