

Non-functional Requirements:

- a. Define performance requirements like scalability, response time, and throughput
- b. Specify security requirements like authentication, authorization, and data encryption.
- c. Outline maintainability requirements like code modularity, documentation, and testing strategies.
- d. Indicate any other non-functional requirements relevant to the system's success.

## Problem Statement and Requirements

### Business Requirements

Problem Statement:

A cell-phone repair company collects phones that need to be fixed. Once they repair them, they need an easy and reliable way to sort them so they can be sent out.

Functionalities:

1. Scan a QR code on the phone
2. Trigger light for the specific box the phone needs to be placed in
2. Place the phone in the box
3. Press the light to turn it off
4. System clears the screen and gets ready for the next scan
5. System needs to keep track of the number of phones in each box and start a new one when the box is full
6. When starting a new box, print a label for it with the name of the phones that will be going into it and the company they will be going to
7. When a box is full, print a shipping label for the box to be returned to the company

Target Users and Their Needs:

Type	Actors	Goal Description
Primary	Engineer	The engineer needs to develop a reliable sorting system based on cell phone type and company.

	Operator	Operators need a quick, easy, and reliable way to see where to place the phone.
	Outside Company	Companies requesting the system need a quick and reliable way for their phones to be fixed and sorted.
<b>Supporting</b>	Framework Manufacturer	This manufacturer needs to build a sturdy and reliable framework to hold all of the boxes filled with phones.
	PCB Manufacturer	This manufacturer needs to build a PCB to connect all of the different electrical pieces in the system
	LED set-up Manufacturer	This manufacturer needs to create a structure to securely hold the LED and connect the correct wires to it.
	Software System	Track the count of phones. Print labels for starting a new box and for shipping. Store information about the phones.
<b>Offstage</b>	Phone Users	Eventually use the phones when they are sold as refurbished.
	Resellers	Buy the phones from the above companies and resell them for a higher cost.

#### Business Goals:

1. Decrease the amount of time it takes to get these fixed phones out of the warehouse and back to the companies.
2. Increase revenue by returning the phones quicker.
3. Decrease the amount of mishaps that occur such as placing the phone in the wrong company's box or placing the phone in a box that holds a different type of phone.

## Non-functional Requirements

Performance Requirements:

Security Requirements:

Maintainability Requirements:

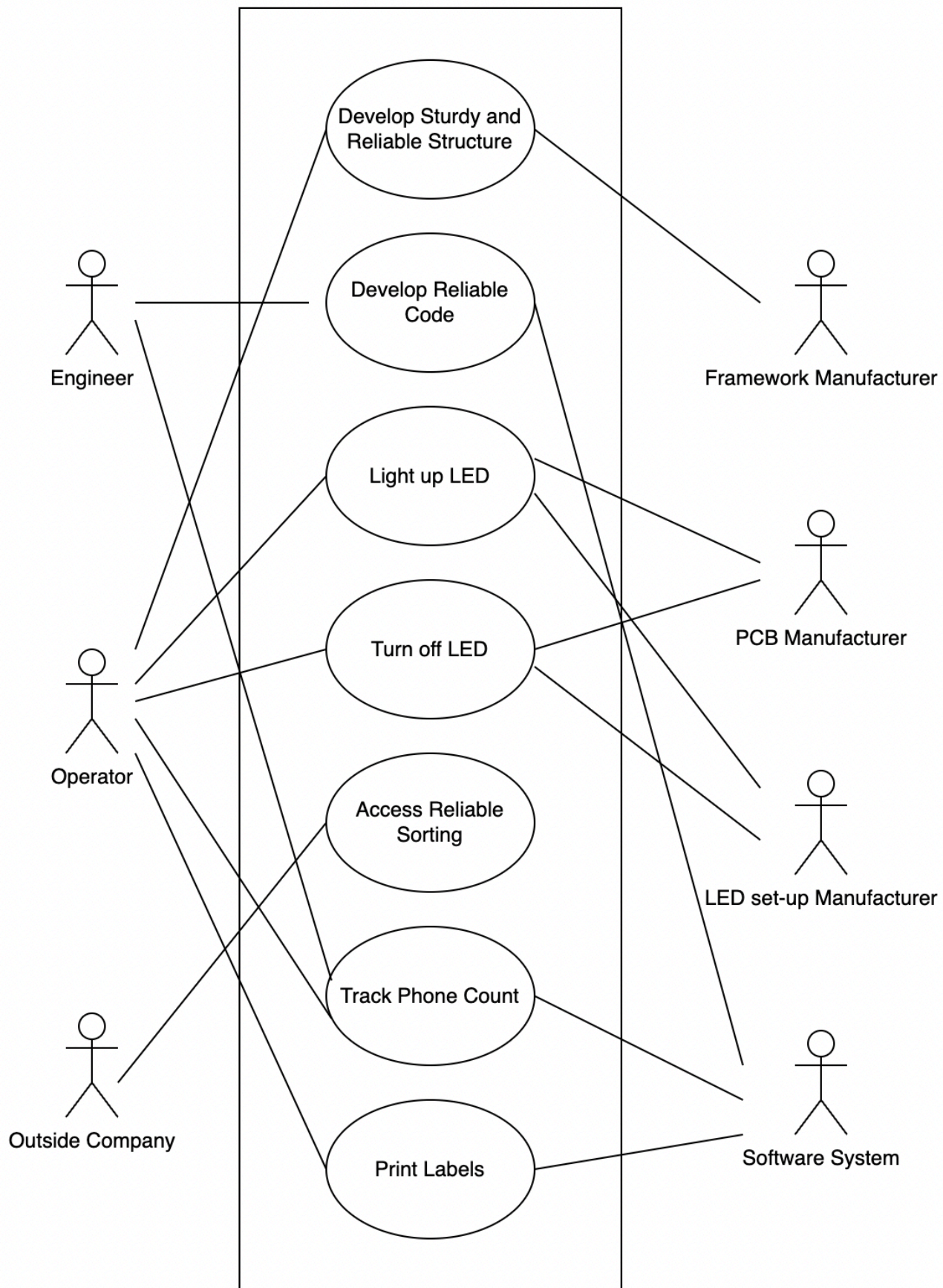
Other Non-functional Requirements:

## System Design Using Domain Modeling

### UML Use Case Diagram

Use Cases:

1. Develop Reliable Code (Engineer, software system)
2. Light up LED (operator, PCB, LED)
3. Access Reliable Sorting (Outside Company)
4. Turn off LED (Operator, LED, PCB)
5. Track Phone Count (Operator, Engineer, software system)
6. Print labels (operator, software system)
7. Create sturdy and reliable structure (operator, framework)



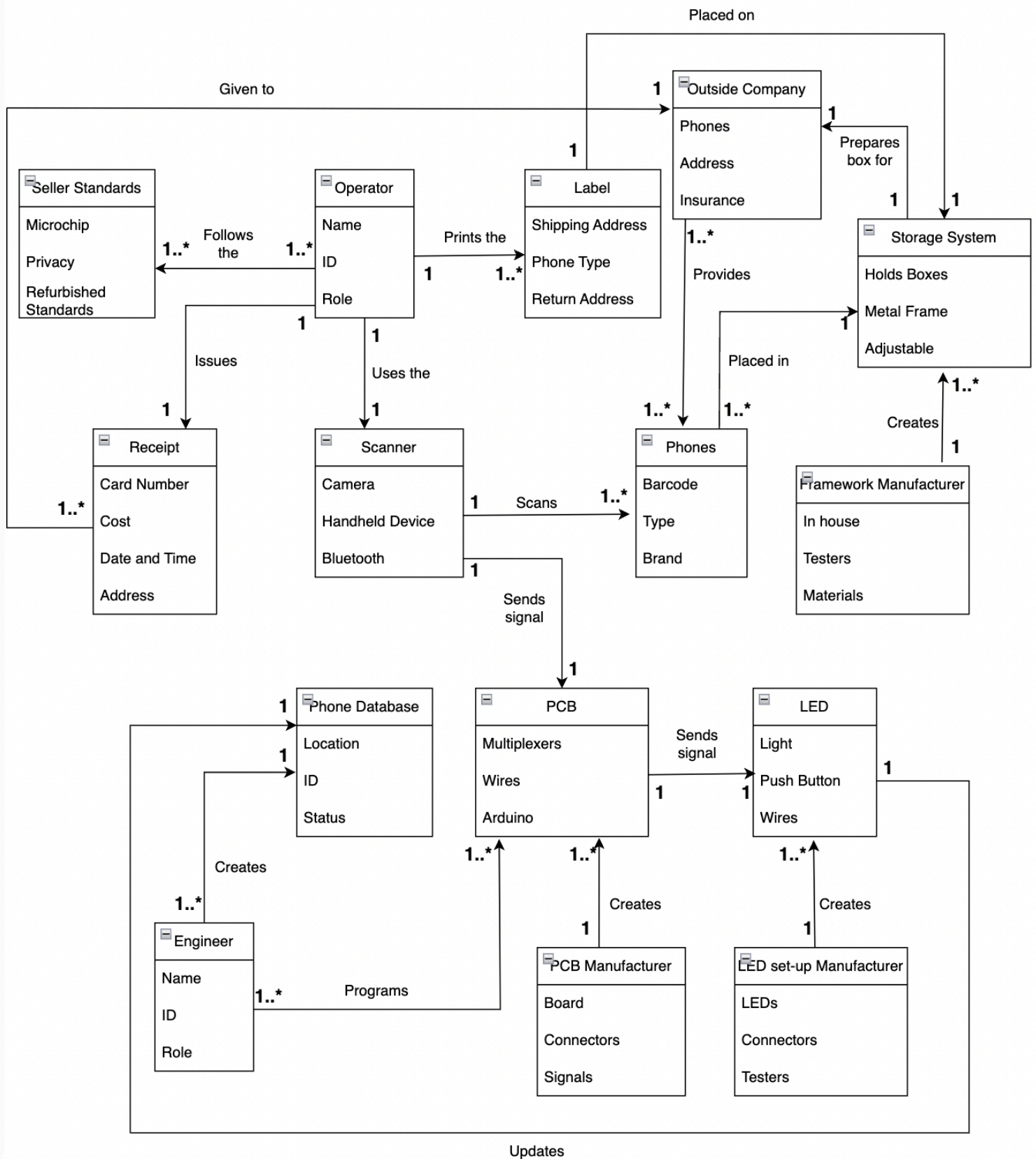
## UML Domain Model

Conceptual Class Category	Example
Physical or Tangible Objects	Scanner, Barcode, Label, LED, Phone, PCB, Storage System
Specifications, Designs or Descriptions of Things	Phone Specifications
Places	Warehouse
Transactions	Sell Phones
Transaction Line Items	Phones
Roles of People	Framework Manufacturer, PCB Manufacturer, LED set-up Manufacturer, Operator, Engineer
Containers of Other Things	Phone Database
Things in a Container	Phone Information
Other Computers/Systems (External)	Database, Manufacturing Companies
Abstract Noun Concepts	Skillfulness
Organizations	Outside Company
Events	Scan barcode, Scan shipping label
Processes	Repair
Rules and Policies	Seller Standards, Privacy (in regards to the chip)
Catalogs	Electronics
Records of Finance, Work, Contracts, Legal Matters, etc.	Receipt
Financial Instruments and Services	Insurance Company
Manuals, Books, Documents, Reference Papers	Research Articles

### Pruning Classes

Good Classes (Retained)	Bad Classes (Pruned)
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Scanner	Phone
Label	Phone Specifications
Storage system	Warehouse
LED	Sell Phones
Phones	Phone Information
Framework Manufacturer	Database
PCB Manufacturer	Manufacturing Companies
LED set-up Manufacturer	Skillfulness
Operator	Scan barcode
Engineer	Scan shipping label
Phone Database	Repair
Outside Company	Privacy
Seller Standards	Electronics
Receipt	Insurance Company
PCB	Research Articles
	Barcode





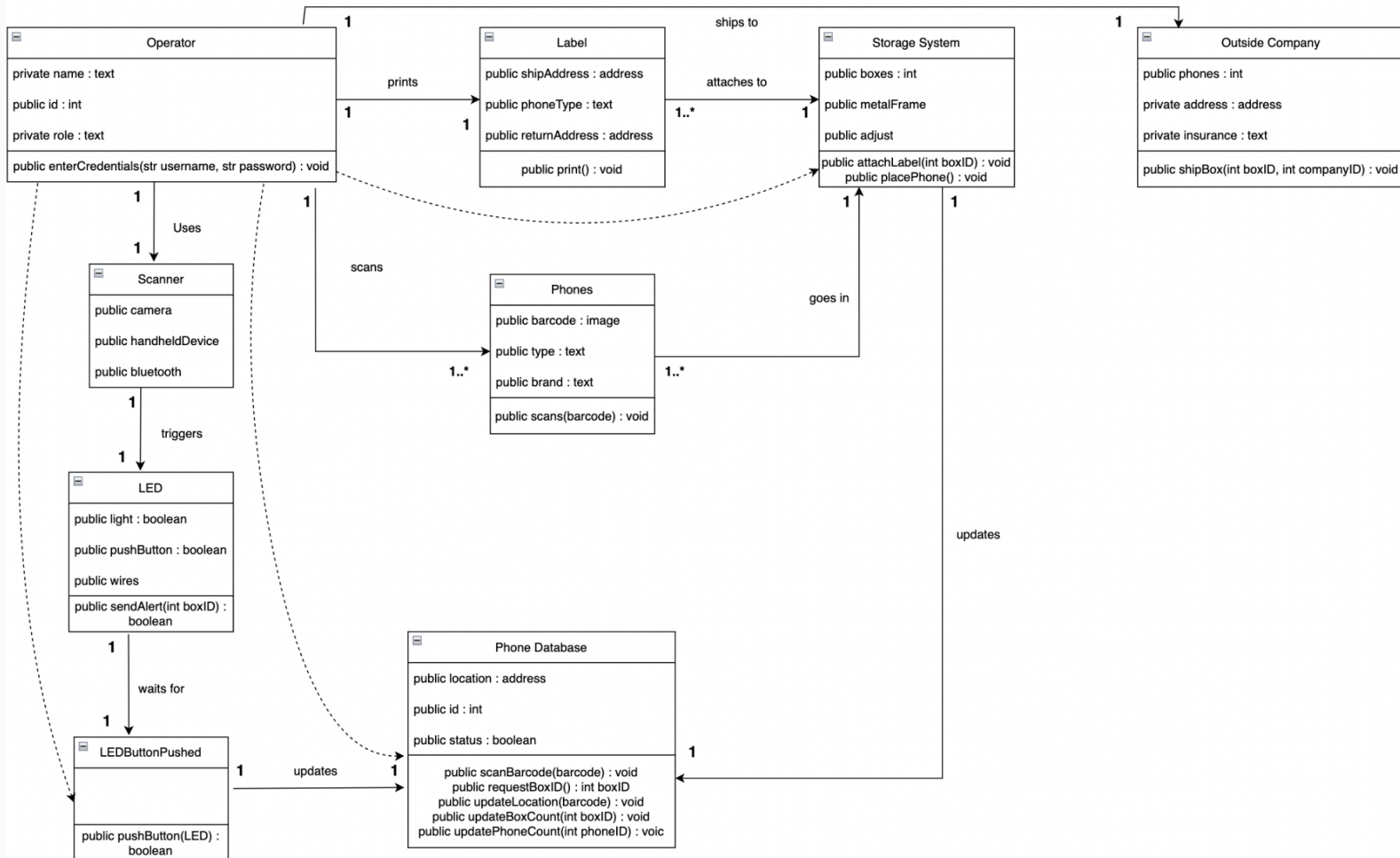
# UML Class Diagram

Pruned:

Seller Standards (not relevant to the sorting system), Receipt (not relevant), Framework Manufacturer (implementation), Engineer (has to do with implementation), PCB (implementation), PCB Manufacturer (implementation), LED set-up Manufacturer (implementation)

Kept:

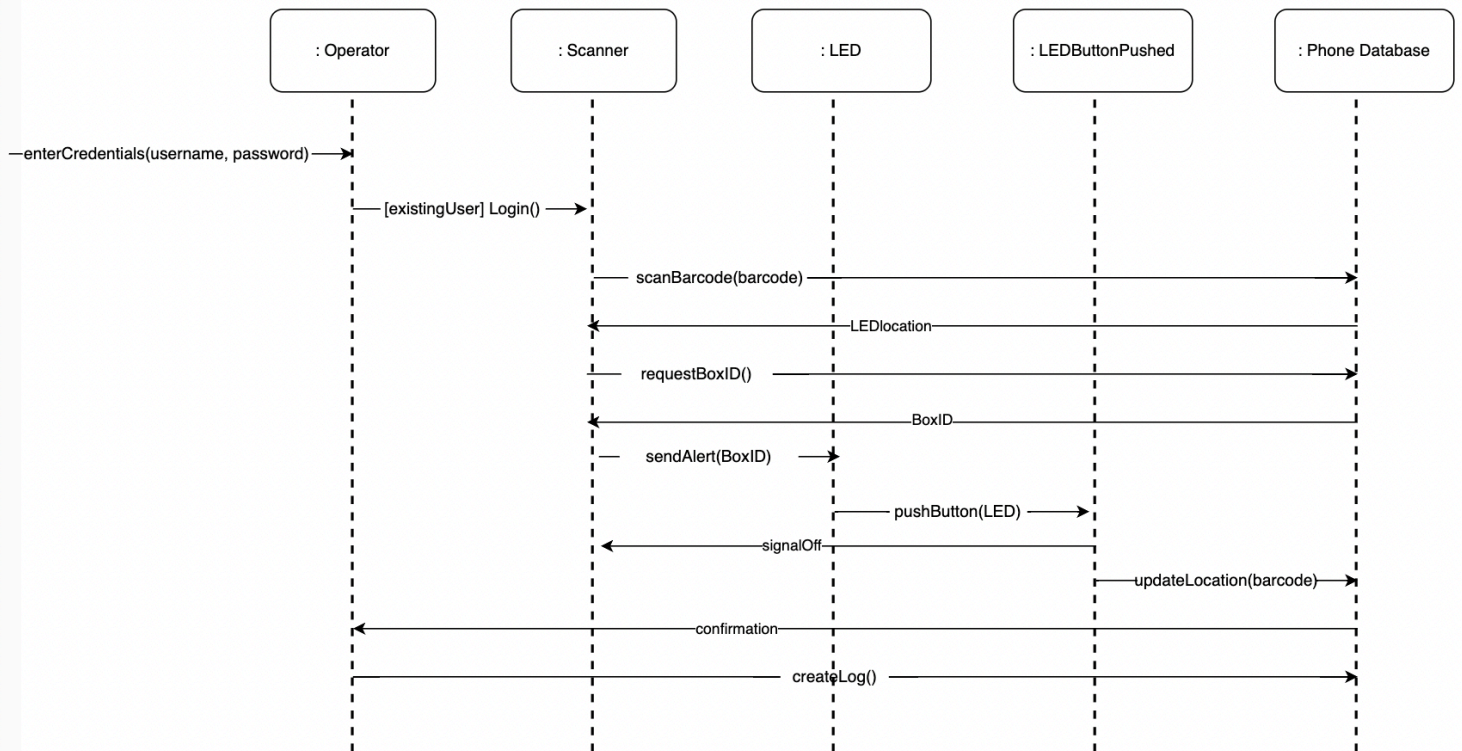
Operator, Label, Outside Company, Storage System, Scanner, Phones, Phone Database, LED



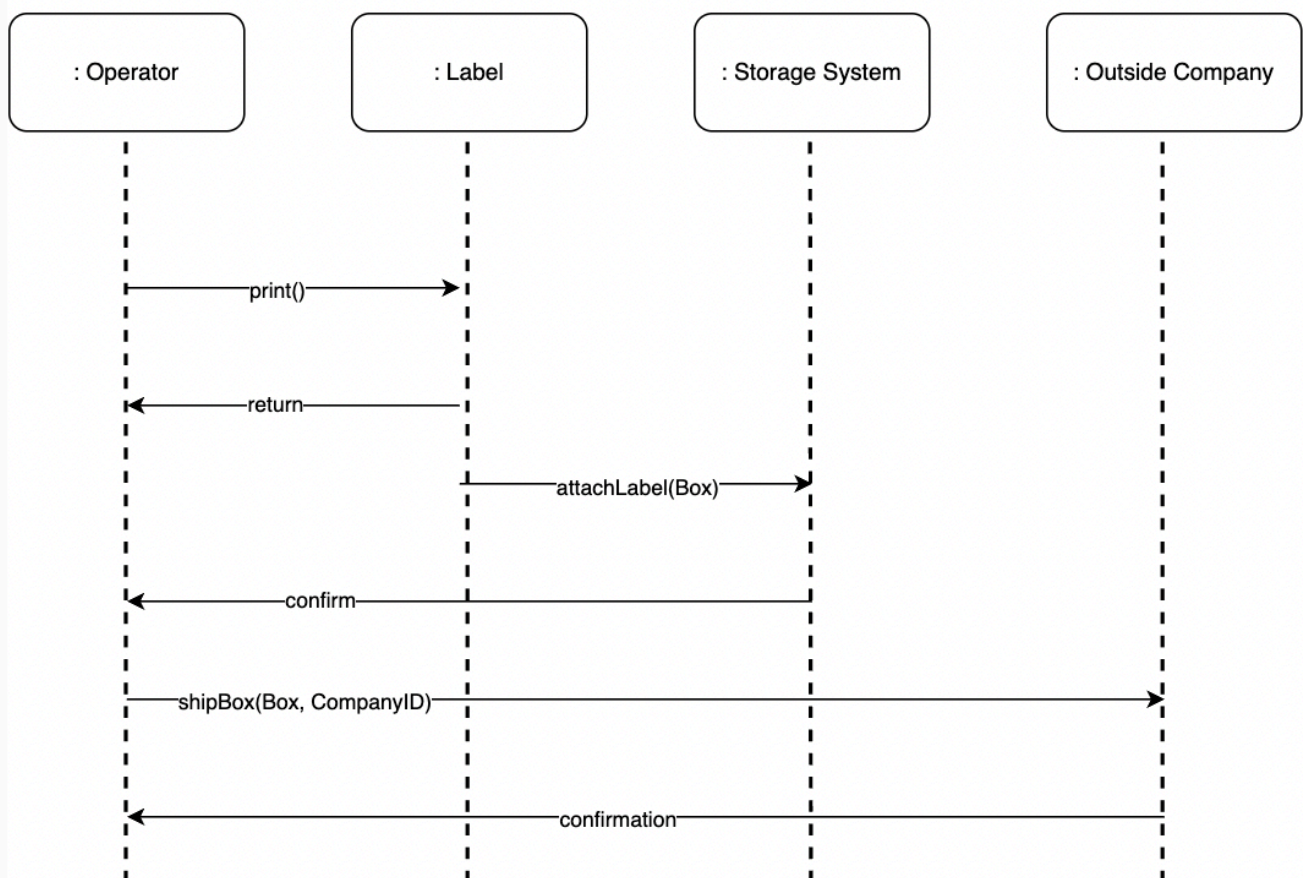


# UML Sequence Diagrams

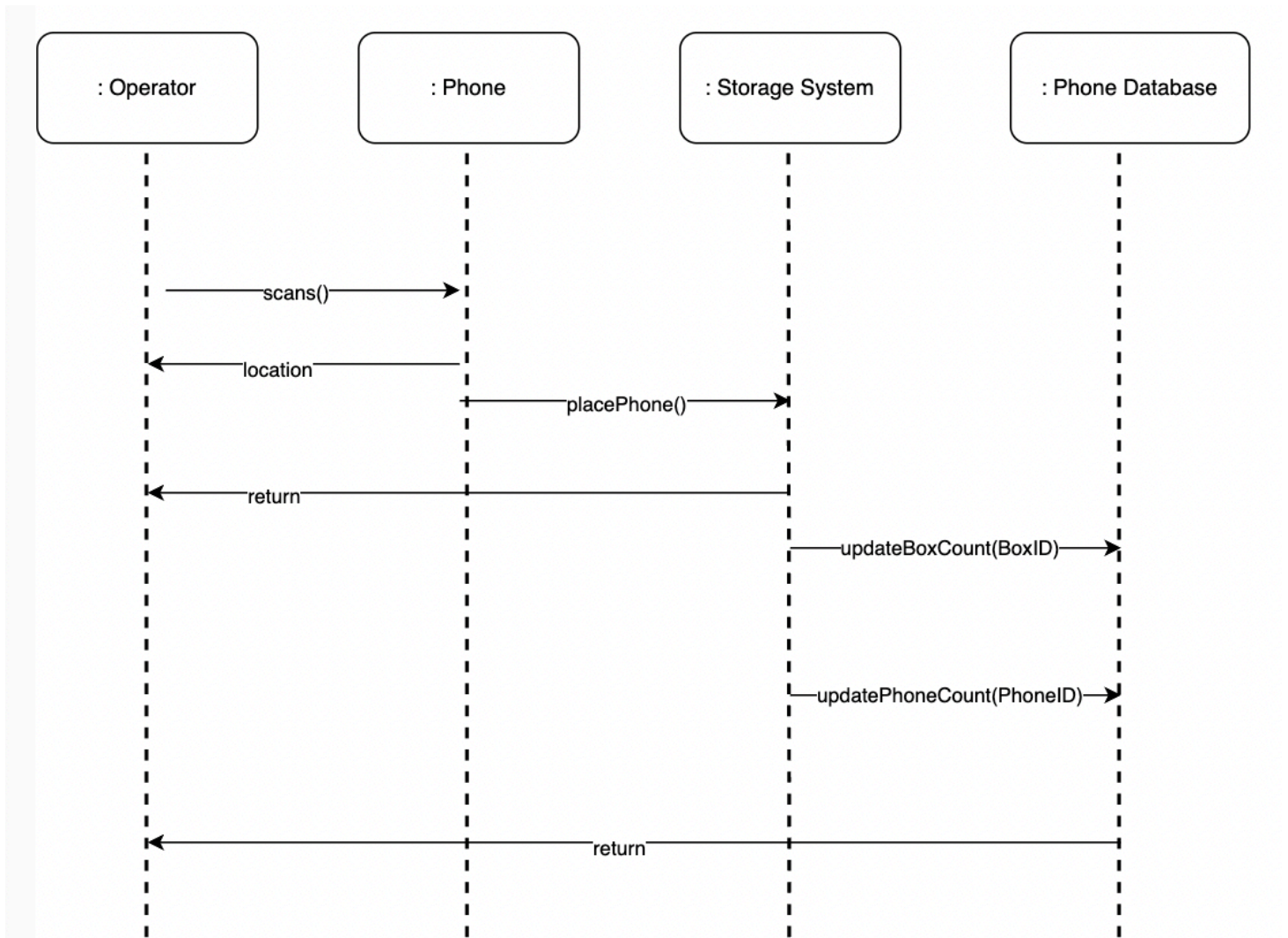
## 1. Light Up LED



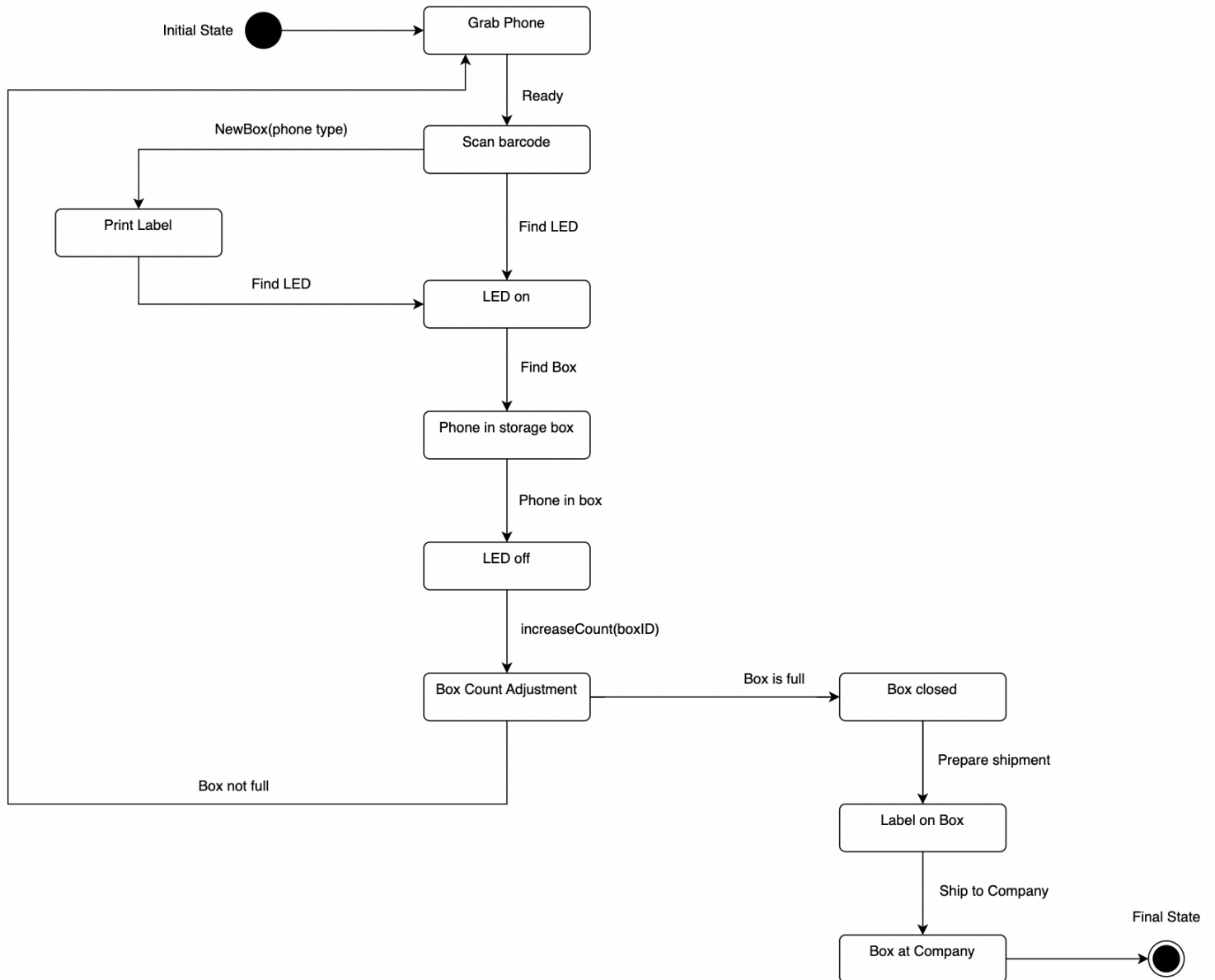
## 2. Print Labels



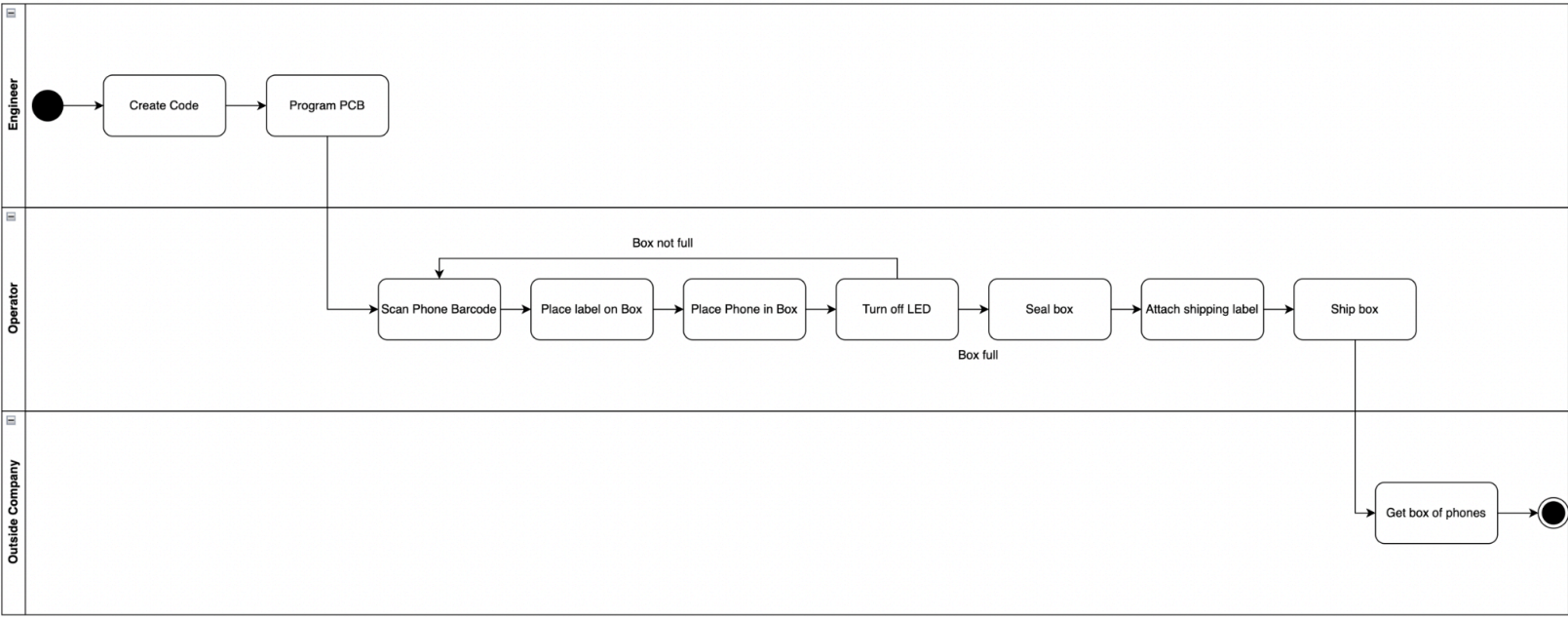
### 3. Track Phone Count



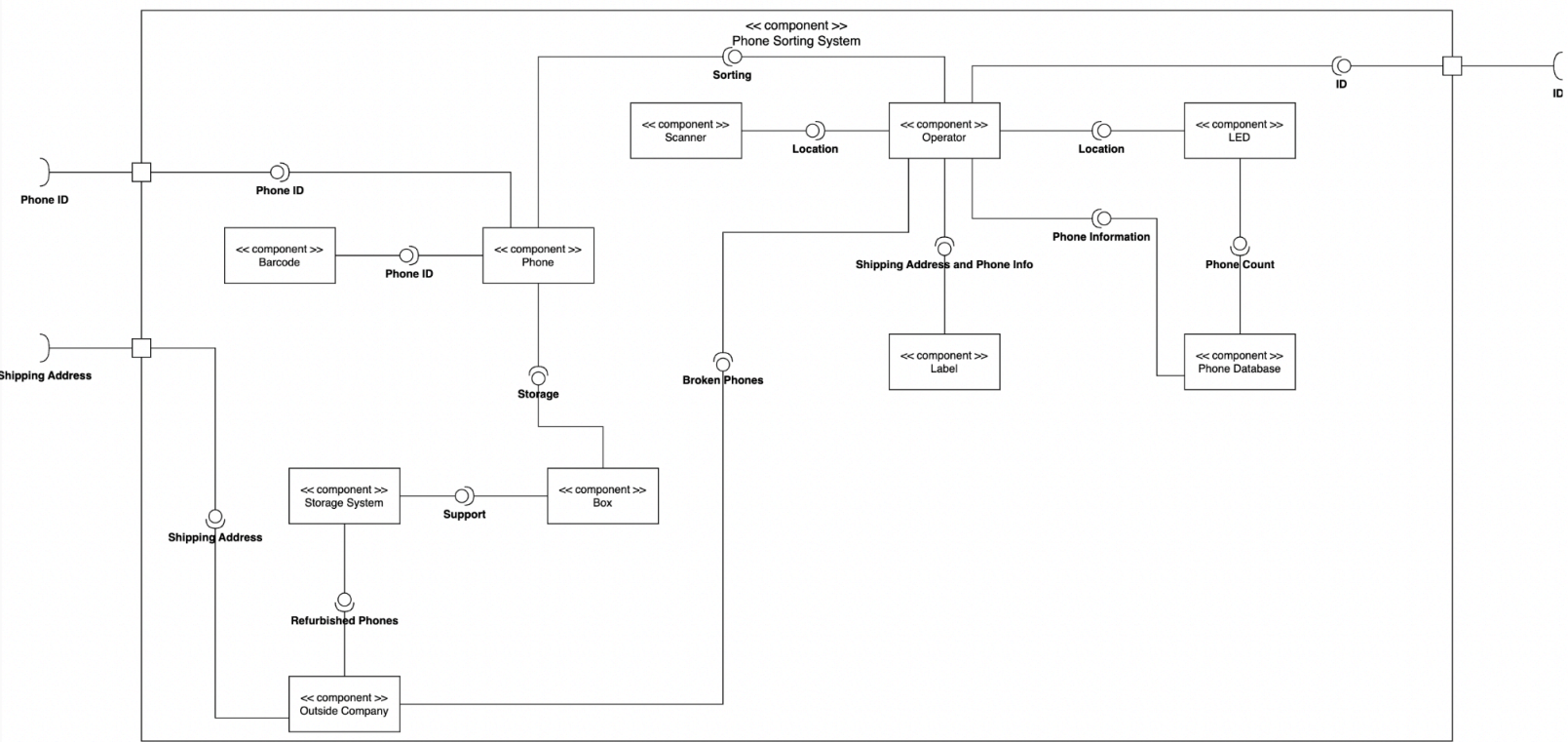
# UML State Diagram



# UML Activity Diagram



# UML Component Diagram





## Cloud Deployment Diagram

S3: used to store the phone database information

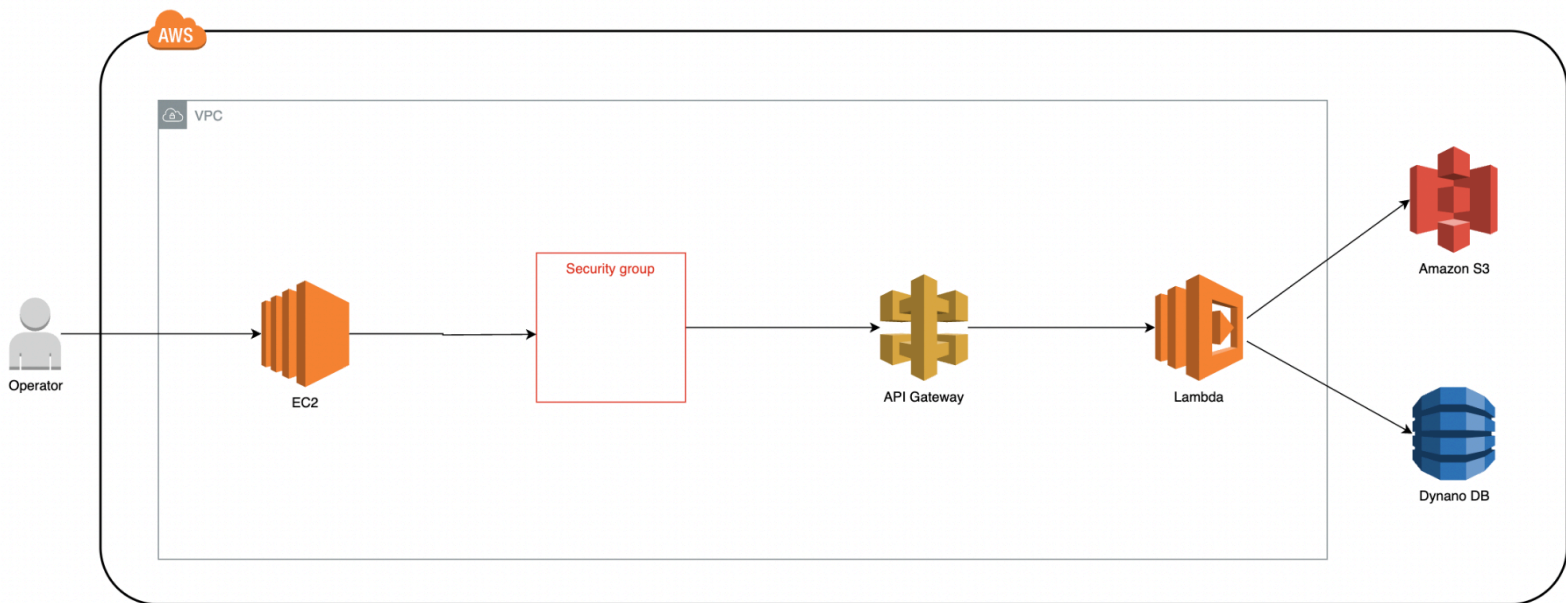
API: used to access the sorting system

DynamoDB: NoSQL database used for the sorting app

Lambda: used to run the code after the phone is scanned

Security group: controls what comes in and out of the ec2 instance

EC2 instance: used to run things virtually



## Skeleton Classes and Tables Definition

### Operator

```
class Operator {  
    String name;  
    String role;  
    int id;  
  
    public void enterCredentials(String username, String, password) {  
    }  
  
    public static void main(String[] args) {  
    }  
}
```

## Label

```
class Label {  
    String shipAddress;  
    String phoneType;  
    String returnAddress;  
  
    public void print() {  
    }  
  
    public static void main(String[] args) {  
    }  
}
```

## Storage System

```
class StorageSystem {  
    int boxes;  
    metalFrame;  
    adjust;  
  
    public void attachLabel(int boxID) {  
    }  
  
    public void placePhone() {  
  
    }  
  
    public static void main(String[] args) {  
    }  
}
```

## Outside Company

```
class OutsideCompany {  
    int phones;  
    String address;  
    String insurance;  
  
    public void shipBox(int boxID, int companyID) {  
    }  
  
    public static void main(String[] args) {  
    }  
}
```

## LED



```

class LED {
    boolean light;
    boolean pushButton;
    wires;

    public boolean sendAlert(int boxID) {
        return boolean;
    }

    public static void main(String[] args) {
    }
}

```

## Phones

```

class Phones {
    image;
    String type;
    String brand;

    public void scans(int barcode) {
    }

    public static void main(String[] args) {
    }
}

```

## Phone Database

```

class PhoneDatabase {
    String location;
    String type;
    int id;
    boolean status;

    public void scanBarcode(int barcode) {
    }

    public int requestBoxID() {
        return boxID;
    }

    public void updateLocation() {
    }

    public void updateBoxCount(int boxID) {
    }
}

```

```
public void updatePhoneCount(int phoneID) {  
}  
  
public static void main(String[] args) {  
}  
}
```

### **Table Definition:**

The phone database includes the location of the phone in the warehouse as a string, the type of phone it is as a string, the id of the phone as an integer, and the status of it as a boolean. True means the phone has been fixed and is ready to be sent out while false means the phone is still broken. The information is stored in a table similar to an Excel sheet.

## Design Patterns

### **GRASP:**

I implemented low coupling into my system as there are not too many connections between the classes.

I incorporated high cohesion into the system as most of the methods and attributes in a specific class are related to one another.

There needs to be logs for when the phones are refurbished and moved around. Instead of placing the responsibility of storing this information on the storage system itself, another class is created to focus solely on these logs.

### **SOLID:**

Single Responsibility Principle is seen as most of the classes are responsible for one task.

Open Closed Principle is incorporated as attributes can easily be added to the classes without making large modifications.

Dependency Inversion Principle is used as the high-level classes are not affected by changes in the low-level ones.

### **GOF:**

The Operator Class is an example of a composite role as it is holding many components.

The Storage System class is an example of the Facade role as it encompasses a large number of subsystems.

The LEDButtonPushed class is an example of the Command role as this class is used solely to show the execution of the operator pushing the LED.

### **Microservices:**

API Gateway is used for accessing the phone sorting service.

Authentication is used when scanning the phone barcode and allowing access to the system for the operator.