Lab Report 3

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1 Objectives

The purpose of this lab is to practice using timers, UART, and the RS-232 module to transmit serial data between the microcontroller and the PC.

2 Overview

For this lab, we will be writing a Spiteful 8-ball program. Upon input from the user, either button press or key press) the 8-ball will provide an answer. The answer will be sent from the microcontroller 8-ball through serial to the user in a terminal emulator.

3 Lab Requirements

- 1. Carriage return and line feed are transmitted immediately after program starts
- 2. Duration of first start bit is 1/9600 seconds
- 3. 8/9600 seconds between end of start bit and beginning of stop bit
- 4. Answer displayed on either button press or sending of a character from the PC to the board.

4 Procedure

4.1 Connecting to PC

4.1.1 Rs-232 module

Using the RS-232 module, we will allow our microcontroller and the computer to communicate over serial. The RS-232 is connected to the microcontroller on Port B [1:0] and Port F [1:0]. The PC and RS-232 are connected via a serial modem cable.

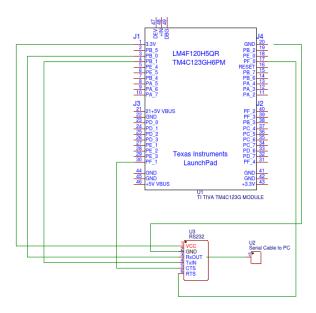


Figure 1: Schematic

4.1.2 Configuring UART

- 1. Enable UART Module: We are using UART Module 1. Module 1 uses pins PBO and PB1 for U1Rx and U1Tx. Pins PF0 and PF1 are U1RTS and U1CTS.
- 2. Enable GPIO Clock: The clock for the appropriate GPIO modules needs to be enabled. In this case, Ports B and F.
- 3. Unlock F port: Port F needs to be unlocked in order for us to use it.
- 4. Enable Alternate Function: The pins we selected for UART module 1 need the alternate function enabled. This allows the UART registers to control the pins instead of the GPIO registers.
- 5. Set Port control for alternate function: Using the port mux control we set the alternate function configuration for each of the pins we are using on ports B and F.
- 6. Configure digital enable: Digital enable needs to be set for each of the pins we are using.
- 7. Disable UART: Before modifying values in the UART registers the UART module must be disabled.

8. Set Baud Rate: We need to calculate both the integer and fraction values for the Baud Rate. The calculation uses fixed point arithmetic. Calculate the Baud Rate Divisor with the following equation.

$$BRD = UARTSysClk/(16 * Baudrate) \tag{1}$$

In order to use the resulting anser we need to break it up into Integer and Fractional.

$$I = int(104.01640625) = 104. (2)$$

$$F = int(0.01640625 * 2^{n} + 0.5) = 11, n = 6.$$
(3)

- 9. Set Line Control: The UART is configured for 9600 baud with 8 data bits and one stop bit.
- 10. Set Baud Clock Source: The 16 Mhz PIOSC is selected as the source.
- 11. Enable UART: UART is renabled after configuring the UART registers.

4.1.3 Testing

Using the Logic Analyzer, we verified our UART configuration. Figures 2-8 show screen captures of the measurements and the program running. The screen shots show that each frame is made of a start bit, 8 bits and an end bit.

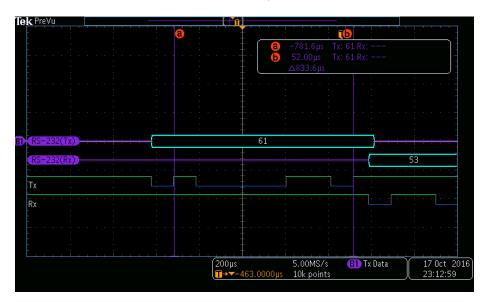


Figure 2: 8/9600 from start bit to end bit.

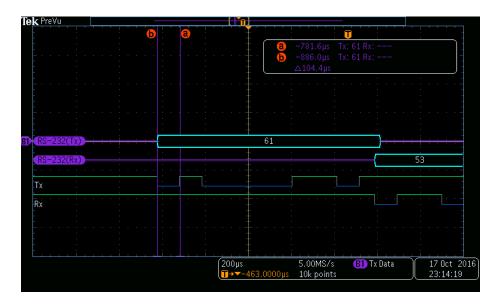


Figure 3: 1/9600: Duration of start bit.

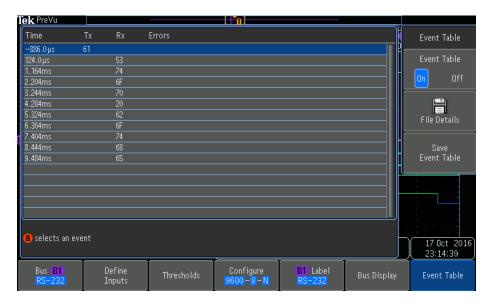


Figure 4: Event Table with Hex

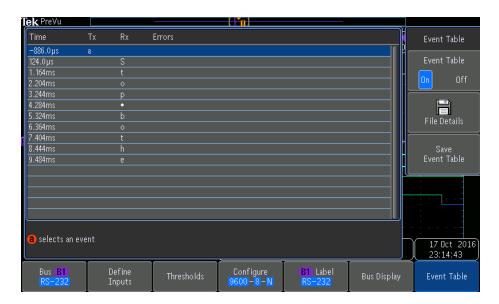


Figure 5: Event Table with ASCII

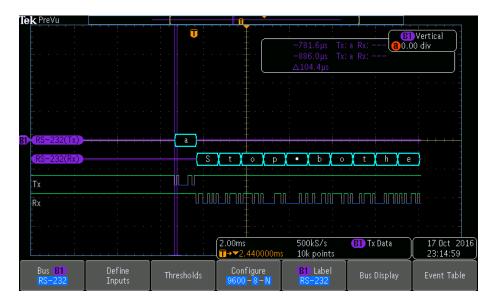


Figure 6: Sent character with Ascii message



Figure 7: Program start

```
COM6 - PuTTY
                                                                                         X
es now leave me alone
Concentrate you fool
Not if you were the last person on earth
Only in your dreams
Only in your dreams
You are doomed
Only in your dreams
Oh yeah that will happen
Yes now leave me alone
Heh you wish
Not if you were the last person on earth
Only in your dreams
Not if you were the last person on earth
What a rubbish question
Yes now leave me alone
Concentrate you fool
Oh yeah that will happen
Yes now leave me alone
Stop bothering me
You are doomed
Yes now leave me alone
What a rubbish question
Oh yeah that will happen
```

Figure 8: Terminal

5 Conclusion

Initially, we struggled with this lab. We did not fully understand what UART did and what the FIFO was. However after extensive searching online we found resources that clarified the concepts for us. When a new byte is written to the UART data register it is placed into the TX fifo. The UART takes the data from the FIFO byte by byte into the transmit shift register. One bit at a time the shift register transmits the information at the rate set by the baud rate. The Tx and Rx flags are used to check if the FIFOs are empy or full. Checking these flags determines when new data should be inserted or taken out of the FIFOs. The FIFOs can hold 16 elements at a time. Once we understood this the coding went smooth.

6 Appendix

6.0.1 Code

```
THUMB
        AREA DATA, ALIGN=2
        ALIGN
        AREA |.text|, CODE, READONLY, ALIGN=2
        EXPORT Start
M = 0 \times 0D, 0 \times 0A
M0 = "Nope", 0x0D, 0x0A
M1 = "You are doomed",0x0D, 0x0A
M2 = "Concentrate you fool", 0x0D, 0x0A
M3 = "What a rubbish question", 0x0D, 0x0A
M4 \,=\, "Only in your dreams", 0x0D, 0x0A
M5 = "Yes now leave me alone", 0x0D, 0x0A
M6 = "Heh you wish", 0x0D, 0x0A
M7 = "Oh yeah that will happen", 0x0D, 0x0A
M8 = "Stop bothering me", 0x0D, 0x0A
    = "Not if you were the last person on earth", 0x0D, 0x0A
               ALIGN
RCCRESET * 0×400FE060
RCGCUART * 0×400FE618
RCGCGPIO * 0×400FE608
GPIOBALT * 0×40005420
GPIOFALT * 0×40025420
GPIOBCTL * 0×4000552C
GPIOFCTL * 0×4002552C
GPIOBDIR * 0×40005400
GPIOFDIR * 0×40025400
UARTCTL * 0×4000D030
UARTIBRD * 0x4000D024
UARTFBRD * 0x4000D028
UARTLCRH * 0x4000D02C
UARTCC * 0x4000DFC8
UART1DAT * 0×4000D000
GPIOFLOC * 0×40025520
GPIOFCOM * 0x40025524
GPIOBDIG * 0x4000551C
GPIOFDIG * 0×4002551C
UART1FR * 0×4000D018
SYSTICKS * 0×E000E014
```

```
SYSTICKE * 0×E000E010
SYSTICKV * 0×E000E018
GPIOSW1D * 0×40025040
Start
            ;Reset Clock
LDR R0, =RCCRESET ;RCC Reset
MOV32 R1, #0x078E3AD1
STR R1, [R0]
                         ;Enable UART Module
LDR R0, =RCGCUART
MOV R1, #2 ;Enable Module 1
STR R1, [R0]
                         ;Enable GPIO Clock
LDR RO, =RCGCGPIO
MOV R1, #0x22 ;Enable Port B, F
STR R1, [R0]
                         ;Unlock Port
LDR R0, =GPIOFLOC
MOV32 R1, #0x4C4F434B ;Unlock Code
                   STR R1, [R0]
                  LDR R0, =GPIOFCOM
MOV R1, #0xFF ;Unlock all pins
STR R1, [R0]
                         ;Enable Alternate Function LDR R0, =GPIOBALT
                          MOV R1, #3 ;Port B pins 0, 1
                          STR R1, [R0]
                         LDR R0, =GPIOFALT
                         MOV R1, #3 ;Port F pins 0, 1
STR R1, [R0]
                          ;Set Alternate Function
                         LDR R0, =GPIOBCTL MOV R1, \#0x11; Port B pins 0, 1 to Alternate 1 STR R1, [R0]
                         LDR R0, =GPIOFCTL MOV R1, \#0x11; Port F pins 0, 1 to Alternate 1
                         STR R1, [R0]
                          ;Digital Enable
                         LDR R0, =GPIOBDIG
MOV R1, #3
                          STR R1, [R0]
                         LDR R0, =GPIOFDIG MOV R1, \#3 STR R1, [R0]
                          ;Disable UART
                         ;Disable UART
LDR R0, =UARTCTL
LDR R1, [R0]
AND R1, #0xFFFFFFE
STR R1, [R0]
                          ;Load Int Portion of BRD
                         LDR R0, =UARTIBRD
                         MOV R1, #104
STR R1, [R0]
```

```
;Load Frac Portion of BRD
                         LDR R0, =UARTFBRD
                        MOV R1, #11
STR R1, [R0]
                        ;Set Line Control LDR R0, =UARTLCRH MOV R1, \#0 \times 70
                        STR R1, [R0]
                         ;Set Baud Clock Source
                        LDR R0, =UARTCC
MOV R1, #0x5; PIOSC
STR R1, [R0]
                         ;Enable UART
                        LDR R0, =UARTCTL
LDR R1, [R0]
                        ORR R1, #1
STR R1, [R0]
           ;
; Setup Port SW1
;
            MOV32 R0, \#0\times40025000; Port F Base
            ;Set Direction
LDR R1, [R0, #0x400]
AND R1, #0xEF;#0b11101111
STR R1, [R0, #0x400]
            ;Disable Alternate
            LDR R1, [R0, #0x420]
AND R1, #0xEF;#0b11101111
STR R1, [R0, #0x420]
            ;Set Drive Strength
            LDR R1, [R0, #0x508]
ORR R1, #0x10 ;#0b00010000
STR R1, [R0, #0x508]
            ;Pin Function
LDR R1, [R0, #0x510]
            ORR R1, #0x10 ;#0b00010000
STR R1, [R0, #0x510]
            ;Enable Pin
            LDR R1, [R0, #0x51C]
ORR R1, #0x10;#0b00010000
STR R1, [R0, #0x51C]
                         ;Enable Systick
LDR R0, =SYSTICKS
                         MOV R1, #9
                        STR R1, [R0]
LDR R0, =SYSTICKE
MOV R1, #1
STR R1, [R0]
                        LDR R7, =M
;Init Ouput init LDR R0, =UART1DAT
                        LDRB R1, [R7]
                        STR R1, [R0]
CMP R1, #0×0A
BEQ RX
```

```
ADD R7, #1
                    B init
;Recieve until Buffer Empty RX LDR R0, =GPIOSW1D
                    LDR R1, [R0]
                    CMP R1, #0
BEQ debounce
                    LDR R0, =UART1FR
LDR R1, [R0]
AND R1, #0×10
CMP R1, #0×10
                    BEQ RX
                    LDR R0, =UART1DAT
LDR R1, [R0]
CMP R1, #0
BNE TX
debounce
                   LDR R0, =GPIOSW1D
LDR R1, [R0]
CMP R1, #0
                    BNE TX
                    B debounce
TX LDR R0, =SYSTICKV
                    LDR R1, [R0]
                    ;Choose Random Message CMP R1, \#0 LDREQ R7, =M0
                    CMP R1, #1
LDREQ R7, =M1
                    CMP R1, #2
                    LDREQ R7, =M2
                    CMP R1, #3
                    LDREQ R7, =M3
                    CMP R1, #4
                    LDREQ R7, =M4
                    CMP R1, #5
                    LDREQ R7, =M5
                    CMP R1, #6
                    LDREQ R7, =M6
                    CMP R1, #7
                    LDREQ R7, =M7
                    CMP R1, #8
                    LDREQ R7, =M8
                    CMP R1, #9
LDREQ R7, =M9
;Wait while TX Buffer Full full LDR R0, =UART1FR
                    LDR R1, [R0]
                    AND R1, #0×20
CMP R1, #0×20
;ANDS R1, #0×20
                    BEQ full
                   ;Write to Data Register
LDR R0, =UART1DAT
LDRB R1, [R7]
STR R1, [R0]
CMP R1, #0x0A
BEQ RX
```

ADD R7, #1

B full

sent B sent

ALIGN END