Protocol Binding Templates

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Outline and Examples

Use cases

- Mapping of the WoT abstract interactions (Events, Actions, Properties) to concrete protocols
- Devices and web services modeled using TD interactions
- Existing device ecosystems like OCF, LWM2M/IPSO, Bluetooth, Zigbee, Echonet
- HTTP, CoAP, MQTT, Websocket protocols
- IP and non-IP transports
- Multi-servient synchronization, protocol adaptation and model re-composition

Protocol Adaptation

- The client uses information in the Thing Description to adapt to protocol specifics
 - Payload Structure
 - Value Constraints
 - Protocol Address
 - Protocol Methods
 - Protocol Options
 - Serialization Type (internet media type)

TD Interaction Design Pattern

- InputData and outputData elements describe the payload structural format
- Value Constraints enable the client to scale
- Protocol Address, method, options, and mediatype are described in the link element
- Semantic Annotation identifies the purpose of individual items in the data elements

Example inputData Element

```
"inputData": {
                  "type": "object",
                  "fields";
                       name": "brightness",
                      "value":
                         "type":
                                  <u>"i</u>nteger",
                         "@type": "sch:levelvalue",
Payload
                         'min<u>":</u> 0,
Structure
                         'max": 255
                                                          Value
                    },
                                                          Constraints
                      "name": "ramptime",
                      "value": {
                         "type": "integer"
                         "@type": "sch:ramptimevalue"
                         "min": 0,
                         "max": 65535
                                                           Semantic
                                                           Annotation
```

Payload Structure

```
"brightness": 127,
"ramptime": 100
}
```

Payload Variation by Protocol

OCF Batch Interface

LWM2M/IPSO

inputData for OCF Batch

```
"inputData": {
  "type": "array",
  "items": [
      "type": "object",
      "fields": [
          "name": "href",
          "value": "brightness"
        },
          "name": "rep",
          "type": "object",
          "fields": [
              "name": "brightness",
              "value": {
                "type": "integer",
                 "@type": "sch:levelvalue",
                "min": 0,
                "max": 100
```

inputData for LWM2M/IPSO

```
"inputData": {
  "type": "object",
  "fields": [
      "name": "bn",
      "value": "/3001/0/"
    },
      "name": "e",
      "type": "array",
      "items": [
          "type": "object",
          "fields": [
              "name": "n",
              "value": "5001"
            },
              "name": "v",
              "value": {
                "type": "float",
                 "@type": "sch:levelvalue",
                 "min": 0.0,
                 "max": 1.0
```

Link Metadata Example

```
"link": [
    "href": "/light",
    "mediatype": "application/vnd.ocf+cbor",
    "method": "post",
    "queryoptions": {
      "rt": ["oic.r.brightness", "oic.r.ramptime"],
      "if": ["oic.if.b"],
    },
    "headeroptions": {
      "12": 10000,
      "2053": 2048
```

Bindings for Properties

 Properties have get and set operations, the binding provides a way to specify the method in the target protocol that is to be used for the property.set operation

Bindings for Actions

- Actions have an invoke method on the target of the link, the method metadata defines which method in the target protocol is to be used for action.invoke
- action.invoke may create an action resource and return a TD describing the created resource
- The created resource has methods for updating and deleting the action resource as a way to modify the execution of the action in progress

Bindings for Events

- The Event binding describes how a client can monitor a source of events
- The client may use, for example, CoAP Observe,
 MQTT Subscribe, HTTP EventSource, or Websockets
- Events may use a create-subscription pattern to obtain a TD for a newly created resource which then may be monitored according to the returned TD

Vocabulary for Binding Templates

Methods:

- "method" keyword
- "get", "put", "post", "delete", "patch", "subscribe", "observe", "publish" allowed values

Options:

- "headeroptions", "queryoptions" map keywords
- key-value maps according to the concrete protocol

Action keywords:

- keywords for update and delete action operations?
- Event Keywords:
 - inputData parameters for conditional notification?