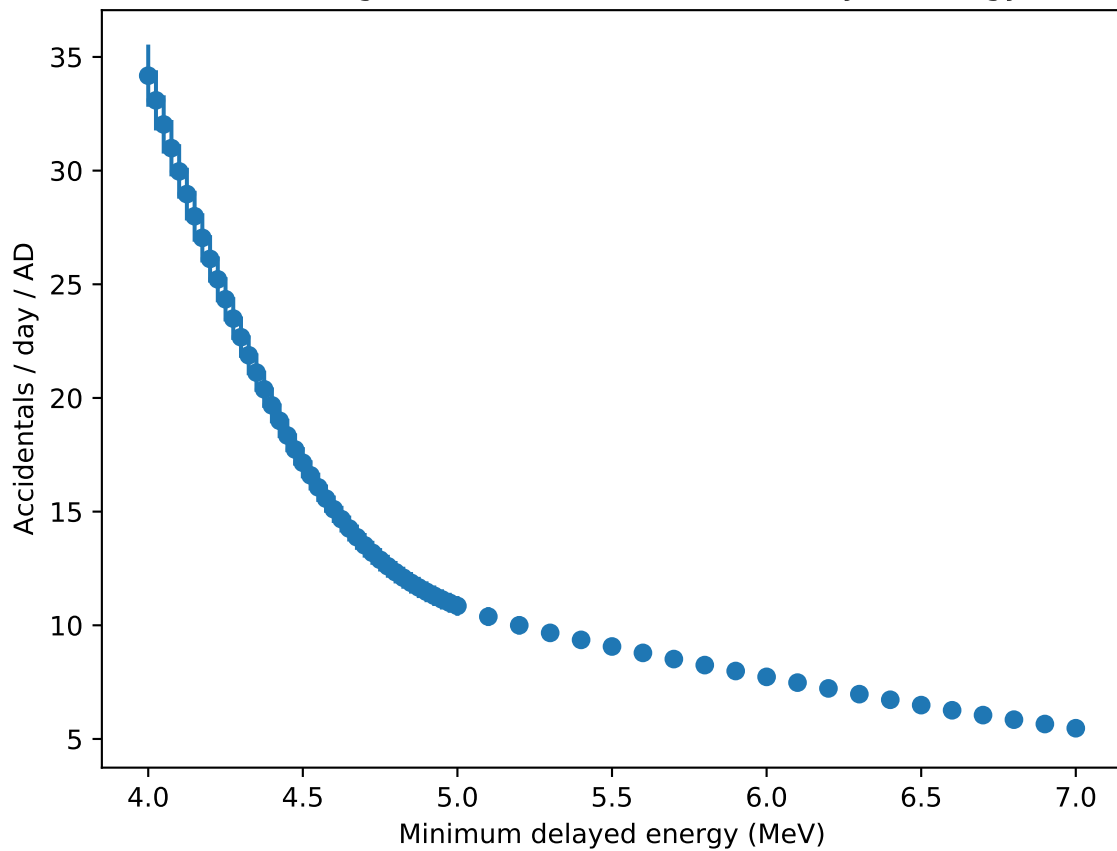
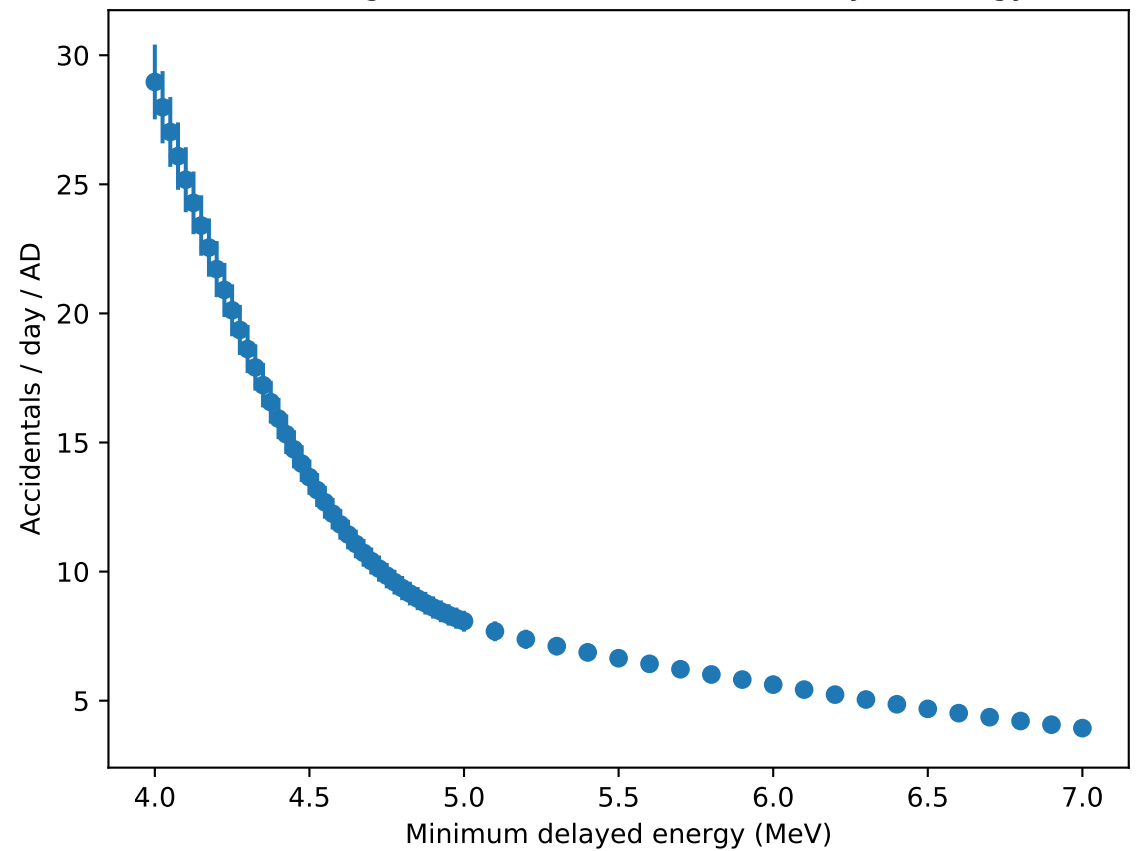


Accidental background rate vs. minimum delayed energy (EH1)



Accidental background rate vs. minimum delayed energy (EH2)



Accidental background rate vs. minimum delayed energy (EH3)

