```
aml robot.bullet.bullet
      robot.BulletRobot
    init__()
+ configure default pos()
+ configure camera()
+ get image()
+ enable_force_torque
 sensors()
+ disable force torque
 _sensors()
+ get_joint_details()
+ get state()
+ get_ee_velocity()
+ get ee velocity from
 bullet()
+ get_base_vel()
+ get time in seconds()
+ get_movable_joints()
+ get_ee_pose()
+ get link pose()
+ get_link_velocity()
+ get_base_pos_ori()
+ get_contact_points()
+ set_default_pos_ori()
+ set_pos_ori()
+ get_jnt_state()
+ set_jnt_state()
+ move_using_pos_control()
+ apply_external_force()
+ apply_external_torque()
+ set_joint_velocities()
+ set joint torques()
+ get inertia matrix()
aml robot.bullet.push
 world.push_world.BoxObject
```

+ __init__() + get_effect()

object