

Pro_Lab 10

5- Checkerboard

Write a program that takes a positive integer n and displays an $n \times n$ checkerboard. For example, when $n = 5$, the program displays as in Figure 15-30. Make sure that adjacent squares differ in color regardless of whether n is odd or even. Write the program in such a way that it works for different values of n by changing only one line in your code. Hint: Use un-editable TextField objects in a GridPane, and use CSS to set background colors.

7- Color Changing Radio buttons

Write a program that displays two radio buttons in a horizontal box. The first radio button should be labeled White while the second is labeled Yellow (Or use any two different colors of your choice). Selecting the White radio button changes the background color of the horizontal box to white, while selecting the Yellow radio button changes the pane's color to yellow.