

# Workshop: Architecture & Navigation

**Class 5: MVVM & Multi-Screen Apps Time:** 75 - 90 Minutes

## Introduction

So far, we have built everything in `MainActivity`. If we kept doing that, our file would be 5,000 lines long. Today we graduate to **Architecture**. We will separate our code into:

1. **UI (View):** Draws the screen.
2. **Logic (ViewModel):** Holds the data.
3. **Navigation:** Moves between screens.

We will convert our "Task App" into a 2-screen app: **The List -> The Details**.

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## Part 0: Theory - The "Chef & Waiter" (MVVM)

**MVVM (Model - View - ViewModel)** is the standard industry architecture.

- **The View (The Waiter):** The UI (Composables). It is "dumb". It doesn't know how to cook; it just takes the order (clicks) and brings the food (data) to the user.
- **The ViewModel (The Chef):** The Logic. It stays in the kitchen. It holds the data, fetches from databases, and calculates things. It never touches the UI directly.

**Why?** If you rotate your phone, the Activity (View) is destroyed and recreated. If your data is in the View, it disappears. The **ViewModel** survives rotation. It is safe storage.

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## Step 1: Add Navigation Dependencies

Compose Navigation isn't always installed by default.

1. Open `build.gradle.kts (Module :app)`.
2. In the `dependencies { }` block, add this line:

```
implementation("androidx.navigation:navigation-compose:2.7.7") // Version may vary
```

*(Note: If the IDE suggests a newer version, use it).*

3. Click **Sync Now** at the top right.

**OBS:** Depending on the Android version you need to update both the gradle files, like this:

1. Update Project-Level Gradle:

Open build.gradle (Project: TaskManager). Replace the contents with this:

```
buildscript {  
    ext {  
        compose_version = '1.2.1' // Stable version for this setup  
        kotlin_version = '1.7.10'  
    }  
}  
  
plugins {  
    id 'com.android.application' version '7.2.2' apply false  
    id 'com.android.library' version '7.2.2' apply false  
    id 'org.jetbrains.kotlin.android' version '1.7.10' apply false  
}  
  
task clean(type: Delete) {  
    delete rootProject.buildDir  
}
```

2. Update Module-Level Gradle:

Open build.gradle (Module: app). Replace the contents with this:

```
plugins {  
    id 'com.android.application'  
    id 'org.jetbrains.kotlin.android'  
}  
  
android {  
    compileSdk 33  
  
    defaultConfig {  
        applicationId "com.example.taskmanager" // Check your package name!  
        minSdk 21  
        targetSdk 33  
        versionCode 1  
        versionName "1.0"  
  
        testInstrumentationRunner "androidx.test.runner.AndroidJUnitRunner"  
    }
```

```
vectorDrawables {  
    useSupportLibrary true  
}  
}  
  
buildTypes {  
    release {  
        minifyEnabled false  
        proguardFiles getDefaultProguardFile('proguard-android-optimize.txt'),  
        'proguard-rules.pro'  
    }  
}  
compileOptions {  
    sourceCompatibility JavaVersion.VERSION_1_8  
    targetCompatibility JavaVersion.VERSION_1_8  
}  
kotlinOptions {  
    jvmTarget = '1.8'  
}  
buildFeatures {  
    compose true  
}  
composeOptions {  
    kotlinCompilerExtensionVersion '1.3.0'  
}  
packagingOptions {  
    resources {  
        excludes += '/META-INF/{AL2.0,LGPL2.1}'  
    }  
}  
}  
  
dependencies {  
    // Navigation (Added for this class)  
    implementation("androidx.navigation:navigation-compose:2.5.3")  
  
    // Core Android & Compose  
    implementation 'androidx.core:core-ktx:1.9.0'  
    implementation "androidx.compose.ui:ui:$compose_version"  
    implementation "androidx.compose.material:material:$compose_version"  
    implementation "androidx.compose.ui:ui-tooling-preview:$compose_version"  
    implementation 'androidx.lifecycle:lifecycle-runtime-ktx:2.5.1'  
    implementation 'androidx.activity:activity-compose:1.6.1'
```

```

// Testing
testImplementation 'junit:junit:4.13.2'
androidTestImplementation 'androidx.test.ext:junit:1.1.5'
androidTestImplementation 'androidx.test.espresso:espresso-core:3.5.1'
androidTestImplementation "androidx.compose.ui:ui-test-junit4:$compose_version"
debugImplementation "androidx.compose.ui:ui-tooling:$compose_version"
debugImplementation "androidx.compose.ui:ui-test-manifest:$compose_version"
}

```

3. Sync: Click "Sync Now" at the top right and wait for the build to finish.
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## Step 2: Create the ViewModel (The Chef)

We need a place to hold our Task List so it isn't hardcoded inside the UI.

1. Right-click your package folder > **New > Kotlin Class/File**.
2. Name: **TaskViewModel**.
3. Paste this code:

```

import androidx.lifecycle.ViewModel

// Inheriting from ViewModel gives us "Superpowers" (Surviving rotation)

class TaskViewModel : ViewModel() {

    // 1. THE DATA (Our Menu)
    private val _tasks = listOf(
        TaskItem(1, "Complete Lab 4", "Today, 5:00 PM", "Finish the checkbox logic."),
        TaskItem(2, "Buy Groceries", "Tomorrow", "Milk, Eggs, Bread."),
        TaskItem(3, "Call Mom", "Sunday", "Ask about the recipe."),
        TaskItem(4, "Fix Android Bug", "ASAP", "Crash on line 42.")
    )

    // Expose the list to the UI
    val tasks: List<TaskItem> = _tasks

    // 2. THE LOGIC (Cooking)
    // A function to find a specific task by its ID
    fun getTask(id: Int): TaskItem? {
        return _tasks.find { it.id == id }
    }
}

```

*Note: You need to update your `TaskItem` data class in `MainActivity` to include a new field:  
`val details: String`.*

### Update `TaskItem` in `MainActivity`:

```
data class TaskItem(  
    val id: Int,  
    val label: String,  
    val dueTime: String,  
    val details: String // New field!  
)
```

---

### Step 3: Create the Detail Screen

We need a destination to navigate *to*.

1. In `MainActivity.kt`, create a new Composable called `DetailScreen`.
2. It needs to accept a `taskId` (so it knows which task to show) and the `viewModel` (to find the data).

```
@Composable  
fun DetailScreen(taskId: Int, viewModel: TaskViewModel, onBack: () -> Unit) {  
    // ASK THE VIEWMODEL FOR DATA  
    val task = viewModel.getTask(taskId)  
    if (task == null) {  
        Text("Task not found")  
        return  
    }  
  
    // UI CODE  
    Column(  
        modifier = Modifier  
            .fillMaxSize()  
            .padding(16.dp)  
    ) {  
        Button(onClick = onBack) {  
            Text("Back")  
        }  
        Spacer(modifier = Modifier.height(16.dp))  
        Text(text = task.label, fontSize = 30.sp, fontWeight = FontWeight.Bold)  
        Text(text = "Due: ${task.dueTime}", color = Color.Gray)
```

```

        Spacer(modifier = Modifier.height(24.dp))
        // The Details
        Text(text = "Description:", fontWeight = FontWeight.Bold)
        Text(text = task.details, fontSize = 18.sp)
    }

}

```

---

## Step 4: The Navigator (NavController)

**Concept: Routes** Navigation in Compose works like a website URLs.

- Home page: "task\_list"
- Detail page: "detail\_screen/1" or "detail\_screen/2"

**Concept: NavController** This is the object that actually performs the action `navigate()`.

1. Create a new Composable `AppNavigation` in `MainActivity.kt`.
2. This will act as the "Traffic Controller" for the whole app.

```

@Composable
fun AppNavigation() {
    // 1. Create the Controller
    val navController = rememberNavController()
    // 2. Create the ViewModel (One instance shared across screens)
    // We use the library function 'viewModel()' to get it.
    val viewModel: TaskViewModel = viewModel()
    // 3. The NavHost (The Stage)
    NavHost(navController = navController, startDestination = "task_list") {
        // ROUTE 1: The List
        composable("task_list") {
            TaskScreen(
                viewModel = viewModel,
                onTaskClick = { taskId ->
                    // Navigate to details, passing the ID in the URL
                    navController.navigate("detail_screen/$taskId")
                }
            )
        }
        // ROUTE 2: The Details
        // We define a placeholder "{taskId}"
    }
}

```

```

composable(
    route = "detail_screen/{taskId}",
    arguments = listOf(navArgument("taskId") { type = NavType.IntType })
) { backStackEntry ->
    // Extract the ID from the URL
    val taskId = backStackEntry.arguments?.getInt("taskId") ?: 0

    DetailScreen(
        taskId = taskId,
        viewModel = viewModel,
        onBack = { navController.popBackStack() } // Go back
    )
}
}
}
}

```

*Note: You might need to add imports manually. `viewModel()` comes from `androidx.lifecycle.viewmodel.compose`.*

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## Step 5: Refactoring the List Screen

We need to update `TaskScreen` to stop creating fake data and start using the `ViewModel`. It also needs to handle clicks.

**Update your `TaskScreen` signature and body:**

```

@Composable
fun TaskScreen(
    viewModel: TaskViewModel, // Pass ViewModel in
    onTaskClick: (Int) -> Unit // Callback when item is clicked
) {
    // Ask ViewModel for the list
    val tasks = viewModel.tasks
    LazyColumn(
        modifier = Modifier.fillMaxSize().background(Color(0xFFFF5F5F)),
        contentPadding = PaddingValues(16.dp),
        verticalArrangement = Arrangement.spacedBy(8.dp)
    ) {
        items(tasks) { task ->
            // Pass the click event down to the Row
            TaskRow(task = task, onClick = { onTaskClick(task.id) })
        }
    }
}

```

```
    }  
}
```

Also update **TaskRow** to be clickable:

```
@Composable  
fun TaskRow(task: TaskItem, onClick: () -> Unit) { // Add onClick param  
    // ... State setup ...  
    Surface(  
        onClick = onClick, // Enables the Ripple effect and click  
        modifier = Modifier.fillMaxWidth(),  
        // ... rest of modifiers  
    ) {  
        // ... rest of Row code  
    }  
}
```

---

## Step 6: The Final Connection

Update **onCreate** to start the Navigation system instead of just the screen.

```
override fun onCreate(savedInstanceState: Bundle?) {  
    super.onCreate(savedInstanceState)  
    setContent {  
        AppNavigation()  
    }  
}
```

---

## Phase 7: Run & Verify

1. Run the app.
2. You see the list.
3. Click "Buy Groceries".
4. **Magic:** You navigate to a new screen showing "Milk, Eggs, Bread".
5. Click "Back". You return to the list.

 Why did we do this?

- **Separation:** The **DetailScreen** doesn't know about the List. The **List** doesn't know about the Details. They are independent.

- **Single Source of Truth:** The data lives in `TaskViewModel`. If we delete a task in the View Model, both screens update automatically.
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## Exercise: The "About" Screen (Beginner)

**Goal:** Practice creating a new Screen and adding a simple Navigation Route.

**Scenario:** The app needs a screen that explains who built it and what version it is.

### Tasks:

1. **Create UI:** Create a new Composable function `AboutScreen(onBack: () -> Unit)`.
  - It should contain a `Column`, a Title "About TaskManager", and your name as the "Developer".
  - Include a Button that calls `onBack`.
2. **Add Route:** In `AppNavigation`, add a new `composable("about_screen")` block that calls your new screen.
3. **Add Entry Point:** In `TaskScreen`, add a Button at the top (or in a TopAppBar if you know how) that says "About".
4. **Connect:** When the "About" button is clicked, call `navController.navigate("about_screen")`.

### Hint:

```
// Inside AppNavigation
composable("about_screen") {
    AboutScreen(onBack = { navController.popBackStack() })
}
```

Delivery zip with code and screenshot in:

<https://www.dropbox.com/request/zswaQSHcI0E3X3zBXcIV>