TObject

Fields:
fUniqueID	kIsReferenced	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	

Methods:
@~TObject	GetObjectInfo	operator new@[@]
MakeZombie	GetTitle	operator delete
DoError	HandleTimer	operator delete@[@]
TObject	Hash	operator delete
TObject	InheritsFrom	operator delete@[@]
operator=	InheritsFrom	SetBit
AppendPad	Inspect	SetBit
Browse	IsFolder	ResetBit
ClassName	IsEqual	TestBit
Clear	IsSortable	TestBits
Clone	IsOnHeap	InvertBit
Compare	IsZombie	Info
Copy	Notify	Warning
Delete	Is	Error
DistancetoPrimitive	Paint	SysError
Draw	Pop	Fatal
DrawClass	Print	AbstractMethod
DrawClone	Read	MayNotUse
Dump	RecursiveRemove	GetDtorOnly
Execute	SaveAs	SetDtorOnly
Execute	SavePrimitive	GetObjectStat
ExecuteEvent	SetDrawOption	SetObjectStat
FindObject	SetUniqueID	Class
FindObject	UseCurrentStyle	Class_Name
GetDrawOption	Write	IsA
GetUniqueID	Write	ShowMembers
GetName	operator new	
GetIconName	operator new@[@]	
GetOption	operator new	

TNamed

Fields:
- fName
- fTitle
- fgIsA

Methods:
@~TNamed	Hash
TNamed	IsSortable
TNamed	SetName
TNamed	SetNameTitle
TNamed	SetTitle
operator=	Is
Clear	Print
Clone	Sizeof
Compare	Class
Copy	Class_Name
FillBuffer	IsA
GetName	ShowMembers
GetTitle	

TGeoMaterial

Fields:
kMatUsed	fRadLen
kMatSavePrimitive	fIntLen
kMatStateUndefined	fTemperature
kMatStateSolid	fPressure
kMatStateLiquid	fState
kMatStateGas	fShader
fIndex	fCerenkov
fA	fElement
fZ	fgIsA
fDensity	

Methods:
@~TGeoMaterial	GetPressure
TGeoMaterial	GetState
operator=	IsEq
TGeoMaterial	IsUsed
TGeoMaterial	IsMixture
TGeoMaterial	Print
TGeoMaterial	SavePrimitive
TGeoMaterial	SetA
Coulomb	SetZ
DecayMaterial	SetDensity
FillMaterialEvolution	SetIndex
GetByteCount	SetCerenkovProperties
GetA	SetRadLen
GetZ	SetUsed
GetDefaultColor	SetTransparency
GetDensity	SetTemperature
GetElement	SetPressure
GetBaseElement	SetState
GetPointerName	ScreenFactor
GetRadLen	Class
GetIntLen	Class_Name
GetIndex	IsA
GetCerenkovProperties	ShowMembers
GetTransparency	
GetTemperature	

TUCNGeoMaterial

Fields:
- fScatteringLength
- fTotalLossCrossSe
- fIsBlackhole
- fIsTrackingMaterial
- fIsDetectorMaterial
- fDetectionEfficiency
- fgIsA

Methods:
@~TUCNGeoMateri
TUCNGeoMaterial
operator=
TUCNGeoMaterial
TUCNGeoMaterial
TUCNGeoMaterial
TUCNGeoMaterial
ScatteringLength
ScatteringLength
TotalLossCrossSe
TotalLossCrossSe
IsBlackhole
IsBlackhole
IsTrackingMaterial
IsTrackingMaterial
IsDetectorMaterial
IsDetectorMaterial
DetectionEfficiency
DetectionEfficiency
Class
Class_Name
IsA
ShowMembers

TAttFill

Fields:
- fFillColor
- fFillStyle
- fgIsA

Methods:
@~TAttFill	SetFillAttributes
TAttFill	SetFillColor
TAttFill	SetFillStyle
Copy	Class
GetFillColor	Class_Name
GetFillStyle	IsA
IsTransparent	ShowMembers
Modify	Streamer
ResetAttFill	StreamerNVirtual
SaveFillAttributes	