

TObject		
fUniqueID	kIsReferenced	kIsZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStack	kNoContextMenu	kCanWrite
kCanDelete	kInvalidObject	kCanWriteDelete
kMustCleanUp	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	
@ ~TObject		
GetObjectInfo	operator new	@
MakeZombie	SetTitle	operator delete
DoError	HandleTime	operator delete
TObject	Hash	operator delete
TObject	InheritsFrom	operator delete
operator=	InheritsFrom	SetBit
AppendPad	Inspect	SetBit
Browse	IsFolder	ResetBit
ClassName	IsEqual	TestBit
Clear	IsSortable	TestBits
Clone	IsOnHeap	InvertBit
Compare	IsZombie	Info
Copy	Notify	Warning
Delete	Is	Error
DistanceTo	Paintive	SysError
Draw	Pop	Fatal
DrawClass	Print	AbstractMethod
DrawClone	Read	MayNotUse
Dump	RecursiveRead	DtorOnly
Execute	SaveAs	SetDtorOnly
Execute	SavePrimitive	GetObjectStat
ExecuteEvent	SetDrawOptions	SetObjectStat
FindObject	SetUniqueID	Class
FindObject	UseCurrent	Styles_Name
GetDrawOptions	Write	IsA
GetUniqueID	Write	ShowMembers
GetName	operator new	
GetIconName	operator new	@[@]
GetOption	operator new	

TNamed
fName
fTitle
fgIsA
@ ~TNamed
TNamed
TNamed
@ ~TGeoManager
operator=
Clear
Clone
Compare
Copy
FillBuffer
GetName
GetTitle
Hash
IsSortable
SetName
SetNameTitle
SetTitle
Is
Print
Sizeof
Class
Class_Name
IsA
ShowMembers

TGeoManager									
fgLock	fVisDensity	fPdgId[256]	fMatrixReflection	fVolumes	fCurrentNavigation	fGuidArray	fHashPNEId		
fgVerboseLevel	fExplodedView	fNosed	fActivity	fTracks	fCurrentVolume	fIntSize	fSizePNEId		
fPhimin	fVisOption	fLoopVolume	fIsNodeSelected	fPhNames	fTopVolume	fDbISize	fNPNEId		
fPhimax	fVisLevel	fStreamVoxels	fPainter	fNavigators	fTopNode	fIntBuffer	fKeyPNEId		
fTmin	fNsegments	fIsGeomReady	fMatrices	fMaterials	fMasterVolume	fNLevel	fValuePNEId		
fTmax	fNtracks	fPhiCut	fShapes	fMedia	fGLMatrix	fDbIBuffer	fgIsA		
fNNodes	fMaxVisNodes	fTimeCut	fVolumes	fNodes	fUniqueVolume	fPaintVolume			
fPath	fCurrentTrack	fDrawExtra	fPhysicalNodes	fOverlaps	fClippingShape	fHashVolumes			
fParticleName	fPdg	fMatrixTransform	fShapes	fBits	fElementTable	fHashGVolumes			
@ ~TGeoManager	BeginTransition	fNLeaves	MakeBox	FindNormal	SetStep	GetListOfMaterials	GetCurrentDir		
TGeoManager	UnbombTracks	SetAttributes	MakeCone	FindNormal	GetCurrentDir	GetListOfVolumes	GetCurrentDir		
operator=	ClearAttributes	RestoreMasterVolume		InitTrack	IsEntering	GetListOfVolumes	Check		
IsLoopingView	DefaultAngle	GetMaxVisNodes	fCtub	InitTrack	IsExiting	GetListOfShapes	JoinToMaster		
Init	DefaultColor	AnimateTracks	MakeEltu	ResetState	IsStepEntering	GetListOfShapes	JoinToMaster		
InsertPNEId	GetClippingShape	GeomEntryFull		Safety	IsStepExiting	GetListOfVolumes	JoinToMaster		
SetLoopVolume	GetNsegments	CheckGeomEntryPara		SearchNodesOutside	GetListOfTracks	MasterToLoca			
UpdateElement	GetGeomPackage	CheckOverlap	MakePcon	Step	IsOnBoundary	GetListOfMaterials	MasterToLoca		
Voxelize	GetPainter	CheckPoint	MakeParabola	DisableInactiveVolumes	EndBackupStep	MasterToLoca			
TGeoManager	GetBombMode	ConvertReflectionType		EnableInactiveVolumes	EndBackupStep	MasterToTop			
TGeoManager	GetBombFace	GetCurrentPoint	fPgon	SetCurrentTrack	TestOutside	DoRestoreStep	JoinToMaster		
AddMaterial	GetMaxVisNodes	DrawTracks	MakeSphere	SetCurrentTrack	CleanGarbage	GetNode	FindDuplicate		
AddOverlap	GetTminTmax	SetParticleName	Torus	GetNTracks	ClearShape	GetNodeId	FindVolumeF		
AddTransform	GetTmax	GetParticleName	Trap	GetCurrentTrack	ClearTracks	GetNextNode	GetMaterial		
AddShape	GetPaintVolume	DrawPath	MakeTrd1	GetLastTrack	RemoveMaterial	GetMother	GetMaterial		
AddTrack	GetVisDensity	PrintOverlap	MakeTrd2	GetLastPoint	ResetUserData	GetMother	GetMedium		
AddTrack	GetVisLevel	RandomPoints	MakeTube	GetTrack	CountNodes	GetHMatrix	GetMedium		
AddVolume	GetVisOption	RandomRays	MakeTubs	GetTrackIndex	ExecuteEvent	GetCurrentMaterial	MaterialIndex		
AddNavigator	IsInPhiRange	SamplePoints	MakeXtru	GetTrackOffset	Parse	GetGLMatrix	GetVolume		
ClearOverlap	IsDrawingExtra	SetNmesh	GetAlignable	GetParentTrack	RecreateVolume	GetCurrentMaterial	Volume		
RegisterMatrix	NodeSelected	SetChecked	GetAlignable	GetVirtualTransform	GetTransform	GetTransform			
SortOverlaps	VisLeavesTest		GetAlignable	GetSafeLevel	GetBits	GetCurrentNode	NNodes		
Browse	ModifiedPadTest	Overlap	GetAlignable	GetByteUnit	GetByteCount	GetCurrentPoint	Cache		
SetVisibility	OptimizeVolume	Weight	GetNAlignable	GetSafeDistance	GetIntBuffer	GetCurrentSet	OptimizeTracks		
cd	SetClipping	Division	MakeAlignable	GetFirstSafe	GetDbIBuffer	GetCurrentVolume	SizeOf		
CheckPath	SetClippingMatrix		MakeAlignable	GetStep	SetAllIndex	GetCldirCheck	StartTrackingMedia		
CdNode	SetExplodedView	Material	MakePhysical	IsNodeState	Export	GetCldir	PushPath		
CdDown	SetPhiRange	Mixture	ClearPhysical	IsNodeState	LoadGeom	GetNormal	PopPath		
CdUp	SetNsegment	Mixture	RefreshPhysical	IsNodeState	UnloadGeom	GetLevel	PopPath		
CdTop	SetCurrentNavigator		MakeTrack	IsMatrixTransform	SetVerboseLevel	GetMaxLevel	PushPoint		
CdNext	SetBombFace	Node	MakeVolume	IsMatrixTransform	SetVerboseLevel	GetPath	PopPoint		
GetBranchName	SetPaintVolume	Node	MakeVolume	IsMatrixTransform	SetVerboseLevel	GetPath	PopPoint		
GetBranchName	SetTopVisible	Volume	SetTopVolume	IsSameLocation	IsLocked	GetMasterVolume	PopDummy		
GetBranchName	SetTminTmax	Volume	CrossBoundaries	GetPoints	Streaming	GetTopVolume			
GetNmany	SetDrawExtra	PathVolume	FindNextBoundary	IsSafe	GetListOfNodes	GetTopNode	Class_Name		
GetPdgName	SetNodeSelected	BuildDefault	MathData	GetOrdering	GetListOfPhysicalNodes				
SetPdgName	SetVisDensity	CloseGeom	FindNextBoundary	SetBranchSafe	GetListOfVolumes	GetCurrentPoint	Members		
IsFolder	SetVisLevel	IsClosed	FindNode	SetMatrixTransform	GetListOfMaterials	GetCurrentPoint			
Edit	SetVisOption	MakeArb8	FindNode	SetMatrixReflection	GetListOfMaterials	GetCurrentPoint			

TUCNGeoManager	
fUCNNavigator	NavigatorIndex
fGravField	fgIsA
fParticleCloud	
@ ~TUCNGeoManager	MakeTubs
TUCNGeoManager	MakeXtru
MakeBox	AddUCNNavigator
MakeTube	GetUCNNavigator
MakeArb8	GetNavigatorIndex
MakeCone	FindNextBoundary
MakeCons	AddGravField
MakeCtub	GetGravField
MakeEltu	AddParticleCloud
MakeGtra	GetParticleCloud
MakePara	MakeTracks
MakePcon	PropagateTracks
MakeParabola	Class
MakeHype	Class_Name
MakePgon	IsA
MakeSphere	ShowMembers
MakeTorus	Streamer
MakeTrap	
MakeTrd1	