

```
import java.util.Random;

public class Randoms {

    public static void main(String[] args) {

        Random aa = new Random();

        for (int i = 1; i < 10; i++) {

            int a = aa.nextInt(10);

            System.out.println(a);
        }

        int x = aa.nextInt(10 + 1);

        System.out.println(x);
    }
}
```