

# Uncertainty visualization in the grammar of graphics

SIADS 542: Presenting uncertainty – Week 1, Lecture 3

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# Today

We've established a **vocabulary for uncertainty**

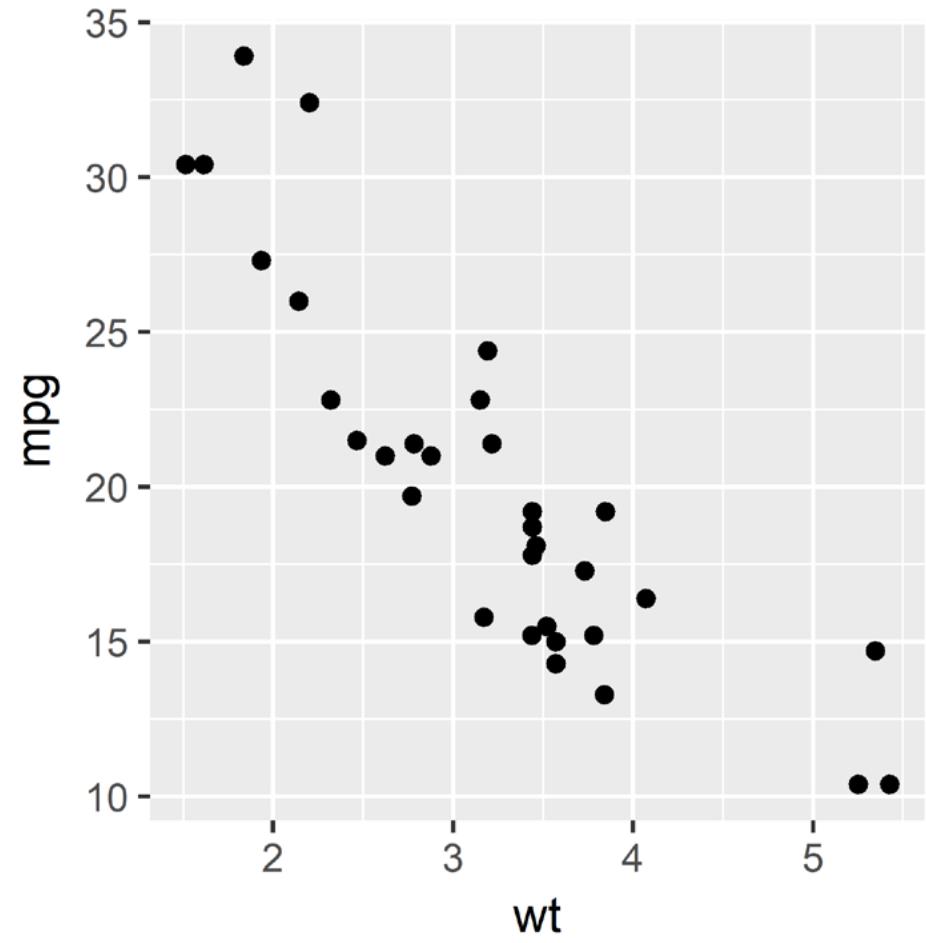
# Today

We've established a **vocabulary for uncertainty**

Now let's connect it to the **grammar of graphics**

# Grammar of graphics: A reminder

	▲ mpg	▼ cyl	▼ disp	▼ hp	▼ drat	▼ wt	▼ qsec	▼ vs	▼ am
Mazda RX4	21.0	6	160.0	110	3.90	2.620	16.46	0	1
Mazda RX4 Wag	21.0	6	160.0	110	3.90	2.875	17.02	0	1
Datsun 710	22.8	4	108.0	93	3.85	2.320	18.61	1	1
Hornet 4 Drive	21.4	6	258.0	110	3.08	3.215	19.44	1	0
Hornet Sportabout	18.7	8	360.0	175	3.15	3.440	17.02	0	0
Valiant	18.1	6	225.0	105	2.76	3.460	20.22	1	0
Duster 360	14.3	8	360.0	245	3.21	3.570	15.84	0	0
Merc 240D	24.4	4	146.7	62	3.69	3.190	20.00	1	0
Merc 230	22.8	4	140.8	95	3.92	3.150	22.90	1	0
Merc 280	19.2	6	167.6	123	3.92	3.440	18.30	1	0
Merc 280C	17.8	6	167.6	123	3.92	3.440	18.90	1	0
Merc 450SE	16.4	8	275.8	180	3.07	4.070	17.40	0	0
Merc 450SL	17.3	8	275.8	180	3.07	3.730	17.60	0	0
Merc 450SLC	15.2	8	275.8	180	3.07	3.780	18.00	0	0
Cadillac Fleetwood	10.4	8	472.0	205	2.93	5.250	17.98	0	0
Lincoln Continental	10.4	8	460.0	215	3.00	5.424	17.82	0	0
Chrysler Imperial	14.7	8	440.0	230	3.23	5.345	17.42	0	0
Fiat 128	32.4	4	78.7	66	4.08	2.200	19.47	1	1
Honda Civic	30.4	4	75.7	52	4.93	1.615	18.52	1	1
Toyota Corolla	33.9	4	71.1	65	4.22	1.835	19.90	1	1
Toyota Corona	21.5	4	120.1	97	3.70	2.465	20.01	1	0
Dodge Challenger	15.5	8	318.0	150	2.76	3.520	16.87	0	0
AMC Javelin	15.2	8	304.0	150	3.15	3.435	17.30	0	0
Camaro Z28	13.3	8	350.0	245	3.73	3.840	15.41	0	0
Pontiac Firebird	19.2	8	400.0	175	3.08	3.845	17.05	0	0



# Let's systematize “turning data into a vis”

data -> ??? -> marks on the screen (or paper)

# Let's systematize “turning data into a vis”

data -> ??? -> marks on the screen (or paper)

??? = some vis API

= some way of thinking about vis systematically

# Let's systematize “turning data into a vis”

data -> ??? -> marks on the screen (or paper)

??? = New function for every chart type:

scatter\_plot(data, ...)

bar\_chart(data, ...)

...

# Let's systematize “turning data into a vis”

data -> ??? -> marks on the screen (or paper)

??? = New function for every chart type:

scatter\_plot(data, ...)

bar\_chart(data, ...)

...

Every new chart is a new adventure!

# Let's systematize “turning data into a vis”

data -> ??? -> marks on the screen (or paper)

??? = ~~New function for every chart type~~  
= Low-level drawing functions

`draw_point(...)`

`draw_rectangle(...)`

# Let's systematize “turning data into a vis”

data -> ??? -> marks on the screen (or paper)

??? = ~~New function for every chart type~~  
= Low-level drawing functions

`draw_point(...)`

`draw_rectangle(...)`

Too low level!

# Let's systematize “turning data into a vis”

data -> ??? -> marks on the screen (or paper)

??? = ~~New function for every chart type~~

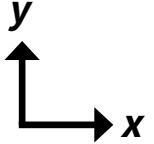
= ~~Low-level drawing functions~~

= **Grammar of graphics**

Encode data with **visual channels**

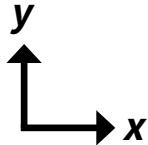
Display encodings with **marks**

# Channels / encodings

Position	
Length	·
Color	
Angle	\ \ \ // /
Area	■ ■ ■ ■ ■
etc	

# Channels / encodings -> Marks

Position



Length



Color



Angle



Area



etc

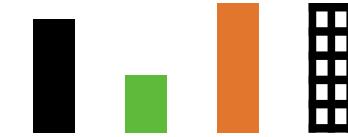
Points



Lines



Bars



etc

# Grammar of graphics

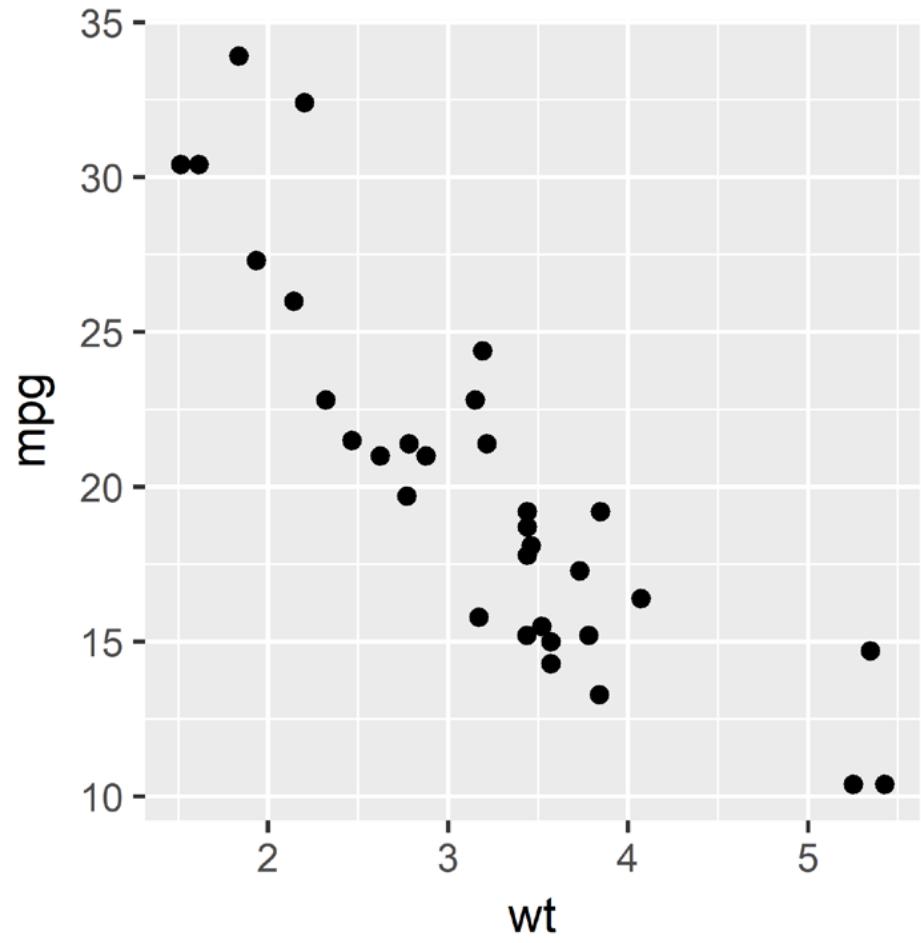
Codifies **data types**, **encodings/channels**, **marks**

Maps **data** -> **channels** -> **marks**

Makes visualization specification straightforward

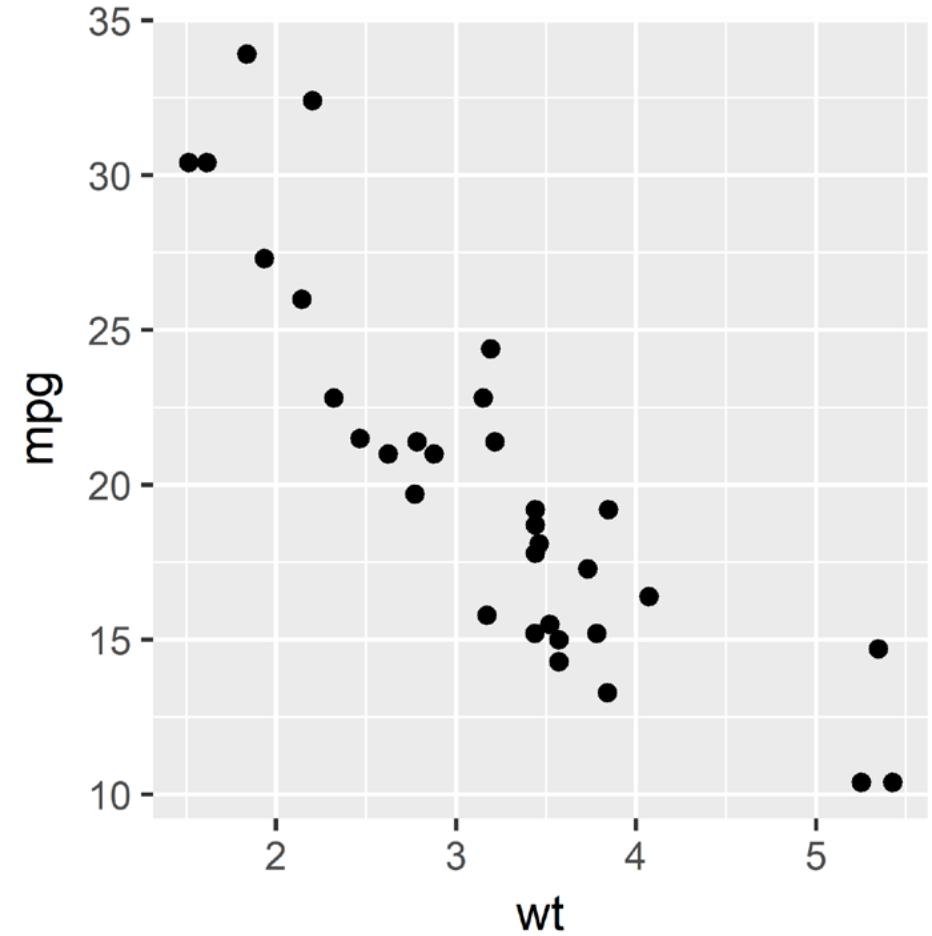
Undergirds Altair, ggplot, Tableau (terms may vary)

	▲ mpg	▼ cyl	▼ disp	▼ hp	▼ drat	▼ wt	▼ qsec	▼ vs	▼ am
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# Grammar of graphics

data types, channels, marks

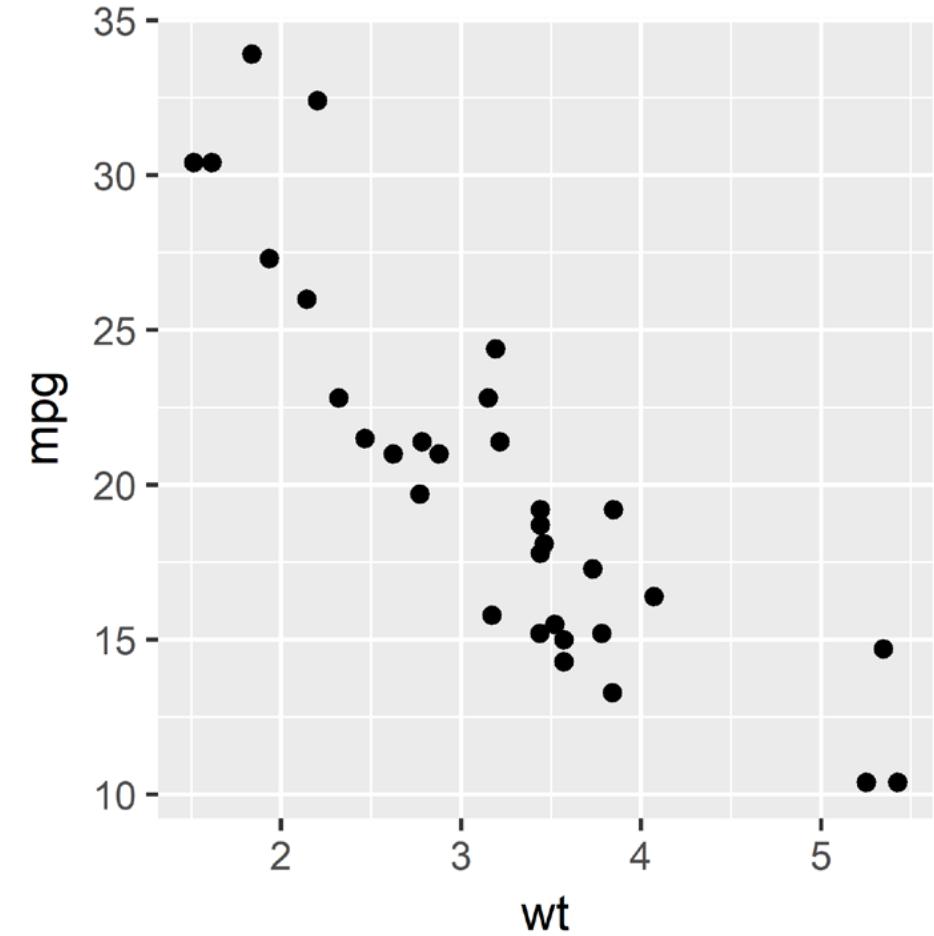


# Grammar of graphics

data types, channels, marks

mpg: numeric

wt: numeric



# Grammar of graphics

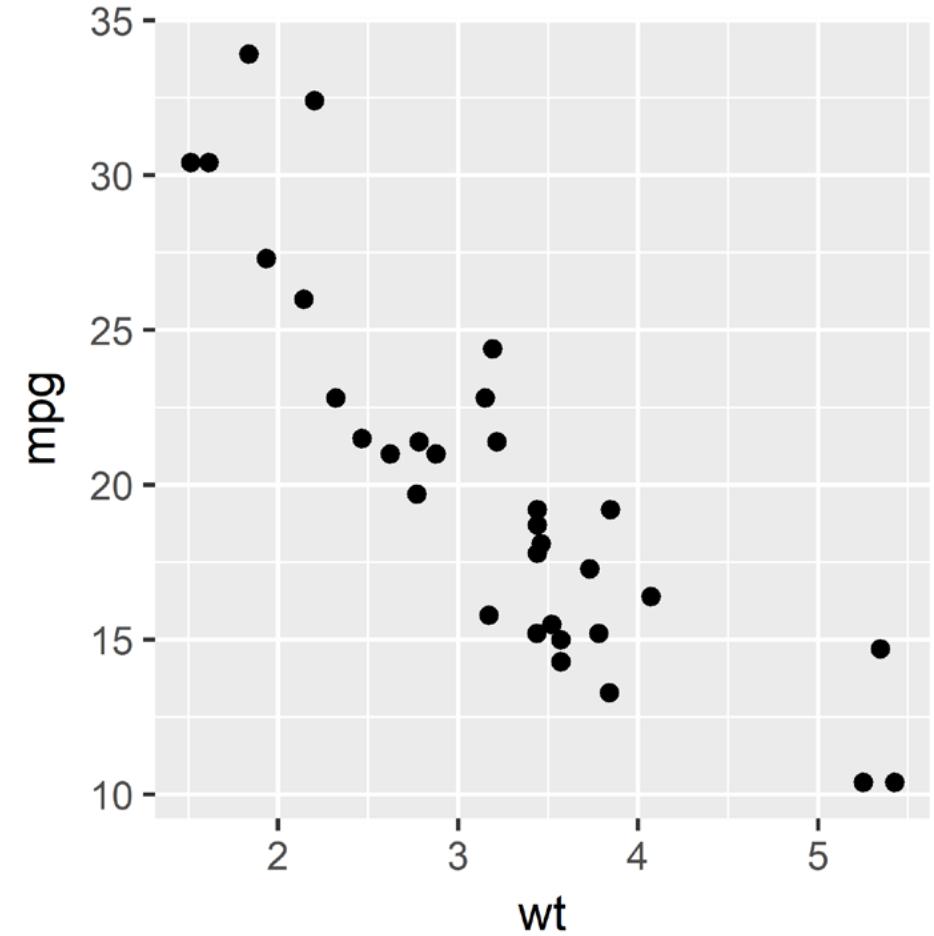
data types, channels, marks

mpg: numeric

wt: numeric

wt → x position

mpg → y position



# Grammar of graphics

data types, channels, marks

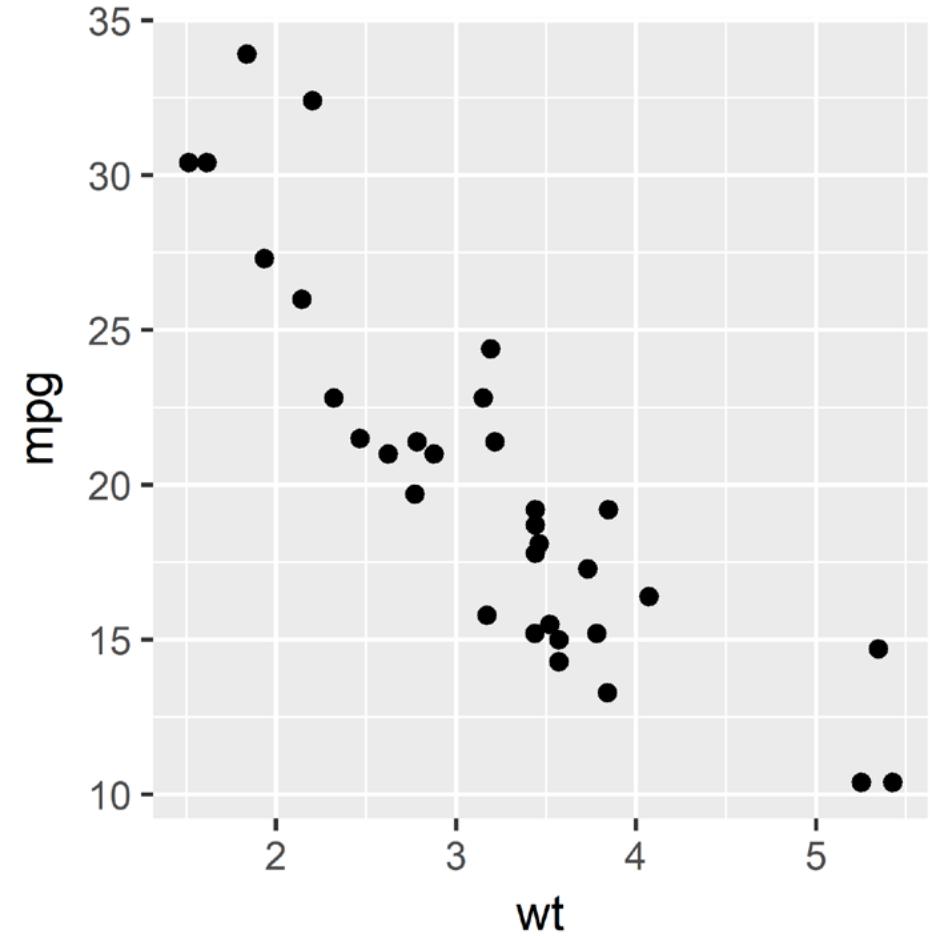
mpg: numeric

wt: numeric

wt → x position

mpg → y position

mark: point



# Grammar of graphics

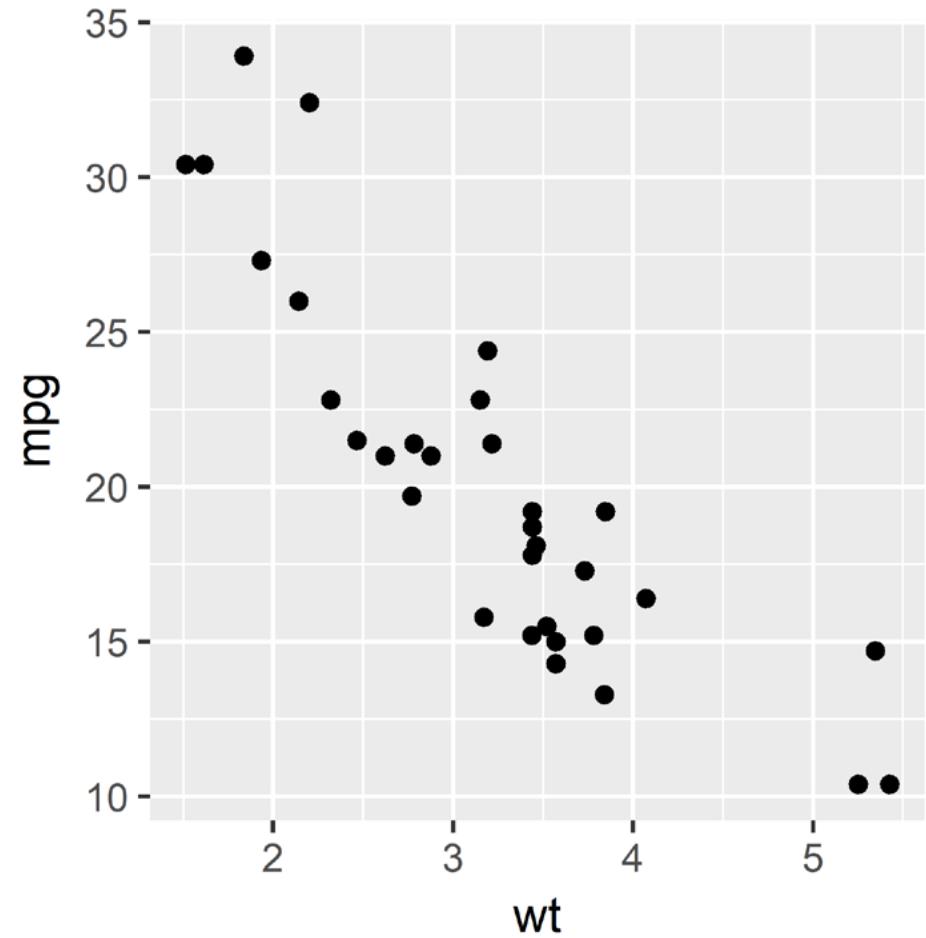
mpg: numeric

**wt:** numeric

wt → x position

mpg → y position

# mark: point



# Grammar of graphics

mpg: numeric

wt: numeric

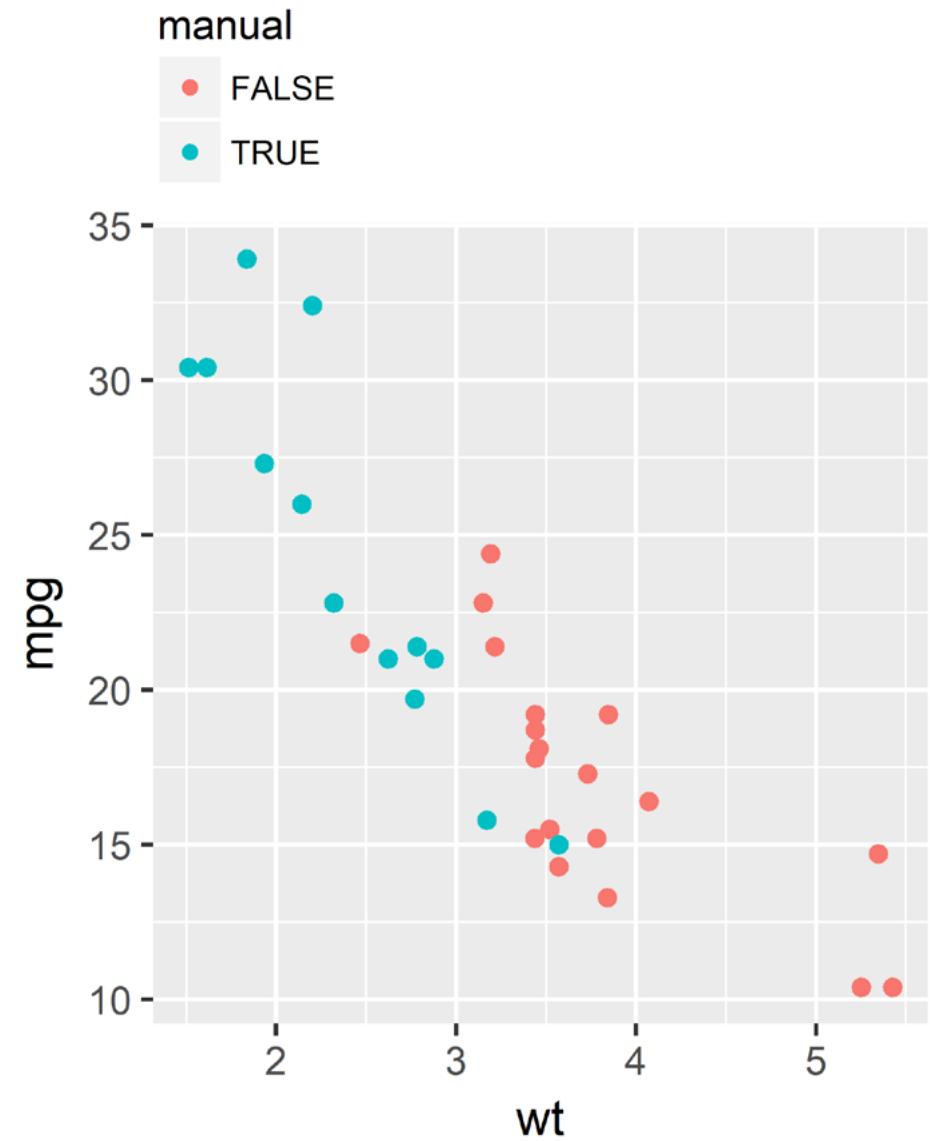
→ manual: nominal

wt → x position

mpg → y position

→ manual → color

mark: point



# Grammar of graphics

mpg: numeric

**wt:** numeric

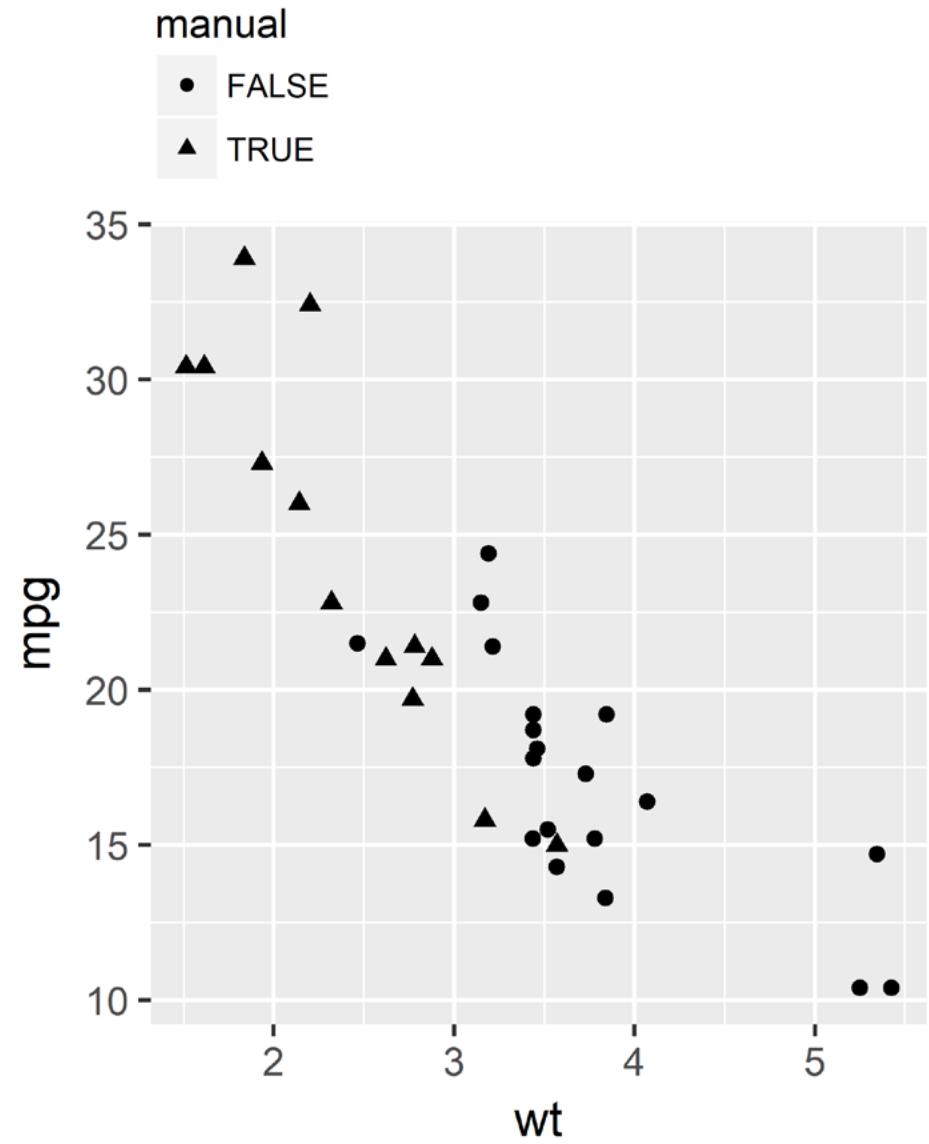
# manual: nominal

wt → x position

mpg → y position

manual → shape ←

**mark:** point



# Grammar of graphics

mpg: numeric

**wt:** numeric

# manual: nominal

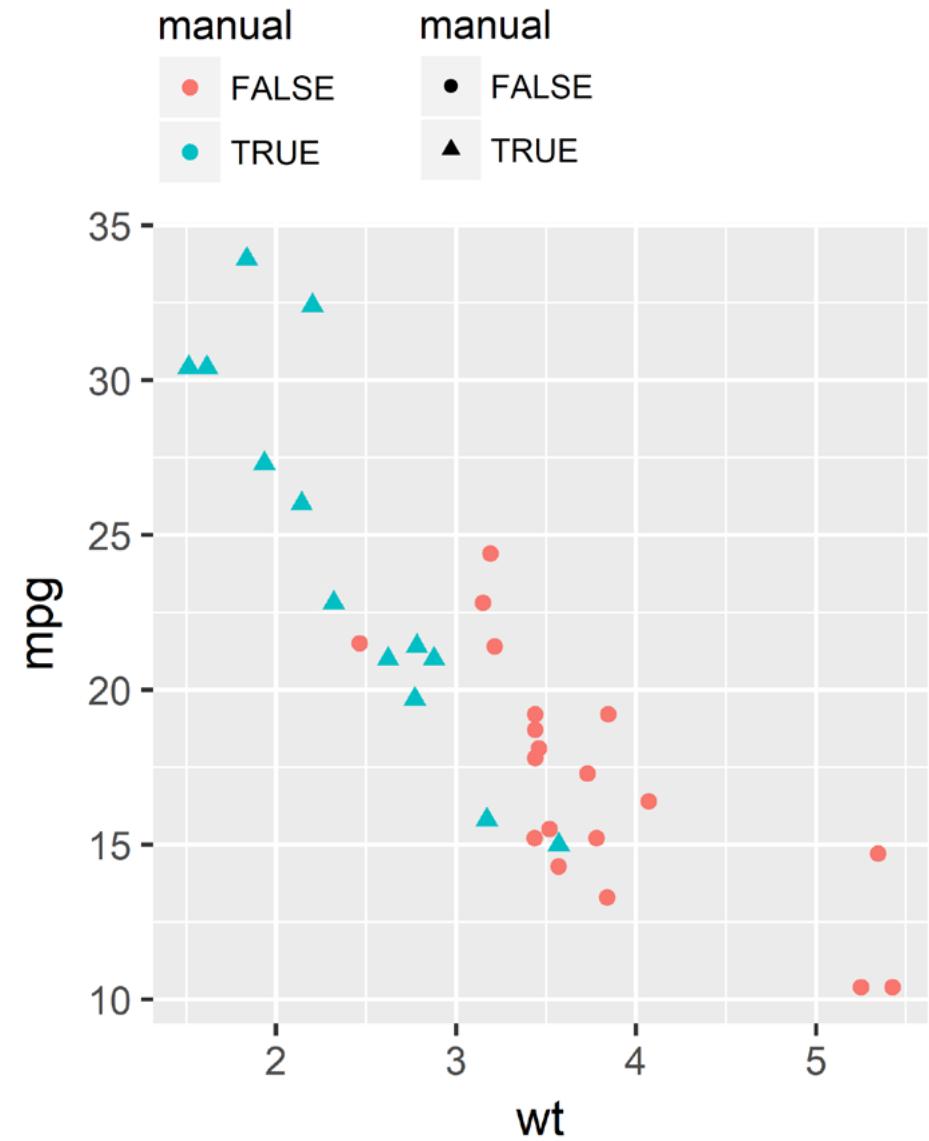
wt → x position

mpg → y position

manual → color ←

# manual → shape ←

# mark: point



Translating into Altair...

# Translating into Altair...

(data, channels, marks)

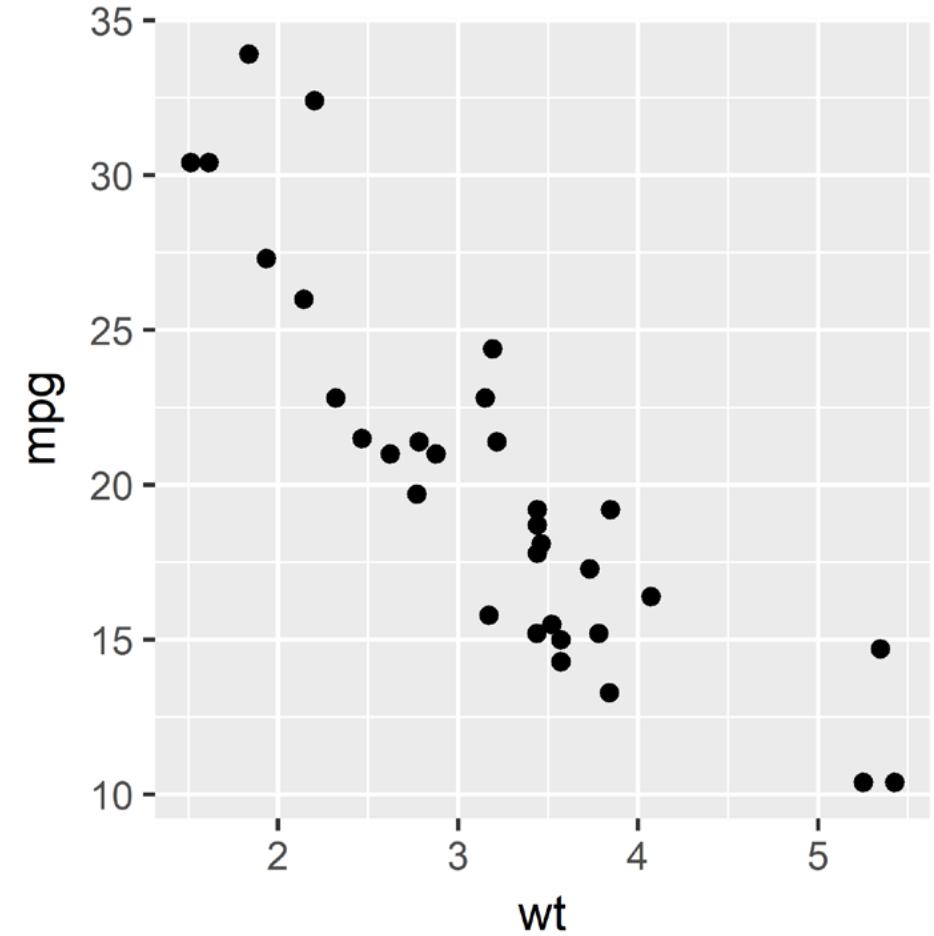
mpg: numeric

wt: numeric

wt → x position

mpg → y position

mark: point



# Translating into Altair...

# (data, channels, marks)

mpg: numeric

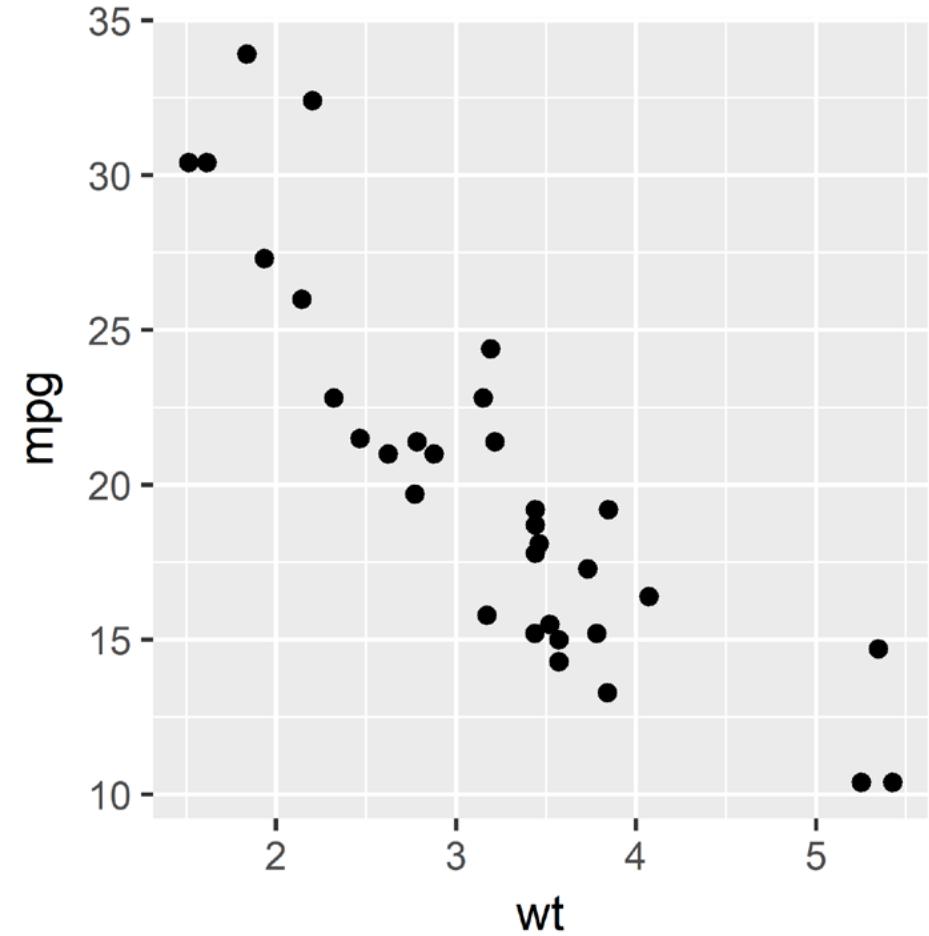
**wt:** numeric

**wt** → x position

mpg → y position

# mark: point

# alt.Chart(`mtcars`)



# Translating into Altair...

(data, channels, marks)

mpg: numeric

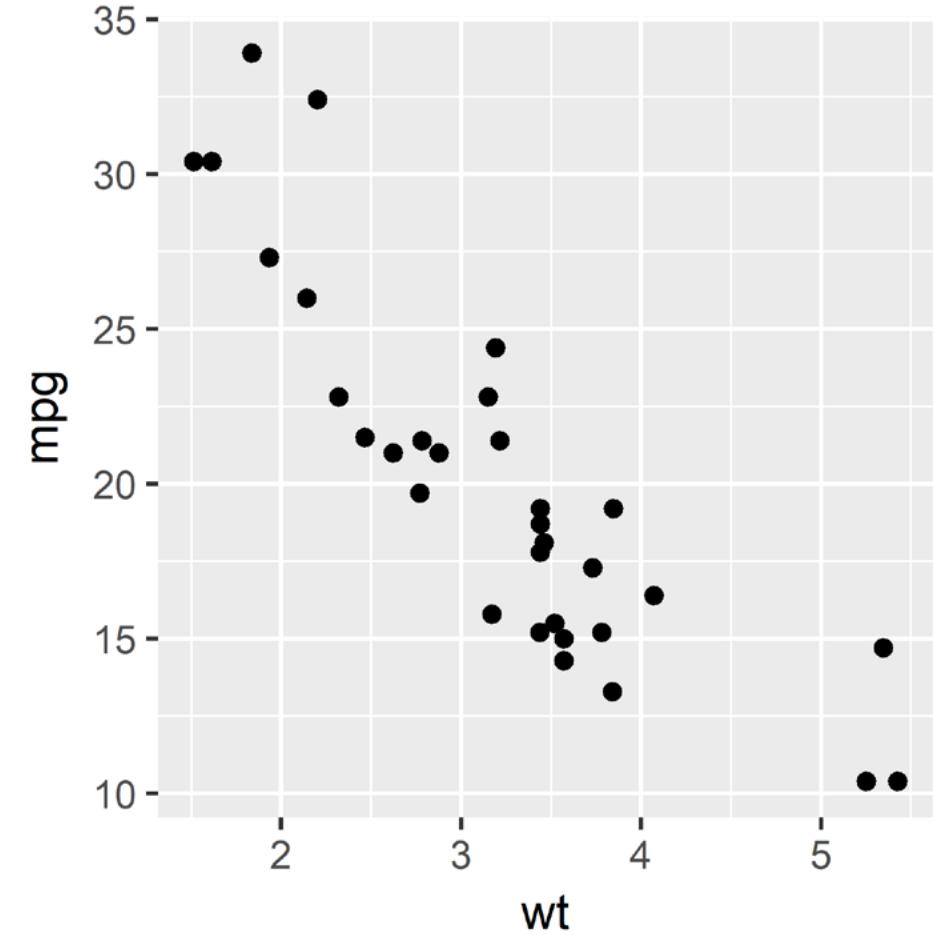
wt: numeric

wt → x position

mpg → y position

mark: point

```
alt.Chart(mtcars)\\
  .encode(
    x = 'wt',
    y = 'mpg'
  )
```



# Translating into Altair...

(data, channels, marks)

**mpg:** numeric

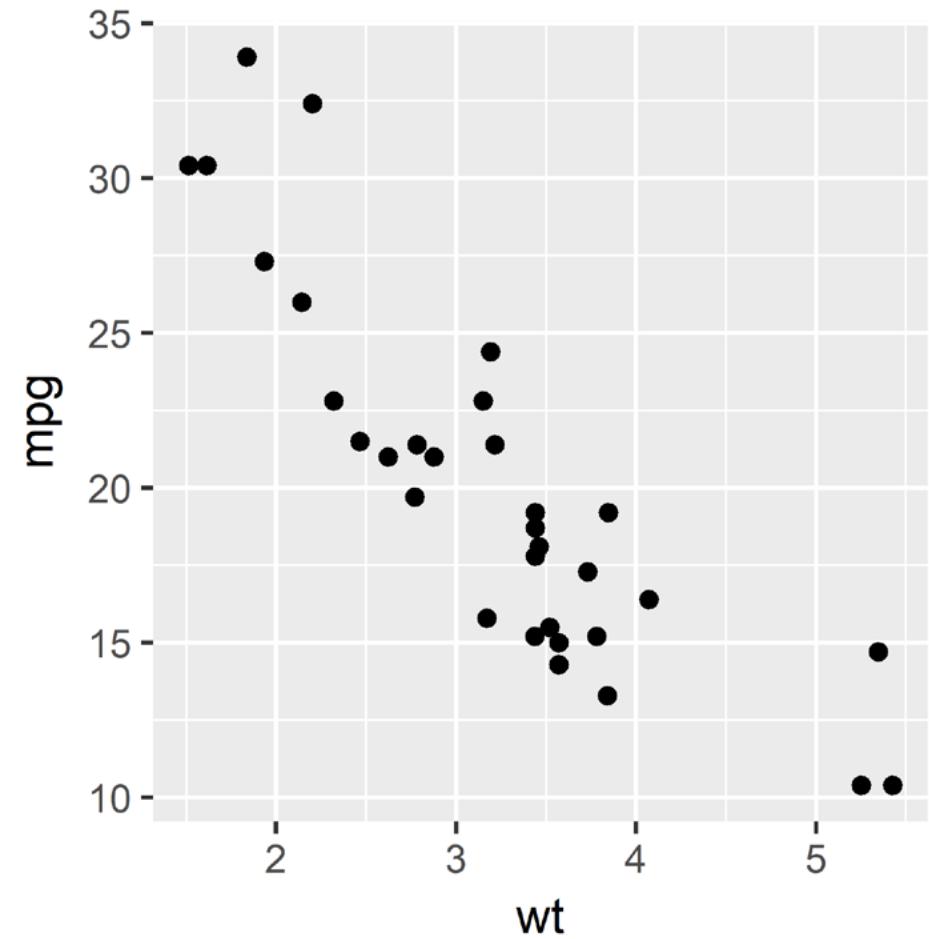
**wt:** numeric

**wt** → x position

mpg → y position

# mark: point

```
alt.Chart(mtcars)\\
  .encode(
    x = 'wt',
    y = 'mpg'
  )\\
  .mark_point()
```

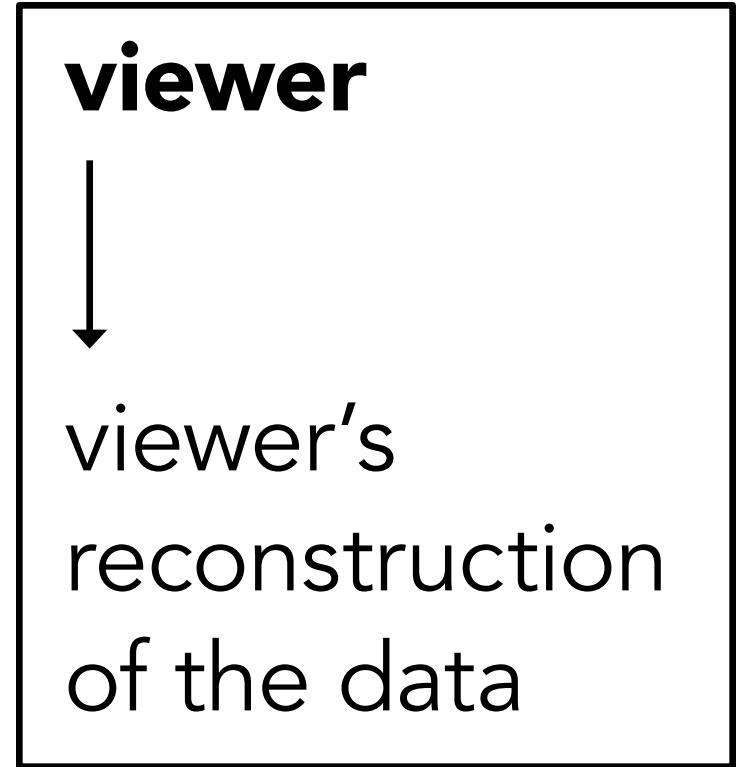


# Why is the grammar of graphics useful?

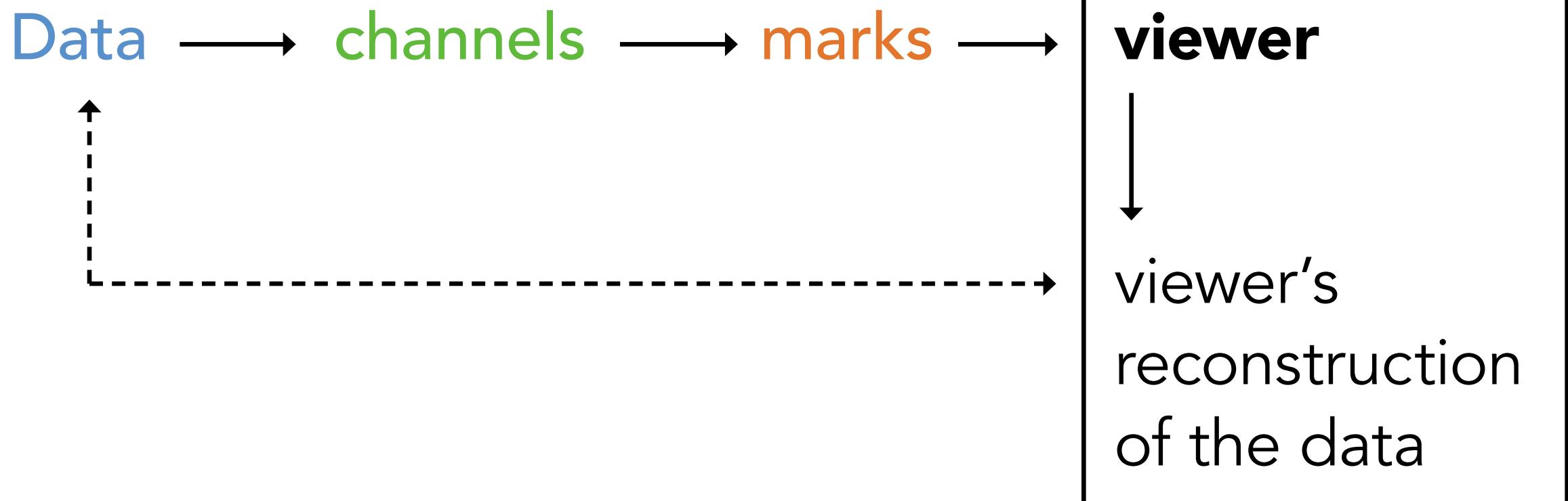
1. Easier to **specify** many charts, combinations
2. Helps you **design/evaluate** charts systematically

## 2. Helps you **evaluate charts systematically**

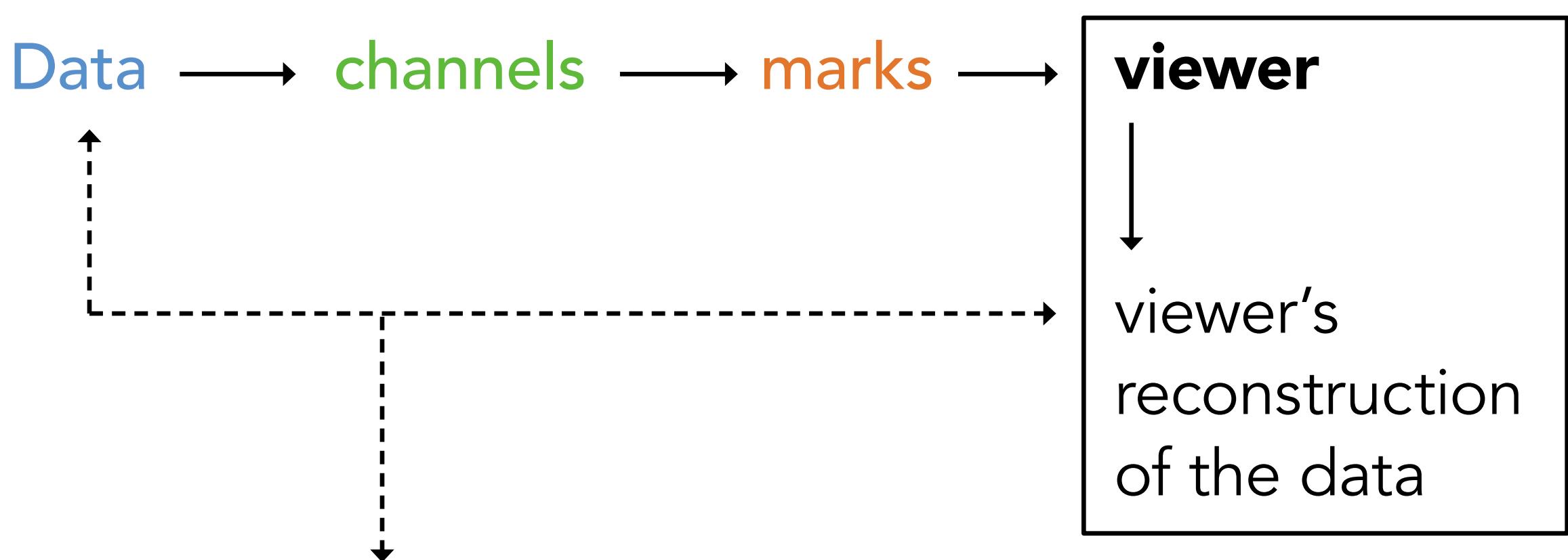
Data → channels → marks →



## 2. Helps you **evaluate charts systematically**



## 2. Helps you **evaluate charts systematically**



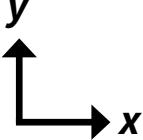
*How well do these match, given the **channel** used?*

## 2. Helps you **evaluate** charts systematically

e.g.,

*How accurately do people perceive **position**?*

*How accurately do people perceive **area**?*

Position	
Length	· ·
Color	
Angle	\ \ \ // //
Area	·· · · · ·
etc	

# Uncertainty in the grammar of graphics

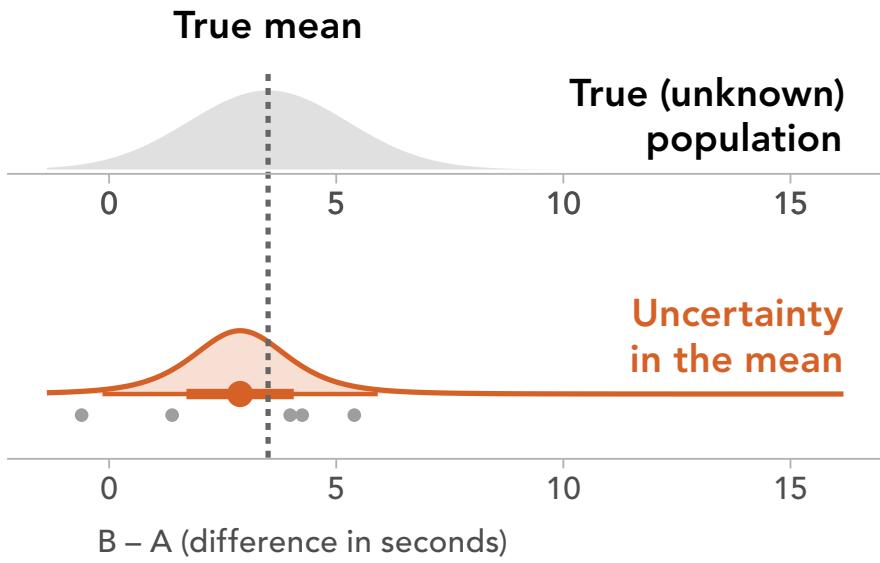
# Uncertainty in the grammar of graphics

1. Derive a **distribution** describing your uncertainty:  
a **confidence distribution**, a **posterior probability distribution**, etc.

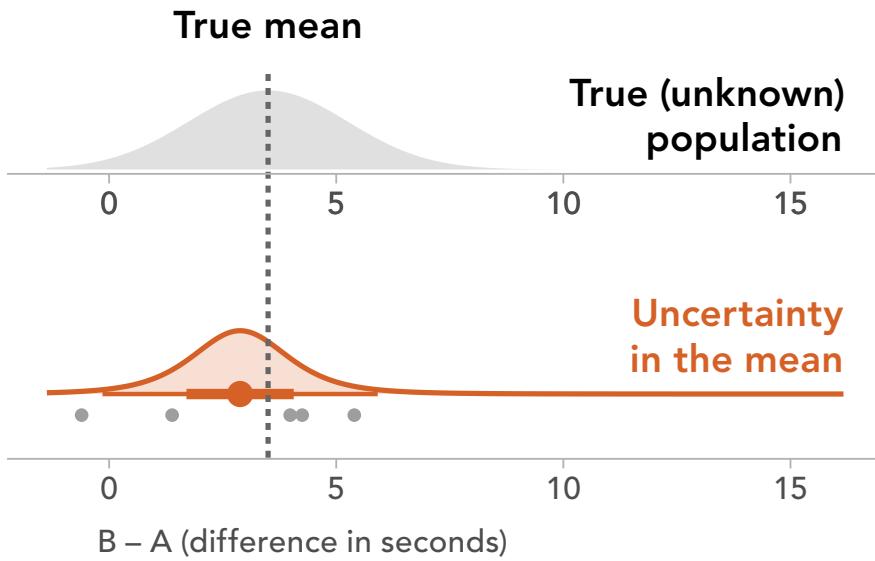
# Uncertainty in the grammar of graphics

1. Derive a **distribution** describing your uncertainty:  
a **confidence distribution**, a **posterior probability distribution**, etc.
2. Map properties of the **distribution** (**location**, **scale**, **quantiles**, **density**) onto visual channels

# Parameter uncertainty



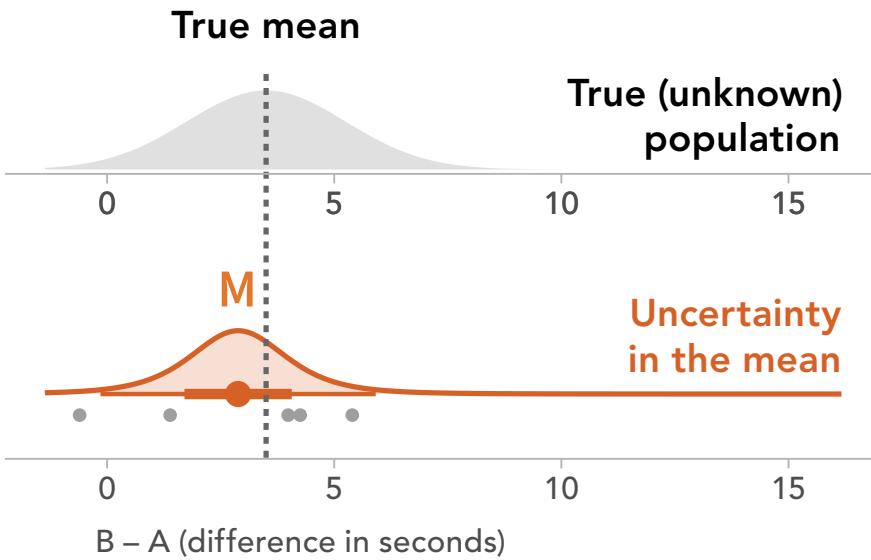
# Parameter uncertainty



1. Derive a confidence distribution

2. Map distribution properties onto visual channels

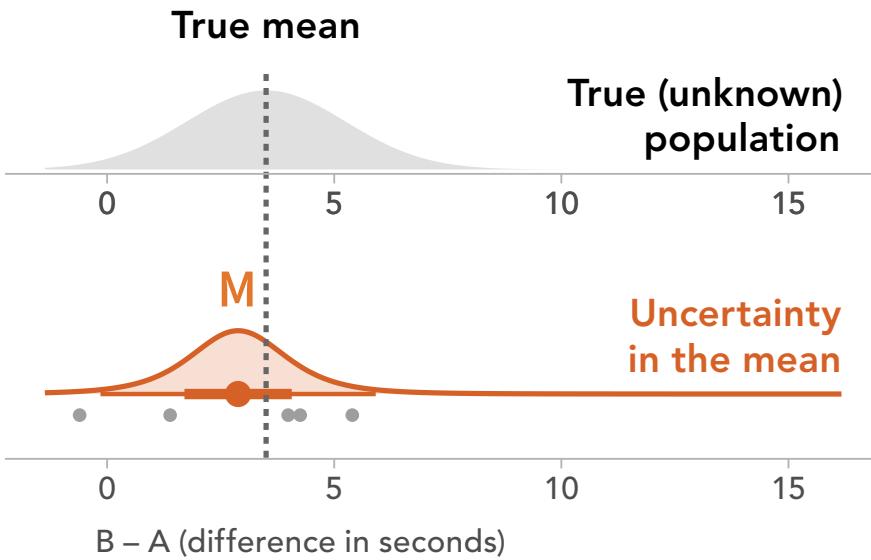
# Parameter uncertainty



1. Derive a **confidence distribution**  
 $M \sim t(df, \bar{x}, se)$  scaled/*shifted Student's t*

2. Map distribution properties onto visual channels

# Parameter uncertainty



## 1. Derive a confidence distribution

$M \sim t(df, \bar{x}, se)$  scaled/shifted Student's  $t$

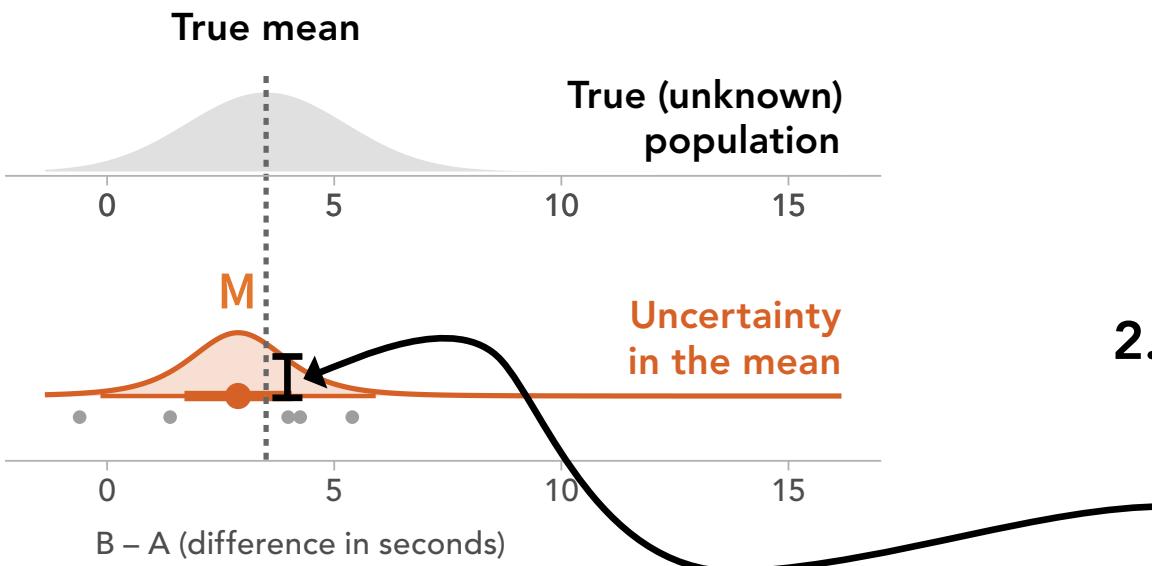
$f_M(m) = f_t(m | df, \bar{x}, se)$  density

$F_M(m) = F_t(m | df, \bar{x}, se)$  CDF

$F_M^{-1}(p) = F_t^{-1}(p | df, \bar{x}, se)$  quantile function

## 2. Map distribution properties onto visual channels

# Parameter uncertainty



## 1. Derive a confidence distribution

$M \sim t(df, \bar{x}, se)$  scaled/shifted Student's  $t$

$f_M(m) = f_t(m | df, \bar{x}, se)$  density

$F_M(m) = F_t(m | df, \bar{x}, se)$  CDF

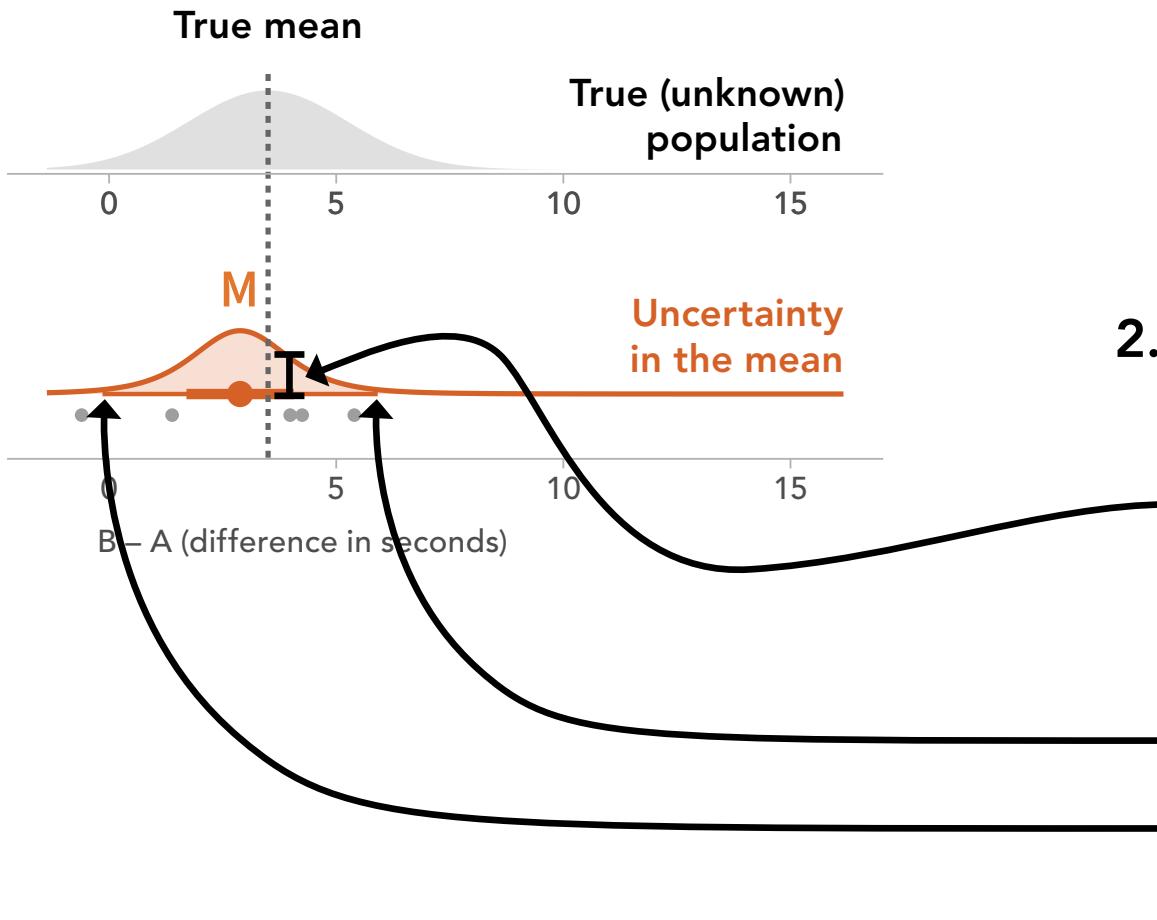
$F_M^{-1}(p) = F_t^{-1}(p | df, \bar{x}, se)$  quantile function

## 2. Map distribution properties onto visual channels

$f_M(x \text{ position}) \rightarrow y \text{ position}$

mark: area

# Parameter uncertainty



## 1. Derive a confidence distribution

$M \sim t(df, \bar{x}, se)$  scaled/shifted Student's  $t$

$f_M(m) = f_t(m | df, \bar{x}, se)$  density

$F_M(m) = F_t(m | df, \bar{x}, se)$  CDF

$F_M^{-1}(p) = F_t^{-1}(p | df, \bar{x}, se)$  quantile function

## 2. Map distribution properties onto visual channels

$f_M(x \text{ position}) \rightarrow y \text{ position}$

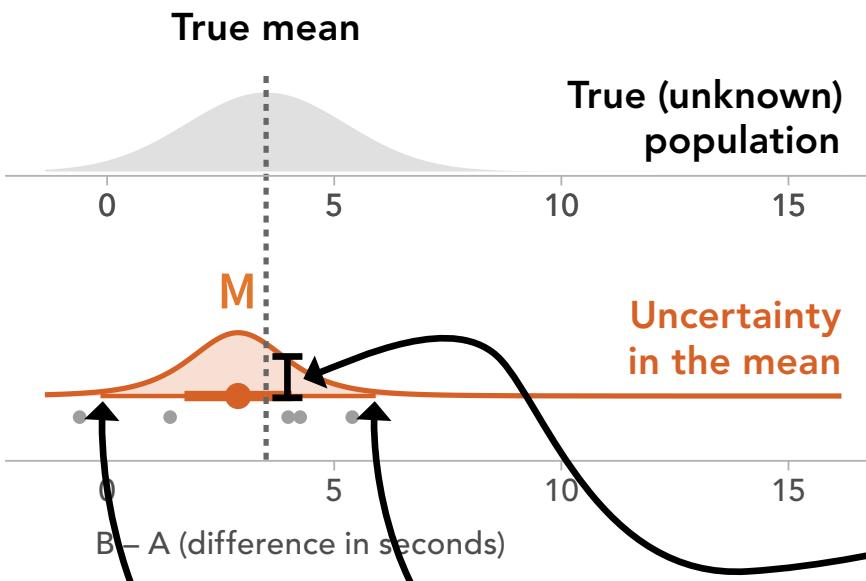
mark: area

$F_M^{-1}(0.975) \rightarrow x_1 \text{ position}$

$F_M^{-1}(0.025) \rightarrow x_2 \text{ position}$

mark: error bar

# Parameter uncertainty



## 1. Derive a confidence distribution

$M \sim t(df, \bar{x}, se)$  scaled/shifted Student's  $t$

$f_M(m) = f_t(m | df, \bar{x}, se)$  density

$F_M(m) = F_t(m | df, \bar{x}, se)$  CDF

$F_M^{-1}(p) = F_t^{-1}(p | df, \bar{x}, se)$  quantile function

## 2. Map distribution properties onto visual channels

$f_M(x \text{ position}) \rightarrow y \text{ position}$

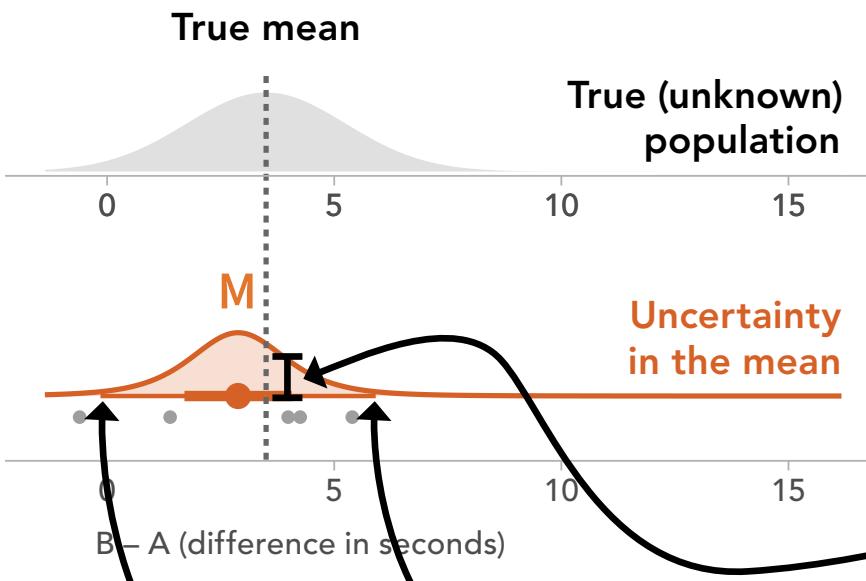
mark: area

$F_M^{-1}(0.975) \rightarrow x_1 \text{ position}$

$F_M^{-1}(0.025) \rightarrow x_2 \text{ position}$

mark: error bar

# Parameter uncertainty



## 1. Derive a bootstrap sampling distribution

Let  $m^{(1)}, \dots, m^{(k)}$  be bootstrap samples of the mean

$f_M(m)$  = kernel density estimator of all  $m^{(k)}$

$F_M(m)$  = empirical CDF of all  $m^{(k)}$

$F_M^{-1}(p)$  = empirical quantile function of all  $m^{(k)}$

## 2. Map distribution properties onto visual channels

$f_M(x \text{ position}) \rightarrow y \text{ position}$

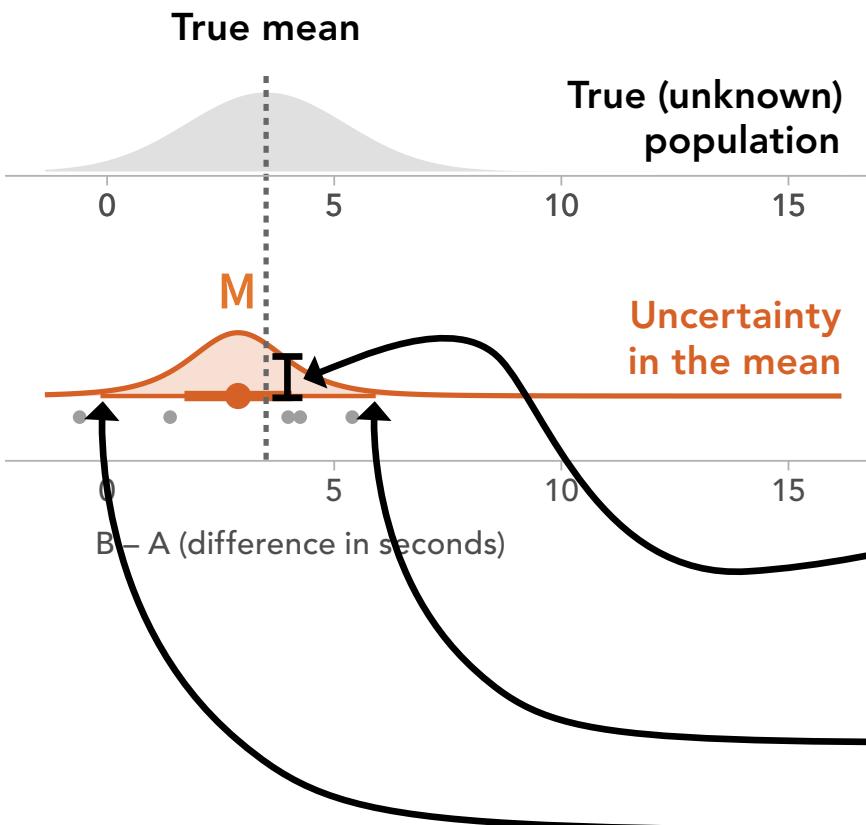
mark: area

$F_M^{-1}(0.975) \rightarrow x_1 \text{ position}$

$F_M^{-1}(0.025) \rightarrow x_2 \text{ position}$

mark: error bar

# Parameter uncertainty



1. Derive a **posterior distribution**,  $p(m | data)$

Let  $m^{(1)}, \dots, m^{(k)}$  be samples from  $p(m | data)$

$f_M(m)$  = kernel density estimator of all  $m^{(k)}$

$F_M(m)$  = empirical CDF of all  $m^{(k)}$

$F_M^{-1}(p)$  = empirical quantile function of all  $m^{(k)}$

2. Map distribution properties onto visual channels

$f_M(x \text{ position}) \rightarrow y \text{ position}$

mark: area

$F_M^{-1}(0.975) \rightarrow x_1 \text{ position}$

$F_M^{-1}(0.025) \rightarrow x_2 \text{ position}$

mark: error bar

# Summing up

# Uncertainty in the grammar of graphics

1. Derive a **distribution** describing your uncertainty:  
a **confidence distribution**, a **posterior probability distribution**, etc.
2. Map properties of the **distribution** (**location**, **scale**, **quantiles**, **density**) onto visual channels

# This approach allows us to...

1. **Abstract away** differences in our small worlds  
(frequentist, Bayesian, parametric, nonparametric...)
2. Reason about **visualization effectiveness** using the  
**grammar of graphics** and **visual perception** (Week 2+)

# Roadmap

- Week 1:      Introduction to uncertainty visualization  
                Types of uncertainty; **small** vs **large** world
- Week 2 & 3: **Small world uncertainty**  
                Continuous uncertainty encodings  
                Frequency-framing uncertainty encodings
- Week 4:        **Large world uncertainty**

# Uncertainty visualization in the grammar of graphics

SIADS 542: Presenting uncertainty – Week 1, Lecture 3

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